

# **Logic and Probability**

**The Computational Connection**

**Adnan Darwiche**

**UCLA**

**Deduction at Scale Seminar, March, 2011**

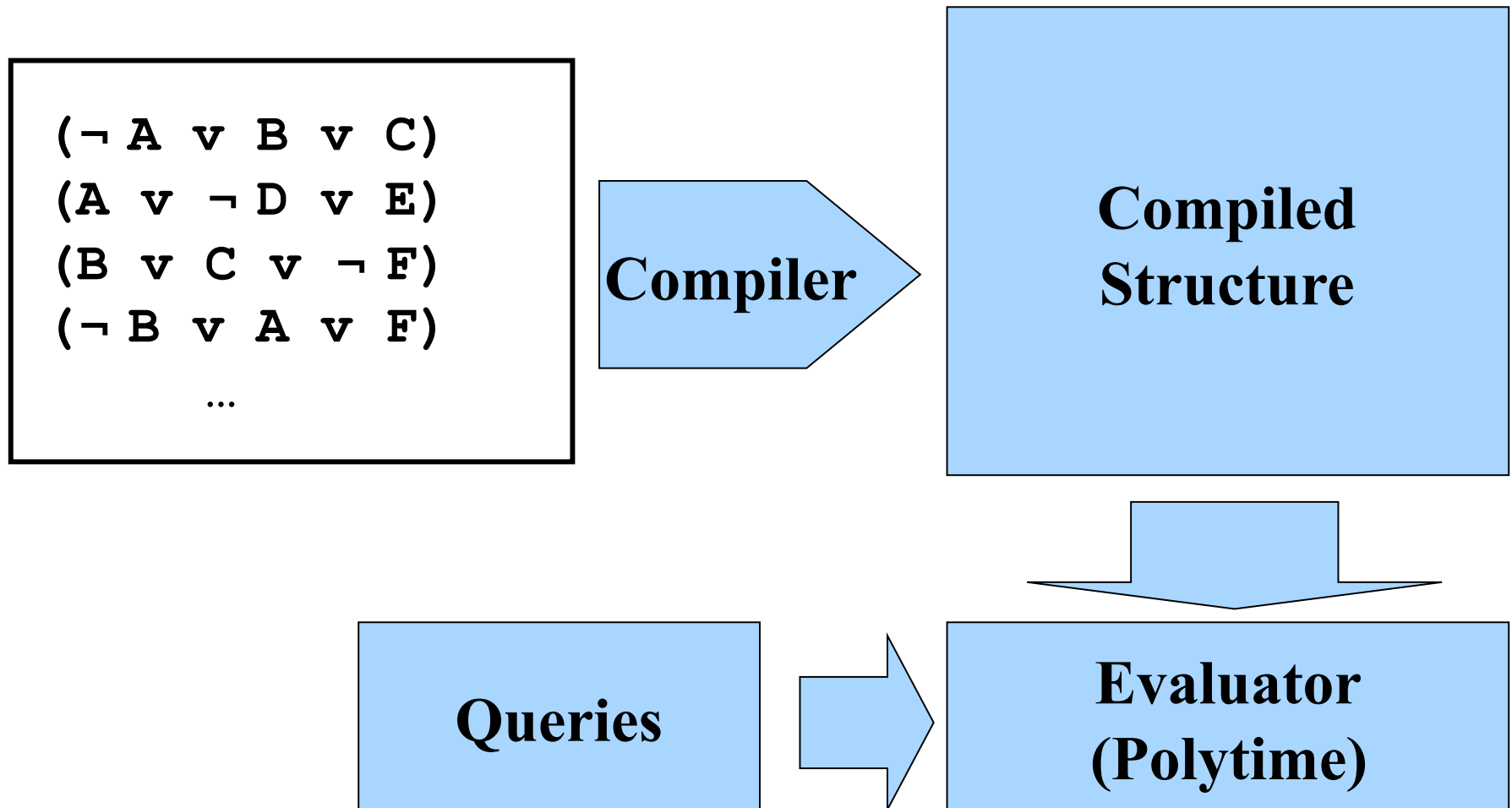
# Inference

- **Probabilistic Graphical Models:**  
Marginal and conditional probabilities  
Most likely instantiations...
- **Propositional Knowledge Bases:**  
Logical entailment  
Existential quantification  
Model counting...

# Two Main Themes

- **Exact inference as:**  
Enforcing decomposability and determinism on propositional knowledge bases
- **Approximate inference as:**  
Relaxing, compensating for, and recovering equivalence constraints (equalities)

# Knowledge Compilation

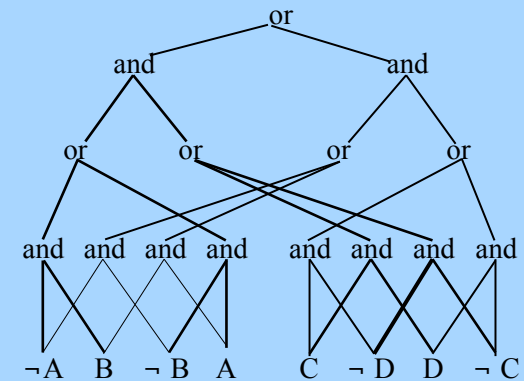


# Knowledge Compilation

$(\neg A \vee B \vee C)$   
 $(A \vee \neg D \vee E)$   
 $(B \vee C \vee \neg F)$   
 $(\neg B \vee A \vee F)$   
...

**Compiler**

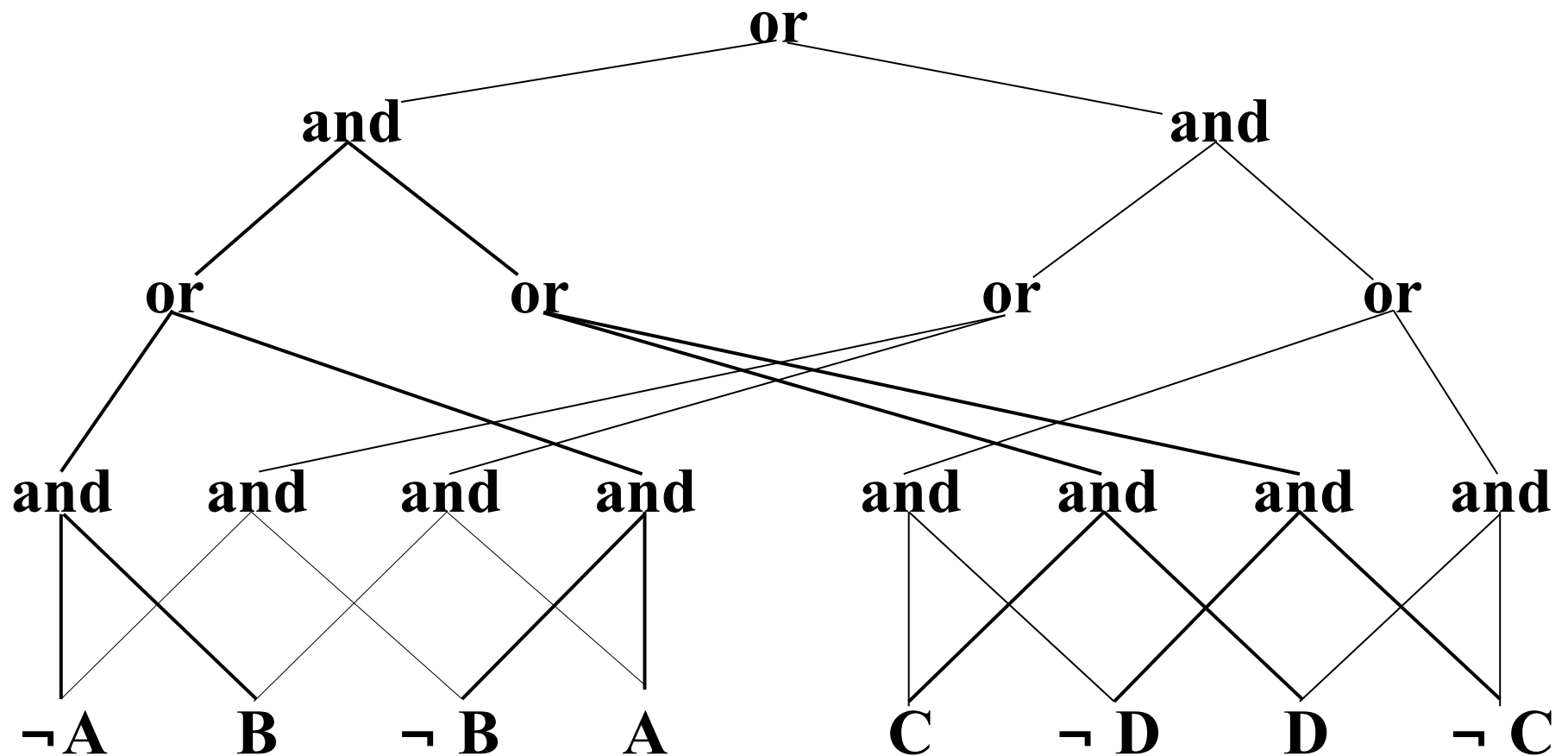
Subsets of NNF



**Queries**

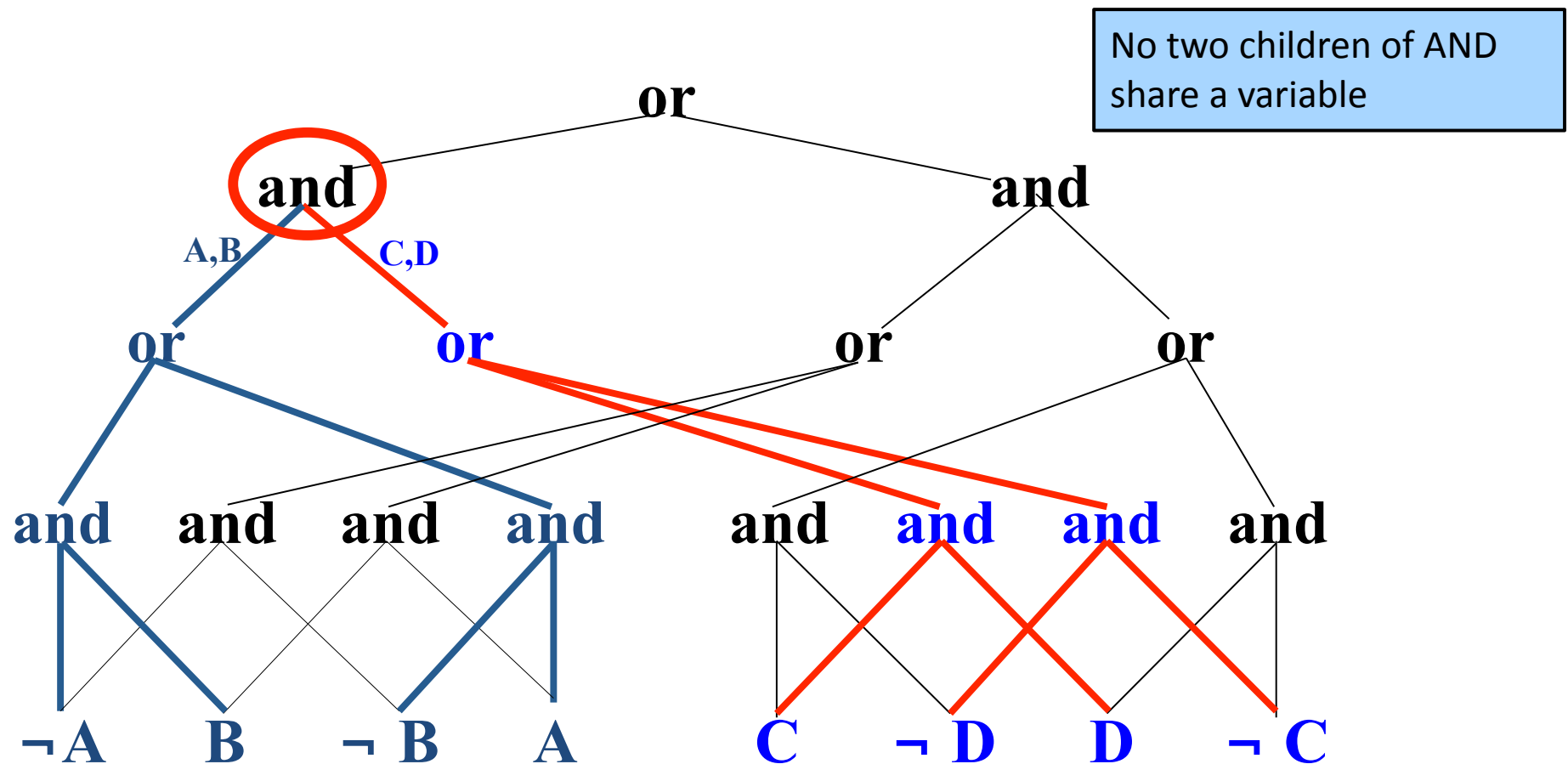
**Evaluator  
(Polytime)**

# Negation Normal Form



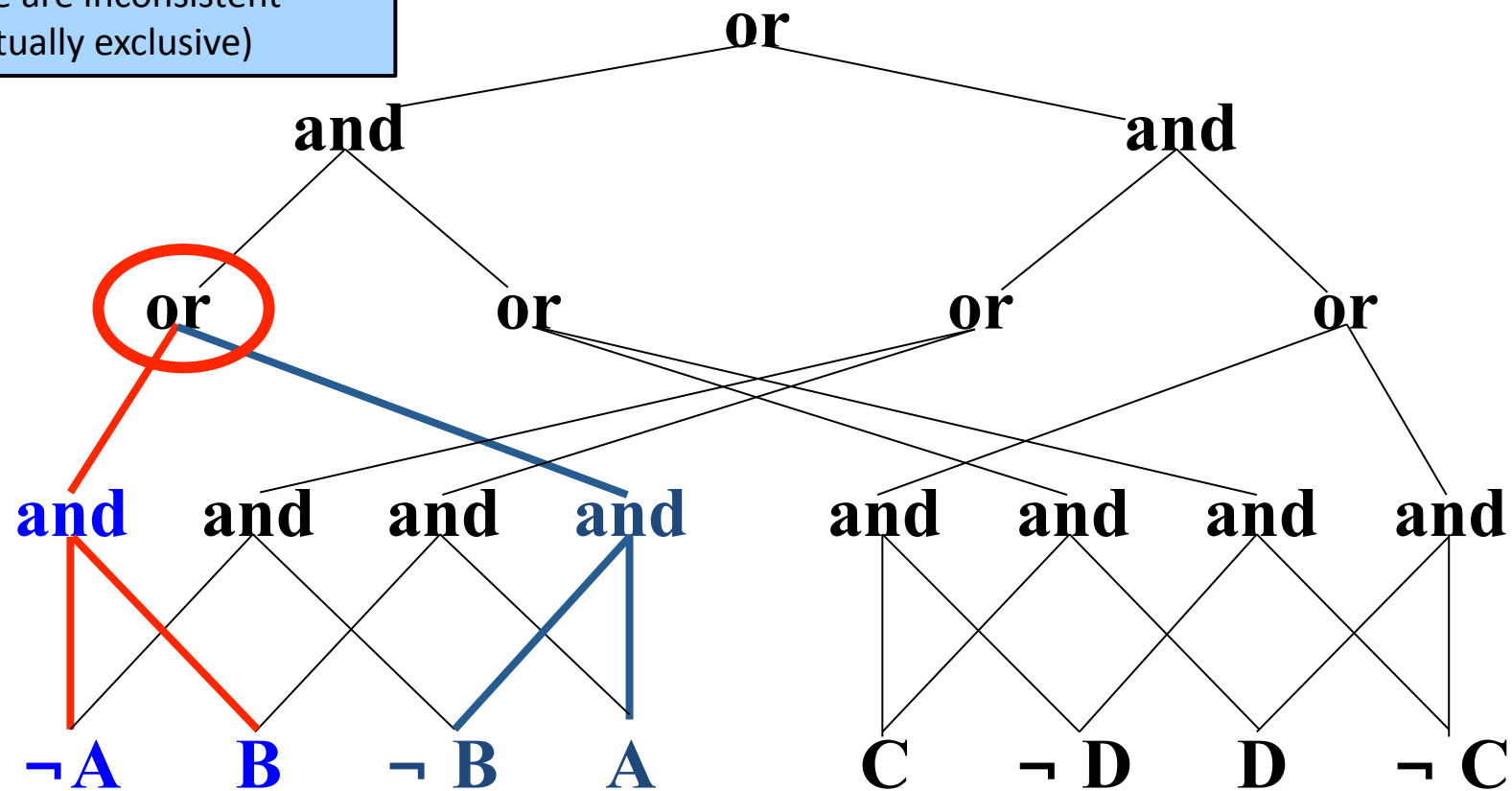
rooted DAG (Circuit)

# Decomposability (DNNF)



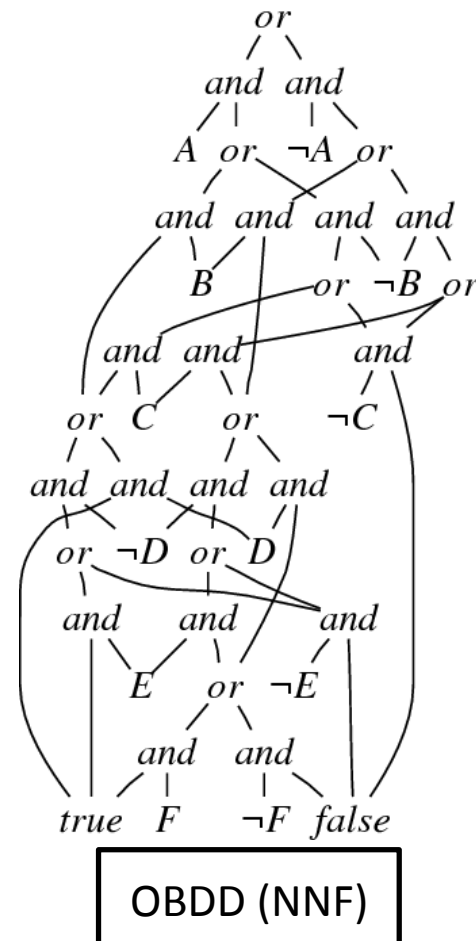
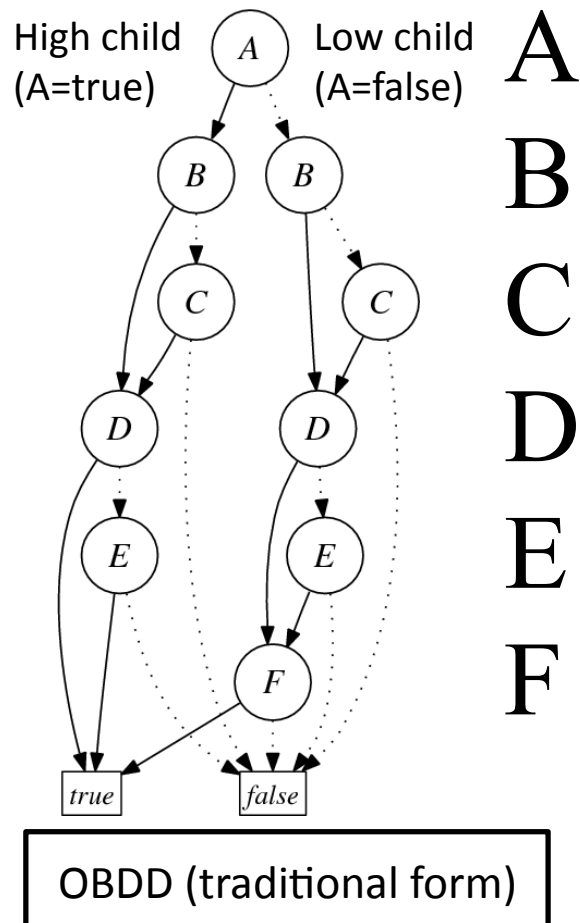
# Determinism (d-DNNF)

