Dynamic Logic for Practical Program Verification Set 2

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VTSA Summer School, Luxembourg, 2024

Part I

Dynamic Logic at Scale: The KeYsystem

KeY

KeY is an approach and tool for the

- Formal specification
- Deductive verification

of

Software *source code*

using

► Dynamic Logic

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Dynamic Logic

Versions of KeY support verification of

- sequential Java
- ABS (executable modelling language for distributed objects)
- Solidity (Smart Contracts, work in progress)

Karlsruhe Institute of Technology

Bernhard Beckert, Mattias Ulbrich, Peter H. Schmitt

Technical University Darmstadt

Reiner Hähnle, Richard Bubel

Chalmers University of Technology Wolfgang Ahrendt

+ post-docs, PhD students, students, collaborators, alumni

The KeY Book

Wolfgang Ahrendt · Bernhard Beckert Richard Bubel · Reiner Hähnle Peter H. Schmitt · Mattias Ulbrich (Eds.)

Deductive Software Verification – The KeY Book

From Theory to Practice



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- Dynamic logic as program logic
- Calculus follows symbolic execution paradigm
- Sequent calculus
- Prover is interactive + automated
- most elaborate KeY instance: KeY-Java
 - Java as target language
 - Supports specification language JML (Java Modeling Language)

JML example

```
/*@ public normal_behavior
  @ requires a != null;
  @ ensures (\forall int j; j >= 0 && j < a.length;</pre>
                              \result >= a[i]);
  0
  @ ensures a.length > 0 ==>
  0
             (exists int j; j >= 0 && j < a.length;
                              \result == a[j]);
  0
  @*/
public static /*@ pure @*/ int max(int[] a) {
    int max = a[0], i = 1;
    while ( i < a.length ) {</pre>
      if ( a[i] > max ) max = a[i];
      ++i:
    }
    return max: }
```

Major components of KeY-Java

- Proof Obligation Generator
 - input: Java files containing JML specs
 - output: proof obligations in Dynamic Logic (DL) for Java

KeY Prover

- constructing proofs in sequent calculus for DL
- designed for interplay of interaction and automated strategies

Typical KeY Workflow



Dynamic Logic for (almost) full Java

KeY supports full sequential Java, with some limitations:

- ► No generics
- ► No I/O
- No dynamic class loading or reflection
- ► API method calls: need either JML contract or implementation

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- ► No generics
- ► No I/O
- No dynamic class loading or reflection
- ► API method calls: need either JML contract or implementation
- Recently added: support for floating-point numbers/arithemic

Major Case Study with KeY: Timsort

Timsort

Hybrid sorting algorithm (insertion sort + merge sort) optimised for partially sorted arrays (typical for real-world data).

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Timsort is used in standard libraries of:

- 🕨 Java
- Python
- Android
- ► Haskell [... and many more languages / frameworks]



► Tim Peters



- ► Tim Peters
- Sorting Algorithm Designer



- ► Tim Peters
- Sorting Algorithm Designer
- Python Guru



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Stijn de Gouw



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- Postman in the NL



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	C Stijn de Gouw C Away	2 +	
	are you ready for the meeting? 20 Oct 2014		
	Hi Stijn, yes, I have time until 14:00 (or a bit longer)	13:35	
	ok great	13:35	
T DOWNERS	I've been working a bit on timsort (though less than I intended to do)	0	
	morning richard		08:52
Tim Peter	don't want to keep this from you, but please keep it to yourself for now as you know I was working o proving correctness of timsort (the soring algorithm used in the jdk)	'n	
 Sorting A 	I figured that the jdk was probably pretty thoroughly tested so went right ahead with specifying rather than debugging the algorithm but I actually discovered a bug		
Python G			09:07
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- > java.util.Collections.sort and java.util.Arrays.sort
 implement Timsort
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Verified Fix using KeY

- Fixing the (OpenJDK) implementation
- Verified new version with KeY (no IndexOutOfBoundsException)





Verification with KeY

- Adding support for bitwise operations to KeY
- ▶ 460 lines of specification vs. 928 lines of code
- Fixed version formally verified (absence of exceptions)
- Whole project 2.5 person month

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 - Go, D, Haskell

Language	Min. array length req. to trigger error
Android	65.536 (2 ¹⁶)
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- blog with >3 million page views
- top news on ycombinator, reddit, Hacker News etc.

