

Low-Level Code and High-Level Theorems

Sascha Böhme

Technische Universität München, Germany

Joint work with

Eyad Alkassar¹, Ernie Cohen², Kurt Mehlhorn³ and Christine Rizkallah³

¹Universität des Saarlandes, Germany

²European Microsoft Innovation Center, Aachen, Germany

³Max-Planck-Institut für Informatik, Saarbrücken, Germany

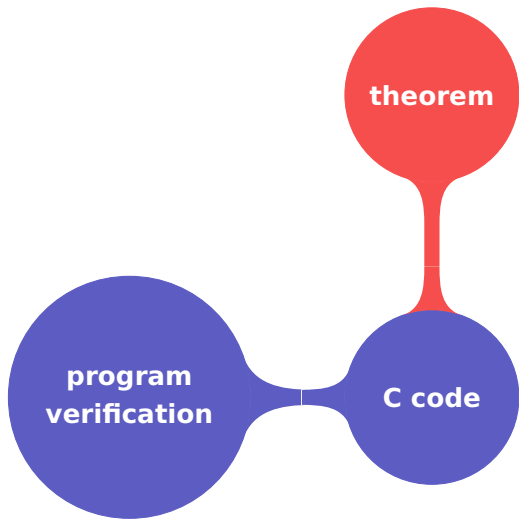


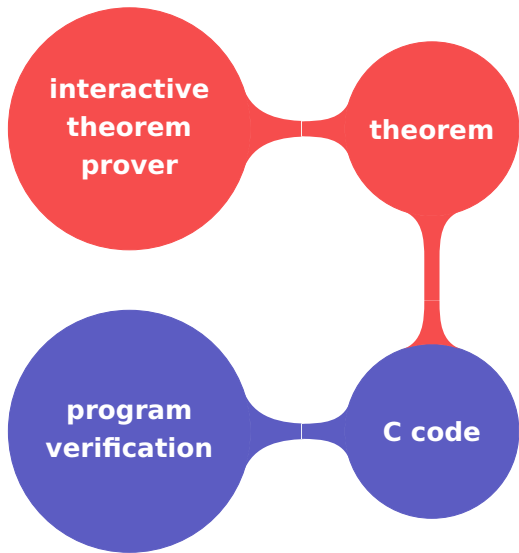
C code

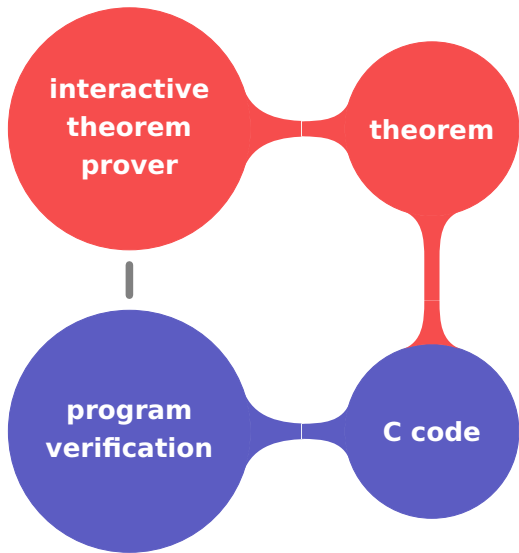
A diagram consisting of two blue circles connected by a narrow neck. The left circle is larger and contains the text "program verification". The right circle is smaller and contains the text "C code".

**program
verification**

C code







Isabelle/HOL

**interactive
theorem
prover**

theorem

**program
verification**

C code

VCC

VCC:

- ▶ assertional verifier for full C
- ▶ first-order logic as specification language
- ▶ fully automatic thanks to Boogie and Z3
- ▶ specification by code annotations
- ▶ function contracts, object invariants
- ▶ ghost code, ghost functions

VCC:

- ▶ assertional verifier for full C
- ▶ first-order logic as specification language
- ▶ fully automatic thanks to Boogie and Z3
- ▶ specification by code annotations
- ▶ function contracts, object invariants
- ▶ ghost code, ghost functions

Isabelle/HOL:

- ▶ interactive theorem prover for higher-order logic
- ▶ rich set of formalized mathematics
- ▶ various automated provers

