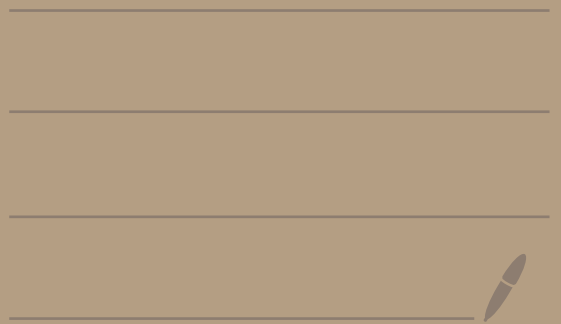



ADFOCS 22, August 12th

p -norm regression with acceleration



A FEW STORIES

- 1) A NEW APPROACH TO NON-SMOOTH OPTIMIZATION?
- 2) ACCELERATION FOR NON-SMOOTH OPTIMIZATION?
- 3) FASTER FLOW ALGORITHMS

A FEW STORIES

- 1) A NEW APPROACH TO NON-SMOOTH OPTIMIZATION?
(LESS SMOOTH)
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OPTIMIZATION: One solution to all your problems?

Solution domain $D \subseteq \mathbb{R}^d$

Cost function $f: D \rightarrow \mathbb{R}$

$\min_{x \in D} f(x)$

$x \in D$

OPTIMIZATION: One solution to all your problems?

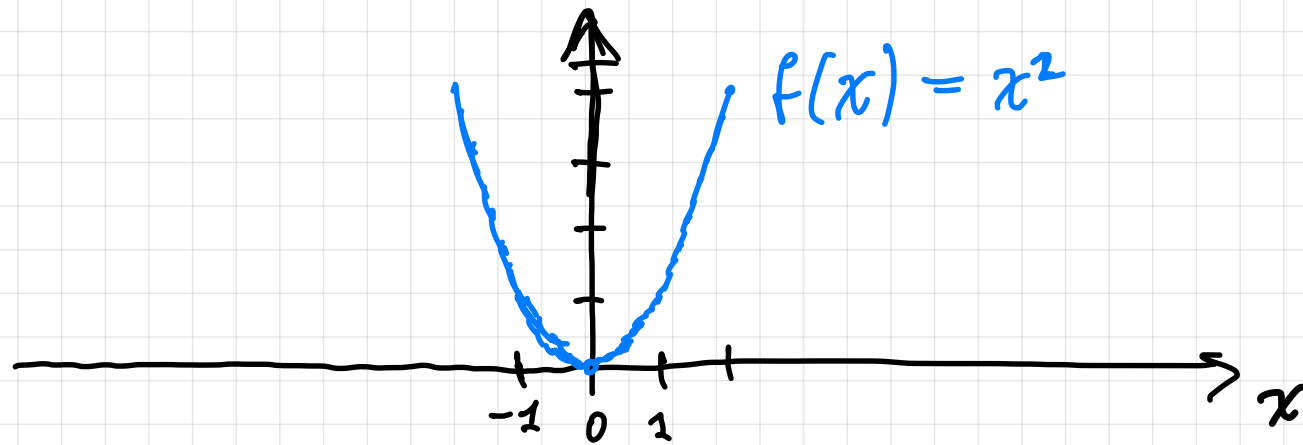
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IDEA: START with initial solution \underline{x}_0
SOMEHOW IMPROVE IT??!

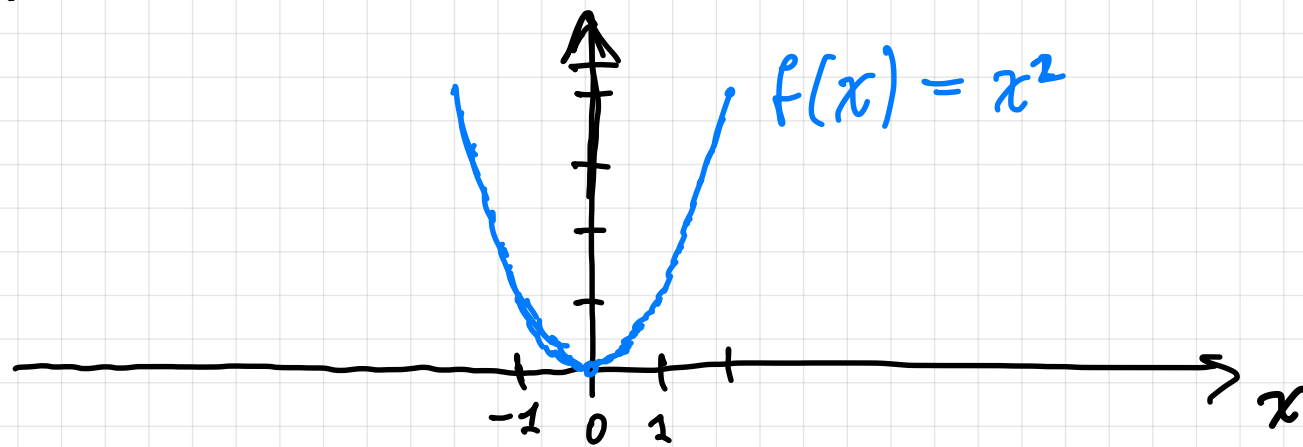
WHAT IS SMOOTH OPTIMIZATION?



- Gradient of f exists
and is not changing too quickly
- Taylor series gives good approximation

$$f(\underline{x} + \underline{\delta}) \approx f(x) + f'(x) \cdot \delta + f''(x) \cdot \frac{\delta^2}{2} + O(\delta^3)$$

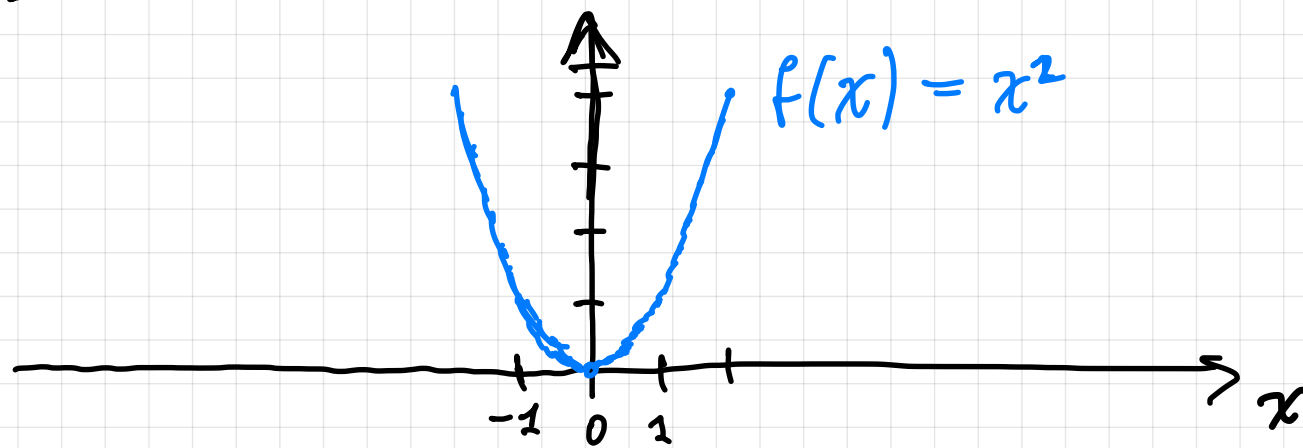
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GRADIENT DESCENT

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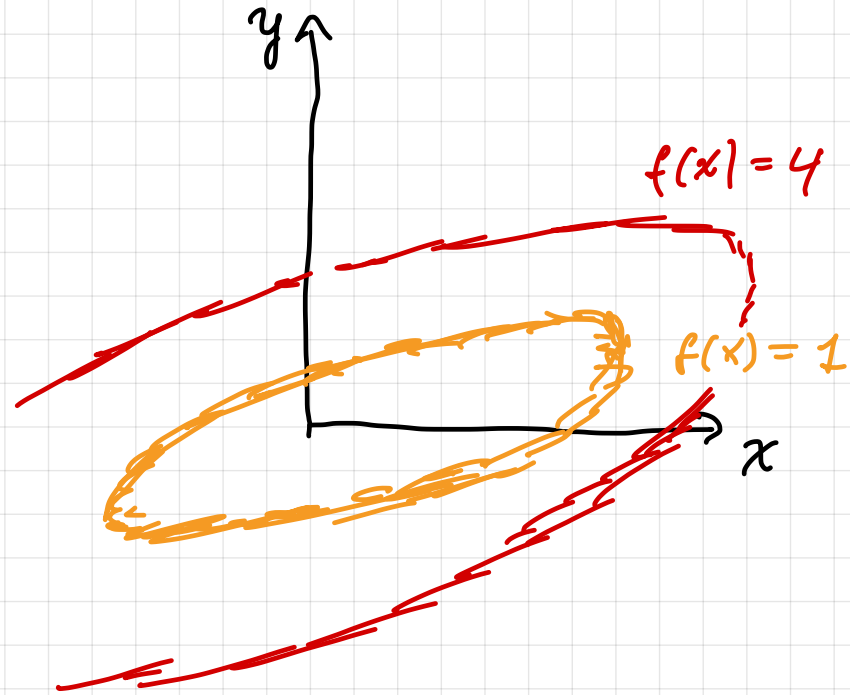
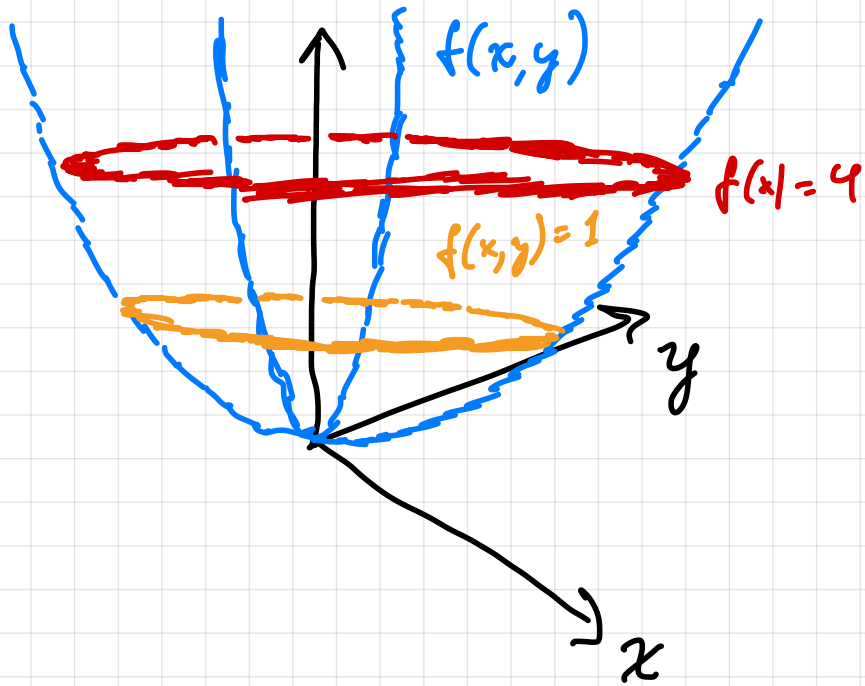
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- $$\underline{\nabla} f(\underline{x}) = \begin{pmatrix} \frac{\partial f(\underline{x})}{\partial x(1)} \\ \vdots \\ \frac{\partial f(\underline{x})}{\partial x(d)} \end{pmatrix}$$

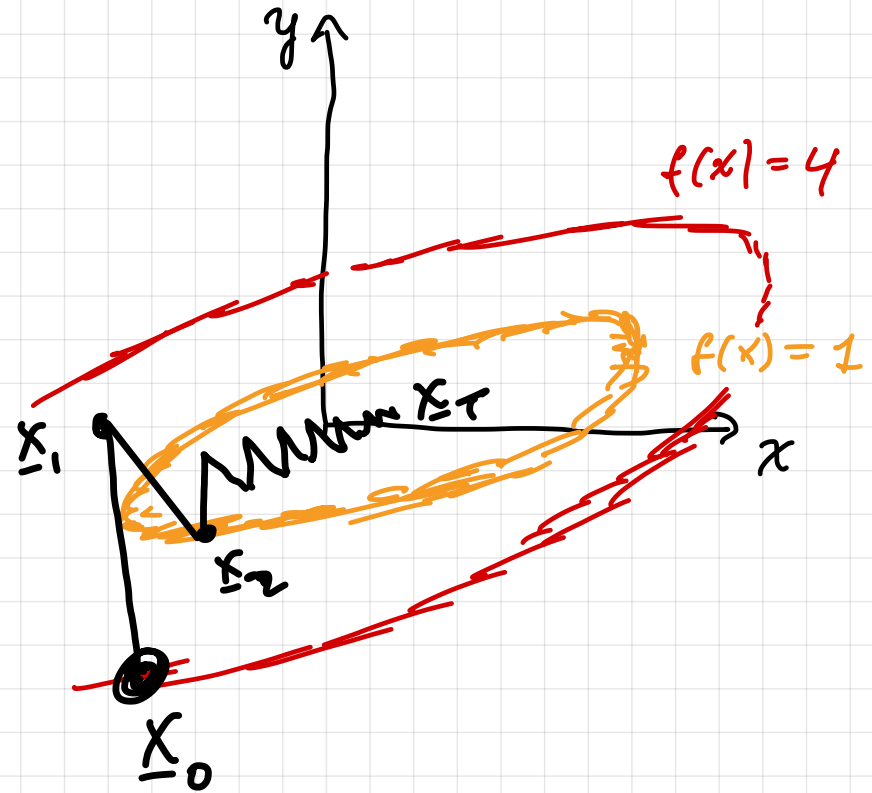
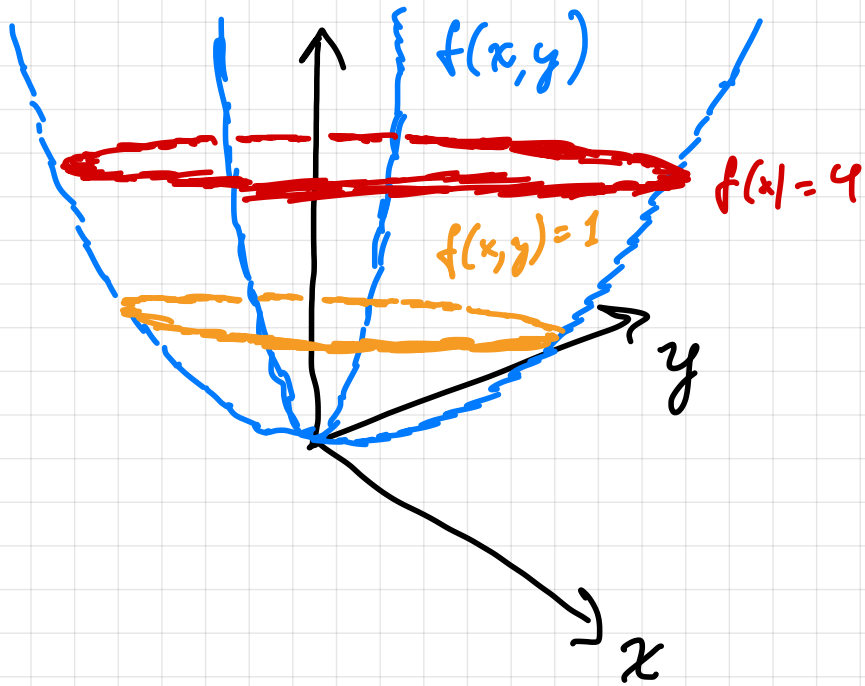
- $$\underline{x}_{k+1} = \underline{x}_k - \epsilon \underline{\nabla} f(\underline{x}_k)$$

- $$f(\underline{x}_{k+1}) \approx f(\underline{x}_k) - \epsilon \|\underline{\nabla} f(\underline{x}_k)\|_2^2 \text{ for small } \epsilon$$

WHAT MAKES SMOOTH OPTIMIZATION HARD?



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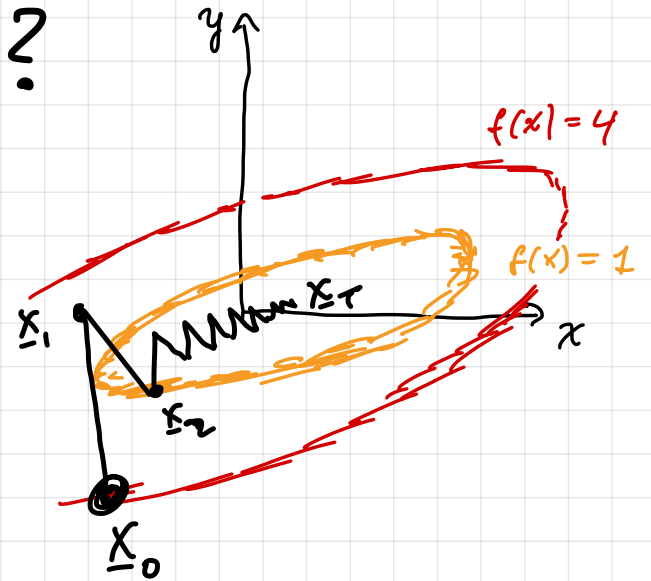
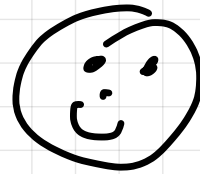


- Elongated shape \rightarrow zig-zagging \rightarrow slow 😞

WHAT MAKES SMOOTH OPTIMIZATION HARD?

- WHAT CAN WE DO ABOUT IT?

- "Momentum" \Rightarrow acceleration

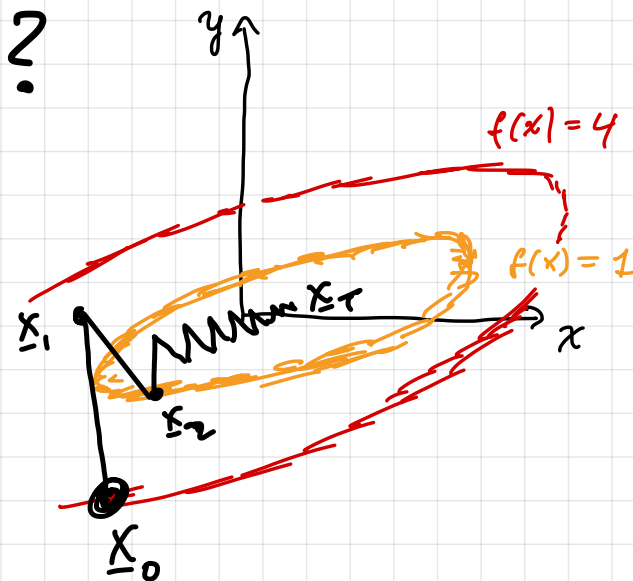


WHAT MAKES SMOOTH OPTIMIZATION HARD?

- WHAT CAN WE DO ABOUT IT?

→ Use the Hessian?

Newton step



$$f(\underline{x} + \underline{\delta}) \approx f(\underline{x}) + \sum_i \delta_{(i)} \frac{\partial f(\underline{x})}{\partial x_{(i)}} + \sum_{i,j} \delta_{(i)} \delta_{(j)} \frac{\partial^2 f(\underline{x})}{\partial x_{(i)} \partial x_{(j)}} + O(\|\delta\|^3)$$

$$= f(\underline{x}) + \underbrace{\nabla f(\underline{x})^T \underline{\delta} + \frac{1}{2} \underline{\delta}^T \nabla^2 f(\underline{x}) \underline{\delta}}_{\text{Minimize wrt. } \underline{\delta} \text{?}} + O(\|\delta\|^3)$$

Minimize wrt. $\underline{\delta}$?
(And scale down?)

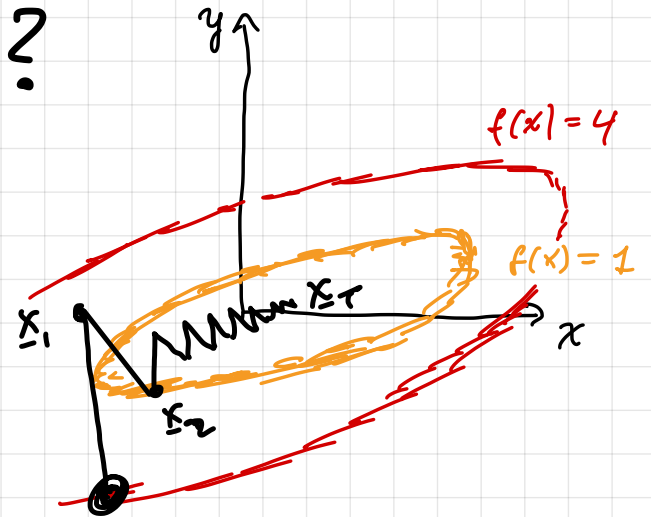
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$$\underline{\underline{\nabla^2 f(\underline{x})}} \underline{\underline{\delta^*}} = -\nabla f(\underline{x})$$

→ $\underline{\underline{\delta^*}}$ by solving a linear equation $\underline{\underline{x_0}}$



WHAT MAKES SMOOTH OPTIMIZATION HARD?

