

Exercices (session 1)

Exercice 1

Weak Consensus Algorithm

Algorithm of process p with input value v

begin

write (p, v)

snapshot

let $\mathbf{View} = ((p_1, v_{p_1}), \dots, (p_k, v_{p_k}))$ */*the view of p */*

write (p, \mathbf{View})

snapshot

let $\mathbf{W} = ((p_1, \mathbf{View}_{p_1}), \dots, (p_m, \mathbf{View}_{p_m}))$ */*the meta-view of p */*

let $\mathbf{View}^* = \bigcap_{i=1, \dots, m} \mathbf{View}_{p_i}$ */*smallest view in meta-view*/*

if for every $i \in [1, n]$ such that $v_i \in \mathbf{View}^*$, $\mathbf{View}_i \in \mathbf{W}$ holds

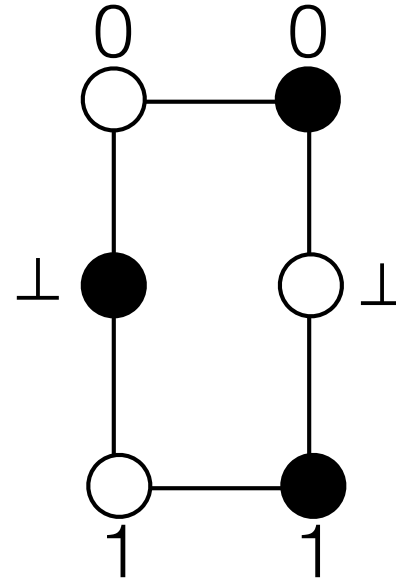
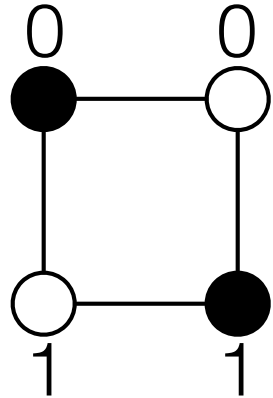
then decide smallest value in \mathbf{View}^*