Every pair of children of or-node are inconsistent (mutually exclusive)



# OBDD:

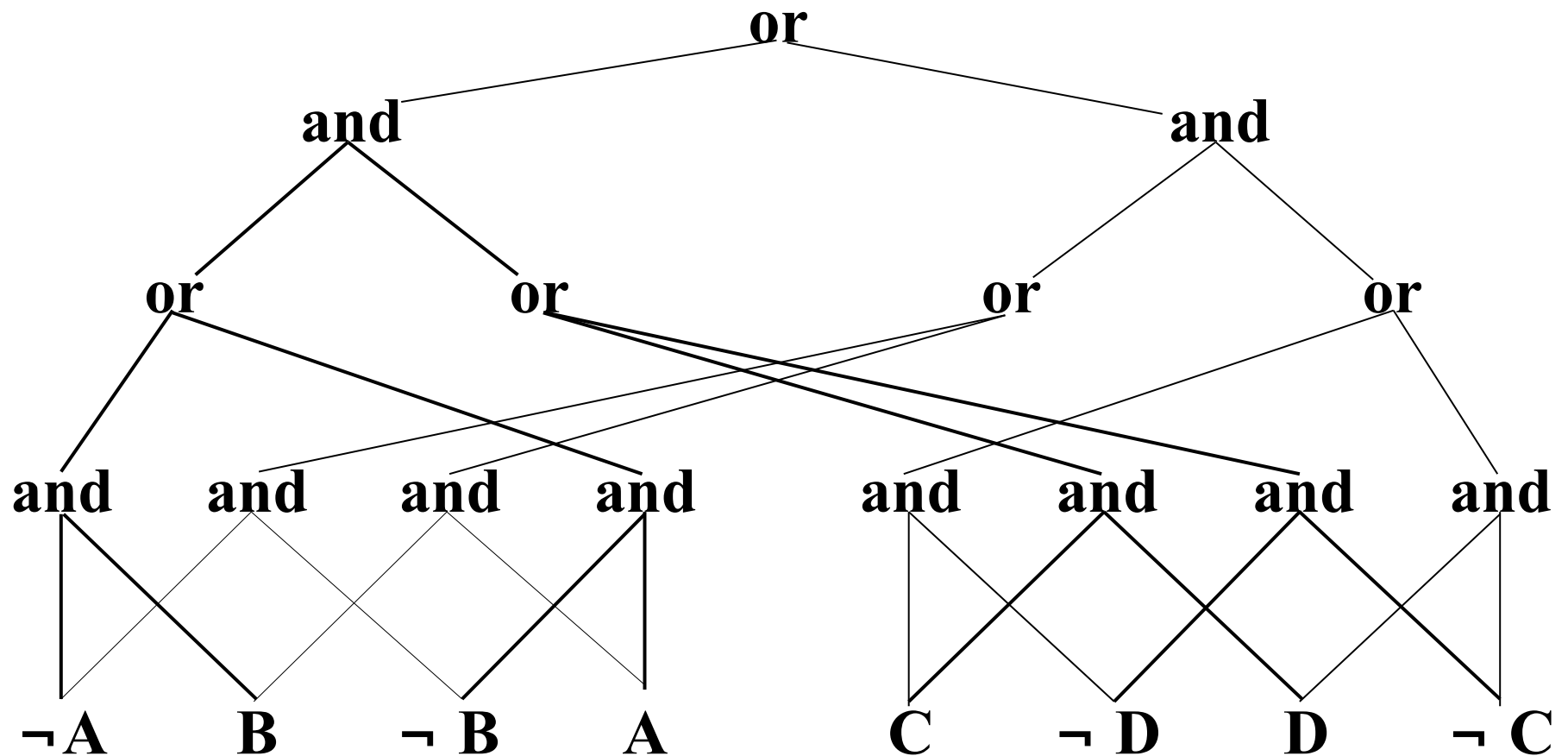
## d-DNNF + Additional Properties



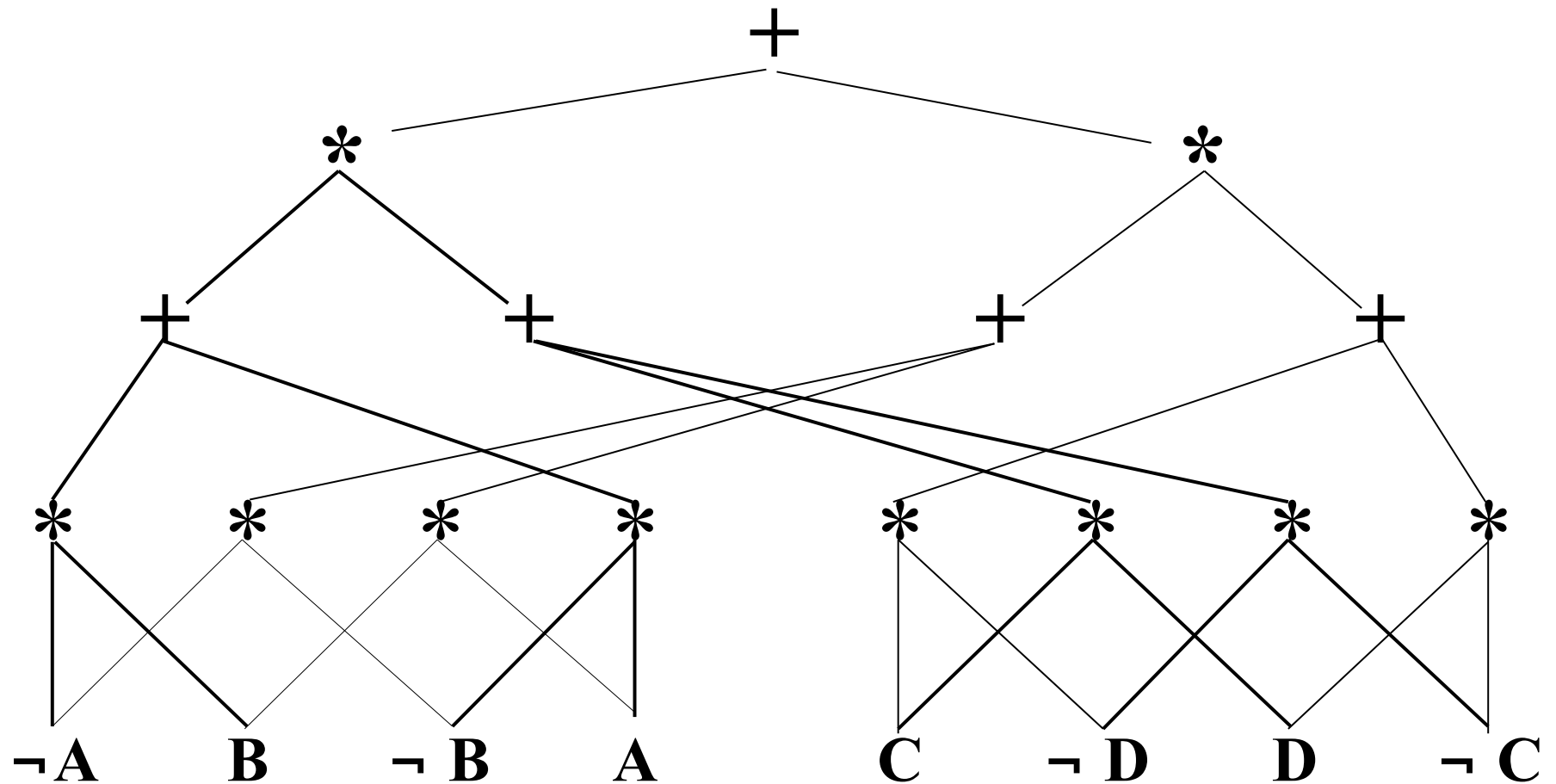
# Queries and Transformations

- **Queries**  
SAT, MAXSAT, logical entailment, equivalence testing, model counting,...
- **Transformations:**  
Existential quantification, conjunction, disjunction, negation...
- More properties imply more polytime queries and transformations, but less succinctness

# Counting Models (d-DNNF)

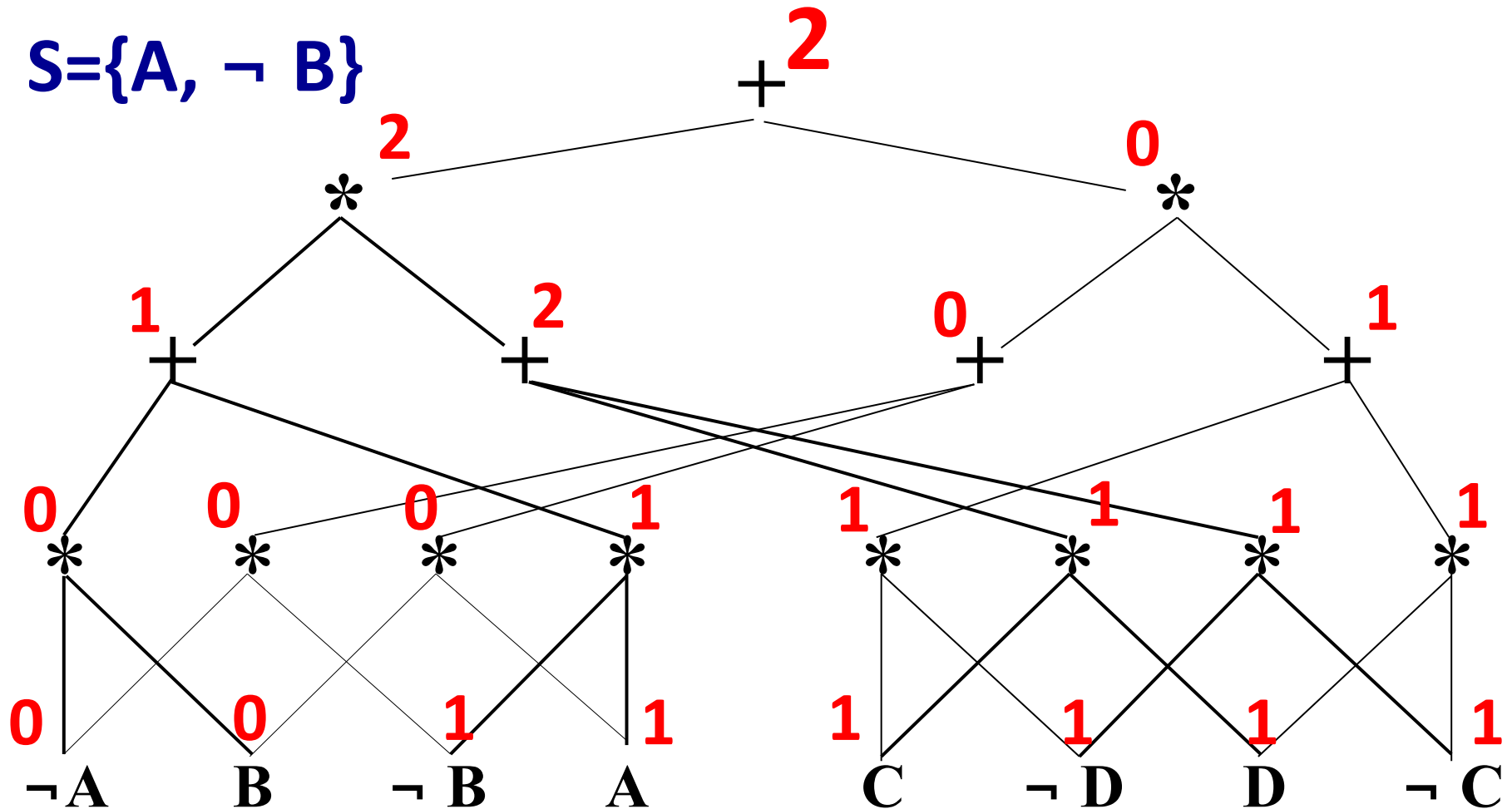


# Counting Graph

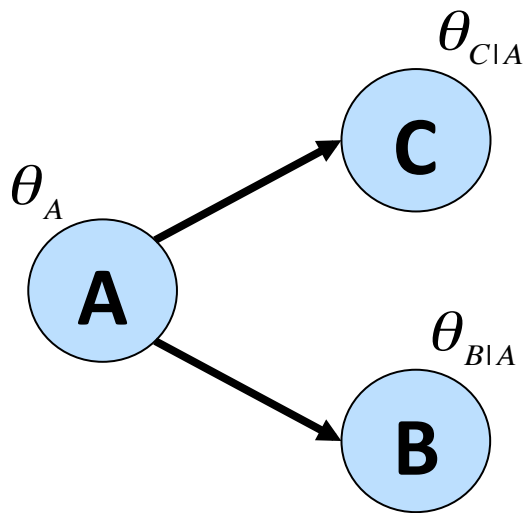


# Counting Graph

$S = \{A, \neg B\}$



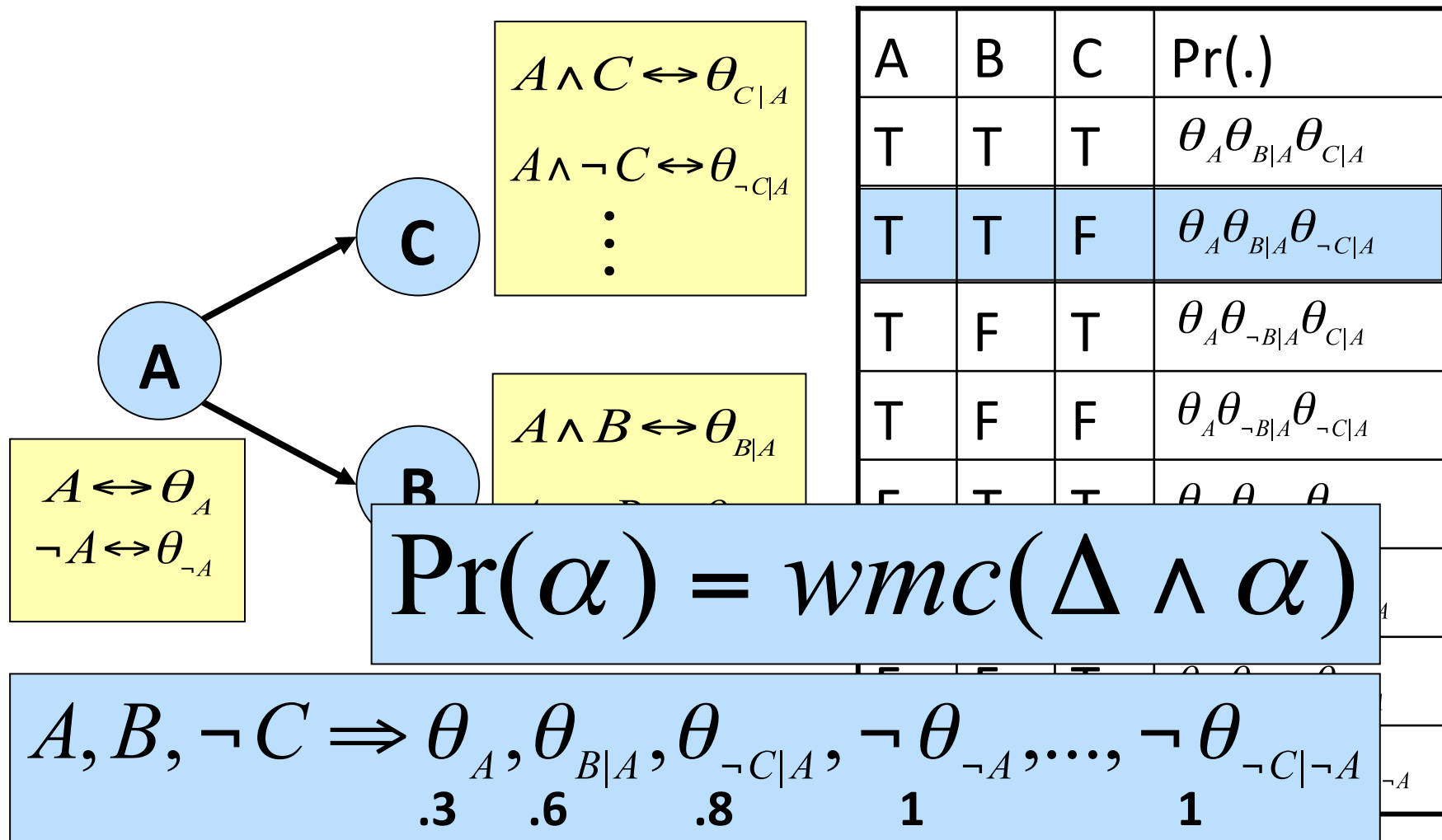
# Probabilistic Inference by Weighted Model Counting



