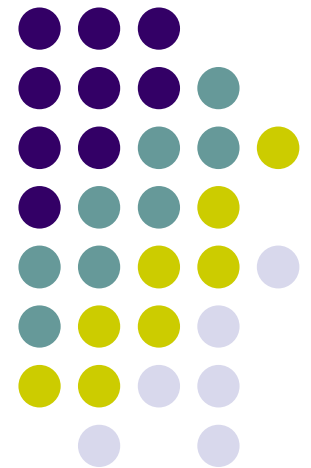
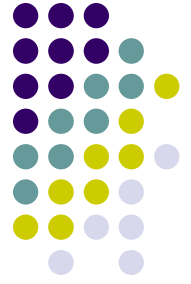


Cloud Design and Implementation

Cheng Li
MPI-SWS
Nov 9th, 2010





Modern Computing

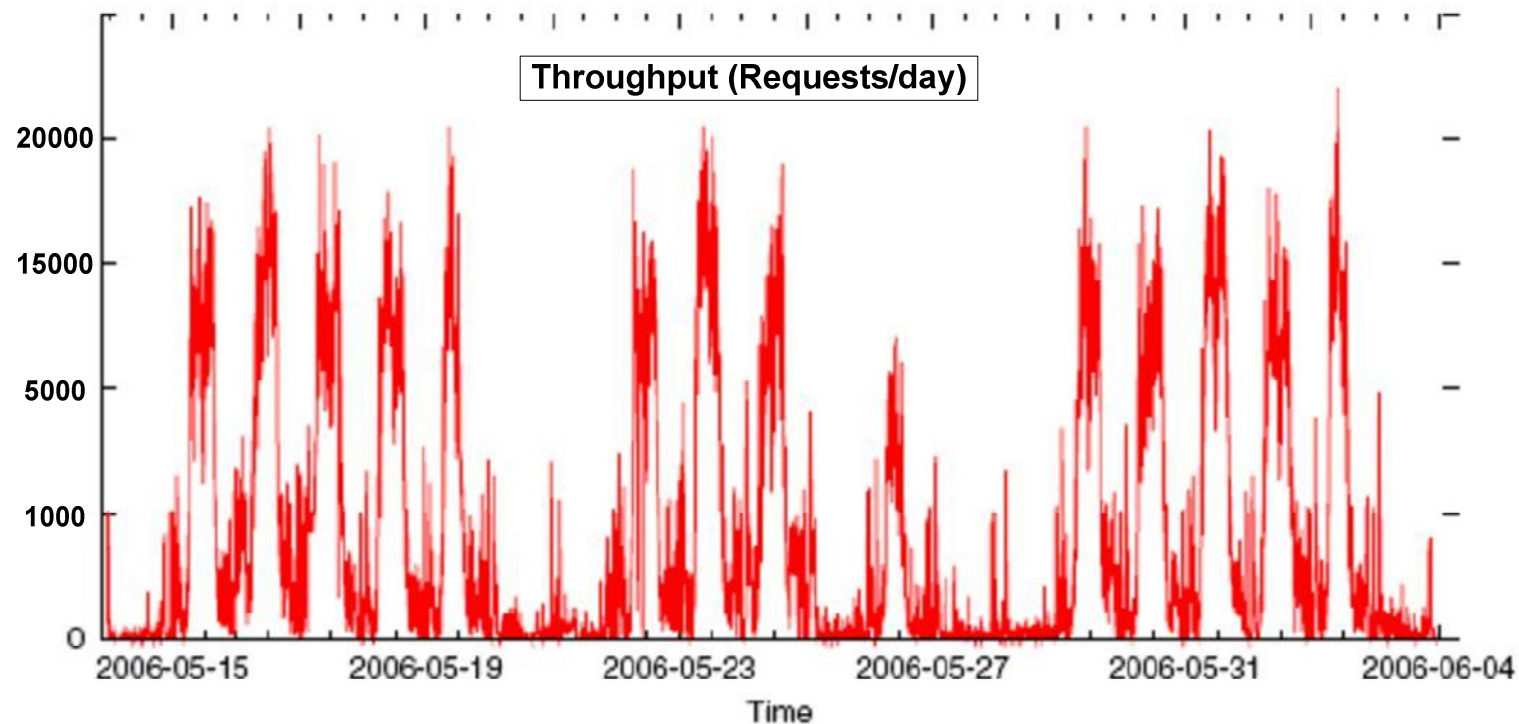


- Academic computation
 - Chemistry, Biology
 - Large Data Set Analysis
- Online service
 - Shopping
 - Website
- Collaborative jobs
 - Google Docs
 - Online Games



Resource Demands

- Online Service Workload

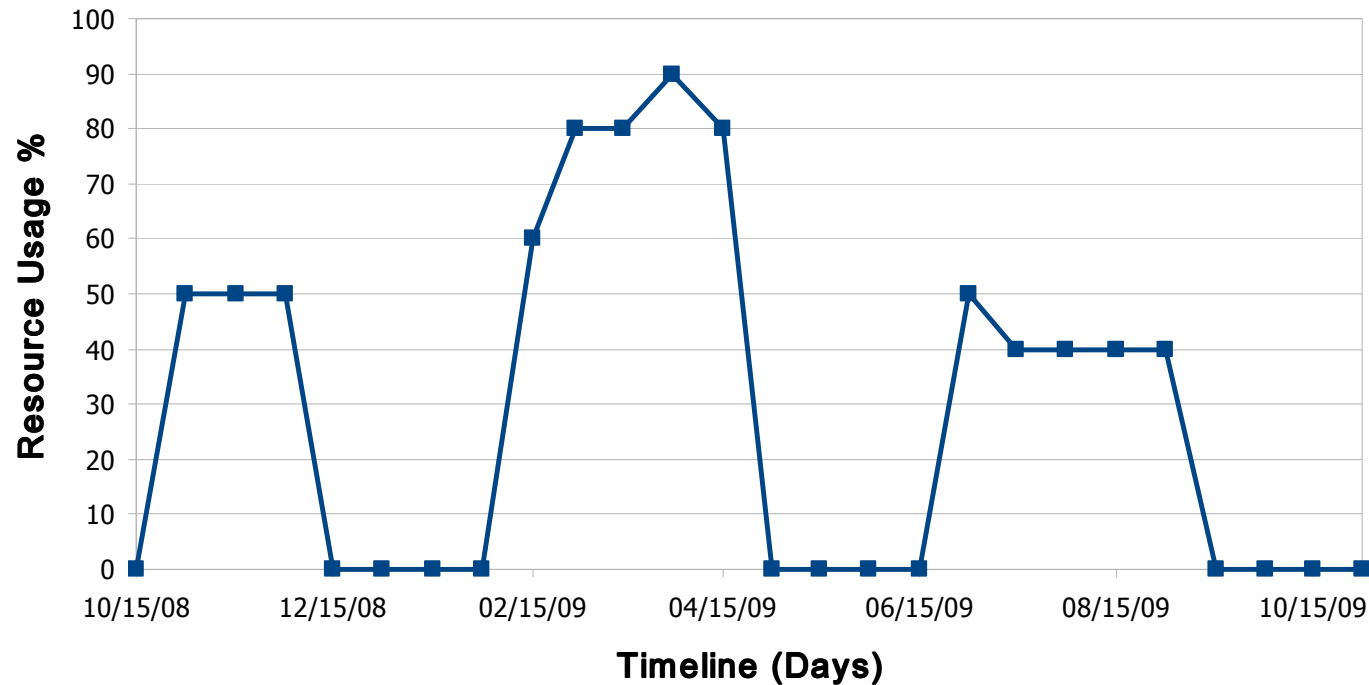


The resource demands are changing significantly over time.

