

## Universal Z3: a model finder for quantified SMT formulas Leonardo de Moura

#### Introduction

#### Quantified SMT formulas.

Applications: synthesis, software verification, ...

forall x. f(x, x) >= x+a, f(a, b) < a, a > 0

### Models as functional programs.

f(x1, x2) = if(x1 = 1 and x2 = 2) then 0 else x1 + 1

#### Online demo at the Z3 website.



#### Orchestrating Decision Engines Deduction at Scale, Germany, 2011

#### Leonardo de Moura and Grant Passmore



#### **Theorem Provers & Satisfiability Checkers**



## **Combining Engines**

## Current SMT solvers provide **a** combination of different engines





## **Combining Engines**



## Opening the "Black Box"

#### Actual feedback provided by Z3 users:

"Could you send me your CNF converter?"
"I want to implement my own search strategy."
"I want to include these rewriting rules in Z3."
"I want to apply a substitution to term t."
"I want to compute the set of implied equalities."

## Push, Assert, Check, Pop

#### Popularized by SMT solvers such as: Simplify. Part of SMT-LIB 2.0 standard.

push, assert(F1), push, assert(F2), check, pop, assert(F3), check

ls F1 and F2 Sat?



## Push, Assert, Check, Pop

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## The Need for "Strategies"

#### Different Strategies for Different Domains.

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#### **Different Strategies for Different Domains.**

From timeout to 0.05 secs...

# Example in Quantified Bit-Vector Logic (QBVF)

Join work with C. Wintersteiger and Y. Hamadi FMCAD 2010

QBVF = Quantifiers + Bit-vectors + uninterpreted functions

Hardware Fixpoint Checks. Given: I[x] and T[x, x'] $\forall x, x' . I[x] \land T^k[x, x'] \rightarrow \exists y, y' . I[y] \land T^{k-1}[y, y']$ 

Ranking function synthesis.

## Hardware Fixpoint Checks



Z3

## **Ranking Function Synthesis**





Z3

## Why is Z3 so fast in these examples?

Z3 is using different engines: rewriting, simplification, model checking, SAT, ...

Z3 is using a customized **strategy**.

We could do it because we have access to the source code.



#### SMT solvers are collections of little engines.

They should provide access to these engines. Users should be able to define their own strategies.



#### Inspired by ideas from:

#### Interactive Theorem Proving: Tactics, Goals, ...

Rushby's Tool Bus.

## Exposing "Little" engines

Simplifier Rewriter **CNF, NNF, SKNF converters Procedures for: Quantifier Elimination Gaussian Elimination Grobner Basis Polynomial Factorization** 

## Goal & Subgoals

#### Goal = set of formulas.



A tactic splits a goal in sub-goals. It also provides a model-builder and a proof-builder.

## "Streams" of sub-goals & Approximation

#### A tactic splits a goal in a "stream" of sub-goals.

The "stream" may be produced on-demand.

It is easy to support over/under approximations.



## In most cases it is not feasible to manually inspect the state of a goal.

#### Probes provide statistics or abstract views of goals.



## High-order Tactics (aka tacticals)

Or tactics that receive other tactics as arguments.

It opens so many possibilities.

Example: Abstract Partial CAD in RAHD More about that in Paul Jackson's talk.

## Lazy SMT as a strategy

#### It is based on the "Boolean-Abstraction" Tactic. AKA (Lazy DNF converter)

## DPLL(T) as a strategy

A common idiom in SMT is: Perform "cheap" theory reasoning during the search. Perform "expensive" theory reasoning after a full Boolean assignment is produced.

These should be parameters to a more general strategy.

## **Decision Engines as Web Services**

#### Communication based on SMT-LIB 2.0 format. + extensions

Basic capability:

"naming" of formulas, goals, tactics, ... (any entity)

Working in progress:  $Z3 \leftrightarrow RAHD$  demo.



Different domains need different strategies.

We must expose the little engines in SMT solvers.

Interaction between different engines is a must.

Users can try their little engines in the context of a much bigger infrastructure.

More transparency.