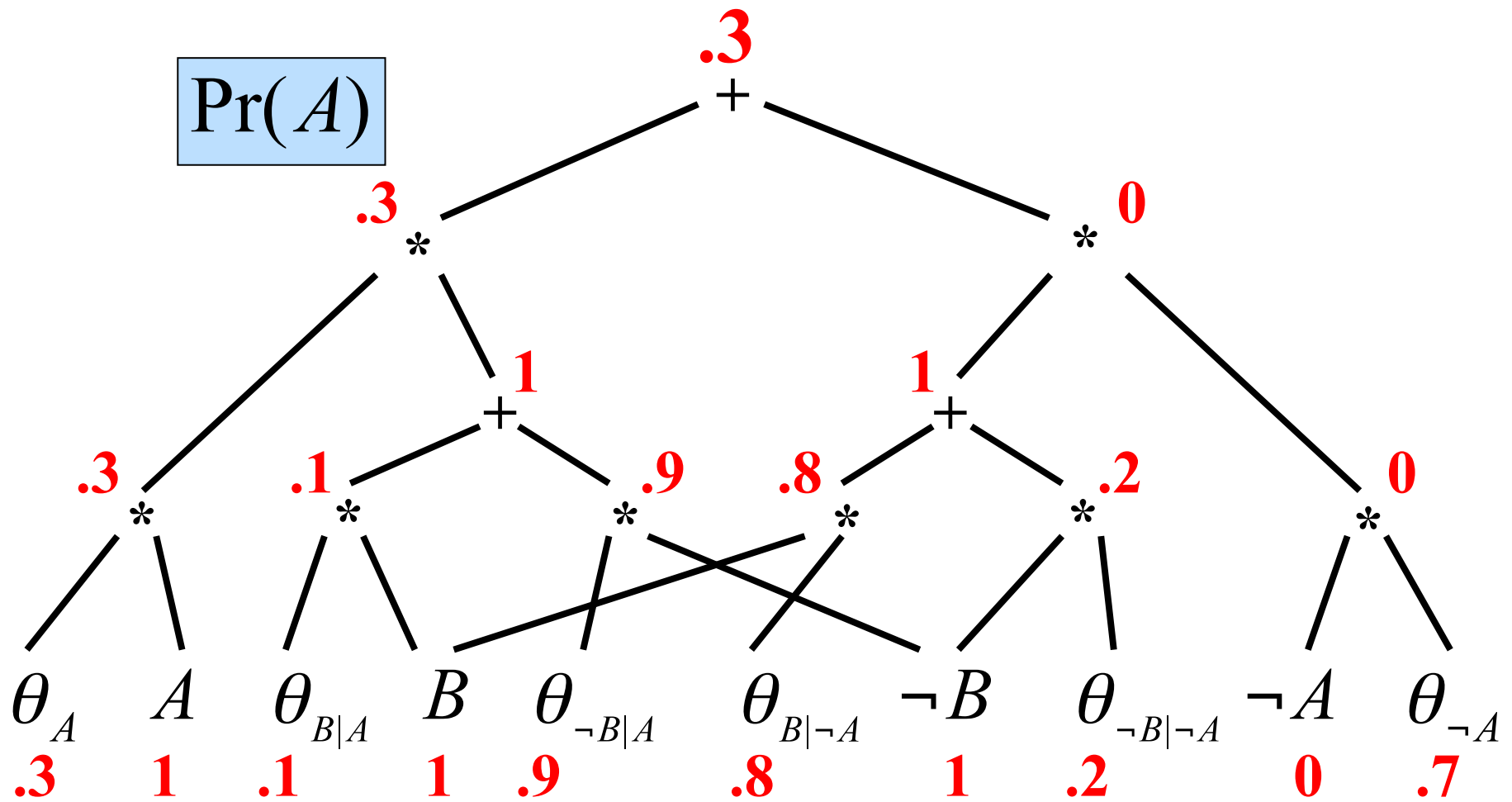
**$\Pr(\neg B)$**

A	B	C	Pr(.)
T	T	T	$\theta_A \theta_{B A} \theta_{C A}$
T	T	F	$\theta_A \theta_{B A} \theta_{\neg C A}$
T	F	T	$\theta_A \theta_{\neg B A} \theta_{C A}$
T	F	F	$\theta_A \theta_{\neg B A} \theta_{\neg C A}$
F	T	T	$\theta_{\neg A} \theta_{B \neg A} \theta_{C \neg A}$
F	T	F	$\theta_{\neg A} \theta_{B \neg A} \theta_{\neg C \neg A}$
F	F	T	$\theta_{\neg A} \theta_{\neg B \neg A} \theta_{C \neg A}$
F	F	F	$\theta_{\neg A} \theta_{\neg B \neg A} \theta_{\neg C \neg A}$

# Probabilistic Inference by Weighted Model Counting



# Weighted Model Counting (Arithmetic Circuits)



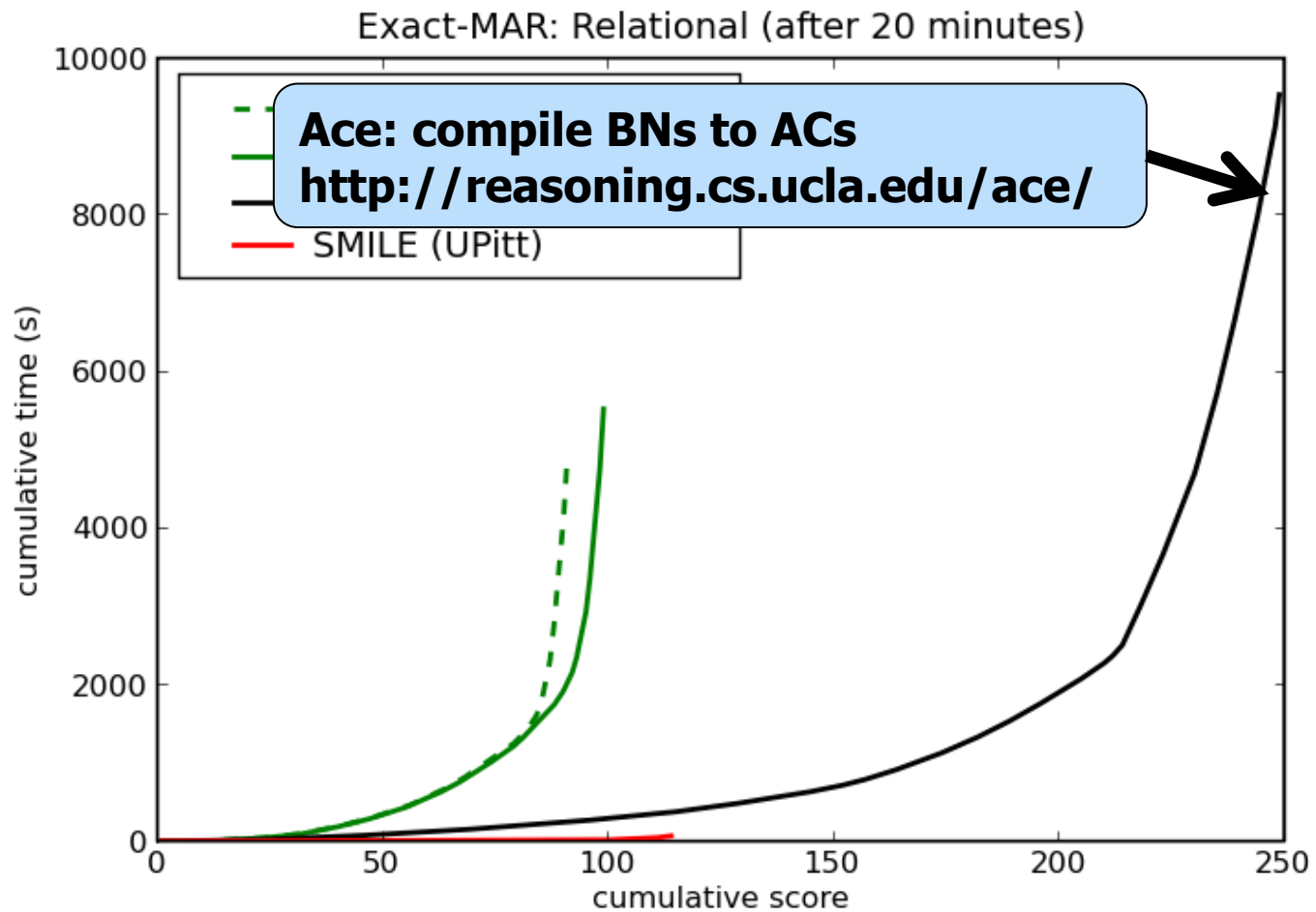
# Why Logic?

- Encoding local structure is easy:
  - Zero-parameters encoded by adding clauses:

$$\theta_{C|A} = 0 \quad \neg A \vee \neg C$$

- Context-specific independence encoded by collapsing variables:

$$\theta_{C|AB} = \theta_{C|A\neg B}$$



- Relational networks (251 networks)
  - Average clique size is 50

# Alchemy - Open Source AI

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Welcome to the Alchemy system! Alchemy is a software package providing a series of algorithms for statistical relational learning and probabilistic logic inference, based on the Markov logic representation. Alchemy allows you to easily develop a wide range of AI applications, including:

- Collective classification
- Link prediction
- Entity resolution
- Social network modeling
- Information extraction

If you are not already familiar with Markov logic, we recommend that you first read the paper [Unifying Logical and Statistical AI](#).

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**Alchemy is a software package providing a series of algorithms for statistical relational learning and probabilistic logic inference, based on Markov logic representations.**

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- Generative weight learning
- Structure learning
- MAP/MPE inference (including memory efficient)
- Probabilistic inference: MC-SAT, Gibbs Sampling, Simulated Tempering, Belief Propagation (including lifted)
- Support for native and linked-in functions
- Block inference and learning over variables with mutually exclusive and exhaustive values
- EM (to handle ground atoms with unknown truth values during learning)
- Specification of indivisible formulas (i.e. formulas that should not be broken up into separate clauses)
- Support of continuous features and domains
- Online inference
- Decision Theory

In the next release we plan to include:

- Online learning
- Exact inference for small domains

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# Current Challenges

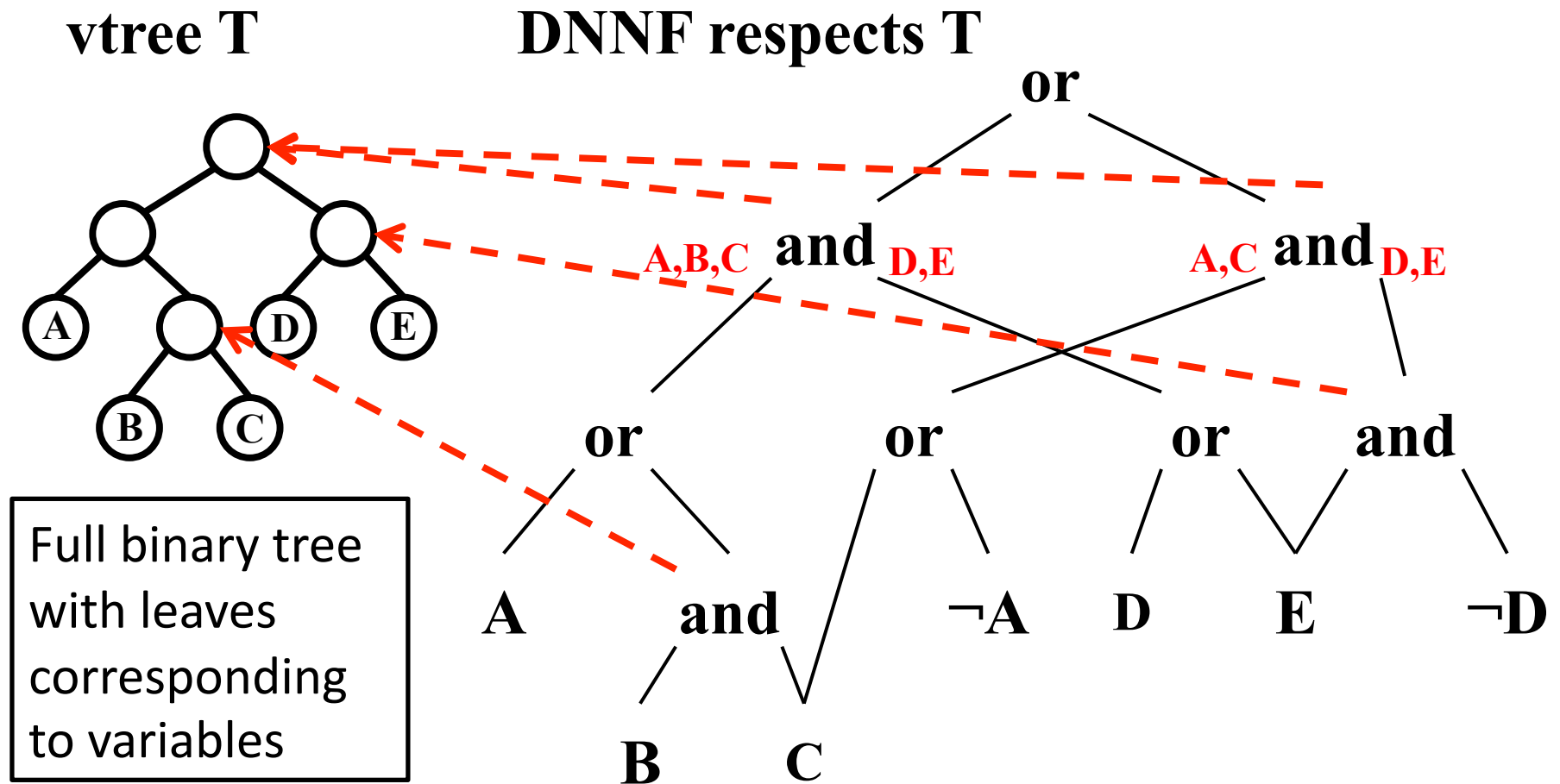
- **Incremental compilation:**

- What? Current compilers monolithic: c2d (UCLA) and DSharp (Toronto)
- Need:
  - Logic: planning and verification applications
  - Probability: approximate inference
- Main insight:
  - Structured decomposability & vtrees (AAAI-08, AAAI-10)

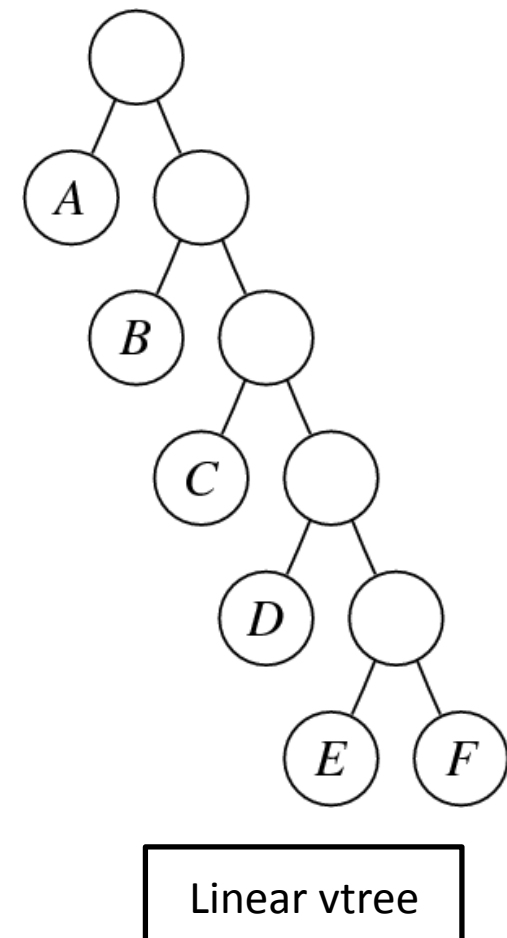
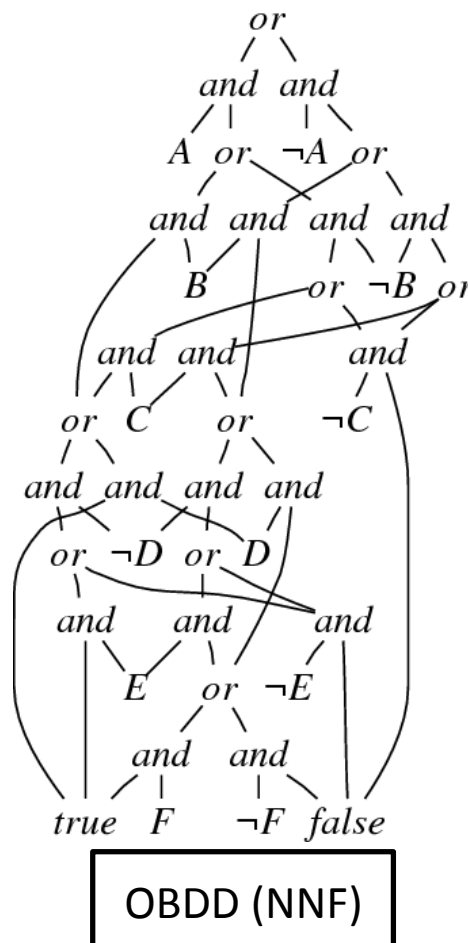
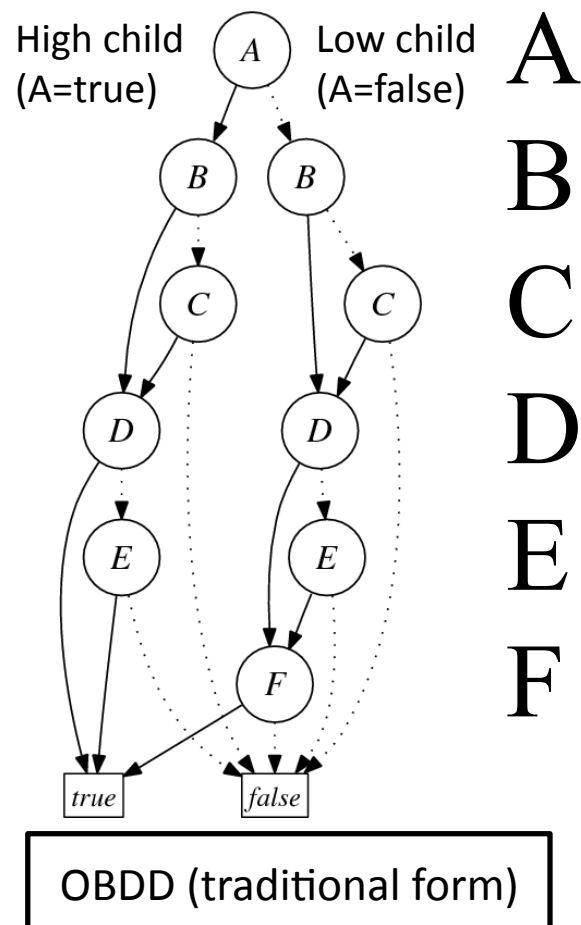
- **Guarantees and Complexity results:**

- Upper & lower bounds on size of compilation (AAAI-10, ECAI-10)
- Main insights:
  - The notion of a decomposition (AAAI-10)
  - The notion of an interaction function (ECAI-10)

# Structured Decomposability



# OBDD: DNNF that Respects Linear vtree



## Decomposition of Boolean Functions (AAAI-10)

- Examples:  $f = (X_1 \vee X_2) \wedge (Y_1 \vee X_2) \wedge (X_1 \vee Y_2) \wedge (Y_1 \vee Y_2) \vee (X_2 \wedge Y_3)$   
 –  $\mathbf{X} = \{X_1, X_2\}$ ,  $\mathbf{Y} = \{Y_1, Y_2, Y_3\}$ :

