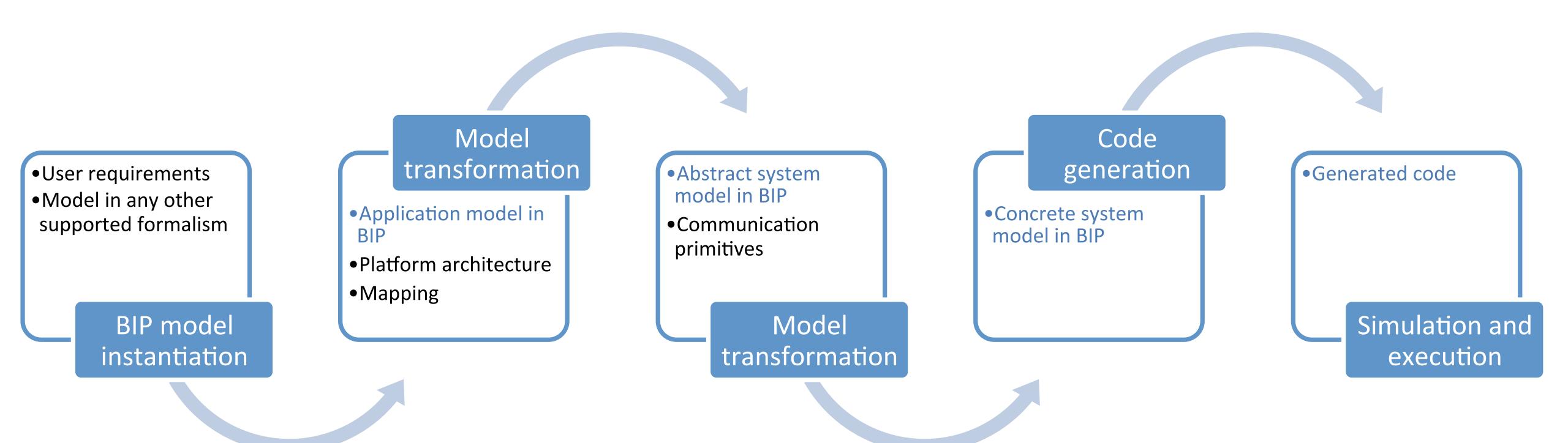


Quick recap — Rigorous design workflow



Validate first, then generate the code

A sequence of semantics-preserving transformations

Quick recap — The BIP language

Provide a higher-level abstraction for coordination of concurrent components

Behaviour = Components

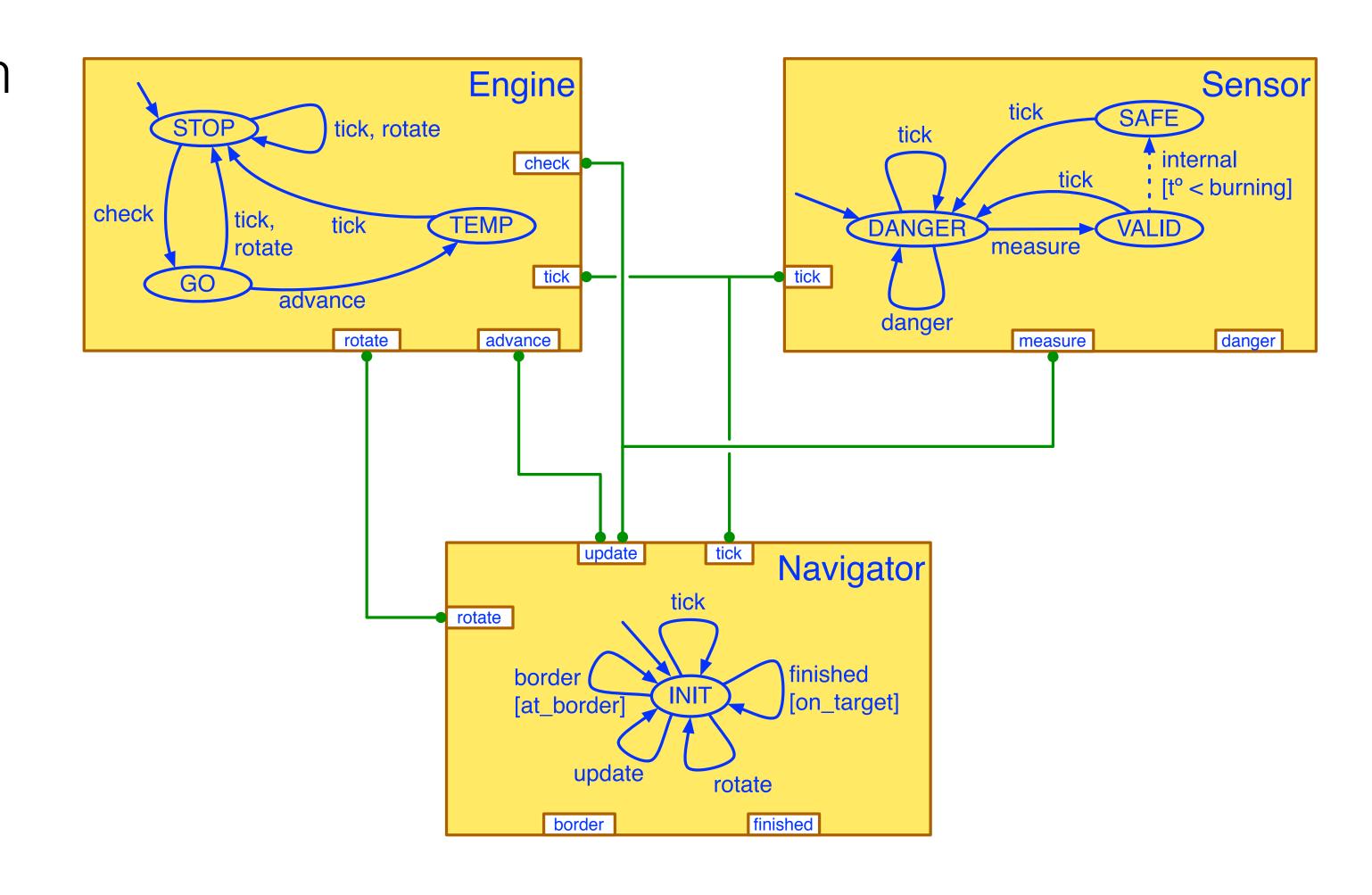
Finite State Machines with variables

Interaction = Connectors

Define allowed synchronisations

Priorities

Strict partial order on interactions



Outline

Practical aspects

Overview of the RSD approach

CubETH case study

Operational semantics

BIP language introduction

Theoretical aspects

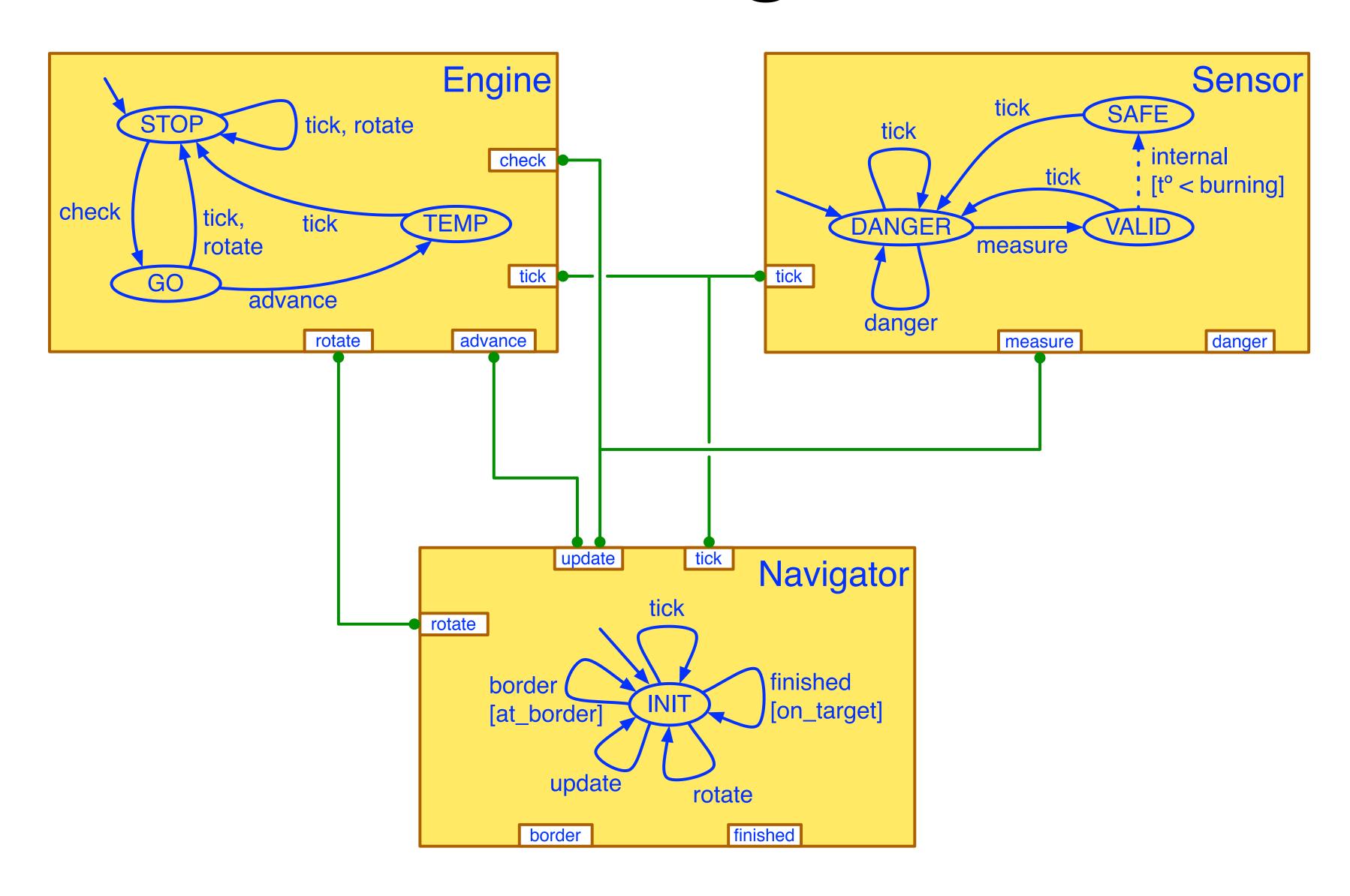
Connector modelling

Architectures: design patterns for BIP

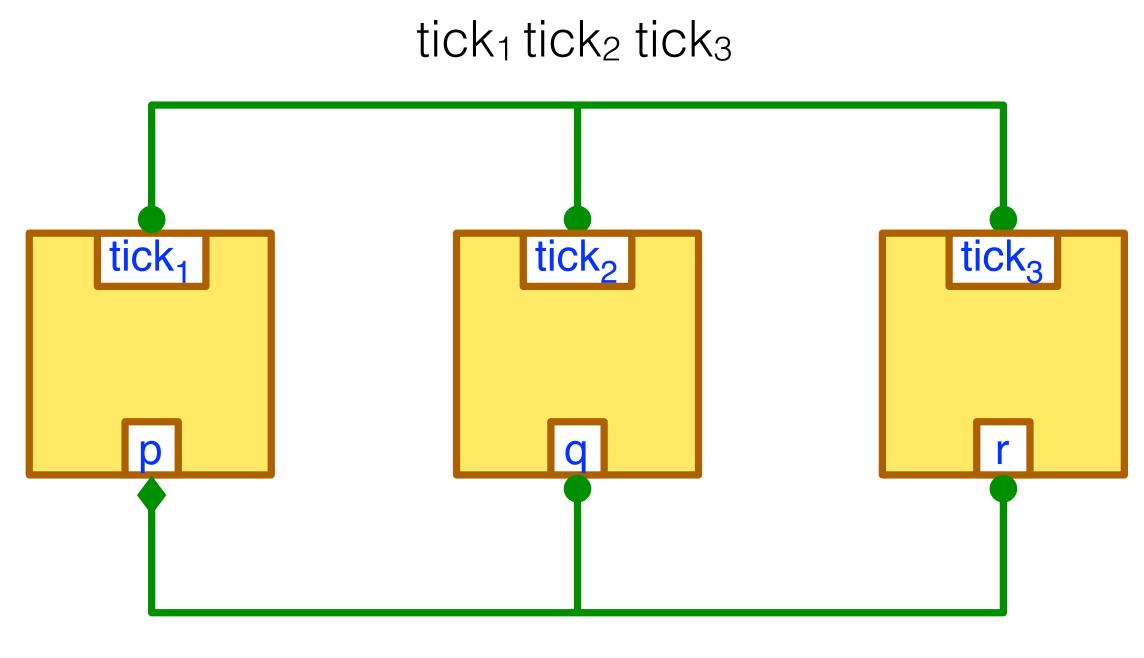
Connector synthesis

Expressiveness study

Interaction modelling



Connectors



Connectors are tree-like structures

p + pq + pr + pqr

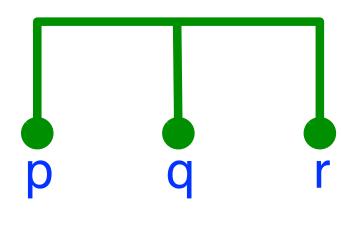
ports as leaves and nodes of two types

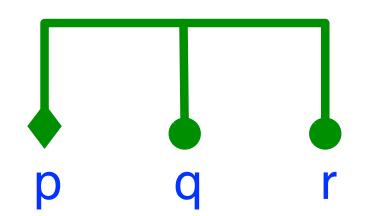
Triggers (triangles or diamonds) — nodes that can "initiate" an interaction

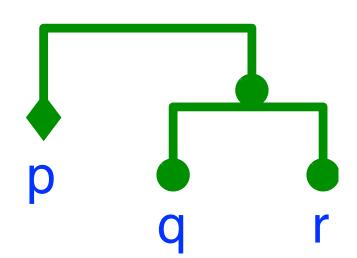
Synchrons (bullets) — nodes that can only "join" an interaction initiated by others

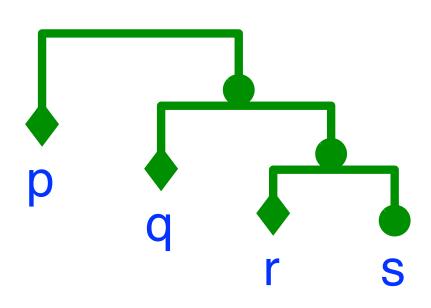
In practice, maximal progress is implicitly assumed

Connector examples









The Algebra of Connectors

Strong synchronisation:

pqr

pqr

Broadcast:

p + pq + pr + pqr

p'qr

Atomic broadcast:

p + pqr

p'[qr]

Causal chain:

p + pq + pqr + pqrs

p'[q'[r's]]

The Algebra of Connectors

```
s ::= [0] \mid [1] \mid [p] \mid [x] (synchrons)

t ::= [0]' \mid [1]' \mid [p]' \mid [x]' (triggers)

x ::= s \mid t \mid x \cdot x \mid x + x \mid (x)
```

Operators

Union (+) – idempotent, associative, commutative, identity [0]

Fusion (·) – idempotent, associative, commutative, identity [1] distributes over union ([0] is **not** absorbing)

Typing ($[\cdot]$, $[\cdot]$)

Semantics: $|p'qr| \stackrel{\text{def}}{=} p(1+q)(1+r) = p + pq + pr + pqr$

Equivalence of connectors

$$x \simeq y \stackrel{def}{\Longleftrightarrow} |x| = |y|$$

Semantic equivalence is not a congruence

$$p+pq\simeq p'q,$$
 but $pr+pqr \not\simeq p'qr \simeq p+pq+pr+pqr$

$$p[qr] \simeq [pq]r$$
, but $s'p[qr] \not\simeq s'[pq]r$

Consider ≅, the largest congruence contained in ≃

For any x, y and any typing

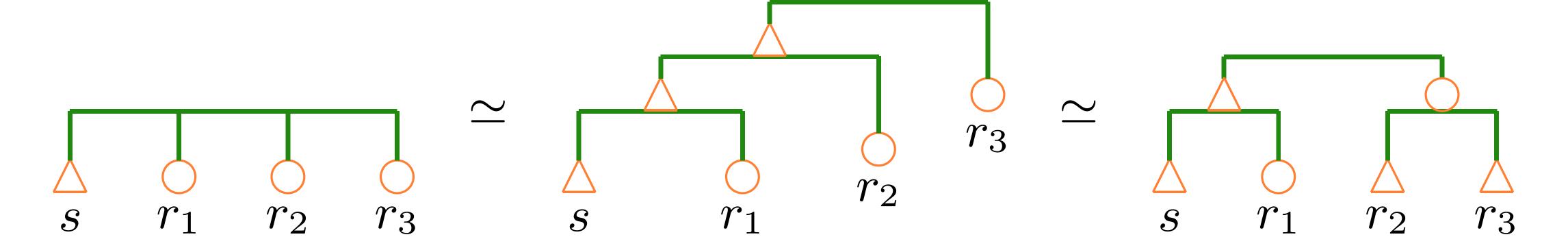
$$x \simeq y \Longleftrightarrow [x]^{\alpha} \cong [y]^{\alpha}$$

For monomial x, y

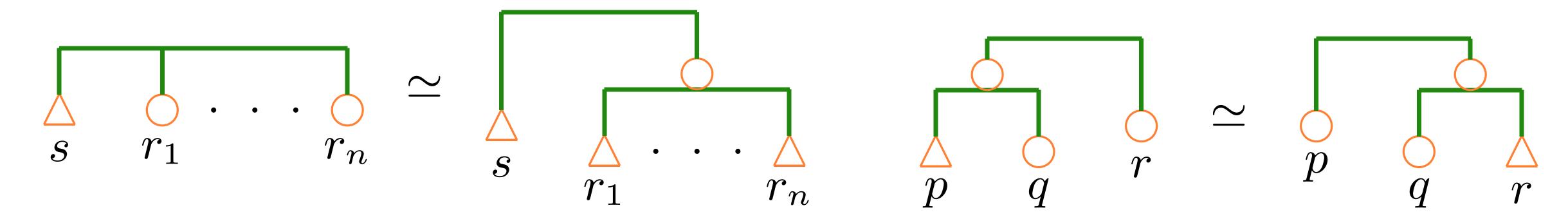
$$x \cong y \iff \begin{cases} x \simeq y \\ x \cdot 1' \simeq y \cdot 1' \\ \#x > 0 \Leftrightarrow \#y > 0 \end{cases}$$

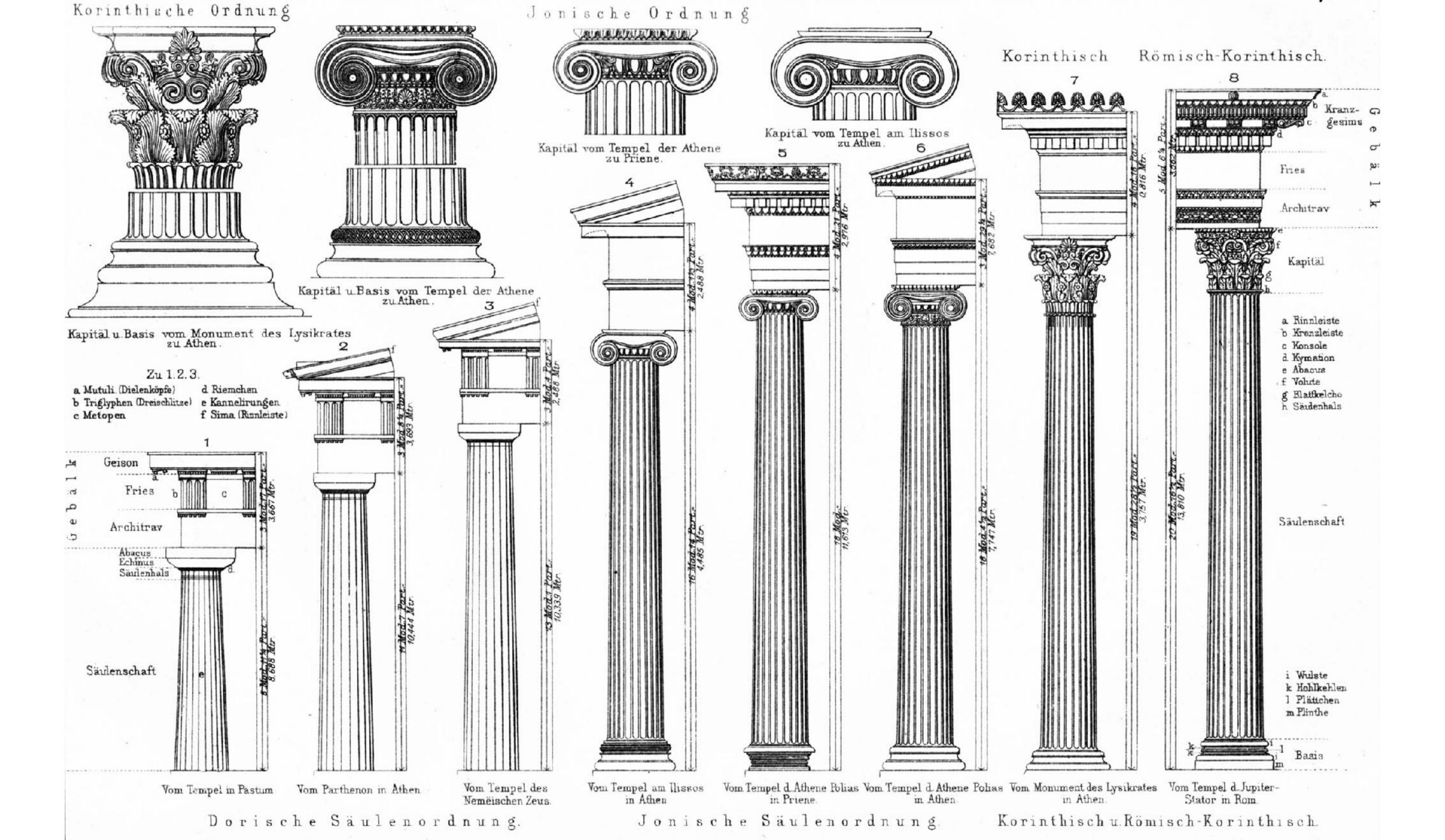
Incrementality & transformation of connectors

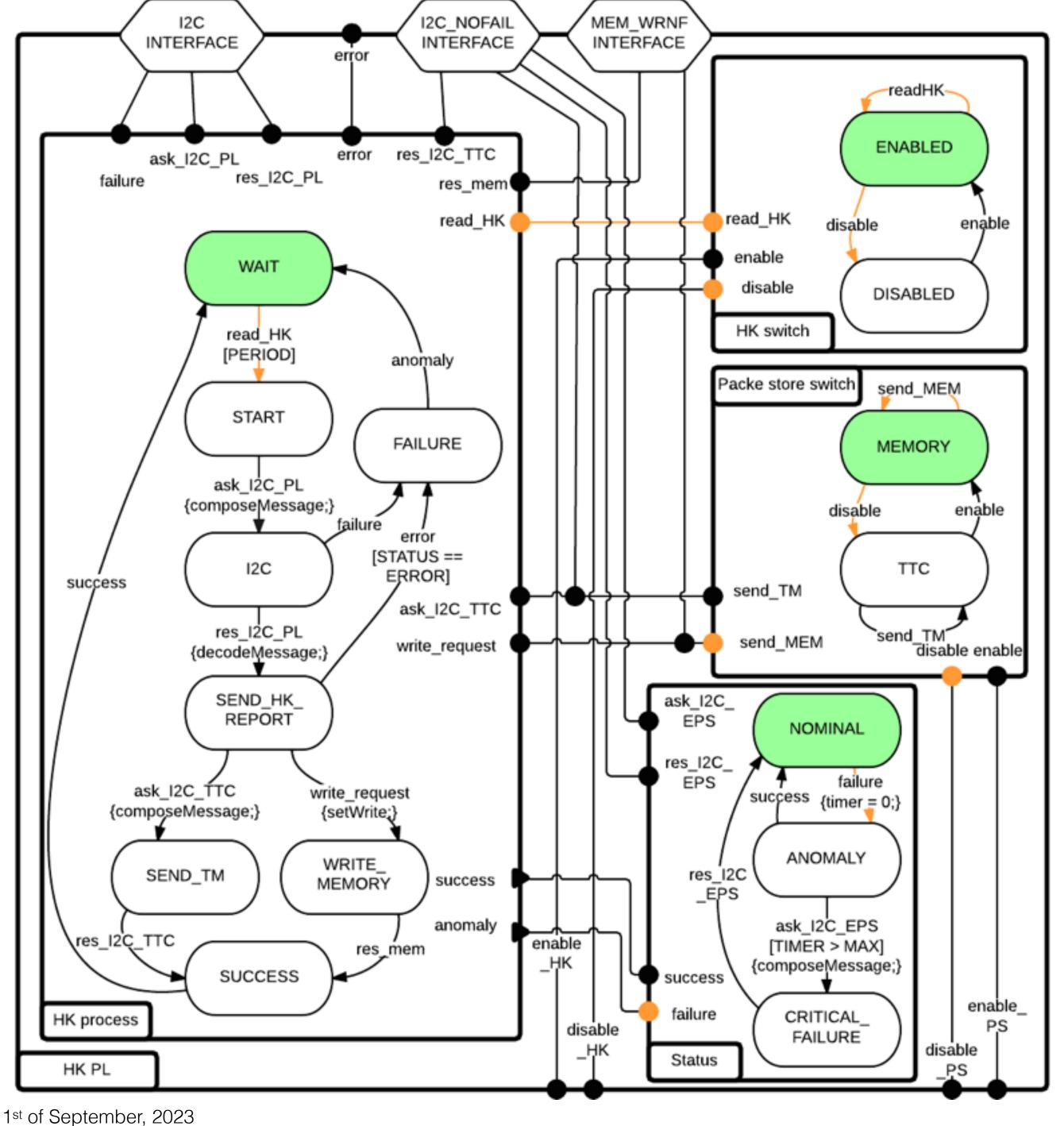
Incremental construction

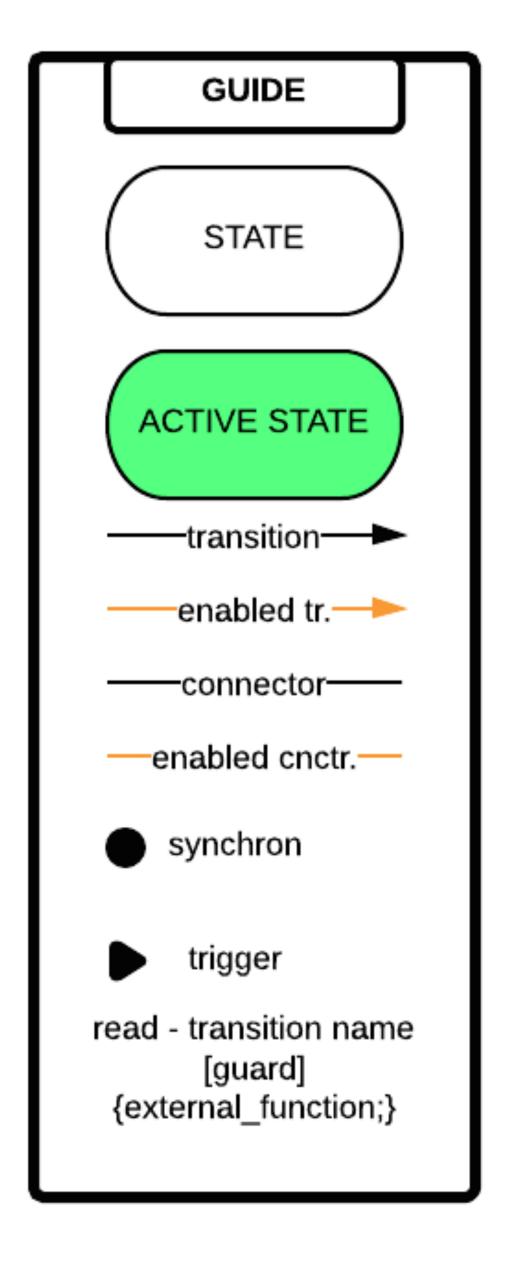


Transformation (separate one port from the connector)

