Towards Deductive Compilation: Implementing a Partial Evaluator Via a Software Verification Tool

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Introduction

Starting Point

Program verification tool (KeY) based on

- Dynamic logic for Java source code
- First-order theorem proving
- Symbolic execution
- Invariant reasoning

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Constructing a specialized program from a verification proof attempt

Overview of Symbolic Execution

```
{a!=null && a.length>0}
h = a.length; ⇐ pc
l = 0;
while (a[(h-l)/2]>0) {
  body
}
rest
```

Overview of Symbolic Execution

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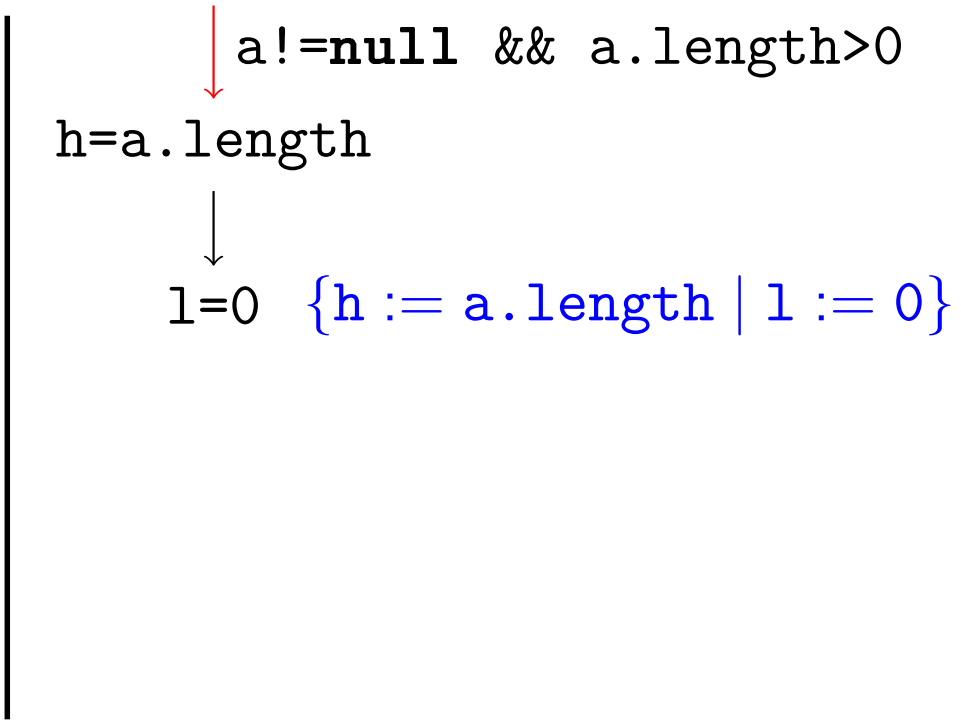