~~$$f(\mathbf{X}, \mathbf{Y}) = g(\mathbf{X}) \wedge h(\mathbf{Y})$$~~

$$f(\mathbf{X}, \mathbf{Y}) = f_1 \vee f_2 \vee f_3 \vee \dots \vee f_m$$

$\swarrow \quad \searrow$   
 $g_1(\mathbf{X}) \wedge h_1(\mathbf{Y})$

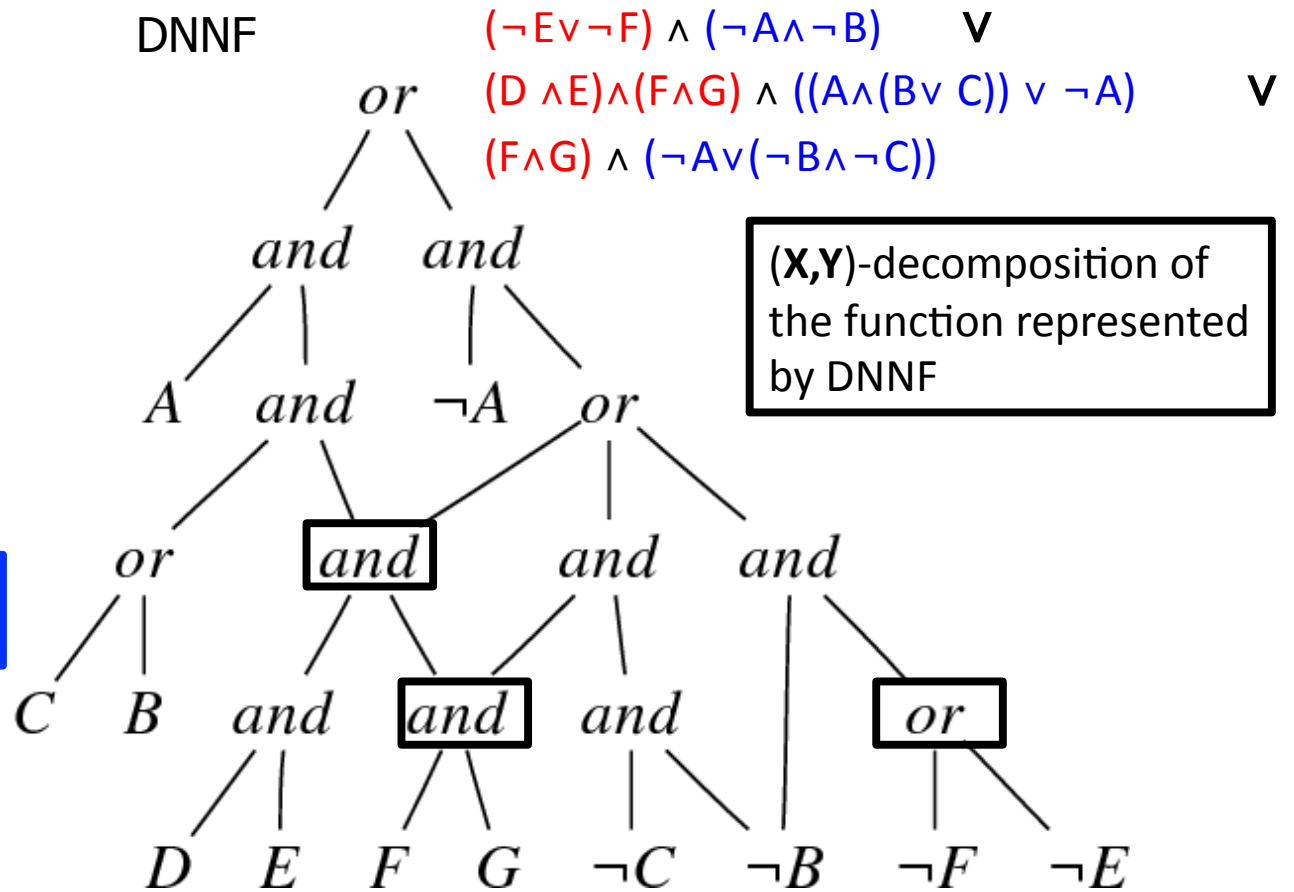
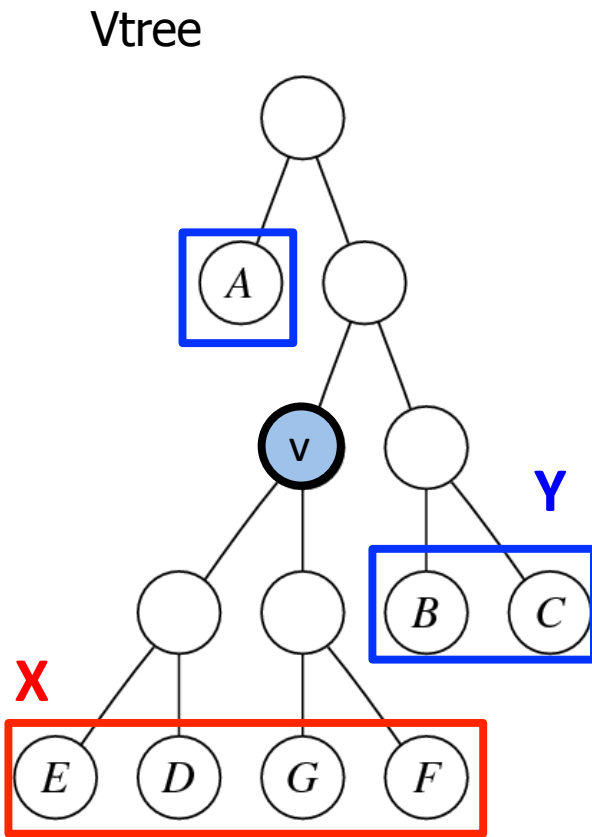
$\swarrow \quad \searrow$   
 $g_2(\mathbf{X}) \wedge h_2(\mathbf{Y})$

$\swarrow \quad \searrow$   
 $g_3(\mathbf{X}) \wedge h_3(\mathbf{Y})$

$\swarrow \quad \searrow$   
 $g_m(\mathbf{X}) \wedge h_m(\mathbf{Y})$

$(\mathbf{X}, \mathbf{Y})$ -decomposition of  $f$

## Lower Bounds (AAAI-10)



# The Interaction Function (ECAI-10)

$$f(\mathbf{X}, \mathbf{Y}) = g(\mathbf{X}) \wedge h(\mathbf{Y}) \wedge I(\mathbf{X}, \mathbf{Y})$$

Captures precisely  
knowledge about  
variables in  $\mathbf{X}$

$\exists \mathbf{Y} f$

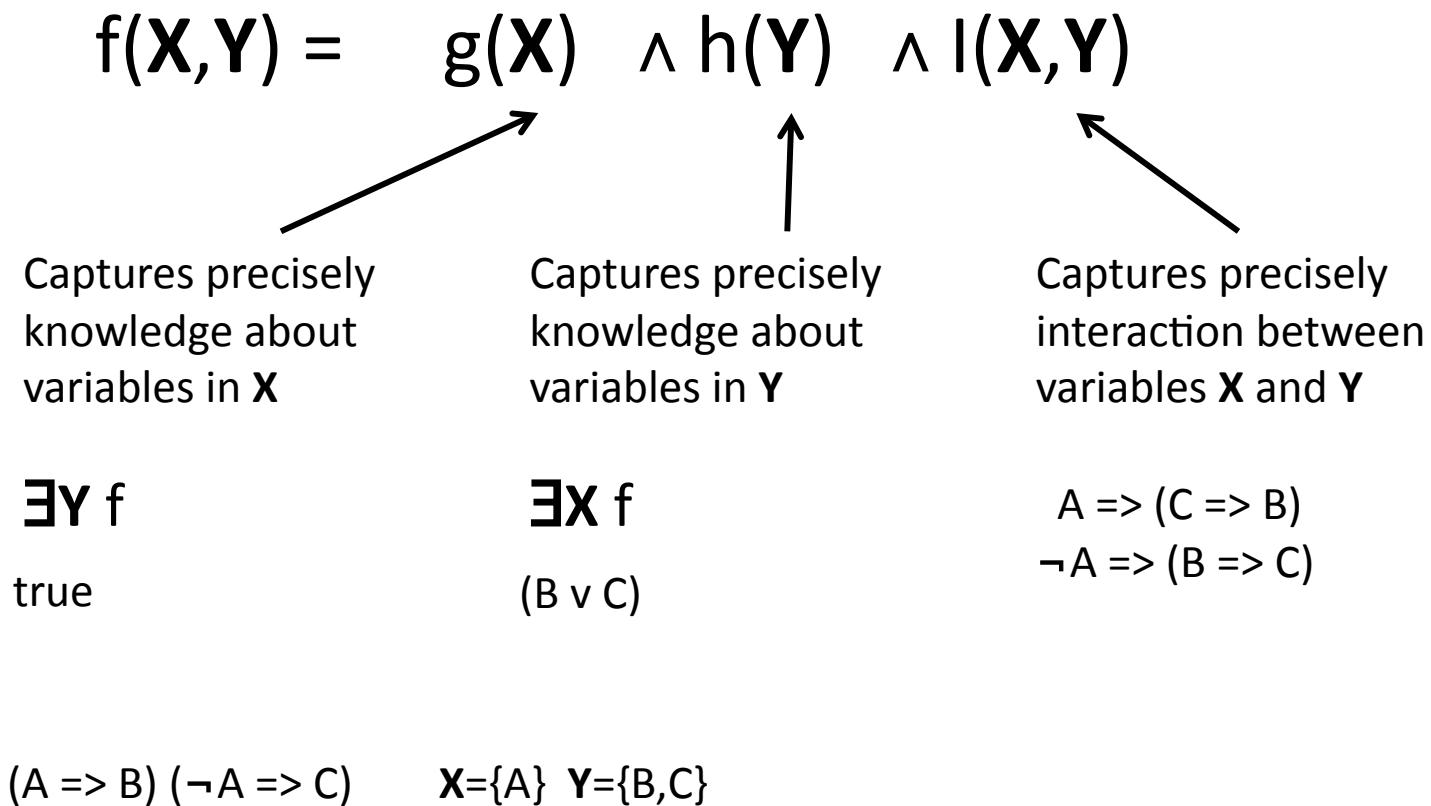
Captures precisely  
knowledge about  
variables in  $\mathbf{Y}$

$\exists \mathbf{X} f$

Captures precisely  
interaction between  
variables  $\mathbf{X}$  and  $\mathbf{Y}$

$f \vee \neg(\exists \mathbf{X} f) \vee \neg(\exists \mathbf{Y} f)$

# The Interaction Function (ECAI-10)



# Current Research

- Searching for good vtrees (on-going)
- Characterizing and searching for optimal decompositions
- Upper and lower bounds on size of DNNF
- Key objective: incremental compiler for DNNF and d-DNNF
- ???

# Two Main Themes

- **Exact inference as:**  
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- **Approximate inference as:**  
Relaxing, compensating for, and recovering equivalence constraints (equalities)



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### Try ACE - a companion system for networks exhibiting local structure: determinism and CSI

SamIam is a comprehensive tool for modeling and reasoning with Bayesian networks, developed in Java by the Automated Reasoning Group of Professor Adnan Darwiche at UCLA.



SamIam includes two main components: a graphical user interface and a reasoning engine. The graphical interface allows users to develop Bayesian network models and to save them in a variety of formats. The reasoning engine supports many tasks including: classical inference; parameter estimation; time-space tradeoffs; sensitivity analysis; and explanation-generation based on MAP and MPE.

AR Group, UCLA

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<http://reasoning.cs.ucla.edu>

# Two Main Themes

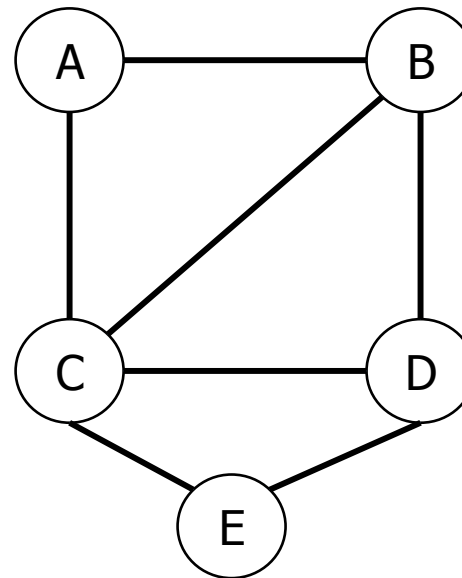
- **Exact inference as:**  
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Relaxing, compensating for, and recovering equivalence constraints (equalities)

# Treewidth

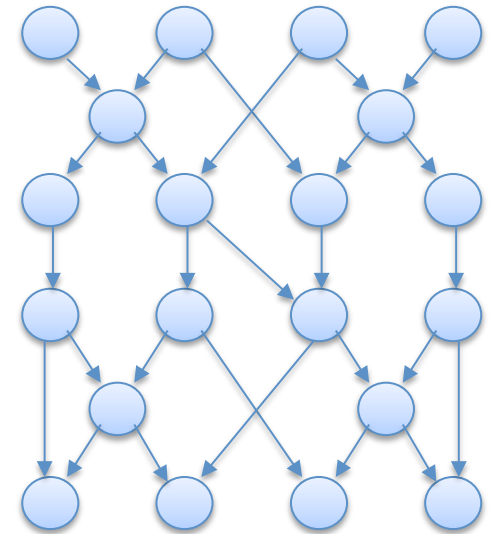
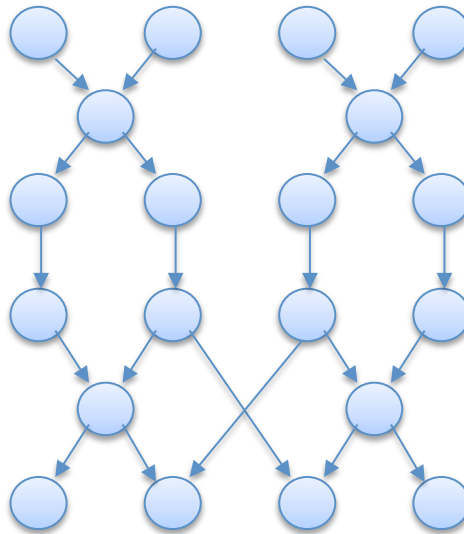
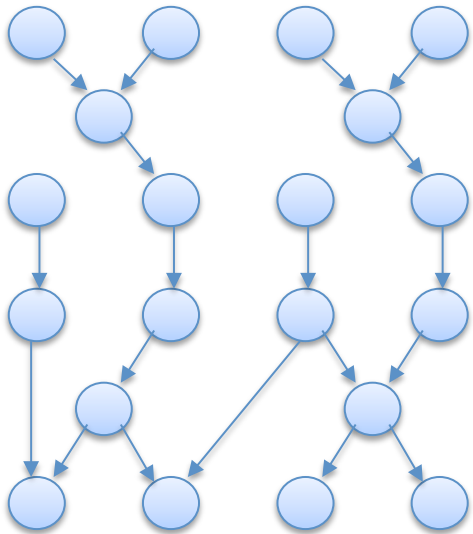
CNF

$(A \vee B \vee \neg C) \wedge$   
 $(A \vee \neg B \vee C) \wedge$   
 $(C \vee \neg D \vee E) \wedge$   
 $(B \vee D) \wedge$   
 $(D \vee E)$

Constraint Graph



# Treewidth



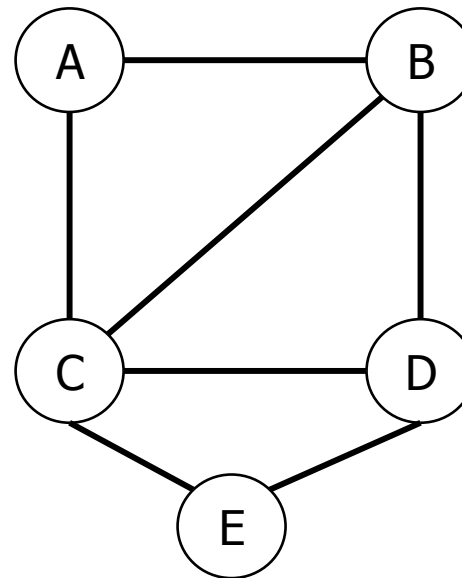
$$O(n \exp \{w\})$$

# Treewidth

CNF

$(A \vee B \vee \neg C) \wedge$   
 $(A \vee \neg B \vee C) \wedge$   
 $(C \vee \neg D \vee E) \wedge$   
 $(B \vee D) \wedge$   
 $(D \vee E)$

Constraint Graph

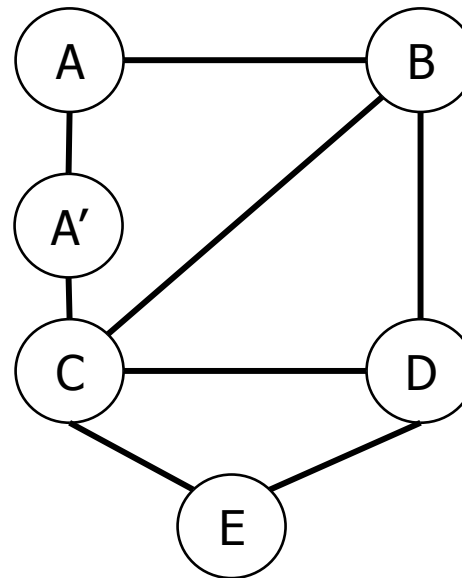


# Treewidth

CNF

$(\mathbf{A} \vee B \vee \neg C) \wedge$   
 $(\mathbf{A}' \vee \neg B \vee C) \wedge$   
 $(C \vee \neg D \vee E) \wedge$   
 $(B \vee D) \wedge$   
 $(D \vee E) \wedge$   
 $(\mathbf{A} = \mathbf{A}')$

Constraint Graph

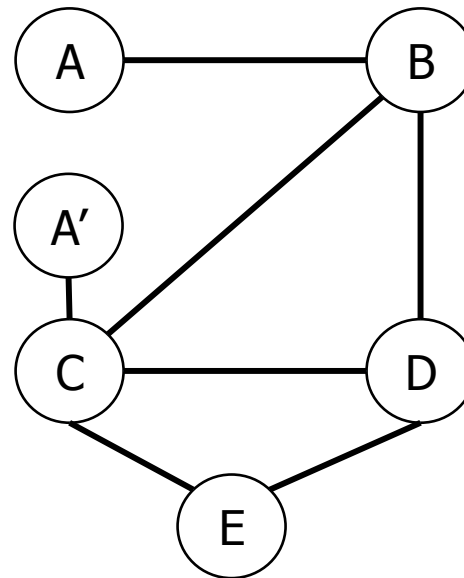


# Treewidth

CNF

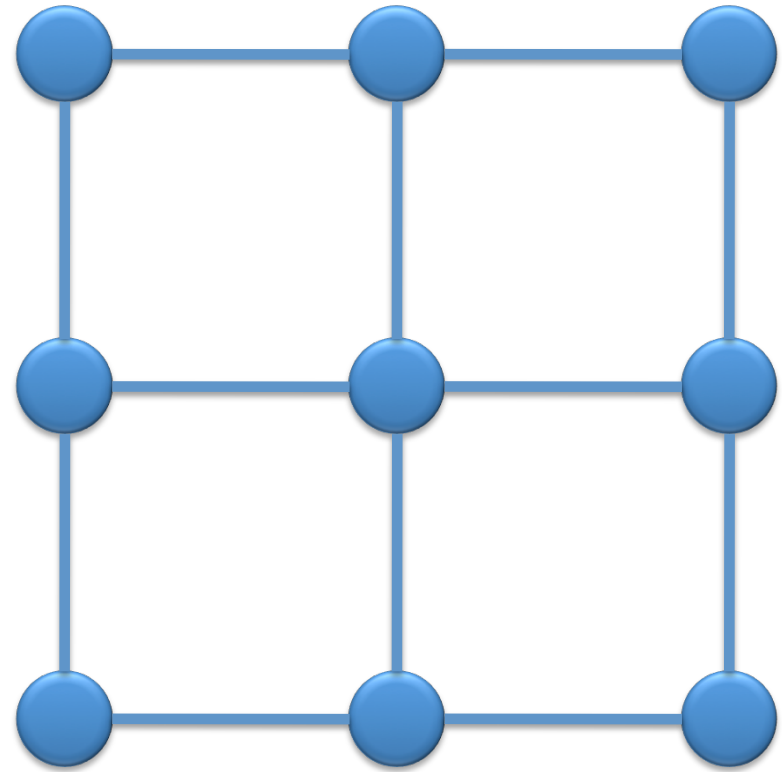
$(\mathbf{A} \vee B \vee \neg C) \wedge$   
 $(\mathbf{A}' \vee \neg B \vee C) \wedge$   
 $(C \vee \neg D \vee E) \wedge$   
 $(B \vee D) \wedge$   
 $(D \vee E)$