else decide \perp

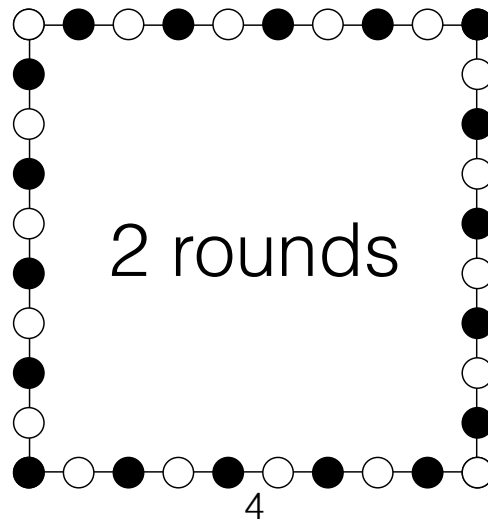
end

Input/Output Complexes of Weak Consensus

Input
Complex



Output
Complex



Questions

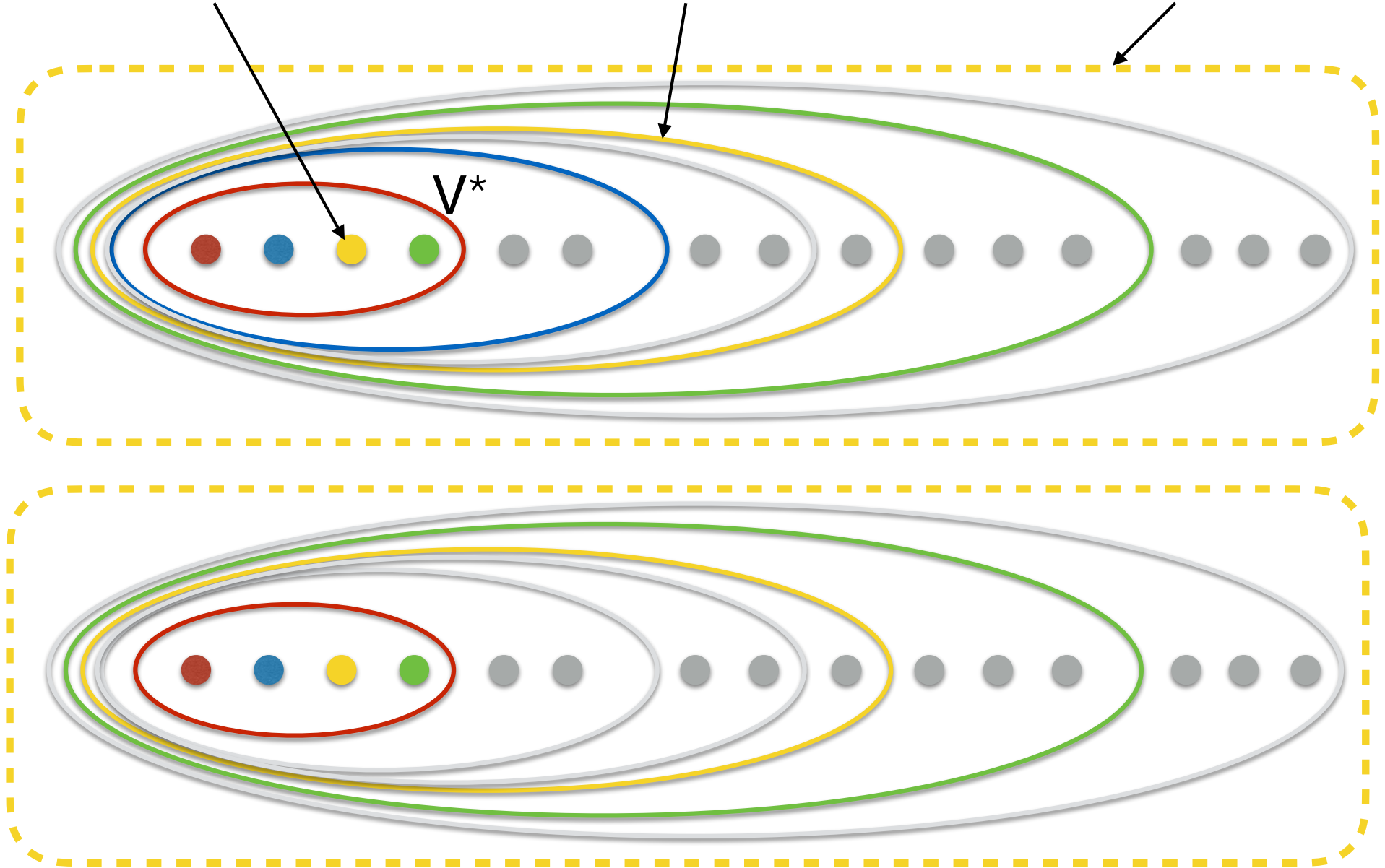
1. In the case of 2 processes, what is the protocol complex P_1 after one write/snapshot instruction, and what is the protocol complex P_2 after two write/snapshot instructions?
2. Explain what one can map P_2 to the output complex, but not P_1 (for ID-oblivious algorithms).

Intuition

my value val

my view $View$

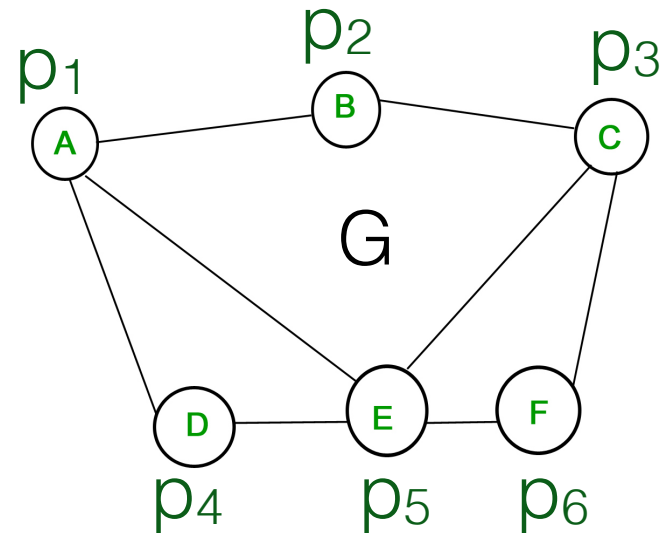
my meta-view W



Exercice 2

Setting

- Processes occupy nodes of a graph G
- Synchronous model
- Communication by messages
- No failures



Domination Number

A dominating set in $G=(V,E)$ is a set $D \subseteq V$ such that every node not in D has a neighbor in D .

Definition G has dominating number d if the minimum size of a dominating set in G is d .