1. Precondition is path condition in SE tree; nodes have symbolic state

Overview of Symbolic Execution

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{a!=null && a.length>0}
int _i = a.length-0; ⇐
int _j = _i/2;
int _k = a[_j];
boolean _g = (_k>0);
while (_g) {
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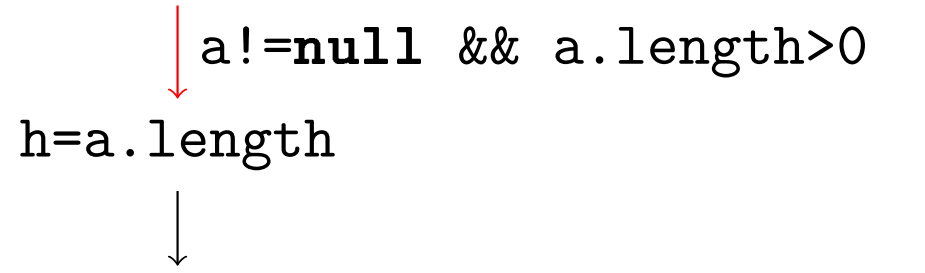
rest
```



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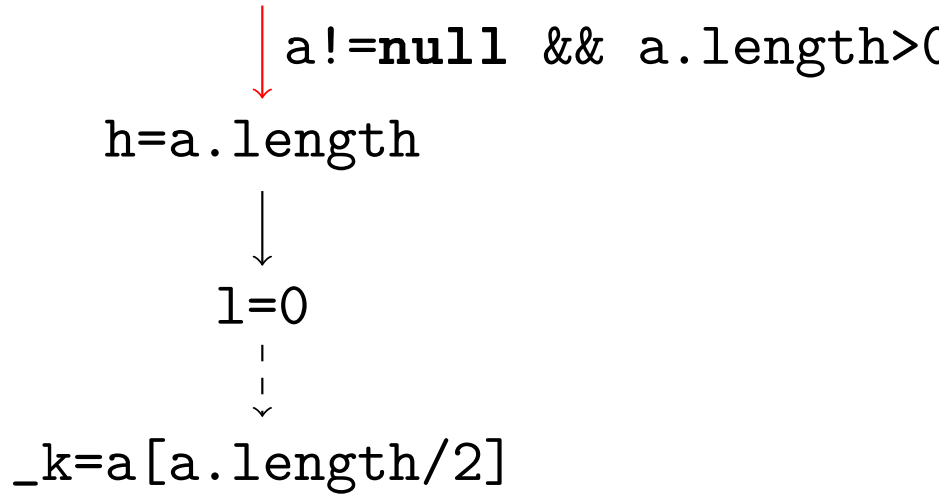

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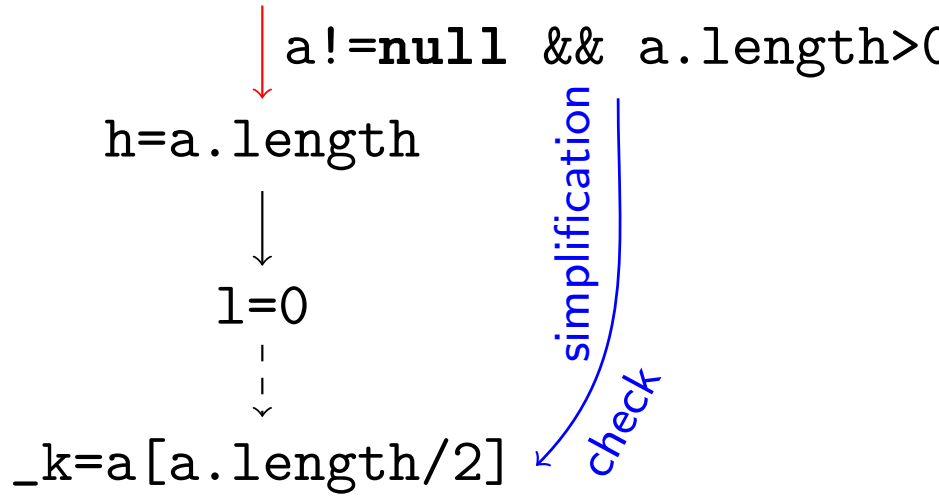

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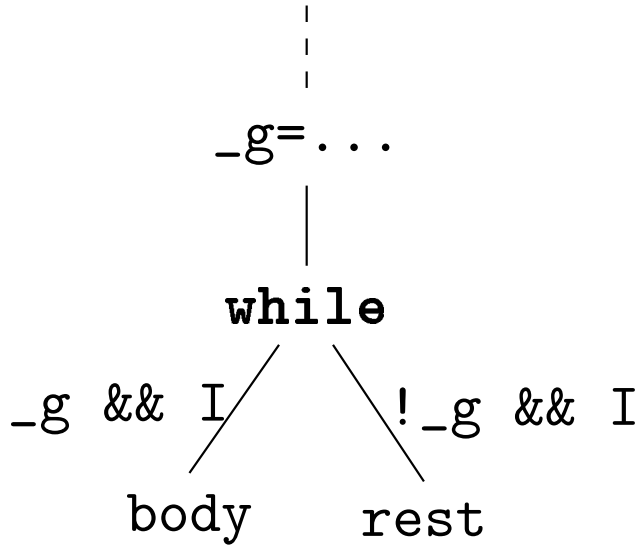

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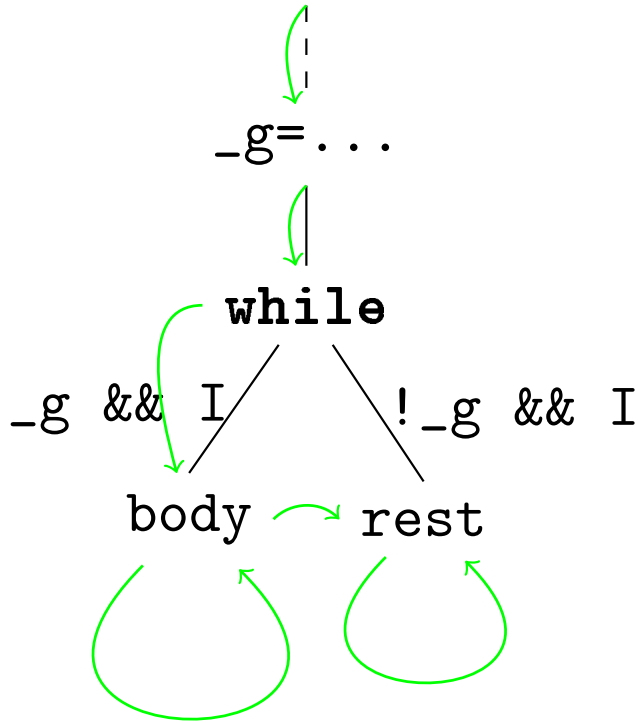

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5. View SE as depth left first AST traversal (inlined first argument of ;)

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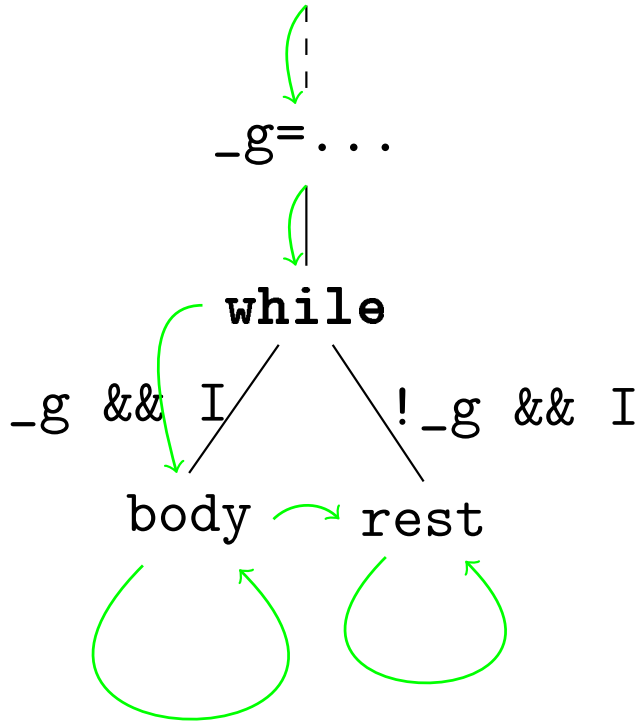

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1. Transformation of complex assignments, symbolic state simplification: single static assignment (SSA) form easily obtainable
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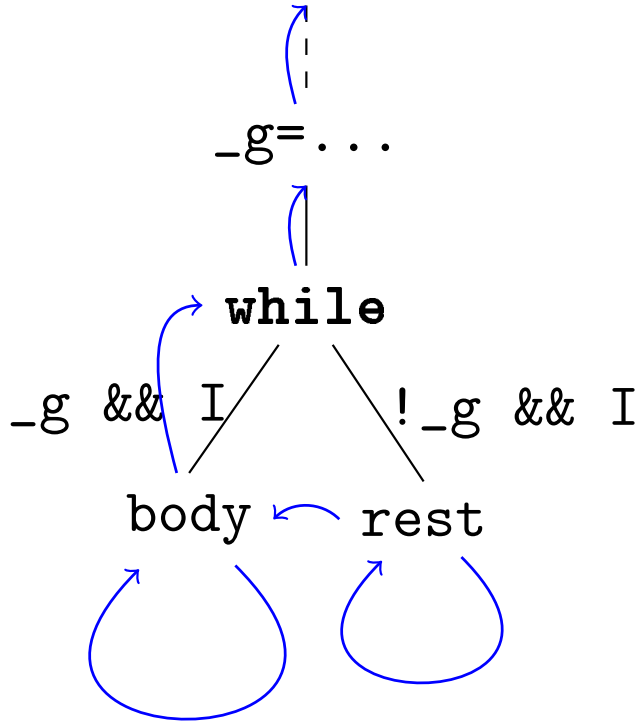

Observations

1. Transformation of complex assignments, symbolic state simplification: single static assignment (SSA) form easily obtainable
2. If strongest postcondition not needed, can use **true** as invariant
3. May synthesize specialized program by bottom-up AST traversal:

   Backward Analysis used variables, etc.
   Program Specialisation dead code elimination, condition evaluation