 Stijn de Gouw, Jurriaan Rot, Frank S. de Boer, Richard Bubel, Reiner Hähnle
 OpenJDK's Java.utils.Collection.sort() Is Broken: The Good, the Bad and the Worst Case
 CAV 2015
Part II

KeY Prover Intro: First-Order Sequent Calculus

Motivation for Introducing First-Order Logic

We verify JAVA programs using First-Order Dynamic Logic

First-order Java DL combines

- First-Order Logic (FOL)
- ► JAVA programs

Formulas

- each atomic formula is a formula
- with φ and ψ formulas, x a variable, and τ a type, the following are also formulas:

$$\neg \varphi \quad (``not \varphi'') \\ \varphi \land \psi \quad (`\varphi and \psi'') \\ \varphi \lor \psi \quad (`\varphi or \psi'') \\ \varphi \to \psi \quad (`\varphi implies \psi'') \\ \varphi \leftrightarrow \psi \quad (``\varphi is equivalent to \psi'') \\ \end{cases}$$

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In $\forall \tau x$; φ and $\exists \tau x$; φ the variable x is 'bound' (i.e., 'not free').

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In $\forall \tau x$; φ and $\exists \tau x$; φ the variable x is 'bound' (i.e., 'not free'). Formulas with no free variable are 'closed'.

Prove validity of φ by syntactic transformation of φ

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Sequent Calculus based on notion of sequent:



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Sequent Calculus based on notion of sequent:



has same meaning as

$$(\psi_1 \wedge \cdots \wedge \psi_m) \quad \rightarrow \quad (\varphi_1 \vee \cdots \vee \varphi_n)$$

Prove validity of φ by **syntactic** transformation of φ

Sequent Calculus based on notion of sequent:



has same meaning as

$$(\psi_1 \wedge \cdots \wedge \psi_m) \rightarrow (\varphi_1 \vee \cdots \vee \varphi_n)$$

which (for closed formulas ψ_i, φ_i) is equivalent to

$$\{\psi_1,\ldots,\psi_m\} \models \varphi_1 \lor \cdots \lor \varphi_n$$

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Notation for Sequents

 $\psi_1,\ldots,\psi_m \quad \Longrightarrow \quad \varphi_1,\ldots,\varphi_n$

Consider antecedent/succedent as sets of formulas (possibly empty)

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 $\psi_1, \ldots, \psi_m \implies \varphi_1, \ldots, \varphi_n$

Consider antecedent/succedent as sets of formulas (possibly empty)

Schema Variables

 $arphi, \psi, \ldots$ match formulas.

 Γ, Δ, \ldots match sets of formulas.

Characterize infinitely many sequents with single schematic sequent, e.g.,

$$\Gamma \implies \varphi \land \psi, \Delta$$

matches any sequent with occurrence of conjunction in succedent.

Here, we call $\varphi \wedge \psi$ main formula and Γ, Δ side formulas of sequent

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Sequent Calculus Rules

Write syntactic transformation schema for sequents, reflecting semantics of connectives



Meaning: For proving the conclusion, it suffices to prove all premisses.

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and Right
$$\frac{\Gamma \Longrightarrow \varphi, \Delta \quad \Gamma \Longrightarrow \psi, \Delta}{\Gamma \Longrightarrow \varphi \land \psi, \Delta}$$

Sequent Calculus Rules

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Meaning: For proving the conclusion, it suffices to prove all premisses. Example

and Right
$$\frac{\Gamma \Longrightarrow \varphi, \Delta \qquad \Gamma \Longrightarrow \psi, \Delta}{\Gamma \Longrightarrow \varphi \land \psi, \Delta}$$

Admissible to have no premisses (then the rule is called 'axiom').