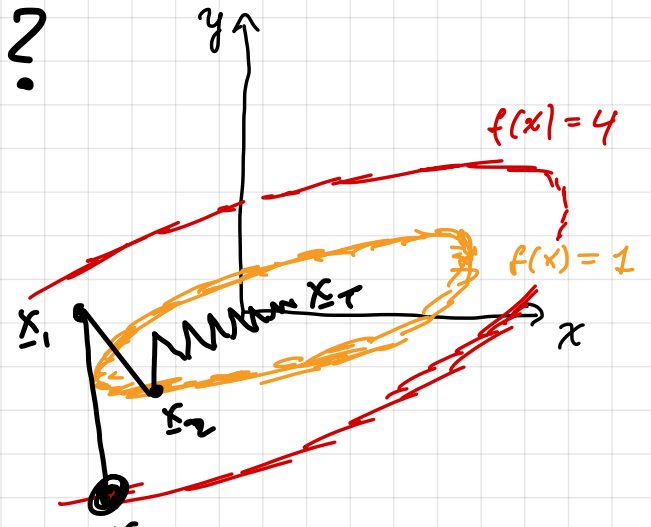
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→ Solve w. Gaussian elimination "DIRECT METHODS"



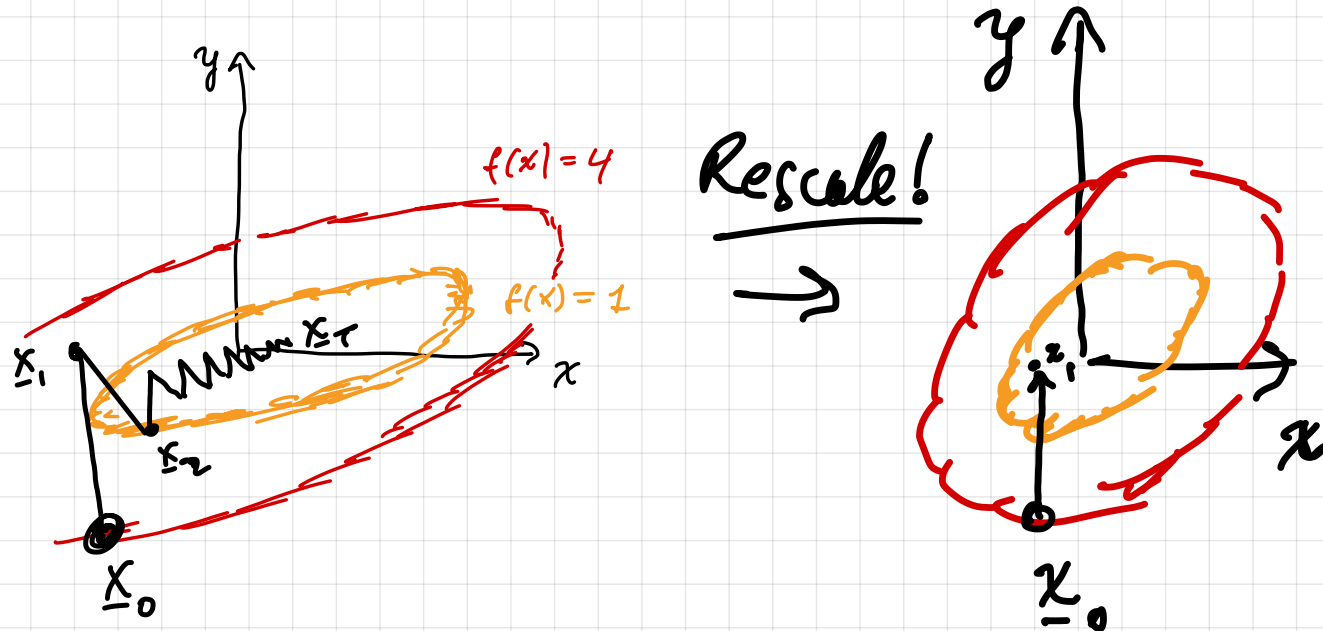
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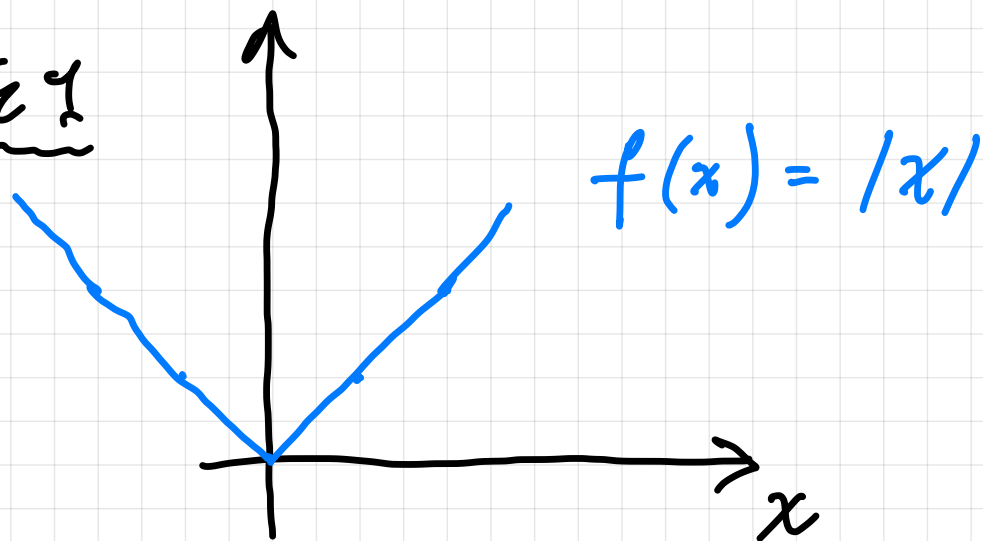
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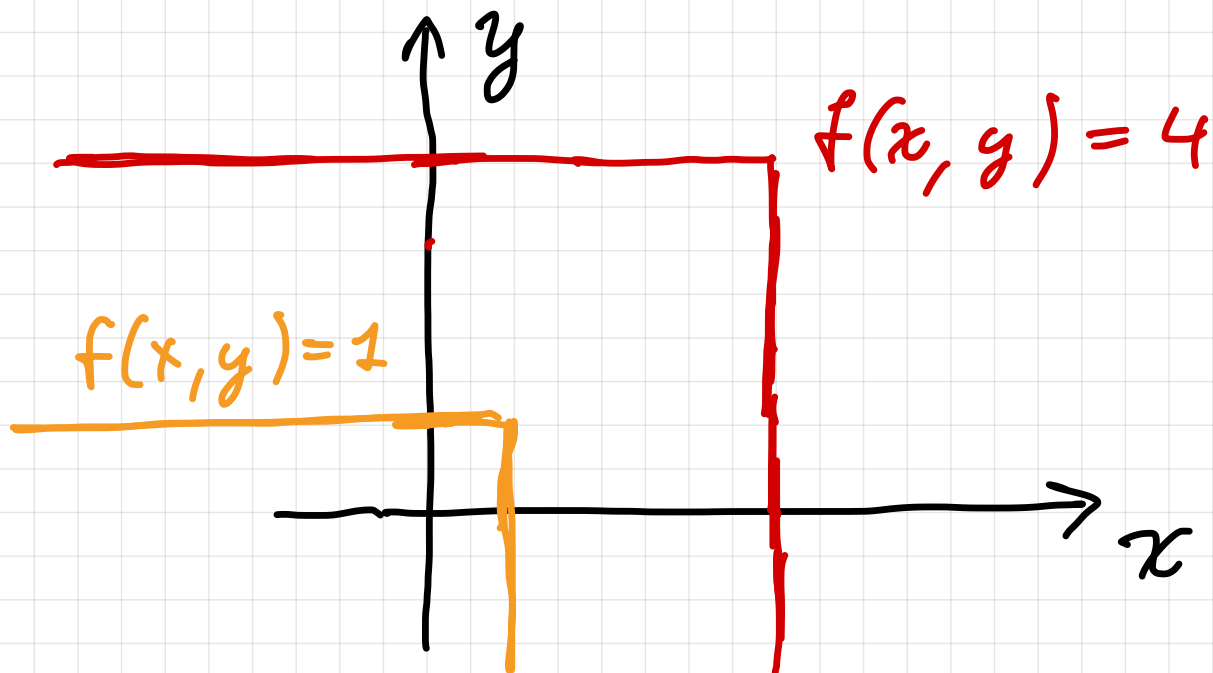
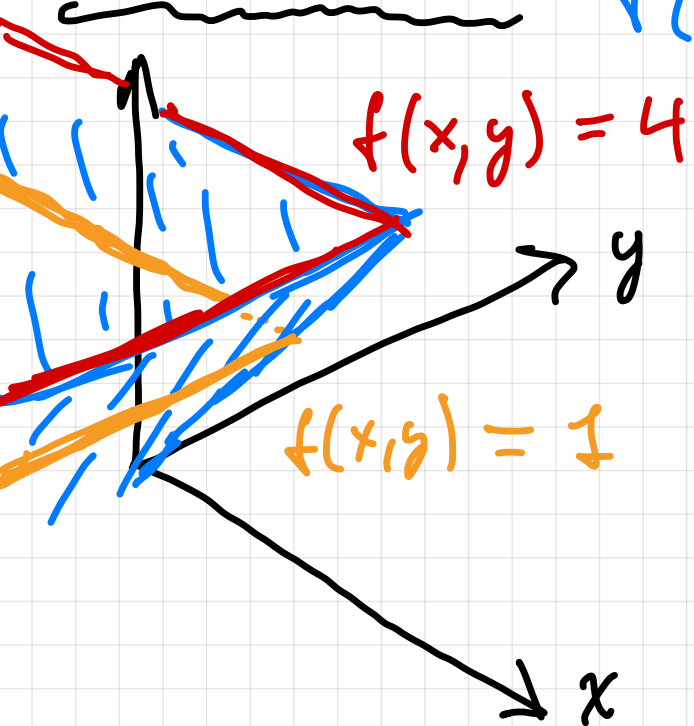
WHAT IS NON-SMOOTH OPTIMIZATION?

EXAMPLE 1



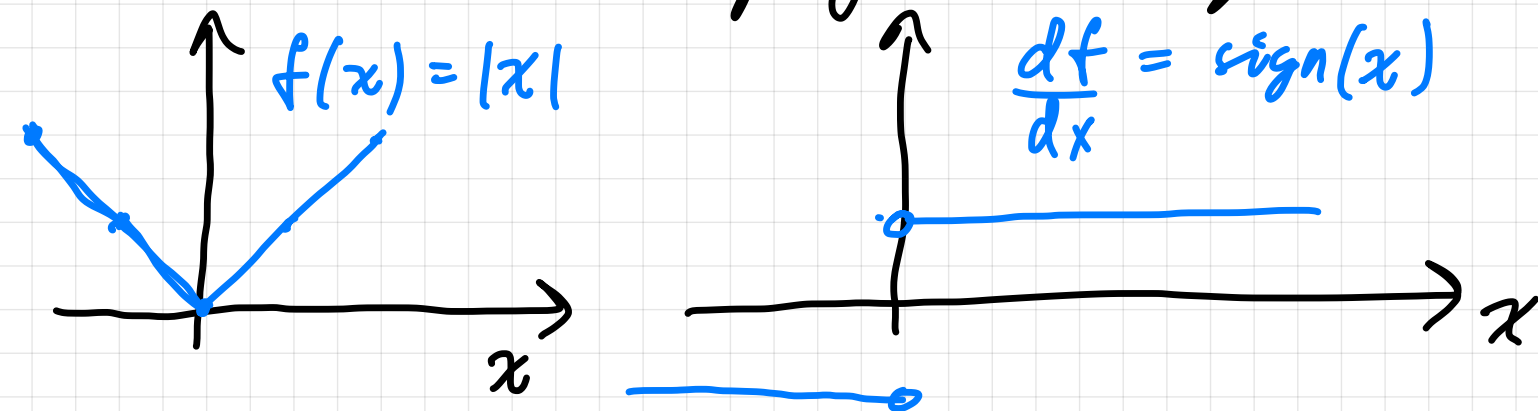
EXAMPLE 2

$$f(x, y) = \max(x, y)$$



WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

- Gradient changing suddenly



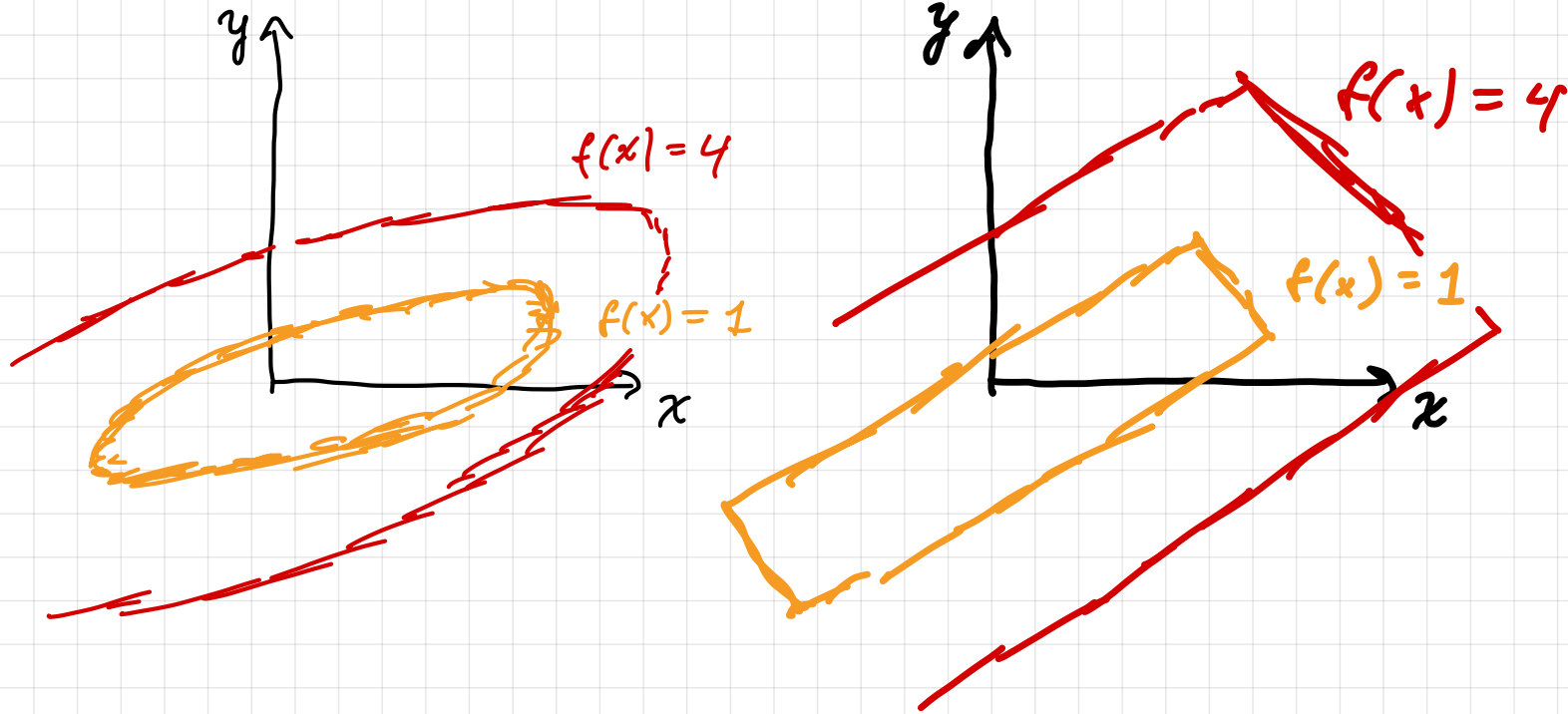
- Little information from gradient, esp. in high dim.

E.g. $f(x) = \max_i x(i)$

$\nabla f(x)$ usually non-zero only in 1 coordinate.

WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

+ Elongation is still a problem (as for smooth case)

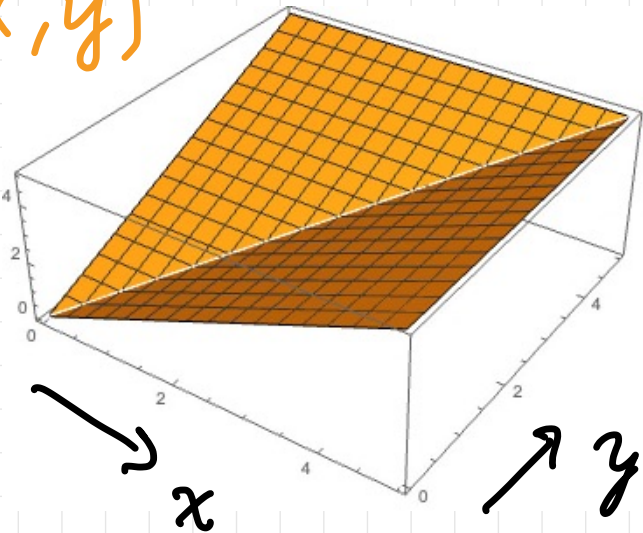


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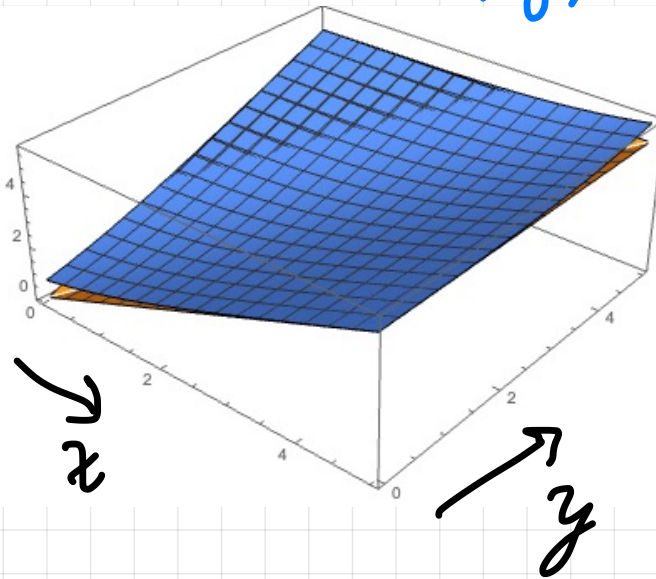
- How can we fix it?

- Standard approach #1: SMOOTHING

$\max(x, y)$



$$\text{softmax}(x, y) = \log(e^x + e^y)$$



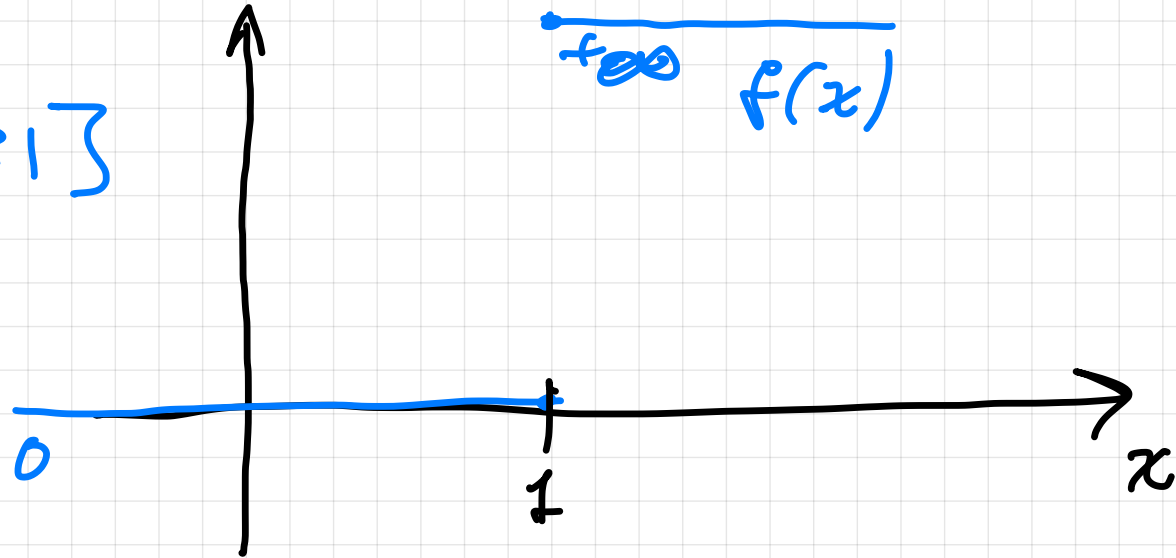
WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

- How can we fix it?
- Standard approach #1: SMOOTHING
- Smoothness/error trade-off gives low accuracy (:(
 $\Omega\left(\frac{1}{\varepsilon}\right)$ steps for ε error in value

WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

- Standard approach # 2: HOMOTOPY
 \approx weaker smoothing + transform the problem

$$f(x) = \infty \cdot \mathbb{1}_{[x \geq 1]}$$



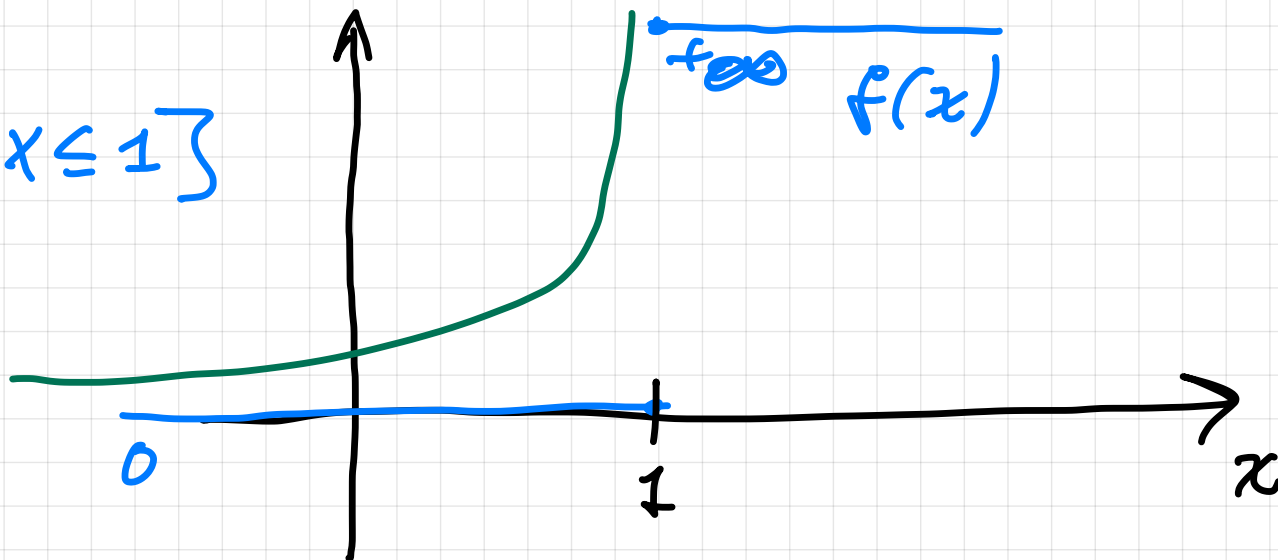
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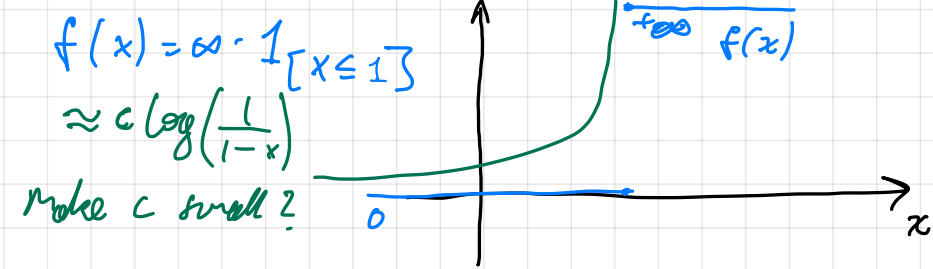
$$\approx c \log\left(\frac{1}{1-x}\right)$$

make c small?