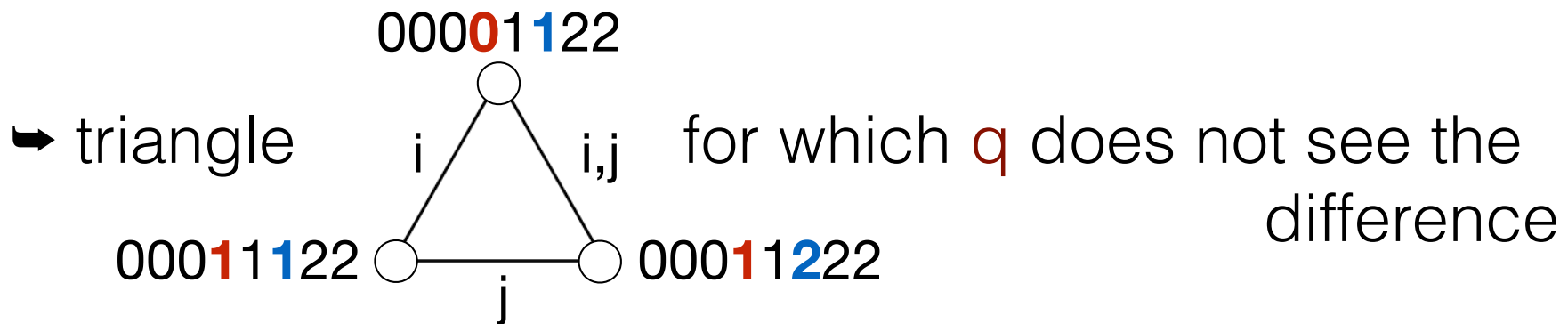
Questions

1. Assume $m = n$ possible input values. Show that k -set agreement in G requires at least r rounds where r is the smallest integer such that G^r has dominating number $\leq k$.
2. Assume $m = 3$ possible input values. Show that 2-set agreement in G requires at least r rounds where r is the smallest integer such that G^r has dominating number ≤ 2 .