A rule is sound (correct) iff the validity of all premisses implies the validity of the conclusion. Wolfgang Ahrendt VSTA 2024 (2)

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close
$$\Gamma, \varphi \Longrightarrow \varphi, \Delta$$

close
$$\overline{\Gamma, \varphi \Longrightarrow \varphi, \Delta}$$
 true $\overline{\Gamma \Longrightarrow \operatorname{true}, \Delta}$

close
$$\overline{\Gamma, \varphi \Rightarrow \varphi, \Delta}$$
 true $\overline{\Gamma \Rightarrow \operatorname{true}, \Delta}$ false $\overline{\Gamma, \operatorname{false} \Rightarrow \Delta}$

$$\begin{array}{c} \mathsf{close} & \overline{\Gamma, \varphi \Rightarrow \varphi, \Delta} & \mathsf{true} & \overline{\Gamma \Rightarrow \mathrm{true}, \Delta} & \mathsf{false} & \overline{\Gamma, \mathrm{false} \Rightarrow \Delta} \\ \\ \hline \\ \mathsf{left side (antecedent)} & \mathsf{right side (succedent)} \\ \hline \\ \mathsf{not} & \frac{\Gamma \Rightarrow \varphi, \Delta}{\Gamma, \neg \varphi \Rightarrow \Delta} & \frac{\Gamma, \varphi \Rightarrow \Delta}{\Gamma \Rightarrow \neg \varphi, \Delta} \end{array}$$

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$$\begin{array}{c|c} \operatorname{close} & \overline{\Gamma, \varphi \Rightarrow \varphi, \Delta} & \operatorname{true} & \overline{\Gamma \Rightarrow \operatorname{true}, \Delta} & \operatorname{false} & \overline{\Gamma, \operatorname{false} \Rightarrow \Delta} \\ \hline \\ \hline \\ & \operatorname{left side (antecedent)} & \operatorname{right side (succedent)} \\ \hline \\ & \operatorname{not} & \frac{\Gamma \Rightarrow \varphi, \Delta}{\Gamma, \neg \varphi \Rightarrow \Delta} & \frac{\Gamma, \varphi \Rightarrow \Delta}{\Gamma, \neg \varphi \Rightarrow \Delta} \\ \hline \\ & \operatorname{and} & \frac{\Gamma, \varphi, \psi \Rightarrow \Delta}{\Gamma, \varphi \land \psi \Rightarrow \Delta} & \frac{\Gamma \Rightarrow \varphi, \Delta}{\Gamma \Rightarrow \varphi \land \psi, \Delta} \\ & \operatorname{or} & \frac{\Gamma, \varphi \Rightarrow \Delta}{\Gamma, \varphi \lor \psi \Rightarrow \Delta} & \frac{\Gamma \Rightarrow \varphi, \psi, \Delta}{\Gamma \Rightarrow \varphi \land \psi, \Delta} \\ \hline \end{array}$$

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Sequent Calculus Proofs

Goal to prove: $\mathcal{G} = -\psi_1, \dots, \psi_m \implies \varphi_1, \dots, \varphi_n$

- find rule \mathcal{R} whose conclusion matches \mathcal{G}
- \blacktriangleright instantiate ${\cal R}$ such that its conclusion is identical to ${\cal G}$
- > apply that instantiation to all premisses of \mathcal{R} , resulting in new goals $\mathcal{G}_1, \ldots, \mathcal{G}_r$
- recursively find proofs for $\mathcal{G}_1, \ldots, \mathcal{G}_r$
- tree structure with goal as root
- close proof branch when applying rule without premiss

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Goal-directed proof search

- Paper proofs: root at bottom, grow upwards
- KeY tool proofs: root at top, grow downwards



$\Rightarrow (p \land (p ightarrow q)) ightarrow q$

$$egin{aligned} p &\wedge (p
ightarrow q) \Longrightarrow q \ \Rightarrow (p &\wedge (p
ightarrow q))
ightarrow q \end{aligned}$$

$$egin{aligned} p,\,(p
ightarrow q) & \Longrightarrow q \ \hline p \land (p
ightarrow q) & \Longrightarrow q \ \hline & \Rightarrow (p \land (p
ightarrow q))
ightarrow q \end{aligned}$$