Constraint Graph



# Equivalence Constraints

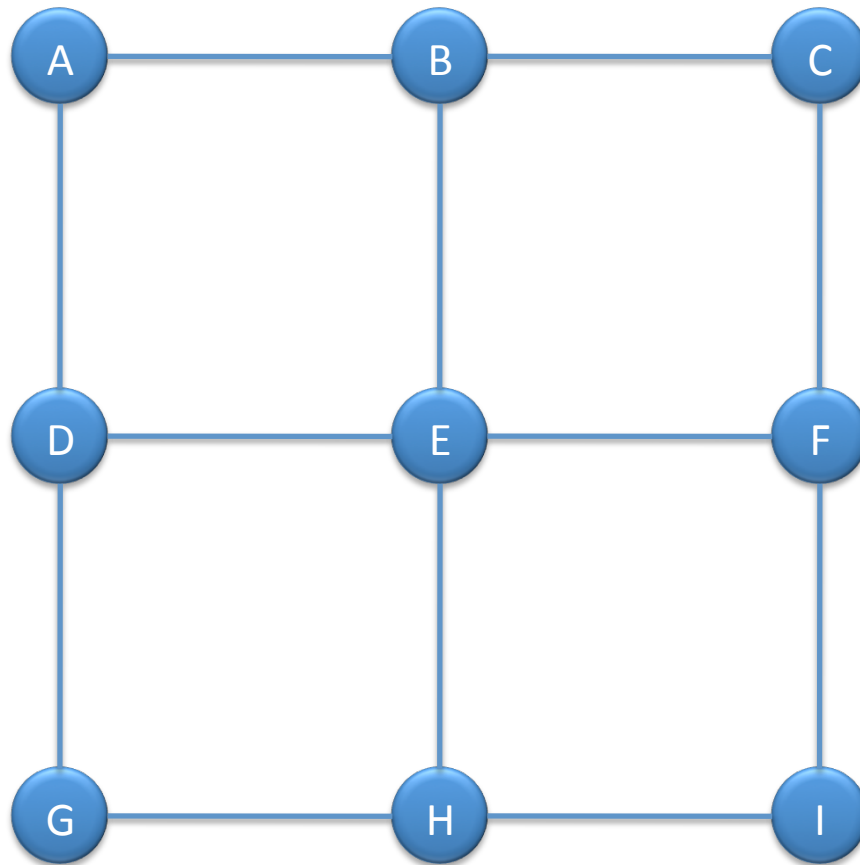
$$\psi_{eq}(X_i=x_i, X_j=x_j) = \begin{cases} 1 & \text{if } x_i = x_j \\ 0 & \text{otherwise} \end{cases}$$



$$\Pr(x_1, \dots, x_n) = \frac{1}{Z} \psi(x_1, x_5) \dots \psi(x_2, x_4) \dots \theta(x_1) \dots \theta(x_n)$$

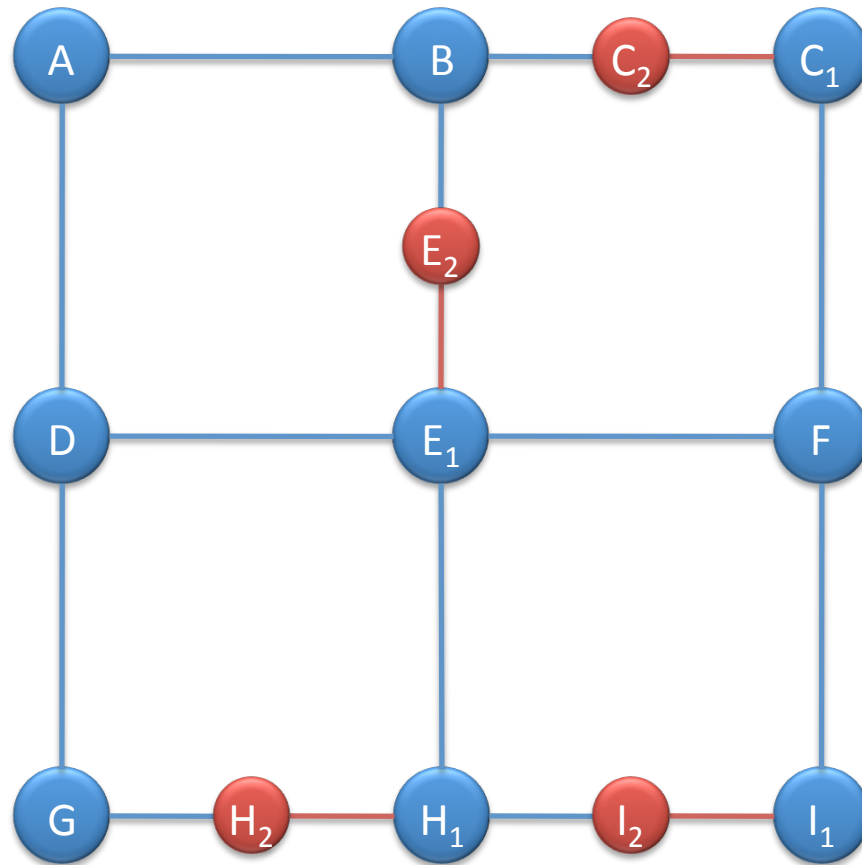
# Relaxing Equivalence Constraints

- Model  $\mathcal{M}$



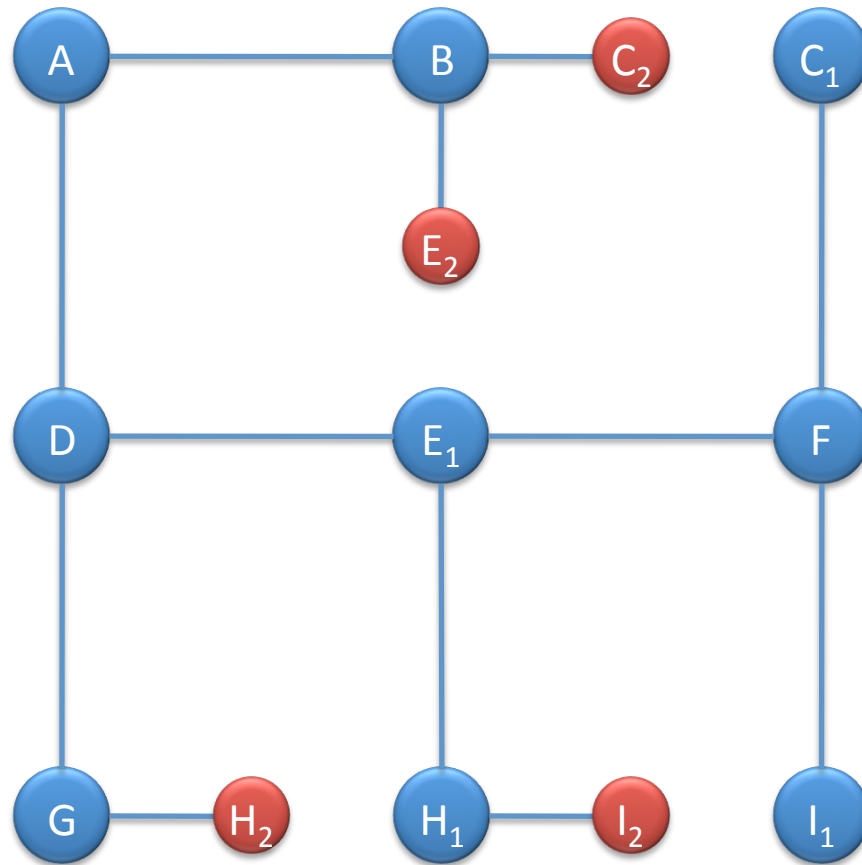
# Relaxing Equivalence Constraints

- Model + Eq.



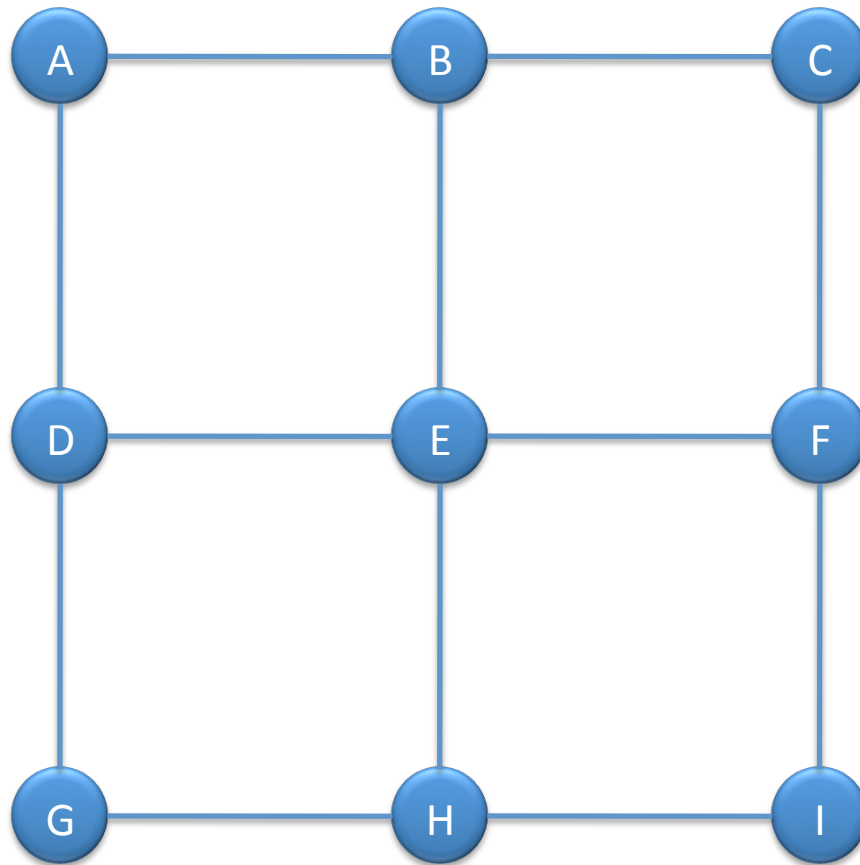
# Relaxing Equivalence Constraints

- Relaxed
- Treewidth 1



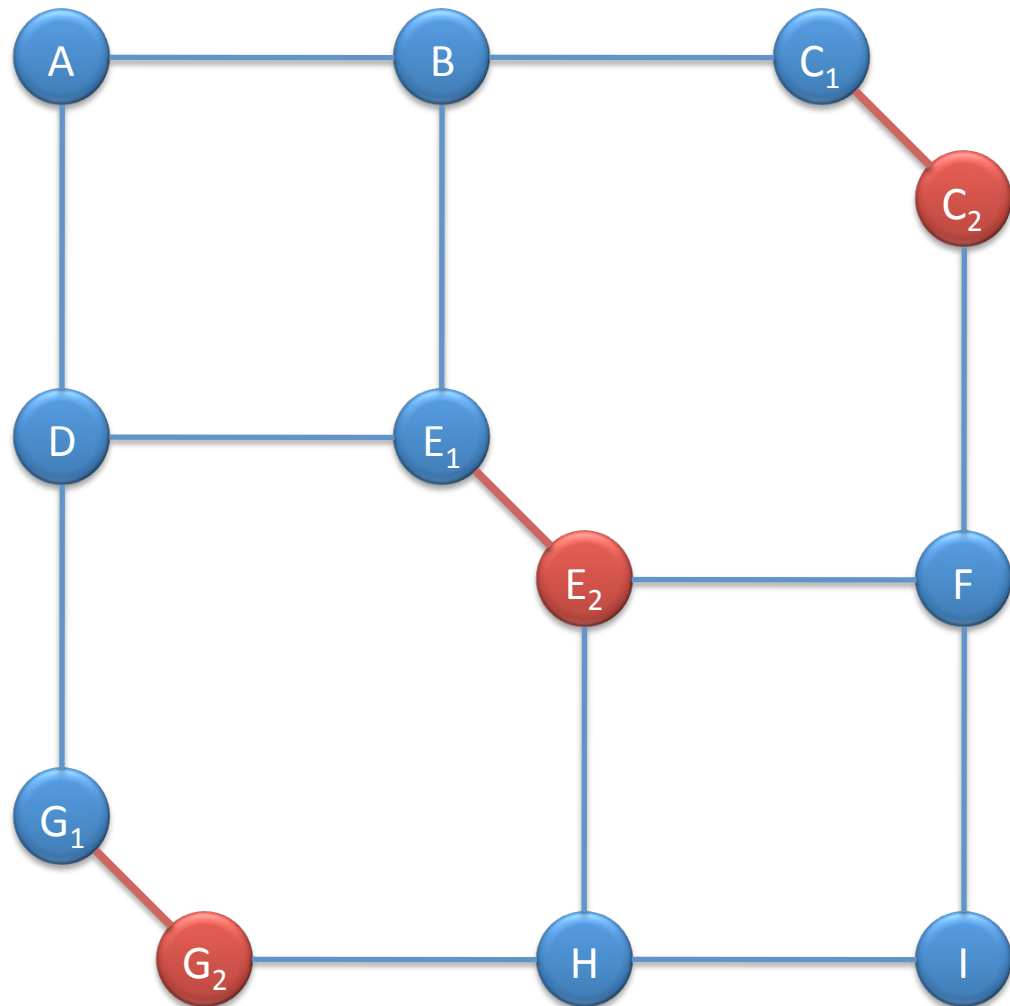
# Relaxing Equivalence Constraints

- Model  $\mathcal{M}$



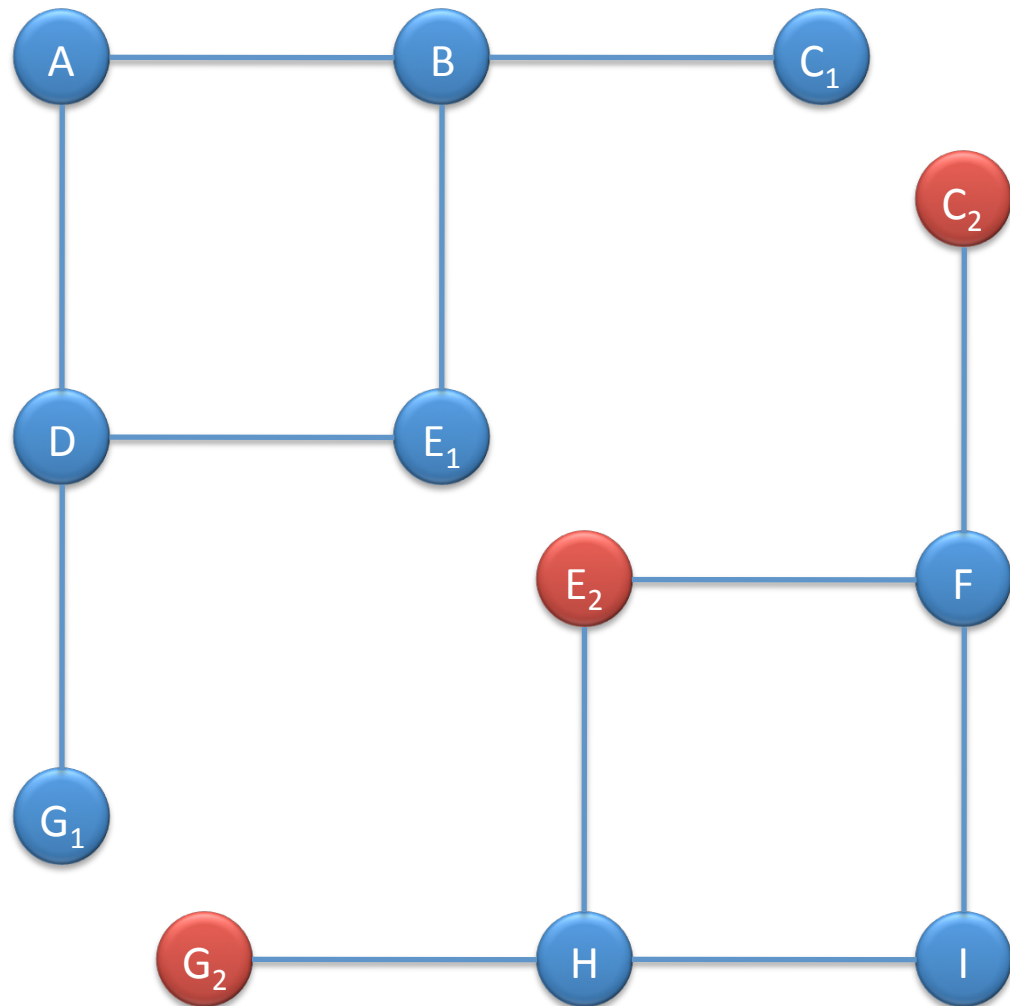
# Relaxing Equivalence Constraints

- Model + Eq.

