

III.6 Advanced Query Types

- 1. Query Expansion**
- 2. Relevance Feedback**
- 3. Novelty & Diversity**

**Based on MRS Chapter 9, BY Chapter 5,
[Carbonell and Goldstein '98] [Agrawal et al '09]**

1. Query Expansion

- **Query types** in web search according to [Broder '99]
 - **Navigational** (e.g., *facebook, saarland university*) [$\sim 20\%$]
aim to reach a particular web site
 - **Informational** (e.g., *muffin recipes, how to knot a tie*) [$\sim 50\%$]
aim to acquire information present in one or more web pages
 - **Transactional** (e.g., *carpenter saarbrücken, nikon d7 price*) [$\sim 30\%$]
aim to perform some web-mediated activity
- Problem: Queries are **short** (average: ~ 2.5 words in web search)
- Idea: **Query expansion** adds carefully selected terms (e.g., from a thesaurus or pseudo-relevant documents) to the query

Thesaurus-Based Query Expansion

- **WordNet** (<http://wordnet.princeton.edu>) lexical database contains ~200K **concepts** with their **synsets** and conceptual-semantic and lexical **relations**
- **Synonymy** (same meaning)
e.g.: *embodiment* $\leftrightarrow$ *archetype*
- **Hyponymy** (more specific concept)
e.g.: *vehicle* $\rightarrow$ *car*
- **Hypernymy** (more general concept)
e.g.: *car* $\rightarrow$ *vehicle*
- **Meronymy** (part of something)
e.g.: *wheel* $\rightarrow$ *vehicle*
- **Antonymy** (opposite meaning)
e.g.: *hot* $\leftrightarrow$ *cold*

WordNet Search - 3.1
- [WordNet home page](#) - [Glossary](#) - [Help](#)

Word to search for:

Display Options:

Key: "S:" = Show Synset (semantic) relations, "W:" = Show Word (lexical) relations
Display options for sense: (gloss) "an example sentence"

Noun

- [S:](#) (n) **game** (a contest with rules to determine a winner) "you need four people to play this game"
- [S:](#) (n) **game** (a single play of a sport or other contest) "the game lasted two hours"
- [S:](#) (n) **game** (an amusement or pastime) "they played word games"; "he thought of his painting as a game that filled his empty time"; "his life was all fun and games"
- [S:](#) (n) **game** (animal hunted for food or sport)
- [S:](#) (n) **game** ((tennis) a division of play during which one player serves)
- [S:](#) (n) **game** ((games) the score at a particular point or the score needed to win) "the game is 6 all"; "he is serving for the game"
- [S:](#) (n) **game** (the flesh of wild animals that is used for food)
- [S:](#) (n) **plot**, [secret plan](#), **game** (a secret scheme to do something (especially something underhand or illegal)) "they concocted a plot to discredit the governor"; "I saw through his little game from the start"
- [S:](#) (n) **game** (the game equipment needed in order to play a particular game) "the child received several games for his birthday"
- [S:](#) (n) **game**, [biz](#) (your occupation or line of work) "he's in the plumbing game"; "she's in show biz"
- [S:](#) (n) **game** (frivolous or trifling behavior) "for actors, memorizing lines is no game"; "for him, life is all fun and games"

Verb

- [S:](#) (v) **bet on**, [back](#), [gage](#), [stake](#), **game**, [punt](#) (place a bet on) "Which horse are you backing?"; "I'm betting on the new horse"

Adjective

- [S:](#) (adj) [crippled](#), [halt](#), [halting](#), [lame](#), [gimpy](#), **game** (disabled in the feet or legs) "a crippled soldier"; "a game leg"
- [S:](#) (adj) **game**, [gamy](#), [gamey](#), [gritty](#), [mettlesome](#), [spirited](#), [spunky](#) (willing to face danger)

Thesaurus-Based Query Expansion (cont'd)

- **Similarity** $sim(u, v)$ between concepts u and v based on
 - **co-occurrence statistics** (e.g., from the Web via Google)

$$sim(u, v) = \frac{df(u \wedge v)}{df(u) + df(v) - df(u \wedge v)}$$

measures **strength of association** (e.g., *car* and *engine*)