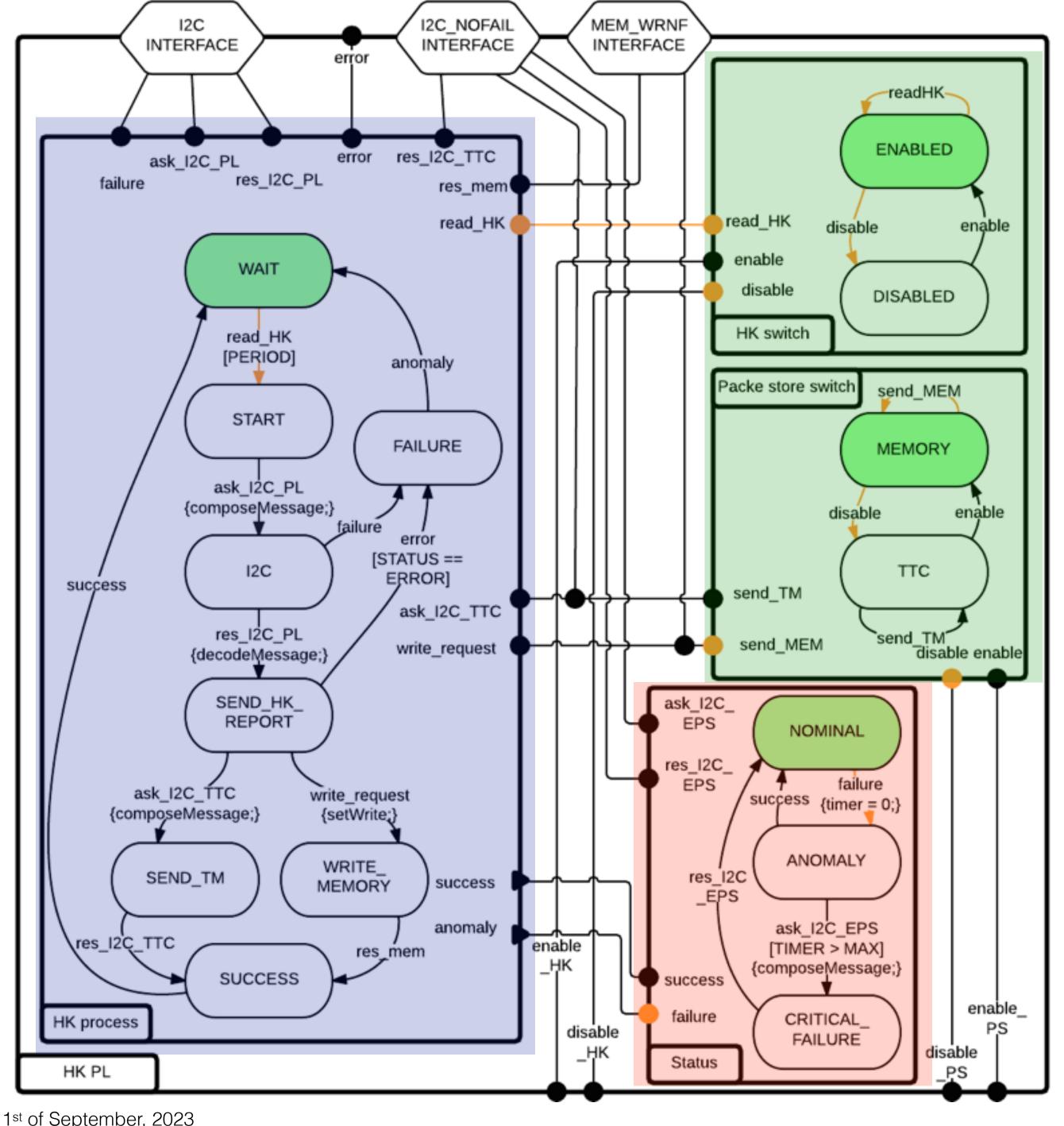


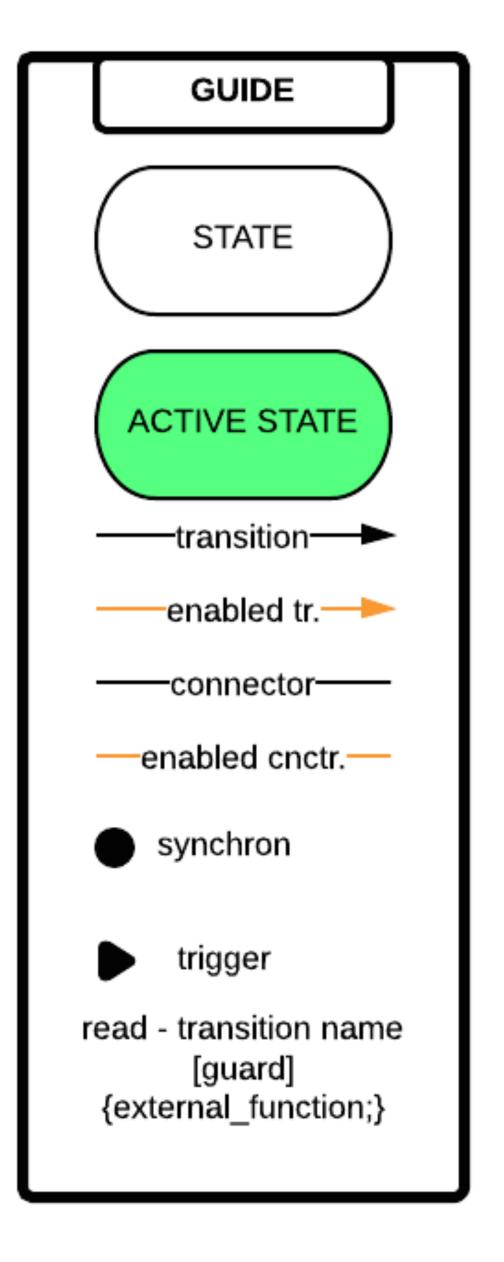






slide courtesy of Marco Pagnamenta





slide courtesy of Marco Pagnamenta

Theory of architectures

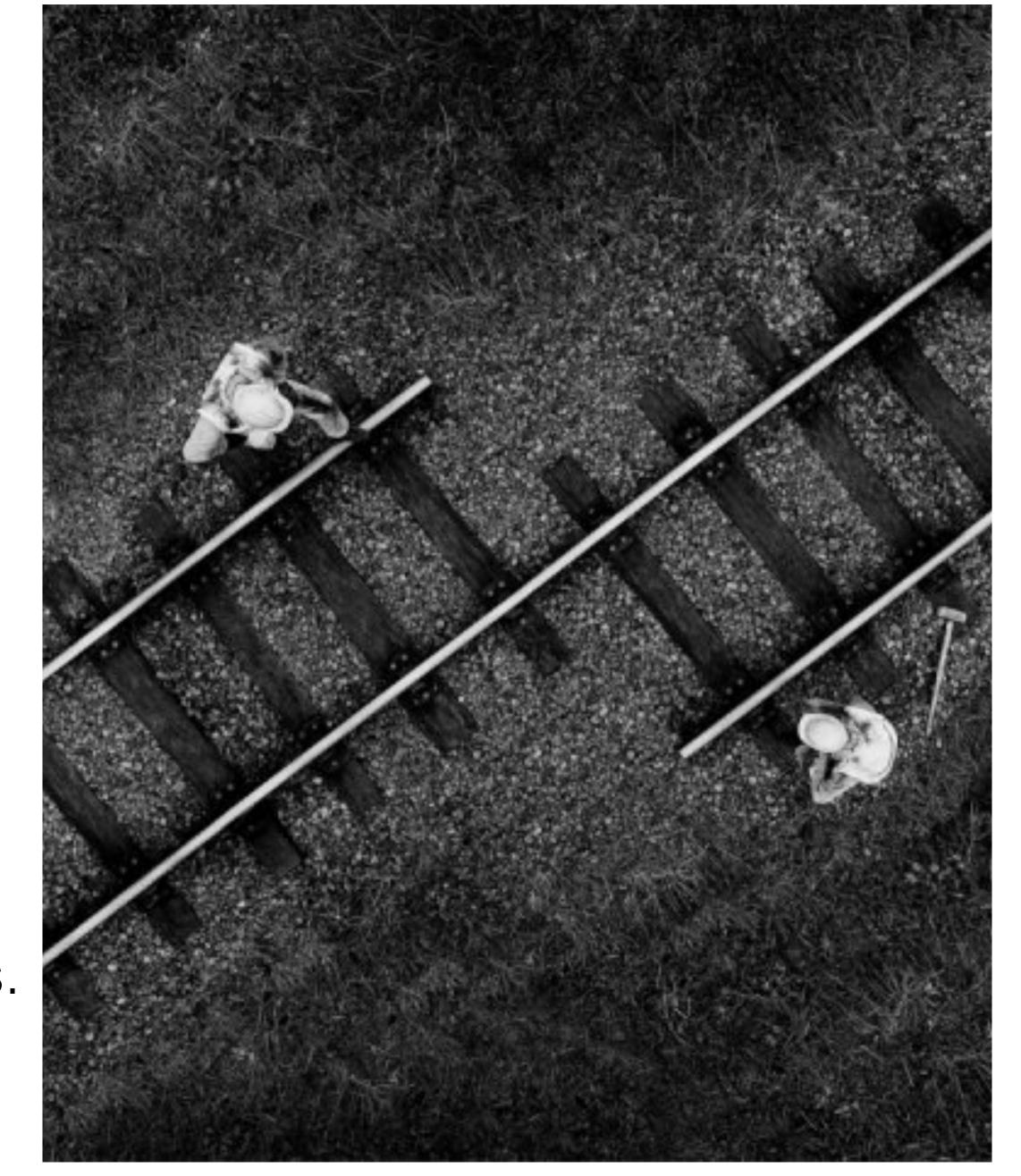
Design patterns for BIP

How to model?

How to combine?

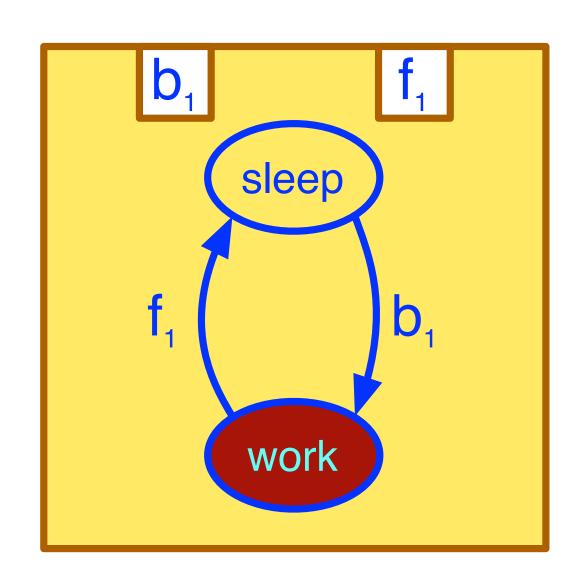
How to specify?

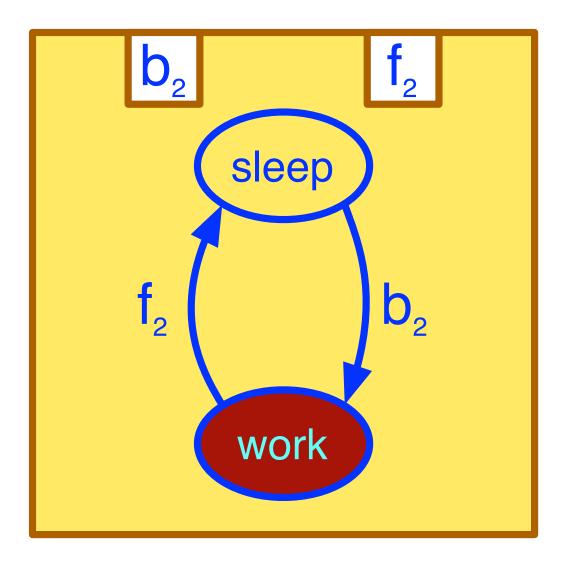
Architectures enforce characteristic properties. The crucial question is whether these are preserved by composition?

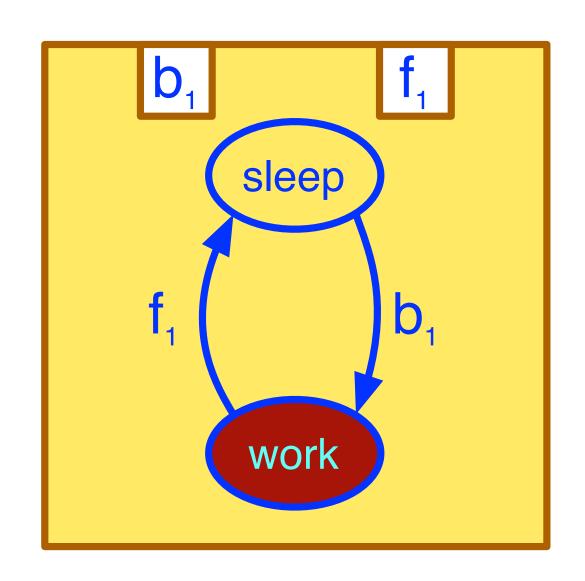


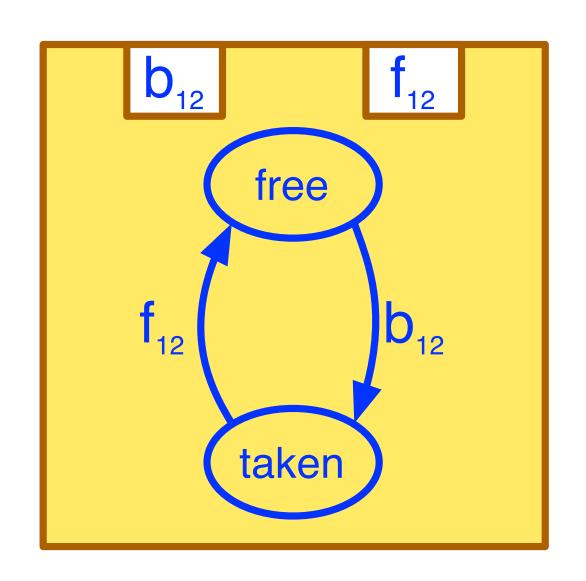
[Attie et al, SEFM '14]

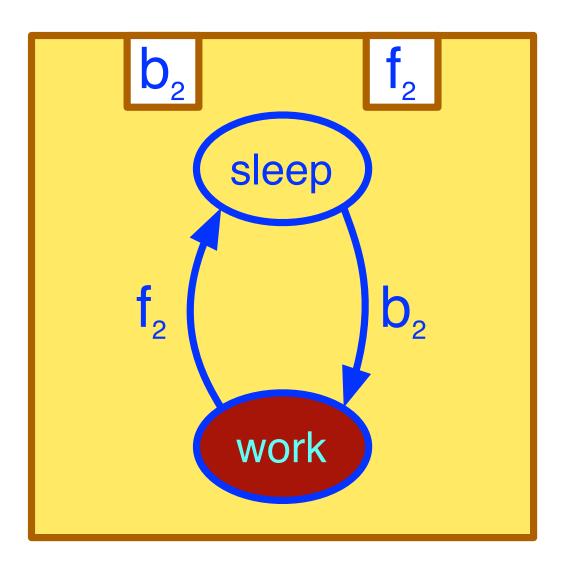
How to model?

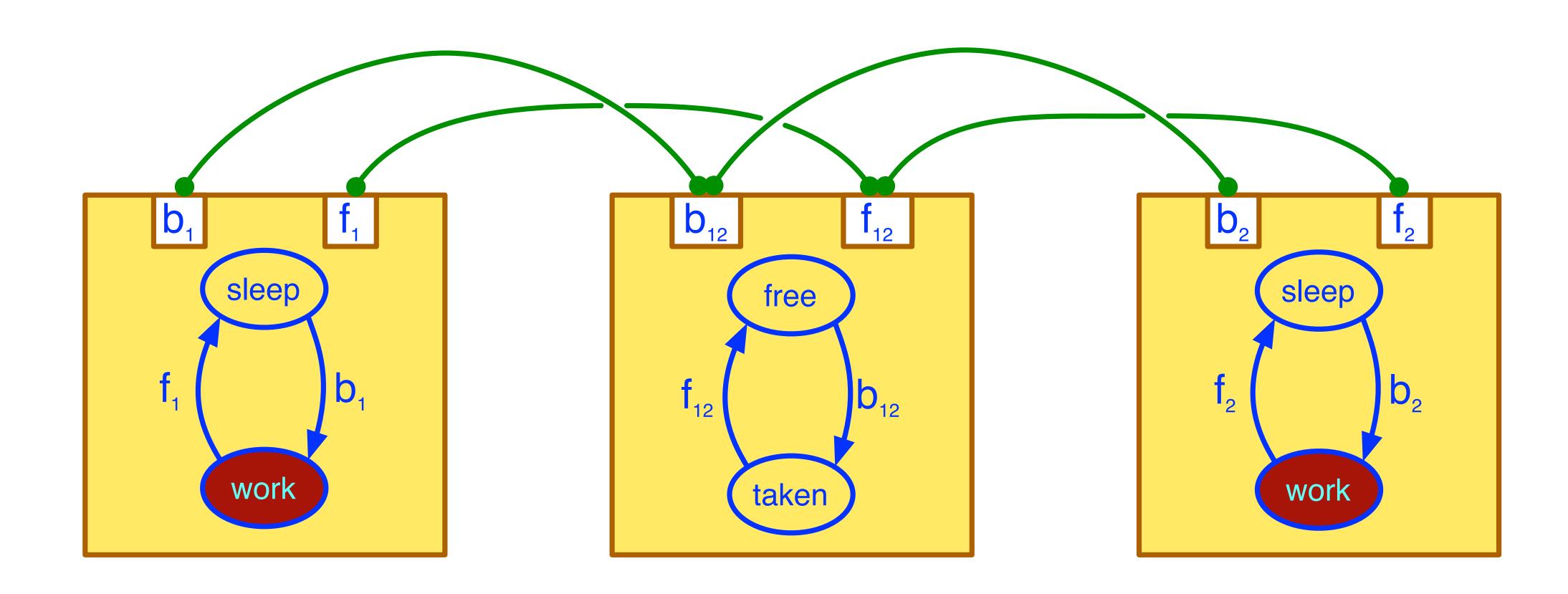


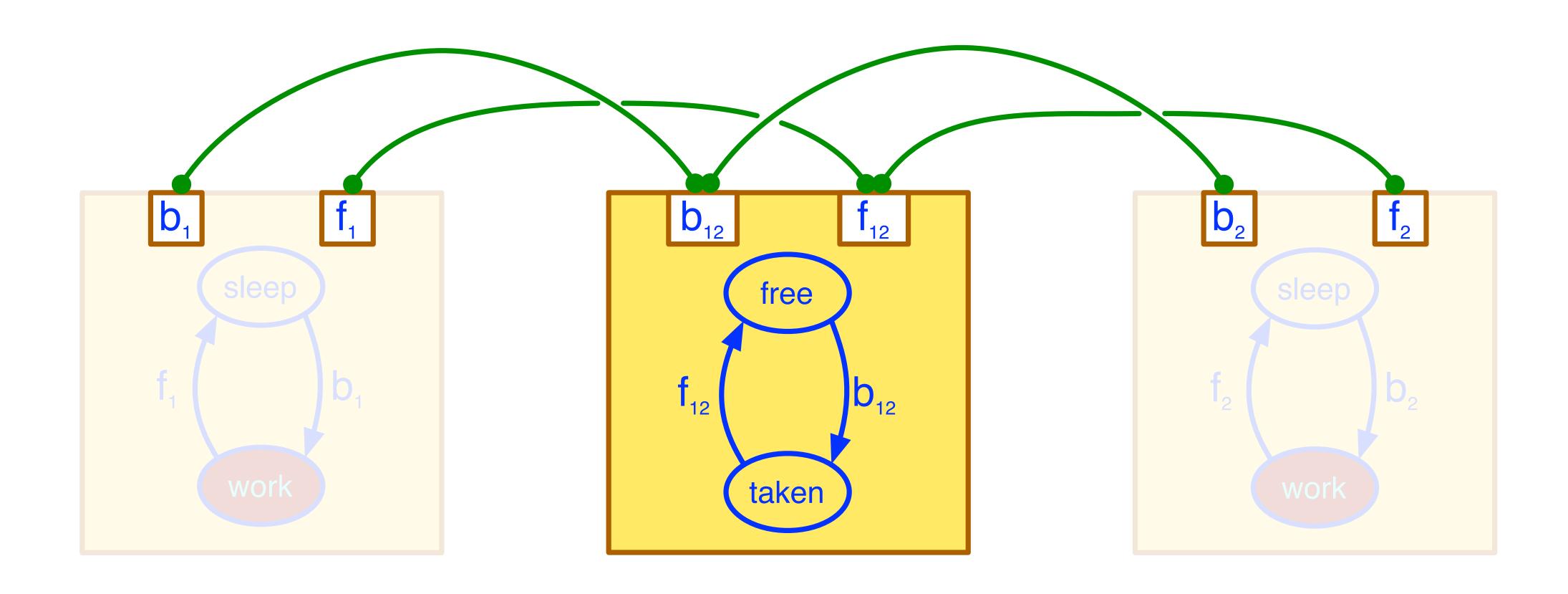




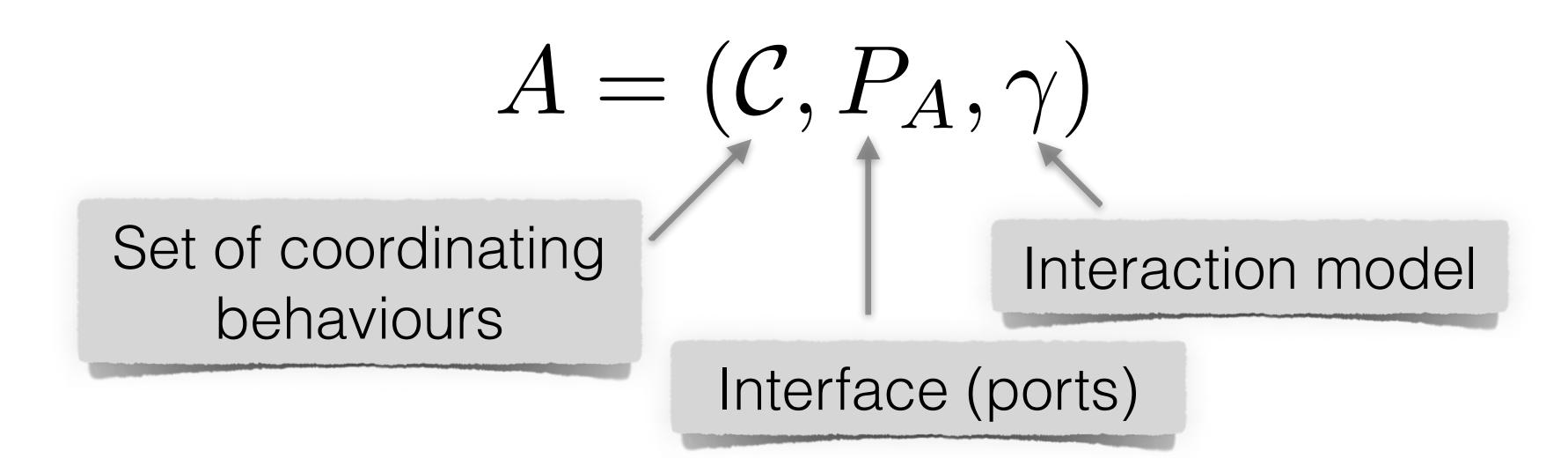


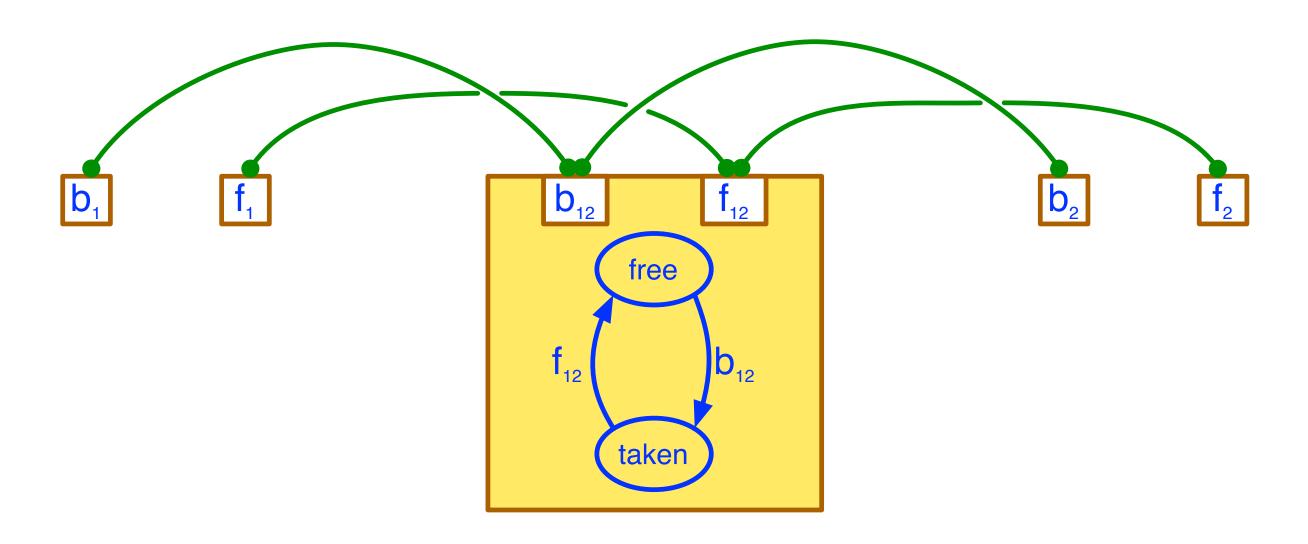






An architecture is...





...an operator...

$$A = (\mathcal{C}, P_A, \gamma)$$

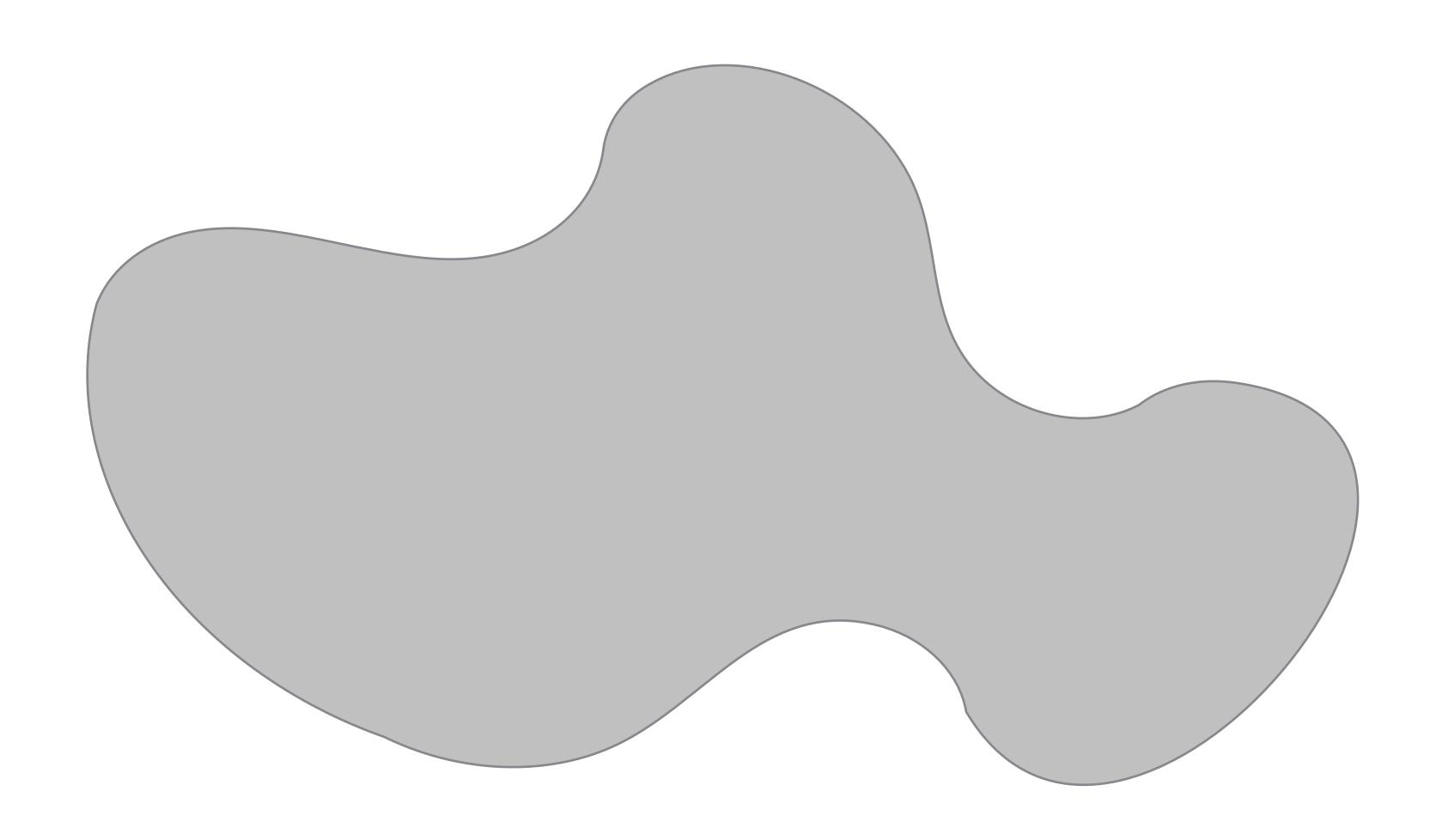
...transforming

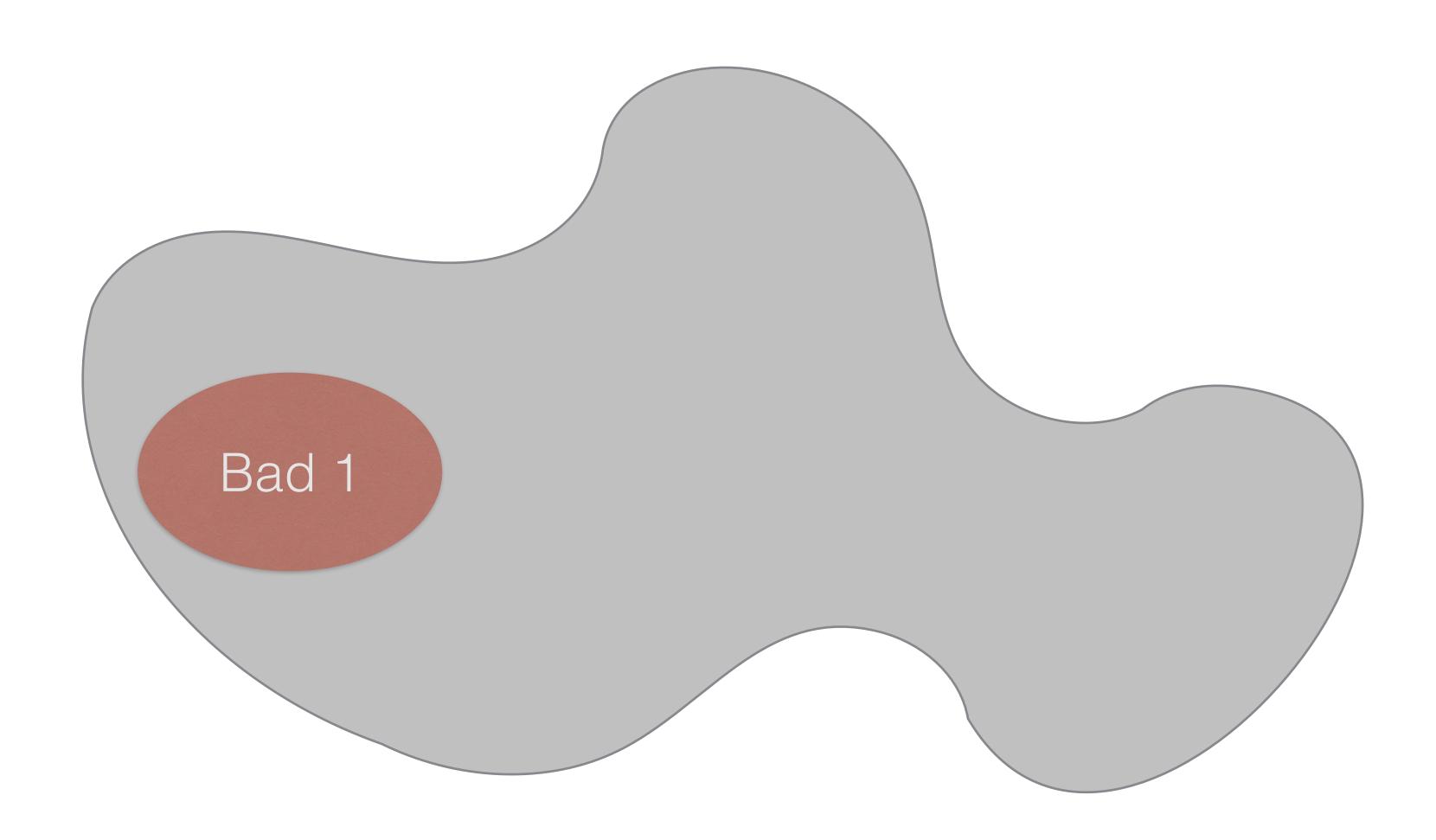
a set of components ${\cal B}$

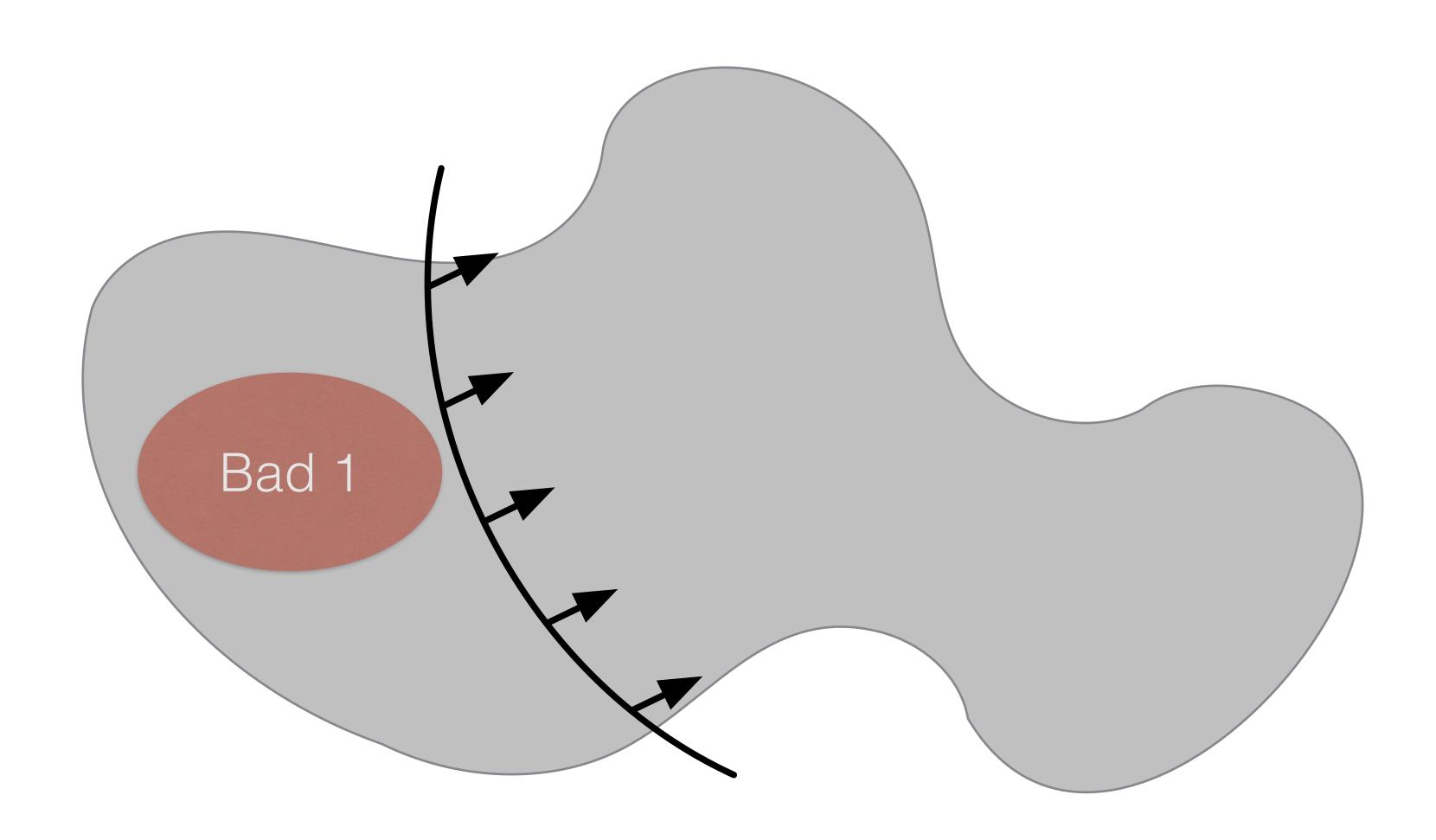
into a composed BIP system $A(\mathcal{B}) \stackrel{def}{=} (\gamma \ltimes P)(\mathcal{B} \cup \mathcal{C})$