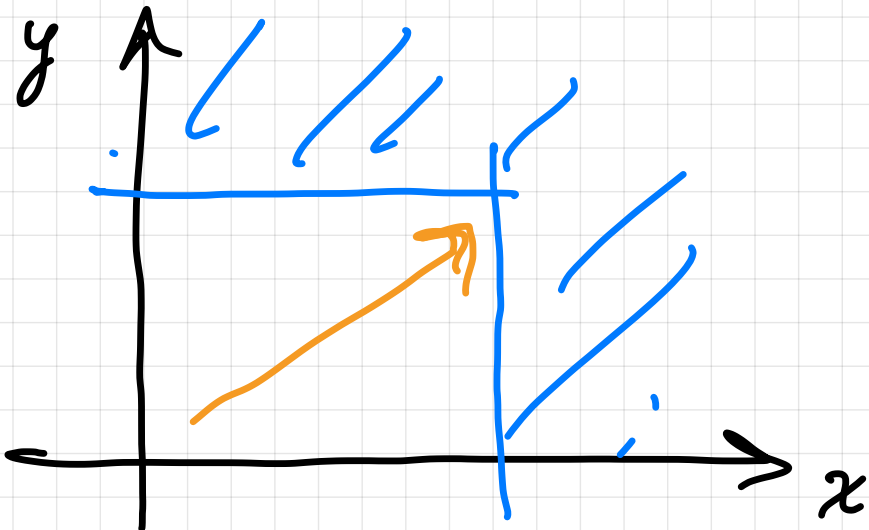
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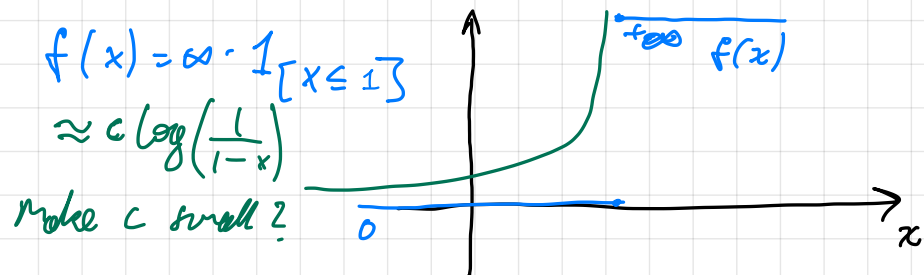
- Plan: to solve

$$\begin{array}{l} \min_{x, y} \quad -(x+y) \\ x \leq 1 \\ y \leq 1 \end{array}$$



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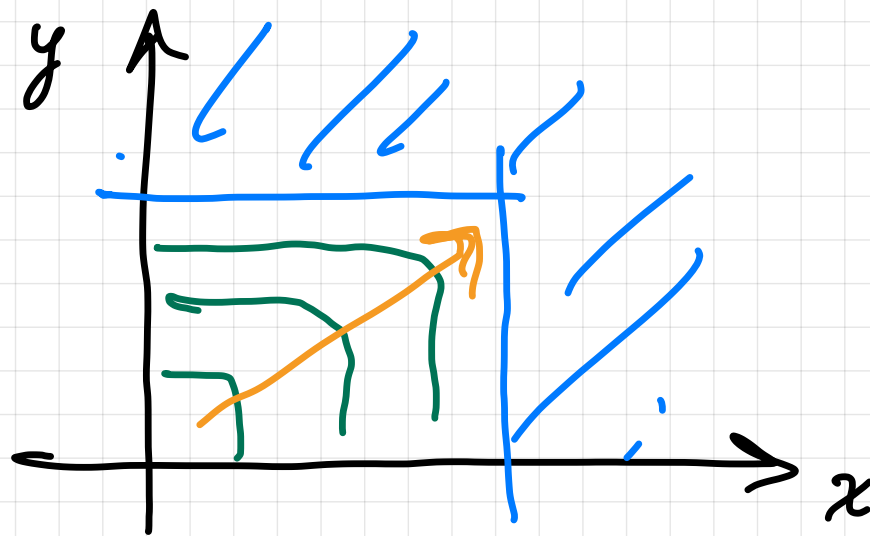
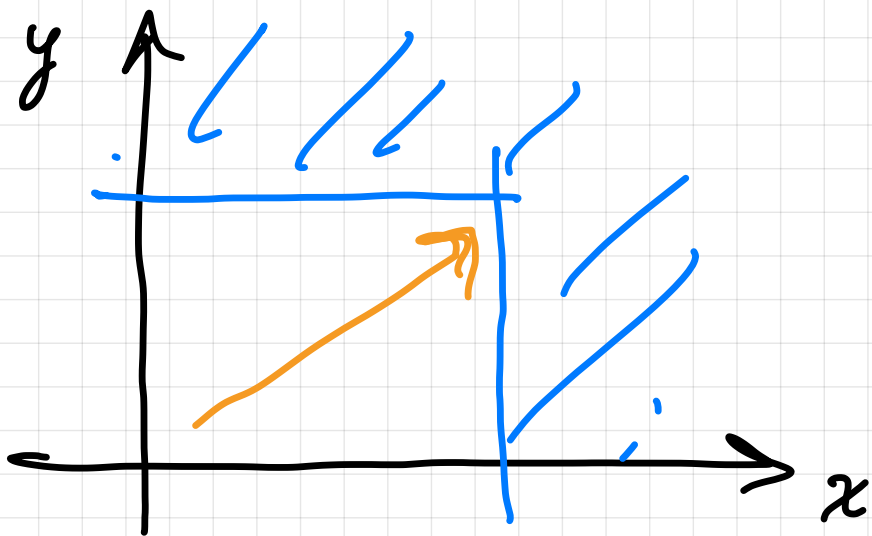


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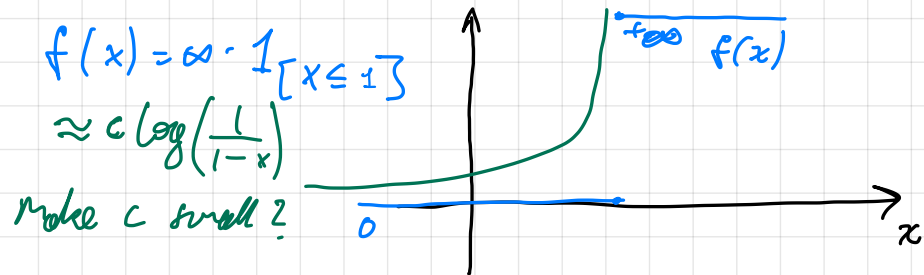
convert \Rightarrow

$$\begin{array}{l} \min_{x,y} \quad -(x+y) \\ \quad + c \log\left(\frac{1}{1-x}\right) \\ \quad + c \log\left(\frac{1}{1-y}\right) \end{array}$$



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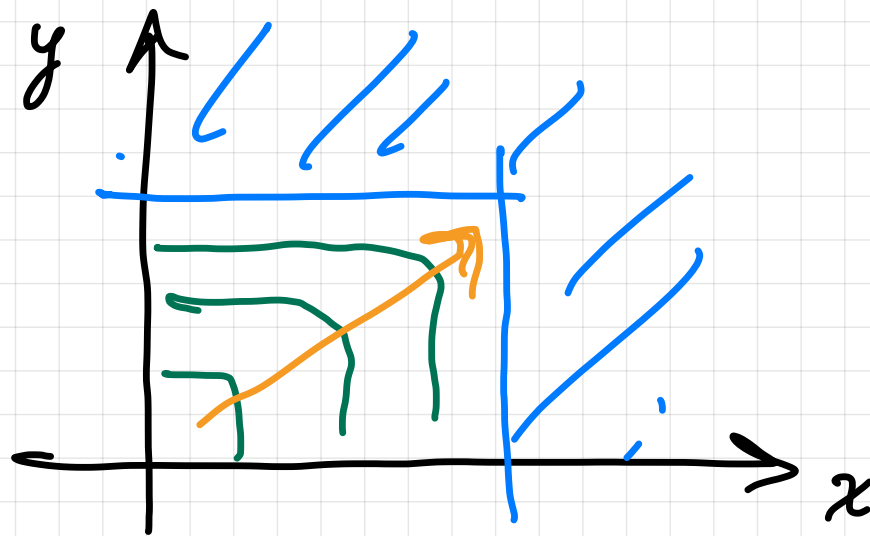
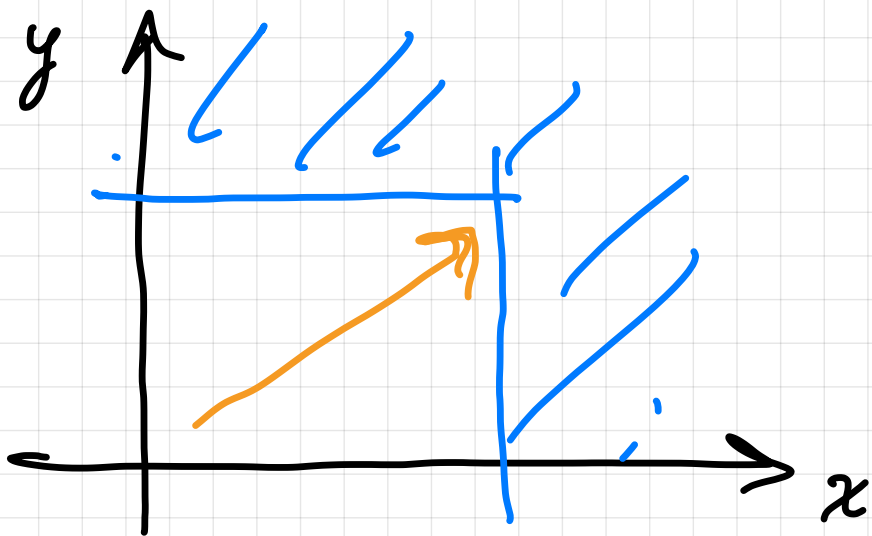


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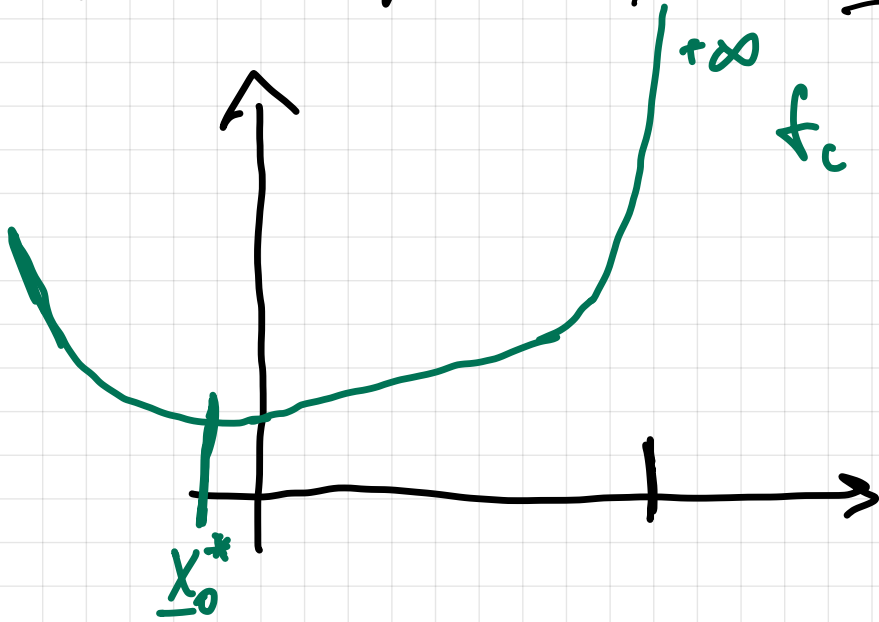
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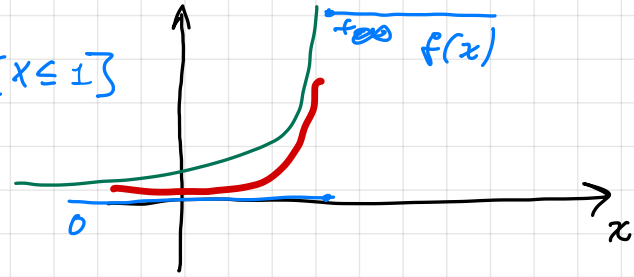
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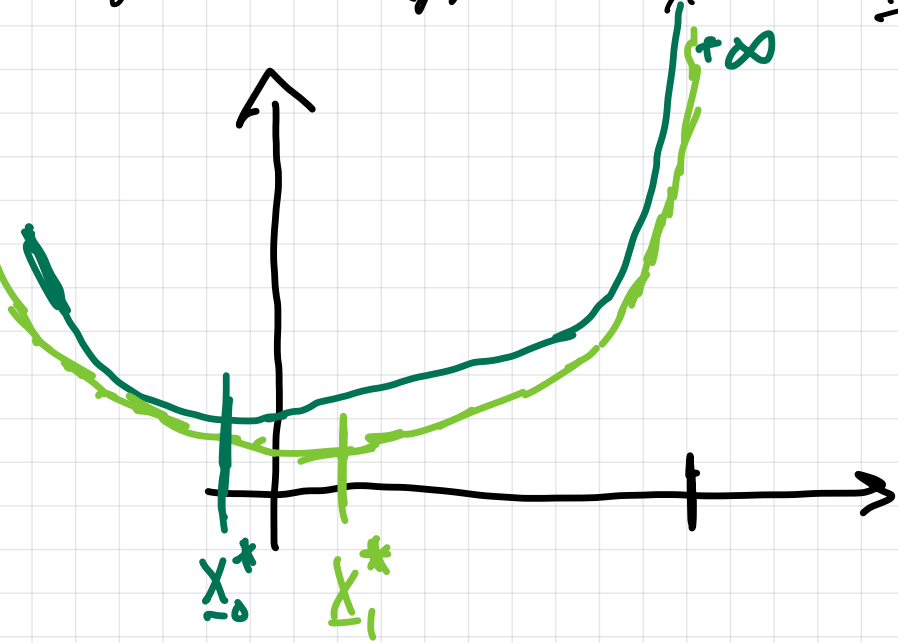
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make c small?



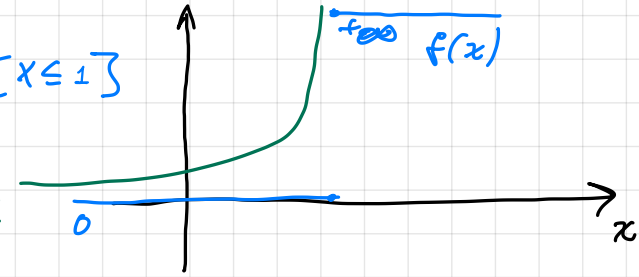
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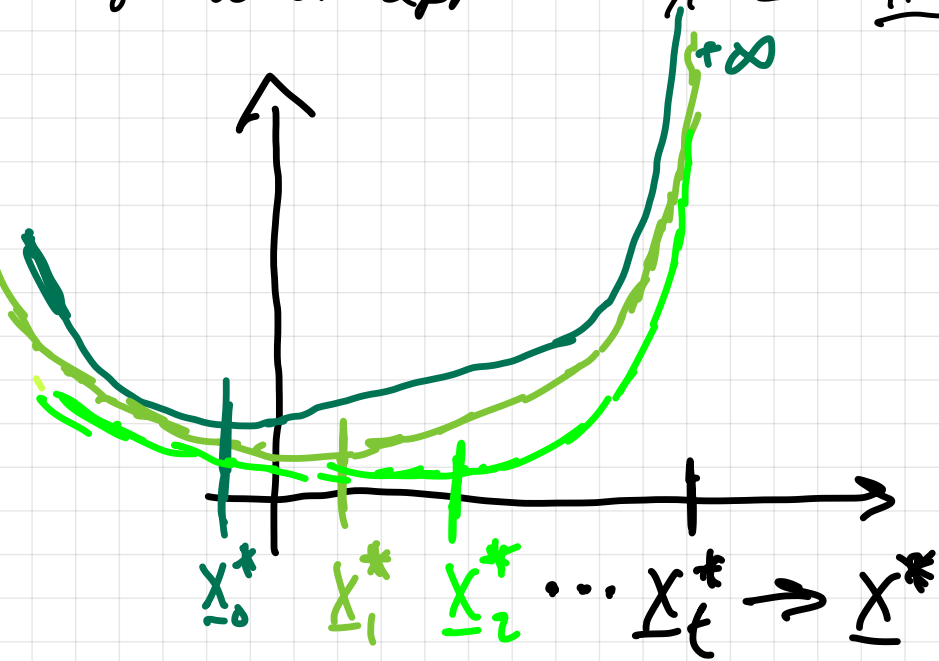
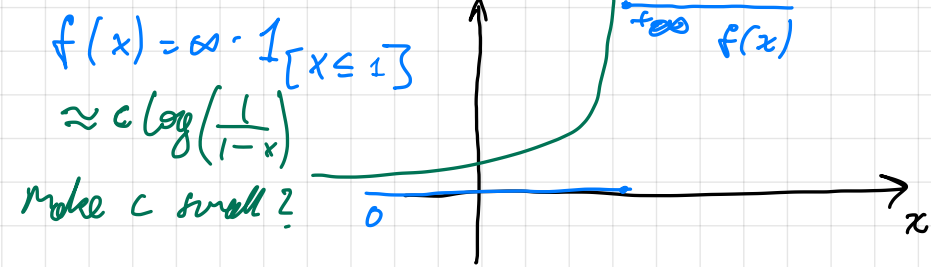
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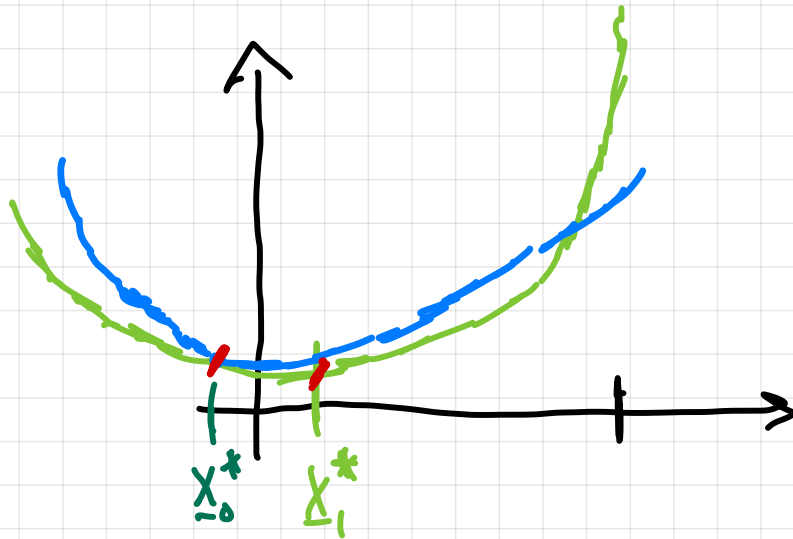