Program Logic Calculus

Calculus

$$\text{ruleName}\ \frac{\Gamma_1 \Longrightarrow \mathcal{U}_1[p_1] \quad \ldots \quad \Gamma_n \Longrightarrow \mathcal{U}_n[p_n]}{\Gamma \Longrightarrow \mathcal{U}[p]}$$

Notation:

- Γ: path conditions (set of formulas)
- $\mathcal{U}$: update (information from the program has been excuted)
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- rule application from bottom-to-top
- postcondition ignored

Interleaving Symbolic Execution and Partial Evaluation

Proof-Search Space Reduction can be achieved by adding calculus rules performing (or invoking) a basic partial evaluator (FMCO 2009):

- constant propagation
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One reason why this is a good idea:

Proof branching during symbolic execution creates new static input values:

$$\frac{\mathcal{U}(\texttt{b}) \Longrightarrow \mathcal{U}[\texttt{ack=true;r}] \quad \mathcal{U}(\neg\texttt{b}) \Longrightarrow \mathcal{U}[\texttt{ack=false;r}]}{\Longrightarrow \mathcal{U}[\texttt{if (b) \{ack=true;\} else \{ack=false;\} r}]}$$

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Can we extract a specialized program out of a verification proof?

Program Specialization

Extended Symbolic State Node

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Sequent annotated with

$(Fwd)(Bk)$: program analysis and synthesis results from AST traversal

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- $Bk = sp, use$: program information synthesized in backward analysis
  - *sp*: generated specialized program of Java source program p