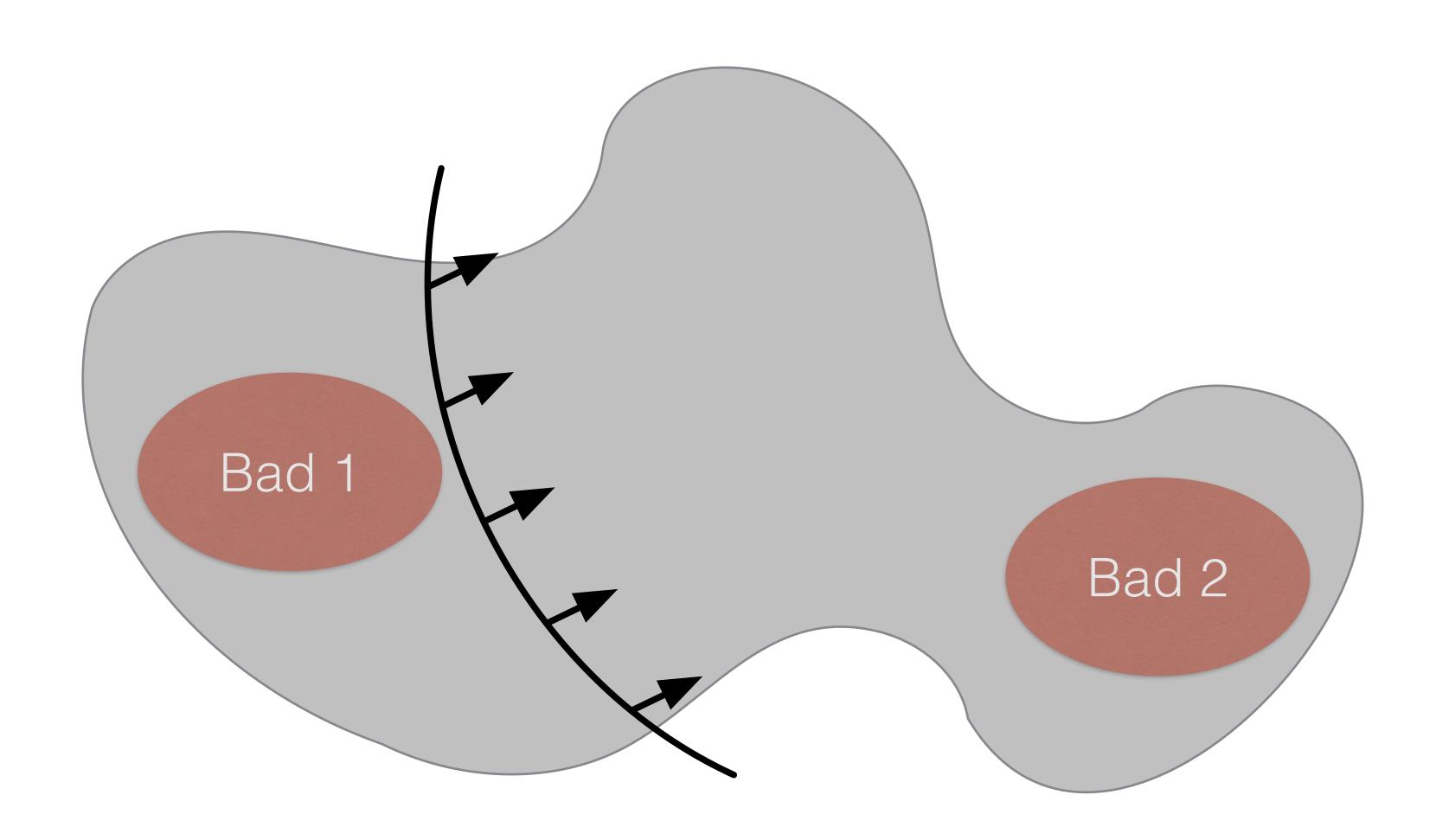
where
$$P \stackrel{def}{=} \bigcup_{B \in \mathcal{B} \cup \mathcal{C}} P_B$$
, $\gamma \ltimes P \stackrel{def}{=} \{a \subseteq 2^P \mid a \cap P_A \in \gamma\}$

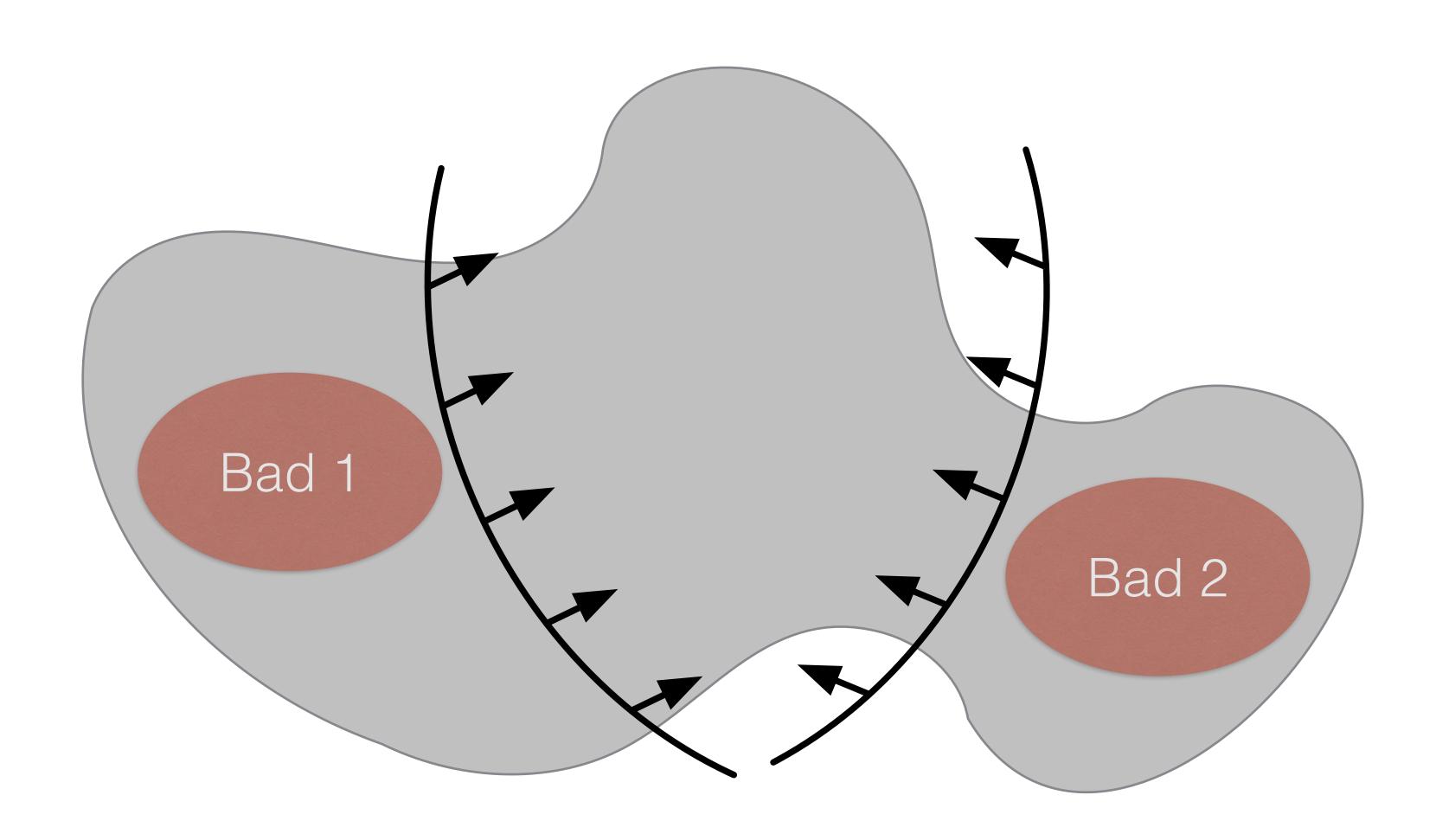
How to combine?

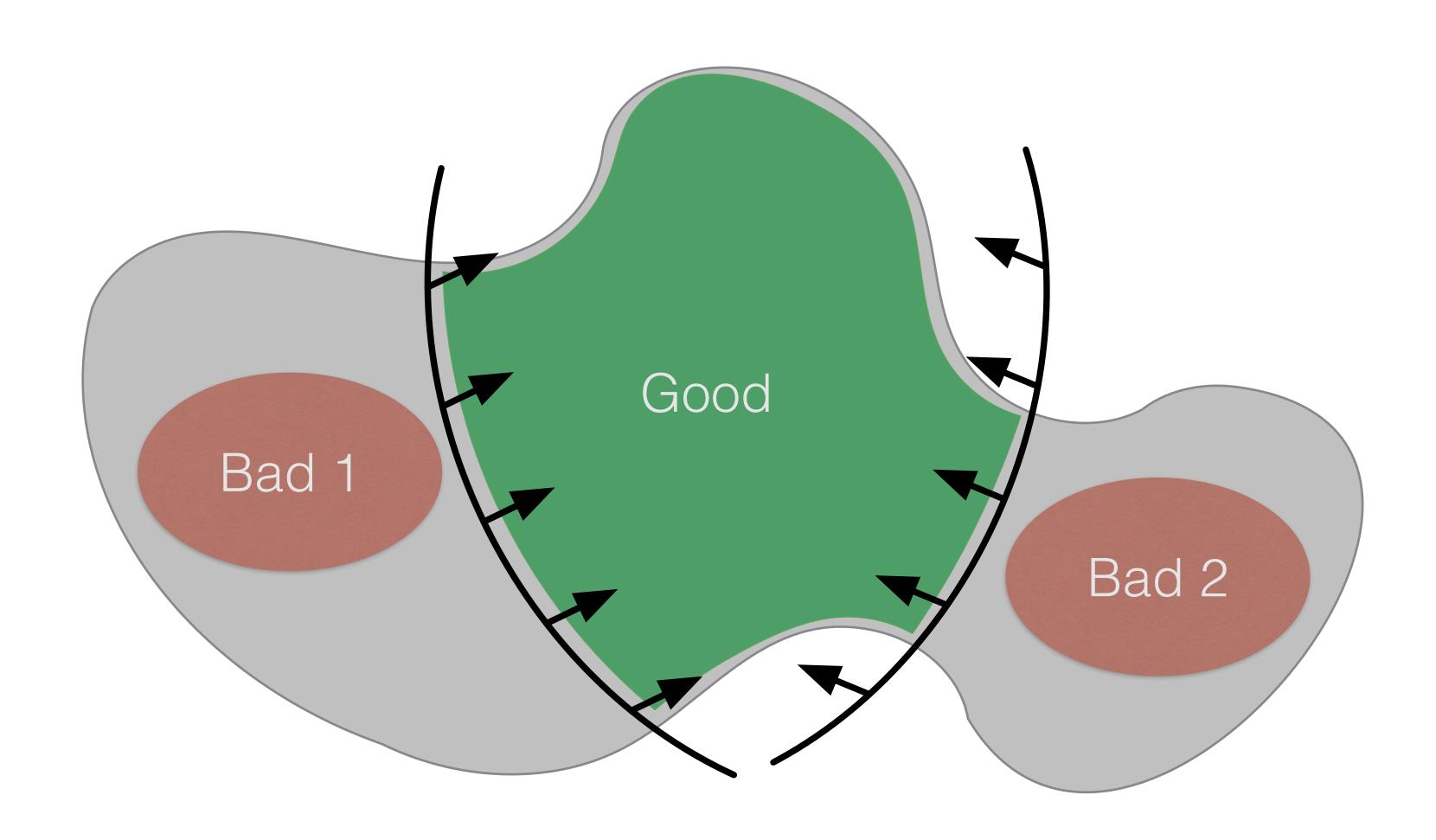


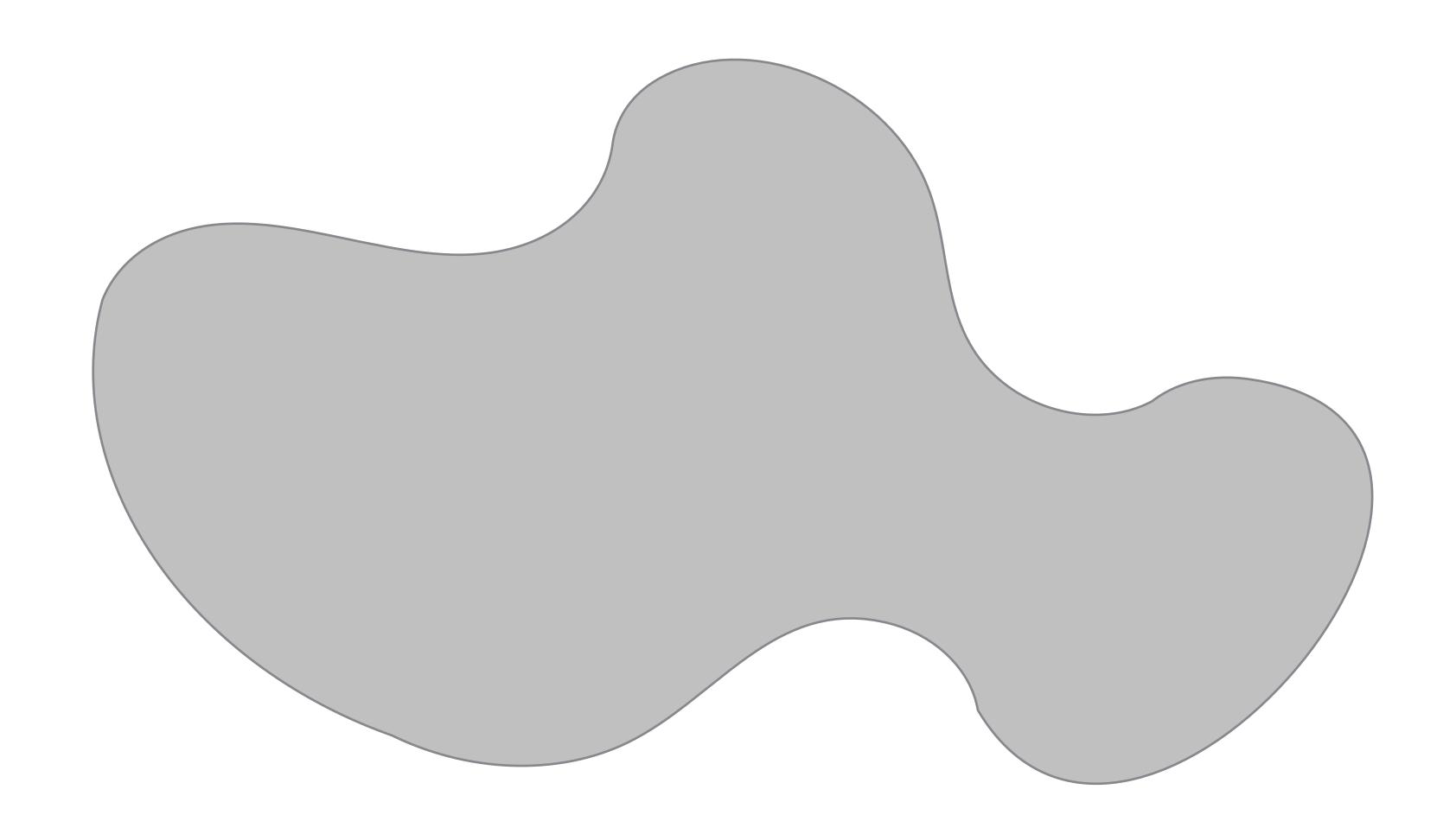


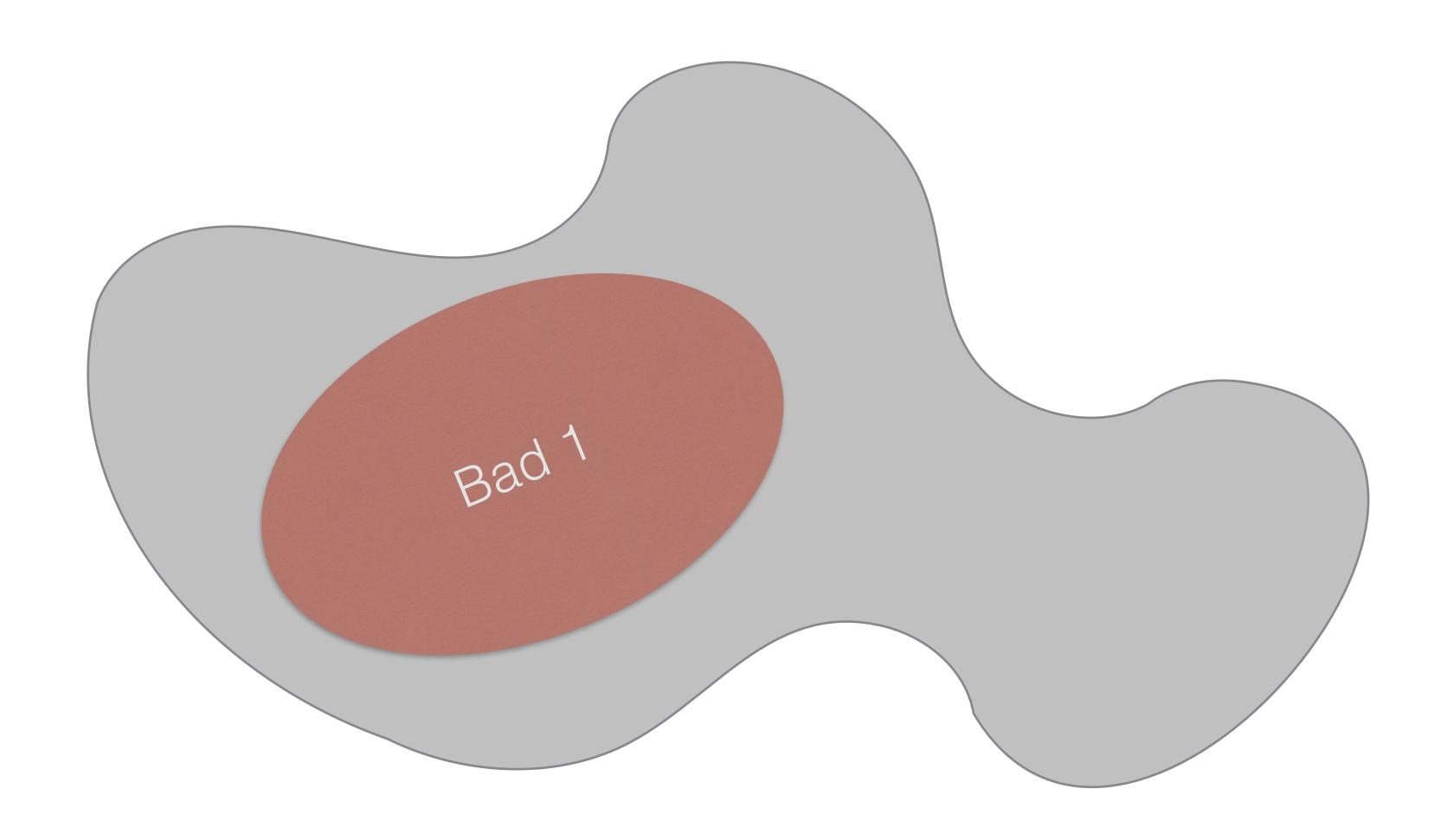


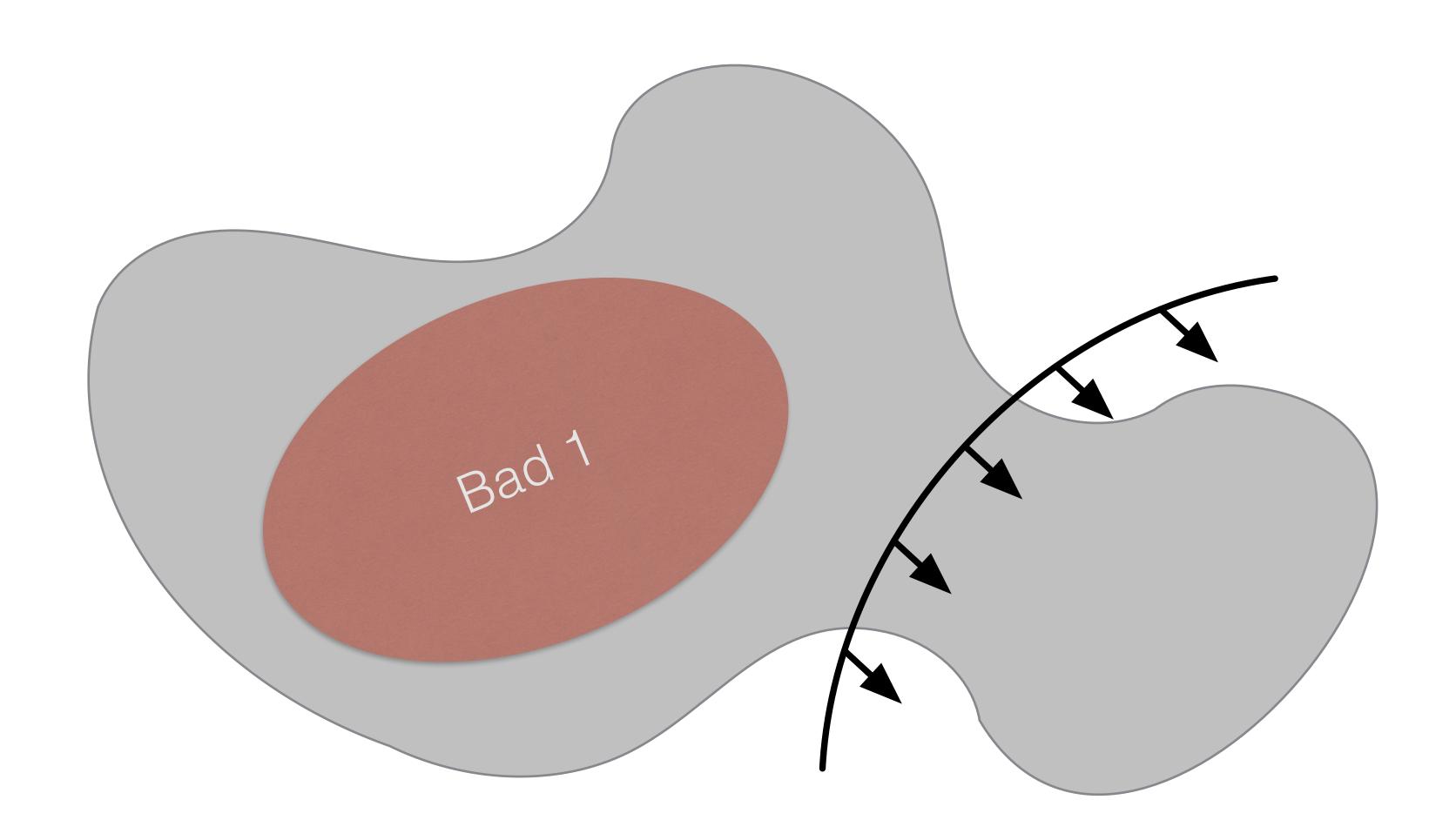


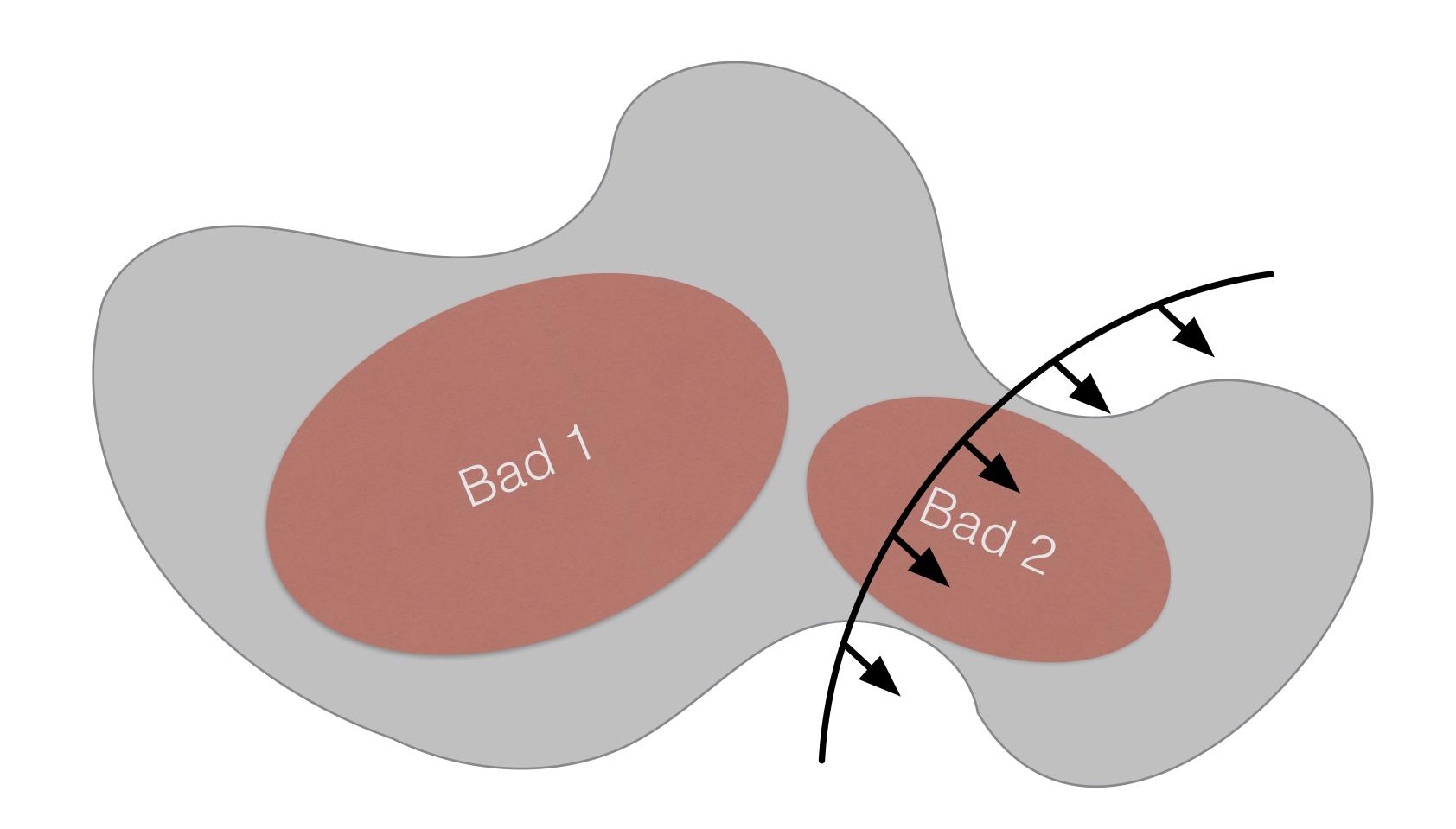


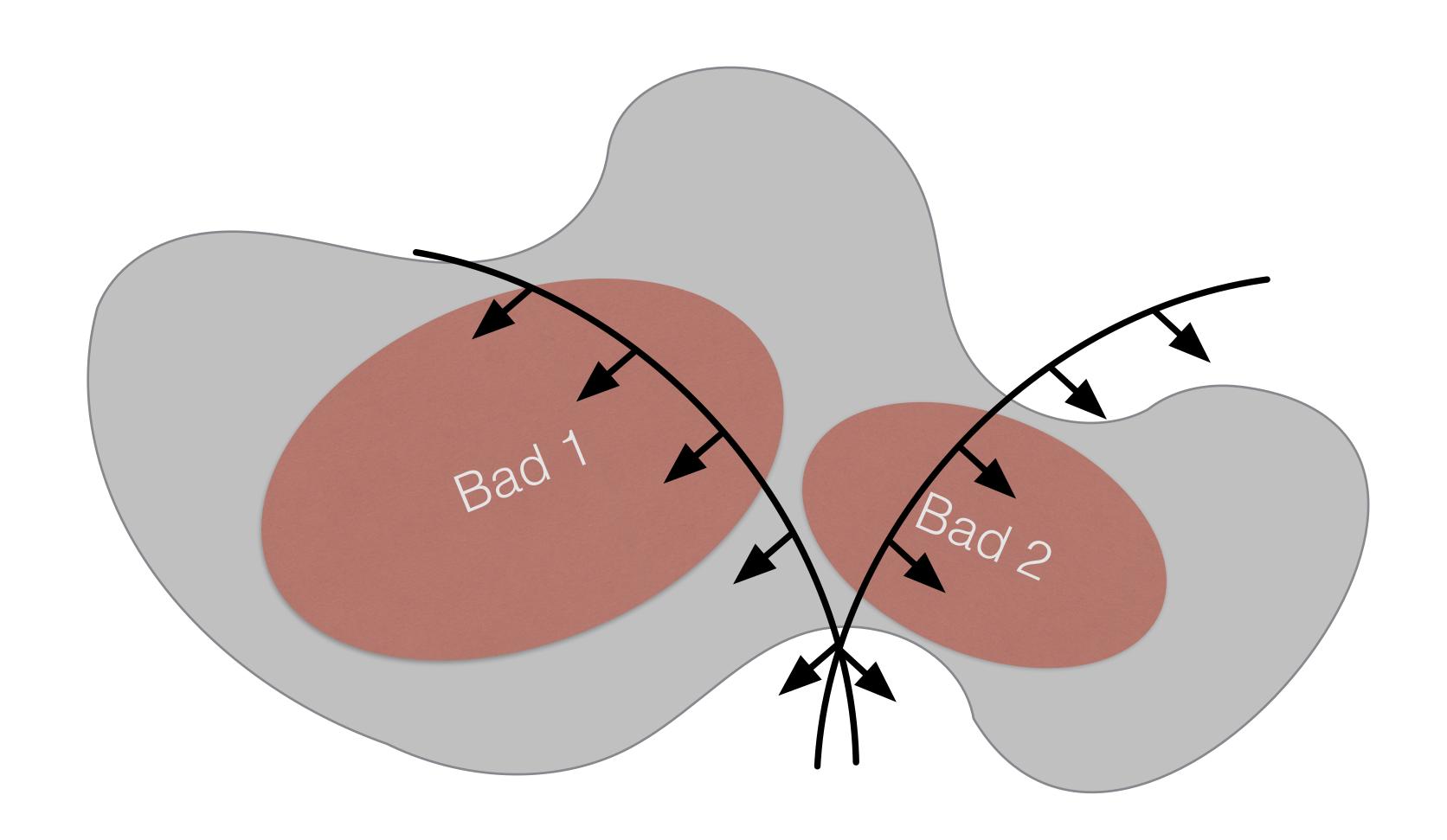












Formally

$$A_1 \oplus A_2 \stackrel{\scriptscriptstyle def}{=} (\mathcal{C}_1 \cup \mathcal{C}_2, P_1 \cup P_2, \gamma)$$

$$\gamma \stackrel{def}{=} \left\{ a \subseteq 2^P \mid a \cap P_1 \in \gamma_1 \land a \cap P_2 \in \gamma_2 \right\}$$
$$= (\gamma_1 \ltimes P) \cap (\gamma_2 \ltimes P)$$

