#### Transactions in Cloud Computing

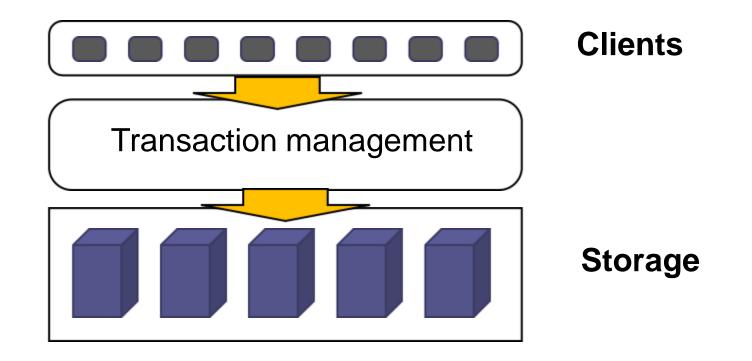
Presented by Fatemeh Shirazi University of Saarland

## Outline

- Introduction and basics
- Different transaction models
- Consistency Rationing
- Conclusion

### Introduction

• Sequence of information exchange and related work (such as database updating)



## Key points in transaction

- Consistency
- Scalability
- Cost
- Availability

## ACID

- A set of properties that guaranteeing database reliable transactions
- Atomicity
- Consistency
- Isolation
- Durability

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#### Amazon



- AWS MySQL
  - Follows a traditional (non-cloud-enabled) model
- AWS MySQL/R

#### AWS RDS

 Difference: RDS is Pre-packaged, users do not need to worry about managing the deployment, software patches, software upgrades and backups

## Amazon



- AWS SimpleDB
  - Amazons own database service
  - Only supports a low level of consistency called *eventual* consistency
- AWS S3
  - Supports eventual consistency
  - To improve performance caching is carried out in the application servers

## Others

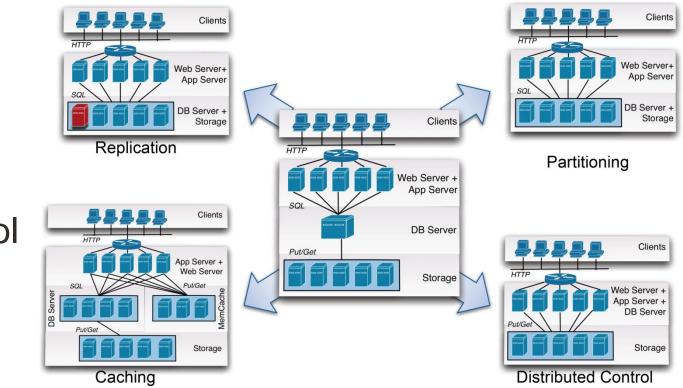
- Google
  - Google AppEngine has adopted a partitioning and replication architecture
  - Supports Memcache (caching)
- Microsoft
  - Microsoft's Azure adopts replication architecture





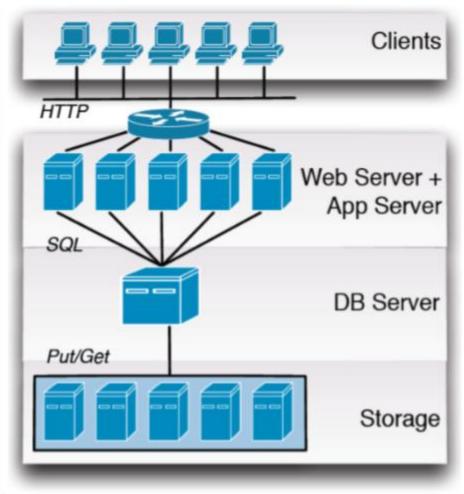
## Cloud Architectures figure copied from [2]

- Classic : Starting point
- Partitioning
- Replication
- Distributed control
- Caching