- **context overlap**

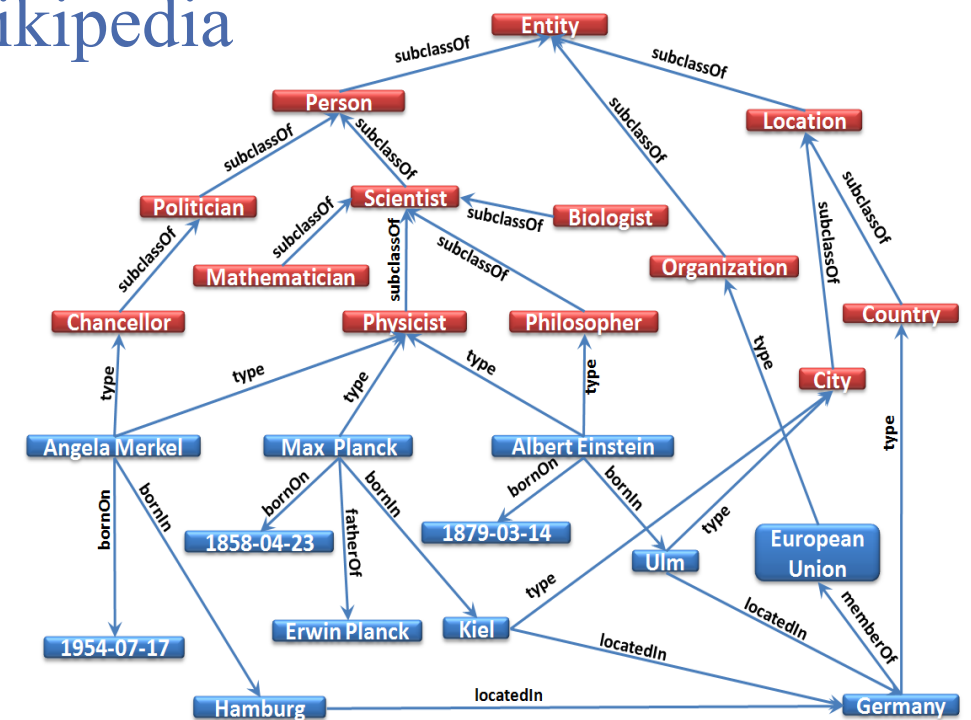
$$sim(u, v) = \frac{|C(u) \cap C(v)|}{|C(u)| + |C(v)| - |C(u) \cap C(v)|}$$

with $C(u)$ as the set of terms that **occur often in the context** of concept u
measures **semantic similarity** (e.g., *car* and *automobile*)

- Expand query by adding **top- r most similar terms** from thesaurus

Ontology-Based Query Expansion

- **YAGO** (<http://www.yago-knowledge.org>) [Hoffart '13]
 - combines knowledge from **WordNet** and **Wikipedia**
 - **114 relations** (e.g., marriedTo, wasBornIn)
 - **2.6M entities** (e.g., Albert_Einstein)
 - **365K classes** (e.g., singer, mathematician)
 - **447M facts** (e.g., Ulm locatedIn Germany)



Ontology-Based Query Expansion (cont'd)