Isabelle/HOL

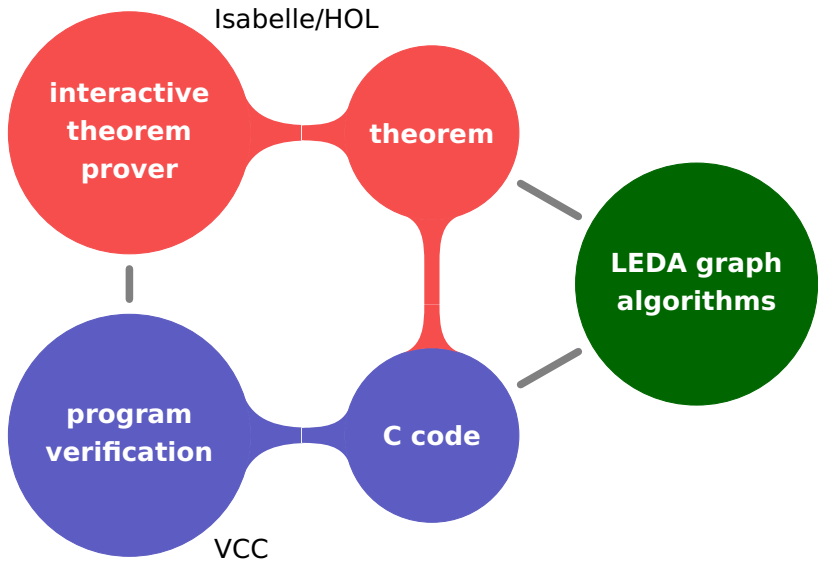
**interactive
theorem
prover**

theorem

**program
verification**

C code

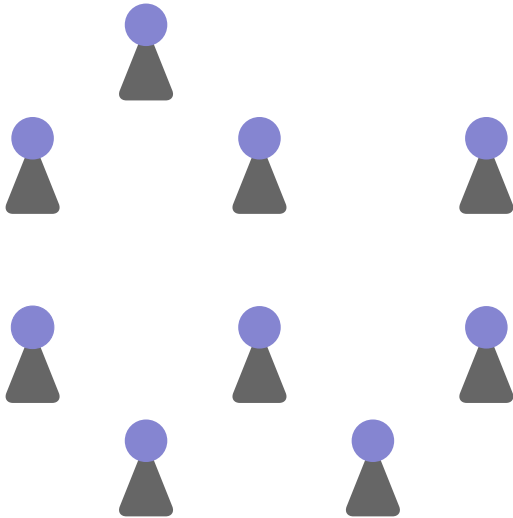
VCC



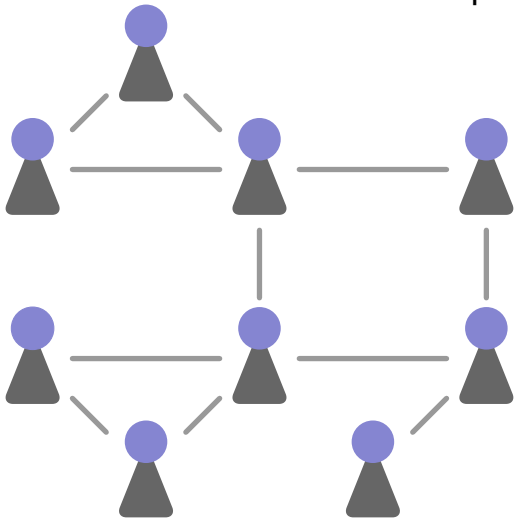


**LEDA graph
algorithms**

Programmers

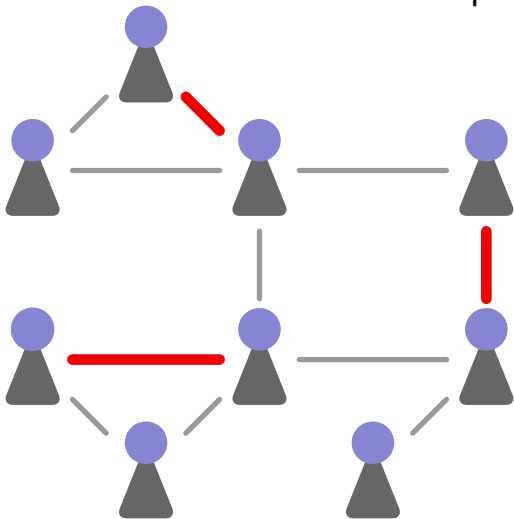


Social programmers Graph



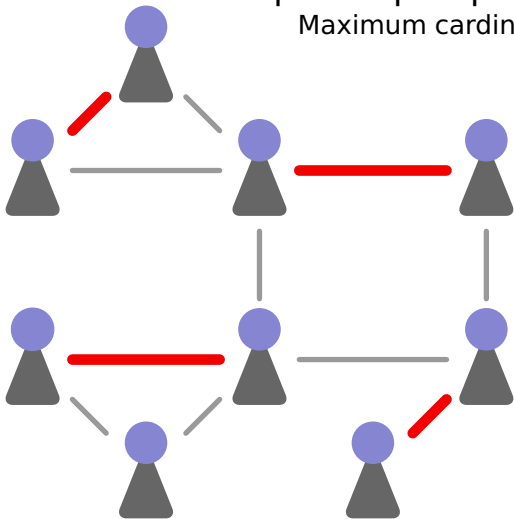
Pair programming

Matching



Optimal pair programming

Maximum cardinality matching



Definitions

Matching:

- ▶ a graph