$p \Longrightarrow p, q$	$p, q \Longrightarrow q$
$p,(p ightarrow q) \Longrightarrow q$	
$p \land (p ightarrow q) \Longrightarrow q$	
$\longrightarrow (p \wedge (p ightarrow q)) ightarrow q$	





A proof is closed iff all its branches are closed



prop.key

Proving Validity of First-Order Formulas

Proving a universally quantified formulaClaim: $\forall \tau x; \varphi$ is trueHow is such a claim proved in Mathematics?All even numbers are divisible by 2 $\forall \text{ int } x; (even(x) \rightarrow divByTwo(x))$ Let c be an arbitrary numberDeclare "unused" constant int cThe even number c is divisible by 2Prove $even(c) \rightarrow divByTwo(c)$

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Sequent rule \forall -right

forallRight
$$\frac{\Gamma \Longrightarrow [x/c] \varphi, \Delta}{\Gamma \Longrightarrow \forall \tau x; \varphi, \Delta}$$

• $[x/c] \varphi$ is result of replacing each occurrence of x in φ with c

 $\blacktriangleright~c~{\rm new}$ constant of type τ

Proving Validity of First-Order Formulas Cont'd

Proving an existentially quantified formula	
Claim: $\exists \tau x; \varphi$ is true	
How is such a claim proved in Mathematics?	
There is at least one prime number	$\exists int x; prime(x)$
Provide any "witness", say, 7	Use variable-free term int 7
7 is a prime number	Prove prime(7)

Proving Validity of First-Order Formulas Cont'd

Proving an existentially quantified formulaClaim: $\exists \tau x; \varphi$ is trueHow is such a claim proved in Mathematics?There is at least one prime number $\exists int x; prime(x)$ Provide any "witness", say, 77 is a prime numberProve prime(7)

Sequent rule \exists -right

existsRight
$$\frac{\Gamma \Longrightarrow [x/t] \varphi, \ \exists \tau x; \varphi, \Delta}{\Gamma \Longrightarrow \exists \tau x; \varphi, \Delta}$$

- t any variable-free term of type au
- We might need other instances besides t! Keep $\exists \tau x; \varphi$

Proving Validity of First-Order Formulas Cont'd

Using a universally quantified formula

We assume $\forall \tau x; \varphi$ is true.

How is such a fact used in a Mathematical proof?

We know that all primes are odd

d $\forall \operatorname{int} x$; (prime(x) $\rightarrow \operatorname{odd}(x)$)

In particular, this holds for 17 Use v

We know: if 17 is prime it is odd

Use variable-free term int 17 prime(17) \rightarrow odd(17)
Using a universally quantified formula

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Sequent rule \forall -left

forallLeft
$$\frac{ \left[\Gamma, \forall \, \tau \, x; \, \varphi, \, [x/t] \, \varphi \Longrightarrow \Delta \right] }{ \left[\Gamma, \forall \, \tau \, x; \, \varphi \Longrightarrow \Delta \right] }$$

- t any variable-free term of type au
- ▶ We might need other instances besides t! Keep $\forall \tau x$; φ

Using an existentially quantified formula

We assume $\exists \tau x; \varphi$ is true

How is such a fact used in a Mathematical proof?

We know such an element exists. Let's give that element it a new name.

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Sequent rule ∃-left

existsLeft
$$\frac{\Gamma, [x/c] \varphi \Longrightarrow \Delta}{\Gamma, \exists \tau x; \varphi \Longrightarrow \Delta}$$

 \blacktriangleright c new constant of type τ

Using an equation between terms

We assume t = t' is true

How is such a fact used in a Mathematical proof?