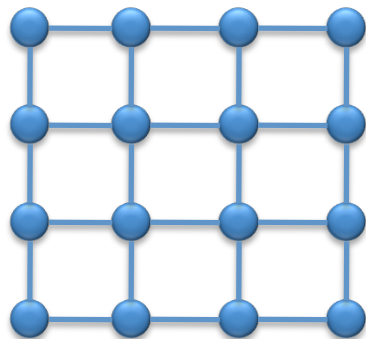


# Relaxing Equivalence Constraints

- Relaxed
- Decomposed

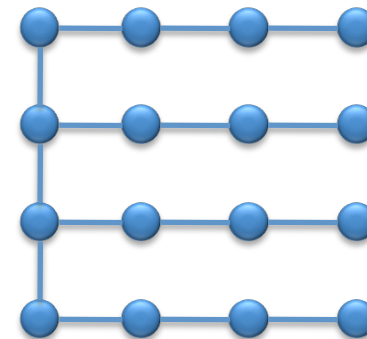


## Model + Eq



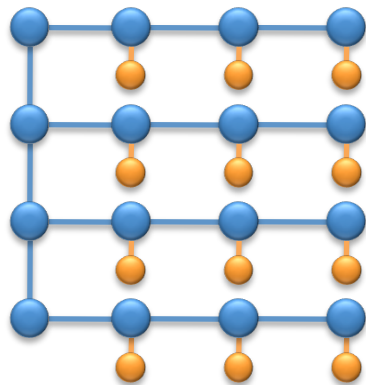
Intractable model, augmented with equivalence constraints

## Relax



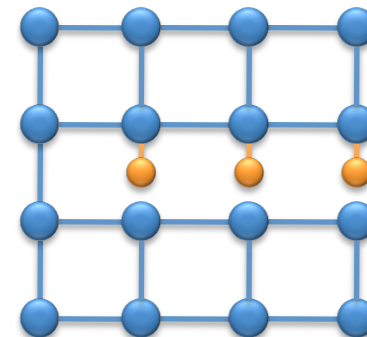
Simplify network structure:  
Relax equivalence constraints

## Compensate



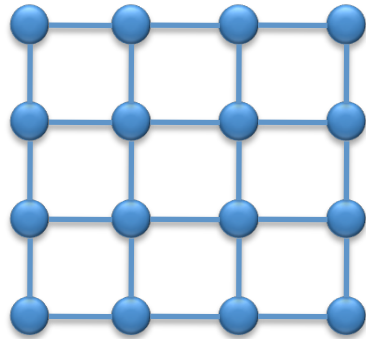
Compensate for relaxation:  
Restore a weaker equivalence

## Recover



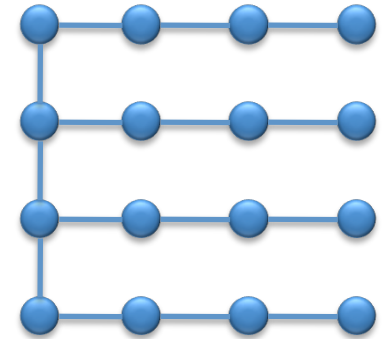
Recover structure, identify  
an improved approximation

## Model + Eq



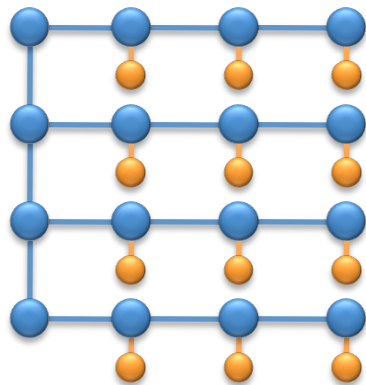
Intractable model, augmented with equivalence constraints

## Relax



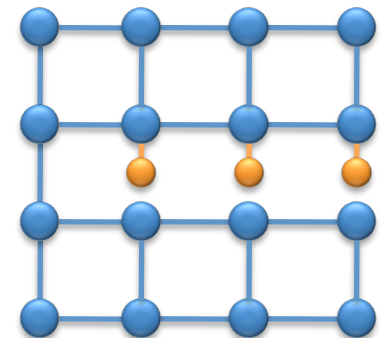
Usually gives upper/lower bounds: mini-buckets, MAXSAT

## Compensate



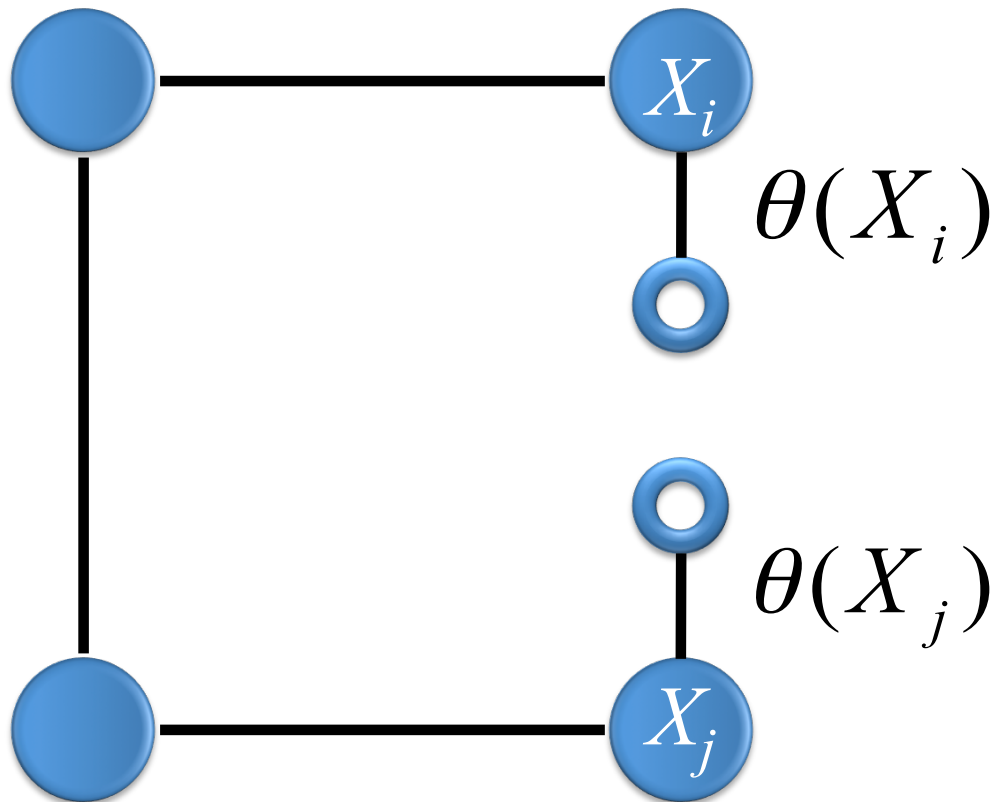
Compensate for relaxation:  
Restore a weaker equivalence

## Recover



Recover structure, identify an improved approximation

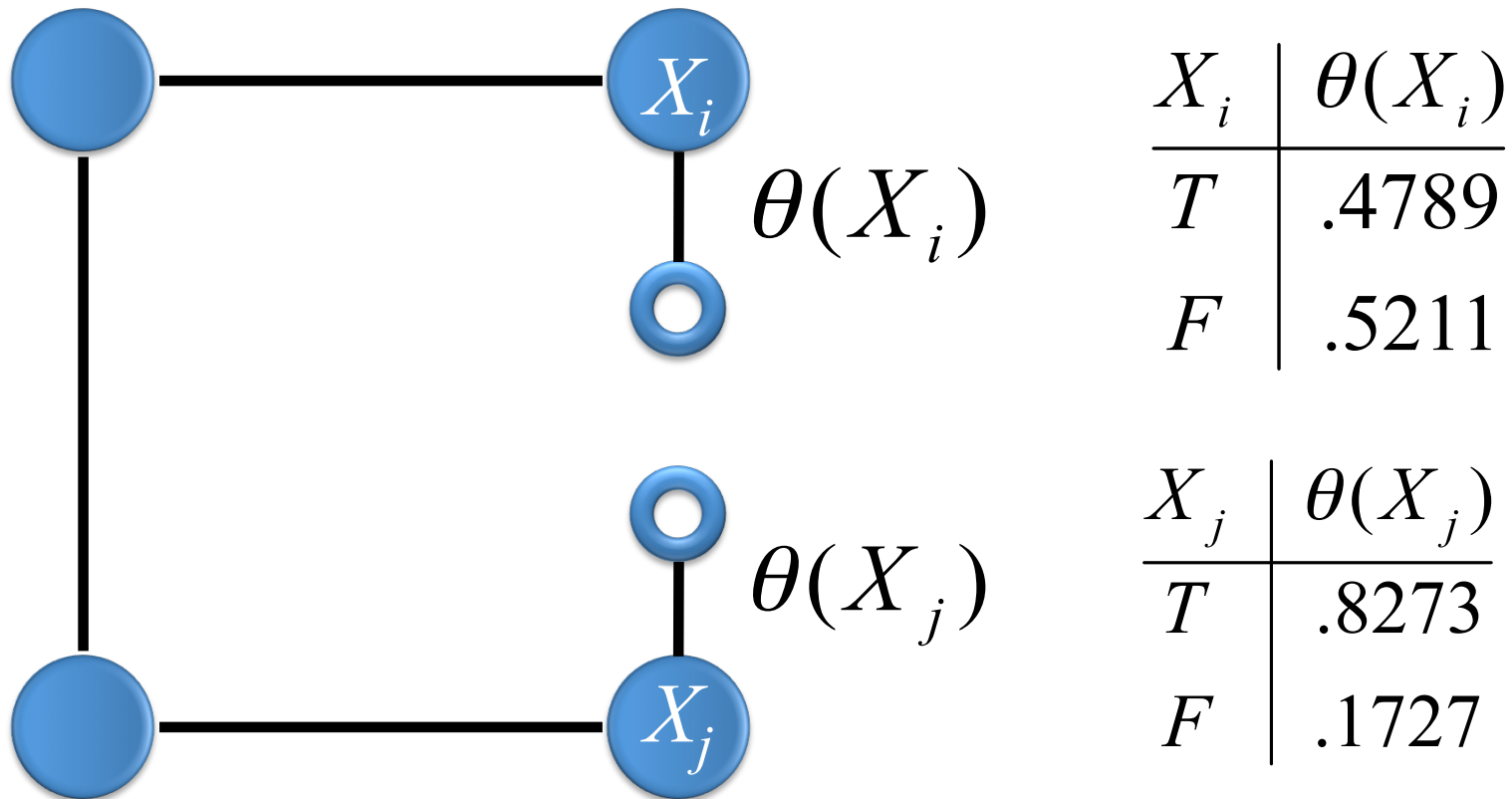
# Compensating for an Equivalence



$X_i$	$\theta(X_i)$
$T$	.4789
$F$	.5211

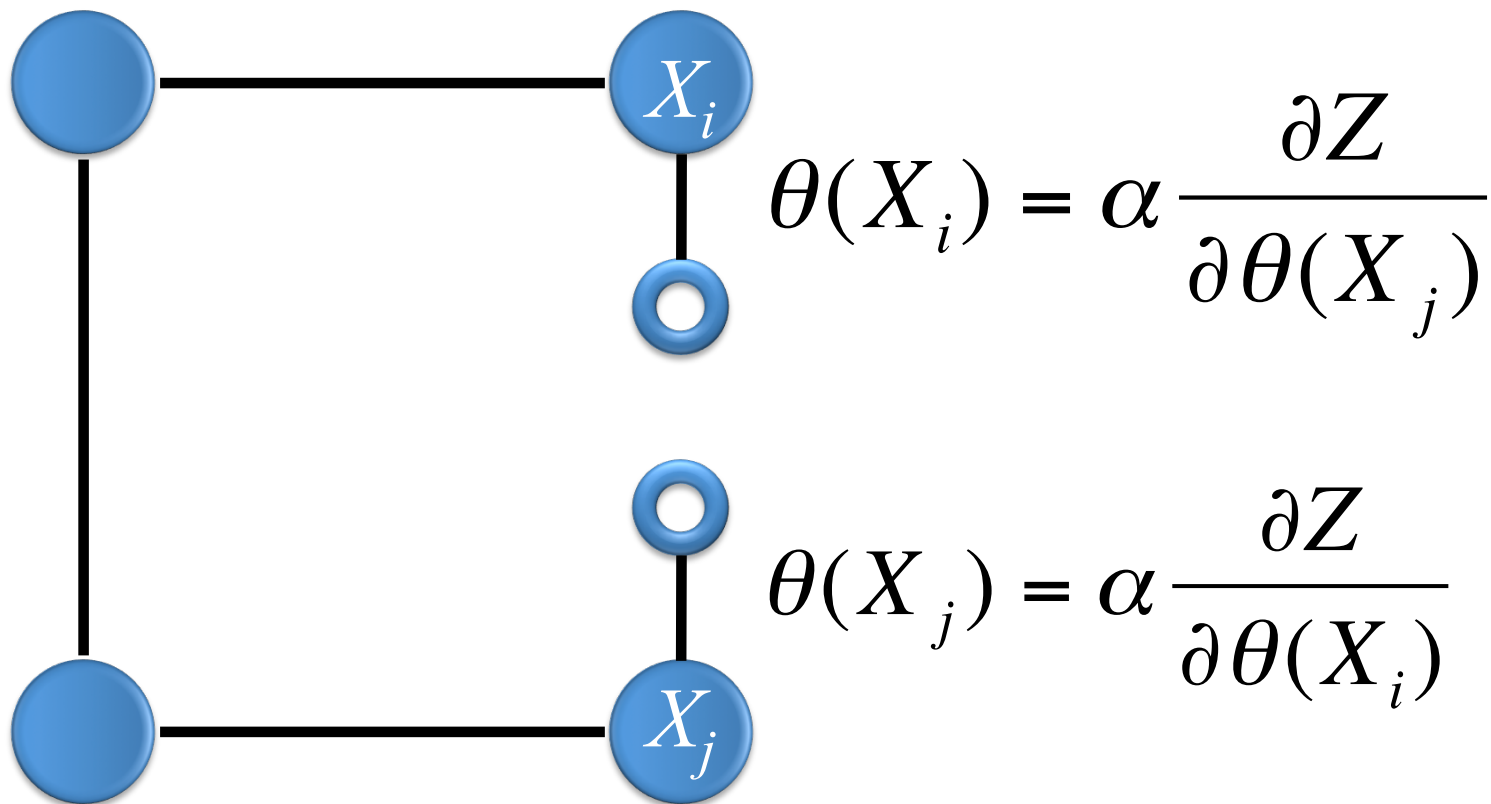
$X_j$	$\theta(X_j)$
$T$	.8273
$F$	.1727

# Compensating for an Equivalence



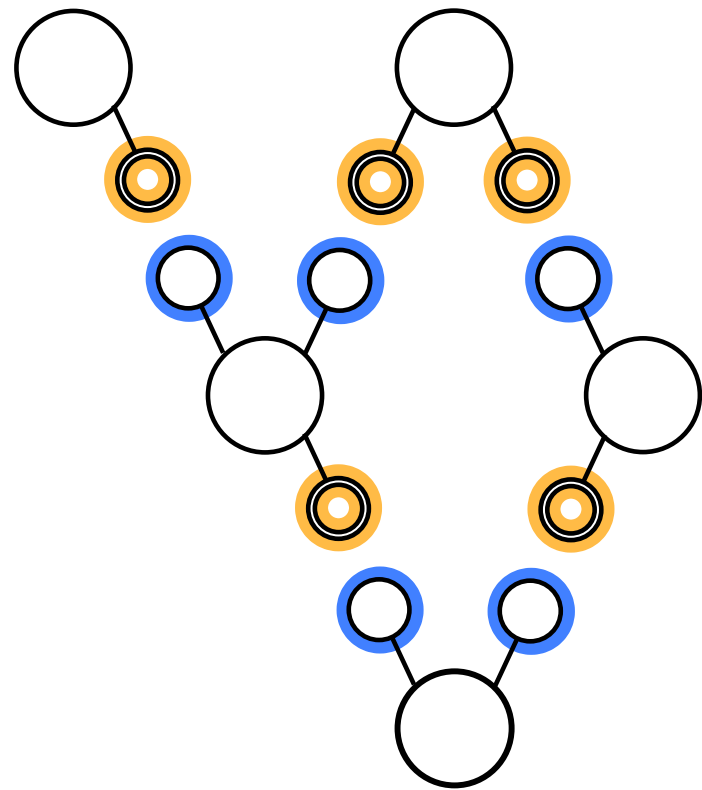
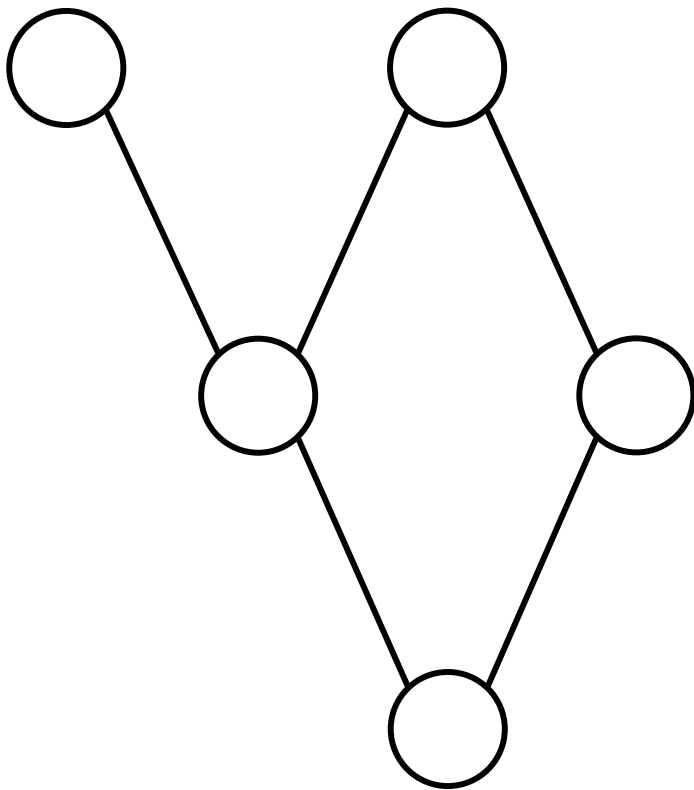
$$\Pr(X_i = x) = \Pr(X_j = x)$$

## Compensating for an Equivalence



$$\Pr(X_i = x) = \Pr(X_j = x)$$

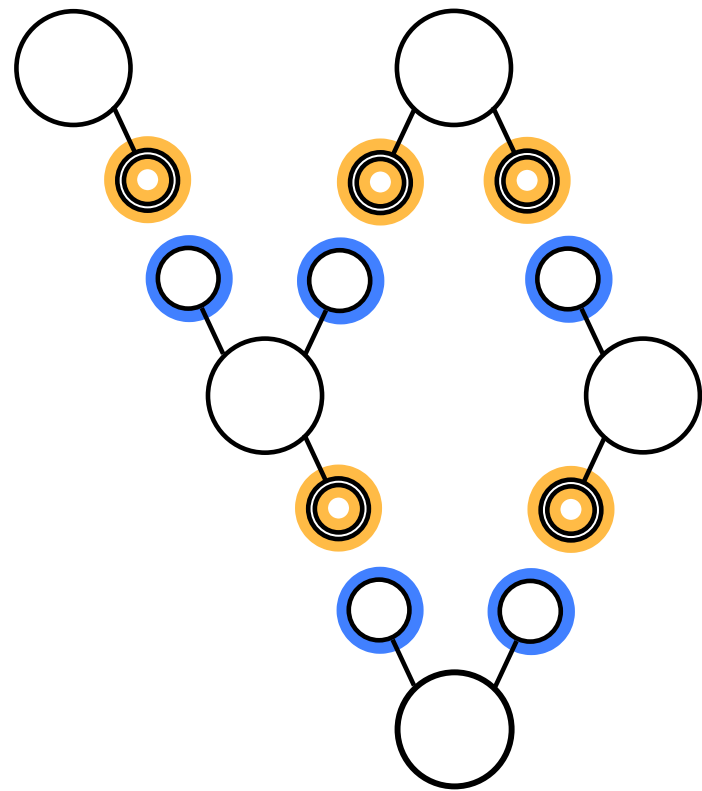
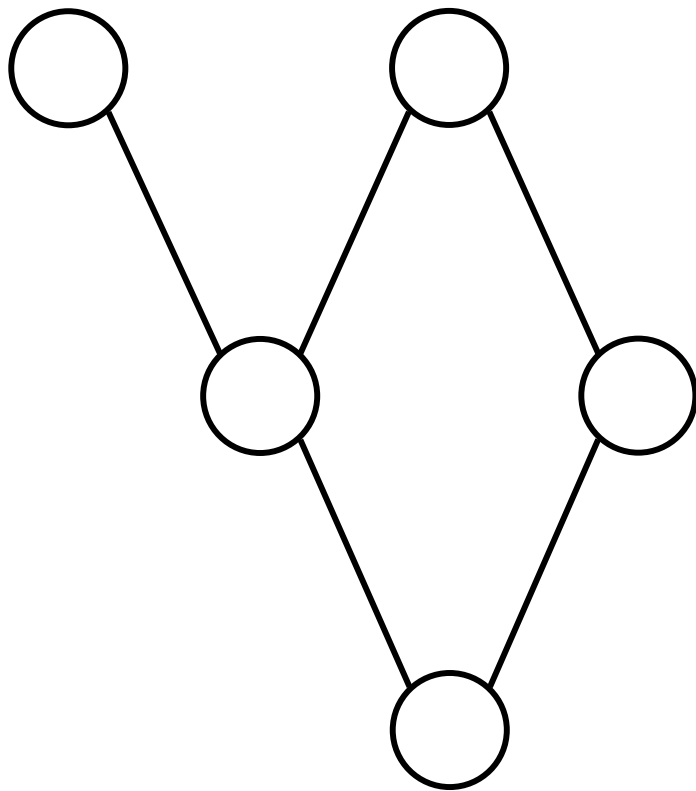
# Parametrizing Edges Iteratively