  - *use*: program variables used in p (or continuation of p)
- In general, *Fwd* and *Bk* could contain other information
  - View as specific pre-/postconditions or constraint system

Program Generation Rules

$$\frac{\Gamma_1 \Longrightarrow \mathcal{U}_1[\mathrm{p}_1] \mid (X_1)(sp_1, use_1) \quad \ldots \quad \Gamma_n \Longrightarrow \mathcal{U}_n[\mathrm{p}_n] \mid (X_n)(sp_n, use_n)}{\Gamma \Longrightarrow \mathcal{U}[\mathrm{p}] \mid (X)(sp, use)}$$

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symb.
exec.

- Java source code executed

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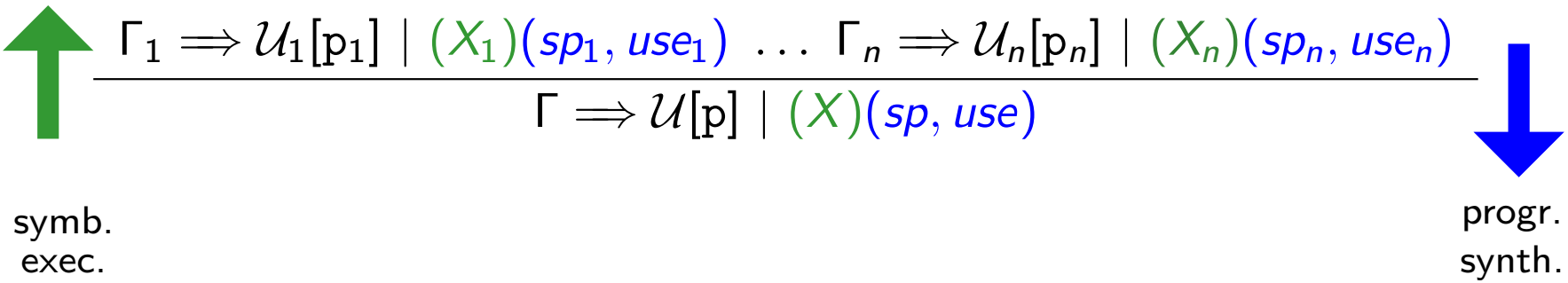

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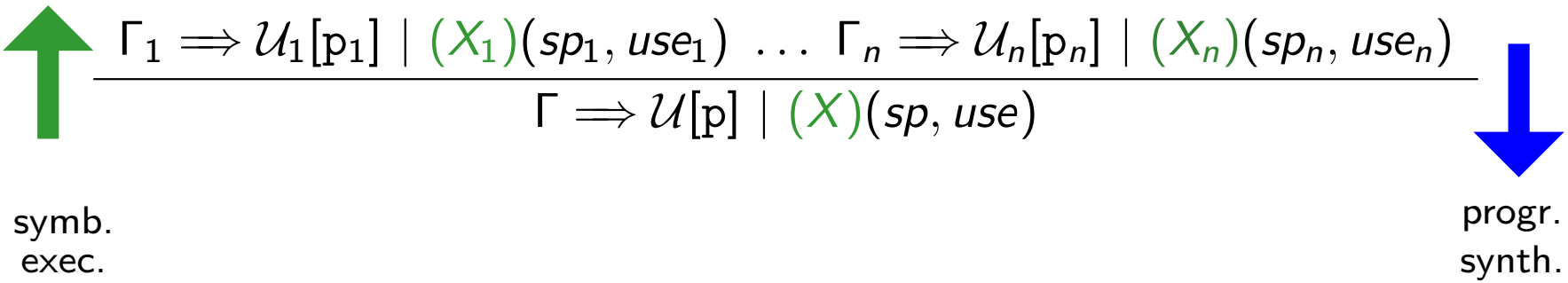

- Java source code executed then specialized program synthesized
- Establishing rule correctness requires to prove bisimulation property of original and specialized program

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$$\text{emptyBox}\ \frac{\Gamma \Longrightarrow \mathcal{U} \mid (X)(\_,\_)}{\Gamma \Longrightarrow \mathcal{U}[] \mid (X)(\mathtt{nop}, X)}$$

- 'initiates' backward program synthesis

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Conditional Rule

conditional

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Generating Specialized Programs containing Loops

loopUnwind

$$\frac{\Gamma \Longrightarrow \mathcal{U}[\texttt{if (b) \{ p; while (b) p\} rest}] \mid (X)\ (\ \overline{\texttt{if(b)\{p; while(b)p\} rest}}\ , \mathit{use})}{\Gamma \Longrightarrow \mathcal{U}[\texttt{while (b) \{p\}; rest}] \mid (X)\ (\ \overline{\texttt{if(b)\{p; while(b)p\} rest}}\ , \mathit{use})}$$