(true optimum)

WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

- Standard approach # 2: HOMOTOPY
- How do we find each new point \underline{x}_i^* ?
- LOCAL quadratic approximation

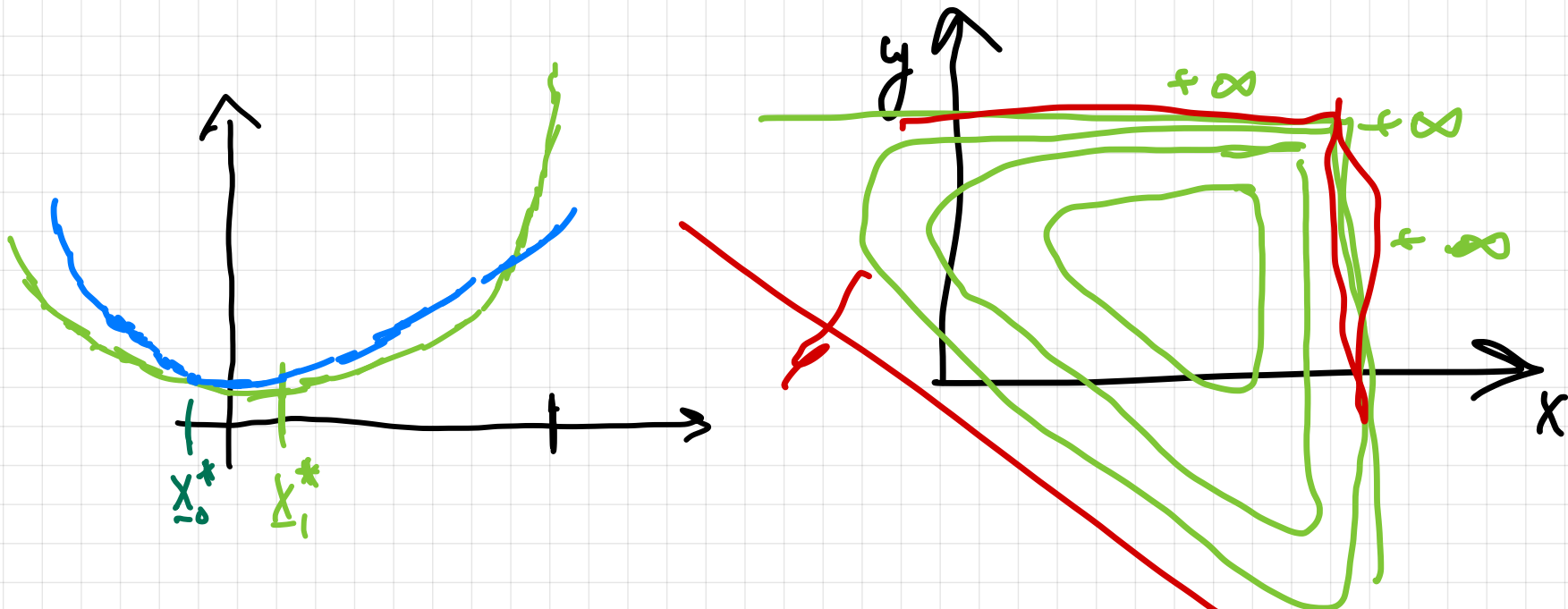
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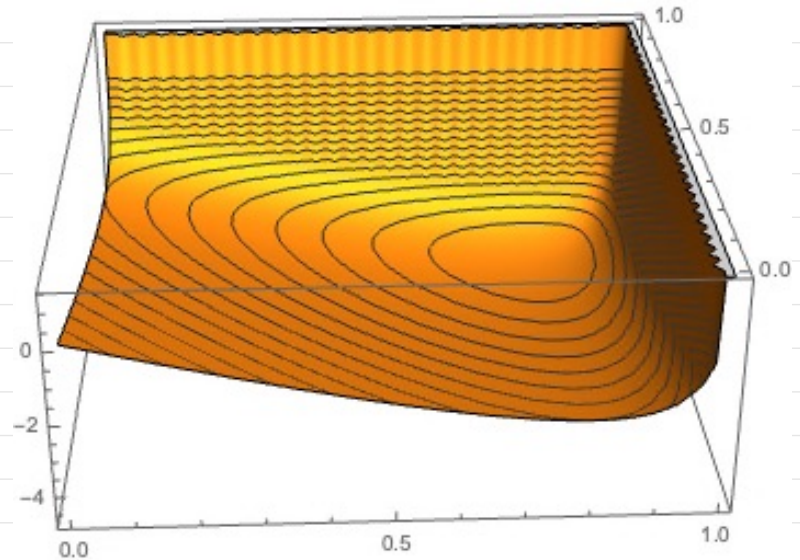
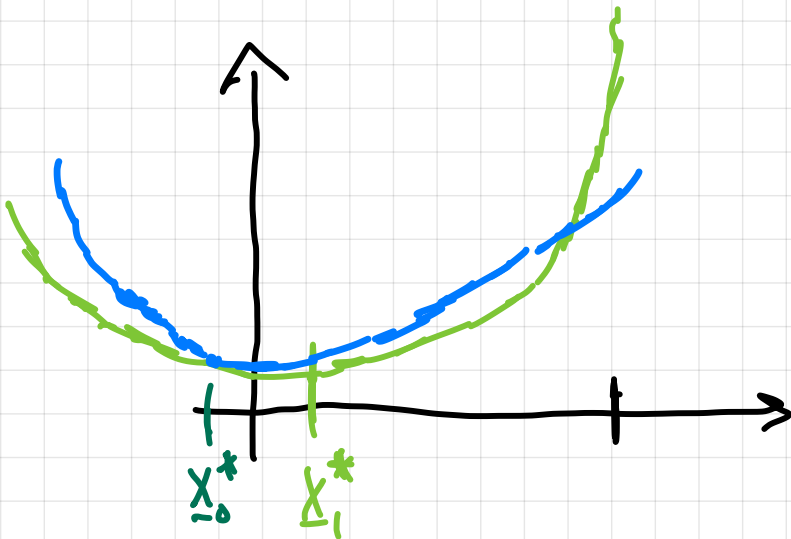
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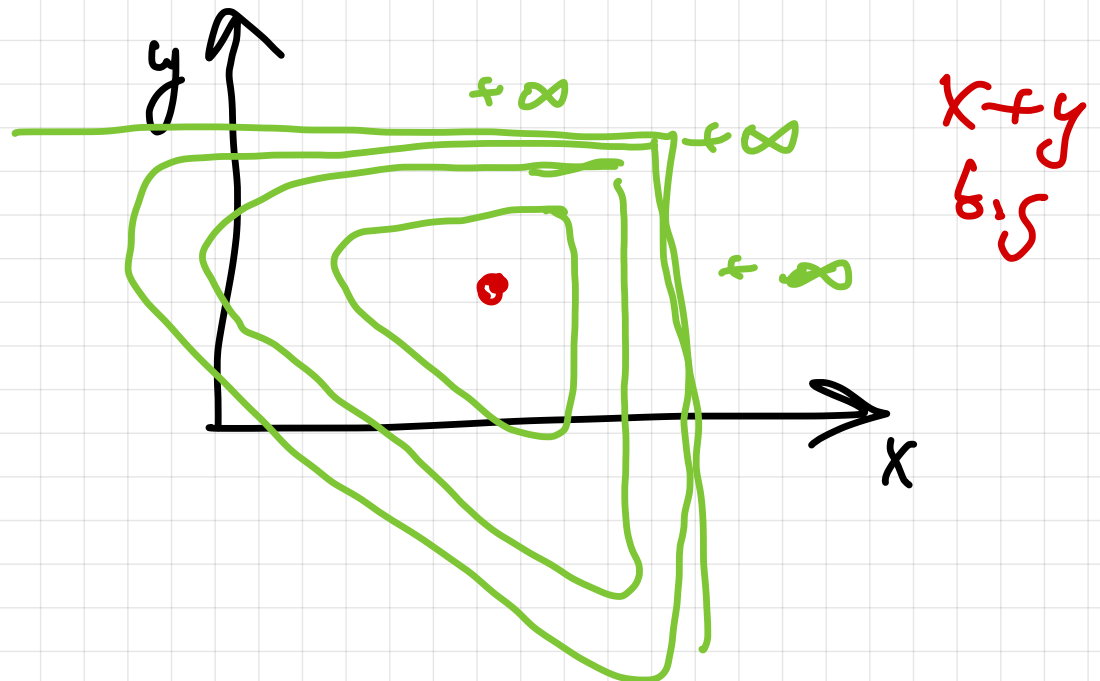
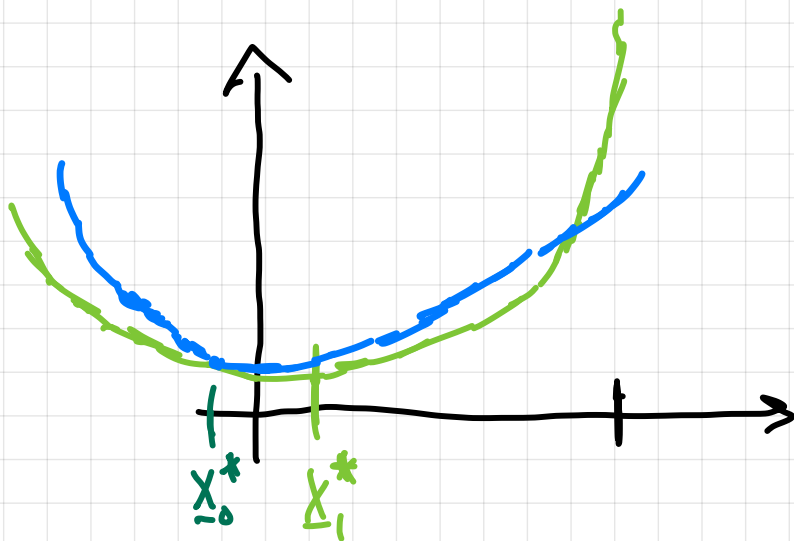
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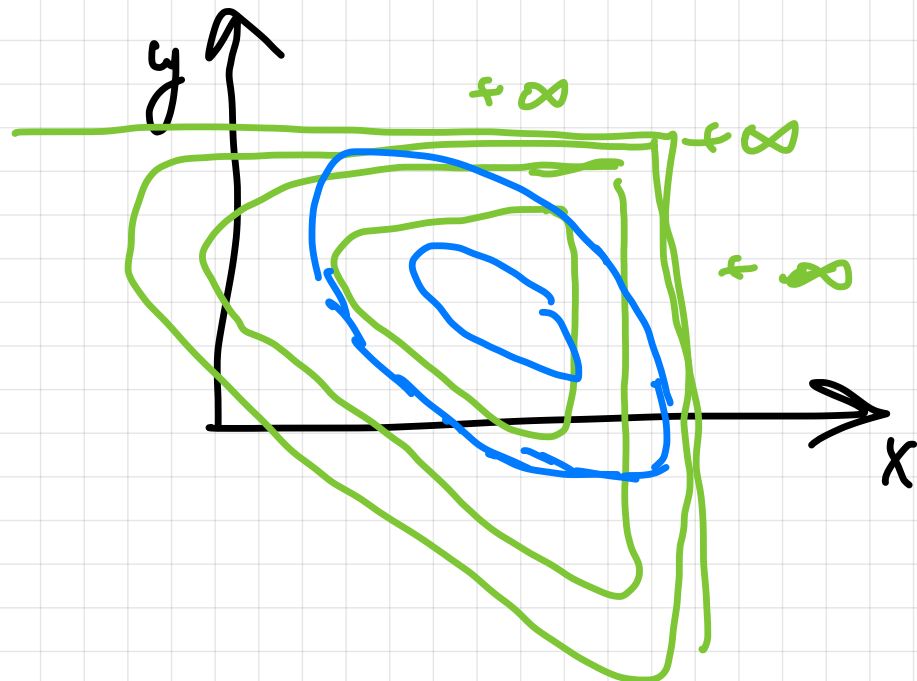
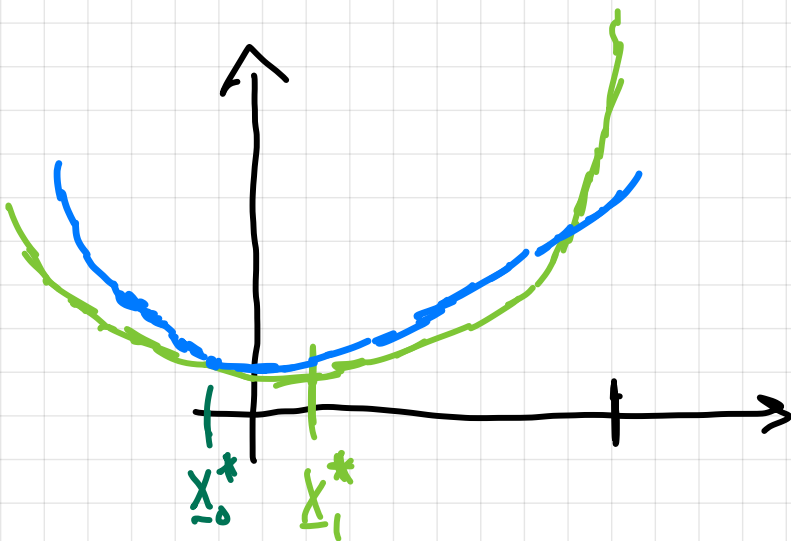
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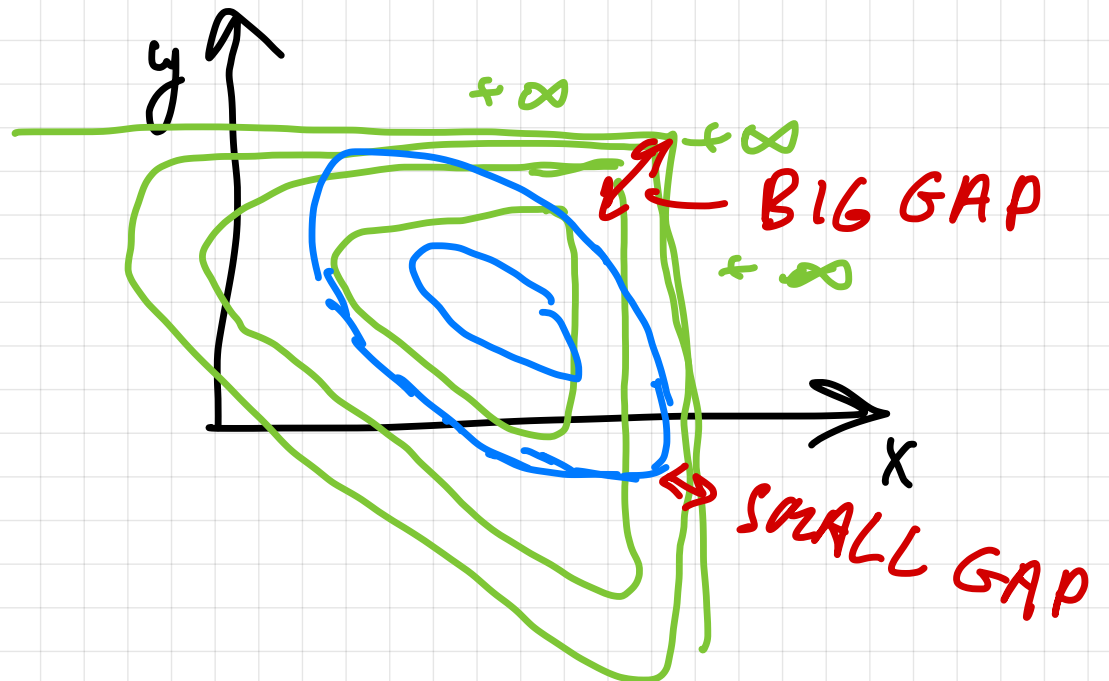
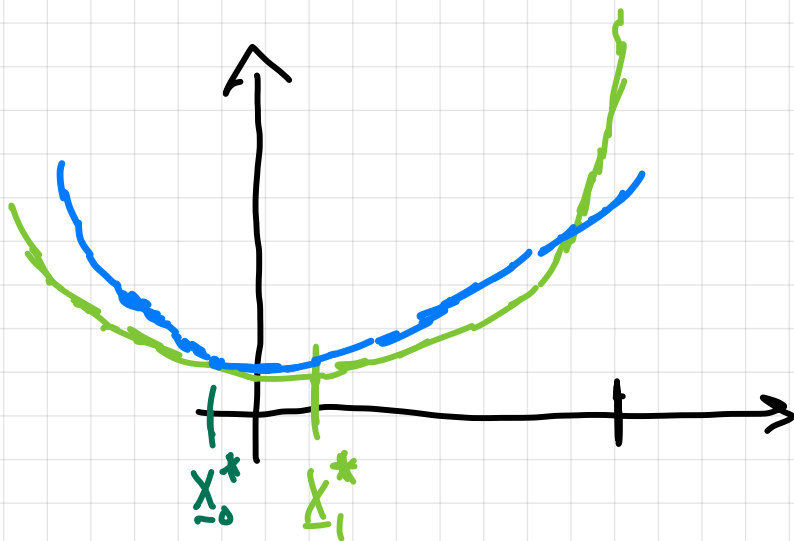
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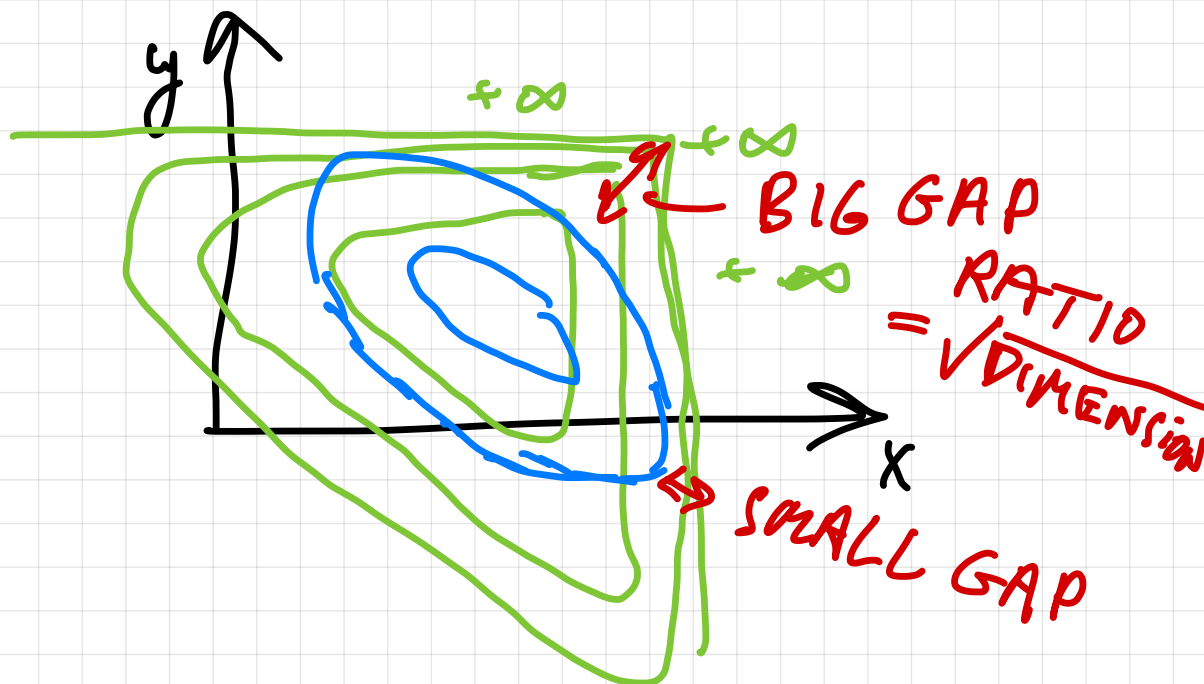
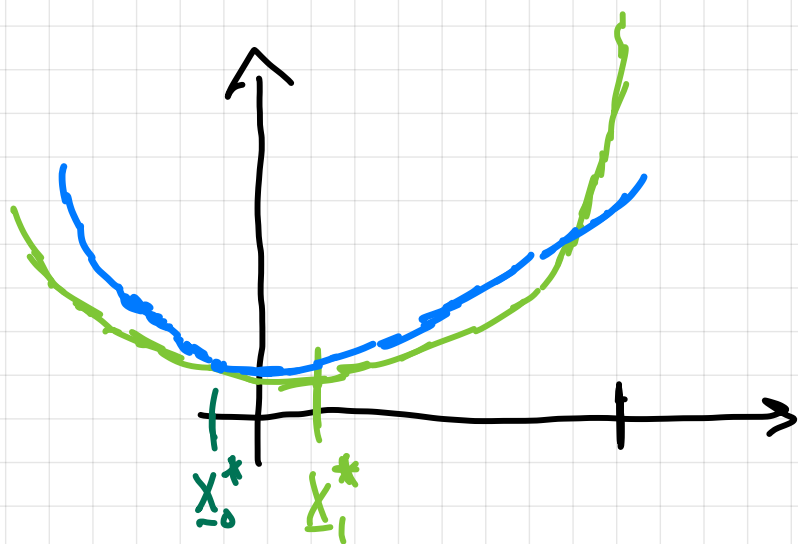
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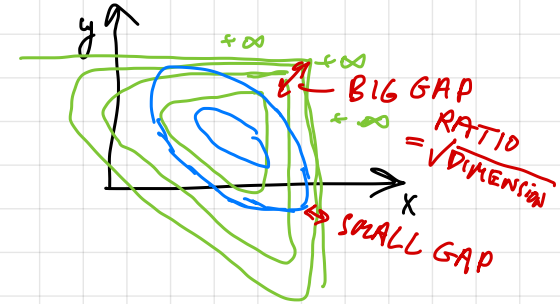
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- Find $\underline{\delta}$? Solve a linear equation

