

- This problemset has *six* questions.
- To get the credit for questions marked as SPOJ, you must get them accepted on <http://www.spoj.com/AOS>, but you **don't** have to send any explanation!
- For other questions, either send the solutions to gawry1+aos@gmail.com, or leave them in the envelope attached to the doors of my office (room 321).

1. Prove the following: a polynomial $f(x)$ of degree d over the integers modulo a prime p cannot have more than d different roots. For instance, $f(x) = x^3 + 2x + 2$ has just two roots $\{2, 3\}$ modulo 7.

Solution: See [http://en.wikipedia.org/wiki/Lagrange's_theorem_\(number_theory\)](http://en.wikipedia.org/wiki/Lagrange's_theorem_(number_theory)).

- (SPOJ) 2. Given q and r , compute the signature (as defined during the lecture) of a string S . The string consists of letters a and b , and we treat them as digits 0 and 1, i.e., the signature of a string $baba$ is $(r^3 + r) \pmod{q}$.

Solution: The simplest way is to use Horner's rule. Start with the fingerprint of the empty string (0), and then append letters one-by-one updating the current fingerprint.

- (SPOJ) 3. We consider a different scheme for computing the signatures $\phi(S[1..n]) = (S[1] * r^{m-1} \text{ xor } S[2] * r^{m-2} \text{ xor } \dots \text{ xor } S[n] * r^0) \pmod{2^{32}}$. The string consists of letters a and b , and we again treat them as digits 0 and 1. Given r and a string S , find a different S' with exactly the same signature.

Solution: Let the binary expansion of r^{m-i+1} be $v_i = \langle b_i(31), b_i(30), \dots, b_i(0) \rangle$. If you look at the condition that the fingerprint of S and S' should be the same, it makes sense to define $d_i \in \{0, 1\}$ which tells us whether $S[i] = S'[i]$ or not. Then the condition that $S \neq S'$ becomes $d_i \neq 0$ for some i , and the condition that the fingerprints are the same translates into a system of 32 linear equations. The j -th equation is of the form $d_1 b_1(j) + d_2 b_2(j) + d_3 b_3(j) + \dots + d_m b_m(j) = 0 \pmod{2}$. So, we have 32 linear equations over m variables. Because the equations, and we are operating modulo 2 (which is a field), we can use Gauss elimination (see http://en.wikipedia.org/wiki/Gaussian_elimination). This might be a little bit too slow, but one can observe that we never need to use more than 33 variables: the rest can be just set to 0. This is because we are really looking for a dependent set of vectors in a vector space of dimension 32 (if you don't know what a vector space is, just ignore this sentence). So, construct the system of 32 equations in at most 33 variables $d_1, d_2, \dots, d_{33}$, and solve it using Gauss elimination.

4. Compute the values of the π function for the word ababbabaabaab.

Solution: The values are (starting from $i = 1, 2, 3, \dots, 13$): 0, 0, 1, 2, 0, 1, 2, 3, 1, 2, 3, 1, 2.

5. Consider a modification of the failure function π known as the strong failure function π' . It is defined as follows: for each $i = 1, 2, \dots, |w| - 1$ we choose $\pi'[i]$ to be the longest proper border of $w[1..i]$ such that $w[\pi'[i] + 1] \neq w[i + 1]$. If there is no such border, $\pi'[i] = -1$.

- (a) Compute the values of the π' function for the word ababbabaabaab.

Solution:

The values are (starting from $i = 1, 2, 3, \dots, 12$): 0, -1, 0, 2, -1, 0, -1, 3, 0, -1, 3, 0.

- (b) Show how to (quickly) compute the values of π' given the values of π .

Solution:

COMPUTE- π' -FROM- $\pi(\pi)$

```

1   $\pi'[0] \leftarrow -1$ 
2  for  $i \leftarrow 1$  to  $n - 1$ 
3      do if  $\pi[i + 1] = \pi[i] + 1$ 
4          then  $\pi'[i] \leftarrow \pi'[\pi[i]]$ 
5          else  $\pi'[i] \leftarrow \pi[i]$ 
```

6. Consider a simplification of the Boyer-Moore algorithm, where we use only the bad character rule. Show an infinite family of instances on which such modification has quadratic running time.

Solution: Many solutions are possible. The simplest seems to be $t = aaa \dots aaa$ and $p = baaa \dots aaaa$. Notice that choosing $p = aaa \dots aaa$ would work if we were interested in generating all occurrences, but if we want just the leftmost, it's better to make sure that p doesn't occur in t .