- Similarity between classes u and v based on

- **Leacock-Chodorow Measure**

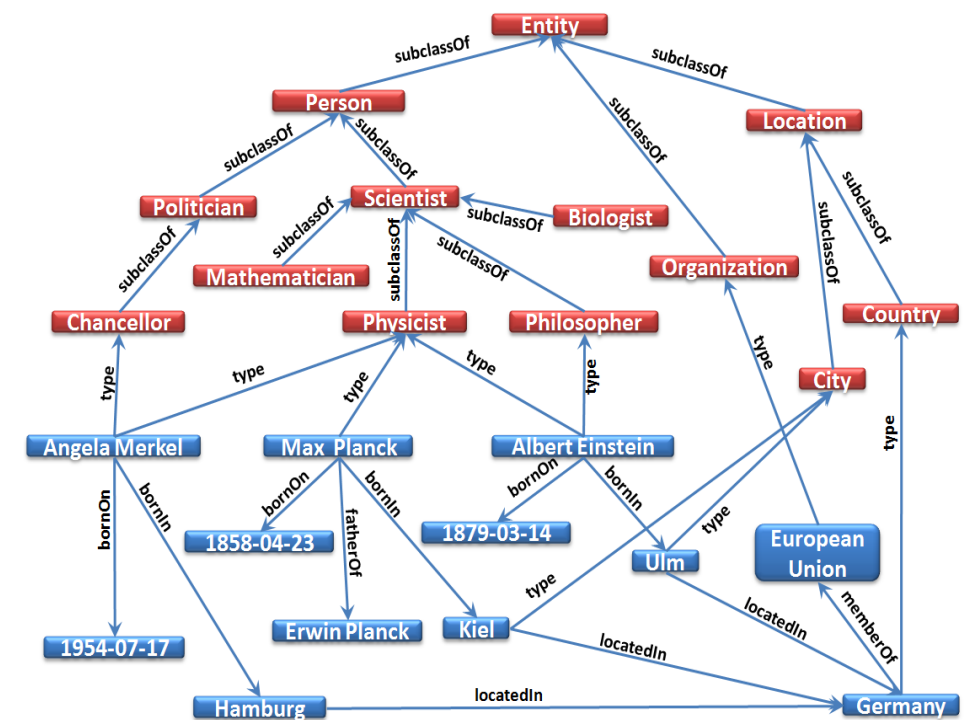
$$\text{sim}(u, v) = -\log \frac{\text{len}(u, v)}{2D}$$

with $\text{len}(u, v)$ as shortest-path-length between u and v and D as depth of the **IS-A hierarchy**

- **Lin Similarity**

$$\text{sim}(u, v) = \frac{2 IC(LCA(u, v))}{IC(u) + IC(v)}$$

with $LCA(u, v)$ as lowest-common-ancestor and $IC(c)$ as information content (e.g., number of instances) of class c



Local Context Analysis

- Retrieve **top- n ranked passages** by breaking initial result documents into smaller passages (e.g., 300 words)
- For each **noun group** c ($\sim$ concept), compute the similarity $sim(q, c)$ between query q and concept c using **TF*IDF variant**

$$sim(q, c) = \prod_{t \in q} \left(\lambda + \frac{\log(f(c, t) idf(c))}{\log n} \right)^{idf(t)}$$

$$f(c, t) = \sum_{j=1}^n tf(c, p_j) \cdot tf(t, p_j)$$

$$idf(t) = \max\left(1, \frac{\log(N/np_t)}{5}\right) \quad idf(c) = \max\left(1, \frac{\log(N/np_c)}{5}\right)$$

with constant λ , p_j as the j -th passage, and np_t and np_c as the number of passages that contain term t and concept c , respectively

Local Context Analysis (cont'd)

- Expand query with **top- m concepts**. Original query terms receive a weight of 2; the i -th concept added is weighted as $(1 - 0.9 \times i / m)$
- Example: Concepts identified for the query “*What are different techniques to create self induced hypnosis*” include *hypnosis, brain wave, ms burns, hallucination, trance, circuit, suggestion, van dyck, behavior, finding, approach, study*
- Full details: [Xu and Croft '96]

Global Context Analysis

- Constructs a **similarity thesaurus** between terms based on the intuition that similar terms co-occur in many documents
- TF*IDF variant with **flipped roles** for terms and documents

$$ITF_d = \log \left(\frac{1}{t_d} \right) \quad \mathbf{t}_d = \frac{(0.5 + 0.5 \frac{tf_{t,d}}{\max_t f_t}) ITF_d}{\sqrt{\sum_{d'} (0.5 + 0.5 \frac{tf_{t,d'}}{\max_t f_t})^2 ITF_{d'}^2}}$$

with **inverse term frequency** ITF_d and term vector $\mathbf{t}$

- **Correlation factor** between terms $\mathbf{t}$ and $\mathbf{t}'$ is computed as

$$c_{\mathbf{t},\mathbf{t}'} = \mathbf{t} \cdot \mathbf{t}'$$

- Query expanded by **top- r terms** most correlated with query terms
- Full details: [Qiu and Frei '93]