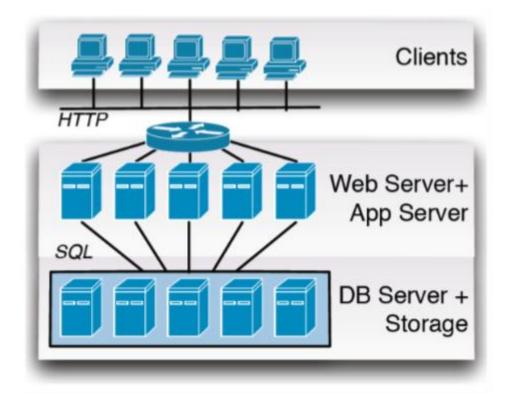
## Classic figure copied from [2]

- Used as starting point
- Advantages:
- 1. It allows to use "best-ofbreed" components at all layers.
- 2. Allows scalability and elasticity at the storage and web/application server layers.
- e.g., AWS MySQL, AWS RDS



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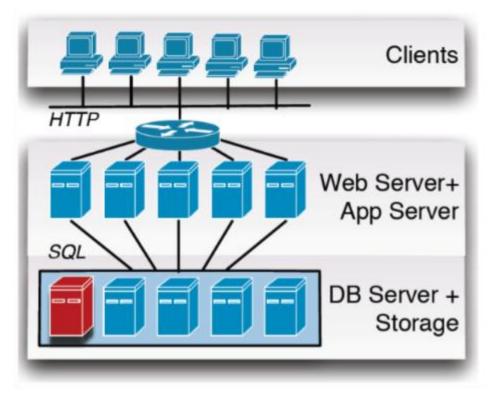
### Partitioning figure copied from [2]



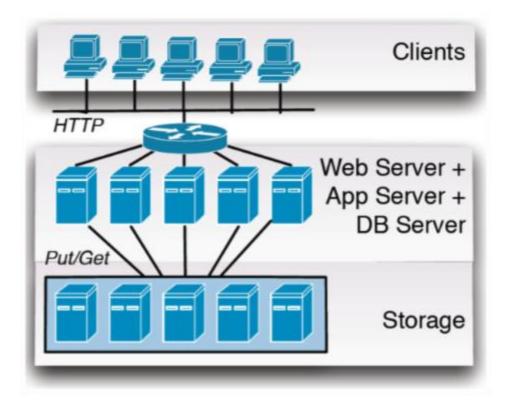
- The database is logically partitioned and each partition is controlled by a separate database server.
- e.g., combined with the replication model : AWS SimpleDB and Google AppEngine

## Replication figure copied from [2]

- There are several database servers.
- Each database server controls a copy of the whole database (or partition of the database, if combined with partitioning).
- e.g., AWS MySQL/R



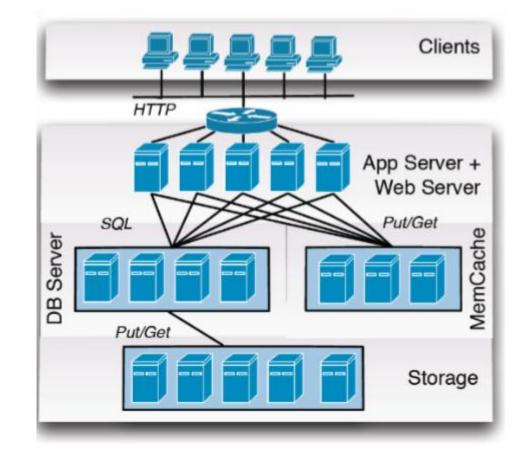
## Distributed control figure copied from [2]



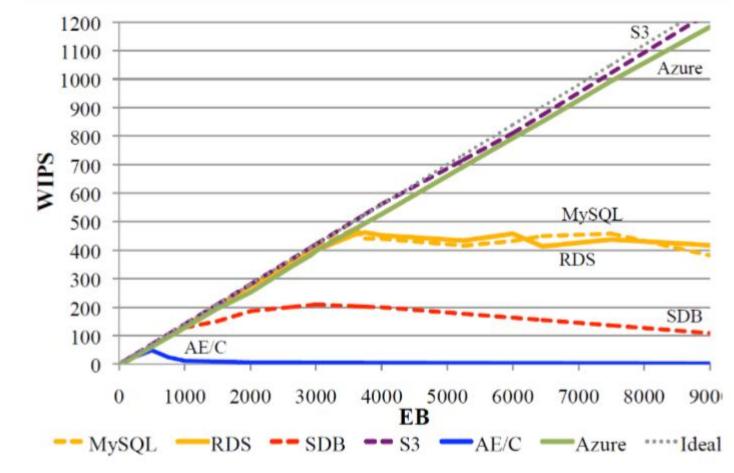
- The storage system is separated from the database servers
- The database servers access concurrently and autonomously the shared data from the storage system.
- e.g., AWS S3

