Planar Separator Theorem and Its applications Ran Duan

In this lecture

- Concepts of planar graphs
- Planar separator theorem
- Its applications

Planar Graphs

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Planar Graphs

- In graph theory, a **planar graph** is a graph that can be embedded in the plane, i.e. it can be drawn on the plane in such a way that no edges cross each other.
- A planar graph already drawn in the plane without edge intersections is called a plane graph or planar embedding of the graph

Examples

Planar





Non-planar







Some facts about planar graph

- Any n-vertex planar graph with n≥3 contains no more than 3n-6 edges.
- Why?
 - Euler's Formula: v-e+f=2
 - Make every face a triangle, then 3f=2e



Kuratowski's thereom

 A finite graph is planar if and only if it does not contain a subgraph that is a subdivision of K₅ or K_{3,3}.



Kuratowski's thereom

- A finite graph is planar if and only if it does not contain a subgraph that is a subdivision of K₅ or K_{3,3}.
- Subdivision of G
 - insert vertices into edges:



- Let G be any planar graph. Shrinking any edge of G to a single vertex preserves planarity
 - Intuitive result
 - Can be proved by Kuratowski's theorem



- Let G be any planar graph. Shrinking any edge of G to a single vertex preserves planarity
- (Corollary) Let G be any planar graph. Shrinking any connected subgraph of G to a single vertex preserves planarity

Separator

- The vertices of G are partitioned into three sets: A,B,C, such that no edge joins a vertex in A with a vertex in B, then C is a separator.
 - Useful for "divide-and-conquer" method.
 - usually requires C is small and A,B are at most αn (α is a constant less than 1)



Separator for Planar graph

- In a planar graph, every cycle is a separator:
 - A: vertices inside the cycle
 - B: vertices outside the cycle



Separator for Planar graph

• $n^{1/2}$ -separator theorem: $|A|, |B| \leq \frac{2}{3}n, |C| \leq 2\sqrt{2n^{1/2}}$

Preliminary theorem:

- Let G be a planar graph with nonnegative vertex costs whose sum ≤1
- If G has a spanning tree T of radius r, then G has a separator C, s.t. neither A nor B has total cost more than 2/3, and C contains at most 2r+1 vertices.



- Assume no vertex has cost more than 1/3
- First, make each face triangle by adding additional edges



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- First, make each face triangle by adding additional edges
- Any non-tree edge forms a simple cycle with tree edges
 - forms a cycle of length at most 2r+1
 - divides the plane into two parts: inside and outside
 - we will show that there exists such a cycle separating the plane so that neither the inside nor the outside contains vertices with total cost more than 2/3.

- Just find the non-tree edge (x,z) such that its cycle separates the vertices most equally:
 - minimize the max{costs inside cycle, costs outside cycle}
 - break ties by choose the cycle with smallest number of faces on the "max" side
 - if ties remain, choose arbitrarily
- So the cycle with (x,z) is what we want.

If G has a spanning tree T of radius r, then G has a separator C, s.t. neither A nor B has total cost more than 2/3, and C contains at most 2r+1 vertices.

- Assume the "max" side is the inside
- If the total cost inside is $\leq 2/3$, the claim is true.



If G has a spanning tree T of radius r, then G has a separator C, s.t. neither A nor B has total cost more than 2/3, and C contains at most 2r+1 vertices.

- Consider the total cost of vertices inside the cycle is >2/3
- We will show that it contradicts the way we choose (x,z)



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- consider the triangular face which has (x,z) as a boundary edge and lies inside the cycle, let the third vertex by y
- We study it case by case.



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- I. Both (x,y) and (y,z) lies on the cycle, then the face (x,y,z) is the cycle, contradicting the inside is the "max" side.
 - since (x,y,z) is one face.



