



Geometric Modeling

Assignment sheet 7 (Rational Curves/Surfaces, due June 10th 2008)

(1) Reparametrization of Rational Bézier Curves [4 points]

- Let $\gamma > 0$. Prove that $\phi(t) := \frac{\gamma t}{1 - (1 - \gamma)t}$ is a parameter transformation of the interval $[0,1]$, i.e. $\phi(0) = 0$, $\phi(1) = 1$, and $\phi : [0,1] \rightarrow [0,1]$ bijective.
- Given is a rational Bézier curve F with control points b_0, b_1, \dots, b_n and weights w_0, w_1, \dots, w_n . In addition, let $\tilde{F}(t) := F(\phi(t))$ with $\phi(t)$ as defined in (a). Prove that \tilde{F} is a rational Bézier curve as well and find its control points \tilde{b}_i and weights \tilde{w}_i .
Hint: Consider the parameter transformation ϕ for a Bernstein polynomial B_i^n first.
- Prove that any rational Bézier curve can be normalized by reparametrization such that $w_0 = w_n = 1$.

(2) Spline Representation of Circles [3 points]

Prove that a circle $\{(x, y) \in \mathbb{R}^2 : x^2 + y^2 = r^2\}$ cannot be represented as a non-rational polynomial B-Spline curve. Why is your proof not applicable for rational splines?

Hint: The proof can be done by induction.

(3) De Casteljaun Algorithm for Bézier Triangles [3 points]

A quadratic Bézier triangle is given by the control points

$$\begin{aligned}
 F(a, a) &= \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} & F(a, b) &= \begin{pmatrix} 2 \\ 2 \\ 4 \end{pmatrix} & F(a, c) &= \begin{pmatrix} 4 \\ -2 \\ 6 \end{pmatrix} \\
 F(b, b) &= \begin{pmatrix} 4 \\ 4 \\ 0 \end{pmatrix} & F(b, c) &= \begin{pmatrix} 8 \\ 0 \\ 4 \end{pmatrix} & F(c, c) &= \begin{pmatrix} 6 \\ -4 \\ 4 \end{pmatrix}
 \end{aligned}$$

at parameter positions $a=(0,0)$, $b=(1,0)$, $c=(0.5,1)$.

Which of the parameter pairs $p_1=(0.25,0.5)$, $p_2=(0.3,0.75)$, $p_3=(0.5,0.5)$ is outside the triangle? For the other parameter pairs p , evaluate the surface $F(p,p)$ using the De Casteljaun Algorithm for Bézier triangles.

(4) Fundamental Forms and Curvature [3 points]

- a. Find the coefficients of the second fundamental form of the surface

$$r(u, v) = \begin{pmatrix} \cos v - u \sin v \\ \sin v + u \cos v \\ u + v \end{pmatrix}$$

- b. Find the Gaussian curvature of the surface

$$r(u, v) = \begin{pmatrix} -u \\ 2 \sin v \\ 2 \cos v \end{pmatrix}$$

(5) Ruled and Developable Surfaces [7 points]

Definition : Ruled surface

A ruled surface can be described (at least locally) as the set of points swept by a moving straight line.

Let $p(t)$ be a given space curve and $a(t)$ be a unit vector of the sweeping line. Then the ruled surface $r(u, v)$ is given as :

$$r(u, v) = p(u) + va(u) \quad \|a(u)\| = 1$$

The Gaussian curvature on a ruled surface is ≤ 0 everywhere.

- a. Present a surface which is a ruled surface *and* a surface of revolution at the same time. Justify your answer.
- b. Is the surface given by $z = xy + 3$ a ruled surface?
- c. Given a space curve $r(s)$ parameterized by its arc-length s , consider a surface generated by all the tangents to the curve. Is it a developable surface? Justify your answer.

Hint: Write down the surface equation as a ruled surface and determine the Gaussian curvature using fundamental forms.