- $\underline{x}_1^* \approx \underline{x}_0^* + \underline{\delta}$



WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

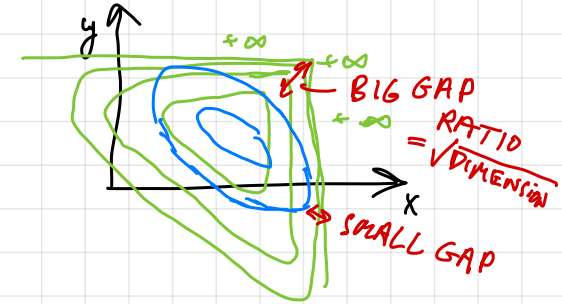
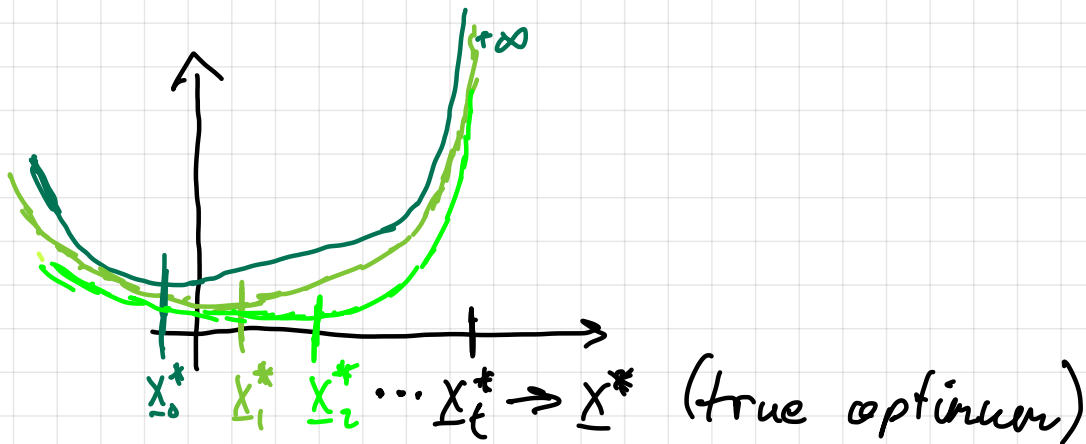
- Standard approach # 2: HOMOTOPY

- LOCAL quadratic approximation

$$f(\underline{x}_0^* + \underline{\delta}) \approx f(\underline{x}_0^*) + \nabla f(\underline{x}_0^*) \cdot \underline{\delta} + \frac{1}{2} \underline{\delta}^T \nabla^2 f(\underline{x}_0^*) \underline{\delta}$$

- Find $\underline{\delta}$? Solve a linear equation

- $\underline{x}_1^* \approx \underline{x}_0^* + \underline{\delta}$



- Need $t \approx \sqrt{\text{DIMENSION}}$ to get $\underline{x}_t^* \approx \underline{x}^*$

WHAT MAKES NON-SMOOTH OPTIMIZATION HARD?

• Standard approach # 2: HOMOTOPY

◦ Need $\approx \sqrt{\text{DIMENSION}}$ linear eq. solves to get \underline{x}^*

→ Renegar '86: Linear programs

→ Nesterov & Nemirovski '94

Almost anything convex

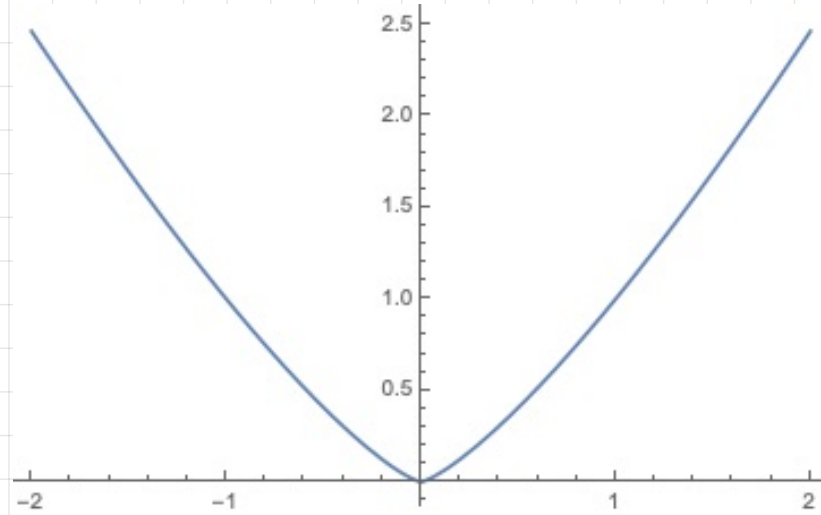
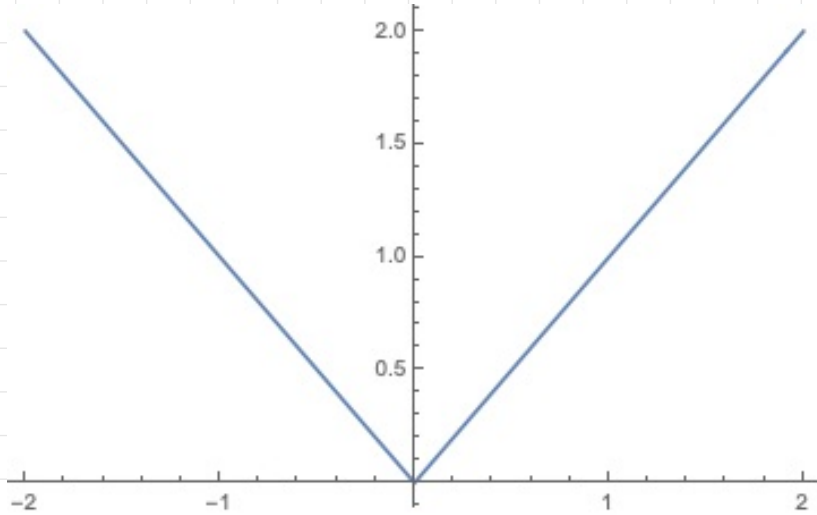
$f(x)$
→

"Compile to hard constraints"

→
0

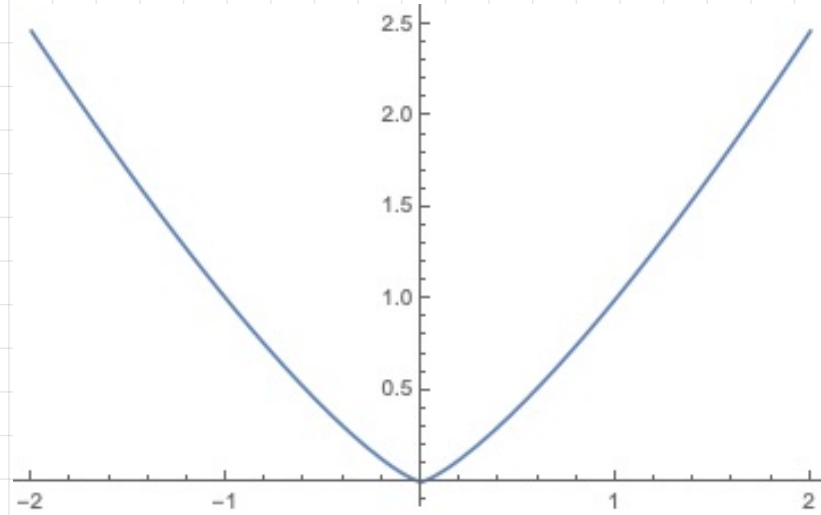
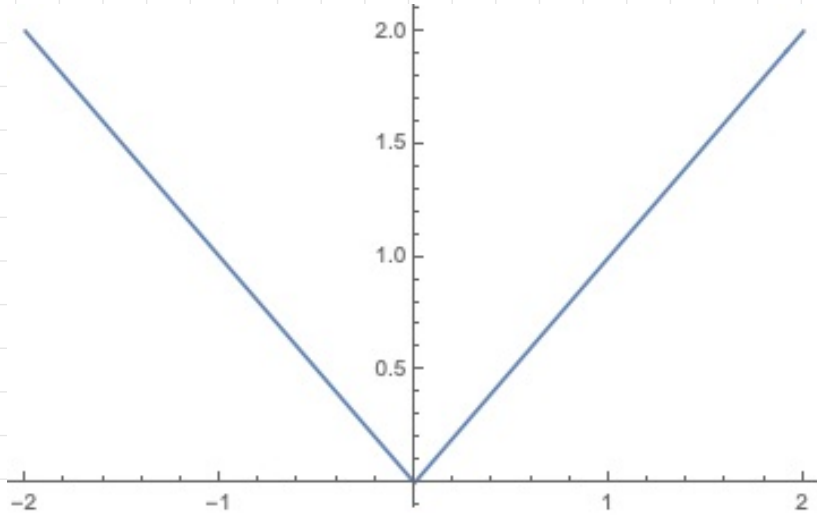
WHAT ABOUT LESS SMOOTH OPTIMIZATION?

$$f(x) = |x| \quad \text{vs} \quad f(x) = |x|^{1.1}$$




WHAT ABOUT LESS SMOOTH OPTIMIZATION?

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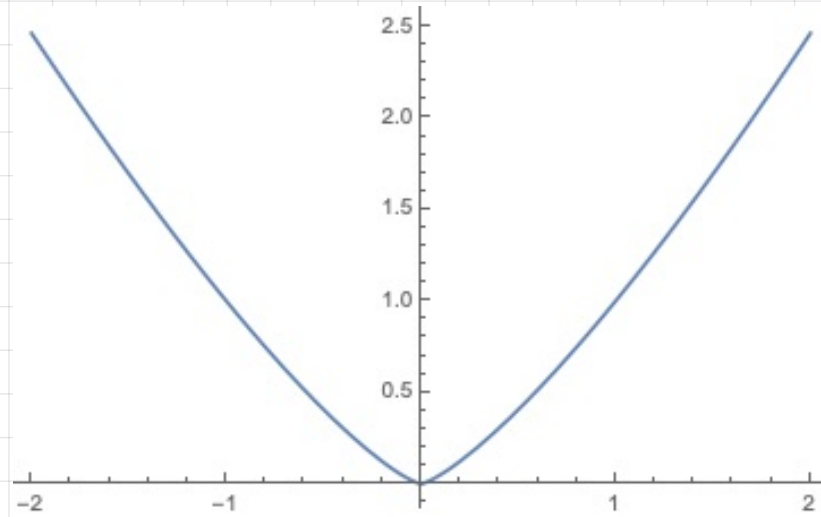
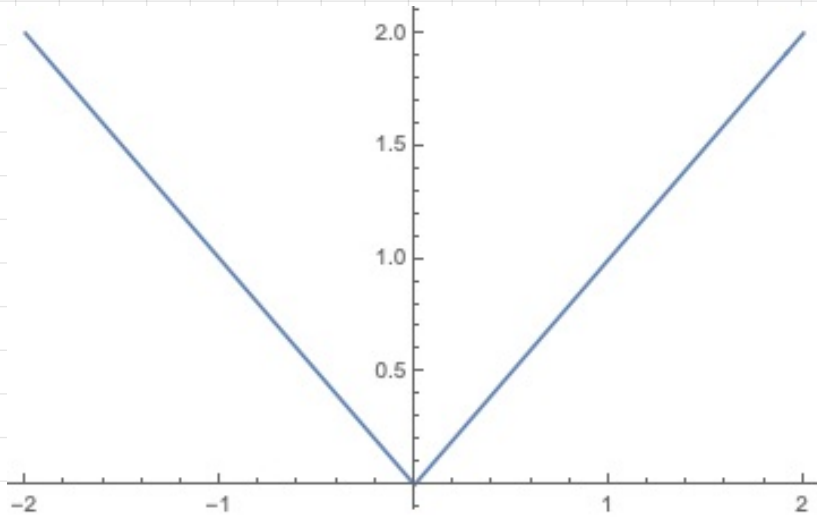
Nesterov & Nemirovski: '94 : $f(x) = \|Ax - b\|_p^p$

n 

$$1 < p < \infty$$

WHAT ABOUT LESS SMOOTH OPTIMIZATION?

$$f(x) = |x| \quad \text{vs} \quad f(x) = |x|^{1.1}$$



Nesterov & Nemirovski: '94 : $f(x) = \|Ax - b\|_p^p$

$$m \begin{matrix} d \\ \square \end{matrix}$$

in $\approx \sqrt{m}$ linear equations using homotopy.

ITERATIVE REFINEMENT

- If we can solve $A\underline{x} = \underline{b}$ approximately,
then we can solve it to high accuracy:

$$\underline{b}_1 = \underline{b} - A\underline{x}_0, \text{ solve } A\underline{x}' = \underline{b}_1$$

$$\underline{b}_2 = \underline{b} - A(\underline{x}_0 + \underline{x}_1)$$

⋮

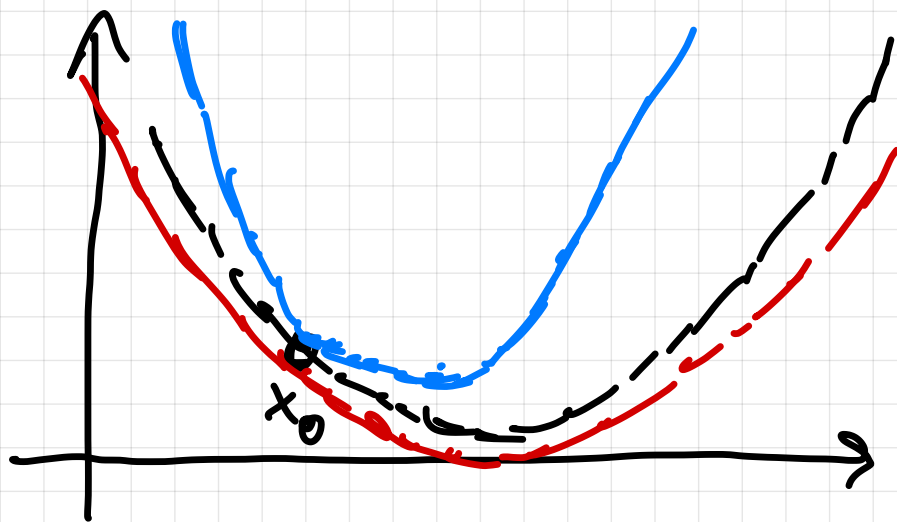
- Converges to ϵ error extremely quickly:

$$\log\left(\frac{1}{\epsilon}\right) \text{ iterations}$$

ITERATIVE REFINEMENT

- View as a quadratic function

$$f(\underline{x}) = \|\underline{A}\underline{x} - \underline{b}\|_2^2 = f(\underline{x}_0) + \nabla f(\underline{x}_0)^T (\underline{x} - \underline{x}_0) + \frac{1}{2} (\underline{x} - \underline{x}_0)^T \underbrace{\nabla^2 f(\underline{x}_0)} (\underline{x} - \underline{x}_0)$$



DESPITE
ERROR,
compare w.
upper bound
and
lower bound

ITERATIVE REFINEMENT

$$f(\underline{x}) = \|A\underline{x} - \underline{b}\|_2^2 = f(\underline{x}_0) + \nabla f(\underline{x}_0)^T (\underline{x} - \underline{x}_0) + \frac{1}{2} (\underline{x} - \underline{x}_0)^T \nabla^2 f(\underline{x}_0) (\underline{x} - \underline{x}_0)$$

$$f(\underline{x}) = \|A\underline{x} - \underline{b}\|_p^p = f(\underline{x}_0) + \nabla f(\underline{x}_0)^T (\underline{x} - \underline{x}_0) + \frac{1}{2} (\underline{x} - \underline{x}_0)^T \nabla^2 f(\underline{x}_0) (\underline{x} - \underline{x}_0)$$

+ ...

$$+ \frac{1}{p!} \nabla^p f(\underline{x}_0) [\underline{x} - \underline{x}_0; \dots]$$

Simplify :

$$\min_{\underline{x}} \|A\underline{x} - \underline{b}\|_p^p \rightarrow \min_{\underline{y}} \|y\|_p^p$$

$Cy = d$

GOAL $\min_{\underline{y}} \|\underline{y}\|_p^p$
 $C_{\underline{y}} = \underline{d}$

$$\|\underline{y}\|_p^p = \sum_i |y(i)|^p$$

Update \underline{y} ? $\underline{y}_0 \rightarrow \underline{y}_0 + \underline{\delta}$

$$C_{\underline{y}_0} = \underline{d}, \quad C(\underline{y}_0 + \underline{\delta}) = \underline{d}, \quad C_{\underline{\delta}} = \underline{0}$$

Case $p = 2$

$$\min \|\underline{y}\|_2^2$$

$$C\underline{y} = \underline{d}$$

\rightarrow

$$\min \|\underline{y}_0 + \underline{\delta}\|_2^2$$

$$C\underline{\delta} = \underline{0}$$

$$\|\underline{y}_0 + \underline{\delta}\|_2^2 = \|\underline{y}_0\|_2^2 + 2 \underline{y}_0 \cdot \underline{\delta} + \|\underline{\delta}\|_2^2$$

if we can do approx min
w.r.t. $\underline{\delta}$ w. $C\underline{\delta} = \underline{0}$,
then we recover
constant fraction of

PROGRESS

SINGLE WORD

$$(y_0 + \delta)^2 = y_0^2 + \underbrace{2y_0\delta + \delta^2}_{\text{CONST OPRX}}$$

$$(y_0 + \delta)^p = y_0^p + \underbrace{p y_0^{p-1} \delta + \binom{p}{2} y_0^{p-2} \delta^2 + \dots + \delta^p}_{\text{CONST OPRX?}}$$

ITERATIVE REFINEMENT

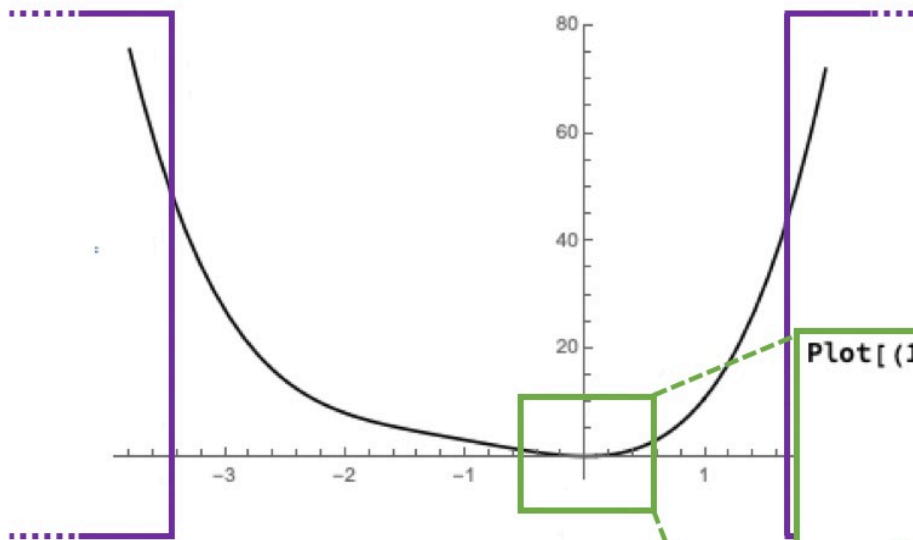
$y_0 = 1$ then

$$(1 + \delta)^p = \underbrace{1 + p\delta}_{\text{linear approximation}} + \underbrace{\binom{p}{2} \delta^2 + \binom{p}{3} \delta^3 + \dots}_{\text{local curvature}} + \underbrace{\delta^p}_{\text{long range behavior}}$$