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- 2. One of (x,y) and (y,z) lies on the cycle, assume it is (x,y)



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- 2. One of (x,y) and (y,z) lies on the cycle, assume it is (x,y)
 - Then (y,z) is a non-tree edge defining a cycle with the same vertices on the "max" side but with one less face.
 - contradicting



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- 3. Neither (x,y) nor (y,z) lies on the cycle
 - It is impossible that both (x,y) and (y,z) are tree edges, since the tree contains no cycle



- minimize the max{costs inside cycle, costs outside cycle}
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- 3. Neither (x,y) nor (y,z) lies on the cycle
 - One of them is a tree edge, assume it is (x,y)
 - The cycle with (y,z) has one less vertex y and one less face inside than the cycle with (x,z)



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- The cycle with (y,z) has one less vertex y and one less face inside than the cycle with (x.z)
- If the cost inside the (y,z) is greater than the cost outside, (y,z) would have been chosen in place of (x,z)



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- Otherwise: since the cost inside the (x,z) cycle is $\ge 2/3$, and the cost of y is $\le 1/3$, so the cost inside the (y,z) cycle is $\ge 1/3$.
- So (y,z) cycle would have been chosen instead of (x,z)



- minimize the max{costs inside cycle, costs outside cycle}
- break ties by choosing the cycle with smallest number of faces on the "max" side
- 3. Neither (x,y) nor (y,z) lies on the cycle
 - Neither of them is a tree edge, then each of (x,y) and (y,z) defines a cycle.
 - every vertex inside the (x,z) cycle would: inside the (x,y) cycle, inside the (y,z) cycle or on the boundary



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- every vertex inside the (x,z) cycle would: inside the (x,y) cycle, inside the (y,z) cycle or on the boundary
- Choose the cycle (say (x,y)-cycle) with more total cost inside, since the cost inside the (x,z) cycle >2/3, the total cost inside the (x,y)-cycle and itself >1/3, so the cost outside (x,y) cycle <2/3.



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- If the cost inside (x,y) cycle is greater than outside, (x,y) would have been chosen since the cost inside (x,y) cycle is smaller than the cost inside (x,z) cycle.
- Otherwise the cost inside the (x,y) cycle <1/2, so the (x,y) cycle is what we want.

We have proved:

- Let G be a planar graph with nonnegative vertex costs whose sum ≤1
- If G has a spanning tree T of radius r, then G has a separator C, s.t. neither A nor B has total cost more than 2/3, and C contains at most 2r+1 vertices.



Main theorem:

- Let G be a planar graph with nonnegative vertex costs whose sum ≤1
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- We first assume G is connected

- Partition the vertices into levels by the shortest path tree from some vertex v
 - there is no edges links levels not adjacent to each other
 - Let L(l) is the number of vertices on level l
 - r is the number of levels, so we have level o, level 1,..., level r



Let i be the lowest level such that the total costs in level 0 to level i $\geq 1/2$,

- denote the number of vertices in level o to level i by p
- Find $j \le i$ and $k \ge i+1$ such that:
 - $|L(j)|+2(i-j) \le 2p^{1/2}$
 - $|L(k)|+2(k-i-1)\leq 2(n-p)^{1/2}$



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- Consider the vertices in levels: [0,j-1], [j+1,k-1],[k+1,r].



Consider the vertices in levels: [0,j-1], [j+1,k-1],[k+1,r].

- If the numbers of vertices in all of these sets are $\leq 2/3$, then
 - C={vertices in levels j and k}, so $|C| \le 2\sqrt{2n^{1/2}}$
 - A=the biggest among these three sets
 - B=the union of the other two



Consider the vertices in levels: [0,j-1], [j+1,k-1],[k+1,r].

- If the number of vertices in one of these sets is $\leq 2/3$, then
 - C={vertices in levels j and k}, so $|C| \le 2\sqrt{2n^{1/2}}$
- By definition of level i, j, k, the only sets which can has cost >2/3 is the middle part [j+1,k-1]
 - Delete all vertices in levels [k,r]
 - Shrink all vertices in levels [0,j] to a single vertex with cost o
 - This preserves planarity
- By our preliminary theorem, this tree T has a separator of size 2(i-j-1)+1 vertices with one root.