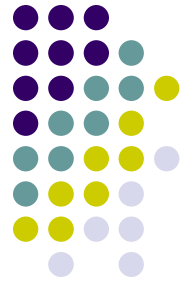


Resource Demands Con't

- Academic Computation Resource Usage

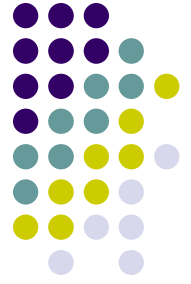


The resource demands are not constant, instead periodical and diverse.



Resource Provision

- Keep their own systems
 - High investments
 - Hardware & software
 - Significant maintenance cost
 - Power & Cooling
 - Technical supports
 - Upgrading
 - Hard to adapt to elastic demands
 - Scale up or down
 - Unnecessary to keep it always on



Resource Provision Con't

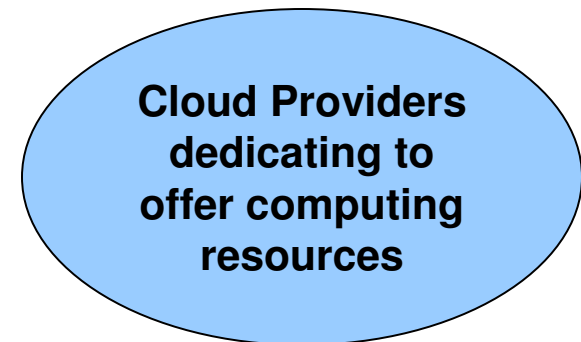
- Ideal Economic Model
 - Elastic Provision
 - Affordable Price
 - Robust
 - Easy to use
 - Buy whenever you want
 - Pay as you go





Resource Provision Con't

- Ideal Economic Model
 - Elastic Provision
 - Affordable Price
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Outline

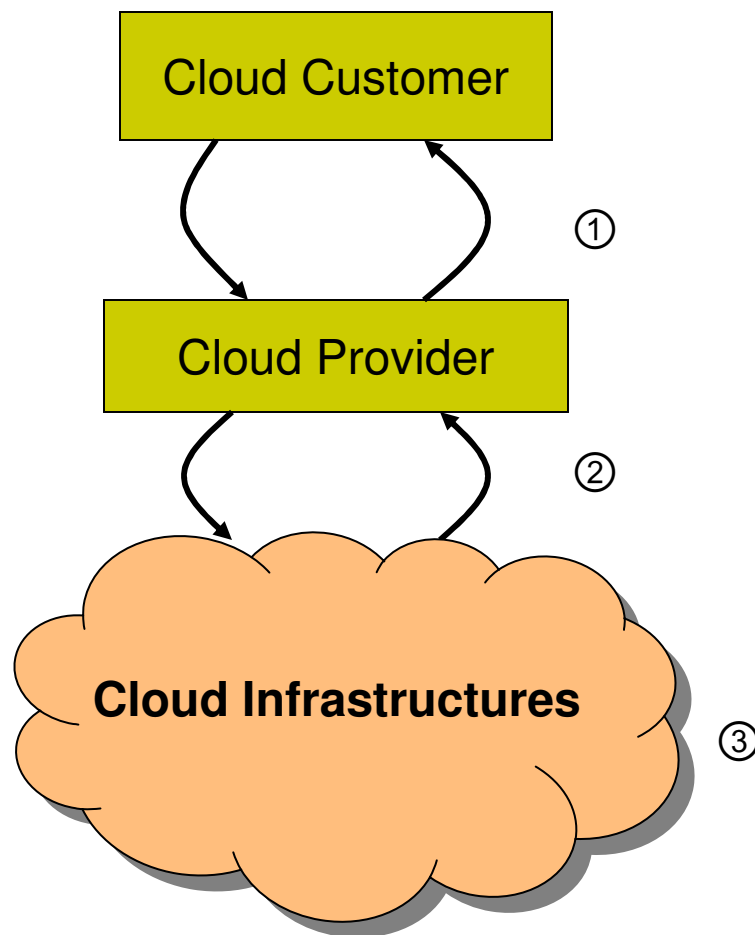
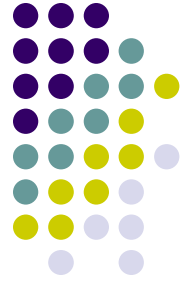
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 - Yahoo!
- Open Questions & Discussion
- Conclusion



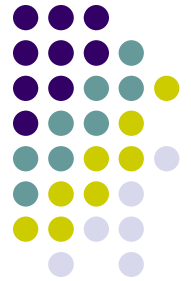
Cloud Computing

- The applications delivered as *services* over the Internet
 - e.g., *Google search, Docs, Amazon Web Services*
- The *hardware* and systems *software* in the datacenters that provide those services
 - e.g., *Network, disk, memory, CPU*
 - e.g., *Platforms*

Cloud Computing Con't



- ① Request Submission
- ② Resource Assignment
- ③ Offering services



Amazon Cloud Service

- Elastic Compute Cloud (EC2)

Standard Instances	Linux/UNIX Usage	Windows Usage
Small (Default)	\$0.085 per hour	\$0.12 per hour
Large	\$0.34 per hour	\$0.48 per hour
Extra Large	\$0.68 per hour	\$0.96 per hour

- Simple Storage Service (S3)

Tier	Price	Tier	Price
First 1 TB / month of Storage Used	\$0.140 per GB	Next 49 TB / month of Storage Used	\$0.125 per GB
Next 450 TB / month of Storage Used	\$0.110 per GB	Next 500 TB / month of Storage Used	\$0.095 per GB



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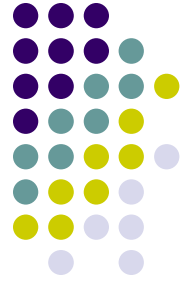
Design Goals

- Multi-tenancy
 - Hardware and software shared
 - Isolation problem
- Scalability
 - Precisely estimates demands
 - Quickly adapts to changes
 - Scale up or down
 - Cloud Growth



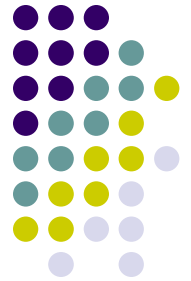
Design Goals Con't

- Load and Tenant Balancing
 - Almost equal load distribution
 - Avoid overload
 - Take advantage of any available resource
- Availability
 - Failures are common
 - Outage leads to loss of money
 - Robust to tolerate failures



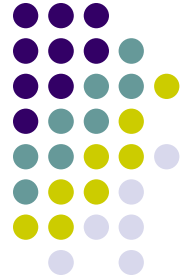
Design Goals Con't

- Easy-of-use
 - Low admin efforts
 - Simple Interface (API)
 - Transparency (Challenge)
- User friendly
 - Close to user (e.g., geo-located datacenters)
 - Short instructions
 - Low latency