2. Relevance Feedback

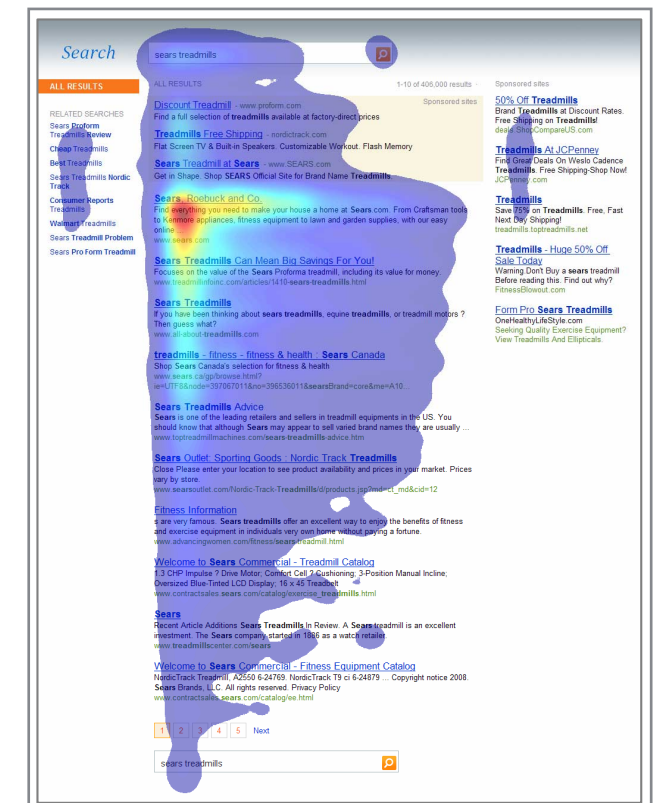
- Idea: Incorporate feedback about **relevant/irrelevant documents**
 - **Explicit relevance feedback** (i.e., user marks documents as +/-)
 - **Implicit relevance feedback** (e.g., based on user's clicks or eye tracking)
 - **Pseudo-relevance feedback** (i.e., consider top- k documents as relevant)
- **Relevance feedback** has been considered in all retrieval models
 - **Vector Space Model** (Rocchio's method)
 - Probabilistic IR (cf. III.3)
 - Language Models (cf. III.4)

Implicit Feedback from Eye Tracking

- **Eye tracking** detects area of the screen that is focused by the user in 60-90% of the cases and distinguishes between
 - Pupil fixation
 - Saccades (abrupt stops)
 - Pupil dilation
 - Scan paths
- **Pupil fixations** mostly user to infer implicit feedback
- **Bias** toward top-ranked search results (receive 60-70% of pupil fixations)
- Possible surrogate: **Pointer movement**



[University of Tampere '07]



[Buscher '10]

Implicit Feedback from Clicks

- Idea: Infer user's preferences based on her clicks in result list

Top-5 Result:

d_1	d_2	d_3	d_4	d_5
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	click
	no click