Iteration  $t = 0$

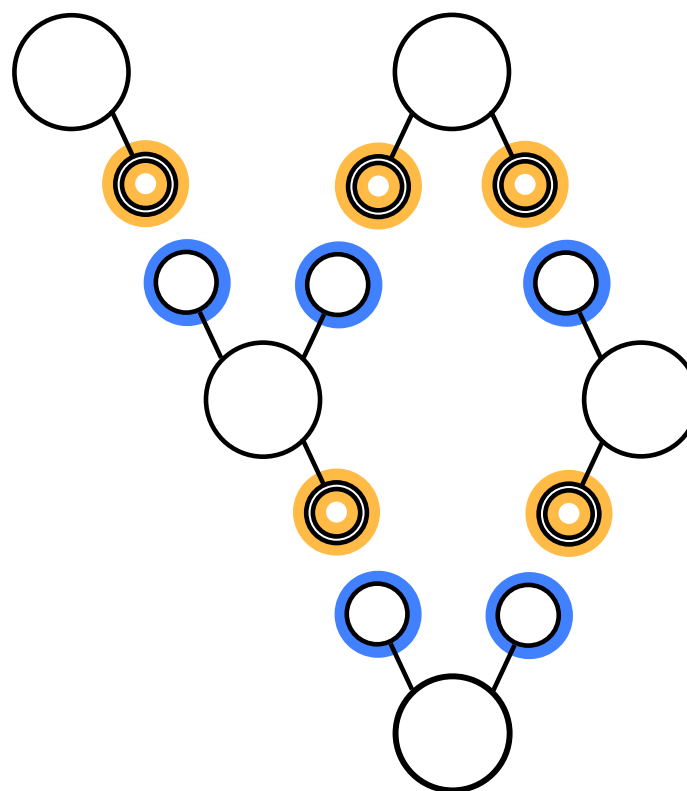
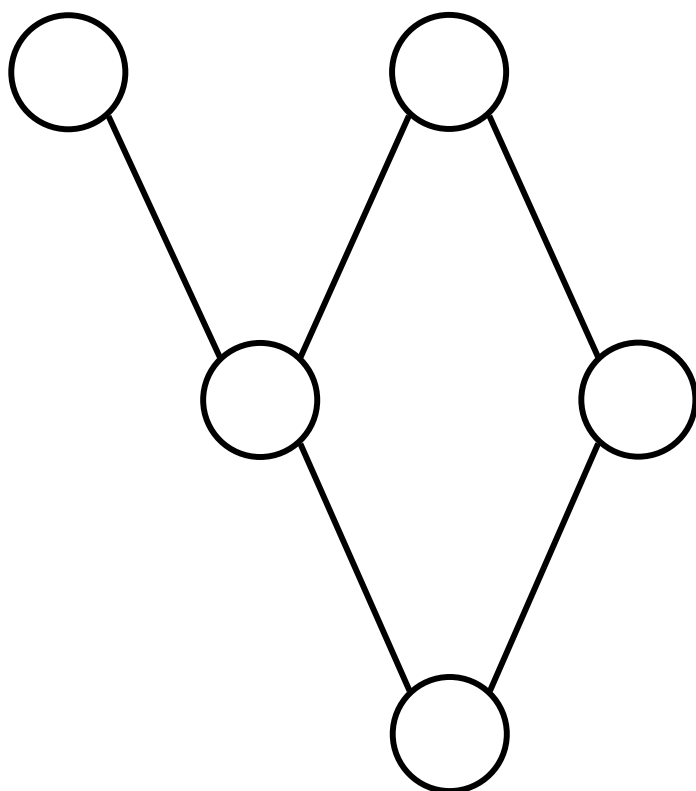
**Initialization**

# Parametrizing Edges Iteratively



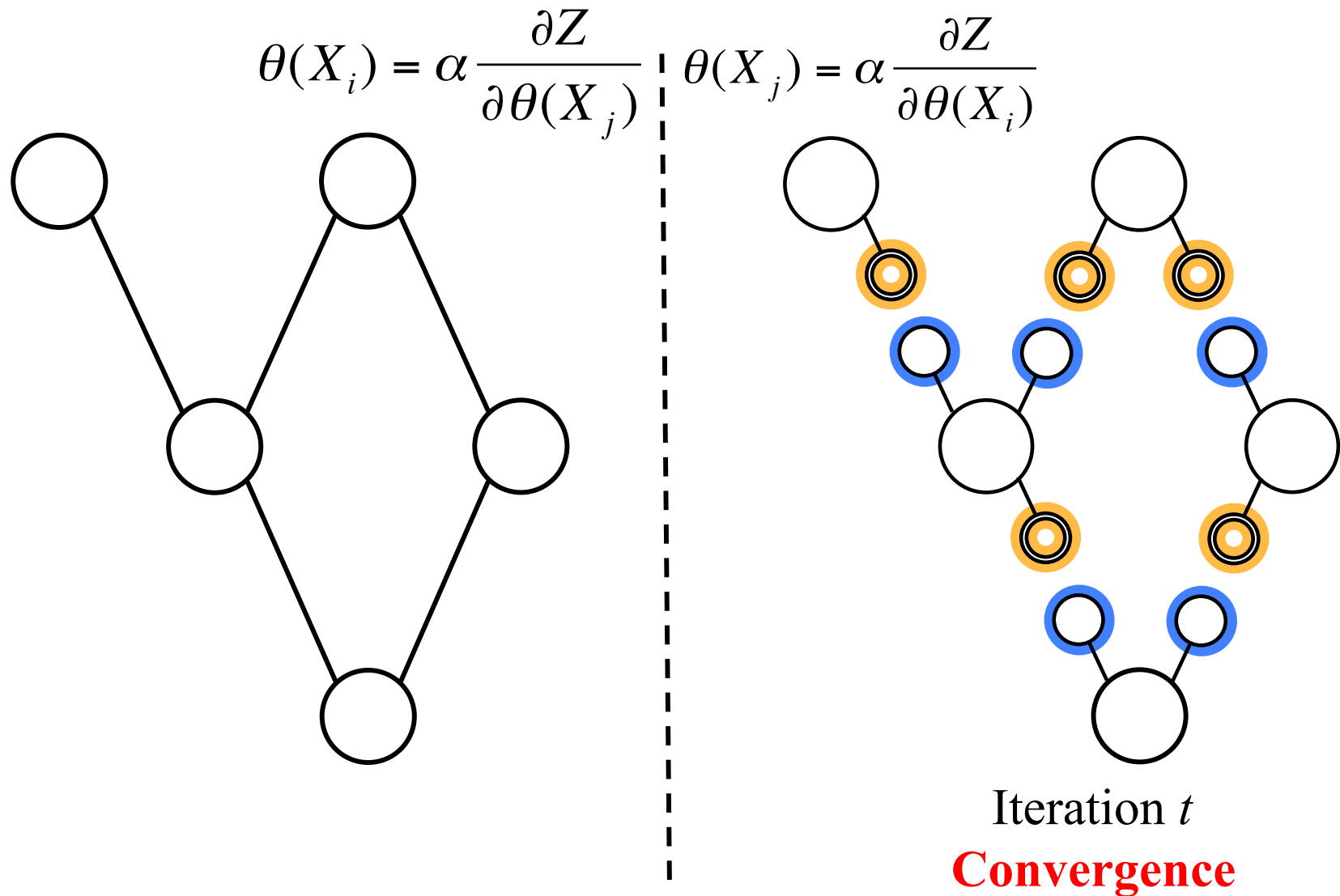
Iteration  $t = 1$

# Parametrizing Edges Iteratively

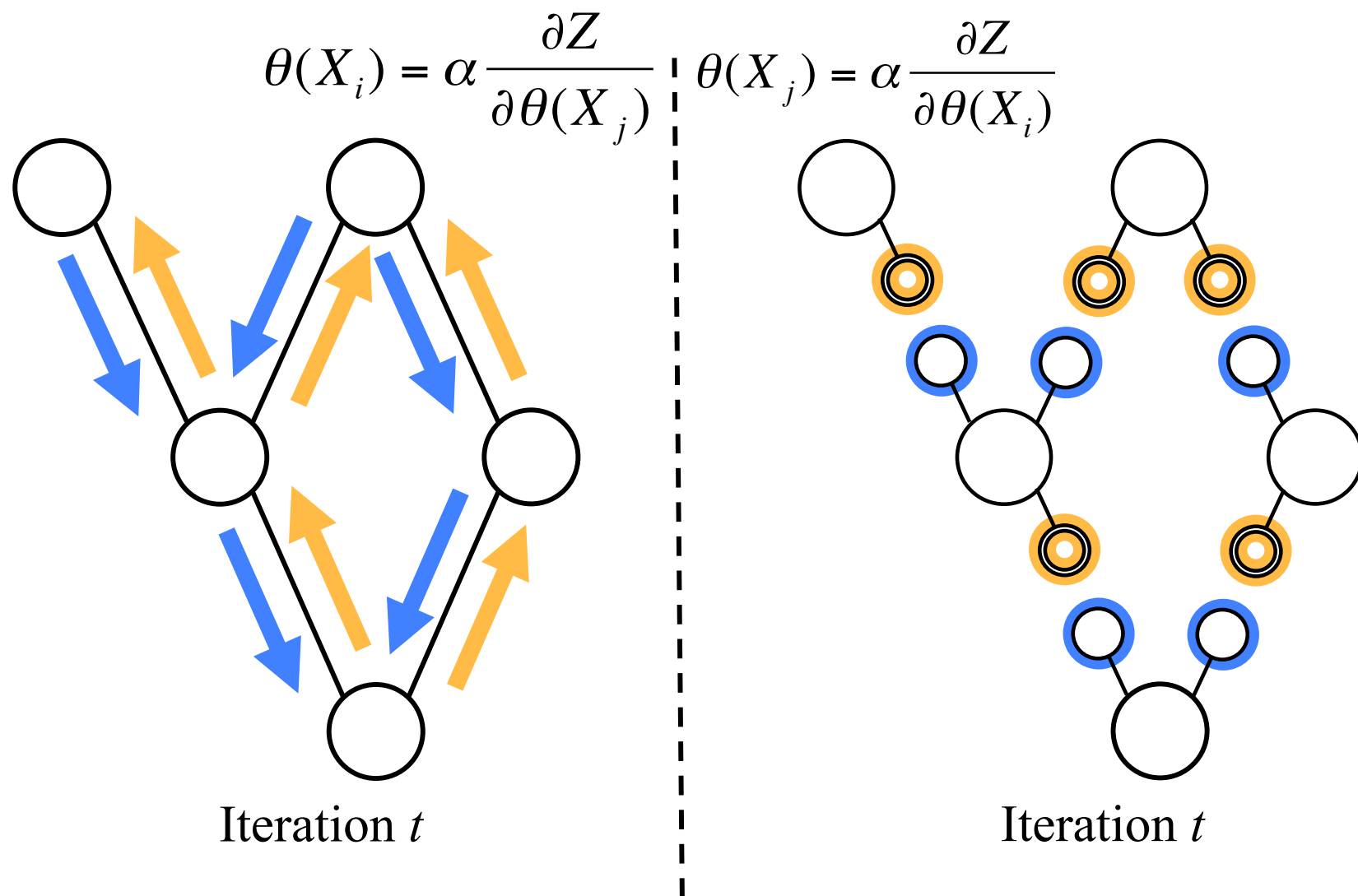


Iteration  $t = 2$

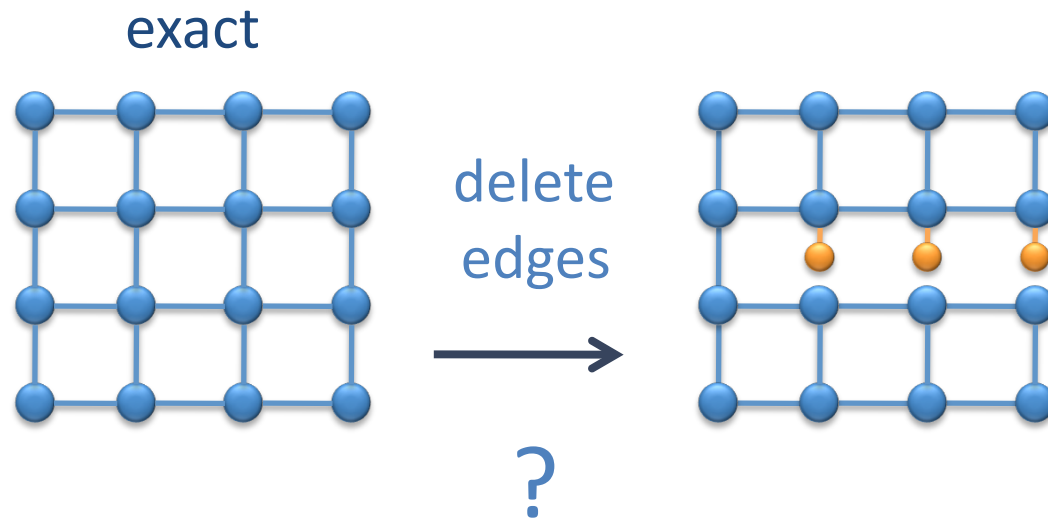
# Parametrizing Edges Iteratively



# Characterizing Loopy Belief Propagation

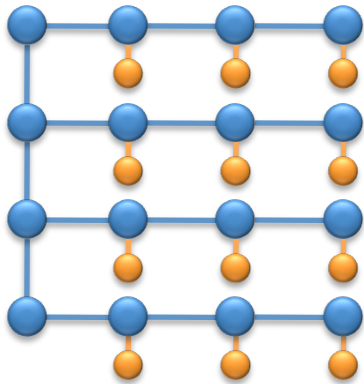


# Which Edges to Delete?

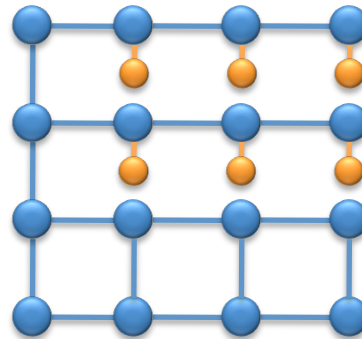


# Edge Recovery

loopy BP



recover  
edges



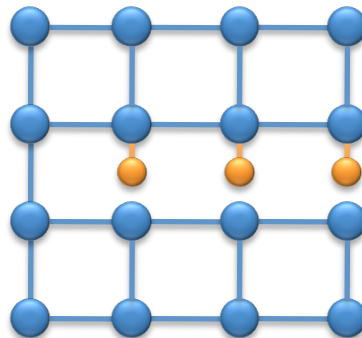
recover  
edges



...

...