Modules of Cloud

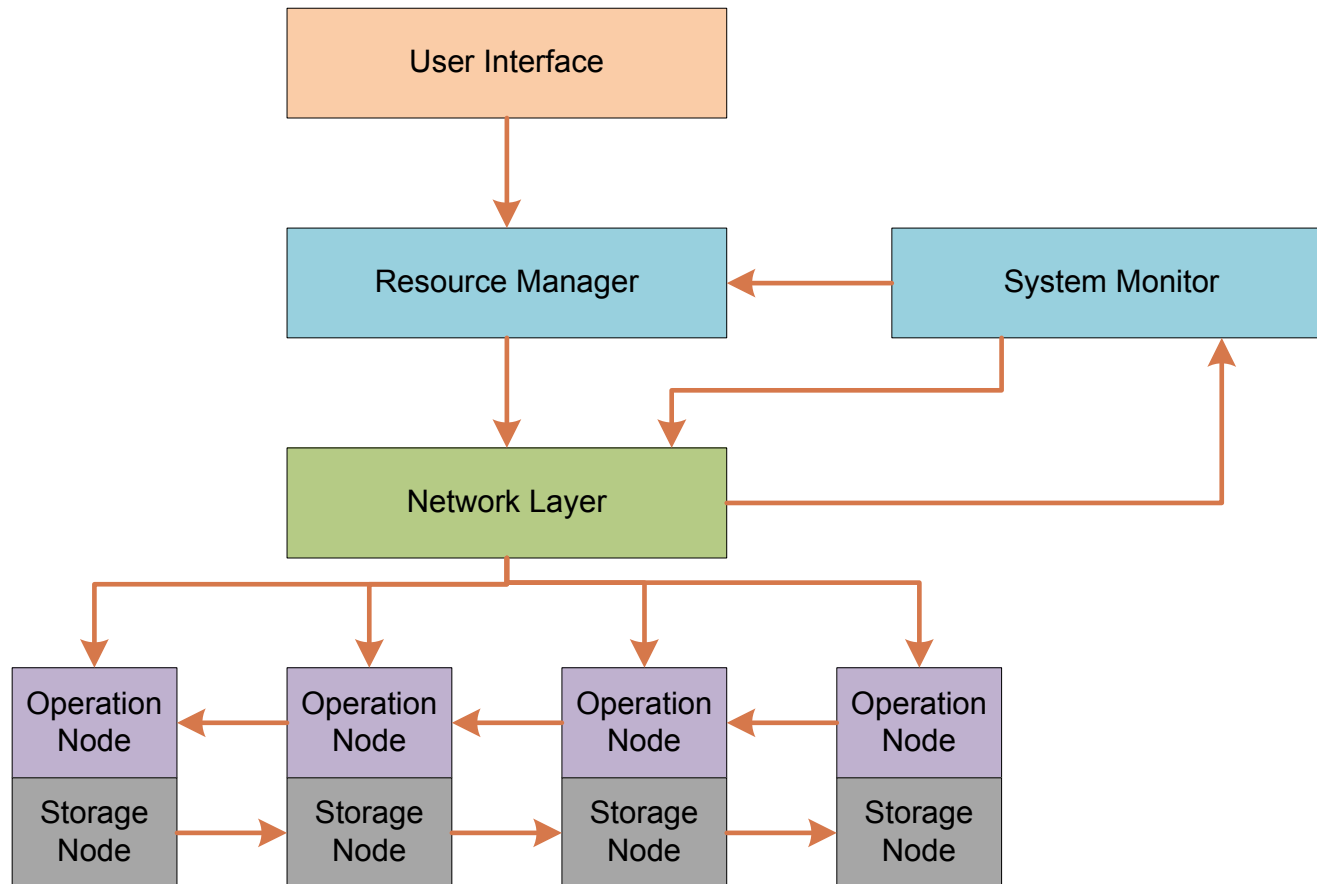
- External Interface
 - User & Admin access to their systems
- Resource manager
 - Allocate as required
 - Free & Clean up
- Operation node
 - Computing unit
- Storage Node
 - Dedicated to store data

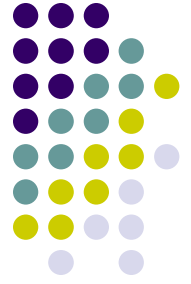


Modules of Cloud

- Monitor
 - Inspect the whole system
 - Handle node failures
- Network Layer
 - Interconnectivity in one service
 - Isolation between services
- Load Balancer
- Security Guarantee
 - Access Control
 - Malicious attack

Modules of Cloud Con't

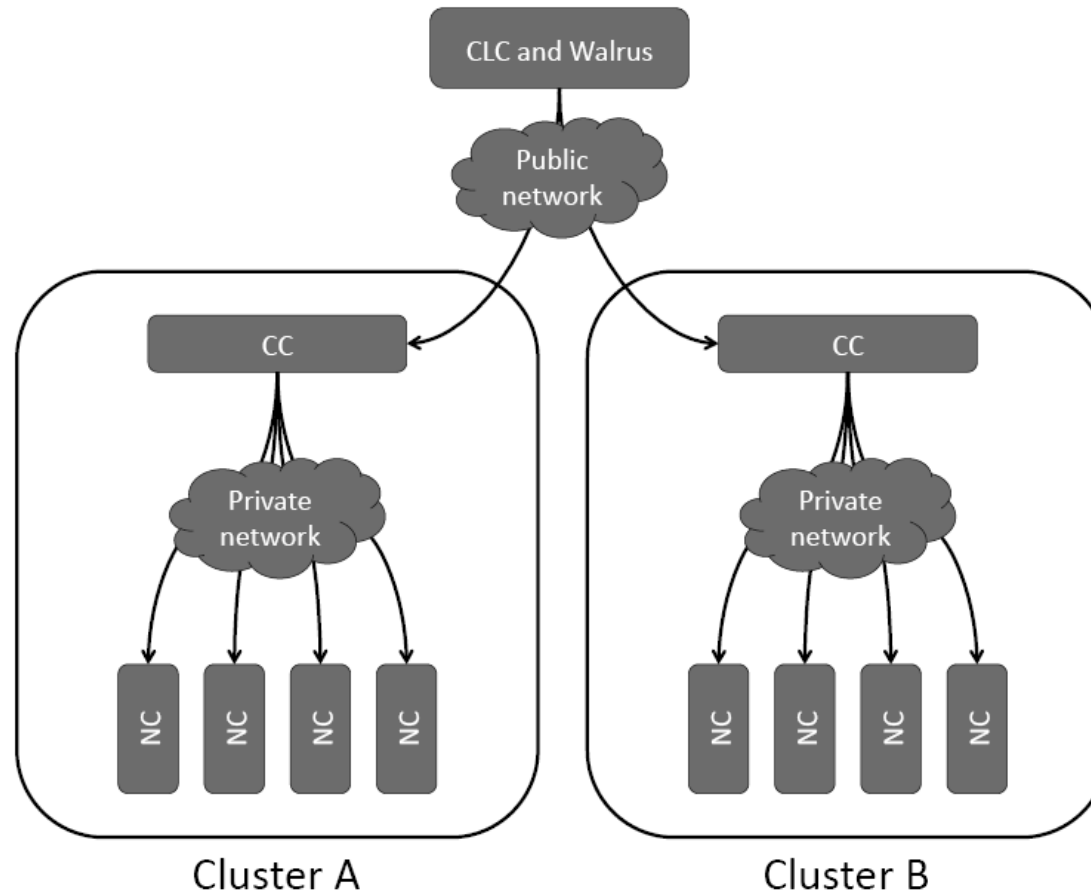
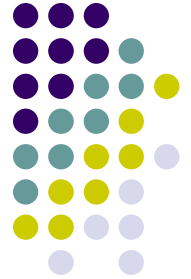