ITERATIVE REFINEMENT

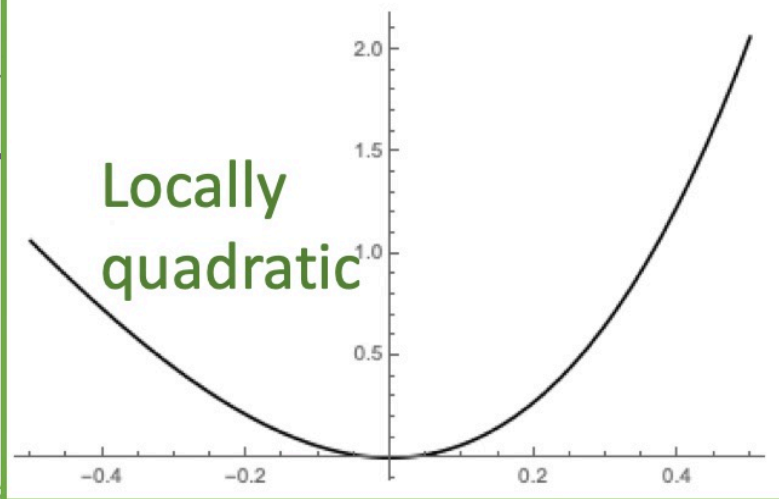
$$(1+\delta)^p = \underbrace{1 + p\delta}_{\text{Linear approximation}} + \underbrace{\binom{p}{2} \delta^2 + \binom{p}{3} \delta^3 + \dots}_{\text{Local curvature}} + \underbrace{\delta^p}_{\text{Long range behavior}}$$

`Plot[(1 + δ)^4 - (1 + 4* δ), { δ , -3.8, 2}]`



Long range:
4th power

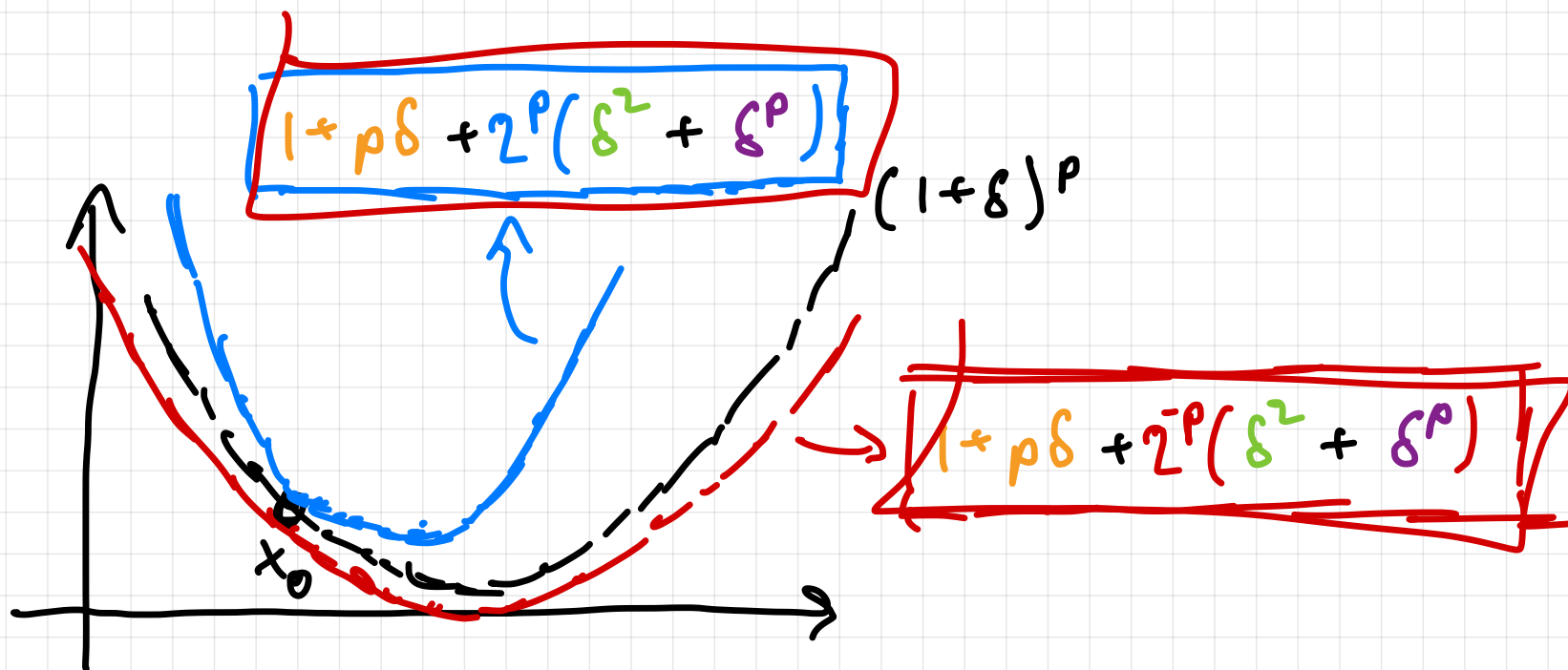
`Plot[(1 + δ)^4 - (1 + 4* δ), { δ , -0.5, 0.5}]`



$$(1 + \delta)^4 - (1 + 4\delta) \approx \delta^2 + \delta^4$$

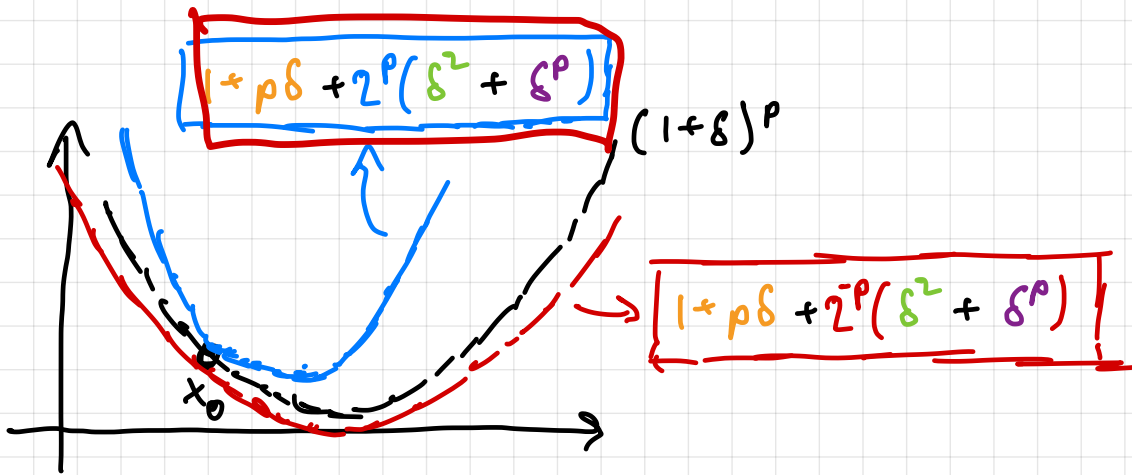
ITERATIVE REFINEMENT

$$(1+\delta)^p = \underbrace{1 + p\delta}_{\text{Linear approximation}} + \underbrace{\binom{p}{2} \delta^2 + \binom{p}{3} \delta^3 + \dots}_{\text{local curvature}} + \underbrace{\delta^p}_{\text{long range behavior}}$$



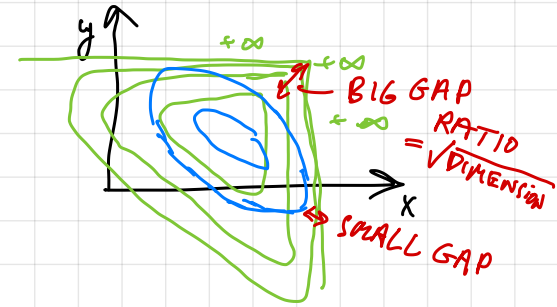
GLOBAL APPROXIMATION!

ITERATIVE REFINEMENT



GLOBAL APPROXIMATION!

HOMOTOPY



- LOCAL quadratic approximation

ITERATIVE REFINEMENT

$$(1+\delta)^p \approx 1 + p\delta + 2^p(\delta^2 + \delta^p)$$

GLOBAL APPROXIMATION

What does this buy us?

→ If we can do APPROXIMATE MIN of
LINEAR + QUADRATIC + POWER p

then

we can solve $\|Ax - b\|_p^p$ to high accuracy!
in $O(2^p \log(1/\epsilon))$ iterations!

[Adil Kung Sachdeva Peng SODA 2019]

ITERATIVE REFINEMENT

NEED APPROXIMATE MIN of
LINEAR + QUADRATIC + POWER P

→ NEW MULTIPLICATIVE WEIGHT METHOD
- WIDTH REDUCTION!
≈ ACCELERATION

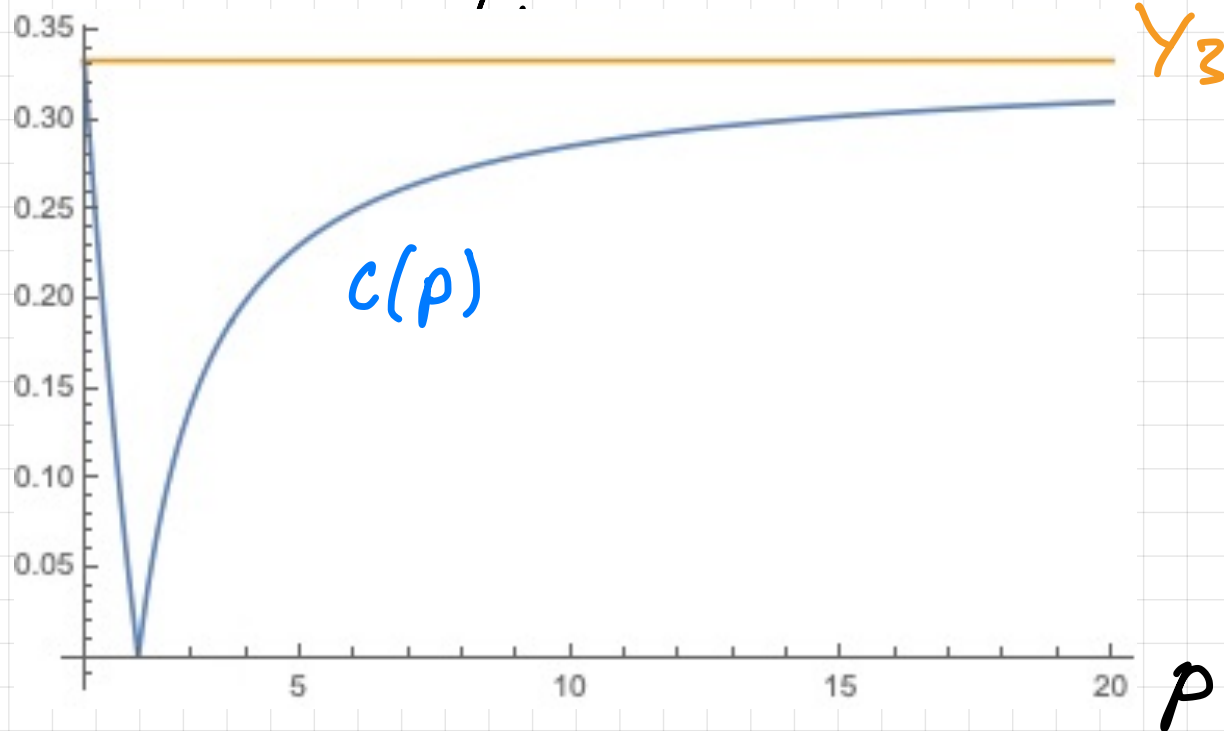
→ Solve a $m^{c(p)}$ linear equation solves
 $\|Ax - b\|_p^p$ $m \begin{matrix} d \\ \boxed{A} \end{matrix}$

→ MWU width reduction based on
Christiano - Kelner - Madry - Spielman - Teng '11

ITERATIVE REFINEMENT

NEED APPROXIMATE MIN of
LINEAR + QUADRATIC + POWER P

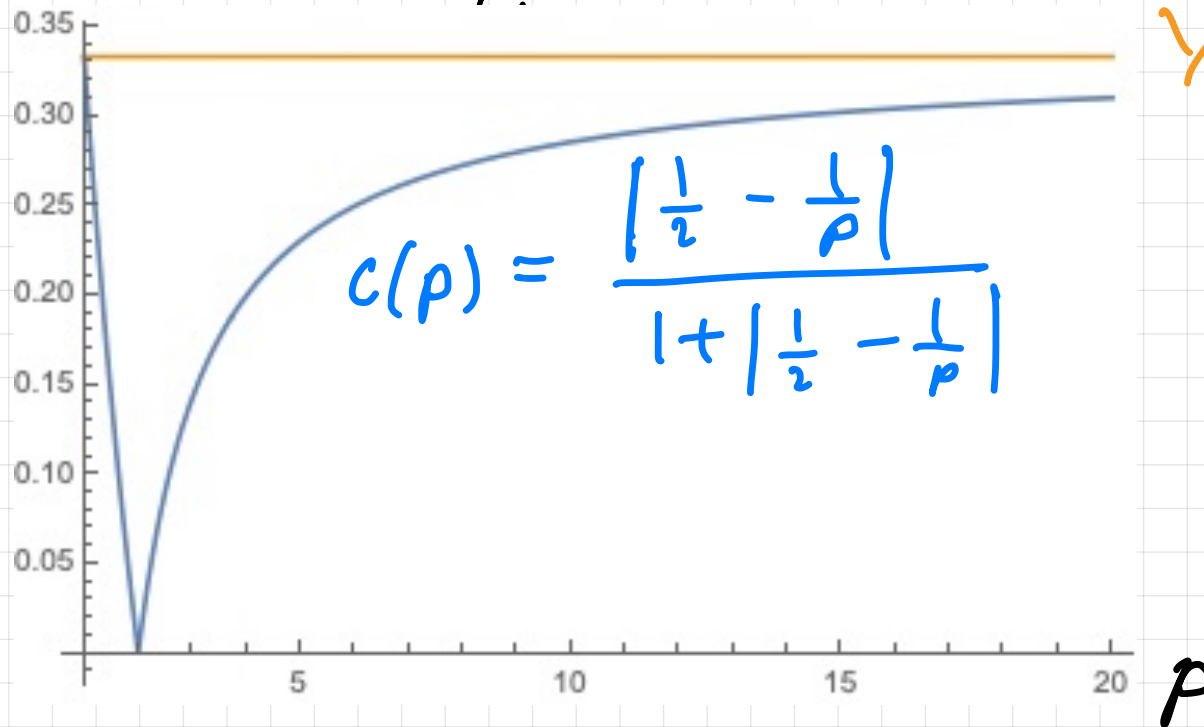
→ Solve in $m^{c(p)}$ linear equation solves



ACCELERATION

NEED APPROXIMATE MIN of
LINEAR + QUADRATIC + POWER P

→ Solve in $m^{c(p)}$ linear equation solves



$\sqrt[3]{\text{DIMENSION}}$ instead of $\sqrt{\text{DIMENSION}}$?!

AKPS '19 again

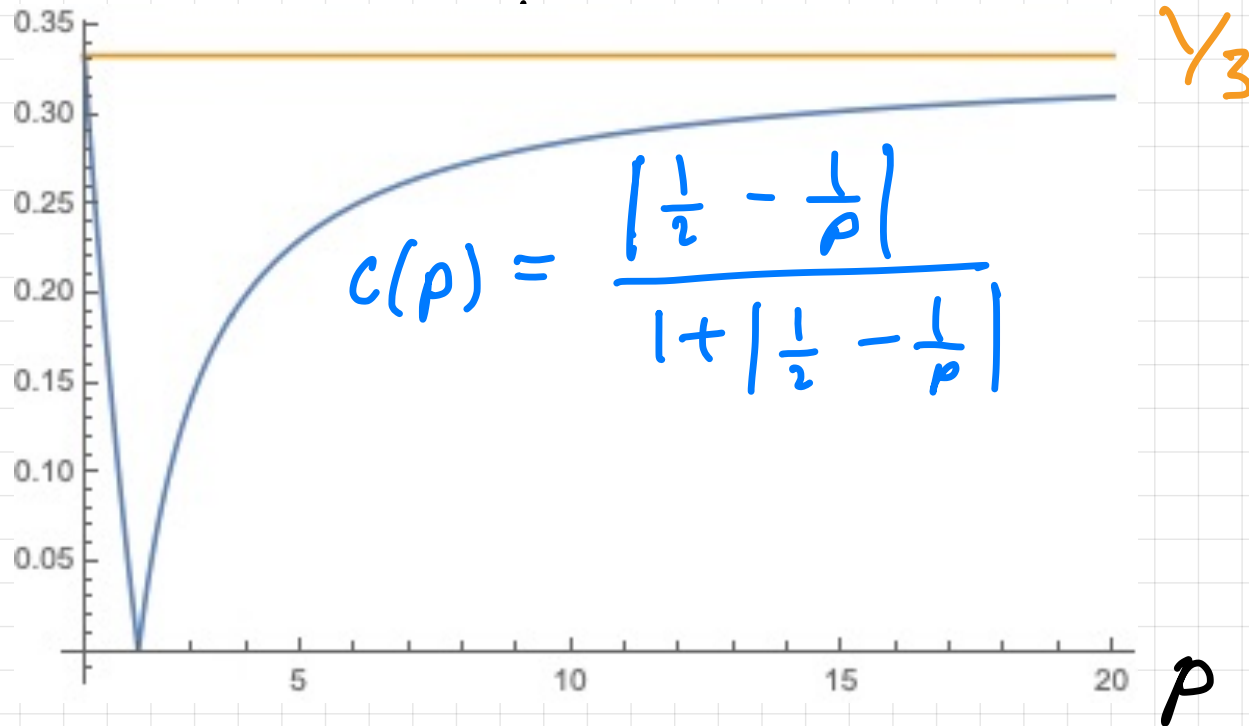
ACCELERATION

$\sqrt[3]{\text{DIMENSION}}$ instead of $\sqrt{\text{DIMENSION}}$?!

AKPS '19 again

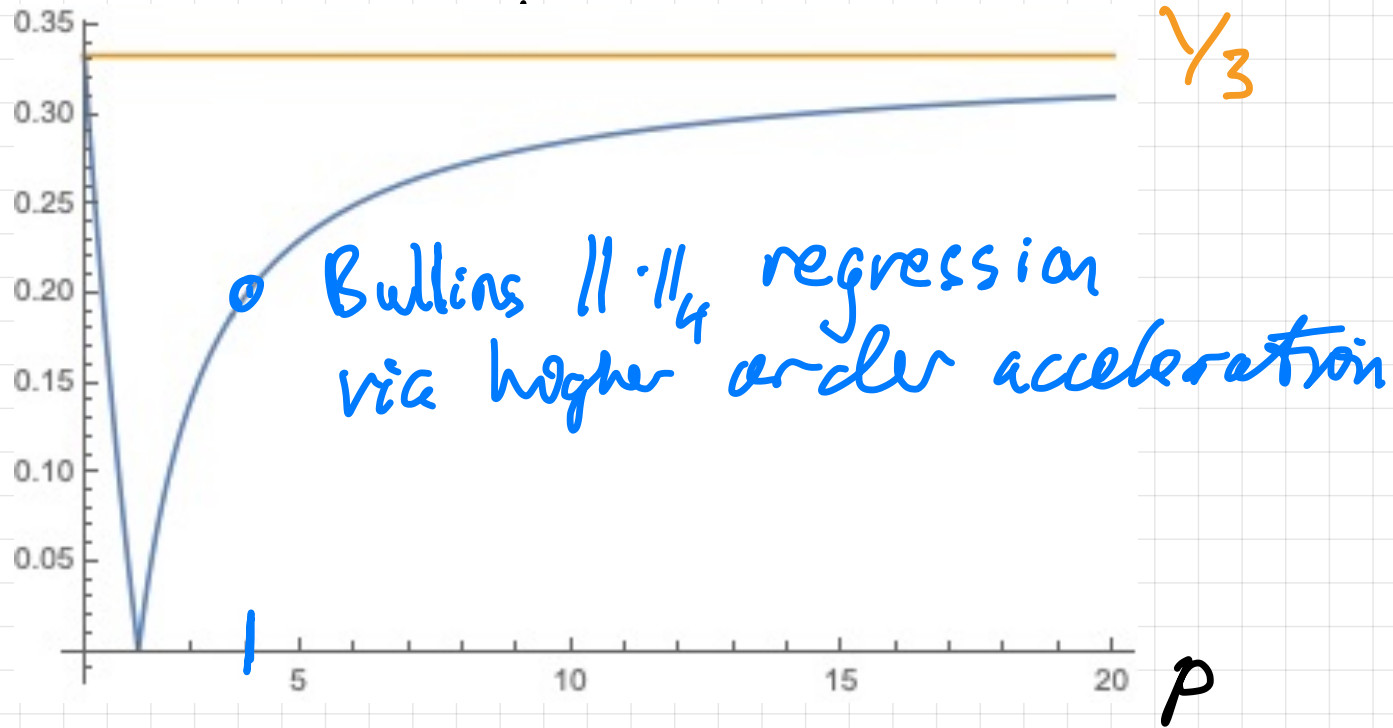
Important prior work: Christiano et al. STOC '11
Bubeck et al. STOC '18

ACCELERATION

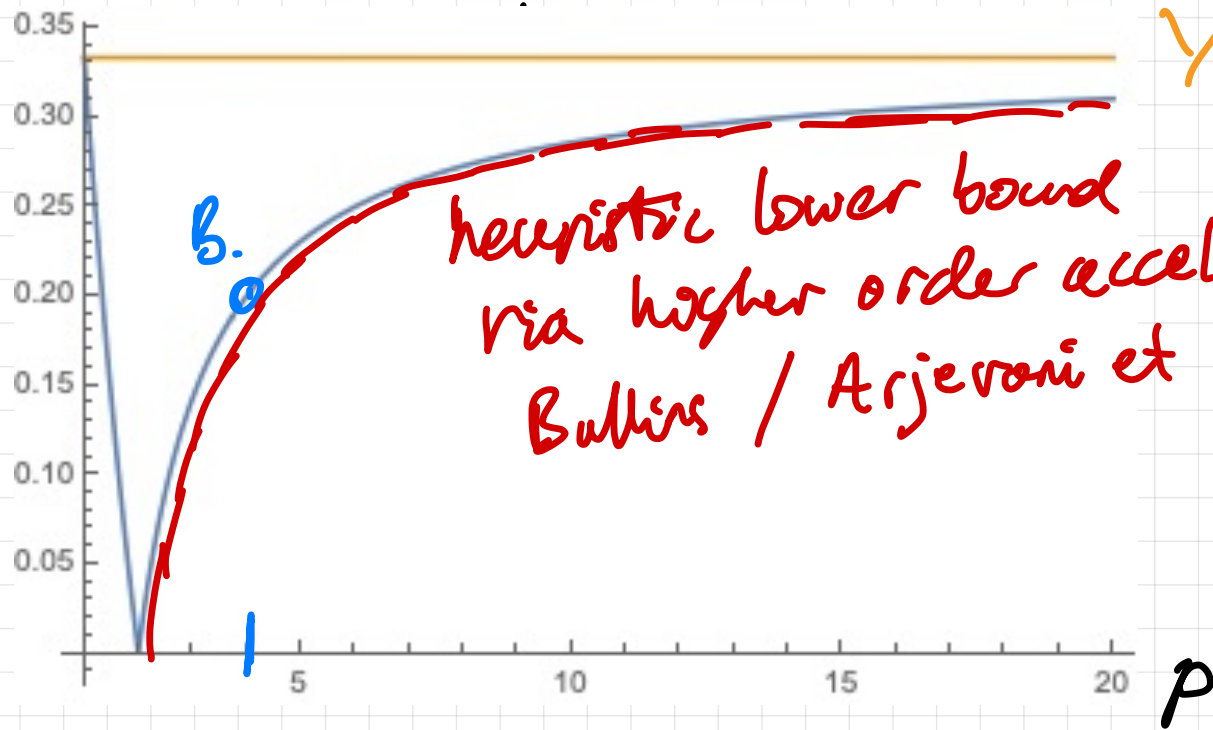


What is going on here?