- ▶ no edge is incident to another edge

Definitions

Matching:

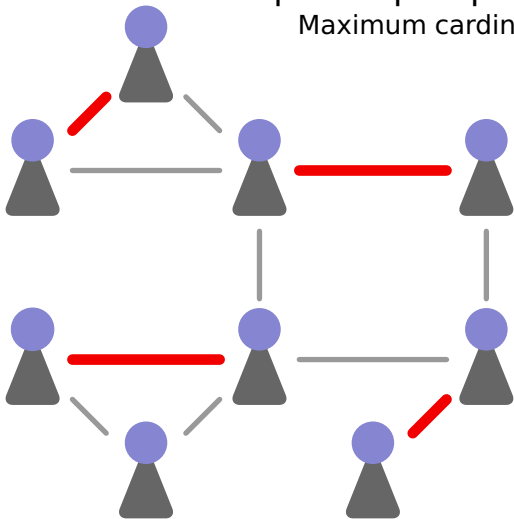
- ▶ a graph
- ▶ no edge is incident to another edge

Odd-set cover:

- ▶ labeling of nodes
- ▶ every edge is incident to a node labeled 1 or connects two nodes labeled i (with $i \geq 2$)

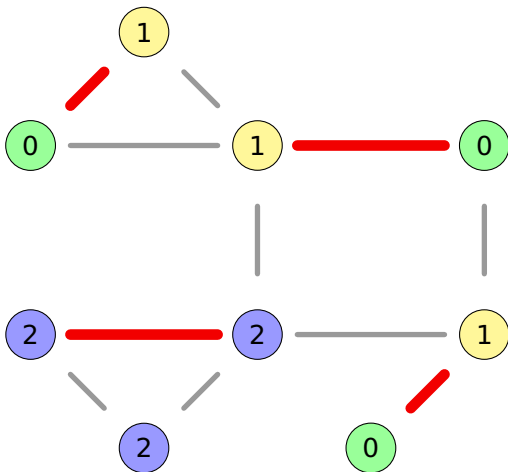
Optimal pair programming

Maximum cardinality matching



Certificate

Odd-set cover



Theorem

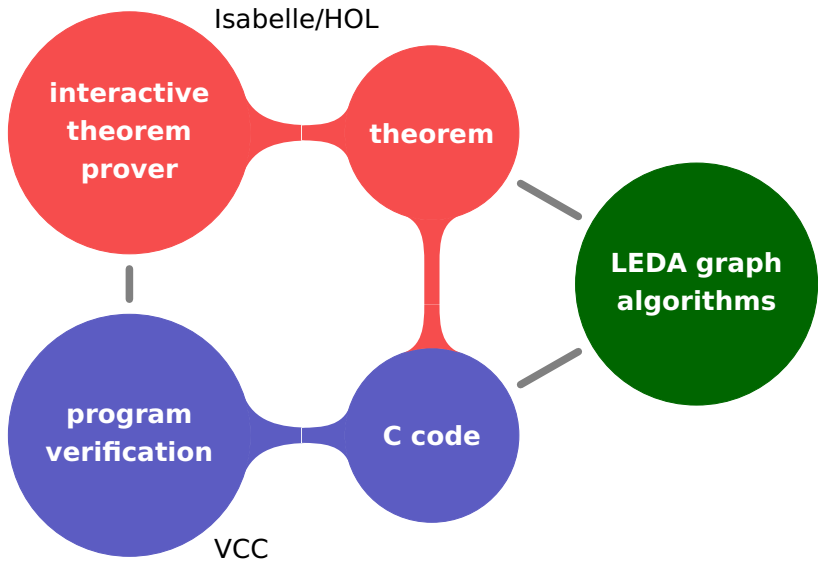
The maximum cardinality of a graph matching is