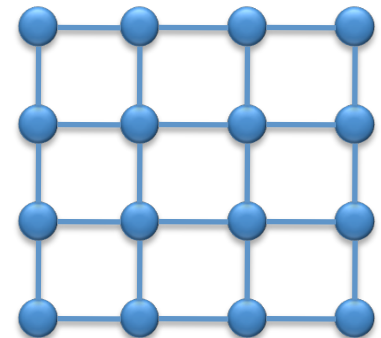
recover  
edges



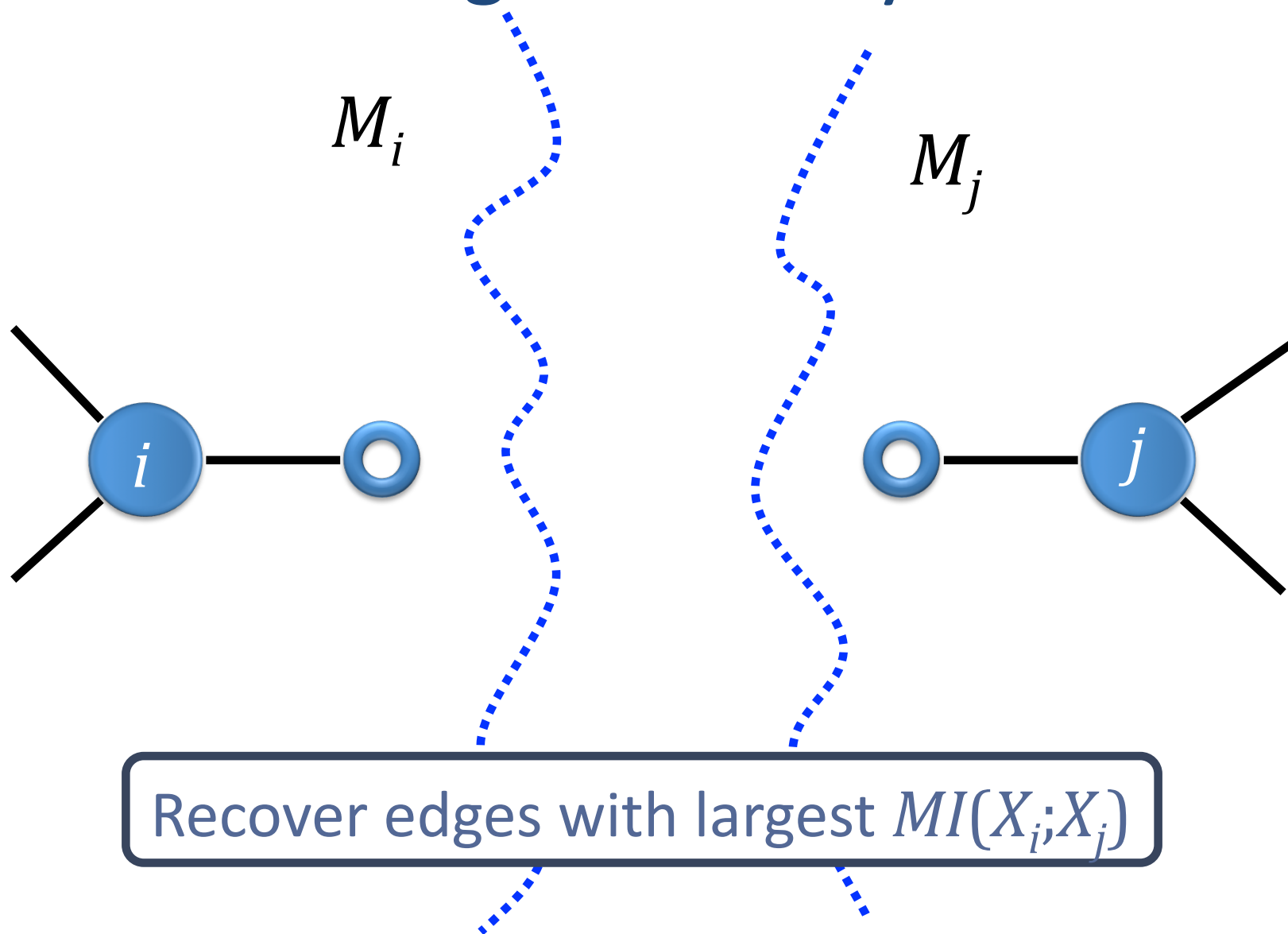
recover  
edges



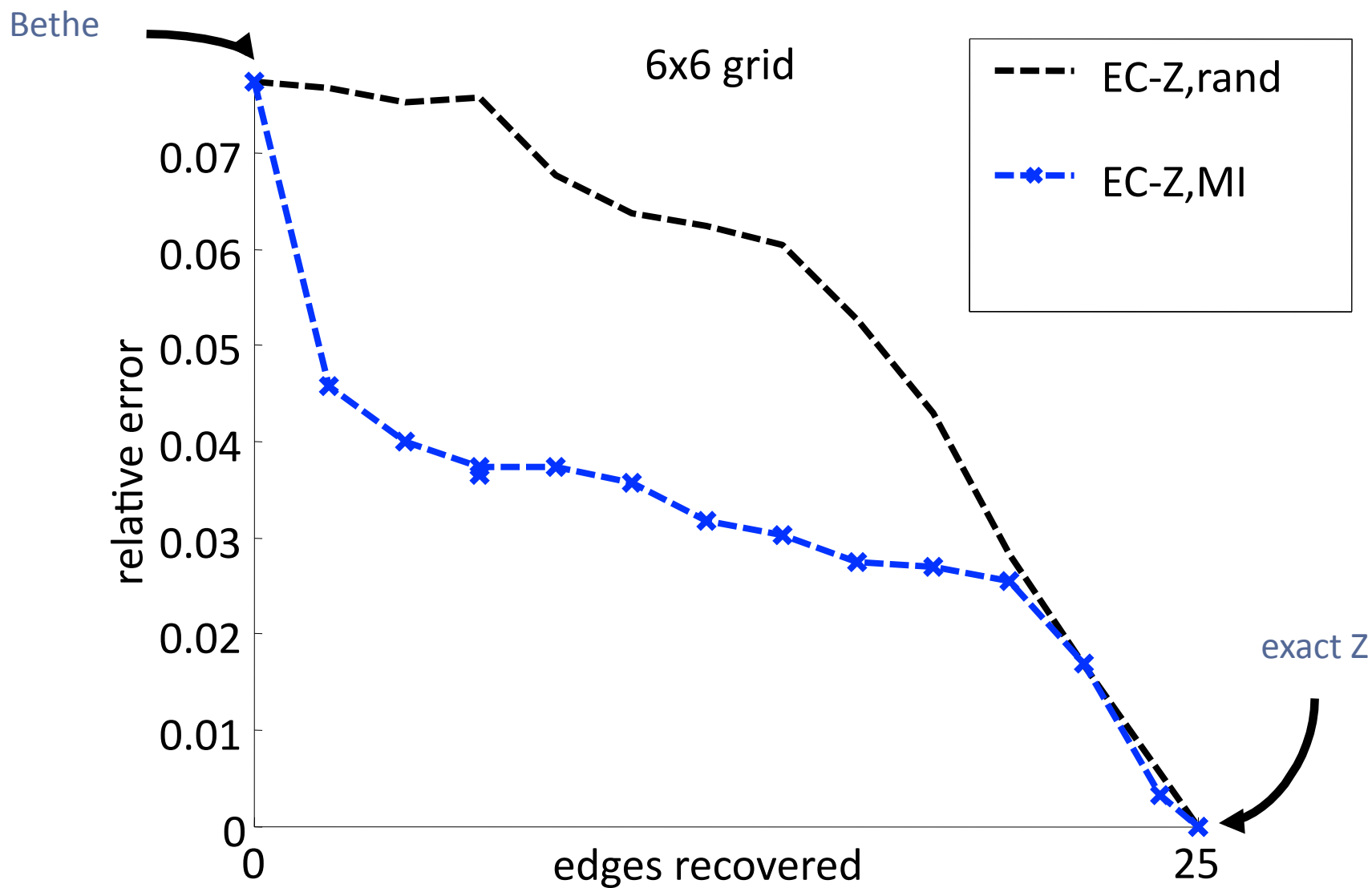
exact



# Edge Recovery



# Edge Recovery



# Evaluation Benchmarks

Benchmark	PR	MAR	MPE
CSP	8	8	55
Grids	20	20	40
Image Alignment			10
Medical Diagnosis	26	26	
Object Detection	96	96	92
Pedigree	4	4	
Protein Folding			21
Protein-Protein Interaction			8
Segmentation	50	50	50
TOTAL	204	204	287

# Overall Results

## PR Task: 20 Seconds

Solver	Score
edbr	1.7146
vgogate	2.1620
libDai	2.2775

## MAR Task: 20 Seconds

Solver	Score
edbq	0.2390
libDai2	0.3064
vgogate	0.4409

# Ideally...

- Exact inference based on compiling CNFs
- Edge recovery using incremental compilation:
  - conjoin recovered equivalence constraint with current compilation
- Not there yet: more engineering needed!

# Key Ideas

- **Approximate inference:** formulated as exact inference in an approximate model
- **Approximate models:** obtained by relaxing and compensating for equivalence constraints
- **Anytime inference:** selective recovery of equivalence constraints
- **Exact inference:** formulated in terms of enforcing decomposability and determinism of propositional knowledge bases



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### Try ACE - a companion system for networks exhibiting local structure: determinism and CSI

SamIam is a comprehensive tool for modeling and reasoning with Bayesian networks, developed in Java by the Automated Reasoning Group of Professor Adnan Darwiche at UCLA.



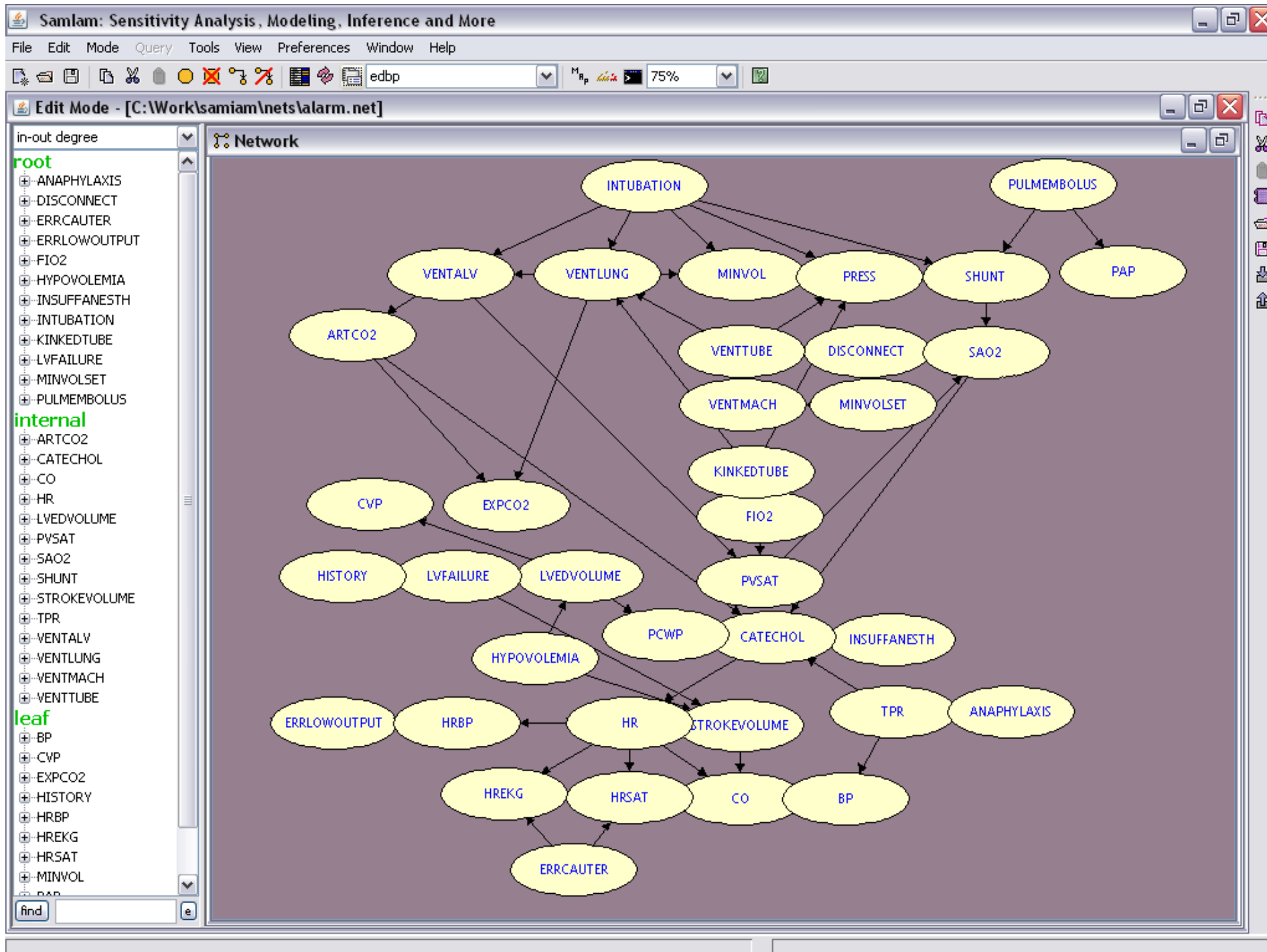
SamIam includes two main components: a graphical user interface and a reasoning engine. The graphical interface allows users to develop Bayesian network models and to save them in a variety of formats. The reasoning engine supports many tasks including: classical inference; parameter estimation; time-space tradeoffs; sensitivity analysis; and explanation-generation based on MAP and MPE.

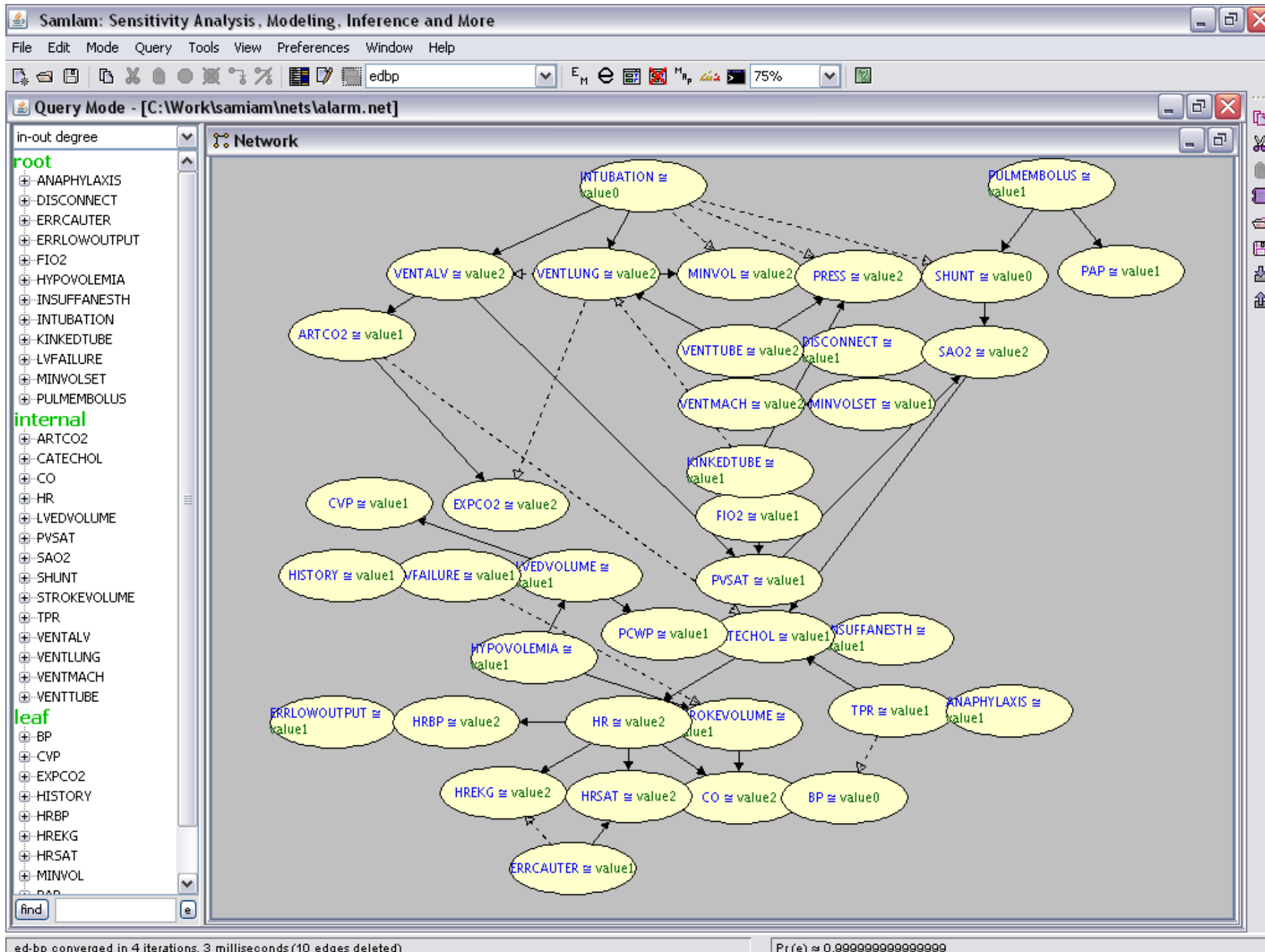
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<http://reasoning.cs.ucla.edu/samiam/>





Samlam: Sensitivity Analysis, Modeling, Inference and More

File Edit Mode Query Tools View Preferences Window Help

edbp 75%

Edit Mode - [C:\Work\samiam\nets\alarm.net]

in-out degree

- root
  - ANAPHYLAXIS
  - DISCONNECT
  - ERRCAUTER
  - ERRLOWOUTPUT
  - FIO2
  - HYPOVOLEMIA
  - INSUFFANESTH
  - INTUBATION
  - KINKEDTUBE
  - LVFAILURE
  - MINVOLSET
  - PULMEMBOLUS
- internal
  - ARTCO2
  - CATECHOL
  - CO
  - HR
  - LVEDVOLUME
  - PVSAT
  - SAO2
  - SHUNT
  - STROKEVOLUME
  - TPR
  - VENTALV
  - VENTLUNG
  - VENTMACH
  - VENTTUBE
- leaf
  - BP
  - CVP
  - EXPCO2
  - HISTORY
  - HRBP
  - HREKG
  - HRSAT
  - MINVOL
  - PAP

Network

Compile Settings - edbp

automatic edge-deletion belief-propagation sub-algorithm: **zc-hugin**

Bound, maximum iterations: 100 (0 = unbounded)

Time out (milliseconds): 10000 (0 = no time out)

Termination tolerance: 0.0001 (0 <= tolerance)

Edge ranking heuristic: residual recovery

Edge recovery count: [slider] tree ... full network

Random seed: 1

Report exact values: ☒ Ctrl+E approx over/exact under

Sub-algorithm: zc-hugin partial derivatives

INTUBATION  $\cong$  value0

PULMEMBOLUS  $\cong$  value1

PAP  $\cong$  value1

ERRCAUTER  $\cong$  value1

HRBP  $\cong$  value2

HR  $\cong$  value2

STROKEVOLUME  $\cong$  value1

HREKG  $\cong$  value2

HRSAT  $\cong$  value2

CO  $\cong$  value2

BP  $\cong$  value0

find

Samlam: Sensitivity Analysis, Modeling, Inference and More

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in-out degree

root

- ANAPHYLAXIS
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leaf

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Network

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Edge ranking heuristic: residual recovery (dropdown menu)

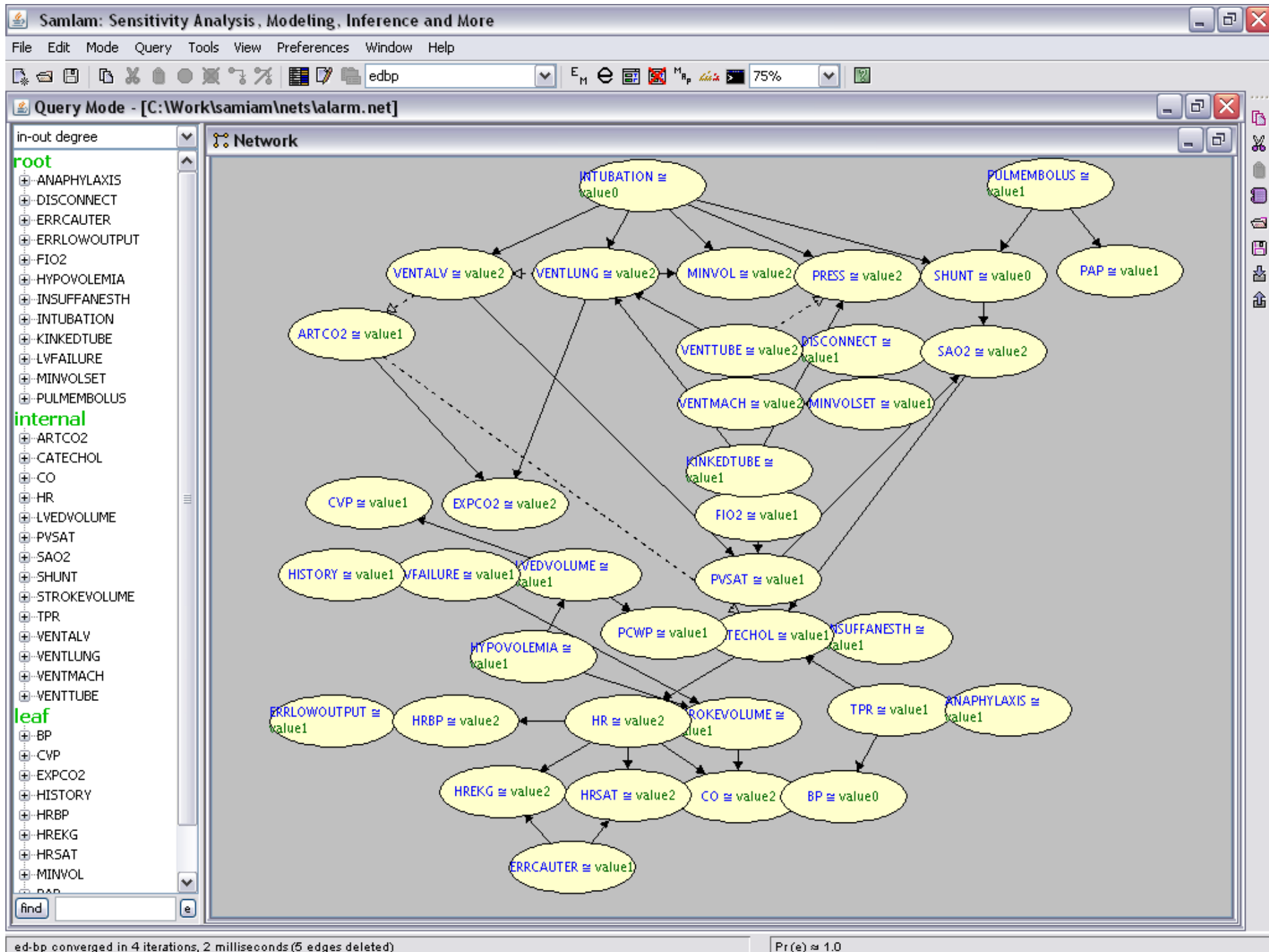
Edge recovery count: mutual information, residual recovery, random (tree ... full network)

Random seed: 1

Report exact values: ☒ Ctrl+E approx over/exact under

Sub-algorithm: zc-hugin (dropdown menu) partial derivatives

find



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