 $x = y - 1 \Longrightarrow (x + 1)/y = 1$

Use x = y-1 to modify (x+1)/y:

Replace x in succedent with right-hand side of antecedent

Using an equation between terms

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Replace x in succedent with right-hand side of antecedent

```
x = y - 1 \Longrightarrow (y - 1 + 1)/y = 1
```

Using an equation between terms

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 $x = y - 1 \Longrightarrow (x + 1)/y = 1$

Use x = y-1 to modify (x+1)/y: Replace x in succedent with right-hand side of antecedent

$$x = y - 1 \Longrightarrow (y - 1 + 1)/y = 1$$

Sequent rule =-left

$$\label{eq:applyEqL} \begin{array}{c} \frac{\left[\mathsf{\Gamma}, t = t', [t/t'] \, \varphi \Longrightarrow \Delta \right]}{\left[\mathsf{\Gamma}, t = t', \varphi \Longrightarrow \Delta \right]} \quad \text{applyEqR} \ \frac{\left[\mathsf{\Gamma}, t = t' \Longrightarrow [t/t'] \, \varphi, \Delta \right]}{\left[\mathsf{\Gamma}, t = t' \Longrightarrow \varphi, \Delta \right]} \\ \end{array}$$

Always replace left- with right-hand side (use eqSymm if necessary)

t,t' variable-free terms of the same type

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Closing a subgoal in a proof

We derived a sequent that is trivially valid

close
$$\overline{\Gamma, \varphi \Rightarrow \varphi, \Delta}$$
 true $\overline{\Gamma \Rightarrow \text{true}, \Delta}$ false $\overline{\Gamma, \text{false} \Rightarrow \Delta}$

We derived an equation that is trivially valid

eqClose
$$T \Longrightarrow t = t, \Delta$$

Sequent Calculus for FOL at One Glance

	left side, antecedent	right side, succedent
\forall	$\frac{\Gamma, \forall \tau x; \varphi, [x/t'] \varphi \Longrightarrow \Delta}{\Gamma, \forall \tau x; \varphi \Longrightarrow \Delta}$	$\frac{\Gamma \Longrightarrow [x/c] \varphi, \Delta}{\Gamma \Longrightarrow \forall \tau x; \varphi, \Delta}$
Ξ	$\frac{\Gamma, [x/c] \varphi \Longrightarrow \Delta}{\Gamma, \exists \tau x; \varphi \Longrightarrow \Delta}$	$\frac{\Gamma \Longrightarrow [x/t'] \varphi, \exists \tau x; \varphi, \Delta}{\Gamma \Longrightarrow \exists \tau x; \varphi, \Delta}$
=	$\label{eq:gamma} \begin{split} \frac{\Gamma,t=t' \Longrightarrow [t/t']\varphi,\Delta}{\Gamma,t=t' \Longrightarrow \varphi,\Delta} \\ (+ \text{ application rule on left side}) \end{split}$	$\Gamma \Longrightarrow t = t, \Delta$

- ▶ $[t/t'] \varphi$ is result of replacing each occurrence of t in φ with t'
- t,t' variable-free terms of type τ
- c new constant of type τ (occurs not on current proof branch)
- Equations can be reversed by commutativity

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Recap: 'Propositional' Sequent Calculus Rules

main	left side (antecedent)	right side (succedent)
not	$\frac{\Gamma \Longrightarrow \varphi, \Delta}{\Gamma, \neg \varphi \Longrightarrow \Delta}$	$\frac{\Gamma, \varphi \Longrightarrow \Delta}{\Gamma \Longrightarrow \neg \varphi, \Delta}$
and	$\frac{\Gamma, \varphi, \psi \Longrightarrow \Delta}{\Gamma, \varphi \land \psi \Longrightarrow \Delta}$	$ \begin{array}{c c} \Gamma \Longrightarrow \varphi, \Delta & \Gamma \Longrightarrow \psi, \Delta \\ \hline \Gamma \Longrightarrow \varphi \land \psi, \Delta \end{array} $
or	$ \begin{array}{c} \overline{\Gamma, \varphi \Longrightarrow \Delta} & \overline{\Gamma, \psi \Longrightarrow \Delta} \\ \hline \overline{\Gamma, \varphi \lor \psi \Longrightarrow \Delta} \end{array} $	$\frac{\Gamma \Longrightarrow \varphi, \psi, \Delta}{\Gamma \Longrightarrow \varphi \lor \psi, \Delta}$
imp	$\label{eq:relation} \begin{array}{c} \Gamma \Longrightarrow \varphi, \Delta & \Gamma, \psi \Longrightarrow \Delta \\ \hline \Gamma, \varphi \to \psi \Longrightarrow \Delta \end{array}$	$\frac{\Gamma, \varphi \Longrightarrow \psi, \Delta}{\Gamma \Longrightarrow \varphi \to \psi, \Delta}$
	close $\overline{\Gamma, \varphi \Longrightarrow \varphi, \Delta}$ t	rue $\overline{\Gamma \Longrightarrow \operatorname{true}, \Delta}$ false $\overline{\Gamma, \operatorname{false} \Longrightarrow \Delta}$