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Loop Invariant Rule

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$$\frac{\begin{array}{l}\Gamma \Longrightarrow \mathcal{U}\mathit{Inv} \\ \Gamma, \mathcal{U}\mathcal{V}_a(\mathit{Inv} \wedge b) \Longrightarrow [\mathtt{p}]\mathit{Inv} \\ \Gamma, \mathcal{U}\mathcal{V}_a(\mathit{Inv} \wedge \neg b) \Longrightarrow [\mathtt{rest}]\end{array}}{\Gamma \Longrightarrow \mathcal{U}[\mathtt{while\ (b)\ \{p\}\ rest}]}$$

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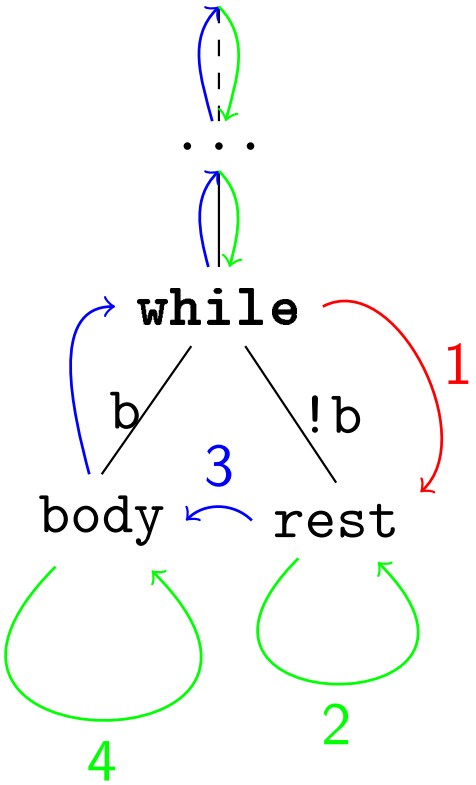
loopInvariantTrue

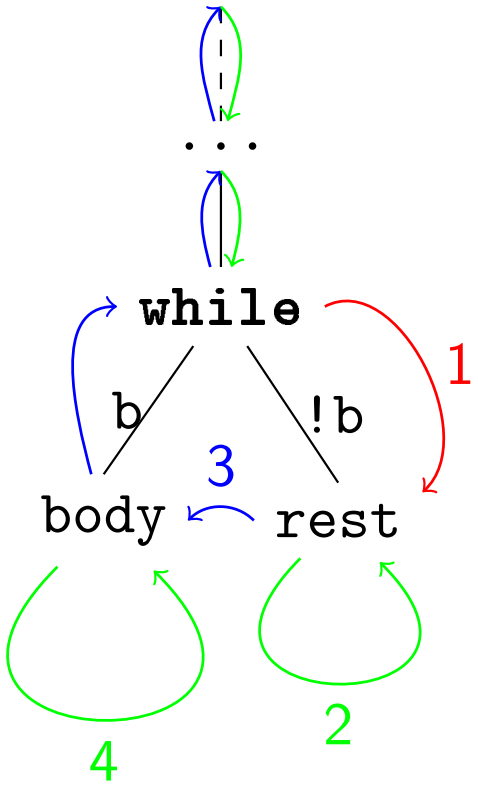
$$\frac{\begin{array}{l}\Gamma, \mathcal{U}\mathcal{V}_a b \Longrightarrow [\mathtt{p}] \mid (X \cup use_{rest} \cup locs(b))\ (\overline{p}, use_{body}) \\ \Gamma, \mathcal{U}\mathcal{V}_a \neg b \Longrightarrow [\mathtt{rest}] \mid (X)\ (\overline{rest}, use_{rest})\end{array}}{\begin{array}{l}\Gamma \Longrightarrow \mathcal{U}[\mathtt{while\ (b)\ \{p\}\ rest}] \\ \qquad \mid (X)\ \left(\ \mathtt{while(b)\{}\overline{\mathtt{p}}\mathtt{\}}\ \overline{\mathtt{rest}}\ , (use_{body} \cup use_{rest} \cup locs(b))\right)\end{array}}$$

In "preserves invariant" branch the program variables used in the continuation of the loop body must be reflected correctly

Work Flow of Synthesizing Loop

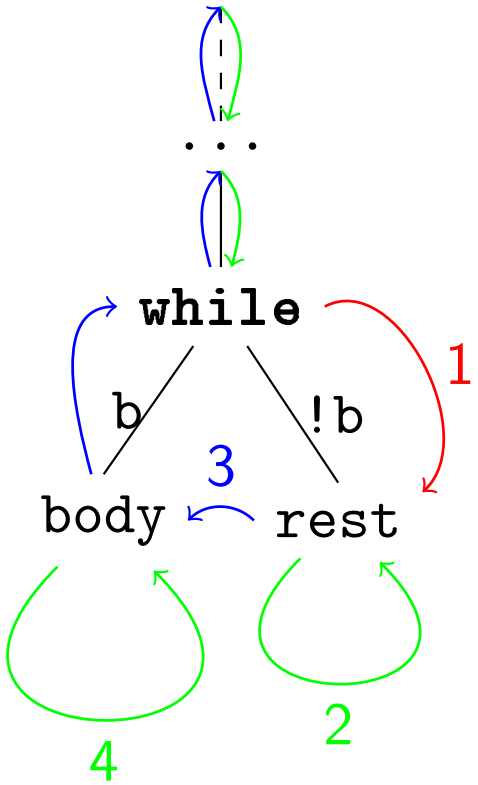


Work Flow of Synthesizing Loop



- Differs from traditional symbolic execution

Work Flow of Synthesizing Loop



- Differs from traditional symbolic execution
- Differs from strict forward/backward static analysis

Example

Original Java Code