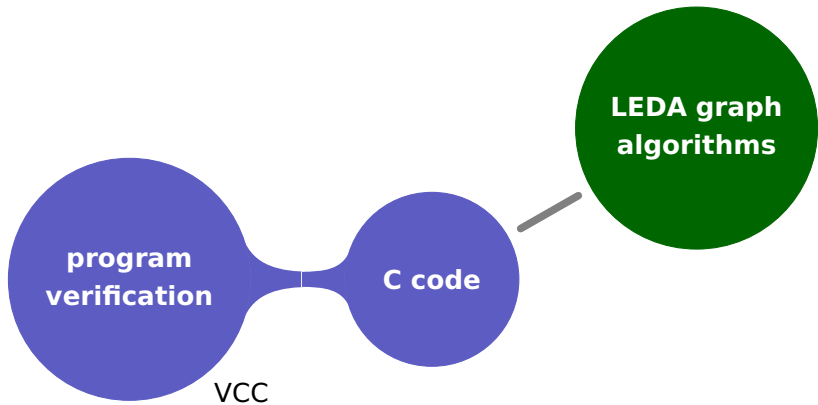
$$n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor$$

where n_i is the number of nodes labeled i by an odd-set cover.



**LEDA graph
algorithms**





Maximum Cardinality Matching Checker

C Code

Maximum Cardinality Matching Checker

C Code

Given:

- ▶ graph G
- ▶ graph M (maximum cardinality matching)
- ▶ labeling OSC (odd-set cover)

Maximum Cardinality Matching Checker

C Code

Given:

- ▶ graph G
- ▶ graph M (maximum cardinality matching)
- ▶ labeling OSC (odd-set cover)

Check:

- ▶ M is a matching
- ▶ M is a subset of G
- ▶ OSC is an odd-set cover of G
- ▶ M is maximal wrt. G and OSC

Maximum Cardinality Matching Checker

C Code

Given:

- ▶ graph G
- ▶ graph M (maximum cardinality matching)
- ▶ labeling OSC (odd-set cover)

Check:

- ▶ M is a matching
- ▶ M is a subset of G
- ▶ OSC is an odd-set cover of G
- ▶ M is maximal wrt. G and OSC

Implementation:

- ▶ straightforward

Maximum Cardinality Matching Checker

Specification

```
struct graph {  
    edge * es; unsigned n_edges, n_nodes;  
  
}
```

Maximum Cardinality Matching Checker

Specification

```
struct graph {  
    edge * es; unsigned n_edges, n_nodes;  
    invariant( $\forall$ (unsigned e; e < n_edges  $\longrightarrow$   
        es[e].s < n_nodes  $\wedge$  es[e].t < n_nodes  $\wedge$   
        es[e].s  $\neq$  es[e].t))  
}
```

Maximum Cardinality Matching Checker

Specification

```
struct graph {
  edge * es; unsigned n_edges, n_nodes;
  invariant( $\forall$ (unsigned e; e < n_edges  $\rightarrow$ 
    es[e].s < n_nodes  $\wedge$  es[e].t < n_nodes  $\wedge$ 
    es[e].s  $\neq$  es[e].t))
}

spec(bool spec_is_osc(graph * G, unsigned * osc)
  returns(...  $\wedge$ 
     $\forall$ (unsigned e; e < G->n_edges  $\rightarrow$ 
      osc[G->es[e].s] = 1  $\vee$  osc[G->es[e].t] = 1  $\vee$ 
      (osc[G->es[e].t] = osc[G->es[e].s]  $\wedge$ 
        osc[G->es[e].t] > 1))));
```


What is proved?

$$\text{check}(G, M, \text{osc}) = \text{true} \iff |M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor$$

What is proved?

$$\text{check}(G, M, \text{osc}) = \text{true} \iff |M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor$$

What is missing?

$$\begin{aligned} & |M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor \longrightarrow \\ & (\forall M'. \text{is_matching}(M') \wedge \text{is_subset}(G, M') \longrightarrow |M'| \leq |M|) \end{aligned}$$

What is proved?

$$\text{check}(G, M, \text{osc}) = \text{true} \iff |M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor$$

What is missing?

$$|M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor \longrightarrow$$
$$(\forall M'. \text{is_matching}(M') \wedge \text{is_subset}(G, M') \longrightarrow |M'| \leq |M|)$$

VCC:

- ▶ good at low-level code verification
- ▶ not much support for high-level proofs

What is proved?