Outline

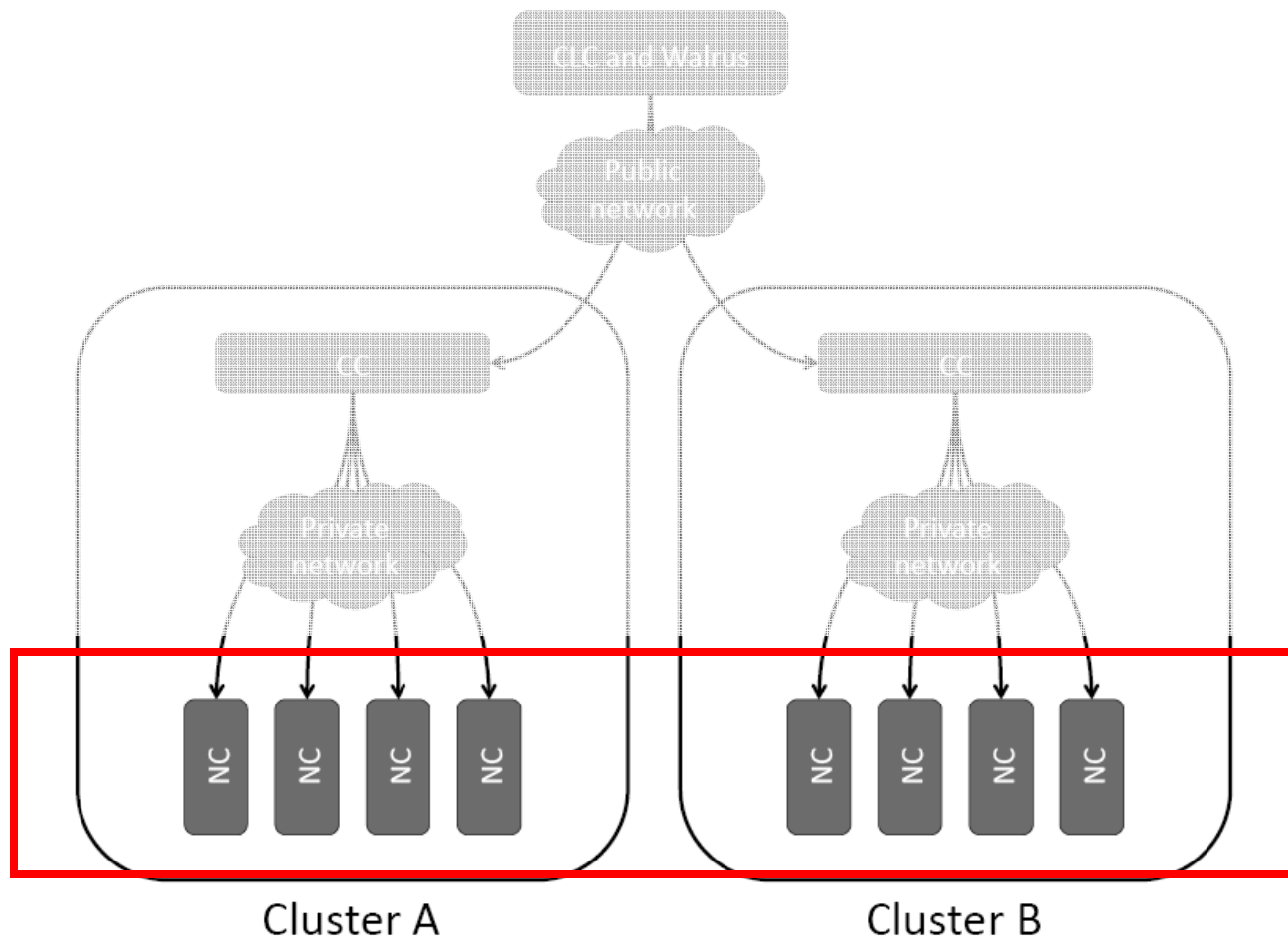
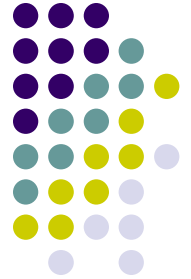
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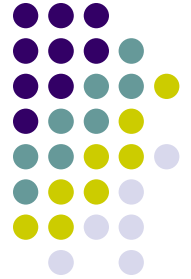
Eucalyptus



An open-source cloud system design

Node Controller

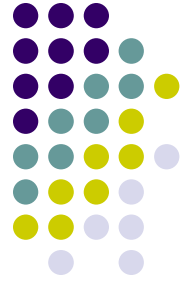




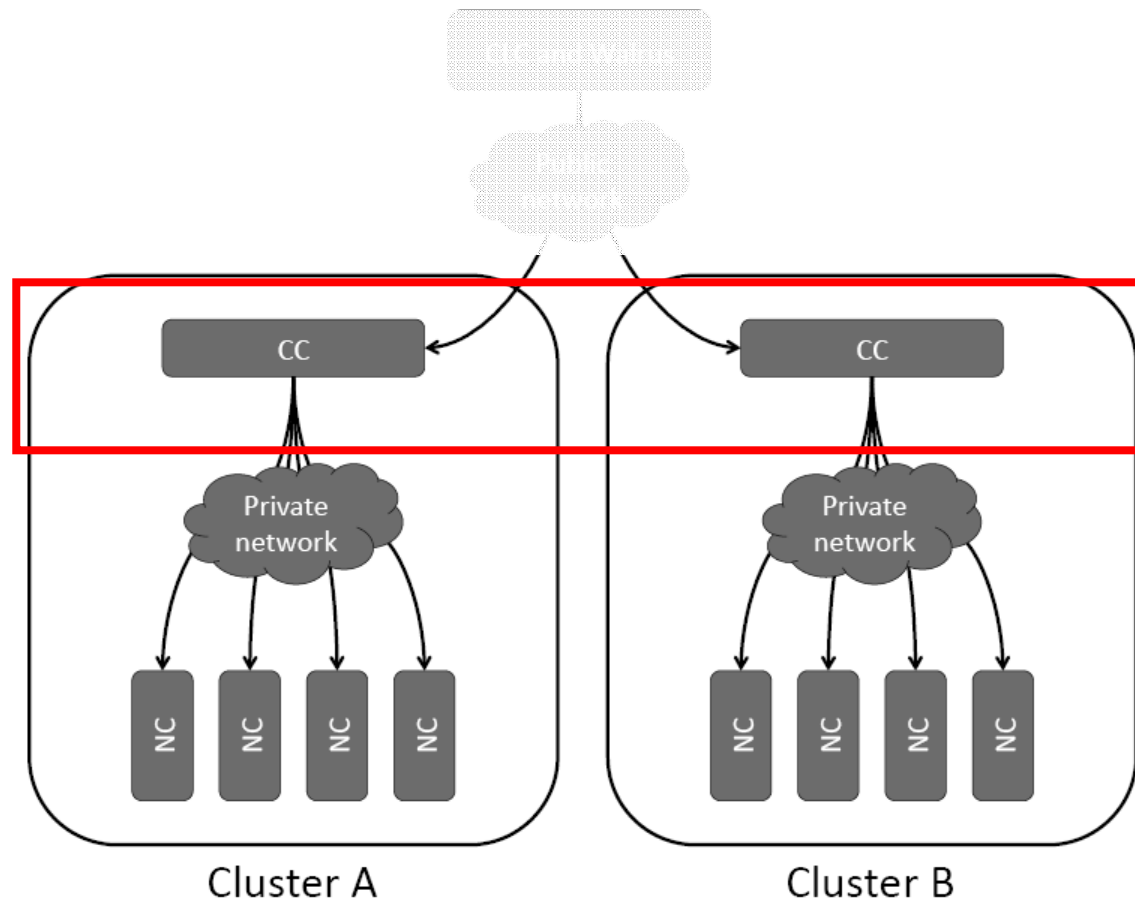
Node Controller

- Hosted at each physical node
- Serve upcoming requests
- Functionalities

Tasks	API
Create a Virtual Machine Instance (VM) for services	runInstance()
Terminate VM if required	terminateInstance()
Inspect VM	describeInstance()
Discover physical resources (cores, memory)	describeResource()