Main idea

Characteristic predicate for $\gamma \subseteq 2^P$

$$\varphi_{\gamma} : \mathbb{B}^P \to \mathbb{B}$$

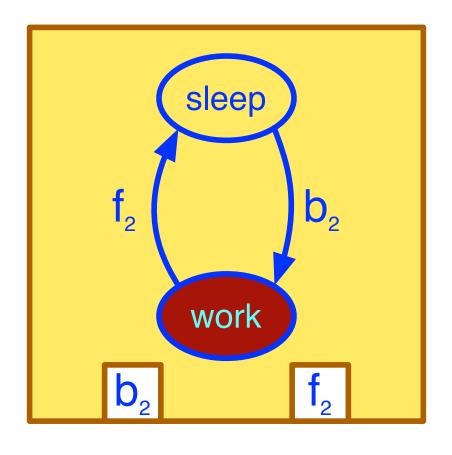
$$\varphi_{\gamma} \stackrel{\Delta}{=} \bigvee_{a \in \gamma} \left(\bigwedge_{p \in a} p \land \bigwedge_{p \notin a} \overline{p} \right)$$

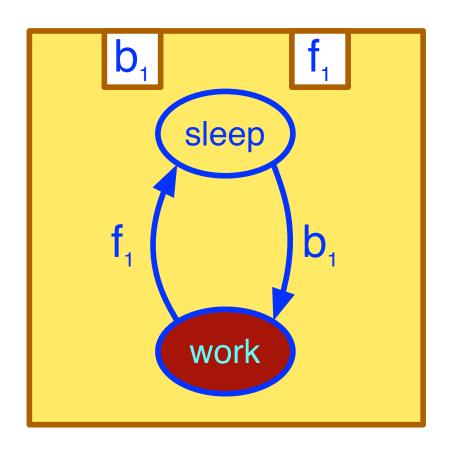
Interaction models to predicates and back

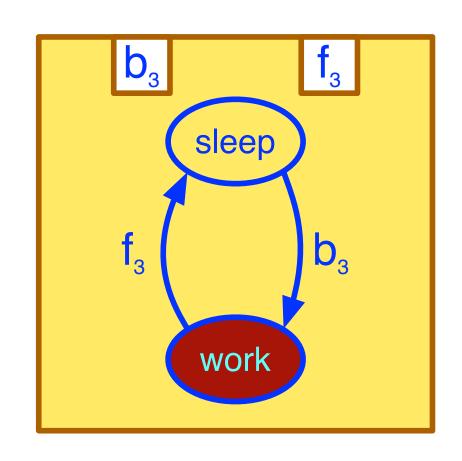
$$v: P \to \mathbb{B}, \qquad \varphi(v) = \mathsf{tt} \iff \{p \in P \mid v(p) = \mathsf{tt}\} \in \gamma$$

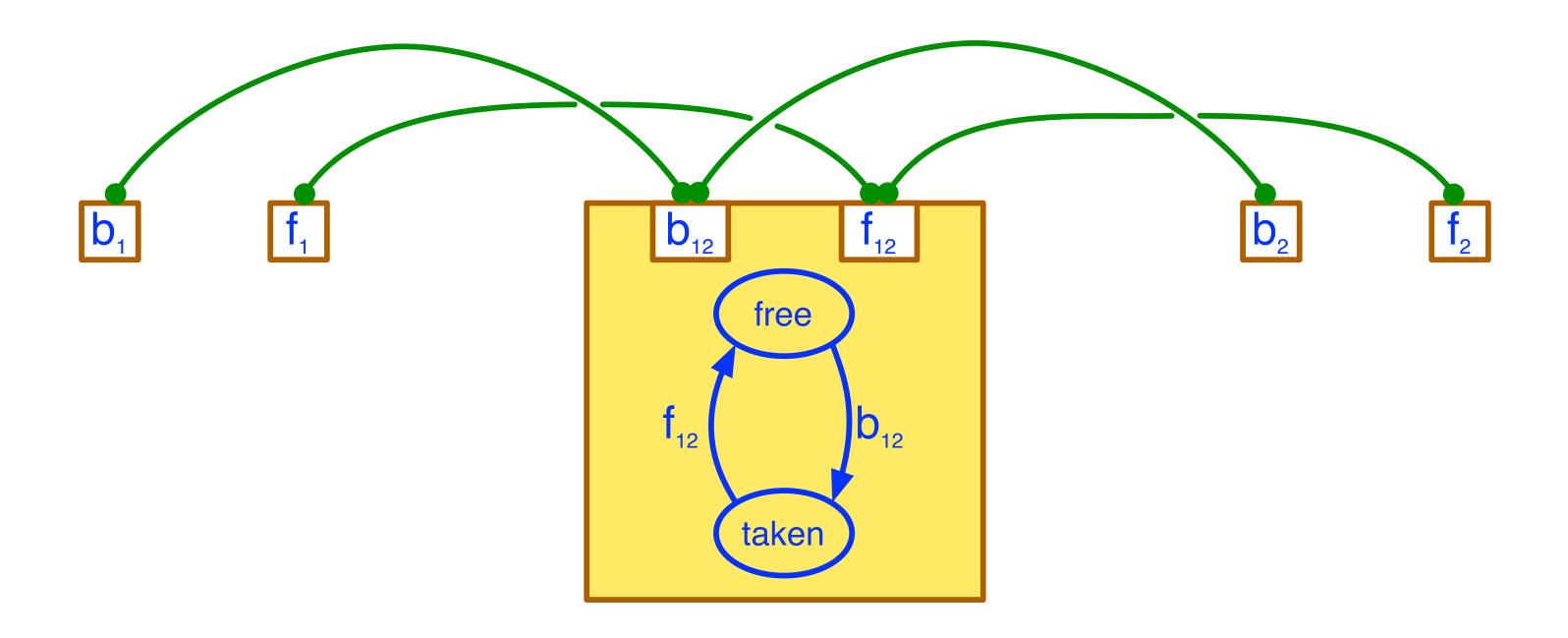
$$A_1 \oplus A_2 = (\mathcal{C}_1 \cup \mathcal{C}_2, P_1 \cup P_2, \gamma_{\varphi}) \qquad \varphi = \varphi_{\gamma_1} \wedge \varphi_{\gamma_2}$$

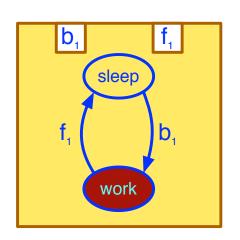
Example continued

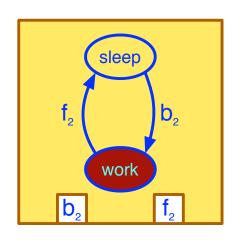


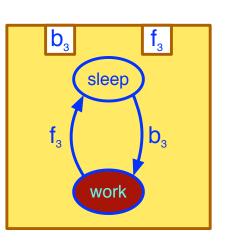






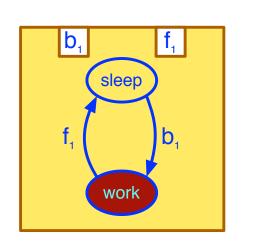


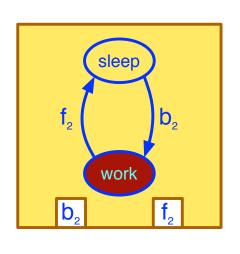


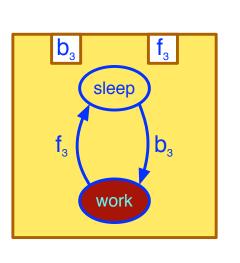


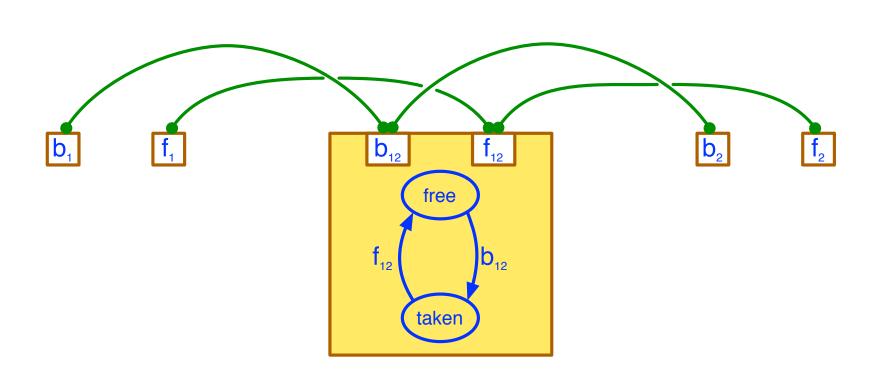
$$\varphi_{\gamma_{12}} \equiv (b_1 \Rightarrow b_{12}) \land (f_1 \Rightarrow f_{12}) \land (b_2 \Rightarrow b_{12}) \land (f_2 \Rightarrow f_{12}) \land$$

$$(b_{12} \Rightarrow b_1 \times OR b_2) \land (f_{12} \Rightarrow f_1 \times OR f_2) \land (b_{12} \Rightarrow \overline{f_{12}})$$

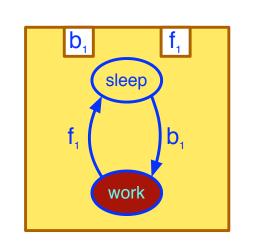


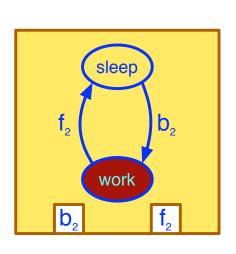


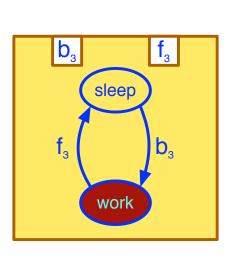


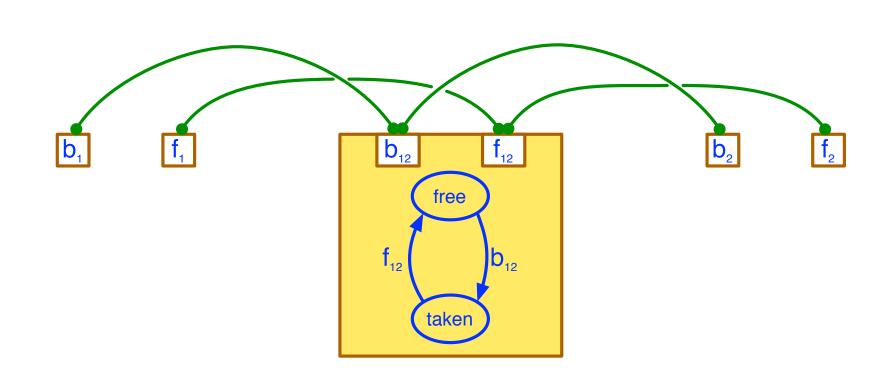


$$\varphi_{\gamma_{12}} \equiv (b_1 \Rightarrow b_{12}) \land (f_1 \Rightarrow f_{12}) \land (b_2 \Rightarrow b_{12}) \land (f_2 \Rightarrow f_{12}) \land (b_{12} \Rightarrow b_1 \texttt{XOR} b_2) \land (f_{12} \Rightarrow f_1 \texttt{XOR} f_2) \land (b_{12} \Rightarrow \overline{f_{12}})$$





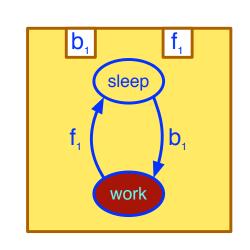


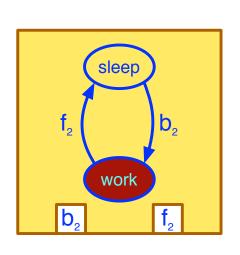


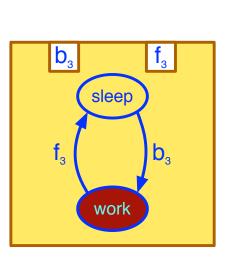
$$\varphi_{\gamma_{12}} \equiv (b_1 \Rightarrow b_{12}) \land (f_1 \Rightarrow f_{12}) \land (b_2 \Rightarrow b_{12}) \land (f_2 \Rightarrow f_{12}) \land$$

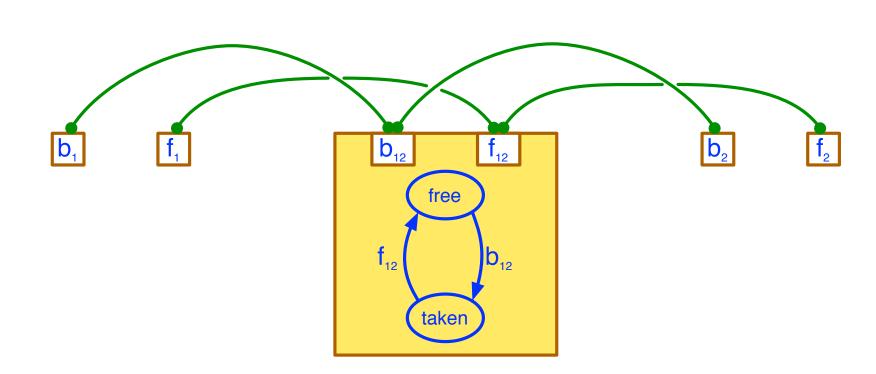
$$(b_{12} \Rightarrow b_1 \text{ XOR } b_2) \land (f_{12} \Rightarrow f_1 \text{ XOR } f_2) \land (b_{12} \Rightarrow \overline{f_{12}})$$

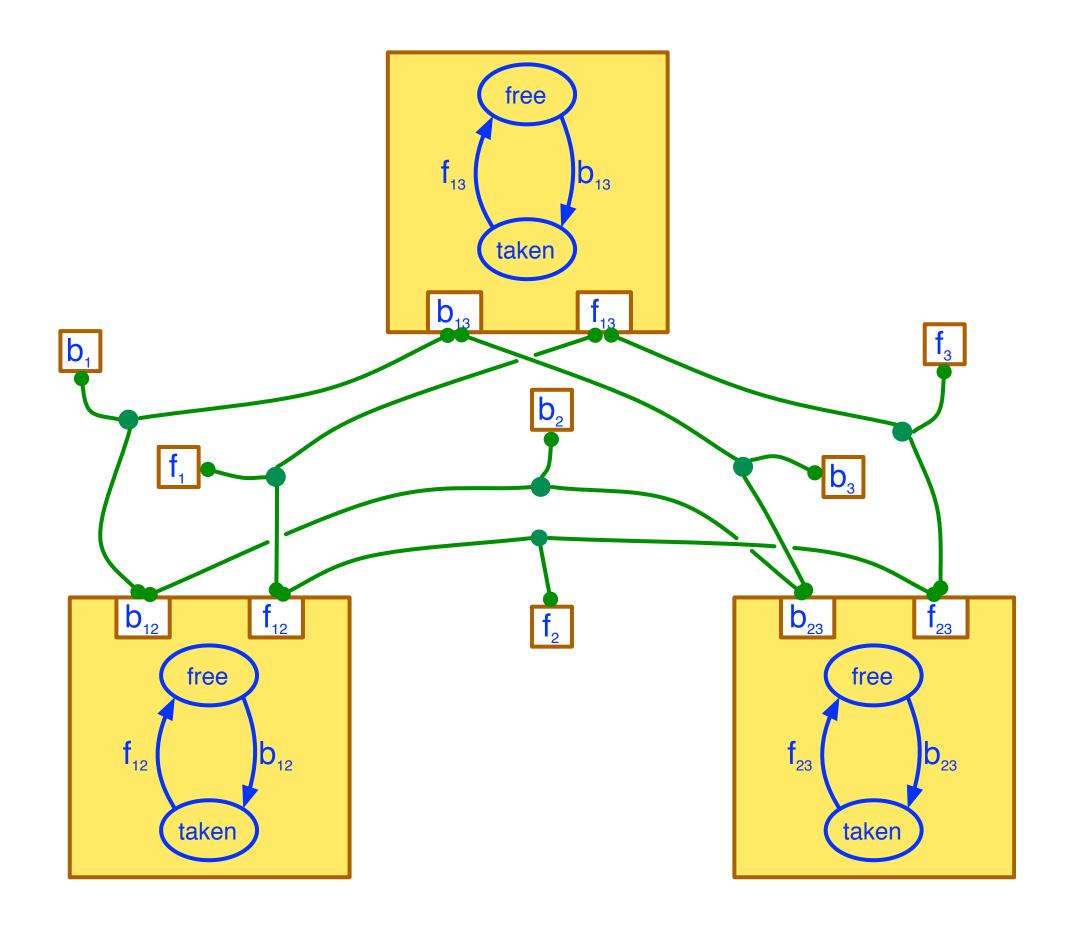
 $\{\emptyset, b_1b_{12}b_{13}, f_1f_{12}f_{13}, b_2b_{12}b_{23}, f_2f_{12}f_{23}, b_3b_{13}b_{23}, f_3f_{13}f_{23}\}$











 $\{\emptyset, b_1b_{12}b_{13}, f_1f_{12}f_{13}, b_2b_{12}b_{23}, f_2f_{12}f_{23}, b_3b_{13}b_{23}, f_3f_{13}f_{23}\}$

Main results: Safety

$$\begin{array}{c}
A_1(\mathcal{B}) \models \Phi_1 \\
A_2(\mathcal{B}) \models \Phi_2
\end{array} \Longrightarrow (A_1 \oplus A_2)(\mathcal{B}) \models \Phi_1 \wedge \Phi_2$$

Safety = "Something bad never happens"

Liveness: Computation

An infinite computation is live iff each coordinator is executed sufficiently often

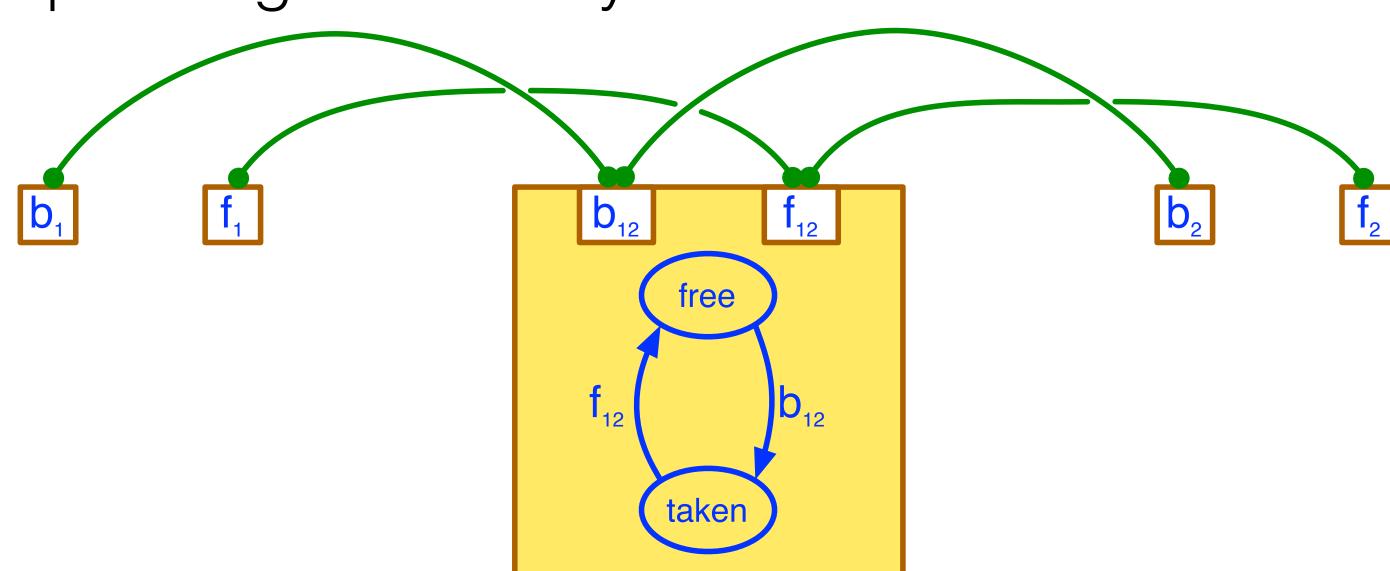
A set of idle states $Q_{idle} \subseteq Q$

Each coordinator not in an idle state must eventually be executed

Intuition: idle states do not have "pending eventuality"

Example (mutex):

$$Q_{idle} = \{ \texttt{free} \}$$



Liveness = "Something good does happen eventually"

Liveness: Architecture

An architecture is live w.r.t. a set of components iff every computation can be extended to an infinite live one

Non-interference

An architecture can interfere with the liveness of another

Examples:

 A_1 repeatedly preempts components that A_2 needs to interact with

Two architectures "conspire" against a third one

 A_1 is non-interfering with A_2 w.r.t. $\mathcal B$ iff, for every infinite computation α of $(A_1\oplus A_2)(\mathcal B)$,

lpha executes C_1 infinitely often => lpha executes C_2 sufficiently often

Main results: Liveness

$$\underbrace{\mathcal{A} \quad \text{pairwise non-interfering}}^{\text{live}} \implies \underbrace{\bigoplus \mathcal{A} \quad \text{live}}_{\text{w.r.t. } \mathcal{B}}$$

Liveness = "Something good does happen eventually"

Architectures as operators

Applying an architecture to a set of behaviours

$$A = (\mathcal{C}, P_A, \gamma) \qquad P_A \subseteq P \stackrel{def}{=} \bigcup_{B \in \mathcal{B} \cup \mathcal{C}} P_B$$
$$A(\mathcal{B}) \stackrel{def}{=} (\gamma \ltimes P)(\mathcal{B} \cup \mathcal{C})$$

Architectures as operators

Applying an architecture to a set of behaviours

$$A = (\mathcal{C}, P_A, \gamma)$$

$$A = (\mathcal{C}, P_A, \gamma) \qquad P_A \subseteq P = \bigcup_{B \in \mathcal{B} \cup \mathcal{C}} P_B$$

$$A(\mathcal{B}) \stackrel{def}{=} \left(\gamma \ltimes P\right) (\mathcal{B} \cup \mathcal{C})$$

Partial application is a new architecture

$$A[\mathcal{B}] \stackrel{def}{=} (B', P \cup P_A, \gamma \ltimes (P \cup P_A))$$

$$B' \stackrel{def}{=} (\gamma_P \ltimes (P \cup P_A))(\mathcal{B} \cup \mathcal{C}) \quad \gamma_P = \{a \cap P \mid a \in \gamma\}$$

Nice properties

Under suitable conditions

Architectures can be composed before applying

$$A_2(A_1(\mathcal{B})) = (A_1 \oplus A_2)(\mathcal{B})$$

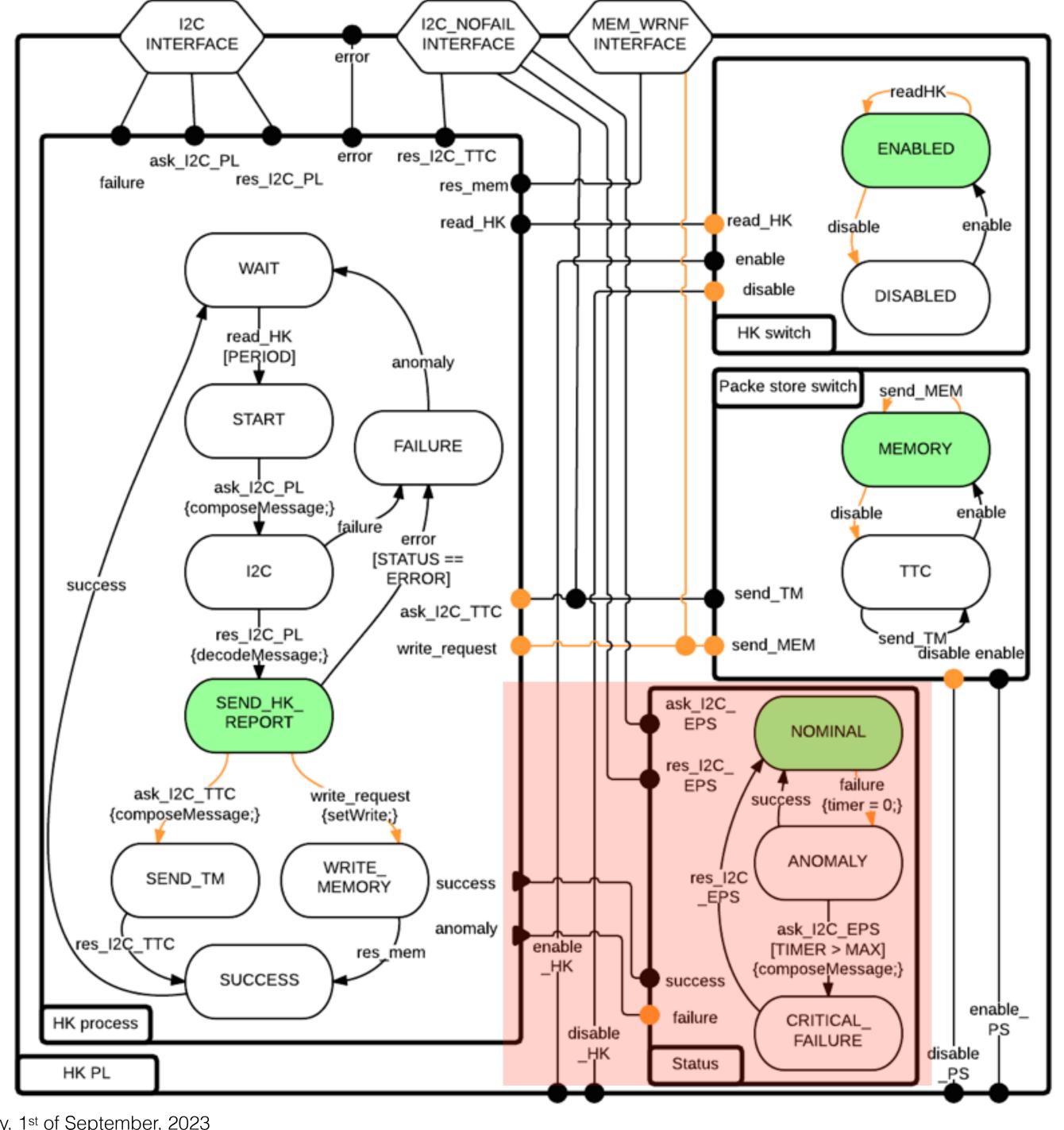
Architecture application can be restricted