$$\text{check}(G, M, \text{osc}) = \text{true} \iff |M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor$$

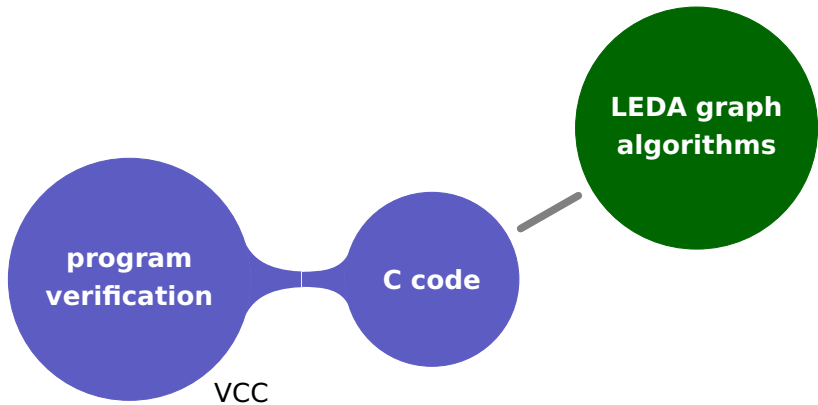
What is missing?

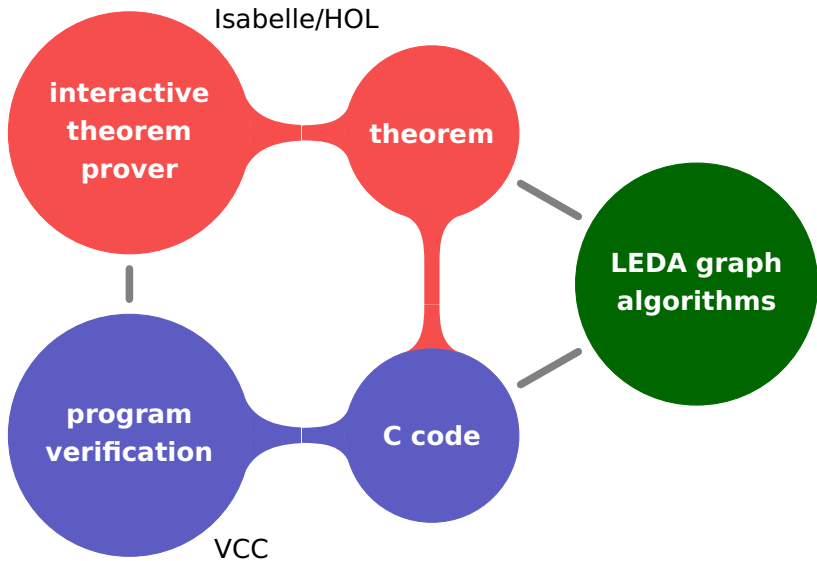
$$\begin{aligned} & |M| = n_1 + \sum_{i \geq 2} \lfloor n_i/2 \rfloor \longrightarrow \\ & (\forall M'. \text{is_matching}(M') \wedge \text{is_subset}(G, M') \longrightarrow |M'| \leq |M|) \end{aligned}$$

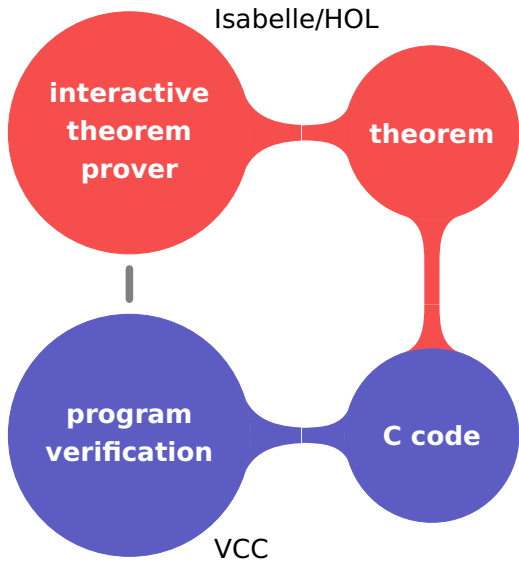
VCC:

- ▶ good at low-level code verification
- ▶ not much support for high-level proofs

Requires abstraction!







