

- This problemset has *two* questions, and one (substantially more difficult) bonus question. The programming problems may be harder, or require more time, than their point value suggests.
- Please type your solutions to the written component and send a pdf file to **REDACTED**. The pdf filename should be “EDS-A2-<your_user_name>.pdf”
- The deadline is **9.05.2014** anywhere on Earth.

- (80) 1. **Computing the Inverse:** Given a permutation π , let $\pi(i)$ denote the position that the i -th element is swapped to according to π : e.g., if $\pi = (2, 3, 4, 1)$ then $\pi(1) = 2$, $\pi(2) = 3$, etc. One way of representing a permutation is by storing an array containing the values of each $\pi(i)$. Since each $\pi(i)$ is a number between 1 and n , we can clearly store this array using $n \lceil \log(n+1) \rceil$ bits (assuming that we know n). This array representation allows us to access each $\pi(i)$ in constant time. However, it is often useful to also be able to compute the *inverse* $\pi^{-1}(i)$, which is the value j such that $\pi(j) = i$. Obviously, we could store these values explicitly in *another* array, but that would take twice the space. Alternatively, we can apply $\pi(i)$ repeatedly, examining the entire cycle to determine $\pi^{-1}(i)$. This uses no extra space (beyond $\Theta(1)$ words of working space), but could take linear time if π contains long cycles. Your task: show how to use the FKS hashing scheme to speed up the computation of $\pi^{-1}(i)$, for any $i \in [1, n]$. You should be able to get a space/time trade off. How much extra space *in words* do you need to compute $\pi^{-1}(i)$ in $\Theta(t)$ time for some parameter $1 \leq t \leq n$? Don't try to work out the exact constant factors: an asymptotic bound will suffice. What about in bits? Hint: it might be helpful to complete Question 2 before trying to count the number of bits.
- (20) 2. **Universal Hashing:** This is a programming question, but you need not submit it on SPOJ; instead you will run a small experiment, plot a graph of the results, and include that in your pdf file. The set up: for each $n \in \{2^4, \dots, 2^{10}\}$ generate a set of n distinct integers, which we will call *keys*, uniformly at random from the range $[0, 2^{20} - 1]$. For each $m \in \{n^2/8, n^2/4, n^2/2, n^2, 2n^2, 4n^2, 8n^2\}$ create a hash table of size m . Now, attempt to hash the keys into the hash table using the strategy described in the Carter and Wegman paper (Ref. 12 on the course website; the Wikipedia article on Universal Hashing might be easier to read, in particular the section called “Constructions”). A single *test* will count the number of attempts you make before succeeding to hash without collisions. What to plot: you can create a single plot, where each n will be represented by a different curve. The x -axis will be m/n^2 , and should be plotted on a logarithmic scale. The y -axis of the plot will be the average number of attempts you had to make during a test to hash the n keys without collisions into the table. The y -axis should also be plotted on a log scale. Connect the points for a given n with a line in your plot. Experiment with how many sets of keys you generate as well as how many tests you perform per set, in order to reduce noise.
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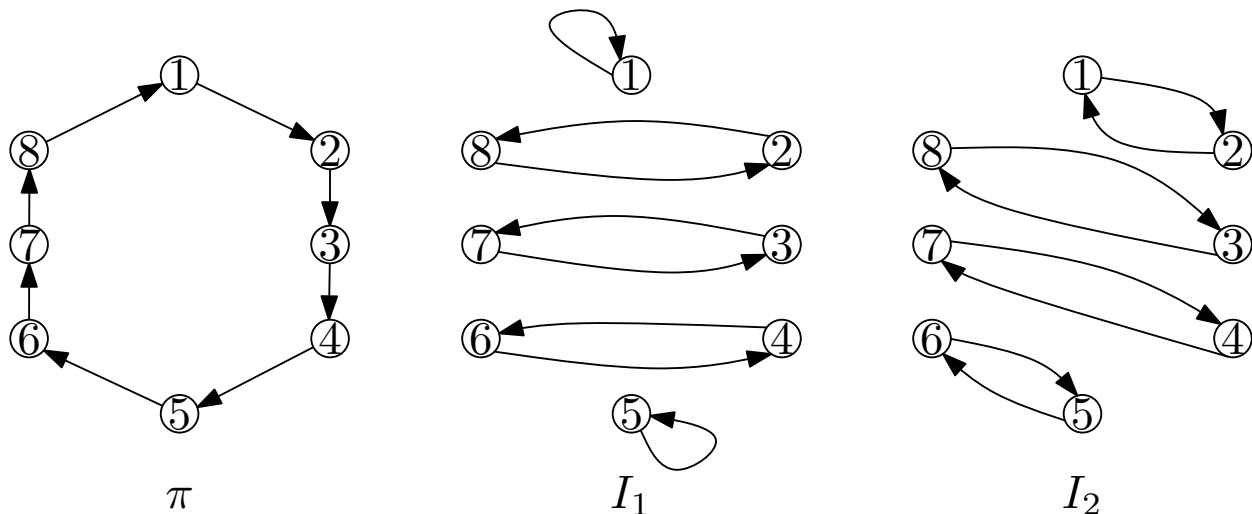


Figure 1: Illustration of the permutations π , and the two involutions I_1 and I_2 into which π can be decomposed.

(SPOJ) 3. **Bonus Programming Question: Involutions** In class we saw how involutions can be used to speed up multikey search in the implicit model. We applied several levels of involutions to the keys in each D_i , but each involution was *not arbitrary*, so length of cycles induced in the final permutation of D_i 's keys were also not arbitrary. In this programming question we will show that composing two arbitrary involutions can lead to a permutation with linear length cycles!

Suppose we are given an arbitrary permutation π . The problem we wish to solve is to construct two involutions I_1 and I_2 such that, when composed, are identical to π . For example, consider the permutation $\pi = (2, 3, 4, 5, 6, 7, 8, 1)$, which is just a cycle of length 8. We can construct the following involutions $I_1 = (1, 8, 7, 6, 5, 4, 3, 2)$ and $I_2 = (2, 1, 8, 7, 6, 5, 4, 3)$, as shown in Figure 1. Thus, for each $i \in [1, n]$ we have $\pi(i) = I_2(I_1(i))$: for example $\pi(2) = 3$, $I_1(2) = 8$ and $I_2(8) = 3$. This illustrates one method of decomposing such a permutation, and there are other examples on the problem website. <http://www.spoj.com/DS/problems/INVDECOM/>