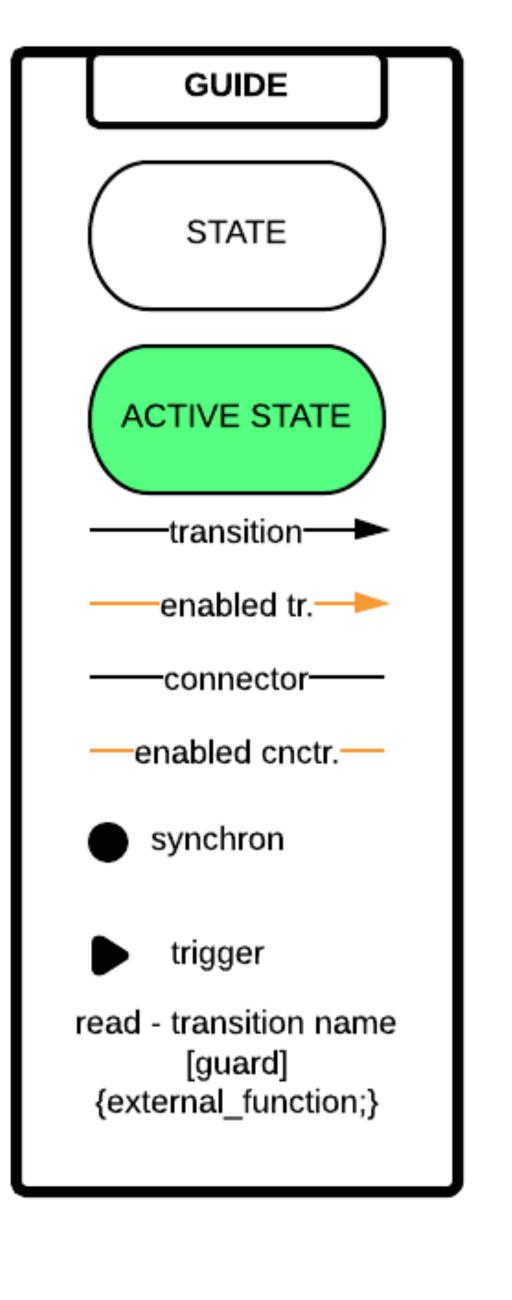
$$A_2(A_1(\mathcal{B}_1,\mathcal{B}_2)) = A_2(A_1(\mathcal{B}_1),\mathcal{B}_2)$$

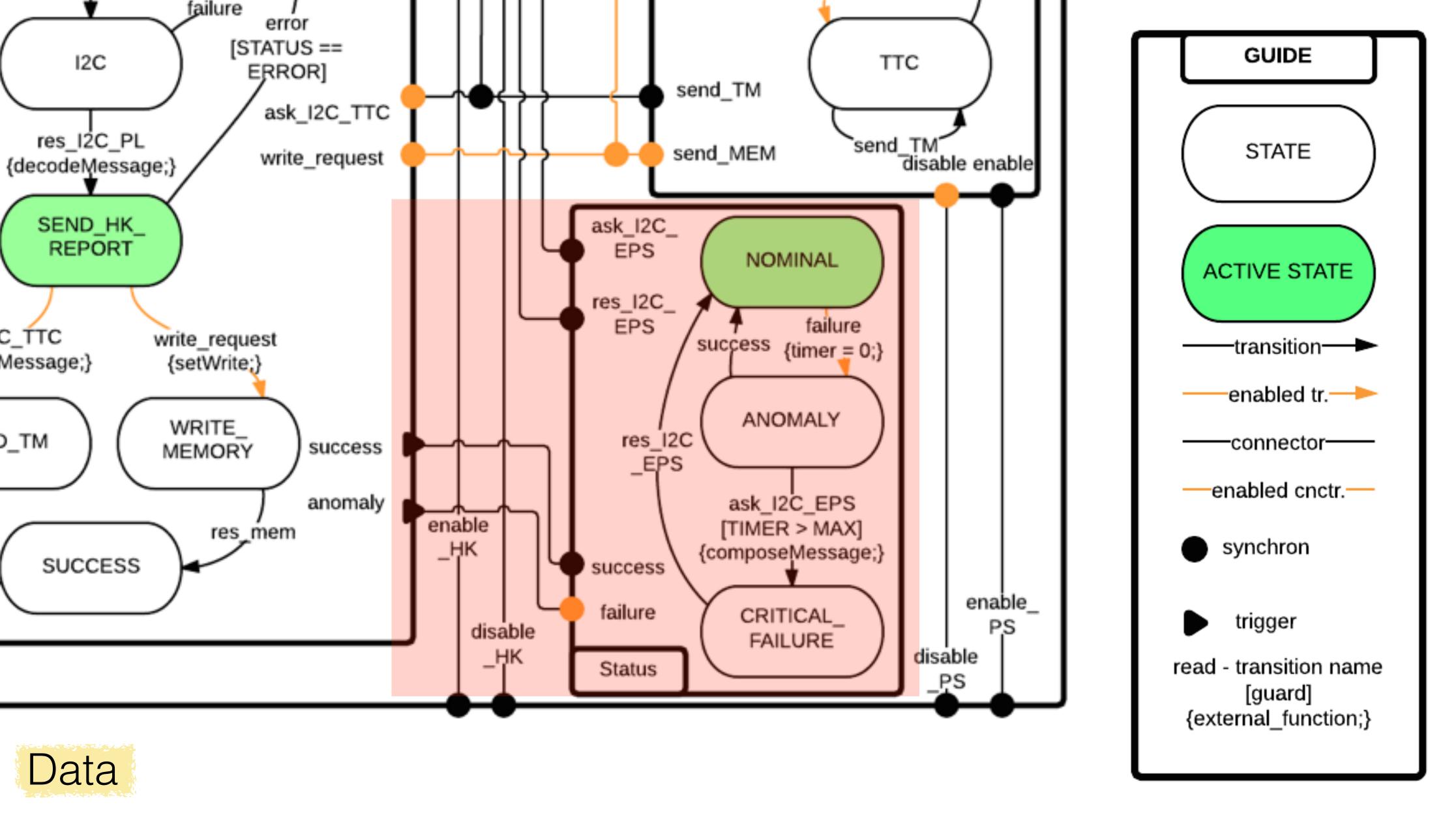
Architecture can be applied partially

$$A(\mathcal{B}_1,\mathcal{B}_2) = A[\mathcal{B}_1](\mathcal{B}_2)$$

Will that still work with data?







Maximal progress

Composing controllers with data



Between 20° and 25°

Between 18° and 23°

 $[20^{\circ}, 25^{\circ}] \cap [18^{\circ}, 23^{\circ}] = [20^{\circ}, 23^{\circ}]$





Somewhat stronger safety

$$((q,\sigma) \models \Phi) \land (\sigma' \leqslant \sigma) \implies (q,\sigma') \models \Phi$$

Safety

is preserved by composition of architectures

with data

with maximal progress

(* technical constraints apply)

Generalised safety

Lemma

$$ss_1s_2 \xrightarrow{a,\sigma} s's'_1s'_2 \implies ss_1 \xrightarrow{a\cap P_1,\tilde{\sigma}} s''s'_1 \text{ with } s' \leqslant s''$$

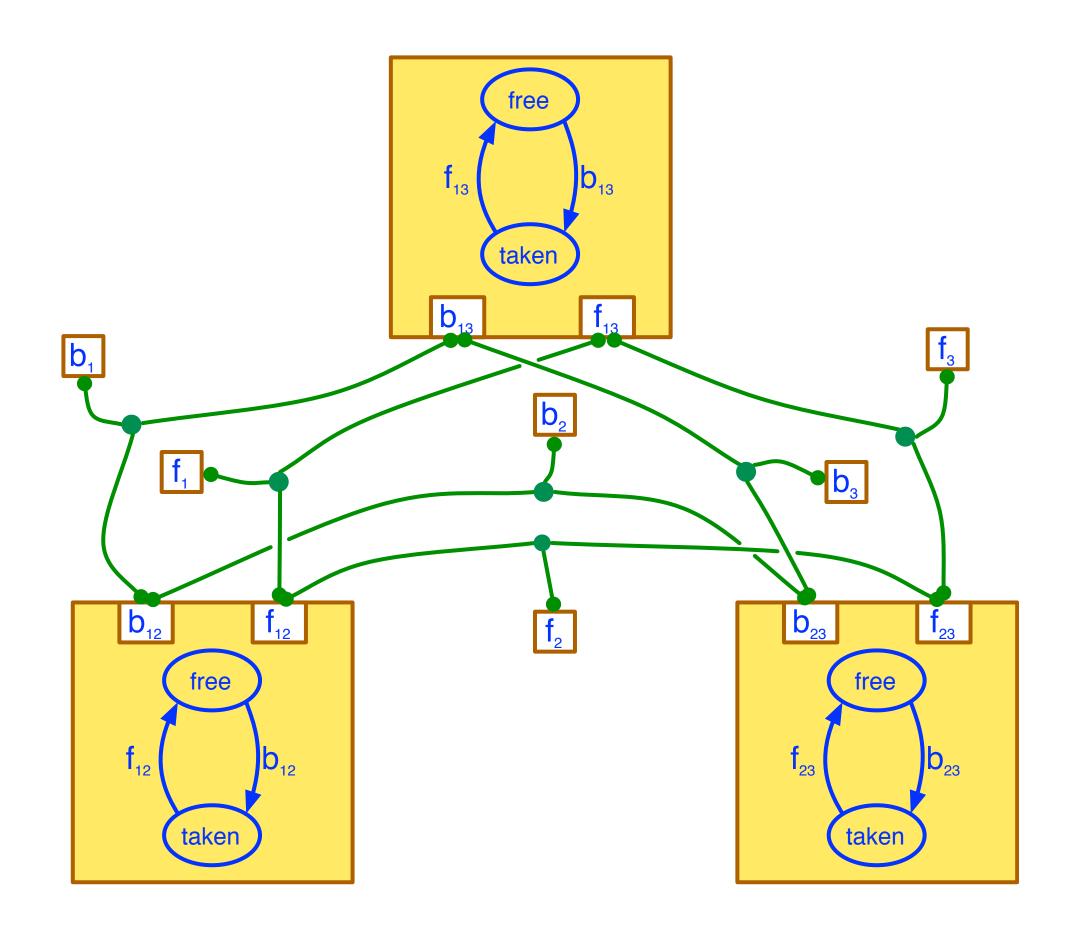
Lemma

$$s \xrightarrow{a,\sigma} s' \land s \leqslant \tilde{s} \implies \tilde{s} \xrightarrow{a,\sigma} s'$$

Key assumption: monotonic guards and update expressions

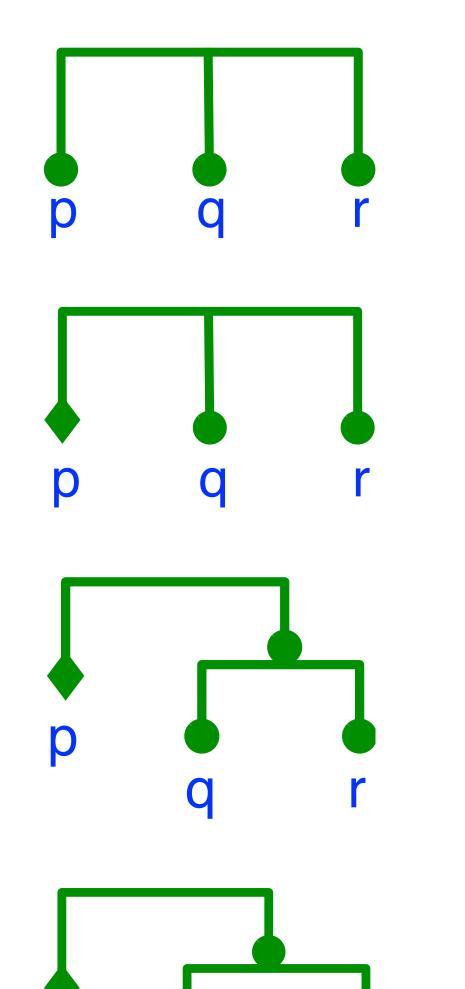
Wait, what about connectors?

MUX composition example



 $\{\emptyset, b_1b_{12}b_{13}, f_1f_{12}f_{13}, b_2b_{12}b_{23}, f_2f_{12}f_{23}, b_3b_{13}b_{23}, f_3f_{13}f_{23}\}$

Causal interaction trees: Basic examples

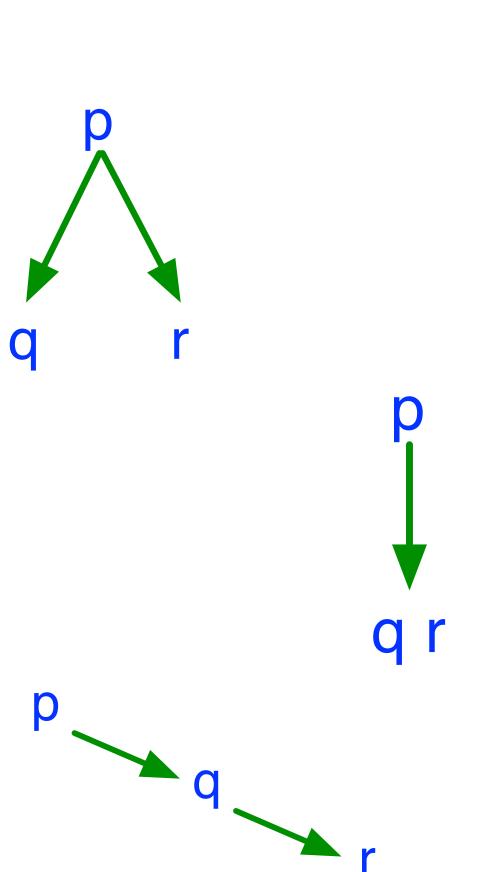


Strong synchronisation pqr

Broadcast p'qr

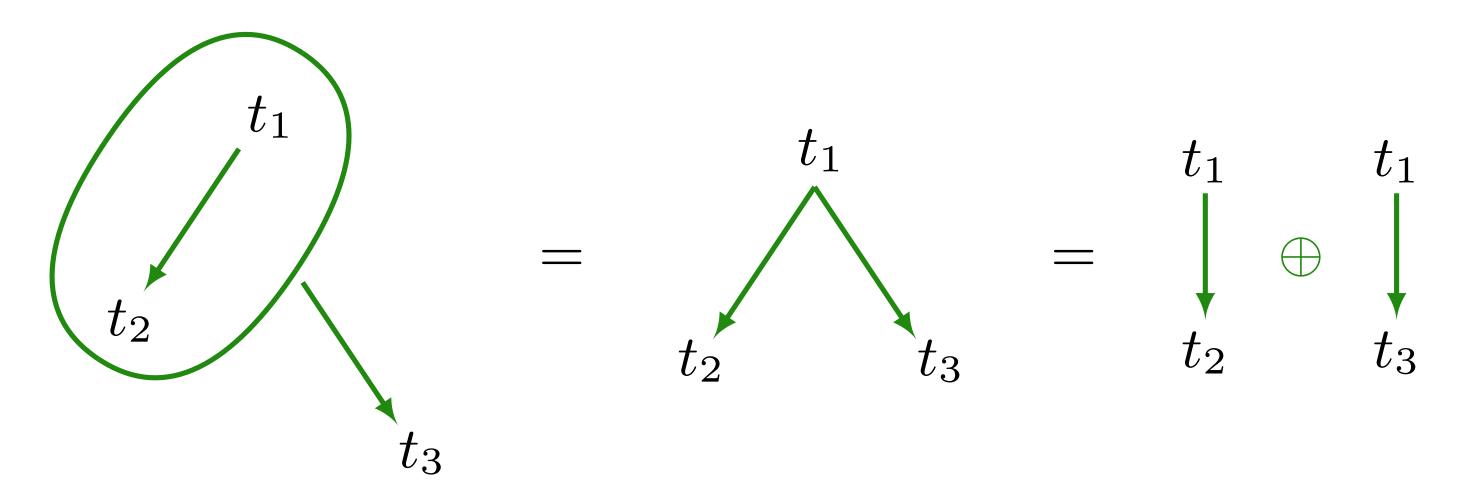
Atomic broadcast p'[qr]

Causal chain p'[q'[r's]]



pqr

Causal interaction trees: The algebra



Syntax: $t := a \mid t \rightarrow t \mid t \oplus t$

Essential axioms:

$$(t_1 \to t_2) \to t_3 = t_1 \to (t_2 \oplus t_3),$$

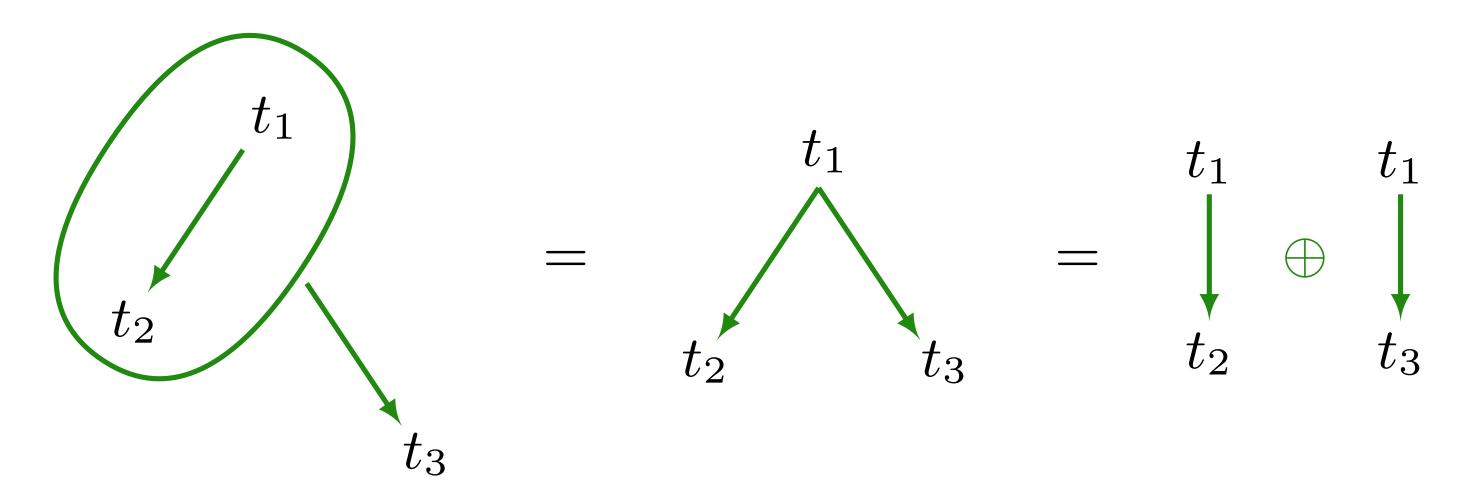
 $t_1 \to (t_2 \oplus t_3) = t_1 \to t_2 \oplus t_1 \to t_3,$
 $(t_1 \oplus t_2) \to t_3 = t_1 \to t_3 \oplus t_2 \to t_3.$

Semantics:

$$|a| = a,$$

 $|a \to t| = a(1+|t|),$
 $|t_1 \oplus t_2| = |t_1| + |t_2| + |t_1||t_2|.$

Causal interaction trees: The algebra



Syntax: $t := a \mid t \rightarrow t \mid t \oplus t$

Essential axioms:

$$(t_1 \to t_2) \to t_3 = t_1 \to (t_2 \oplus t_3),$$

 $t_1 \to (t_2 \oplus t_3) = t_1 \to t_2 \oplus t_1 \to t_3,$
 $(t_1 \oplus t_2) \to t_3 = t_1 \to t_3 \oplus t_2 \to t_3.$

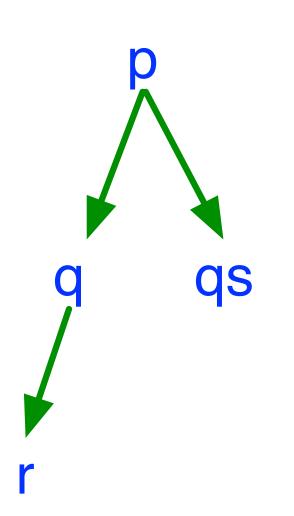
Semantics:

$$|a| = a,$$

 $|a \to t| = a(1+|t|),$
 $|t_1 \oplus t_2| = |t_1| + |t_2| + |t_1||t_2|.$

Transformations between AC(P) and CT(P) are straightforward.

Boolean representation of connectors



Causal interaction trees

 $true \Rightarrow p$, $p \Rightarrow true$, $q \Rightarrow p$, $r \Rightarrow pq$, $s \Rightarrow pq$

Causal rules

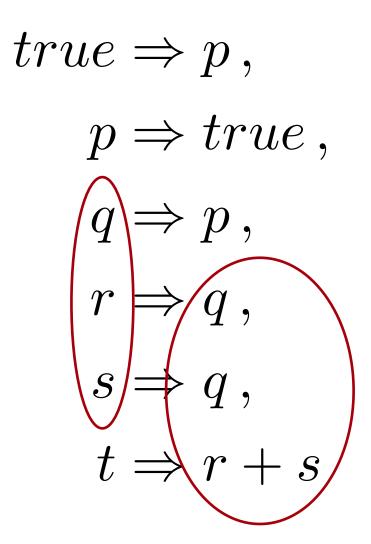
Notice that: $(q \Rightarrow p \lor ps) \equiv (q \Rightarrow p)$.

Boolean formula corresponding to the connector:

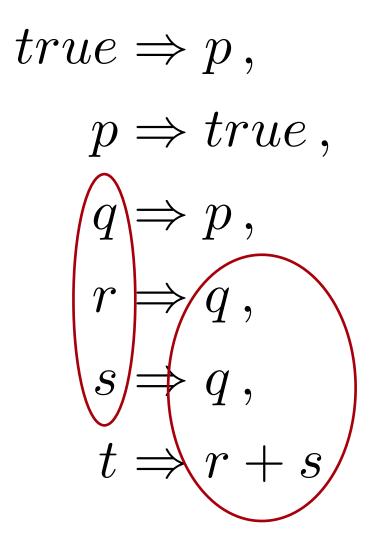
$$(true \Rightarrow p) \land (q \Rightarrow p) \land (r \Rightarrow pq) \land (s \Rightarrow pq)$$

```
true \Rightarrow p,
p \Rightarrow true,
q \Rightarrow p,
r \Rightarrow q,
s \Rightarrow q,
t \Rightarrow r + s
```

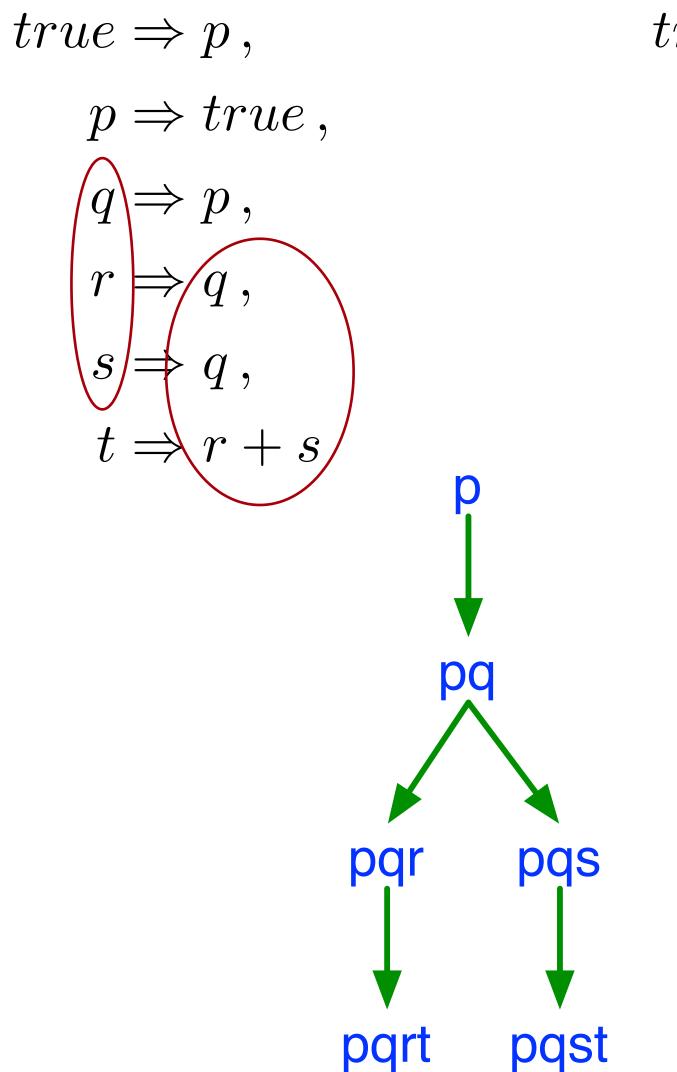
```
true \Rightarrow p,
p \Rightarrow true,
q \Rightarrow p,
r \Rightarrow q,
s \Rightarrow q,
t \Rightarrow r + s
```



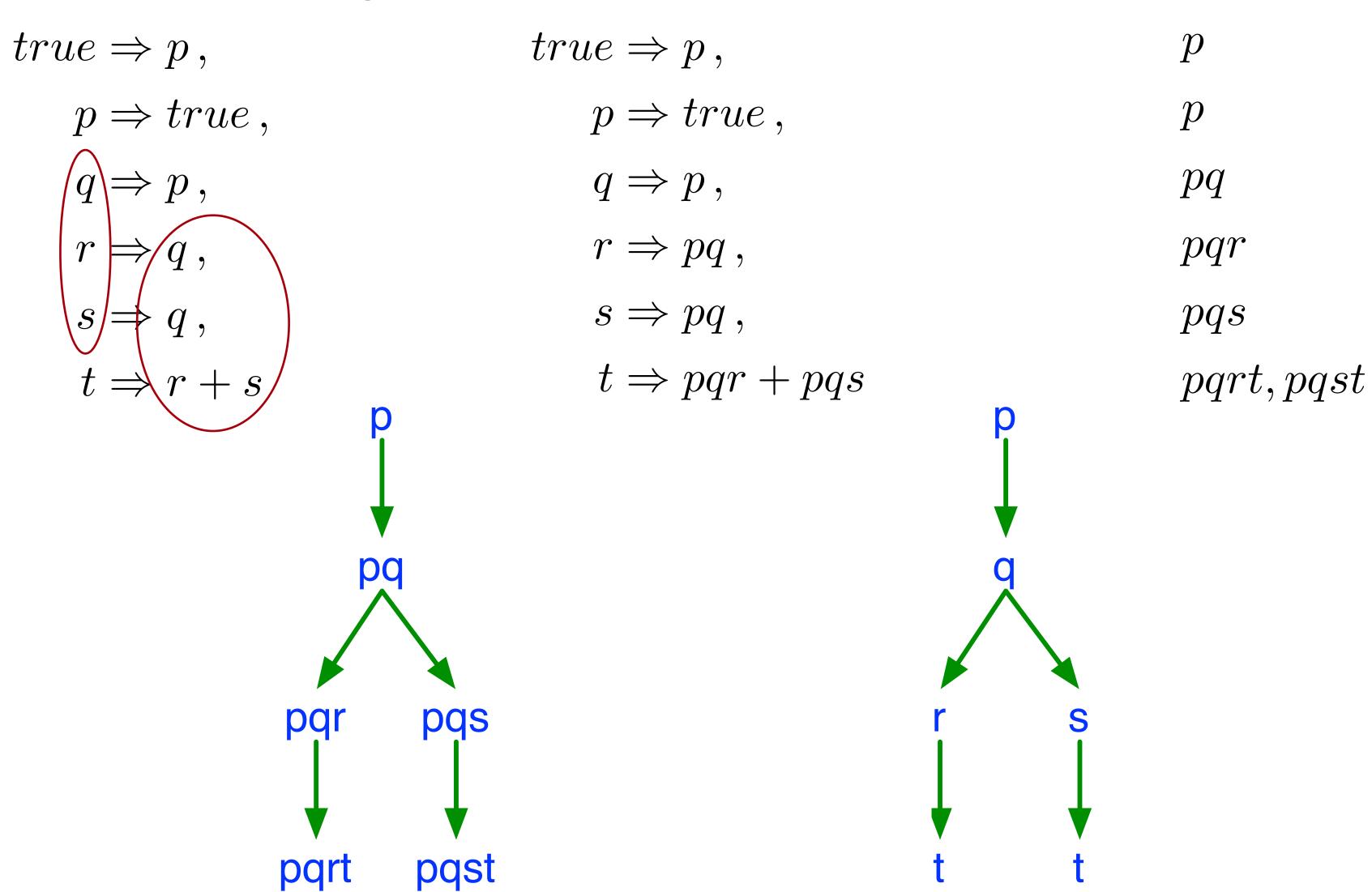
```
true \Rightarrow p,
p \Rightarrow true,
q \Rightarrow p,
r \Rightarrow pq,
s \Rightarrow pq,
t \Rightarrow pqr + pqs
```

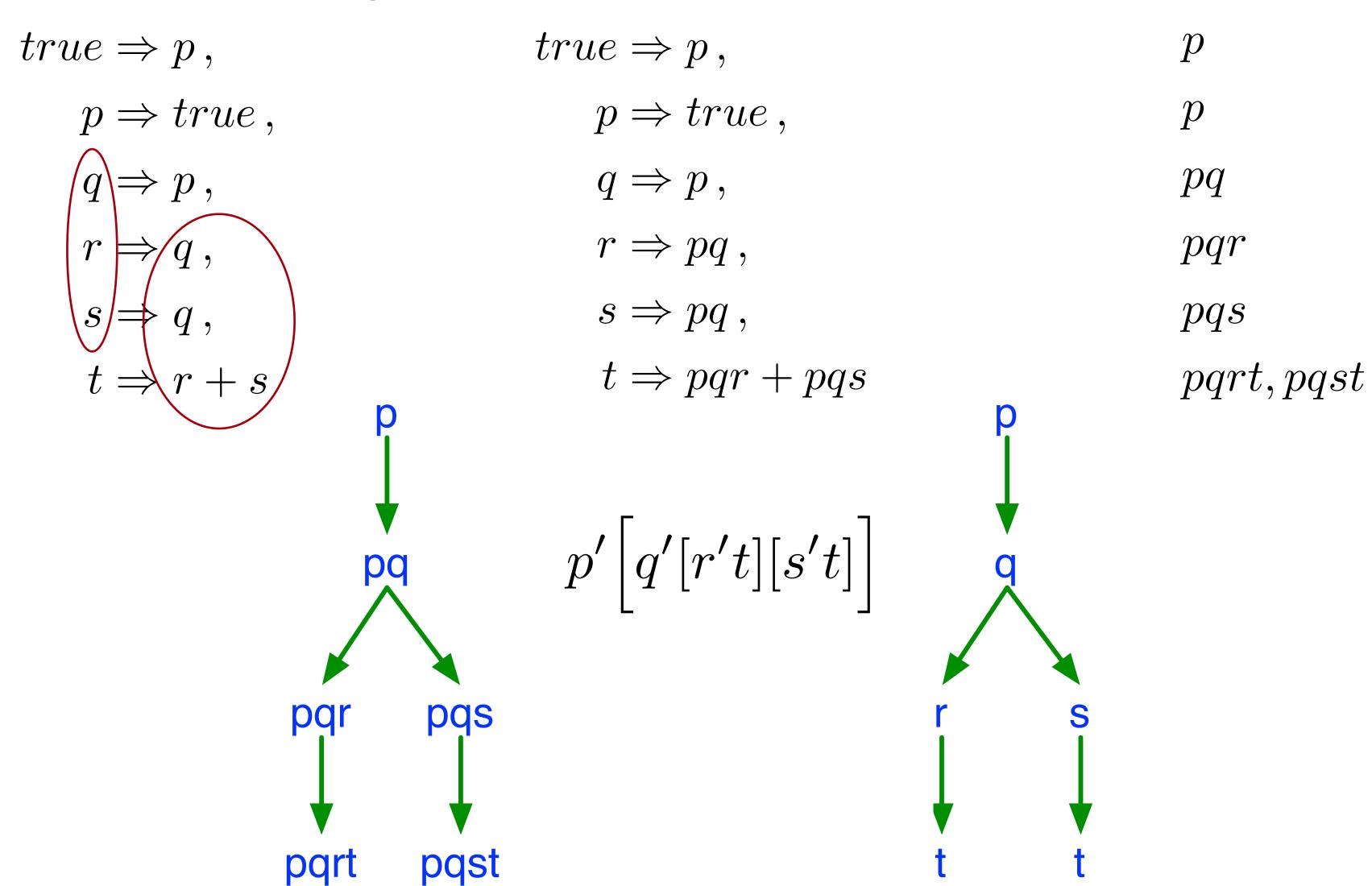


$true \Rightarrow p$,	p
$p \Rightarrow true$,	p
$q \Rightarrow p$,	pq
$r \Rightarrow pq$,	pqr
$s \Rightarrow pq$,	pqs
$t \Rightarrow pqr + pqs$	pqrt, pqs