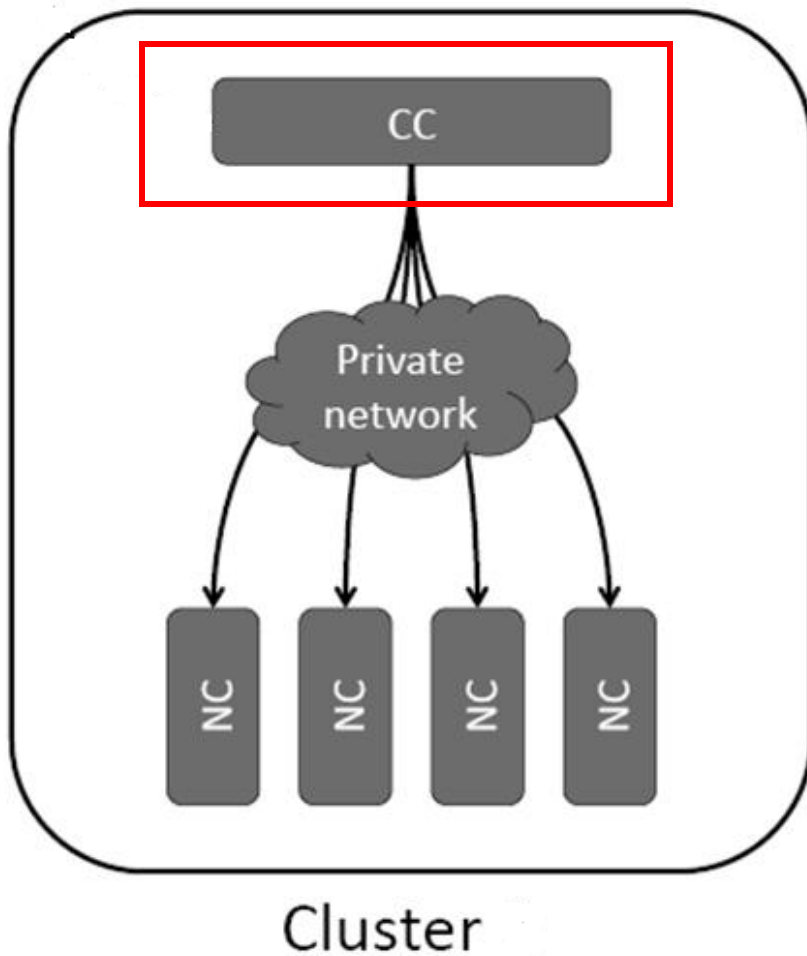
Cluster Controller



- Cluster definition

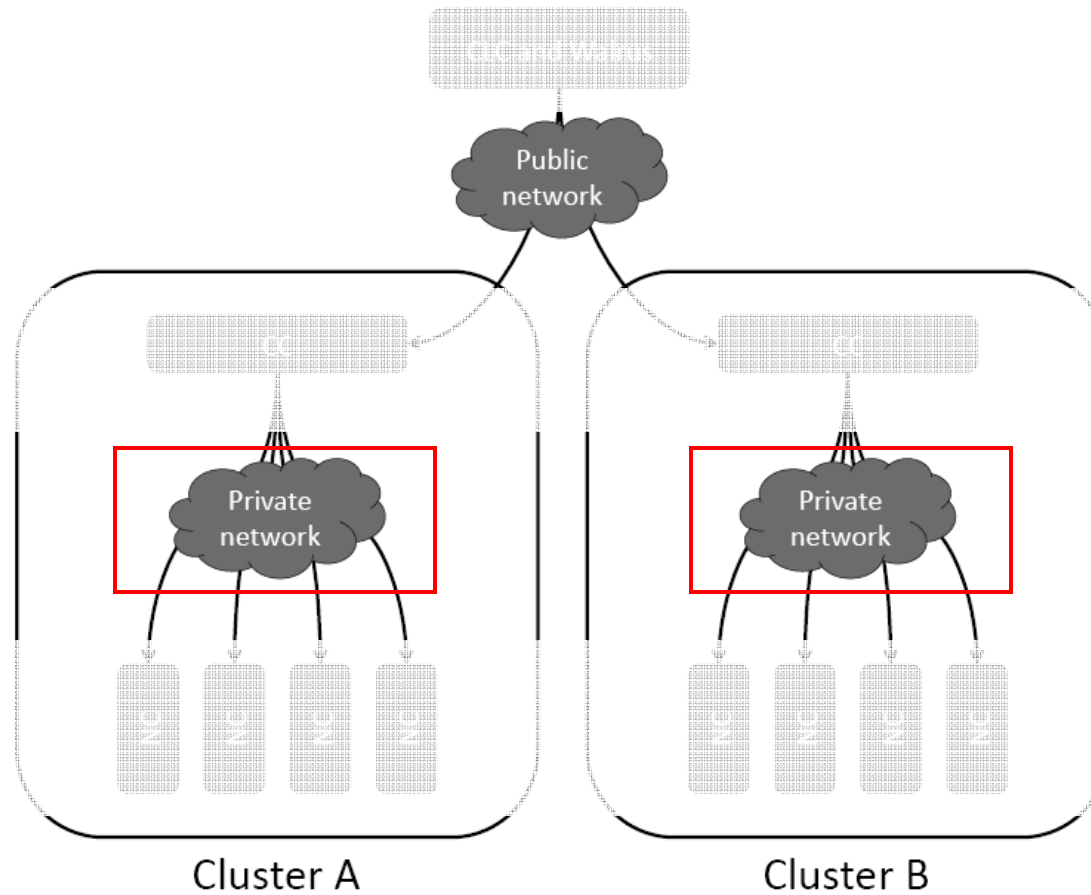
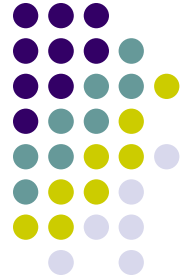


Cluster Controller



- Manage a set of NCs
- Functionalities similar to NC, but plural
 - runInstances
 - terminateInstances
 - describeInstances

Network Layer



Network = Physical network + Virtual network

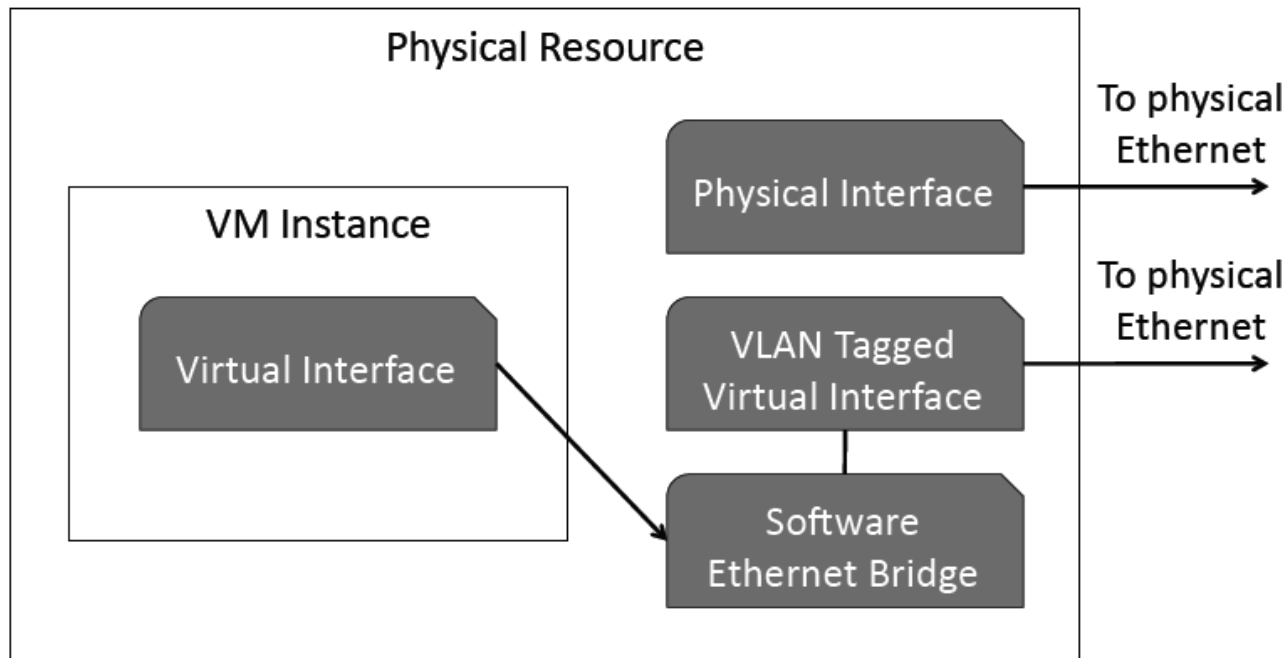


Virtual Network Overlay

- Named network sets
 - Service owns its own network
 - Network contains a set of VM instances
- Network among VM instances
 - VMs interconnectivity
 - Exchange or share information
 - Isolation
 - Avoid interferences between two networks
 - Performance
 - Close to Physical connections