```
i = 0;
count = n;
tot = 0;
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Analysis

Example

Original Java Code

```
i = 0;
count = n;
tot = 0;
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Analysis

$$\Longrightarrow [\texttt{i=0;...}] \mid (tot)(sp_0, use_0)$$

Example

Original Java Code

```
i = 0;
count = n;
tot = 0;
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Analysis

$$\frac{\Longrightarrow \{\texttt{i} := 0\}[\texttt{count=n;...}] \mid (\mathit{tot})(\mathit{sp}_1, \mathit{use}_1)}{\Longrightarrow [\texttt{i=0;...}] \mid (\mathit{tot})(\mathit{sp}_0, \mathit{use}_0)}$$

Example

Original Java Code

```
i = 0;
count = n;
tot = 0;
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Analysis

$$\Longrightarrow \{\ldots \,||\, \texttt{count} := \texttt{n}\}[\texttt{tot=0;while(i<=n)}\ldots] \mid (tot)(sp_2, use_2)$$

$$\Longrightarrow \{\texttt{i} := 0\}[\texttt{count=n;}\ldots] \mid (tot)(sp_1, use_1)$$

$$\Longrightarrow [\texttt{i=0;}\ldots] \mid (tot)(sp_0, use_0)$$

Example

Original Java Code

```
i = 0;
count = n;
tot = 0;
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Analysis

$$\Longrightarrow \{\ldots \,||\, \texttt{tot} := 0\}[\texttt{while(i<=n)}\ldots] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\ldots \,||\, \texttt{count} := \texttt{n}\}[\texttt{tot=0;while(i<=n)}\ldots] \mid (tot)(sp_2, use_2)$$

$$\Longrightarrow \{\texttt{i} := 0\}[\texttt{count=n;}\ldots] \mid (tot)(sp_1, use_1)$$

$$\Longrightarrow [\texttt{i=0;}\ldots] \mid (tot)(sp_0, use_0)$$

Example Cont'd: Loop Unwind

$$\Longrightarrow \{\texttt{i} := 0 || \ldots || \texttt{tot} := 0\}[\texttt{while(i<=n)...}] \mid (tot)(sp_3, use_3)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind

$$\frac{\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(i<=n)\{...;if(i>=2 \&\& cpn)...;i++;while...\}}] \mid (tot)(sp_3, use_3)}{\Longrightarrow \{\texttt{i} := 0 || \ldots || \texttt{tot} := 0\}[\texttt{while(i<=n)...}] \mid (tot)(sp_3, use_3)}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind

$$\frac{\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(0<=n)\{...;if(0>=2 \&\& cpn)...;i=0+1;while...\}}] \mid (tot)(sp_3, use_3)}{\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(i<=n)\{...;if(i>=2 \&\& cpn)...;i++;while...\}}] \mid (tot)(sp_3, use_3)}$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots || \texttt{tot} := 0\}[\texttt{while(i<=n)...}] \mid (tot)(sp_3, use_3)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind

$$\Longrightarrow \{\texttt{i} := 0 || \ldots ; \texttt{tot} := 0\}[\texttt{if(0<=n)\{...;tot=0+m;i=1;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(0<=n)\{...;if(0>=2 \&\& cpn)...;i=0+1;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(i<=n)\{...;if(i>=2 \&\& cpn)...;i++;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots || \texttt{tot} := 0\}[\texttt{while(i<=n)...}] \mid (tot)(sp_3, use_3)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind

$$\Longrightarrow \{\texttt{i} := 0 || \ldots || \texttt{tot} := 0\}[\texttt{if(0<=n)\{int m=read();tot=m;i=1;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots ; \texttt{tot} := 0\}[\texttt{if(0<=n)\{...;tot=0+m;i=1;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(0<=n)\{...;if(0>=2 \&\& cpn)...;i=0+1;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots\}[\texttt{if(i<=n)\{...;if(i>=2 \&\& cpn)...;i++;while...\}}] \mid (tot)(sp_3, use_3)$$

$$\Longrightarrow \{\texttt{i} := 0 || \ldots || \texttt{tot} := 0\}[\texttt{while(i<=n)...}] \mid (tot)(sp_3, use_3)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind 2nd Round

$\Longrightarrow \{\ldots\}$[`if(0<=n){int m=read();tot=m;i=1;while...}`] | $(tot)(sp_3, use_3)$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind 2nd Round

$$\frac{\neg(0 <= n) \Longrightarrow \{\ldots\}[] \mid (tot)(nop, tot) \qquad 0 <= n \Longrightarrow \{\ldots\}[\texttt{int m=read();...}] \mid (tot)(sp_4, use_4)}{\Longrightarrow \{\ldots\}[\texttt{if(0<=n)\{int m=read();tot=m;i=1;while...\}}] \mid (tot)(sp_3, use_3)}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind 2nd Round

$$\dfrac{\neg(0 <= n) \Longrightarrow \{\ldots\}[] \mid (tot)(nop, tot) \qquad \dfrac{0 <= n \Longrightarrow \{\ldots\}[\texttt{int m=read();...}] \mid (tot)(sp_4, use_4)}{\ldots}}{\Longrightarrow \{\ldots\}[\texttt{if(0<=n)\{int m=read();tot=m;i=1;while...\}}] \mid (tot)(sp_3, use_3)}$$

$$\dfrac{0 <= n \Longrightarrow \{\ldots \| \texttt{m} := \texttt{read()} \| \texttt{tot} := \texttt{m} \| \texttt{i} := 1\}[\texttt{while(i<=n)...}] \mid (tot)(sp_5, use_5)}{\ldots}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind 2nd Round

$$\dfrac{\neg(0 <= n) \Longrightarrow \{\ldots\}[] \mid (tot)(nop, tot) \qquad \dfrac{\dfrac{0 <= n \Longrightarrow \{\ldots\}[\texttt{if(i<=n)...;while...}] \mid (tot)(sp_5, use_5)}{0 <= n \Longrightarrow \{\ldots \| \texttt{m := read()} \| \texttt{tot := m} \| \texttt{i := 1}\}[\texttt{while(i<=n)...}] \mid (tot)(sp_5, use_5)}}{\ldots} \quad 0 <= n \Longrightarrow \{\ldots\}[\texttt{int m=read();...}] \mid (tot)(sp_4, use_4)}{\Longrightarrow \{\ldots\}[\texttt{if(0<=n)\{int m=read();tot=m;i=1;while...\}}] \mid (tot)(sp_3, use_3)}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Unwind 2nd Round