 $true \Rightarrow p$, $p \Rightarrow true$, $q \Rightarrow p$, $r \Rightarrow pq$, $s \Rightarrow pq$, $t \Rightarrow pqr + pqs$





Consider a CNF formula $\varphi = C_1 \wedge C_2 \wedge \cdots \wedge C_n \in \mathbb{B}[P]$

$$C_k = \bigvee_{i \in I_k} p_i \vee \bigvee_{j \in J_k} \overline{p_j} = \bigvee_{j \in J_k} \left(\overline{p_j} \vee \bigvee_{i \in I_k} p_i \right) .$$

(disjunction of dual-Horn clauses)

Consider a CNF formula $\varphi = C_1 \wedge C_2 \wedge \cdots \wedge C_n \in \mathbb{B}[P]$

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(disjunction of dual-Horn clauses)

By distributivity, after combining the clauses with the same negative variable,

$$\varphi = R_1 \vee R_2 \vee \cdots \vee R_m$$

$$R_k = \bigwedge_{j \in \tilde{J}_k} \left(\overline{p_j} \vee \bigvee_{i \in \tilde{I}_{k,j}} a_i \right) = \bigwedge_{j \in \tilde{J}_k} \left(p_j \Rightarrow \bigvee_{i \in \tilde{I}_{k,j}} a_i \right).$$

Consider a CNF formula $\varphi = C_1 \wedge C_2 \wedge \cdots \wedge C_n \in \mathbb{B}[P]$

$$C_k = \bigvee_{i \in I_k} p_i \vee \bigvee_{j \in J_k} \overline{p_j} = \bigvee_{j \in J_k} \left(\overline{p_j} \vee \bigvee_{i \in I_k} p_i \right) .$$

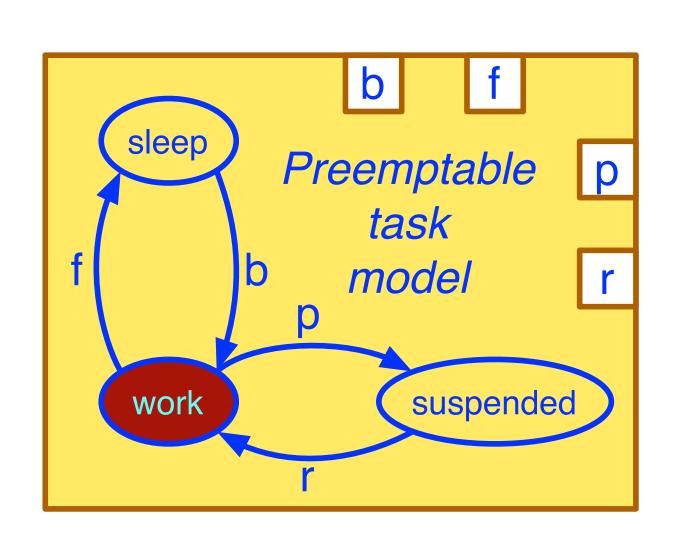
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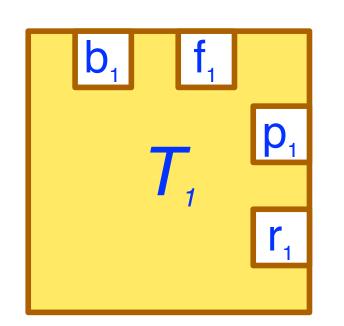
Each R_k is a system of causal rules.

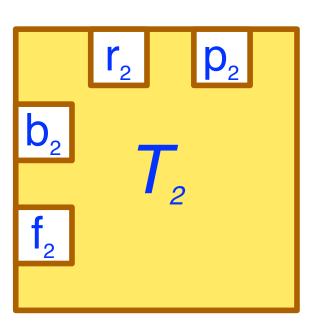


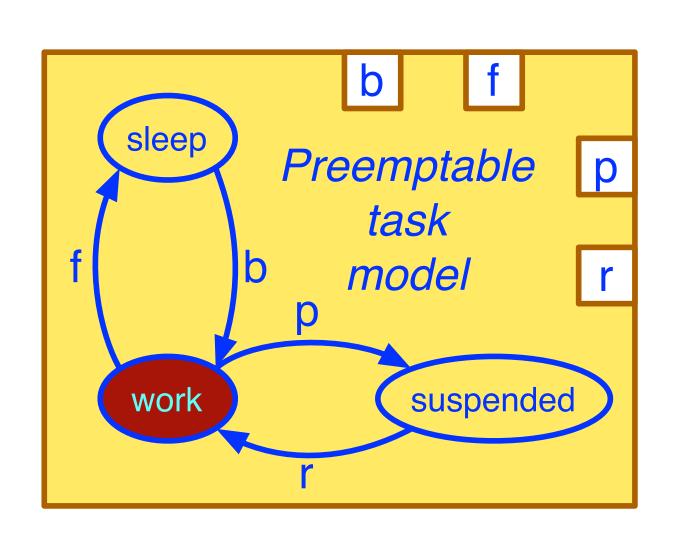
Mutual preemption

A running task is preemtped, when the other begins computation.

A preempted task resumes computation, when the other one finishes.





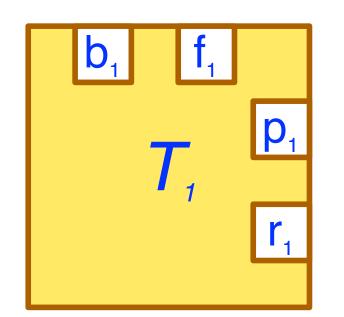


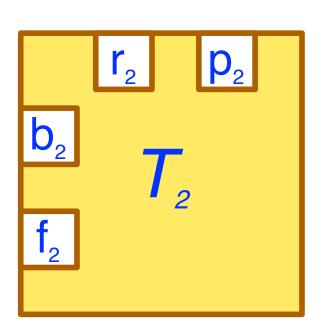
Mutual preemption

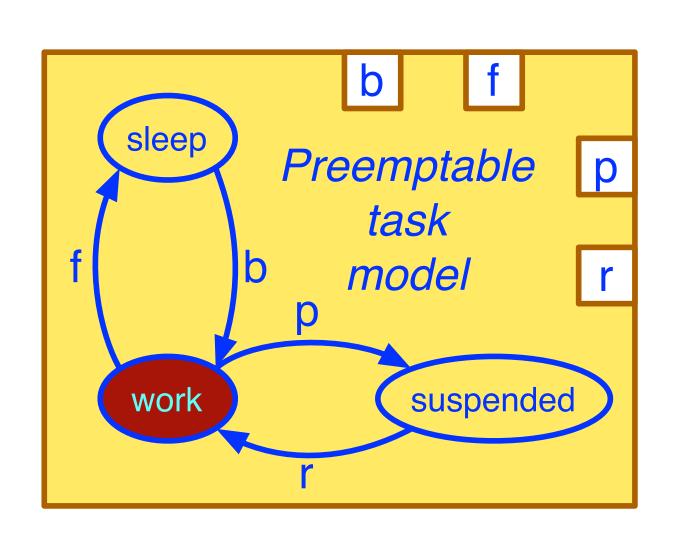
A running task is preemtped, when the other begins computation.

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$$true \Rightarrow b_1 \lor f_1 \lor b_2 \lor f_2$$
 $p_1 \Rightarrow b_2 \qquad p_2 \Rightarrow b_1$
 $r_1 \Rightarrow f_2 \qquad r_2 \Rightarrow f_1$





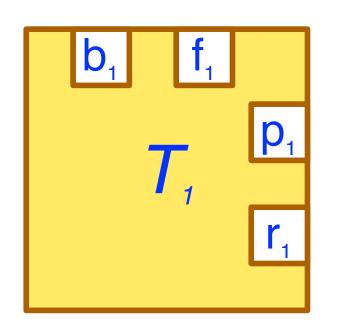


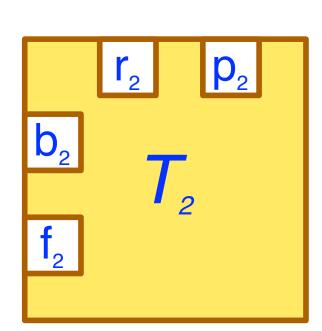
Mutual preemption

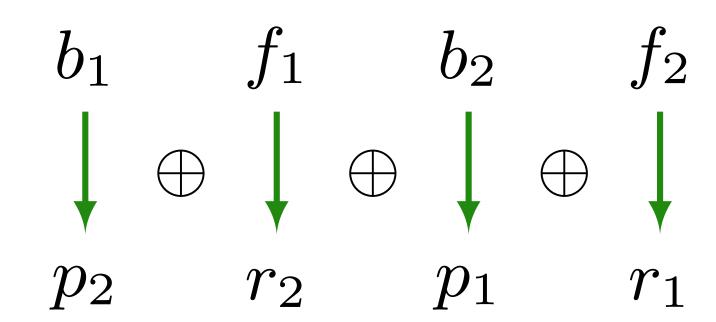
A running task is preemtped, when the other begins computation.

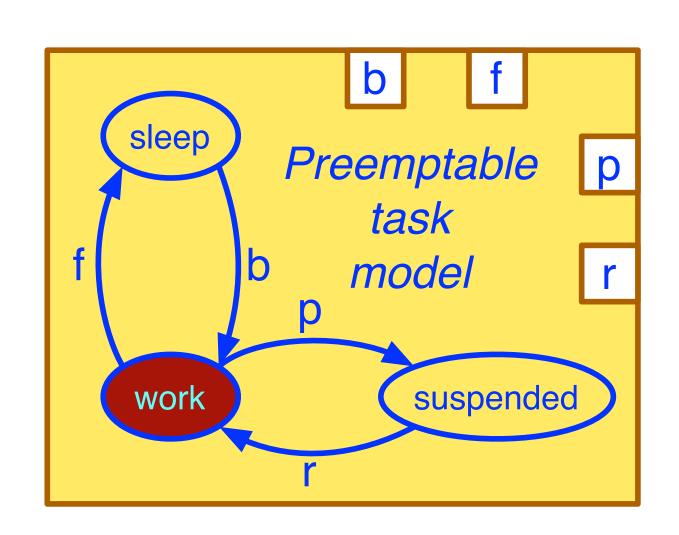
A preempted task resumes computation, when the other one finishes.

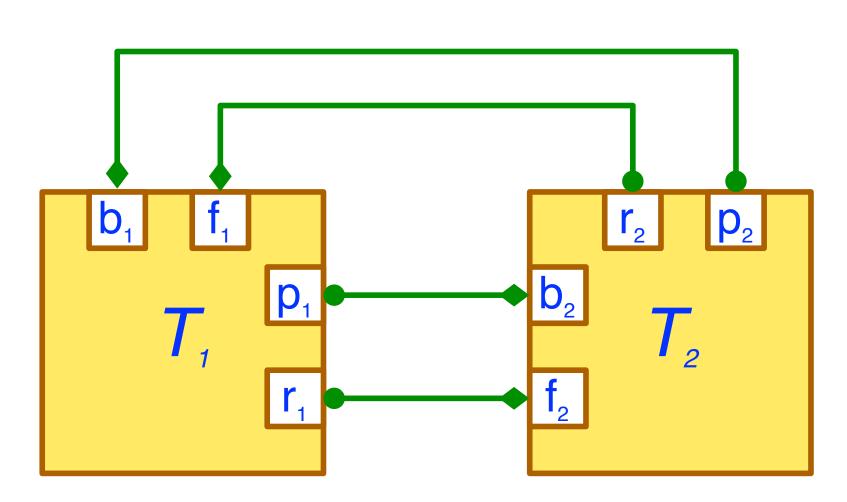
$$true \Rightarrow b_1 \lor f_1 \lor b_2 \lor f_2$$
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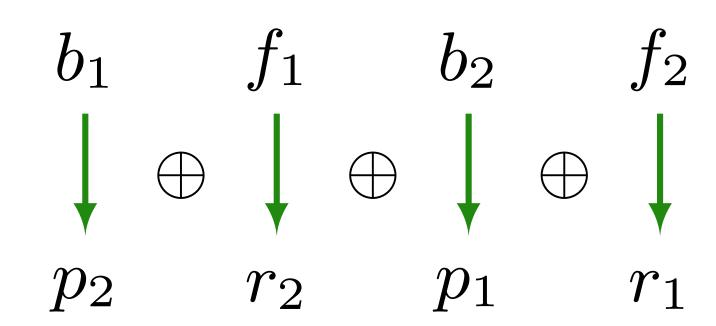
Mutual preemption

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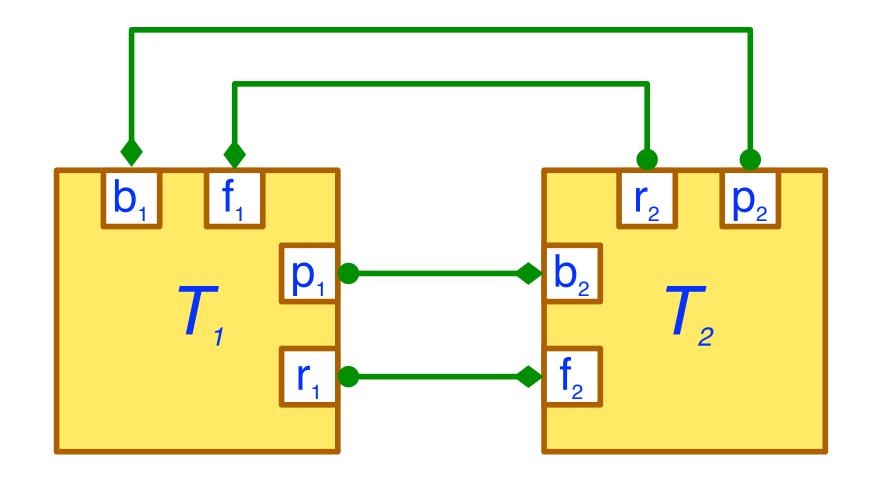
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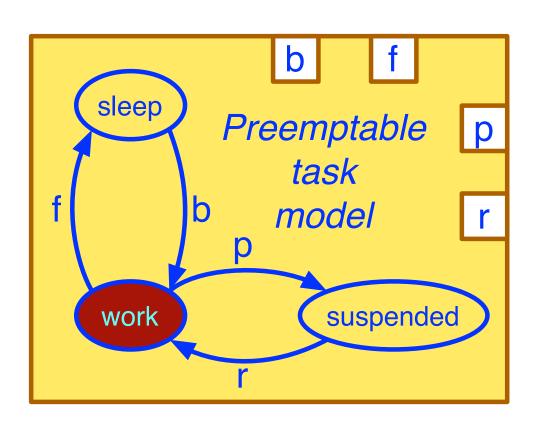
$$true \Rightarrow b_1 \lor f_1 \lor b_2 \lor f_2$$

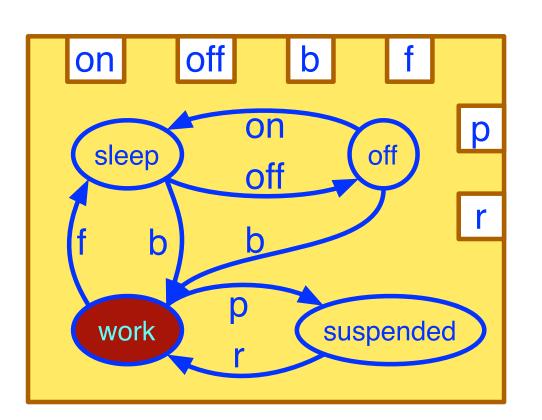
 $p_1 \Rightarrow b_2 \qquad p_2 \Rightarrow b_1$
 $r_1 \Rightarrow f_2 \qquad r_2 \Rightarrow f_1$

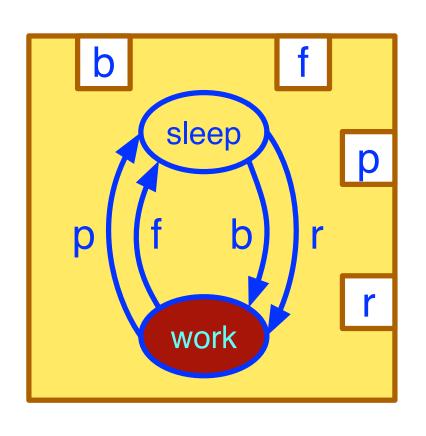


Synthesised connectors are the weakest possible





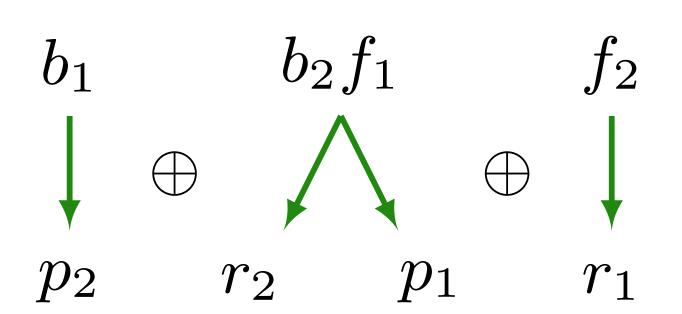


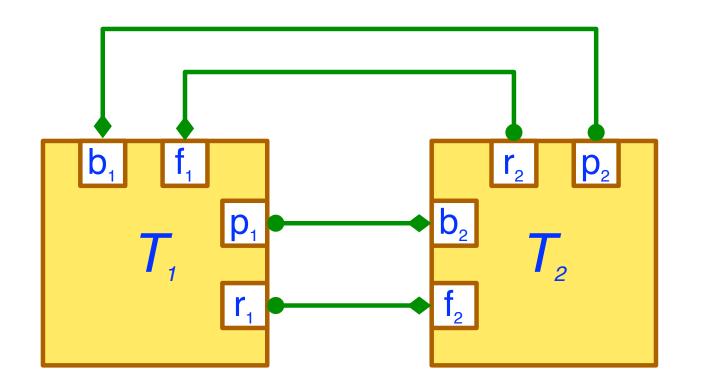


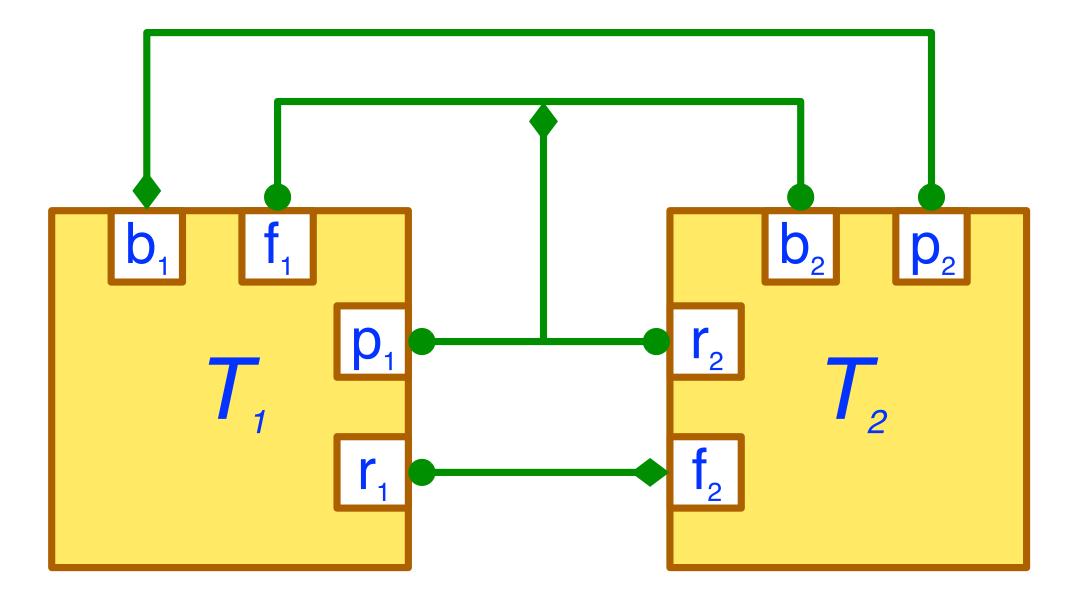
Example: Sequential execution of 2 tasks

" T_1 ; T_2 ", i.e. $f_1 = b_2$

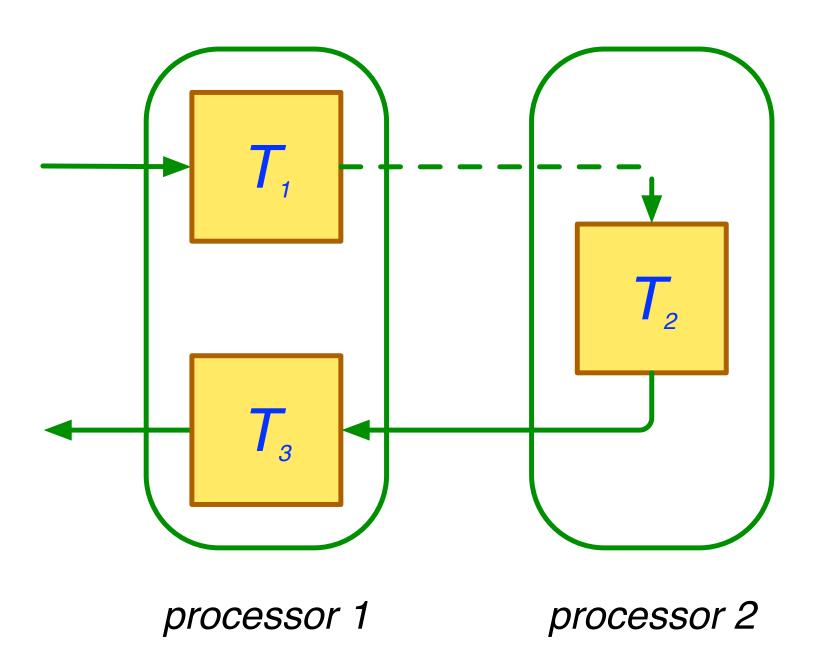
$$true \Rightarrow b_1 \lor f_1 \lor b_2 \lor f_2$$
 $p_1 \Rightarrow b_2 \qquad p_2 \Rightarrow b_1$
 $r_1 \Rightarrow f_2 \qquad r_2 \Rightarrow f_1$
 $\mathbf{f_1} \Rightarrow \mathbf{b_2} \qquad \mathbf{b_2} \Rightarrow \mathbf{f_1}$





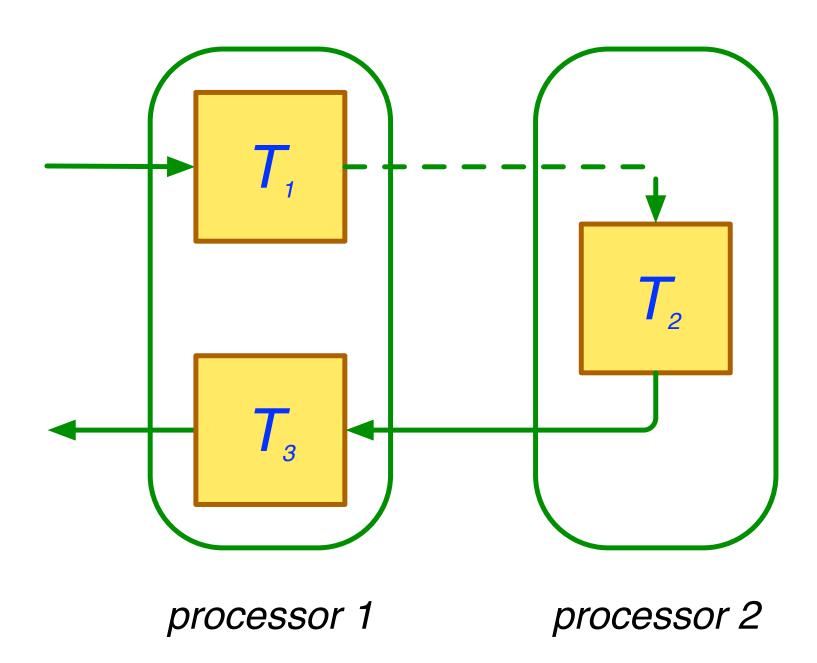


Example: 3 sequential tasks on 2 processors

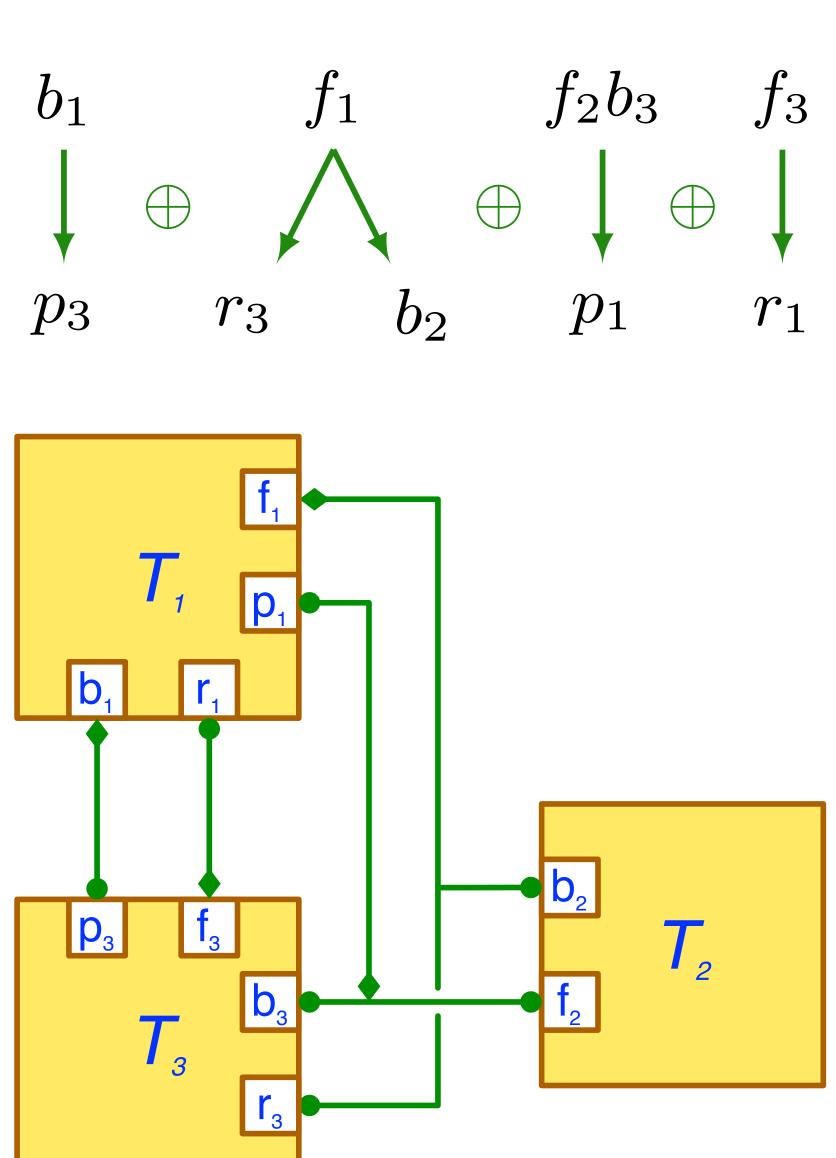


$$true \Rightarrow b_1 \lor f_1 \lor b_2 \lor f_2 \lor b_3 \lor f_3$$
 $p_1 \Rightarrow b_3 \qquad p_3 \Rightarrow b_1$
 $r_1 \Rightarrow f_3 \qquad r_3 \Rightarrow f_1$
 $\mathbf{b_2} \Rightarrow \mathbf{f_1} \qquad \mathbf{f_2} = \mathbf{b_3}$

Example: 3 sequential tasks on 2 processors

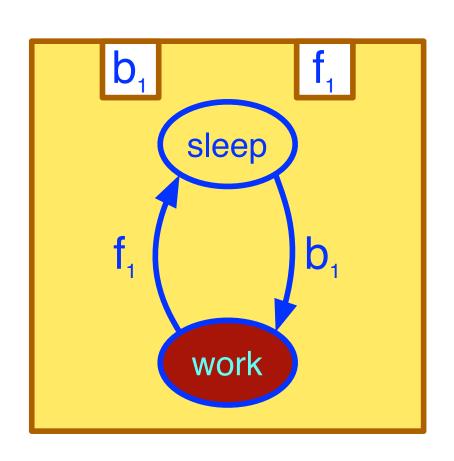


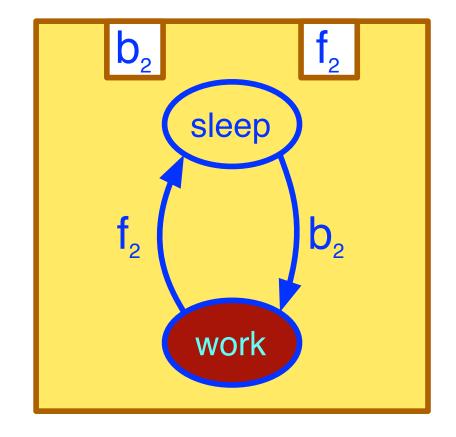
$$true \Rightarrow b_1 \lor f_1 \lor b_2 \lor f_2 \lor b_3 \lor f_3$$
 $p_1 \Rightarrow b_3 \qquad p_3 \Rightarrow b_1$
 $r_1 \Rightarrow f_3 \qquad r_3 \Rightarrow f_1$
 $\mathbf{b_2} \Rightarrow \mathbf{f_1} \qquad \mathbf{f_2} = \mathbf{b_3}$