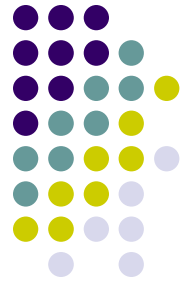


Virtual Interfaces

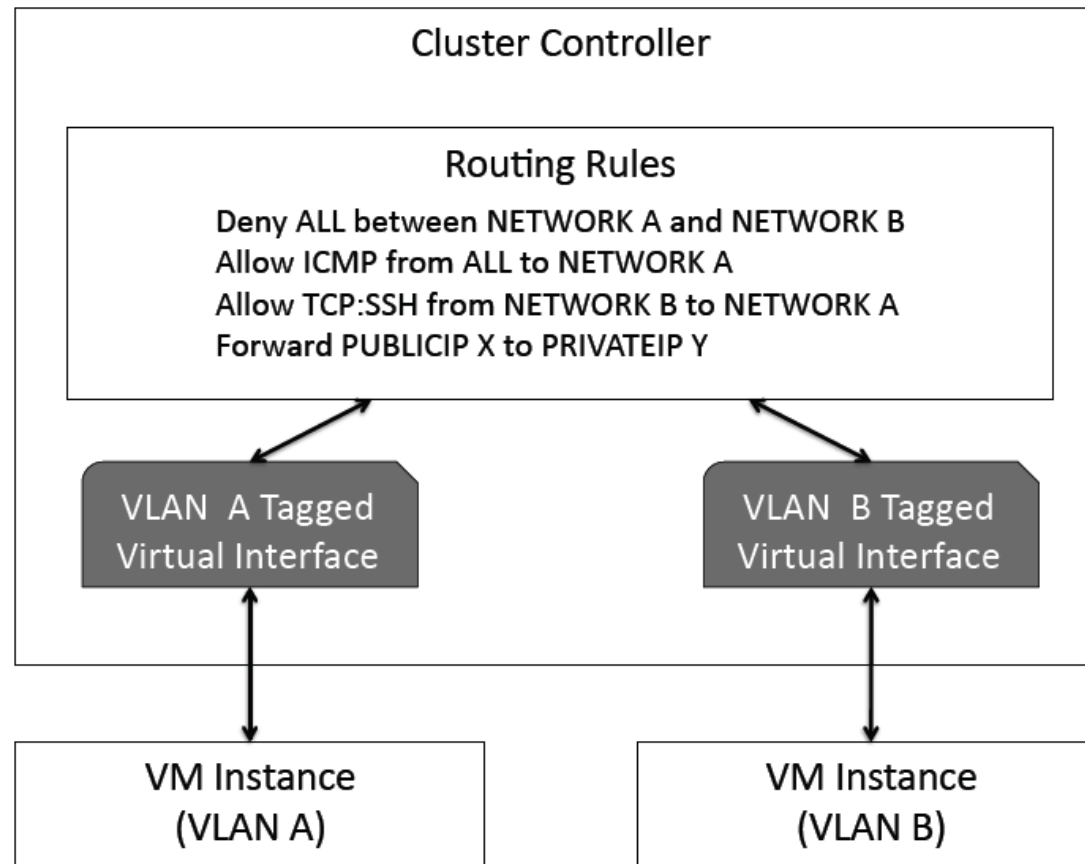


- VM interface connects to a named network
- Disjoint sets of VMs belong to different network - isolation

Communication across networks



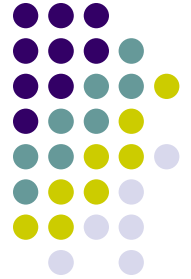
- Cluster Controller acts as a router



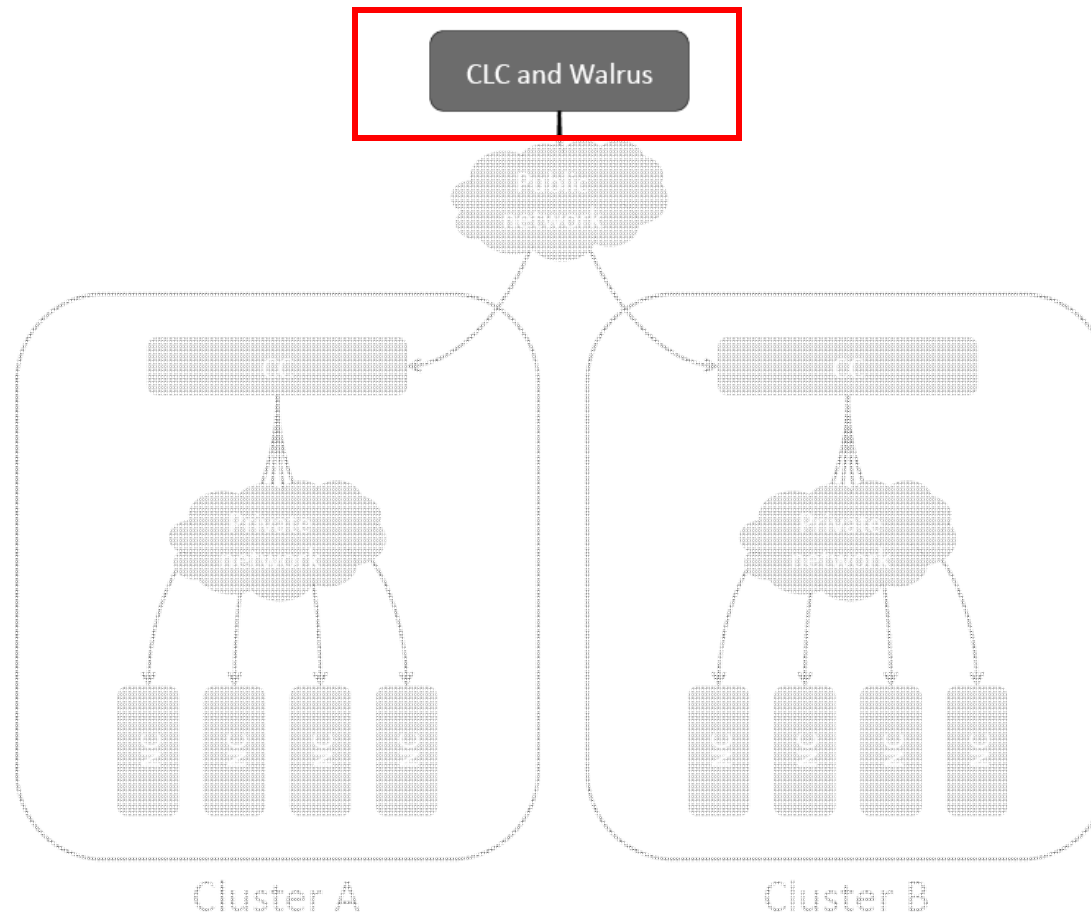


Storage Controller (Walrus)

- Users
 - Stream data into/out of the cloud directly via Walrus
 - Manipulate data through communications between VM instances and Walrus
- Cloud System
 - Host root file system
 - Store VM images for initialization