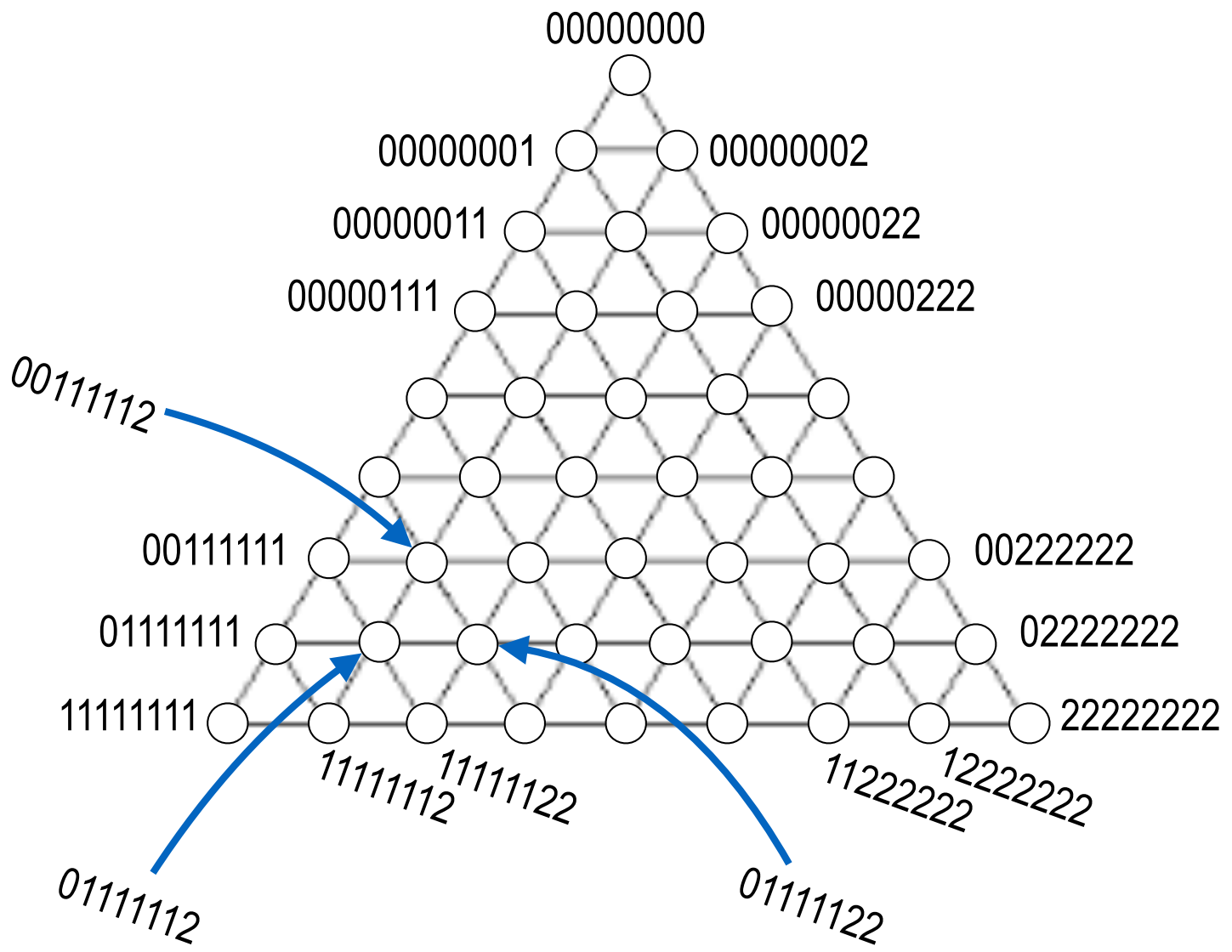
$m=3$ and $k=2$

Input configuration: $v_1v_2\dots v_n$ with $v_i \in \{0,1,2\}$

For every i,j , there exists process q that is not dominated by $\{p_i, p_j\}$.