## Caching figure copied from [2]

- The results of database queries are stored by dedicated cache servers.
- Correspondingly, the set of caching servers is typically referred to as *MemCache*
- e.g., Memcache, Google AppEngine supports Memcache



# Comparison of Architectures [WIPS]



• WIPS(EB): The throughput of valid requests per second on the number of EBs

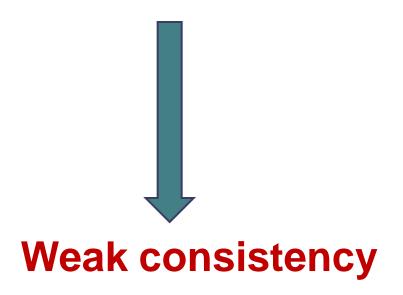
# Cost per WIPS [m\$], Vary EB table copied from [2]

	1	10	100	500	1000
MySQL	0.635	0.072	0.020	0.006	0.006
MySQL/R	2.334	0.238	0.034	0.008	0.006
RDS	1.211	0.126	0.032	0.008	0.006
SimpleDB	0.384	0.073	0.042	0.039	0.037
S3	1.304	0.206	0.042	0.019	0.011
Google AE	0.002	0.028	0.033	0.042	0.176
Google AE/C	0.002	0.018	0.026	0.028	0.134
Azure	0.775	0.084	0.023	0.006	0.006

### **Consistency levels**

- Snapshot Isolation SI
- Serializability S
- Repeatable read
- •
- •
- •
- Eventual Consistency El
- Session Consistency SC





#### Tested Services copied from [2]

			amazon webservices	
	MS Azure	Google App Eng	AWS RDS	AWS S3
Business Model	PaaS	PaaS	laaS	laaS
Architecture	Replication	Part. + Repl. (+Dist. Control)	Classic	Distr. Control
Consistency	SI	≈ SI	Rep. Read	EC
Cloud Provider	Microsoft	Google	Amazon	Flexible
Web/App Server	.Net Azure	AppEngine	Tomcat	Tomcat
Database	SQL Azure	DataStore	MySQL	
Storage / FS	Simple DataStore	GFS		S3
App-Language	C#	Java/AppEngine	Java	Java
DB-Language	SQL	GQL	SQL	Low-Lev. API
HW Config.	Part. automatic	Automatic	Manual	Manual

#### Tested Services copied from [2]



	AWS SimpleDB	AWS MySQL	AWS MySQL/R
Business Model	laaS	laaS	laaS
Architecture	Partitioning + Replication	Classic	Replication
Consistency	EC	Rep. Read	Rep. Read
Cloud Provider	Amazon	Flexible	Flexible
Web/App Server	Tomcat	Tomcat	Tomcat
Database	SimpleDB	MySQL	MySQL
Storage / File System		EBS	EBS
App-Language	Java	Java	Java
DB-Language	SimpleDB Queries	SQL	SQL
HW Config	Partly Automatic	Manual	Manual

### **CAP** Theorem

## Good scalability and strong consistency are hard to achieve due to CAP theorem

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## Motivation

- Web Shop
- The price of the items
- Data about the products sold
- Credit card information
- Data of customer profiles
- Records on user's preferences
- Logging information



## **Consistency Rationing**

- The point is that not all data need to be treated at the same level of consistency
- Transaction Cost vs. Inconsistency Cost
   Not every thing is worth Gold [4]
- Consistency guarantees on the data instead at the transaction level
- Automatically switch consistency guarantees at runtime