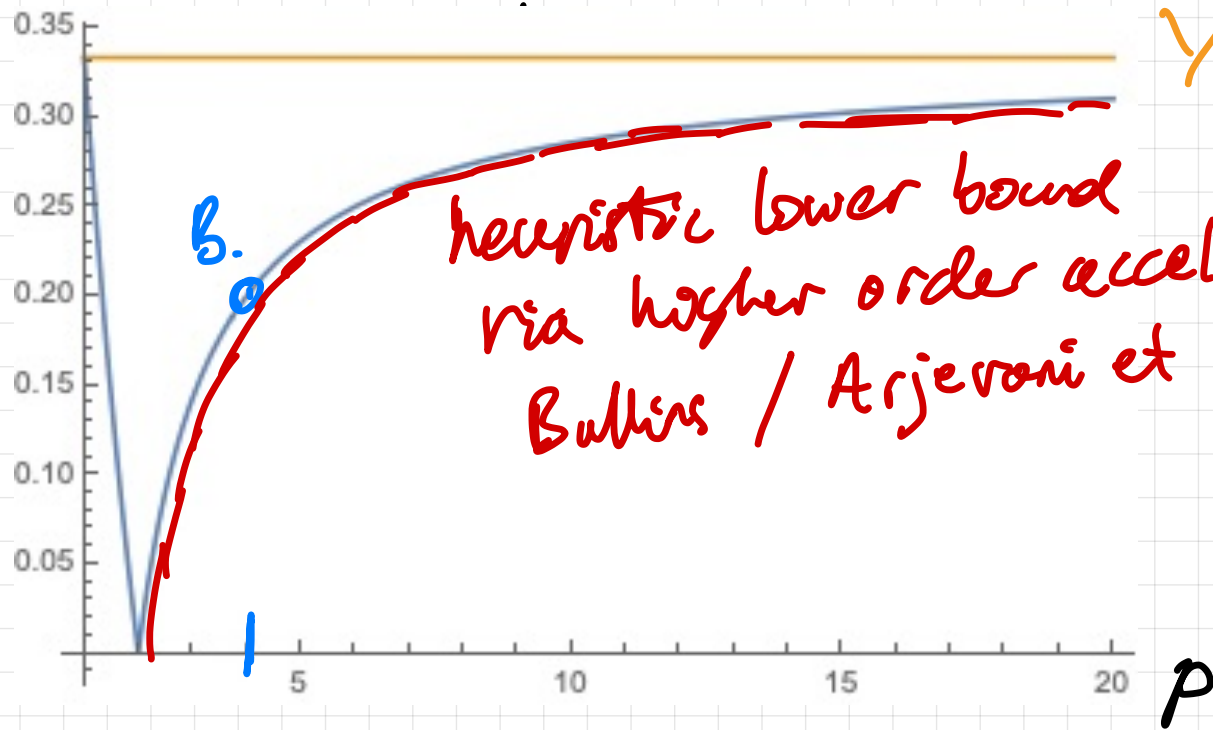
ACCELERATION



ACCELERATION



ACCELERATION



• $\frac{1}{2}$ Rengar '86

• $\frac{1}{3}$ heuristic
lower bound
for linear
programs
Spielman
Madry
 $p = \infty$

ACCELERATION

The Christiano et al. scheme

$$\begin{aligned} \min \|f\|_{\infty} \\ Bf = d \end{aligned}$$

- $\|f\|_2$ min for $\|f\|_{\infty}$ min?
- Use multiplicative weight method
- Each iteration:
 - 1) $\sum_e p_e |f|_e \leq (1 + \epsilon) \|f^*\|_{\infty}$
 - 2) $\|f\|_{\infty} \leq \rho$
- Repeat $\frac{\rho}{\epsilon^c}$ times for ϵ error

ACCELERATION

The Christiano et al. scheme

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$$2) \|f\|_\infty \leq \rho$$

• Repeat $\frac{\rho}{\epsilon^c}$ times for ϵ error

$$\begin{aligned} \rho &\approx \sqrt{m} \\ \text{for} \\ f &\in \arg \min f^T R f \\ Bf &= d \end{aligned}$$

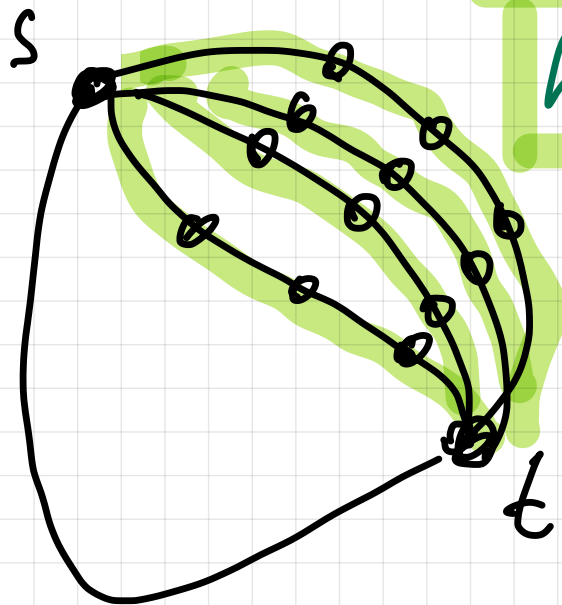
$$R = \frac{1}{m} I + \text{diag}(p_e)$$

ACCELERATION

The Christiano et al. scheme

$$\min \|f\|_\infty$$
$$Bf = d$$

- $\|f\|_2$ min for $\|f\|_\infty$ min?
- Use multiplicative weight method



k paths of length k

$$p \approx \sqrt{m}$$

for

$$f \in \arg \min f^T R f$$
$$Bf = d$$
$$R = \frac{1}{m} I + \text{diag}(p_i)$$

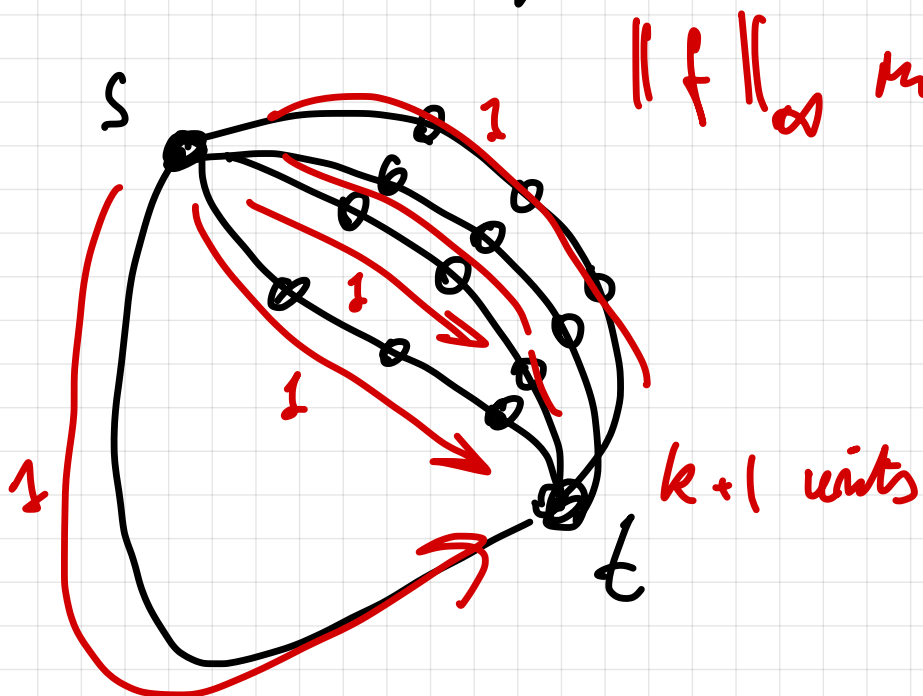
ACCELERATION

The Christiano et al. scheme

$$\min \|f\|_{\infty}$$

$$Bf = d$$

- $\|f\|_2$ min for $\|f\|_{\infty}$ min?
- Use multiplicative weight method



$$\|f\|_{\infty} \text{ min: } \|f\|_{\infty} \leq 1$$

$$p \approx \sqrt{m}$$

for

$$f \in \arg \min f^T R f$$

$$Bf = d$$

$$R = \frac{1}{n} I + \text{diag}(p_i)$$

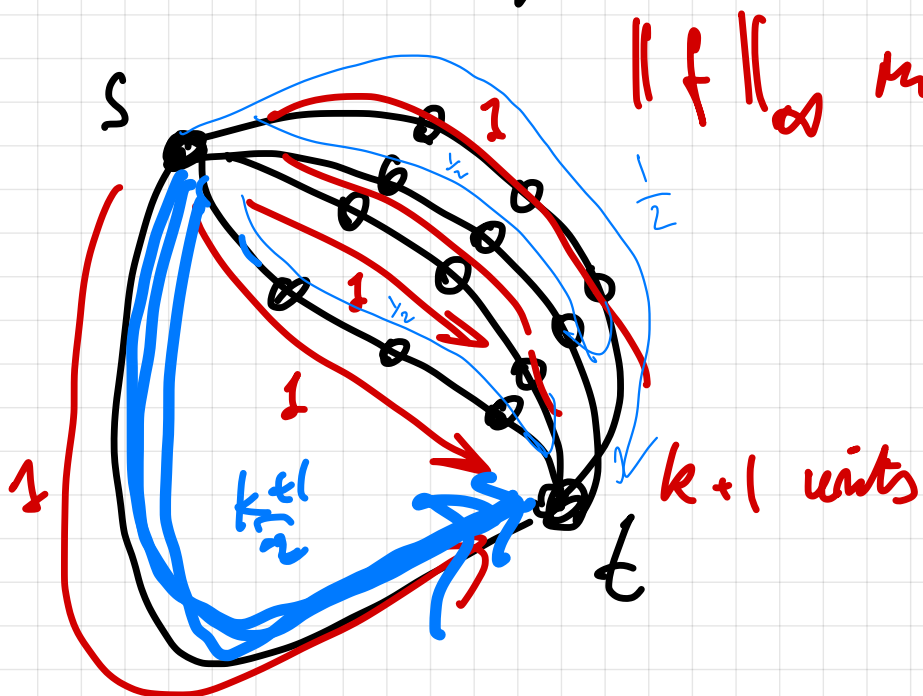
ACCELERATION

The Christiano et al. scheme

$$\min \|f\|_\infty$$

$$Bf = d$$

- $\|f\|_2$ min for $\|f\|_\infty$ min?
- Use multiplicative weight method



$$\|f\|_\infty \text{ min: } \|f\|_\infty \leq 1$$

$$p \approx \sqrt{m}$$

for

$$f_p \in \arg \min f^T R f$$

$$Bf = d$$

$$R = \frac{1}{m} I + \text{diag}(p_i)$$

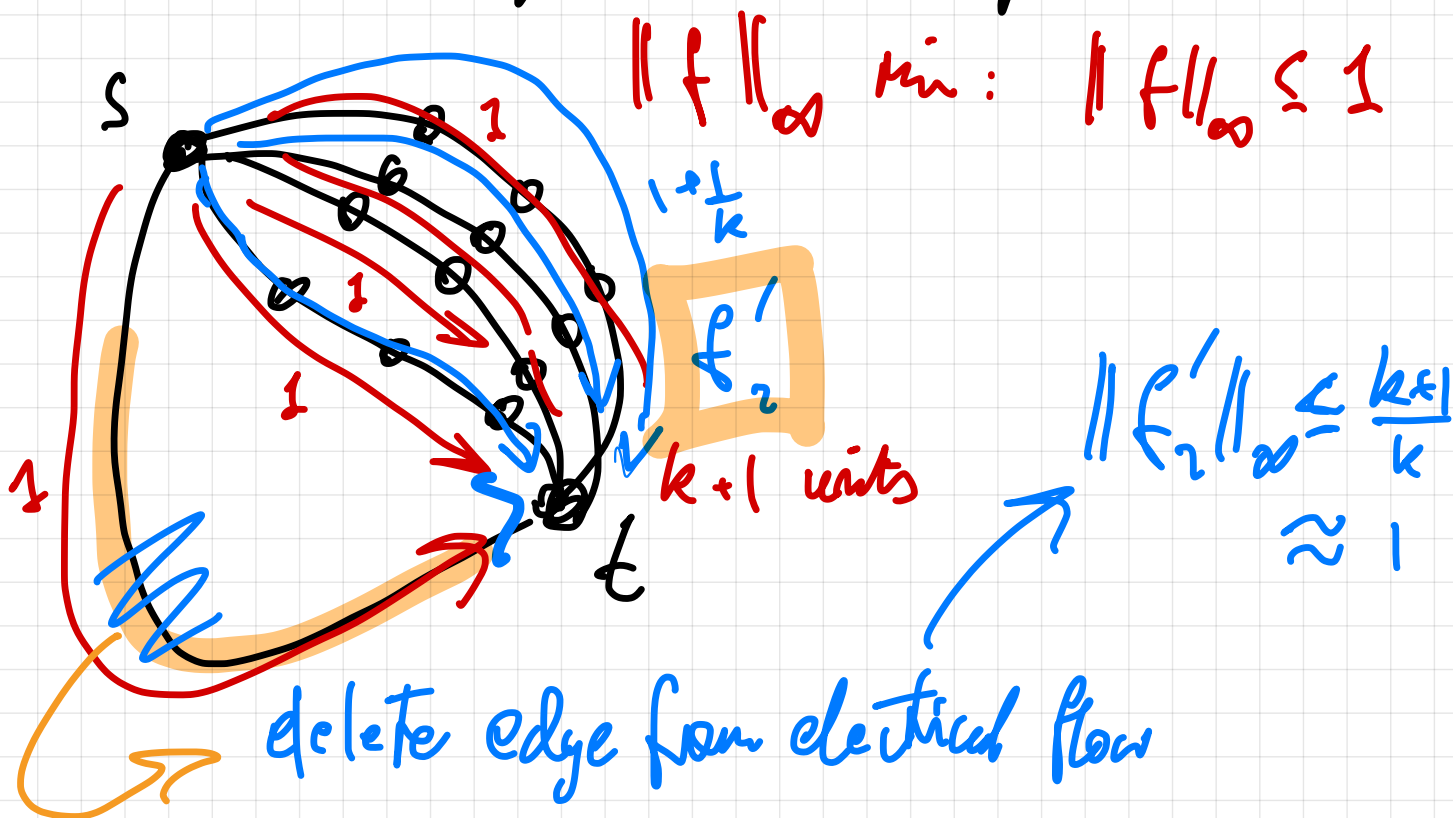
ACCELERATION

The Christiano et al. scheme

$$\min \|f\|_\infty$$

$$Bf = d$$

- $\|f\|_2$ min for $\|f\|_\infty$ min?
- Use multiplicative weight method



$$p \approx \sqrt{m}$$

for

$$f'_2 \in \arg \min f'^T R f$$

$$Bf = d$$

$$R = \frac{1}{m} I + \text{diag}(p_i)$$

ACCELERATION

The Christiano et al. scheme

$$\min \|f\|_{\infty}$$
$$Bf = d$$

- $\|f\|_2$ min for $\|f\|_{\infty}$ min?
- Use multiplicative weight method

$\|f\|_2$ with deletion of high flow edges:

$$\|f\|_{\infty} \leq m^{1/3}$$

ACCELERATION

The Christiano et al. scheme

$$\min \|f\|_{\infty}$$
$$Bf = d$$

- $\|f\|_2$ min for $\|f\|_{\infty}$ min?
- Use multiplicative weight method

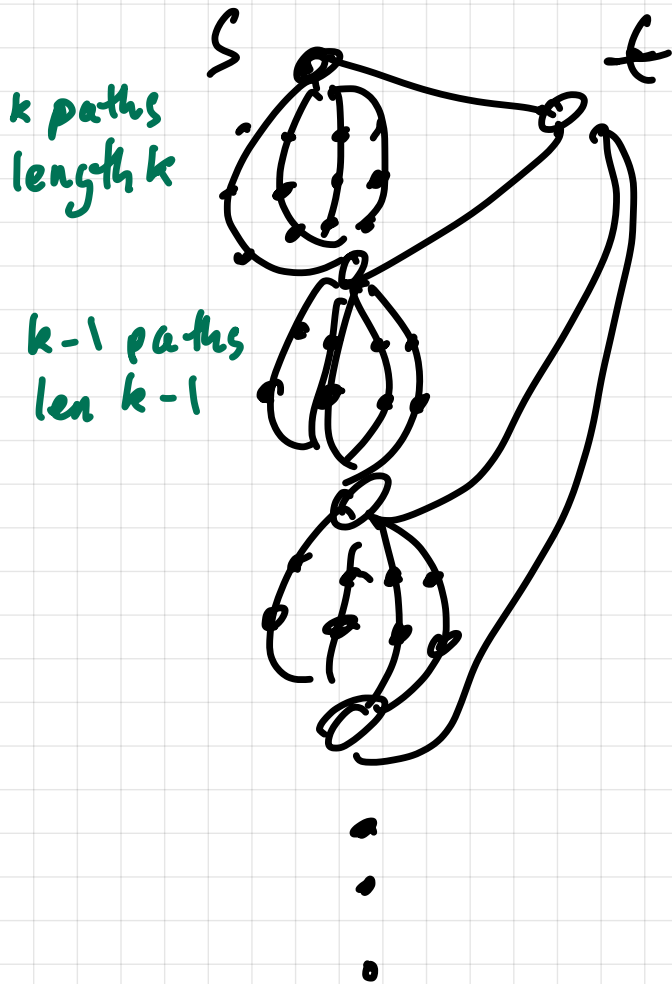
$\|f\|_2$ with deletion of high flow edges:

$$\|f\|_{\infty} \leq m^{1/3}$$

and this analysis is tight.