Priorities

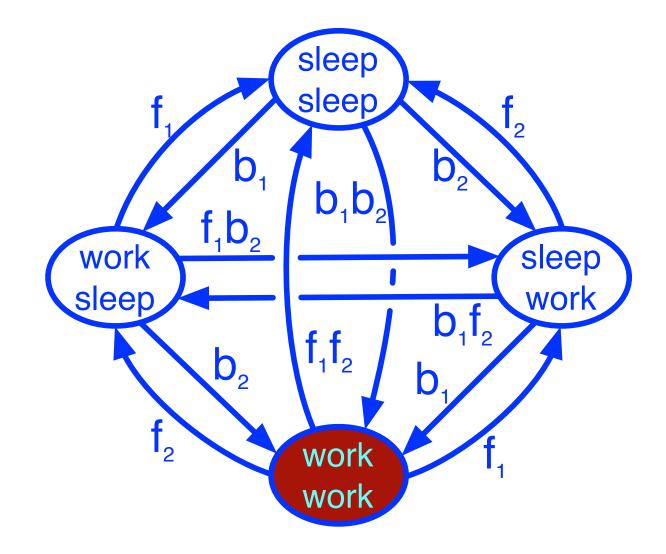
Example: Mutual exclusion

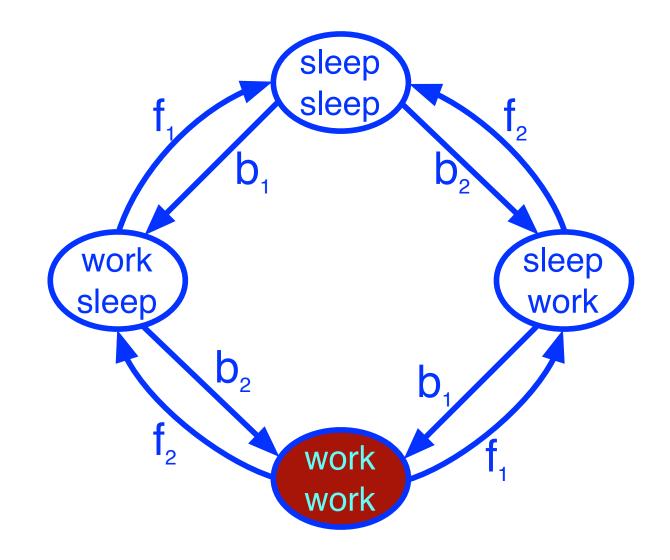


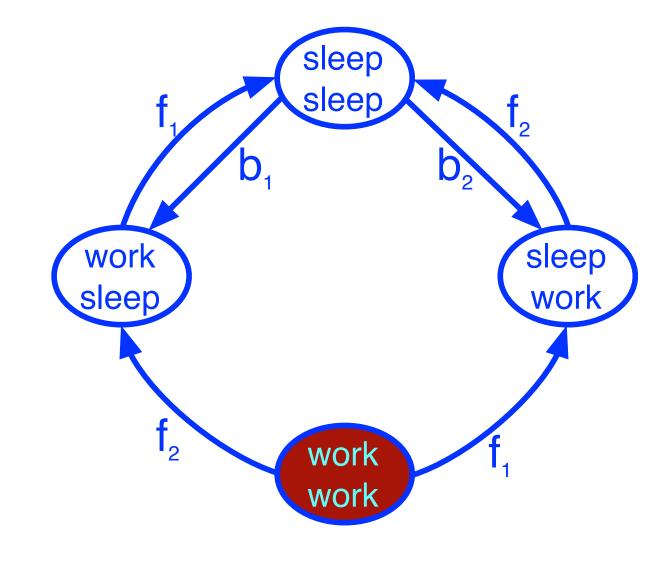


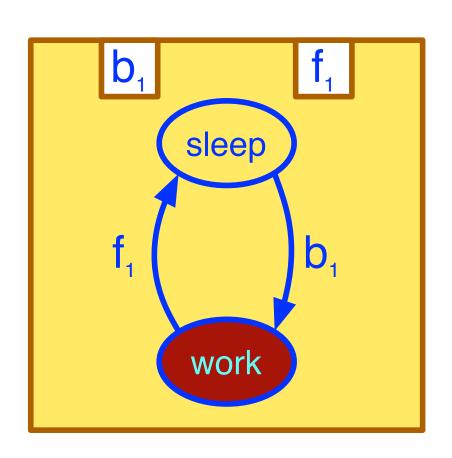
Interaction model: $\{b_1, f_1, b_2, f_2\}$

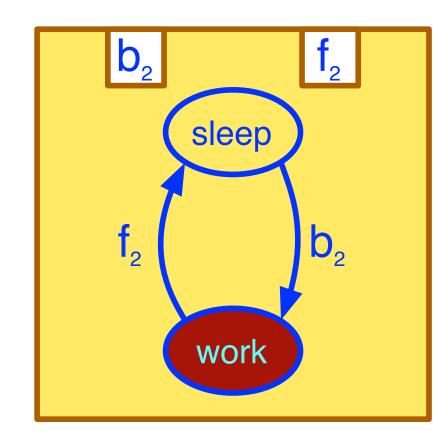
Priority model: $b_1 < f_2$, $b_2 < f_1$











Mutual exclusion:

Task 1 can enter the critical state if the other is in the non-critical one or leaves the critical state simultaneously

$$fire(b_1) \Rightarrow \neg active(f_2) \lor fire(f_2)$$

Idem for Task 2

$$fire(b_2) \Rightarrow \neg active(f_1) \lor fire(f_1)$$

The two tasks cannot enter the critical states simultaneously

$$\neg \Big(fire(b_1) \land fire(b_2)\Big)$$

For a port p in P, let p and p be boolean *activation* and *firing* variables with an additional axiom $p \Rightarrow p$.

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Mutual exclusion:
$$\left(\dot{b_1}\Rightarrow\overline{f_2}\lor\dot{f_2}\right)\land\left(\dot{b_2}\Rightarrow\overline{f_1}\lor\dot{f_1}\right)\land\overline{\dot{b_1}\dot{b_2}}$$

Progress:
$$\wedge \left(\dot{b_1} \vee \dot{f_1} \vee \dot{b_2} \vee \dot{f_2} \right)$$

"Internality" of finish:
$$\wedge \ \overline{\dot{f}_1 \dot{f}_2} \wedge \left(\dot{f}_1 \vee \dot{f}_2 \Rightarrow \overline{\dot{b}_1} \ \overline{\dot{b}_2}\right) =$$

For a port p in P, let p and p be boolean *activation* and *firing* variables with an additional axiom $p \Rightarrow p$.

Mutual exclusion: $\left(\dot{b_1}\Rightarrow\overline{f_2}\lor\dot{f_2}\right)\land\left(\dot{b_2}\Rightarrow\overline{f_1}\lor\dot{f_1}\right)\land\overline{\dot{b_1}\dot{b_2}}$

 $\wedge \left(\dot{b_1} \vee \dot{f_1} \vee \dot{b_2} \vee \dot{f_2} \right)$

"Internality" of finish: $\wedge \ \overline{\dot{f}_1 \dot{f}_2} \wedge \left(\dot{f}_1 \vee \dot{f}_2 \Rightarrow \overline{\dot{b}_1} \ \overline{\dot{b}_2}\right) =$

 $= \overline{b_1} \, \overline{b_2} \, \overline{f_1} \overline{f_2} \vee \overline{b_1} \, \overline{b_2} \, \overline{f_1} \overline{f_2} \vee \overline{b_1} \, \overline{b_2} \, \overline{f_1} \, \overline{f_2} \, \overline{f_2} \, \overline{f_2} \, \overline{f_2} \vee \overline{b_1} \, \overline{b_2} \, \overline{f_1} \, \overline{f_2} \, \overline{f_1}$

For a port p in P, let p and p be boolean *activation* and *firing* variables with an additional axiom $p \Rightarrow p$.

$$(\dot{b_1} \Rightarrow \overline{f_2} \lor \dot{f_2}) \land (\dot{b_2} \Rightarrow \overline{f_1} \lor \dot{f_1}) \land \overline{\dot{b_1}\dot{b_2}}$$

Progress:

$$\wedge \left(\dot{b_1} \vee \dot{f_1} \vee \dot{b_2} \vee \dot{f_2} \right)$$

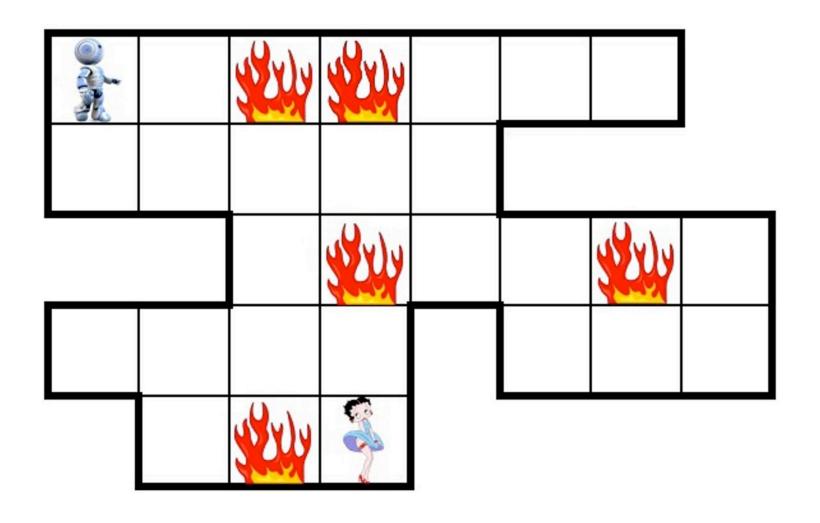
"Internality" of finish:

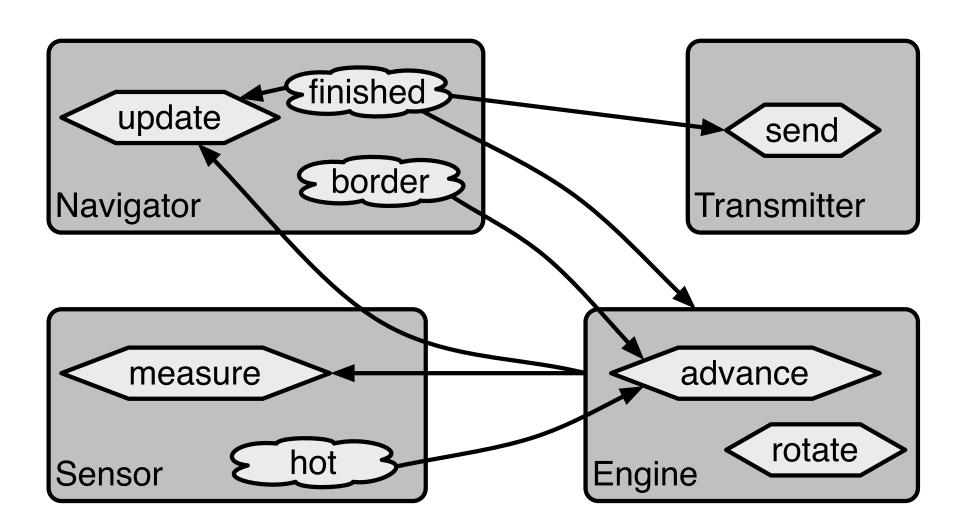
$$\wedge \, \overline{\dot{f}_1 \dot{f}_2} \wedge \left(\dot{f}_1 \vee \dot{f}_2 \Rightarrow \overline{\dot{b}_1} \, \overline{\dot{b}_2} \right) =$$

$$= \overline{b_1} \, \overline{b_2} \, \overline{f_1} \overline{f_2} \vee \overline{b_1} \, \overline{b_2} \, \overline{f_1} \underline{f_2} \vee \overline{b_1} \, \overline{b_2} \, \overline{f_1} \, \overline{f_2} \, \overline{f_2} \, \overline{f_2} \, \overline{f_2} \vee \overline{b_1} \, \overline{b_2} \, \overline{f_1} \, \overline{f_2} \, \overline{f_1}$$

$$\frac{q_1 \stackrel{f_1}{\to} q_1'}{q_1 q_2 \stackrel{f_2}{\to} q_1' q_2}, \frac{q_2 \stackrel{f_2}{\to} q_2'}{q_1 q_2 \stackrel{f_2}{\to} q_1 q_2'}, \frac{q_1 \stackrel{b_1}{\to} q_1' \ q_2 \not \uparrow f_2}{q_1 q_2 \stackrel{b_1}{\to} q_1' q_2}, \frac{q_1 \not \uparrow f_1 \ q_2 \stackrel{b_2}{\to} q_2'}{q_1 q_2 \stackrel{b_2}{\to} q_1 q_2'}$$

Priorities: $b_1 \prec f_2$, $b_2 \prec f_1$





Safety constraints

Shall not advance and rotate at the same time

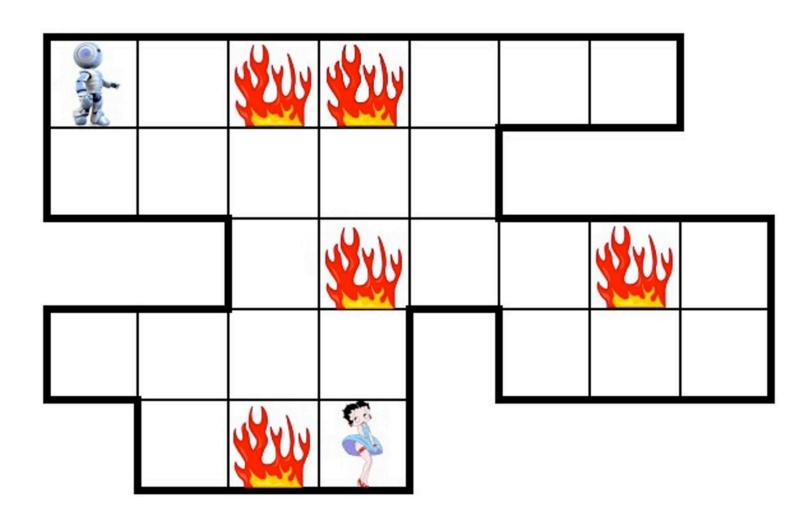
Shall not leave the region

Shall not drive into hot areas

Shall update navigation and sensor data at each move

Shall objective is found, must stop and transmit it's coordinates

Shall transmit coordinates only when objective is reached



Safety constraints

Shall not advance and rotate at the same time

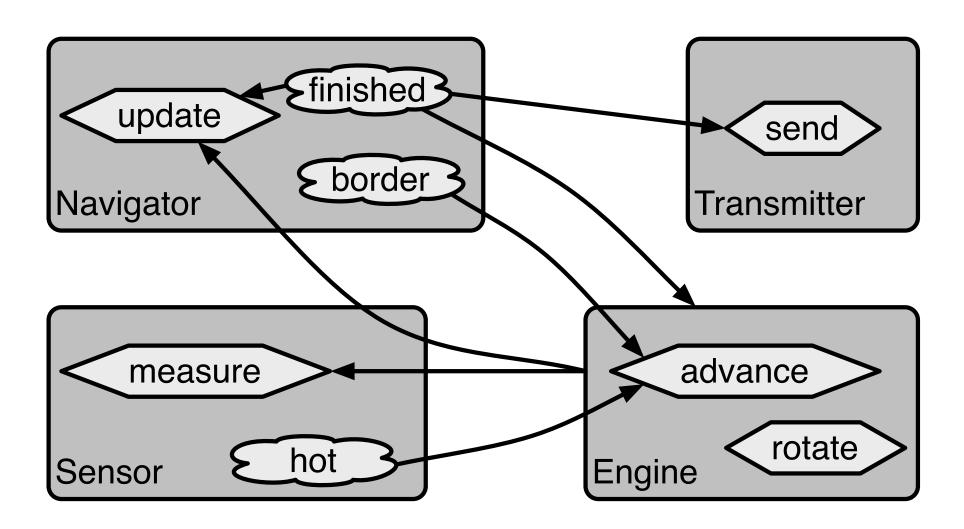
Shall not leave the region

Shall not drive into hot areas

Shall update navigation and sensor data at each move

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$$egin{array}{l} \overline{\dot{a}}\,\dot{r} \ b \Rightarrow \overline{\dot{a}} \ h \Rightarrow \overline{\dot{a}} \ \dot{a} \lor \dot{r} \Rightarrow \dot{u}\,\dot{m} \ f \Rightarrow \overline{\dot{a}}\,\dot{r}\,\overline{\dot{u}}\,\overline{\dot{m}}\,\dot{s} \ \dot{s} \Rightarrow f \end{array}$$

Safety constraints

Shall not advance and rotate at the same time

Shall not leave the region

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Shall update navigation and sensor data at each move

Shall objective is found, must stop and transmit it's coordinates

Shall transmit coordinates only when objective is reached

$$egin{array}{c} ar{a}\,\dot{r}\ b\Rightarrow ar{a}\ h\Rightarrow ar{a}\ \dot{a}\ ec{r}\Rightarrow \dot{u}\,\dot{m}\ f\Rightarrow ar{a}\,\dot{r}\,ar{u}\,ar{m}\,\dot{s}\ \dot{s}\Rightarrow f \end{array}$$

$$\begin{array}{ll} \overline{\dot{a}\,\dot{r}}\wedge(b\Rightarrow\overline{\dot{a}})\wedge(h\Rightarrow\overline{\dot{a}})\wedge(f\Rightarrow\overline{\dot{a}}\,\overline{\dot{r}}\,\dot{u}\,\dot{m}\,\dot{s})\wedge(\dot{a}\vee\dot{r}\Rightarrow\dot{u}\,\dot{m}) \longleftarrow & \text{Safety} \\ \wedge(\dot{a}\vee\dot{r}\vee\dot{u}\vee\dot{m}\vee\dot{s})\wedge\overline{\dot{h}}\,\overline{\dot{b}}\,\overline{\dot{f}} \longleftarrow & \text{Progress} \\ =&\left(\overline{\dot{a}}\,\overline{\dot{r}}\,\overline{\dot{u}}\,\overline{\dot{m}}\,\dot{s}\,f\vee\overline{f}\,\overline{\dot{s}}\,\overline{\dot{a}}\,\overline{\dot{r}}\,\dot{u}\,\overline{\dot{m}}\vee\overline{f}\,\overline{\dot{s}}\,\overline{\dot{a}}\,\overline{\dot{r}}\,\dot{u}\,\dot{m}\vee\overline{f}\,\overline{\dot{s}}\,\overline{\dot{a}}\,\overline{\dot{r}}\,\dot{u}\,\dot{m}\vee\overline{f}\,\overline{\dot{s}}\,\overline{\dot{a}}\,\overline{\dot{r}}\,\dot{u}\,\dot{m} \\ \vee\,\overline{f}\,\overline{\dot{s}}\,\overline{\dot{a}}\,\dot{r}\,\dot{u}\,\dot{m}\vee\overline{b}\,\overline{h}\,\overline{f}\,\bar{\dot{s}}\,\dot{a}\,\overline{\dot{r}}\,\dot{u}\,\dot{m}\right)\wedge\bar{h}\,\overline{\dot{b}}\,\overline{\dot{f}} \end{array}$$

Safety constraints

Shall not advance and rotate at the same time

Shall not leave the region

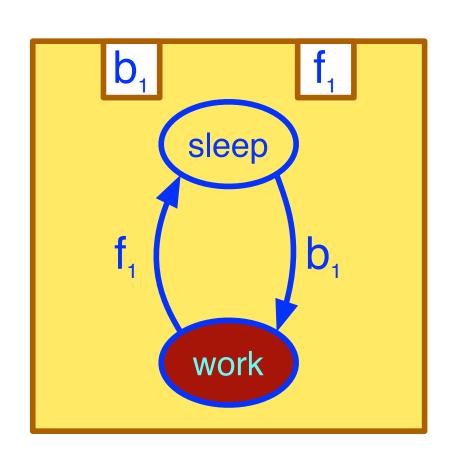
Shall not drive into hot areas

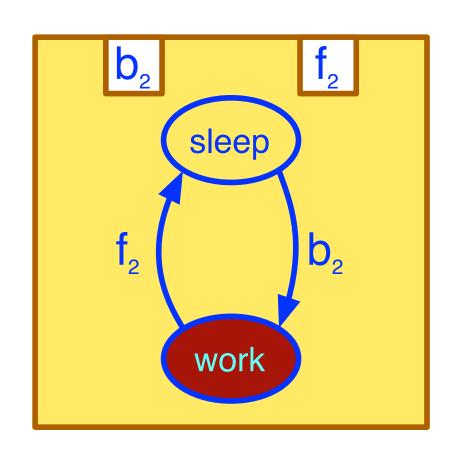
Shall update navigation and sensor data at each move

Shall objective is found, must stop and transmit it's coordinates

Shall transmit coordinates only when objective is reached

$$\dot{a}\,\dot{r}$$
 $b\Rightarrow \bar{\dot{a}}$
 $h\Rightarrow \bar{\dot{a}}$
 $\dot{a}\,\forall\,\dot{r}\Rightarrow\dot{u}\,\dot{m}$
 $f\Rightarrow \bar{\dot{a}}\,\bar{\dot{r}}\,\bar{\dot{u}}\,\bar{\dot{m}}\,\dot{s}$





Mutual exclusion:

One task can enter the critical state if the other is in the non-critical one or leaves the critical state simultaneously

The two tasks cannot enter the critical states simultaneously

$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{2}}\right)\left(...\right)\left(...\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\,\overline{\dot{f_{2}}}\left(\overline{f_{1}}\vee\dot{f_{1}}\right)\vee\dot{\dot{b_{2}}}\,\overline{\dot{f_{2}}}\left(\overline{f_{2}}\vee\dot{f_{2}}\right)\vee\bar{\dot{b_{1}}}\,\overline{\dot{b_{2}}} \\ true \Rightarrow \overline{f_{1}}+\dot{f_{1}}\,, \\ \dot{b_{1}}\Rightarrow false\,, \\ \dot{b_{2}}\Rightarrow true\,, \\ \dot{f_{1}}\Rightarrow true\,, \\ \dot{f_{2}}\Rightarrow false \end{array}$$

$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{b_{2}}\right)\left(\ldots\right)\left(\ldots\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{f_{2}}}\vee\dot{f_{1}}\right)\vee\dot{f_{1}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{f_{2}}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ true\Rightarrow\overline{f_{1}}+\dot{f_{1}}, \quad true\Rightarrow\overline{f_{1}}+\dot{f_{1}}, \\ \dot{b_{1}}\Rightarrow false, \quad \dot{b_{1}}\Rightarrow false, \\ \dot{b_{2}}\Rightarrow true, \quad \dot{b_{2}}\Rightarrow\overline{f_{1}}+\dot{f_{1}}, \\ \dot{f_{1}}\Rightarrow true, \quad \dot{f_{1}}\Rightarrow true, \\ \dot{f_{2}}\Rightarrow false \quad \dot{f_{2}}\Rightarrow false \\ \end{array}$$

$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{\overline{b_{2}}}\right)\left(...\right)\left(...\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{f_{2}}}\vee\dot{f_{1}}\right)\vee\dot{f_{1}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{f_{2}}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\,\overline{\dot{b_{2}}} \\ true\Rightarrow\overline{f_{1}}+\dot{f_{1}},\quad true\Rightarrow\overline{f_{1}}+\dot{f_{1}},\quad\overline{f_{1}},\dot{f_{1}},\\ \dot{b_{1}}\Rightarrow false,\qquad \dot{b_{1}}\Rightarrow false,\qquad /\\ \dot{b_{2}}\Rightarrow true,\qquad \dot{b_{2}}\Rightarrow\overline{f_{1}}+\dot{f_{1}},\quad \dot{b_{2}}\,\overline{f_{1}},\dot{b_{2}}\,\dot{f_{1}},\\ \dot{f_{1}}\Rightarrow true,\qquad \dot{f_{1}}\Rightarrow true,\qquad \dot{f_{1}},\\ \dot{f_{2}}\Rightarrow false \qquad \dot{f_{2}}\Rightarrow false \qquad / \end{array}$$

$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{\overline{b_{2}}}\right)\left(...\right)\left(...\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{f_{2}}}\vee\overline{f_{1}}\right)\vee\overline{\dot{f_{1}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{f_{2}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\overline{\dot{b_{2}}} \\ true\Rightarrow\overline{f_{1}}+\dot{f_{1}},\quad true\Rightarrow\overline{f_{1}}+\dot{f_{1}},\quad\overline{f_{1}},\dot{f_{1}},\quad\overline{f_{1}},\quad\overline{f_{1}},\\ \dot{b_{1}}\Rightarrow false,\qquad \dot{b_{1}}\Rightarrow false,\qquad /\qquad \dot{b_{2}}\Rightarrow\overline{f_{1}}+\dot{f_{1}},\quad \dot{b_{2}}\overline{f_{1}},\dot{b_{2}}\dot{f_{1}},\\ \dot{f_{1}}\Rightarrow true,\qquad \dot{f_{1}}\Rightarrow true,\qquad \dot{f_{1}},\\ \dot{f_{2}}\Rightarrow false\qquad \dot{f_{2}}\Rightarrow false \qquad / \end{array}$$

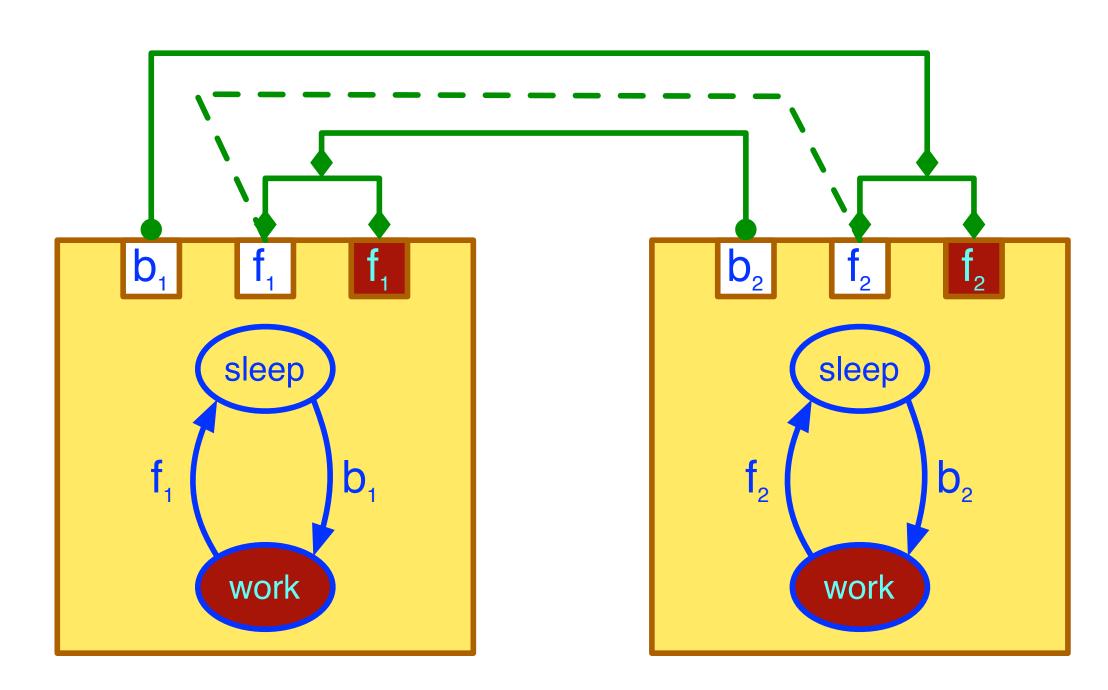
$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{\overline{b_{2}}}\right)\left(...\right)\left(...\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{f_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\vee\overline{\dot{b_{2}}}\overline{\dot{f_{2}}}\left(\overline{f_{2}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{f_{2}}}\vee\dot{f_{1}}\right)\vee\dot{f_{1}}\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{f_{2}}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\overline{\dot{b_{2}}}\right) \\ true \Rightarrow \overline{f_{1}}+\dot{f_{1}}, \quad true \Rightarrow \overline{f_{1}}+\dot{f_{1}}, \quad \overline{f_{1}}, \quad \overline{f_{2}}, \quad \overline{f_{2}}, \quad \overline{b_{2}}, \quad \overline{b_{2}}, \quad \overline{f_{2}}, \quad$$

$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{b_{2}}\right)\left(...\right)\left(...\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\,\dot{f_{2}}\left(\overline{f_{1}}\vee\dot{f_{1}}\right)\vee\,\dot{\overline{\dot{b_{2}}}}\,\dot{f_{2}}\left(\overline{f_{2}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\,\dot{\overline{\dot{b_{2}}}} \\ true\Rightarrow true\,, \\ \dot{b_{1}}\Rightarrow false\,, \\ \dot{b_{2}}\Rightarrow false\,, \\ \dot{f_{1}}\Rightarrow true\,, \\ \dot{f_{2}}\Rightarrow true\, \end{array}$$

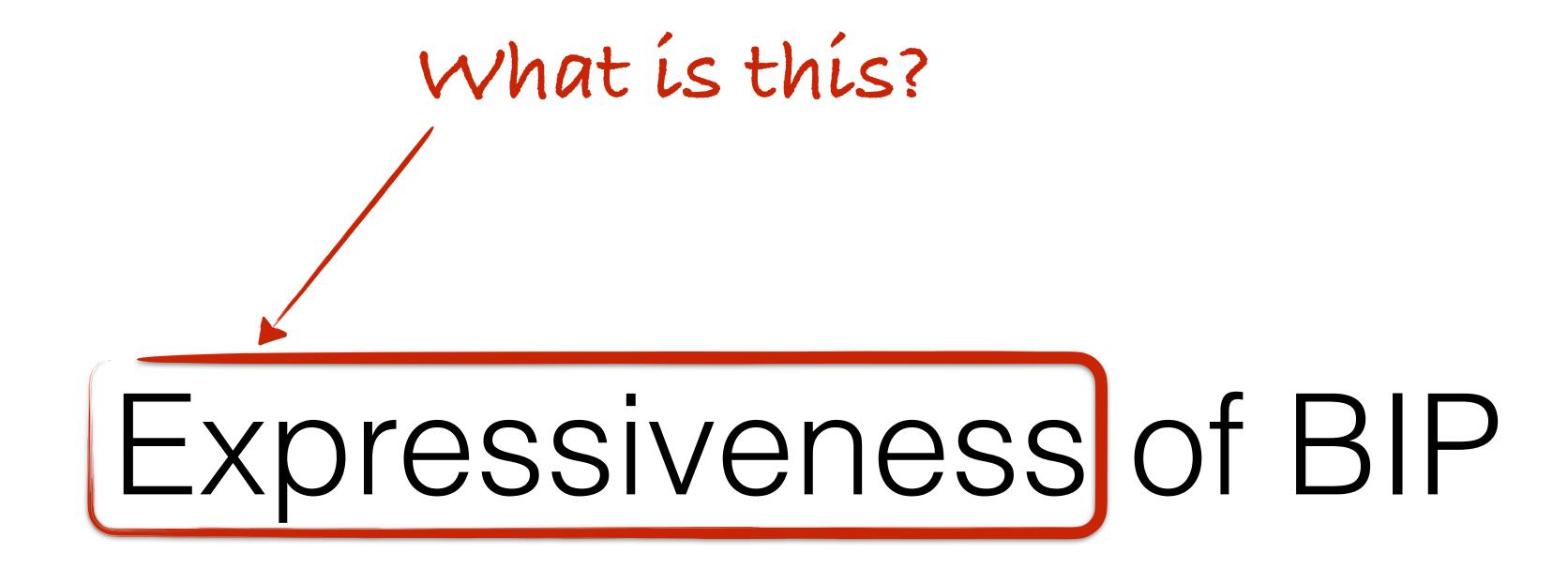
$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{\overline{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{\overline{b_{2}}}\right)\left(\ldots\right)\left(\ldots\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\,\dot{f_{2}}\left(\overline{f_{1}}\vee\dot{f_{1}}\right)\vee\,\dot{\overline{\dot{b_{2}}}}\,\dot{f_{2}}\left(\overline{f_{2}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\,\dot{\overline{\dot{b_{2}}}} \\ \\ true\Rightarrow true\,, \\ \dot{b_{1}}\Rightarrow false\,, \\ \dot{f_{2}}\Rightarrow false\,, \\ \dot{f_{1}}\Rightarrow true\,, \\ \dot{f_{2}}\Rightarrow true\, \\ \dot{f_{2}} \end{array}$$

$$\begin{array}{l} \left(\dot{b_{1}}\Rightarrow\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\dot{b_{2}}\Rightarrow\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}\dot{b_{2}}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\dot{f_{2}}\right) \\ = \left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{1}}}\vee\dot{b_{2}}\right)\left(\ldots\right)\left(\ldots\right) \\ = \overline{\dot{b_{1}}}\left(\overline{\dot{b_{2}}}\vee\overline{f_{1}}\vee\dot{f_{1}}\right)\left(\overline{\dot{b_{2}}}\vee\overline{\dot{f_{2}}}\right)\vee\overline{\dot{b_{2}}}\left(\overline{\dot{b_{1}}}\vee\overline{f_{2}}\vee\dot{f_{2}}\right)\left(\overline{\dot{b_{1}}}\vee\overline{\dot{f_{1}}}\right) \\ = \overline{\dot{b_{1}}}\,\dot{f_{2}}\left(\overline{f_{1}}\vee\dot{f_{1}}\right)\vee\,\,\overline{\dot{b_{2}}}\,\dot{f_{2}}\left(\overline{f_{2}}\vee\dot{f_{2}}\right)\vee\overline{\dot{b_{1}}}\,\overline{\dot{b_{2}}} \\ \\ true\Rightarrow true\,, \\ \dot{b_{1}}\Rightarrow false\,, \\ \dot{b_{2}}\Rightarrow false\,, \\ \dot{f_{1}}\Rightarrow true\,, \\ \dot{f_{2}}\Rightarrow true\, \\ \dot{f_{2}}\Rightarrow true\, \end{array}$$

$$\dot{f}_{1}'\dot{f}_{2}' + \left[\dot{b}_{2}\overline{f_{1}}\right]'\left[\dot{f}_{1}'\dot{b}_{2}\right]' + \left[\dot{b}_{1}\overline{f_{2}}\right]'\left[\dot{f}_{2}'\dot{b}_{1}\right]' \simeq \dot{f}_{1}'\dot{f}_{2}' + \dot{b}_{2}\left[\overline{f_{1}}'\dot{f}_{1}'\right] + \dot{b}_{1}\left[\overline{f_{2}}'\dot{f}_{2}'\right]$$



Expressiveness of BIP



Component-based frameworks

$$C := B \mid f(C_1, \dots, C_n),$$

with $B \in \mathcal{B}, f \in \mathcal{G}$

Behaviour

Glue

 \mathcal{A} — the set of all components

$$\sigma:\mathcal{A} \to \mathcal{B}$$
 — a semantic mapping

$$\simeq \subseteq \mathcal{A} \times \mathcal{A}$$
 — an equivalence relation

$$\sigma(B) = B \qquad \sigma(C_1) = \sigma(C_2) \implies C_1 \simeq C_2$$

Expressiveness

Absolute:

What behaviours can be obtained?