## **Consistency Rationing**

Categorizing the data into A-B-C groups

Applying different consistency strategies for each category

## Categories



- Category A : e.g., Bank data, Atomic bomb, Credit card information, Price of the items
- Category B : e.g., Tickets, Product inventory (to some threshold)
- Category C : e.g., Recommendations, Data of customer profiles, Records on user's preferences, Logging information
- The tricky one is category B

## Consistency level of each category

- Serializability for A, always up-to-date data
- Session consistency for C, still eventual consistent
- B is switching in between depending on some policy

## Techniques to adapt B's consistency

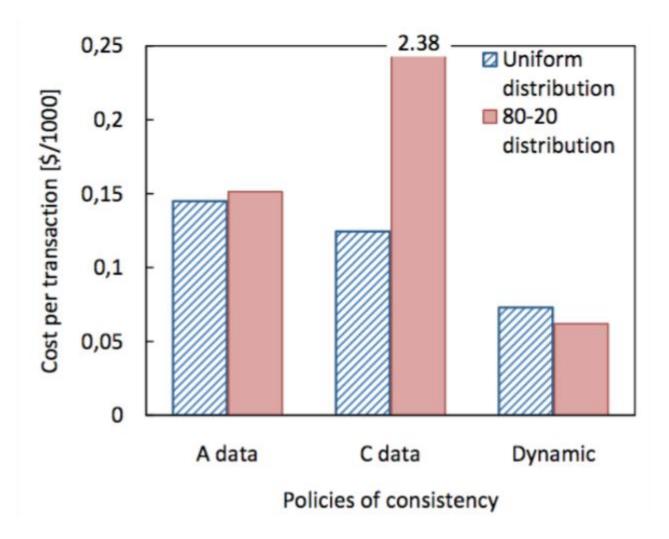
- General Policy : Based on conflict probability
- Time Policy
  - Time policy : Based on time stamp
- Numeric Policies e.g. Product inventory
  - Fixed threshold policy : Based on a certain threshold
    - Demarcation policy : Considers wider range of values
    - Dynamic policy : Extends the conflict model (general policy )on numeric types



#### Techniques factors copied from [4]

	Characteristics	Use Cases	Policies
General	Non-uniform conflict rates	Collaborative editing	General policy
Value Constraint	<ul> <li>Updates are commutative</li> <li>A value constraint/ limit exists</li> </ul>	<ul> <li>Web shop</li> <li>Ticket reservation</li> </ul>	<ul> <li>Fixed threshold policy</li> <li>Demarcation policy</li> <li>Dynamic policy</li> </ul>
Time- Based	Consistency does not matter much until a certain moment in time	Auction systems	Time-based policy
Value- Based	Consistency requirements depend on the data value	Plane-ticket reservation (business vs. economy class)	Value-based policy

## Cost per trx [\$/1000] copied from [3]



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## Conclusion

- On Transaction in Cloud Computing, and the properties for a reliable transaction (ACID)
- Demonstrating different transaction models
- Vendors can implement different architectures having significant effects on performance[2]
- Introducing a new method to improve the consistency management, namely Consistency rationing.
- Rationing the consistency provides big performance and cost benefits[4]

#### References

- [1]"An evaluation of alternative architectures for transaction processing in the cloud", D. Kossmann, T. Kraska, and S. Loesing, In SIGMOD '1.
- [2]"An evaluation of alternative architectures for transaction processing in the cloud", Slides of authors
- [3] "Consistency rationing in the cloud: pay only when it matters", T. Kraska, M. Hentschel, G. Alonso, and D. Kossmann, In VLDB '0. "
- [4]"Consistency rationing in the cloud: pay only when it matters", Sildes of authors
- [5]"Transaction Consistency in the Cloud: Old Paradigms Revisited", J.E.Armendariz-Ingo, M.I.Ruiz-Fuertes, 2010.
- [6]"Eventually Consistent", Werner Vogels, Communications of the ACM, Vol.52, No.1, Page: 40-44, January 2009.

#### Cost per trx [\$/1000], Vary penalty cost copied from [3]