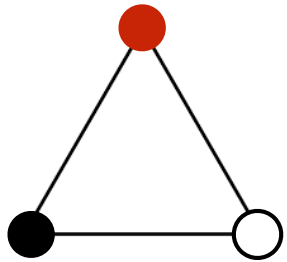


These triangles can be glued together

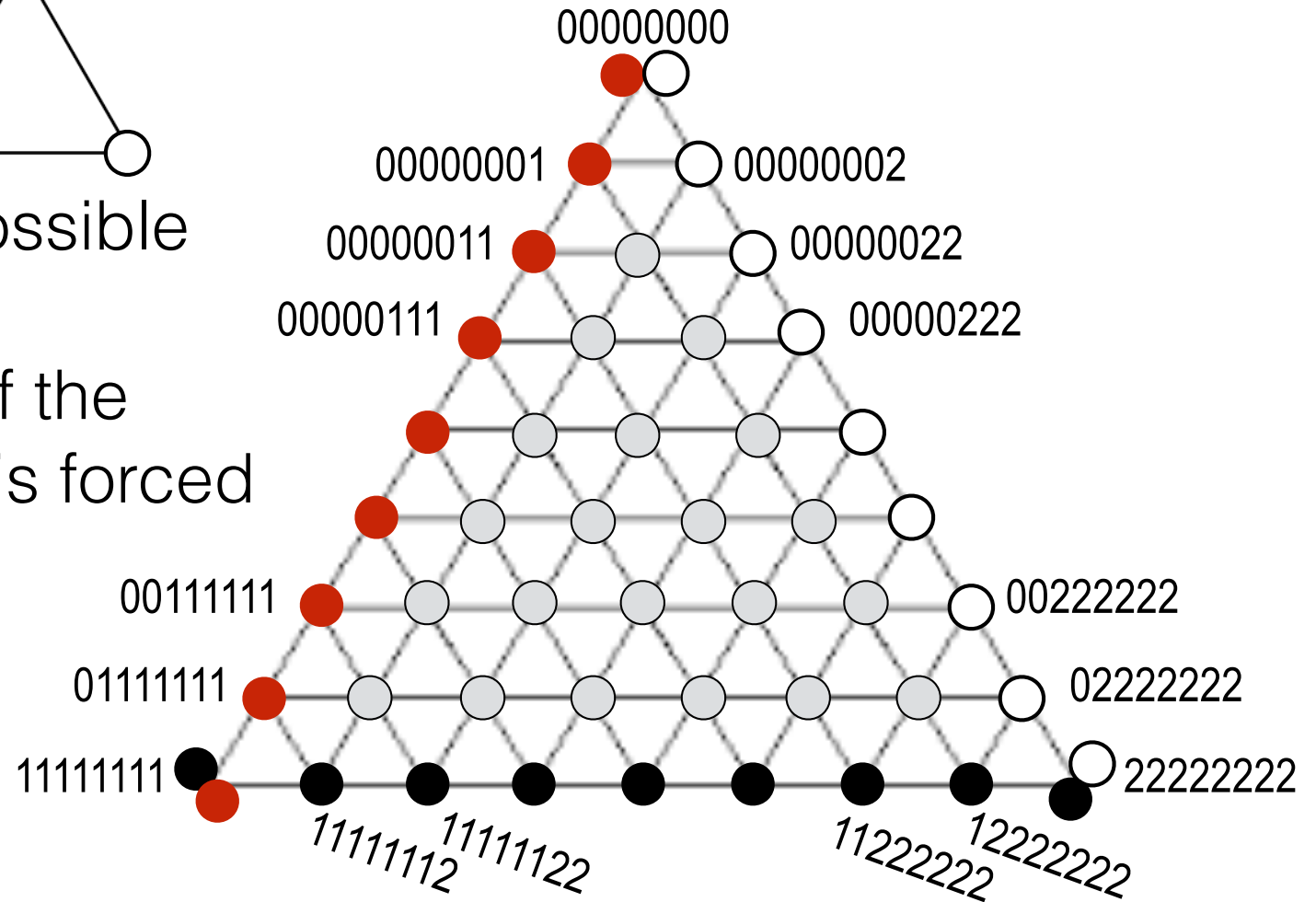


Assume existence of an algorithm.

⇒ Color each node by the discarded color: 0 1 2
 ● ○ ●

⇒ Remark: 
Impossible

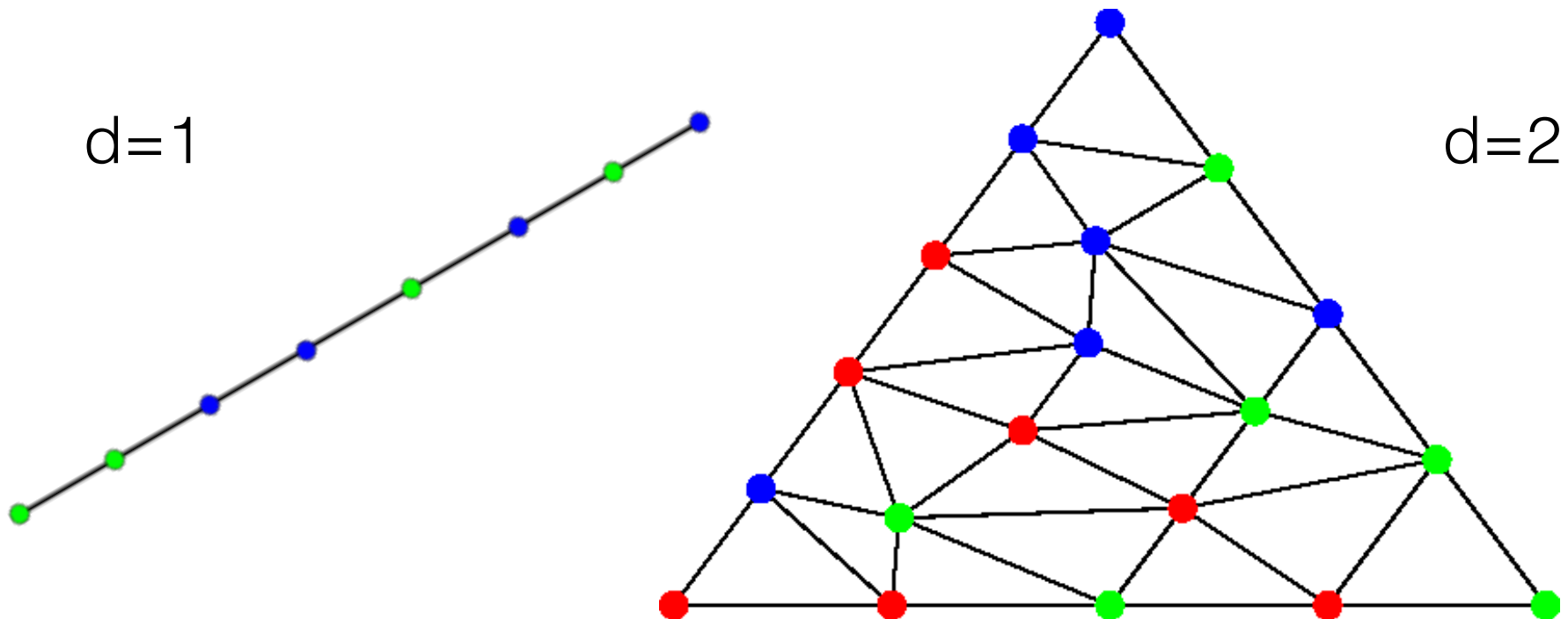
The coloring of the border nodes is forced



Claim: There must exist a triangle with the 3 colors.