$$\dfrac{\neg(0 <= n) \Longrightarrow \{\ldots\}[] \mid (tot)(nop, tot) \qquad \dfrac{\dfrac{\dfrac{1 <= n \Longrightarrow \{\ldots \| \texttt{i} := 2\}[\texttt{while(i<=n)...}] \mid (tot)(sp_6, use_6)}{\ldots}}{0 <= n \Longrightarrow \{\ldots\}[\texttt{if(i<=n)...;while...}] \mid (tot)(sp_5, use_5)}}{0 <= n \Longrightarrow \{\ldots \| \texttt{m} := \texttt{read()} \| \texttt{tot} := \texttt{m} \| \texttt{i} := 1\}[\texttt{while(i<=n)...}] \mid (tot)(sp_5, use_5)}}{\ldots}}{\Longrightarrow \{\ldots\}[\texttt{if(0<=n)\{int m=read();tot=m;i=1;while...\}}] \mid (tot)(sp_3, use_3)}$$

$$0 <= n \Longrightarrow \{\ldots\}[\texttt{int m=read();...}] \mid (tot)(sp_4, use_4)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$1 <= n \Longrightarrow \{\ldots \| \texttt{i} := 2\}[\texttt{while(i<=n)...}] \mid (tot)(sp_6, use_6)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$\frac{\ldots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \qquad \ldots, i <= n \Longrightarrow [\texttt{int } \ldots] \mid (tot \cup i \cup tot)(sp_7, use_7)}{1 <= n \Longrightarrow \{\ldots \| \texttt{i} := 2\}[\texttt{while(i<=n)}\ldots] \mid (tot)(sp_6, use_6)}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$\frac{\ldots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \qquad \frac{\ldots \Longrightarrow \{\texttt{m := read()}\}[\texttt{if(cpn)...}] \mid (tot \cup i)(sp_8, use_8)}{\ldots, i <= n \Longrightarrow [\texttt{int ...}] \mid (tot \cup i \cup tot)(sp_7, use_7)}}{1 <= n \Longrightarrow \{\ldots \| \texttt{i := 2}\}[\texttt{while(i<=n)...}] \mid (tot)(sp_6, use_6)}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}{\dots \Longrightarrow \{\texttt{m} := \texttt{read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)} \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)}{1 <= n \Longrightarrow \{\dots \| \texttt{i} := 2\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)}$$

$$\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dfrac{\dfrac{\dots \Longrightarrow \{\dots \| \texttt{tot} := \texttt{tot+m}\}[\texttt{i++;}] \mid (tot \cup i)(sp_{11}, use_{11})}{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}}{\dots \Longrightarrow \{\texttt{m} := \texttt{read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)}}{\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)}}{1 <= n \Longrightarrow \{\dots \| \texttt{i} := 2\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)}$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dfrac{\dfrac{\dfrac{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}{\dots \Longrightarrow \{\texttt{m := read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)}}{\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)}}{\dots \Longrightarrow \{\dots \| \texttt{tot := tot+m}\}[\texttt{i++;}] \mid (tot \cup i)(sp_{11}, use_{11})}}{\dots \Longrightarrow \{\dots \| \texttt{i := i+1}\}[] \mid (tot \cup i)(sp_{12}, use_{12})}$$

$$1 <= n \Longrightarrow \{\dots \| \texttt{i := 2}\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)$$

Original Java Code

```
...
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dfrac{\dfrac{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}{\dots \Longrightarrow \{\texttt{m := read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)} \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)}{\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \quad 1 <= n \Longrightarrow \{\dots \| \texttt{i := 2}\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)}}{\dots \Longrightarrow \{\dots \| \texttt{tot := tot+m}\}[\texttt{i++;}] \mid (tot \cup i)(sp_{11}, use_{11})}}{\dots \Longrightarrow \{\dots \| \texttt{i := i+1}\}[] \mid (tot \cup i)(sp_{12}, use_{12})}$$

Synthesis

- $sp_{12} : nop$ $\qquad$ $use_{12} : \{tot, i\}$

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dfrac{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}{\dots \Longrightarrow \{\texttt{m := read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)}}{\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)}}{1 <= n \Longrightarrow \{\dots \| \texttt{i := 2}\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)}$$

$$\dfrac{\dfrac{\dots \Longrightarrow \{\dots \| \texttt{i := i+1}\}[] \mid (tot \cup i)(sp_{12}, use_{12})}{\dots \Longrightarrow \{\dots \| \texttt{tot := tot+m}\}[\texttt{i++;}] \mid (tot \cup i)(sp_{11}, use_{11})}}{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}$$

Synthesis

- $sp_{12} : nop$ $\qquad use_{12} : \{tot, i\}$
- $sp_{10} : tot = tot + m; i++;$ $\qquad use_{10} : \{tot, i\}$

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dfrac{\dfrac{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}{\dots \Longrightarrow \{\texttt{m := read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)} \quad \dots \Longrightarrow \{\dots \| \texttt{tot := tot+m}\}[\texttt{i++;}] \mid (tot \cup i)(sp_{11}, use_{11})}{\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)} \quad \dots \Longrightarrow \{\dots \| \texttt{i := i+1}\}[] \mid (tot \cup i)(sp_{12}, use_{12})}{1 <= n \Longrightarrow \{\dots \| \texttt{i := 2}\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)}$$

Synthesis

- $sp_{12} : nop$ $\qquad use_{12} : \{tot, i\}$
- $sp_{10} : tot = tot + m; i++;$ $\qquad use_{10} : \{tot, i\}$
- $sp_8 : if(cpn)\{tot = tot + m * 0.9; i++;\}$
  $else\{tot = tot + m; i++;\}$ $\qquad use_8 : \{tot, i, cpn\}$

Example Cont'd: Loop Invariant True

$$\dfrac{\dfrac{\dfrac{\dfrac{\dots, cpn \Longrightarrow \dots \mid (tot \cup i)(sp_9, use_9) \quad \dots, \neg cpn \Longrightarrow \{\dots\}[\texttt{tot=tot+m;}\dots] \mid (tot \cup i)(sp_{10}, use_{10})}{\dots \Longrightarrow \{\texttt{m := read()}\}[\texttt{if(cpn)}\dots] \mid (tot \cup i)(sp_8, use_8)}}{\dots, \neg(i <= n) \Longrightarrow [] \mid (tot)(nop, tot) \quad \dots, i <= n \Longrightarrow [\texttt{int } \dots] \mid (tot \cup i \cup tot)(sp_7, use_7)}}{1 <= n \Longrightarrow \{\dots \| \texttt{i := 2}\}[\texttt{while(i<=n)}\dots] \mid (tot)(sp_6, use_6)}$$

$$\dfrac{\dots \Longrightarrow \{\dots \| \texttt{i := i+1}\}[] \mid (tot \cup i)(sp_{12}, use_{12})}{\dots \Longrightarrow \{\dots \| \texttt{tot := tot+m}\}[\texttt{i++;}] \mid (tot \cup i)(sp_{11}, use_{11})}$$

Synthesis

- $sp_{12} : nop$ $\quad use_{12} : \{tot, i\}$
- $sp_{10} : tot = tot + m; i++;$ $\quad use_{10} : \{tot, i\}$
- $sp_8 : if(cpn)\{tot = tot + m * 0.9; i++;\}$
  $else\{tot = tot + m; i++;\}$ $\quad use_8 : \{tot, i, cpn\}$
- $sp_6 : while(i <= n)\{int\ m = read();$
  $if(cpn)\{tot = tot + m * 0.9; i++;\}$
  $else\{tot = tot + m; i++;\}\}$ $\quad use_6 : \{tot, i, cpn\}$

Specialized Program

Specialized Java Code