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- By our preliminary theorem, this tree T has a separator of size 2(i-j-1)+1 vertices with one root.
 - So this separator with L(j) and L(k) will form a separator of size $|L(j)|+|L(k)|+2(i-j-1) \le 2\sqrt{2n^{1/2}}$

 $|L(j)|+2(i-j) \le 2p^{1/2}$ $|L(k)|+2(k-i-1) \le 2(n-p)^{1/2}$

Let i be the lowest level such that the total costs in level o to level i is $\geq 1/2$,

- denote the number of vertices in level o to level i by p
- Find j≤i and k≥i+1 such that:
 - $|L(j)|+2(i-j) \le 2p^{1/2}$
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 - $|L(j)|+2(i-j) \le 2p^{1/2}$
 - $|L(k)|+2(k-i-1)\leq 2(n-p)^{1/2}$
- If such j does not exists, then for all $h \le j$, $L(h) > 2p^{1/2}-2(i-h)$, and L(o)=1, so $i+1/2 \ge p^{1/2}$, so

$$p = \sum_{h=0}^{i} L(h) \ge \sum_{h=0}^{i} 2\sqrt{p} - 2(i-h) > p$$

• We can prove k exists by a similar procedure.

Main theorem:

- Let G be a planar graph with nonnegative vertex costs whose sum ≤1
- Then the vertices of G can be partitioned into A,B,C
 - no edge joins A and B
 - neither A nor B has total cost >2/3
 - $|C| \leq 2\sqrt{2n^{1/2}}$
- We first assume G is connected
- Otherwise, For each connected component, we can find a separator.

Simpler version:

- Then the vertices of G can be partitioned into A,B,C
 - no edge joins A and B
 - |A|, |B|≤⅔n
 - $|C| \le 2\sqrt{2n^{1/2}}$
 - By assign each vertex of G a cost of 1/n.

Applications

- Very useful in divide-and-conquer method
- For A and B, recursively find separators in them



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- Very useful in divide-and-conquer method
- For A and B, recursively find separators in them



Example

- Data structure to store all-pair shortest paths
- n×n table

	V ₁	V ₂	•••	v _n
\mathbf{V}_1				
V ₂				
•••				
v _n				

• The path between A and B must go through the separator C



- The path between A and B must go through the separator C
- So we store the distance of (u,v) where $u \in C$ and $v \in V$
 - Space: O(n^{3/2})



- The path between A and B must go through the separator C
- So we store the distance of d(u,v) where u∈C and v∈V
 - Space: O(n^{3/2})
 - Note that the path between A and C may travel through B



- The path between A and B must go through the separator C
- So we store the distance of (u,v) where $u \in C$ and $v \in V$
 - Space: O(n^{3/2})
- For each of A and B, recursively construct the structure.



- The path between A and B must go through the separator C
- So we store the distance of (u,v) where u∈C and v∈V
 - Space: O(n^{3/2})
- For each of A and B, recursively construct the structure.
 - For A, store the distances between all vertices of A and the vertices of separator of A, where the paths only travel within A

• Total space:
$$O\left(n^{3/2} + 2\left(\frac{n}{2}\right)^{3/2} + 4\left(\frac{n}{4}\right)^{3/2} + ...\right) = O(n^{3/2})$$

- If $u \in A$ and $v \in B$, then just find the minimum of:
 - min{d(u,w)+d(w,v)|w\in C}
 - Query time: O(n^{1/2})



- If both u,v∈A but in different subparts, find the minimum of:
 - $\min\{d(u,w)+d(w,v)|w\in C\}, \min\{d(u,w')+d(w',v)|w'\in C'\}$
 - This will cover:
 - paths travels through C, paths within A



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- This will cover:
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- Query time: O(n^{1/2})

• Thus, for any u,v in some subpartition, we need to check the vertices on the borders:

• Query time:
$$O\left(\sqrt{n} + \sqrt{\frac{n}{2}} + \sqrt{\frac{n}{4}} + \dots\right) = O(\sqrt{n})$$



Instead of store an O(n²) table, we can construct a structure of space O(n^{3/2}) with query time O(n^{1/2}).

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- So most problems in graph theory have faster algorithms for planar graphs than for general graphs.
- O(n^{1/2})-separator is more common, but the path separator is also useful:
 - "Compact oracles for reachability and approximate distances in planar digraphs"
 - Mikkel Thorup, 2004

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Preliminary theorem:

- If G has a spanning tree T of radius r, then G has a separator C, s.t. neither A nor B has total cost more than 2/3, and C contains at most 2r+1 vertices.
- C is a cycle formed by the tree and a non-tree edge.
- If the tree is a shortest path tree from or to the root, the separator C is on two paths.



Thank you!