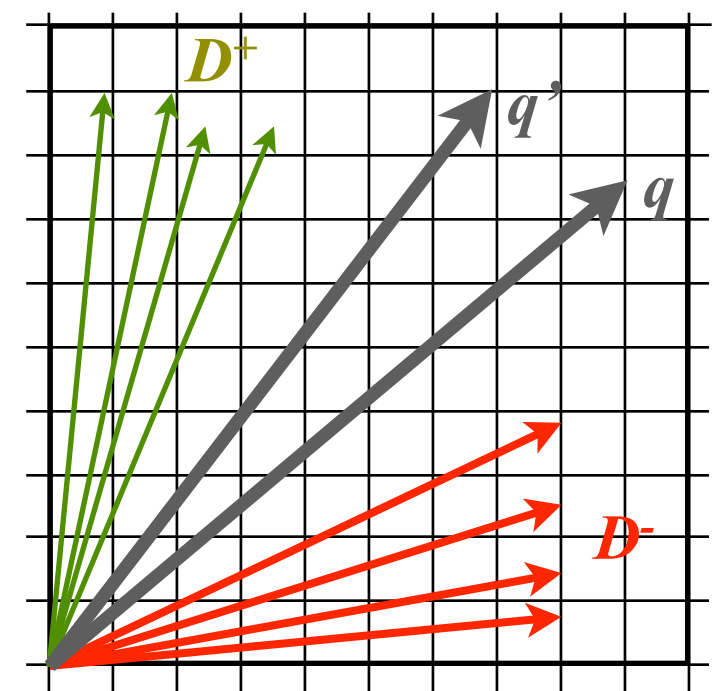
- **Skip-Previous**: $d_2 > d_1$ (i.e., user prefers d_2 over d_1) and $d_5 > d_4$
- **Skip-Above**: $d_2 > d_1$, $d_5 > d_4$, $d_5 > d_3$, and $d_5 > d_1$
- User study showed **reasonable agreement** with explicit feedback provided for (a) title and snippet of result (b) entire document
- Full details: [Joachims '07]

Rocchio's Method

- Rocchio's method considers **relevance feedback** in VSM
- For query q and initial result set D the user provides feedback on **positive documents** $D^+ \subseteq D$ and **negative documents** $D^- \subseteq D$
- **Query vector** q' incorporating feedback is obtained as

$$q' = \alpha q + \frac{\beta}{|D^+|} \sum_{d \in D^+} d - \frac{\gamma}{|D^-|} \sum_{d \in D^-} d$$

with $\alpha, \beta, \gamma \in [0,1]$ and typically $\alpha > \beta > \gamma$



Rocchio's Method (Example)

	t_1	t_2	t_3	t_4	t_5	t_6	R	
d_1	1	0	1	1	0	0	1	$ D^+ = 2$
d_2	1	1	0	1	1	0	1	
d_3	0	0	0	1	1	0	0	$ D^- = 2$
d_4	0	0	1	0	0	0	0	

- Given $\mathbf{q} = (1 \ 0 \ 1 \ 0 \ 0 \ 0)$ we obtain $\mathbf{q}' = (0.9 \ 0.2 \ 0.55 \ 0.25 \ 0.05 \ 0)$ assuming $\alpha = 0.5$, $\beta = 0.4$, $\gamma = 0.3$
- **Multiple feedback iterations** are possible (set $\mathbf{q} = \mathbf{q}'$)

3. Novelty & Diversity

- Retrieval models seen so far (e.g., TF*IDF, LMs) assume that **relevance of documents is independent** from each other
- Problem: **Not a very realistic assumption** in practice due to **(near-)duplicate documents** (e.g., articles about same event)
- Objective: Make sure that the user sees **novel (i.e., non-redundant) information** with every additional result inspected
- Queries are often **ambiguous** (e.g., *jaguar*) with multiple **different information needs behind** them (e.g., car, cat, OS)
- Objective: Make sure that user sees **diverse results** that **cover many of the information needs** possibly behind the query