```
tot = 0;
if(0 <= n) {
  int m = read();
  tot = m;
  if(1 <= n) {
    int m = read();
    tot = tot + m;
    i = 2;
    while(i <= n) {
      int m = read();
      if (cpn) {
        tot = tot + 0.9 * m;
        i++;
      } else {
        tot = tot + m;
        i++;
      }
    }
  }
}
return tot;
```

Specialized Program

Original Java Code

```
i = 0;
count = n;
tot = 0;
while(i <= count) {
 int m = read();
 if(i >=2 && cpn)
  tot = tot + m * 0.9;
 else
  tot = tot + m;
 i++;
}
return tot;
```

Specialized Java Code

```
tot = 0;
if(0 <= n) {
  int m = read();
  tot = m;
  if(1 <= n) {
    int m = read();
    tot = tot + m;
    i = 2;
    while(i <= n) {
      int m = read();
      if (cpn) {
        tot = tot + 0.9 * m;
        i++;
      } else {
        tot = tot + m;
        i++;
      }
    }
  }
}
return tot;
```

Bytecode Compilation

$$\frac{\Gamma \Longrightarrow \{l := r\}[\texttt{rest}]\ (\overline{rest}, use)}{\Gamma \Longrightarrow [\texttt{l=r;rest}]\ \begin{cases} \texttt{iload r}; \texttt{istore l}; \overline{rest}, ((use - \{l\}) \cup \{r\}) & \text{if } l \in use \\ \overline{rest}, use & \text{otherwise} \end{cases}}$$

Realise a rule-based Java bytecode compiler:

- Change the target language from Java source code to Java bytecode
- Single static assignment form: easy to synthesize bytecode
- Compiler correctness: soundness of program logic + local bisimulation
- Some available optimizations (FO reasoning, partial evaluation):
  - dead code elimination (can't reach unexecuted code in closed branches)
  - type inference
  - safety analysis (avoid creation of exception handlers)
  - constant propagation, expression simplification
  - precise usage, binding time analysis of variables

Summary

- New architecture to construct verified compilers:
  Verification + PE + local transformation = (verified) compiler
- Correctness of symbolic execution rules & bisimulation property guarantee correct specialisation/compilation
- Symbolic execution permits in dynamic analysis at compile time
- First-order reasoning, partial evaluation integrated
  - Infeasible path detection + Interleaving partial evaluation:
    $\Rightarrow$ specialized and optimized programs
- Use-definition chains are maintained to eliminate unused assignments
  - Further analyses can be added
- Contracts (variable import/export) computed automatically:
  compositional (can compile methods independently)
- Implementation in KeY verification system ongoing

Related Work, Outlook

Related Work

- Compiler verification
- Hoare's Grand Challenge "The Verifying Compiler"
  $\Rightarrow$ "The Compiling Verifier"
- Rule-based compilation
- Translation validation of optimizing compilers
- Online partial evaluation
- MSR trace-based compilation

Outlook

- Invariants in recursive calls, parallelize independent code
- Room for heuristics:
  - to unwind or not to unwind
  - merge tails (e.g., by computing product)
- Import information from other tools, e.g., invariants
- Add security/safety properties in asserts or postcondition:
  detect violation and patch with inlined monitors, wrappers, etc.