Beyond classical circuit design lecture 12

Metastability

storage element:

can store stable 0 & 1

potentially also stores a third metastable state

Remember: storage loops



Storage loop



Stable output 0



Stable output 1



Stable states



Mestastable state



Mestastable state engineering





Transient behavior





Propagation



read during non-resolved time



Transient behavior







Propagation



read during transition time, if transition to 0



causes:

- violation of setup/hold times
- induced by faults (e.g. particle hits)

Clock domain crossings



Uncorrelated phase differences

Clock domain crossings



multiple data rails

Clock domain crossings



multiple data rails: handshaking -> correlation

Resolving phase





Resolving phase













$$y(t) = -Ax(t) - RC\frac{dy(t)}{dt}$$

$$x(t) = -Ay(t) - RC\frac{dx(t)}{dt}$$
 Laplace

$$Y(s) = -AX(s) - RC(sY(s) - y(0))$$
$$X(s) = -AY(s) - RC(sX(s) - x(0))$$

$$Y(s) = -AX(s) - RC(sY(s) - y(0))$$
$$X(s) = -AY(s) - RC(sX(s) - x(0)) \longrightarrow$$

$$Y = \frac{A^2}{(1+s\tau)^2}Y - \frac{A\tau x(0)}{(1+s\tau)^2} + \frac{\tau y(0)}{1+s\tau} \longrightarrow$$

$$Y(1 - \frac{A^2}{(1+s\tau)^2}) = -\frac{A\tau x(0)}{(1+s\tau)^2} + \frac{\tau y(0)}{1+s\tau}$$





$$y = \frac{1}{2} \left((y(0) - x(0))e^{\frac{A-1}{\tau}t} + (y(0) + x(0))e^{-\frac{A+1}{\tau}t} \right)$$





 $y = \frac{1}{2} \left((y(0) - x(0))e^{\frac{A-1}{\tau}t} + (y(0) + x(0))e^{-\frac{A+1}{\tau}t} \right)$

...dominant term

$$y = \frac{1}{2} \left((y(0) - x(0))e^{\frac{A-1}{\tau}t} \right)$$



If y crossed some boundaries -> resolves quickly

How long does it need to reach those?



$$\ln\left(\frac{2B}{|y(0)-x(0)|}\right)\frac{\tau}{A-1} = t$$



Resolving (1)

$$\ln\left(\frac{2B}{|y(0)-x(0)|}\right)\frac{\tau}{A-1} \le T_{clk} - T_{offset}$$



Resolving (2)

$$\ln\left(\frac{2B}{|y(0)-x(0)|}\right)\frac{\tau}{A-1} \in T_{clk} - T_{offset} + \left[-\Delta, \Delta\right]$$



y(0) - x(0)

Depends on phase relation of input change to clock transition.

Several model assumptions to quantify it.

Literature: typically exponentially/uniformly distributed input changes & linear change over time.

MTBU

upset [here, (1)]: if metastability resolves after next tick

MTBU
$$\propto e^{\frac{A-1}{\tau}(T_{clk}-T_{offset})}$$

increase T_{clk} by stacking flip-flops -> synchronizer chains

MTBU

upset [alternative, (2)]: if metastability resolves **around** next tick

better, but still:

MTBU
$$\propto e^{\frac{A-1}{\tau}(T_{clk}-T_{offset})}$$

Impossibility Result

Marino: "General theory of metastable operation", 1981.

Thm. Any bistable element must have executions with arbitrarily long delays until a stable 0 or 1 state is reached.

Impossibility Result

System model: differential equation on continuous system space.

Proof idea: topological.

- 0 & 1 bounded time attractors disconnected regions in system space.
- executions: continuous traces in system space.
- -> must cross non-attractor region

Impossibility Result

Implies impossibility of metastability-free bistable elements by reduction:

arbiter, inertial delay, flip-flop, latch, C-Element, etc.

(One-shot) Arbiter



Initially: all 0.

Input: at most one 0-1 transition at A or B or both.

Arbiter Properties

Mutex. Either gA makes 0-1 transition or gB but never both.

Bounded Time: Output transitions occur at most T1 time after the first input transition.

Validity. If A/B transition at least T2 time before B/A transition -> gA/gB transition occurs