ACCELERATION

M^3 lower bound for flow + deletion



$$\|f\|_{\infty} \min \leq 1$$

w. $k+1$ units $s-t$

$$f \quad \| \cdot \|_2 \min \quad \text{w. deletions}$$

$$\|f\|_{\infty} \geq \frac{k}{10} \quad \text{always}$$

Madry / Spielman

ACCELERATION

- Analyzing the deletion scheme?

$$\|f^*\|_\infty \leq 1 \Rightarrow \sum_e \left(\rho_e + \frac{1}{n}\right) f_e^2 \leq n \Rightarrow |f_e| \leq \sqrt{n}$$

→ Delete edge w. $|f_e| \geq \rho$

→ Increase cost by $\approx \left(1 + \frac{\rho^2}{n}\right)$ factor

→ Repeat τ times: $e^{\tau \frac{\rho^2}{n}}$

→ Deletion & $\|f\|_\infty$: small increase

→ Hence $\tau \frac{\rho^2}{n} \gtrsim \log n \Rightarrow$ contradiction

ACCELERATION

- Analyzing the deletion scheme?

$$\|f^*\|_\infty \leq 1 \Rightarrow \sum_e \left(\rho_e + \frac{1}{n}\right) f_e^2 \leq n \Rightarrow |f_e| \leq \sqrt{n}$$

→ Delete edge w. $|f_e| \geq \rho$

→ Increase cost by $\approx \left(1 + \frac{\rho^2}{n}\right)$ factor

→ Repeat T times: $e^{\frac{T\rho^2}{n}}$

→ Deletion & $\|f\|_\infty$: small increase

SKETCH $T \frac{\rho^2}{n} \geq 1$, $\min T + \rho$? $T = \rho$
 $\rho = n^{1/3}$

ACCELERATION

- Analyzing the deletion scheme?

$$\|f^*\|_\infty \leq 1 \Rightarrow \sum_e \left(\rho_e + \frac{1}{n}\right) f_e^2 \leq n \Rightarrow |f_e| \leq \sqrt{n}$$

→ Delete edge w . $|f_e| \geq \rho$

→ Mult increase in cost by $\approx \left(1 + \frac{\rho^2}{n}\right)$

→ Repeat τ times: $e^{\tau \frac{\rho^2}{n}}$

→ Deletion & $\|f\|_\infty$: small increase

→ Hence $\tau \frac{\rho^2}{n} \gtrsim \log n \Rightarrow$ contradiction

ACCELERATION

OUR OBJECTIVE

$$\min_{\underline{\delta}} \quad \underline{g}^T \underline{\delta} + \underline{\delta}^T \underline{H} \underline{\delta} + \|\underline{\delta}\|_p^p$$

$\underline{C} \underline{\delta} = \underline{0}$



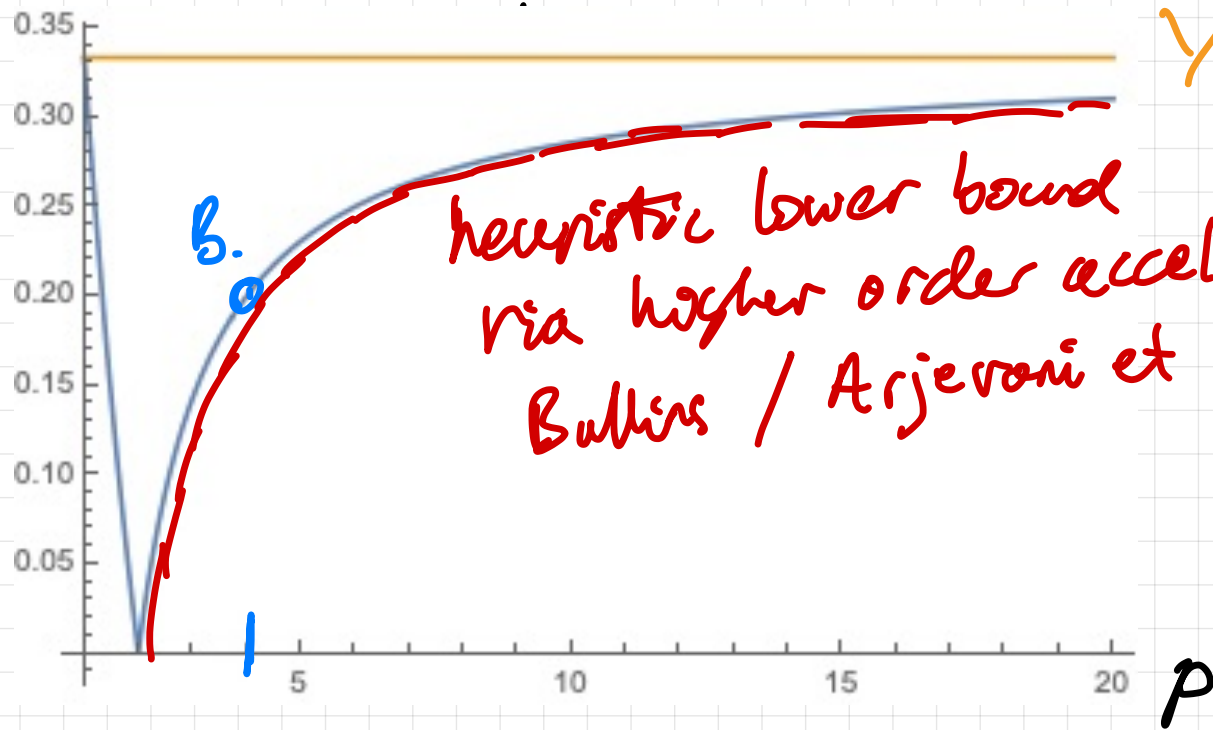
$$\min_{\underline{\delta}} \quad \underline{\delta}^T \underline{H} \underline{\delta} + \|\underline{\delta}\|_p^p$$

$\underline{C} \underline{\delta} = \underline{0}$
 $\underline{g}^T \underline{\delta} = 0$

Apply MWU to solve w. acceleration.

Keep $\|\underline{H}^{\frac{1}{2}} \underline{\delta}\|_2$ and $\|\underline{\delta}\|_p$ small simultaneously.

ACCELERATION



• $\frac{1}{2}$ Rengar '86

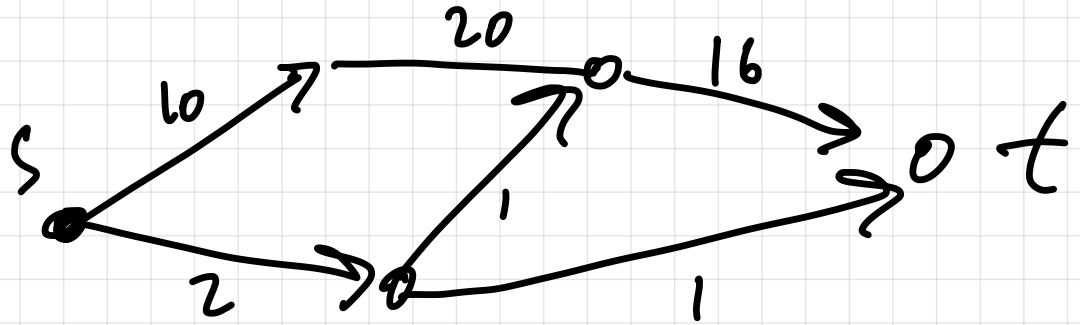
• $\frac{1}{3}$ heuristic lower bound for linear programs
Spielman
Madry
 $p = \infty$

OPEN QUESTIONS

- iterative refinement for all less smooth convex functions
→ Adil et. al recent progress?
- linear programming in $\sqrt[3]{\text{DIMENSION}}$ linear eq. solves?
- formal lower bounds against randomized algorithms?

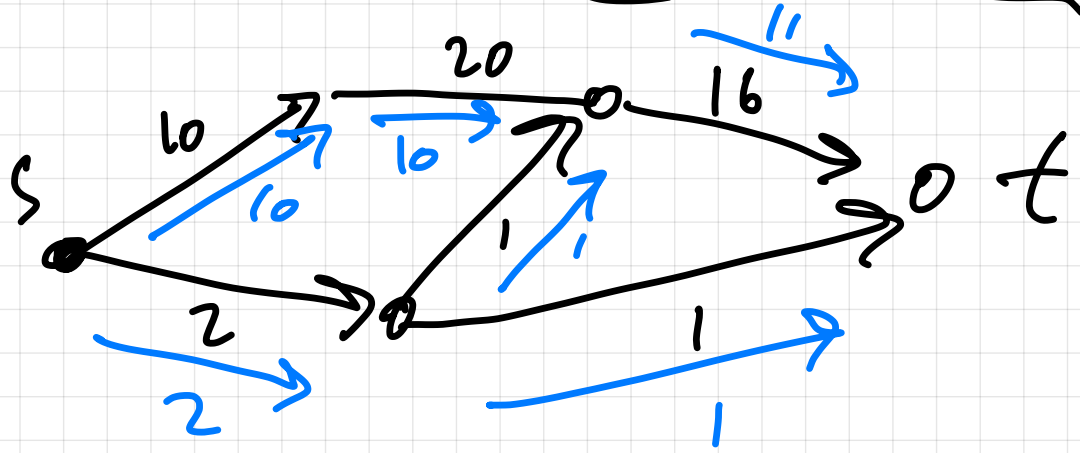
GOING FURTHER FOR FLOW PROBLEMS

MAXIMUM FLOW



GOING FURTHER FOR FLOW PROBLEMS

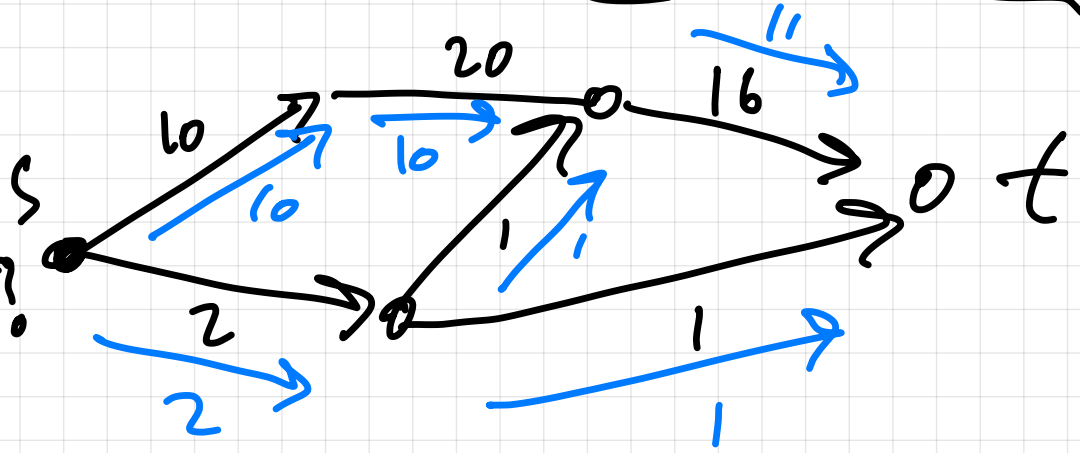
MAXIMUM FLOW



GOING FURTHER FOR FLOW PROBLEMS

MAXIMUM FLOW

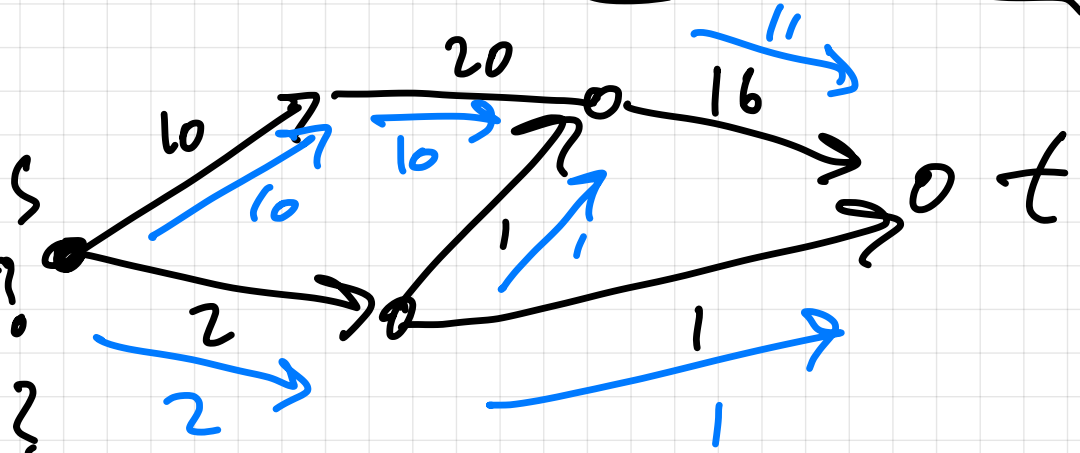
- solve with homotopy?



GOING FURTHER FOR FLOW PROBLEMS

MAXIMUM FLOW

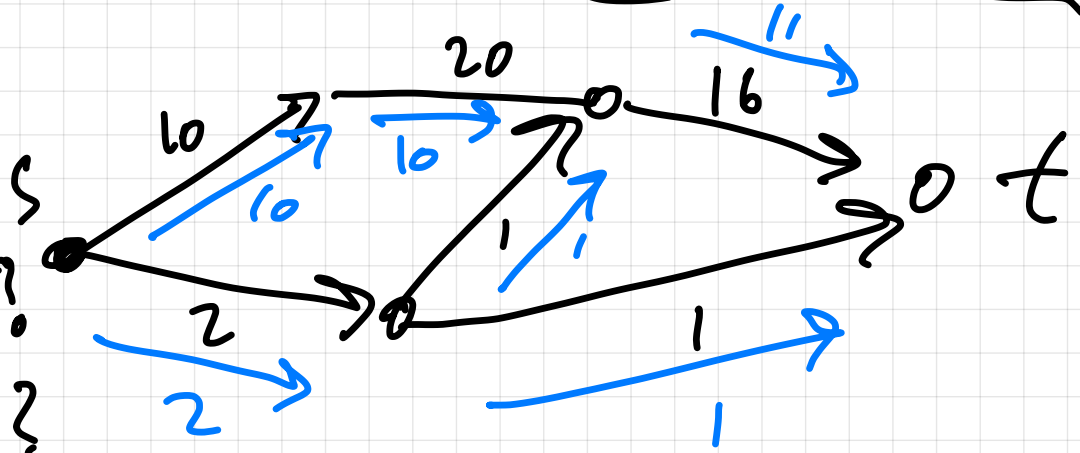
- solve with homotopy?
- linear equations?



GOING FURTHER FOR FLOW PROBLEMS

MAXIMUM FLOW

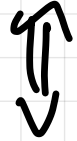
- solve with homotopy?
- linear equations?
⇕
- electrical flow



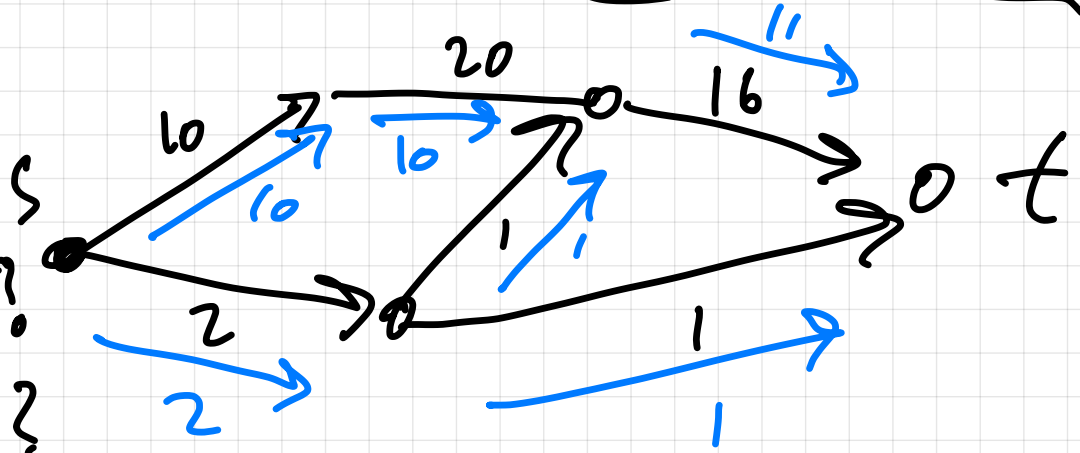
GOING FURTHER FOR FLOW PROBLEMS

MAXIMUM FLOW

- solve with homotopy?
- linear equations?



- electrical flow \rightarrow fast algorithm due to Spielman & Teng



GOING FURTHER FOR FLOW PROBLEMS

- "Electrical flow"



- $Lx = b$ In nearly linear time
Spielman Teng 2004

Key ingredients:

- 1) iterative refinement
- 2) sampling
- 3) Gaussian elimination

GOING FURTHER FOR FLOW PROBLEMS

Key ingredients:

- 1) iterative refinement
- 2) sampling
- 3) Gaussian elimination

• Kyng, Peng, Sachdeva, Wang STOC 2019

Almost linear time $2, p$ flow
in unit capacity graphs

• Liu-Sidford/Kathuria STOC 2020

Maximum flow $m \approx |E|^{1.33}$ time in unit capacity graphs.
via $2, p$ -norm based interior point method

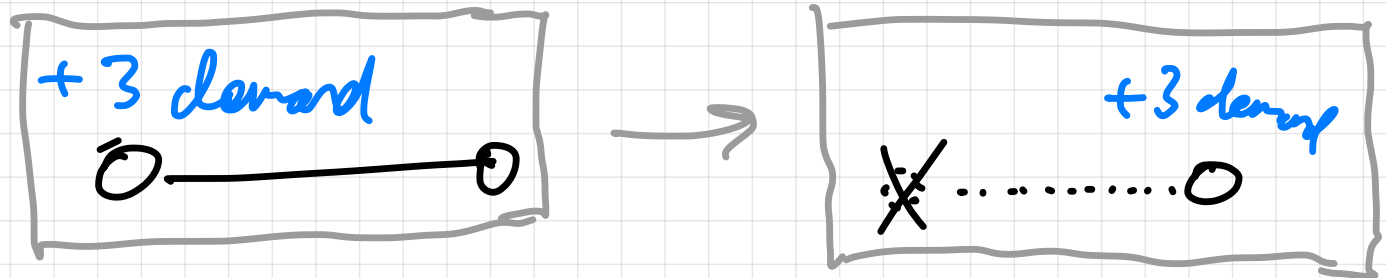
• Adil Butlins Kyng Sachdeva IICALP 2021

Nearly linear time p -norm flow in slightly dense
graphs

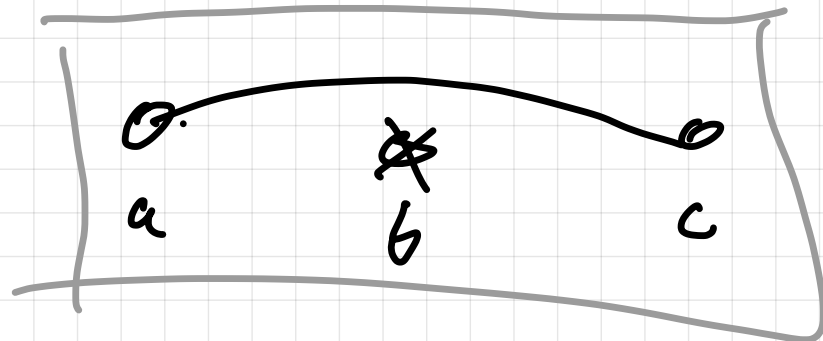
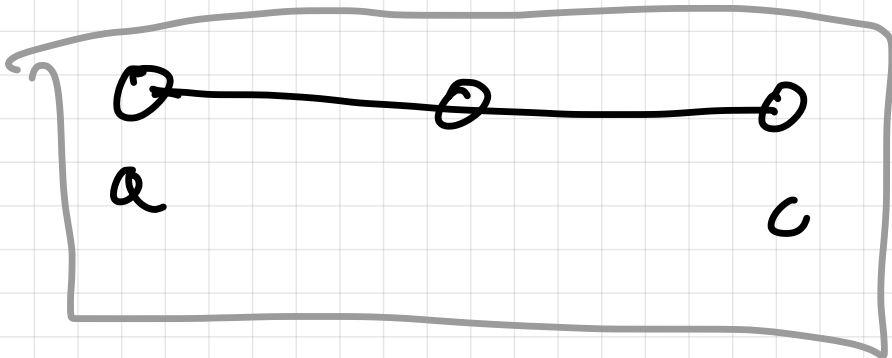
How to do MIXED Gaussian elimination?

Recall eliminate variable \Leftrightarrow optimize over variable

Degree 1 vertices : flow routing is trivial



Degree 2 vertices w. ZERO DEMAND



How to get many degree 1 & 2 nodes?

Spielman-Teng '04: Ultrasparsifiers \Rightarrow vertex elim for ℓ_2

Rücke '08: oblivious routing

Mady '10: j -trees

Sherman & Kelner-Lee-Orechia-Sidford

efficient j -trees \Rightarrow vertex elim for ℓ_∞

Key ingredient: low-stretch trees

Kyng-Peng-Wang-Zhang '15: $g^T f + f^T R f + \|f\|_p^p$

\rightarrow simultaneous vertex elim for weighted ℓ_2 & unweighted ℓ_∞ + handle gradients

GOING FURTHER FOR FLOW PROBLEMS

Key ingredients:

- ✓ 1) iterative refinement
- 2) sampling
- ✓ 3) Gaussian elimination

Simultaneous graph sparsification for $g^T f + f^T R f + \|S f\|_p^p$

- approach:
- 1) bucketing edges to enforce uniform wts.
 - 2) expander decompose & enforce "nice" gradient
 - 3) edge sampling preserves optimal solutions approximately on expanders