Cloud Controller

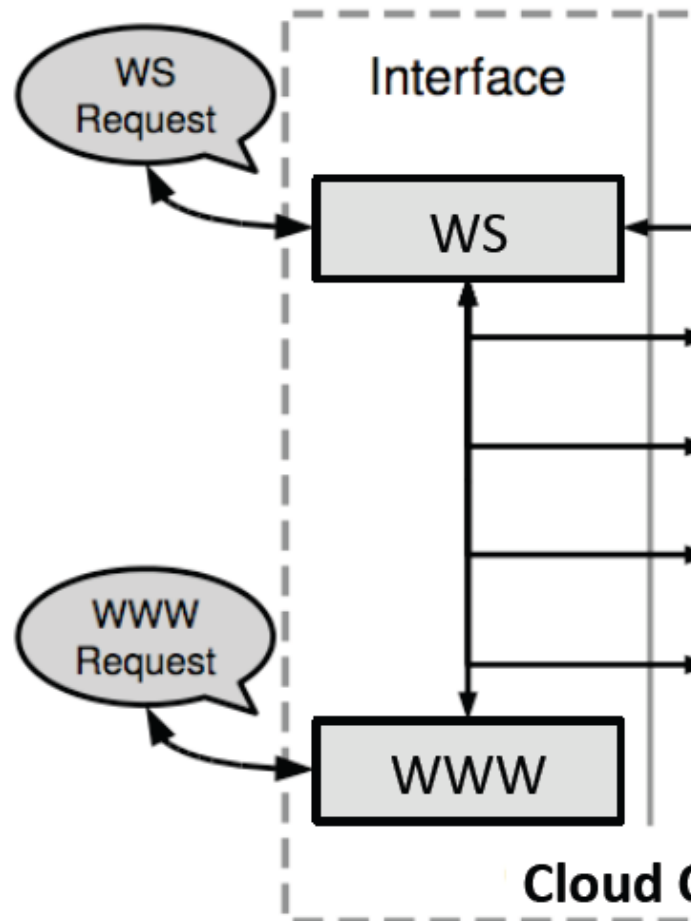


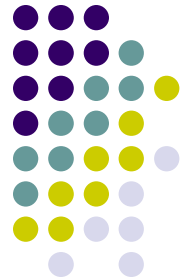


Cloud Controller Con't

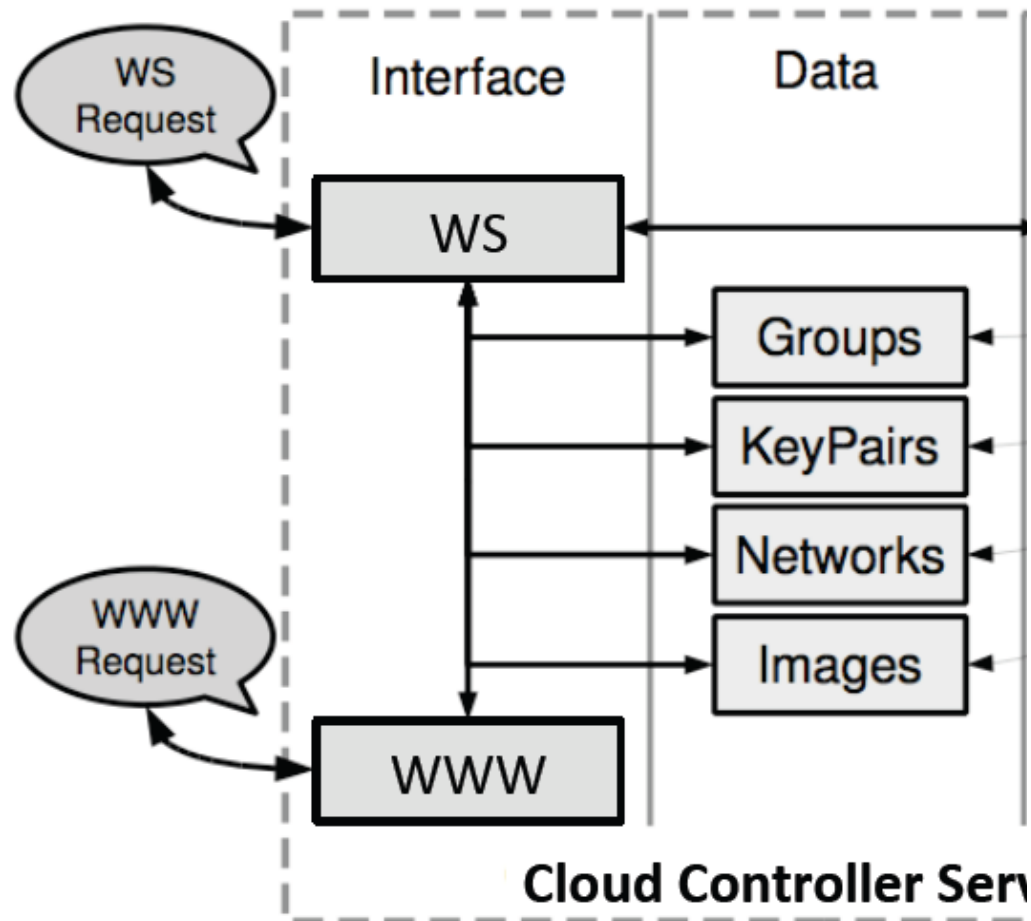
- Super administrator managing all states in the cloud, and exposing users:
 - Interface to control their VMs
 - Assure persistent meta data
 - System data: VM images
 - User data: password
 - Resource service process
 - High-level commands to allocate or free

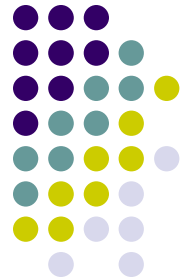
Cloud Controller Con't



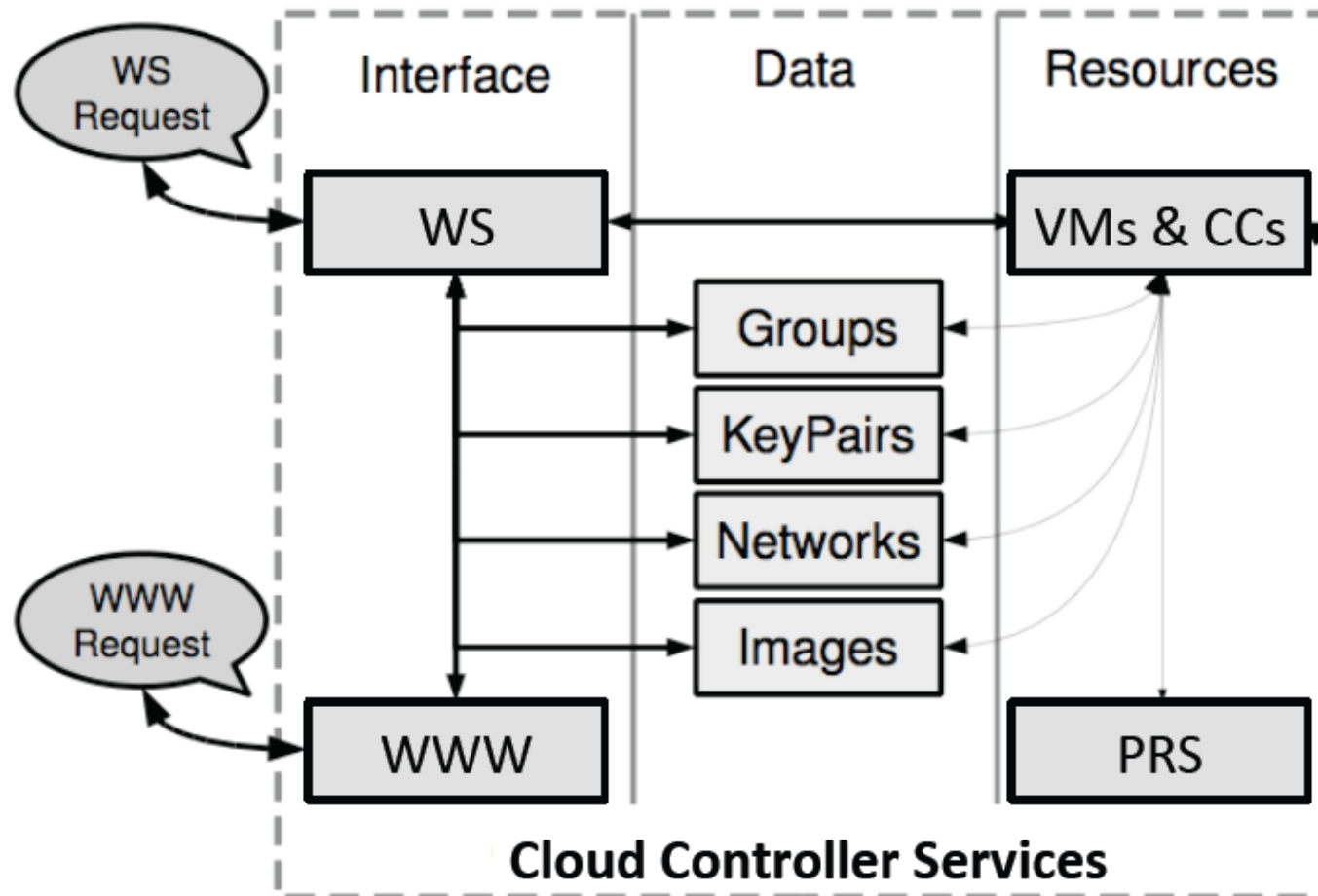


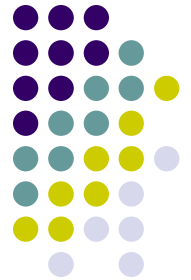
Cloud Controller Con't





Cloud Controller Con't





User Interfaces

- Similar to EC2 & S3
- Simple Object Access Protocol (SOAP)
 - Use XML to express actions
- Query API
 - Only GET and POST
 - Embedded expressive queries with Parameters
- Representational State Transfer (REST)
 - Based on HTTP protocol
 - GET, DELETE, PUT, POST