Let
$$id \in \mathcal{G}$$
, $\sigma(\mathcal{A}) = \mathcal{B}$:
$$\sigma(\mathcal{A}) \subseteq \mathcal{B} = id(\mathcal{B}) \subseteq \sigma(\mathcal{B}) \subseteq \sigma(\mathcal{A})$$



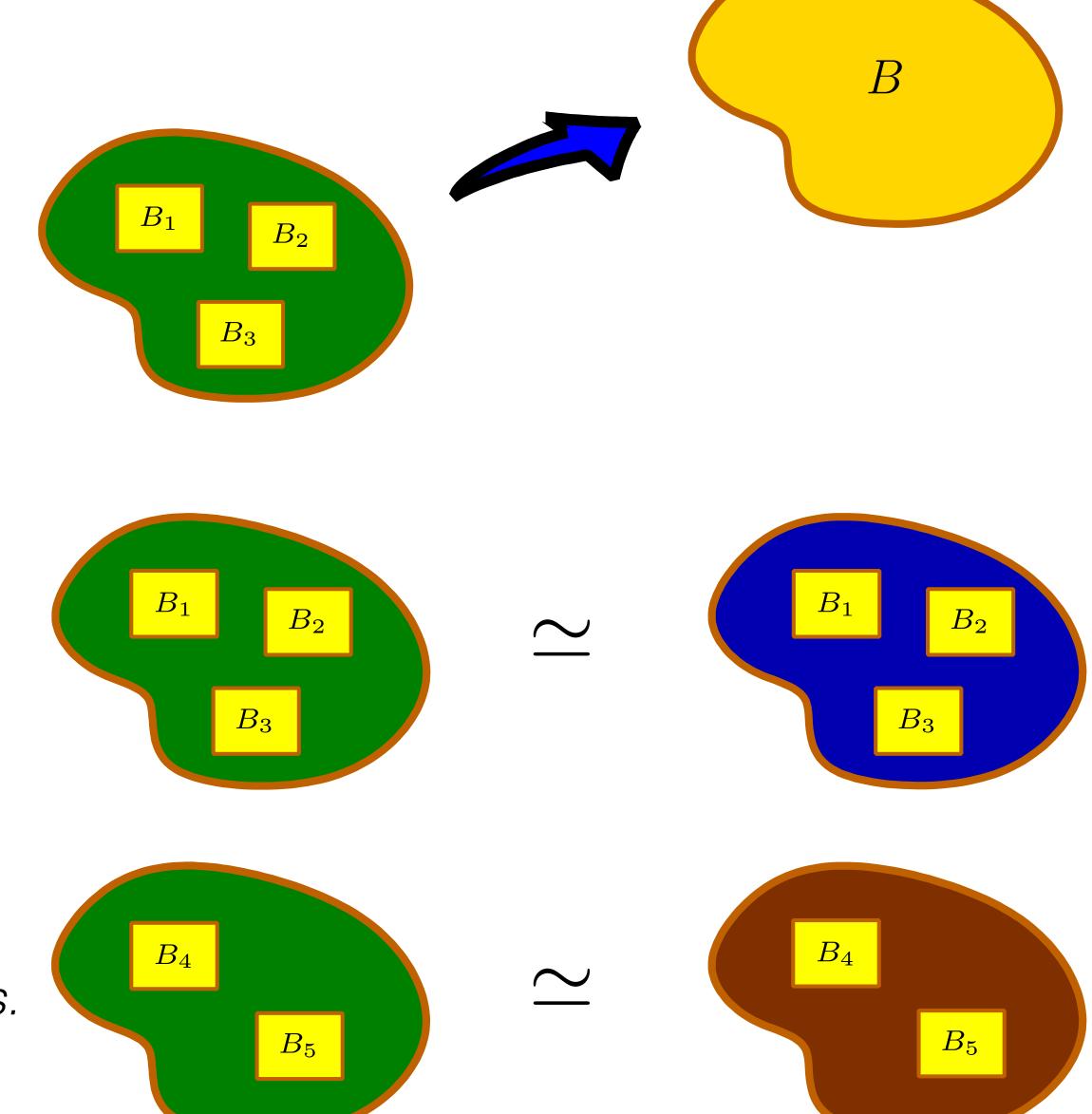
Are there "good" language encodings?

Felleisen ['90], Gorla ['08, '10]

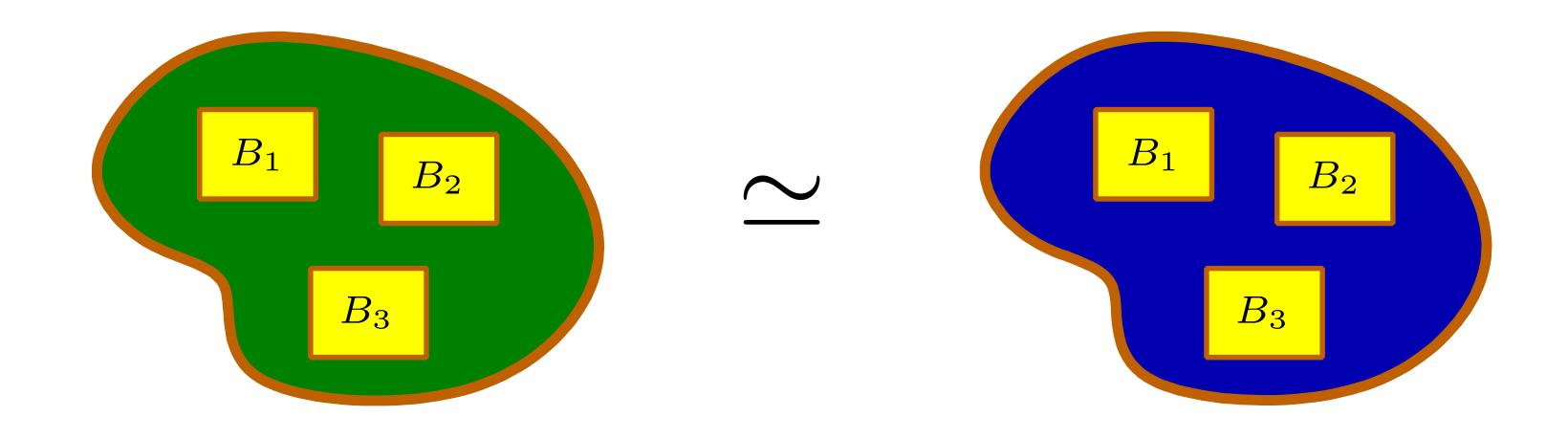
Coordination:

Relative approach with fixed atomic components.

This work and [CONCUR'08]



Strong full expressiveness

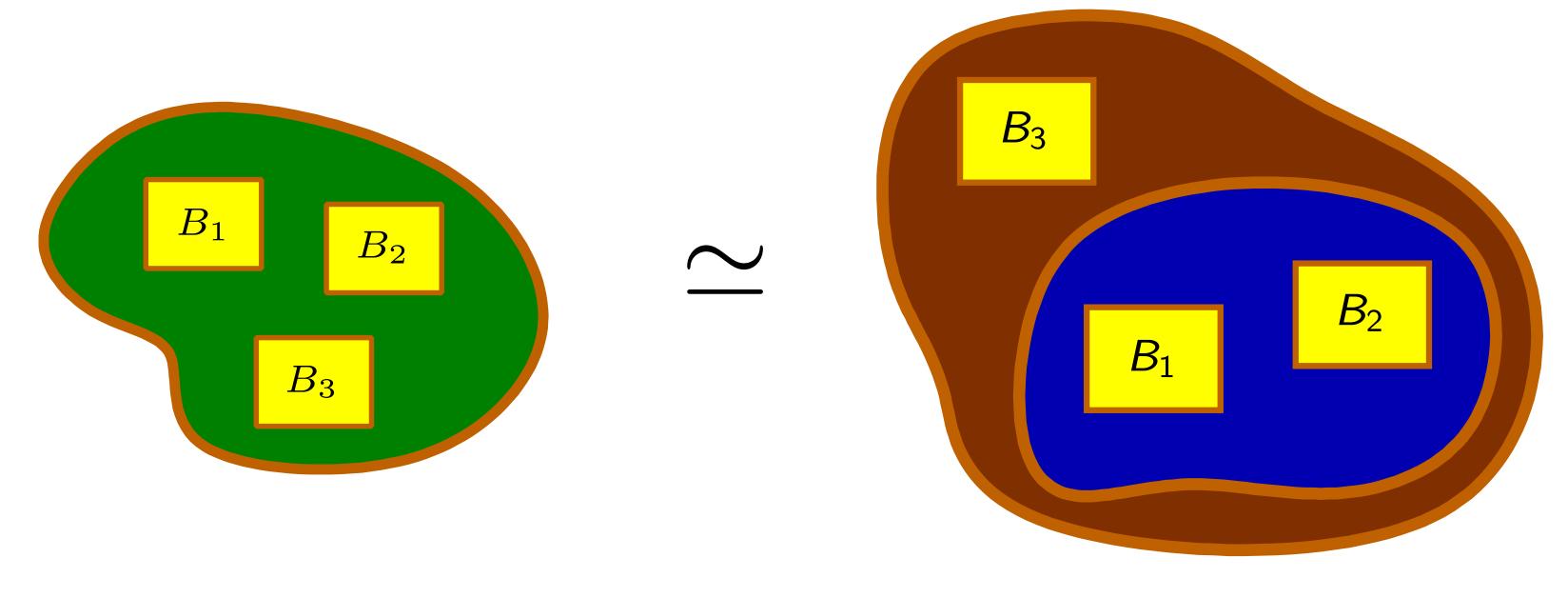


$$\mathcal{O} \subseteq \bigcup_{n=0}^{\infty} (\mathcal{B}^n \to \mathcal{B})$$

$$\forall o \in \mathcal{O}^n, \ \exists \tilde{o} \in \mathcal{G}: \ \forall B_1, \dots, B_n \in \mathcal{B},$$

$$\sigma(\tilde{o}(B_1,\ldots,B_n)) = o(B_1,\ldots,B_n)$$

Weak full expressiveness



$$\mathcal{O} \subseteq \bigcup_{n=0}^{\infty} (\mathcal{B}^n \to \mathcal{B})$$

 $\forall o \in \mathcal{O}^n, \ \exists \tilde{o} \in \mathcal{G}[Z_1, \dots, Z_n] : \ \forall B_1, \dots, B_n \in \mathcal{B},$ $\sigma(\tilde{o}[B_1/Z_1, \dots, B_n/Z_n]) = o(B_1, \dots, B_n)$

Expressiveness of BIP

Semantics

$$B_i = (Q_i, P_i, \rightarrow_i), \qquad \rightarrow_i \subseteq Q_i \times 2^{P_i} \times Q_i, \qquad P = \bigcup_i P_i$$

Interaction model: $\gamma \subseteq 2^P$ — a set of allowed interactions

$$\frac{q_i \stackrel{a \cap P_i}{\longrightarrow} q'_i \text{ (if } a \cap P_i \neq \emptyset) \quad q_i = q'_i \text{ (if } a \cap P_i = \emptyset)}{q_1 \dots q_n \stackrel{a}{\longrightarrow} q'_1 \dots q'_n}$$

for each $a \in \gamma$.

Priority model: $\prec \subseteq \gamma \times \gamma$ — strict partial order

$$\frac{q \xrightarrow{a} q' \qquad \forall a \prec a', \ q \not\stackrel{a'}{\longleftrightarrow}}{q \xrightarrow{a}_{\prec} q'} \qquad \text{for each } a \in 2^P.$$

The question

Does BIP glue...

interactions

priorities

...have full expressiveness w.r.t. BIP-like SOS operators?

$$\left\{q_i \xrightarrow{a \cap P_i} q_i' \middle| i \in I\right\} \quad \left\{q_i = q_i' \middle| i \notin I\right\} \quad \left\{q_j \not\xrightarrow{b_j^k} \middle| j \in J, k \in K_j\right\}$$

$$q_1 \dots q_n \xrightarrow{a} q'_1 \dots q'_n$$

Restrictions on priority models

Only interactions in the interaction model can be used

$$\prec \subseteq \gamma \times \gamma$$

Priority is a strict partial order on interactions

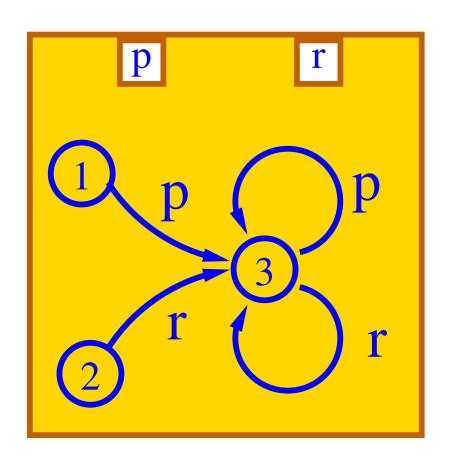
transitive

irreflexive

(hence also) antisymmetric

Corollary (Sifakis, Gößler, 2003): BIP priorities cannot introduce deadlocks

Blocking with BIP-like SOS rules



$$\frac{q_1 \xrightarrow{p} q'_1 \quad q_1 \not\stackrel{r}{\longrightarrow}}{q_1 \xrightarrow{p} q'_1} \qquad \frac{q_1 \xrightarrow{r} q'_1 \quad q_1 \not\stackrel{p}{\longrightarrow}}{q_1 \xrightarrow{r} q'_1} \qquad q_1 \xrightarrow{p}$$

Relaxing the priority model

Strict partial order $\prec \subseteq 2^P \times 2^P$

Arbitrary relation $\prec \subseteq \gamma \times \gamma$

Arbitrary relation $\prec \subseteq 2^P \times 2^P$

Alternatively, restrict the set of reference operators

Inhibiting relation

$$\frac{q_1 \stackrel{p}{\rightarrow} q'_1 \quad q_2 \stackrel{r}{\rightarrow} q_3 \stackrel{s}{\rightarrow}}{q_1 q_2 q_3 \stackrel{p}{\rightarrow} q'_1 q_2 q_3} \qquad \qquad q_1 \stackrel{p}{\rightarrow} q'_1 \quad q_2 \stackrel{u}{\rightarrow} q_1 q_2 q_3 \stackrel{p}{\rightarrow} q'_1 q_2 q_3}{q_1 q_2 q_3 \stackrel{p}{\rightarrow} q'_1 q_2 q_3}$$

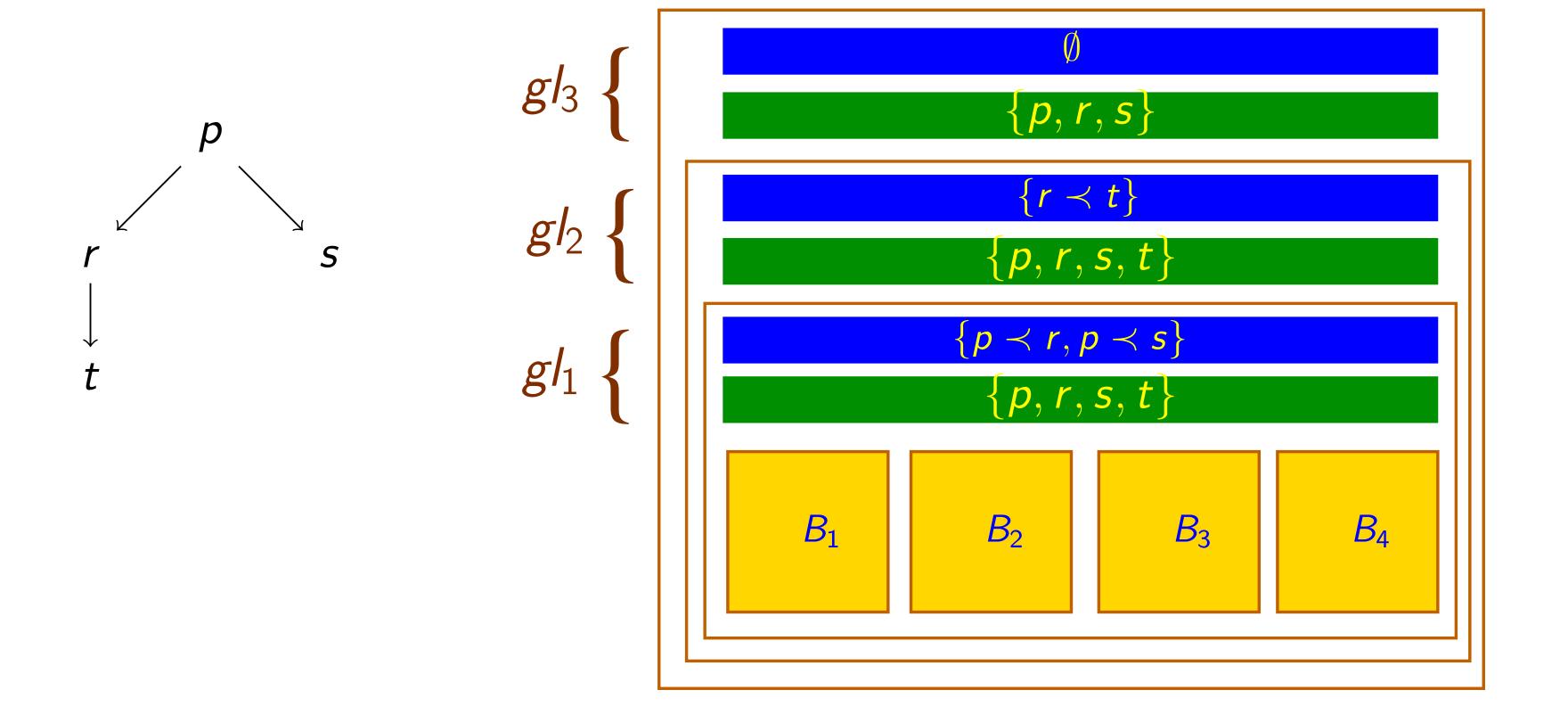
$$p \wedge (\overline{r}\,\overline{s} \vee \overline{u}\,\overline{v}) \equiv p \wedge \overline{(ru \wedge rv \wedge su \wedge sv)} \qquad p \\ \equiv p \wedge \overline{(ru \wedge rv \wedge su \wedge sv)} \qquad ru \qquad rv \qquad su \qquad sv$$

A relation on the set of all interactions

may not be a strict partial order; may involve interactions not in the model

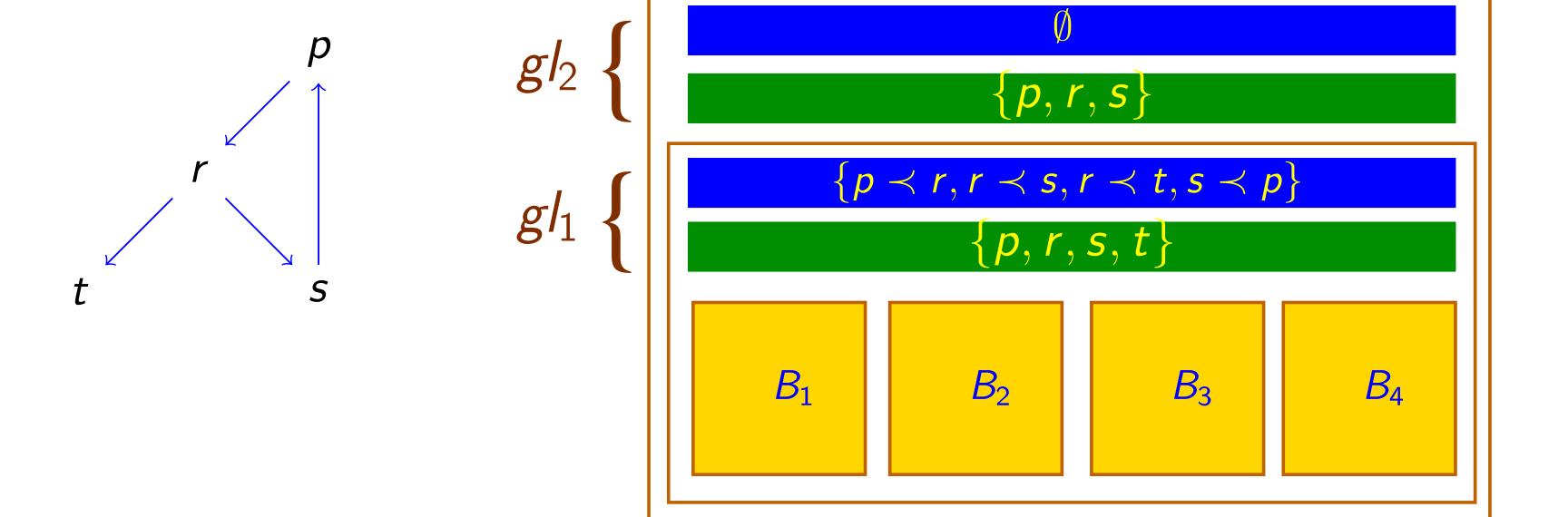
Example: DAG inhibiting relation

$$\frac{q_1 \stackrel{p}{\rightarrow} q'_1 \quad q_2 \stackrel{r}{\rightarrow} \quad q_3 \stackrel{s}{\rightarrow}}{q_1 q_2 q_3 q_4} \stackrel{q_2 \stackrel{r}{\rightarrow} q'_2}{\rightarrow} \frac{q_2 \stackrel{r}{\rightarrow} q'_2 \quad q_4 \stackrel{t}{\rightarrow}}{q_1 q_2 q_3 q_4} \stackrel{q_3 \stackrel{s}{\rightarrow} q'_3}{\rightarrow} q_1 q_2 q_3 q_4} \qquad q_1 q_2 q_3 q_4 \stackrel{r}{\rightarrow} q_1 q'_2 q_3 q_4} \qquad q_1 q_2 q_3 q_4 \stackrel{s}{\rightarrow} q_1 q_2 q'_3 q_4}$$

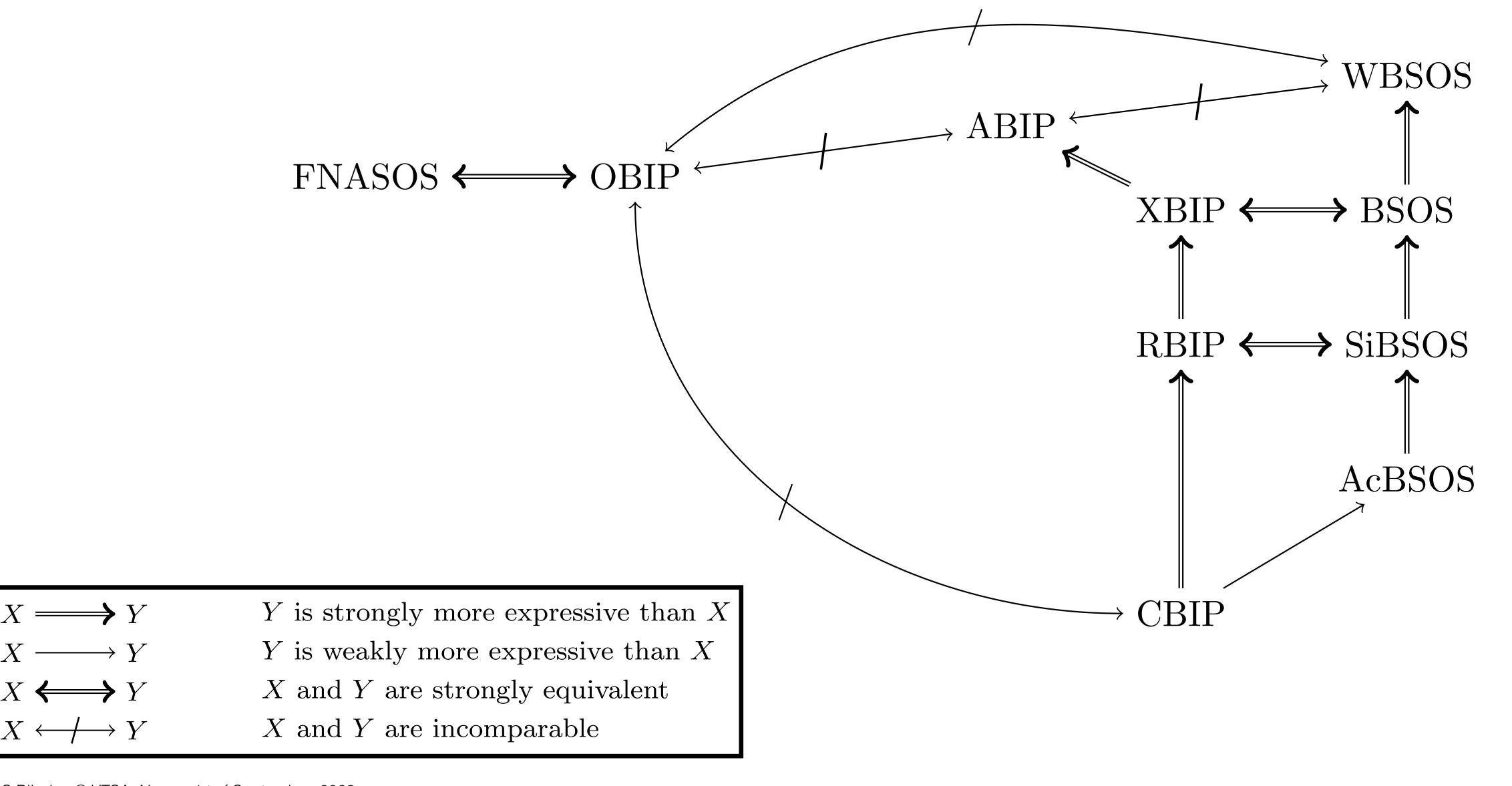


Example: arbitrary relation on γ

$$\frac{q_2 \stackrel{r}{\rightarrow} q_2' \quad q_3 \stackrel{s}{\rightarrow} \quad q_4 \stackrel{t}{\rightarrow}}{q_1 q_2 q_3 q_4 \stackrel{r}{\rightarrow} q_1 q_2' q_3 q_4} \qquad \frac{q_1 \stackrel{p}{\rightarrow} q_1' \quad q_2 \stackrel{r}{\rightarrow}}{q_1 q_2 q_3 q_4 \stackrel{r}{\rightarrow} q_1' q_2 q_3 q_4} \qquad \frac{q_3 \stackrel{s}{\rightarrow} q_3' \quad q_1 \stackrel{p}{\rightarrow}}{q_1 q_2 q_3 q_4 \stackrel{r}{\rightarrow} q_1' q_2 q_3 q_4} \qquad q_1 q_2 q_3 q_4 \stackrel{s}{\rightarrow} q_1 q_2 q_3' q_4$$



Expressiveness hierarchy



Conclusion

Powerful theoretical tools to build systems that are correct by construction

Going from theory to practice requires a lot of effort and cross-domain collaborations

Bigger challenge yet: taking these methods to less constrained application domains





Thanks!