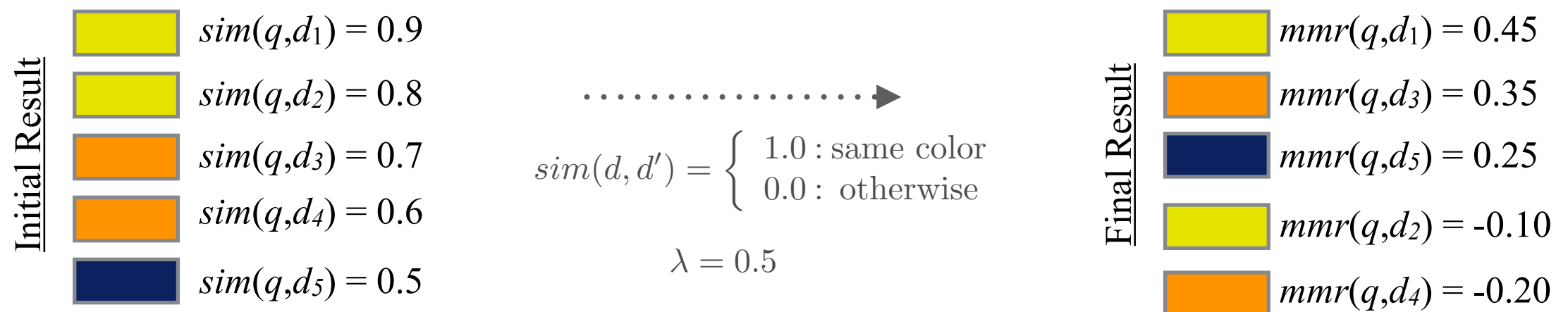
Maximum Marginal Relevance (MMR)

- Intuition: Next result returned d_i should be **relevant to the query** but also **different from the already returned results** $d_1, \dots, d_{i-1}$

$$\arg \max_{d_i \in D} \left(\lambda \operatorname{sim}(q, d_i) - (1 - \lambda) \max_{d_j: 1 \leq j < i} \operatorname{sim}(d_i, d_j) \right)$$

with **tunable parameter** λ and **similarity measure** $\operatorname{sim}(q, d)$

- Usually implemented as **re-ranking** of top- k query results
- Example:



- Full details: [Carbonell and Goldstein '98]

Intent-Aware Selection (IA-Select)

- Queries and documents are **categorized** (e.g., Technology, Sports)
 - $P(c|q)$ as probability that query q refers to topic c
 - $P(R|d, q, c)$ as probability that document d is relevant for q under topic c
- **IA-Select** determines query result $S \in D$ (s.t. $|S| = k$) as

$$\arg \max_S \sum_c P(c|q) \left(1 - \prod_{d \in S} (1 - P(R|d, q, c)) \right)$$

- Intuition: Maximize the probability that **user sees at least one relevant result** for her information need (topic) behind query q
- Problem is **NP-hard** but $(1-1/e)$ -approximation, under certain assumptions, can be determined using a greedy algorithm
- Full details: [Agrawal et al. '09]

Summary of III.6

- **Query expansion**
counters short query length by adding carefully selected terms based on thesaurus, ontology, global or local context
- **Relevance feedback**
can be explicit or implicit (e.g., based on clicks or eye tracking) and is applicable in all retrieval models seen so far
- **Novelty & diversity**
deal with redundancy in query result (e.g., duplicate documents) and ambiguous queries by re-ranking an initial query result

Additional Literature for III.6

- **A. Broder:** *A Taxonomy of Web Search*, SIGIR 1999
- **R. Agrawal, S. Gollapudi, A. Halverson, and S. Ieong:** *Diversifying Search Results*, WSDM 2009
- **G. Buscher, S. Dumais, and E. Cutrell:** *The Good, the Bad, and the Random: An Eye-Tracking Study of Ad Quality in Web Search*, SIGIR 2010
- **J. G. Carbonell and J. Goldstein:** *The Use of MMR, Diversity-Based Reranking for Reordering Documents and Producing Summaries*, SIGIR 1998
- **J. Hoffart, F. M. Suchanek, K. Berberich, G. Weikum:** *YAGO2: A spatially and temporally enhanced knowledge base from Wikipedia*, Artificial Intelligence 194:28-61, 2013
- **T. Joachims, L. Granka, B. Pan, H. Hembrooke, F. Radlinski, and G. Gay:** *Evaluating the accuracy of implicit feedback from clicks and query reformulations in web search*, TOIS 25(2), 2007
- **Y. Qiu and H. P. Frei:** *Concept Based Query Expansion*, SIGIR 1993
- **M. Theobald, R. Schenkel, and G. Weikum:** *Efficient and Self-Tuning Incremental Query Expansion for Top-k Query Processing*, SIGIR 2005
- **J. Xu and B. Croft:** *Query Expansion Using Local and Global Document Analysis*, SIGIR 1996