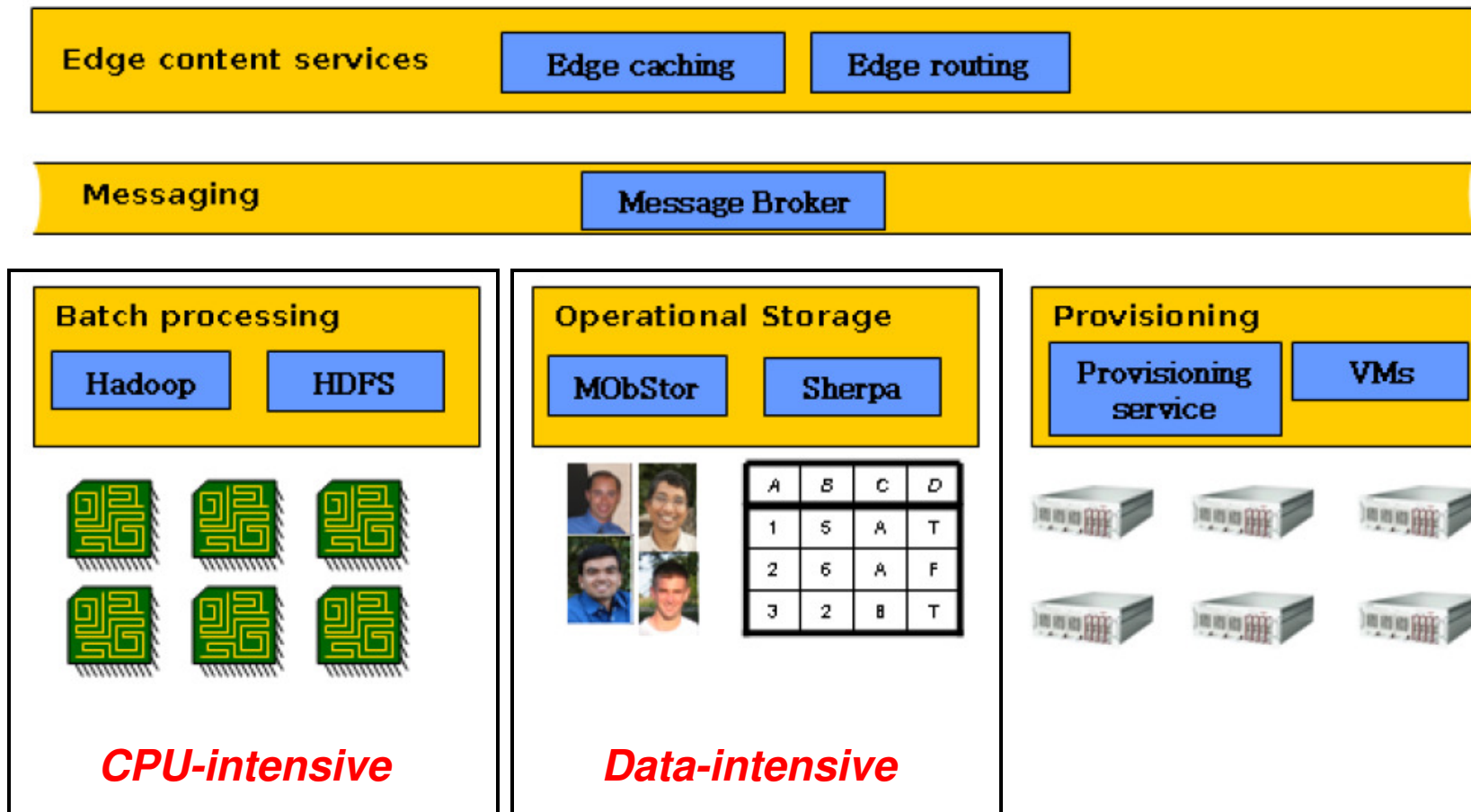


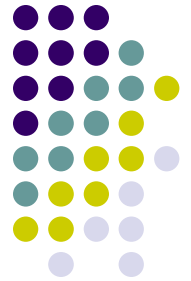
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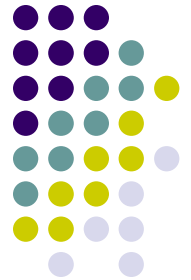
Yahoo! Private Cloud





Yahoo! Private Cloud Con't

- Core Service
 - Batch process jobs
 - Operational Storage
 - Resource Provisioning
- Messaging Broker
 - Pub/Sub message pattern
- Edge services
 - Decomposition & aggregation
 - Routing
 - Caching



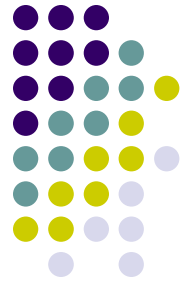
Yahoo! Private Cloud Apps

- Hadoop/MapReduce
 - Word count
 - Page ranking
 - Inverted index
- Sherpa
 - Massive data store
 - Schema-less data structure
 - Widely used by Yahoo! Web services



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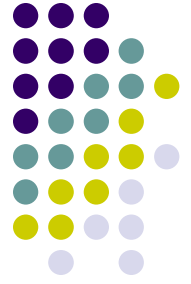
Open Questions:

- Automated Service Provisioning
 - Predict future demands
 - Avoid outage caused by peak load
 - [INRIA, Tech Report'10]
- Scalability
 - Easy to add more resources
- Energy saving
 - Smart design
 - [Bruce Maggs, SIGCOMM'09]
- Traffic management
 - [James Willett, Invitation talk'09]



Open Questions Con't:

- Quality of Service (QoS)
 - Meets SLA for more applications
 - [QoS-Aware Clouds, Cloud Futures'10]
- Security
 - Malicious attacks
 - Blog: <http://cloudsecurity.trendmicro.com/>
- Transparency
 - User Privacy
 - Data Confidentiality and Integrity
 - [SPORC, OSDI'10]



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Conclusion

- Why we need Cloud Computing?
- What is Cloud Computing?
- What are the components?
- How to build a Cloud Computing System?
- What questions remain?



References

- [1] M. Armbrust et al., Above the clouds: A Berkeley View of Cloud Computing. *Technical Report, UC Berkeley, 2009.*
- [2] D. Nurmi et al., The Eucalyptus Open-source Cloud-computing System. In *IEEE CCGRID 2009.*
- [3] Brian F. Cooper et al., Building a Cloud for Yahoo!. In *IEEE ICDE 2009.*
- [4] Robert L. Grossman et al., On the Varieties of Clouds for Data Intensive Computing, In *IEEE ICDE 2009*
- [5] James Murty, *Programming Amazon Web Services: S3, EC2, SQS, FPS, and SimpleDB, O'Reilly Media, 2008*
- [6] Qi Zhang et.al. Cloud Computing: state-of-the-art and research challenges, In *Journal of Internet Services and Applications, 2010.*

The end!



Thanks!
Questions?