Sperner's Lemma

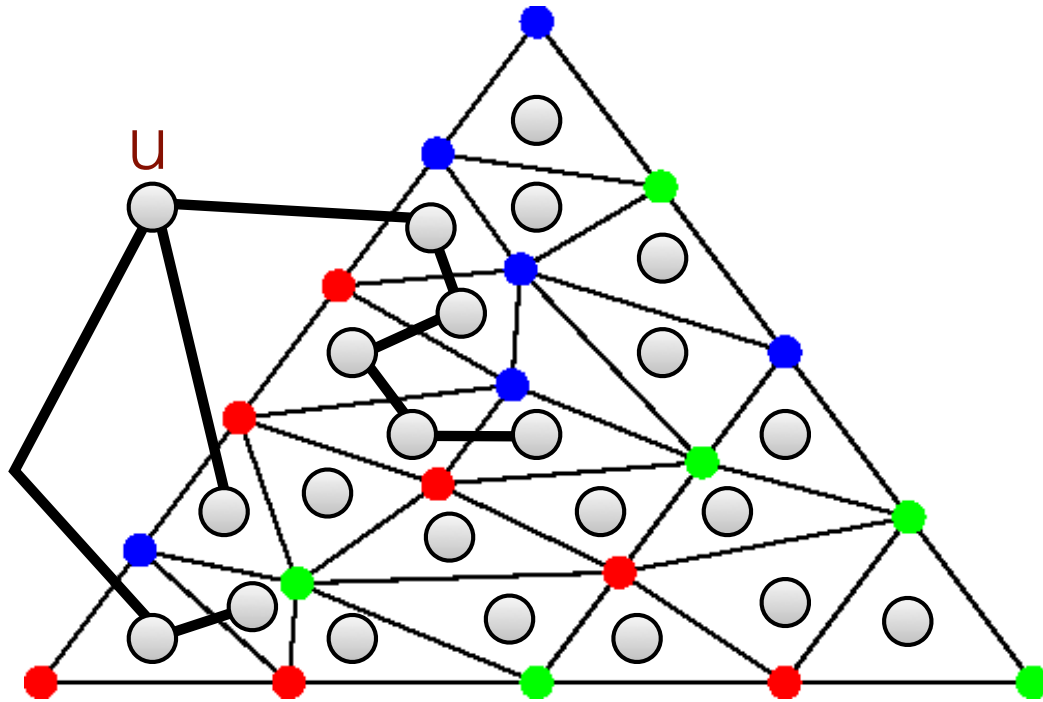
Lemma Every Sperner coloring of a triangulation of an d -dimensional simplex contains a cell colored with a complete set of colors.



Proof sketch

$$V(G) = \{\circ\}$$

$$E(G) = \left\{ \begin{array}{c} \bullet \\ \text{---} \circ \text{---} \circ \\ \bullet \end{array} \right\}$$



- By induction on d , $\deg(u)$ is odd
- $\sum_{v \in V(G)} \deg(v) = 2 |E(G)|$
- triangles with 1 or 2 colors induce nodes with even degrees (0 or 2)



odd number of
3-colored triangles



Exercice 3

Renaming

- n processes start with unique names taken from a large name space $[1, N]$
- they must decide new unique names from a name space $[1, m]$ as small as possible.
- **Theorem** Renaming with $m = 2n - 1$ names is possible wait-free

Renaming Algorithm

Algorithm for process p_i with initial name x_i

begin

$y \leftarrow 1$ */* p_i will try to rename itself y */*

stop \leftarrow false

while stop = false do

 write(x_i, y) in p_i 's register (erasing old value)

$S \leftarrow$ snapshot all registers

 let $S = \{(x_j, y_j) : j \in J\}$ for some $J \subseteq \{1, \dots, n\}$

 if $\nexists j \in J \setminus \{i\}$ such that $y = y_j$ then

 newname $\leftarrow y$ */* p_i adopts y as new name */*

 stop \leftarrow true

 else

$r \leftarrow$ rank of x_i in $\{x_j, j \in J\}$

$y \leftarrow r^{\text{th}}$ integer not in $\{y_j, j \in J \setminus \{i\}\}$

end

Questions

1. Show that no two processes decide on the same new name
2. Show that the new names are in the range $[1, 2n-1]$
3. Show that every correct process terminates