VCC

Isabelle/HOL

concrete
property

```
assert(p(x));
```

abstract
property

```
spec(bool P(X) returns(...));
```

concrete
property

```
assert(p(x));
```

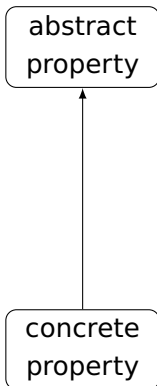
abstract
property

```
spec(bool P(X) returns(...));
```

```
spec(void P_equivalence(x)  
  ensures(p(x)  $\iff$  P(abs(x))));
```

concrete
property

```
assert(p(x));
```



```
spec(bool P(X) returns(...));  
spec(void P_holds(X)  
  ensures(P(X)));
```

```
spec(void P_equivalence(x)  
  ensures(p(x)  $\iff$  P(abs(x))));
```

```
assert(p(x));
```

Isabelle/HOL

formal
proof

definition P where "P(X) = ..."
theorem P_holds: "P(X)" <proof>

VCC

abstract
property

```
spec(bool P(X) returns(...));  
spec(void P_holds(X)  
  ensures(P(X)));
```

```
spec(void P_equivalence(x)  
  ensures(p(x)  $\iff$  P(abs(x))));
```

concrete
property

```
assert(p(x));
```

Maximum Cardinality Matching Checker

vcc

Maximum Cardinality Matching Checker

VCC

```
struct abs_graph {  
    abs_edge es[mathint];  
    mathint n_edges, n_nodes;  
};
```


Maximum Cardinality Matching Checker

VCC

```
struct abs_graph {  
    abs_edge es[mathint];  
    mathint n_edges, n_nodes;  
};  
  
spec(abs_graph abs_g(graph * G) ensures(...);)
```

Maximum Cardinality Matching Checker

VCC

```
struct abs_graph {
    abs_edge es[mathint];
    mathint n_edges, n_nodes;
};

spec(abs_graph abs_g(graph * G) ensures(...));

spec(bool abs_is_osc(abs_graph G, abs_fun osc)
    ensures(...));
```

Maximum Cardinality Matching Checker

VCC

```
struct abs_graph {
    abs_edge es[mathint];
    mathint n_edges, n_nodes;
};

spec(abs_graph abs_g(graph * G) ensures(...));

spec(bool abs_is_osc(abs_graph G, abs_fun osc)
    ensures(...));

void is_osc_equivalence(graph * G, unsigned * osc)
    ensures(
        spec_is_osc(G, osc)  $\iff$ 
        abs_is_osc(abs_g(G), abs_f(osc)));
```

Maximum Cardinality Matching Checker

Isabelle/HOL

Maximum Cardinality Matching Checker

Isabelle/HOL

```
record abs_graph =  
  es :: int ⇒ abs_edge  
  n_edges, n_nodes :: int
```

Maximum Cardinality Matching Checker

Isabelle/HOL

```
record abs_graph =  
  es :: int  $\Rightarrow$  abs_edge  
  n_edges, n_nodes :: int
```

```
definition abs_is_osc where "abs_is_osc G osc =  
  (...  $\wedge$   
  ( $\forall e. 0 \leq e \wedge e < n\_edges\ G \longrightarrow$   
    osc (s (es G e)) = 1  $\vee$  osc (t (es G e)) = 1  $\vee$   
    (osc (t (es G e)) = osc (s (es G e))  $\wedge$  osc (t (es G e)) > 1)))"
```

Maximum Cardinality Matching Checker

Isabelle/HOL

```
record abs_graph =  
  es :: int  $\Rightarrow$  abs_edge  
  n_edges, n_nodes :: int
```

```
definition abs_is_osc where "abs_is_osc G osc =  
  (...  $\wedge$   
  ( $\forall e. 0 \leq e \wedge e < n\_edges\ G \longrightarrow$   
    osc (s (es G e)) = 1  $\vee$  osc (t (es G e)) = 1  $\vee$   
    (osc (t (es G e)) = osc (s (es G e))  $\wedge$  osc (t (es G e)) > 1)))"
```

theorem

```
"|M| = n1 +  $\sum_{i \geq 2} \lfloor n_i/2 \rfloor \longrightarrow$   
( $\forall M'. is\_matching(M') \wedge is\_subset(G, M') \longrightarrow |M'| \leq |M|$ )"  
  <proof>
```

Combination of VCC and Isabelle/HOL

- ▶ combines the best of both worlds
- ▶ low-level code verification with VCC
- ▶ high-level mathematical reasoning with Isabelle/HOL
- ▶ sound combination
- ▶ clean separation of concepts

Isabelle/HOL

**interactive
theorem
prover**

theorem

**program
verification**

C code

VCC