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Example (A simple theorem about binary relations)

$$\exists x; \forall y; p(x,y) \Longrightarrow \forall y; \exists x; p(x,y)$$

"Untyped" logic: let type of x and y be any

Example (A simple theorem about binary relations)

 \exists -left: substitute new constant *c* for *x*

Example (A simple theorem about binary relations)

 \forall -right: substitute new constant *d* for *y*

Example (A simple theorem about binary relations)

$$\begin{array}{c}
p(c, d), \forall y; p(c, y) \Longrightarrow \exists x; p(x, d) \\
\hline \forall y; p(c, y) \Longrightarrow \exists x; p(x, d) \\
\hline \forall y; p(c, y) \Longrightarrow \forall y; \exists x; p(x, y) \\
\hline \exists x; \forall y; p(x, y) \Longrightarrow \forall y; \exists x; p(x, y)
\end{array}$$

 \forall -left: free to substitute arbitrary term (of right type) for y, choose d

Example (A simple theorem about binary relations)

$$\frac{p(c,d), \forall y; p(c,y) \Longrightarrow p(c,d), \exists x; p(x,d)}{p(c,d), \forall y; p(c,y) \Longrightarrow \exists x; p(x,d)}$$
$$\frac{\forall y; p(c,y) \Longrightarrow \exists x; p(x,d)}{\forall y; p(c,y) \Longrightarrow \forall y; \exists x; p(x,y)}$$
$$\frac{\exists x; \forall y; p(x,y) \Longrightarrow \forall y; \exists x; p(x,y)}{\exists x; p(x,y) \Longrightarrow \forall y; \exists x; p(x,y)}$$

 \exists -right: free to substitute arbitrary term (of right type) for x, choose c

Example (A simple theorem about binary relations)

$$\frac{ * \\ p(c,d), \forall y; p(c,y) \Longrightarrow p(c,d), \exists x; p(x,d) \\ p(c,d), \forall y; p(c,y) \Longrightarrow \exists x; p(x,d) \\ \forall y; p(c,y) \Longrightarrow \exists x; p(x,d) \\ \hline \forall y; p(c,y) \Longrightarrow \forall y; \exists x; p(x,y) \\ \exists x; \forall y; p(x,y) \Longrightarrow \forall y; \exists x; p(x,y) \\ \hline$$

Close

Example (A simple theorem about binary relations)



relSimple.key

Using an existentially quantified formula

Using an existentially quantified formula

Let x, y denote integer constants, both are not zero.

$$\neg(x=0), \neg(y=0)$$

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Using an existentially quantified formula

Let x, y denote integer constants, both are not zero. We know further that x divides y.

$$\neg (x = 0), \neg (y = 0), \exists int k; y = k * x \Longrightarrow$$

Using an existentially quantified formula

Let x, y denote integer constants, both are not zero. We know further that x divides y. **Show:** (y/x) * x = y(equation not always true in integer division, e.g., y = 1, x = 2)

$$\neg (x=0), \neg (y=0), \exists \text{ int } k; y=k*x \Longrightarrow (y/x)*x=y$$

Using an existentially quantified formula

Let x, y denote integer constants, both are not zero. We know further that x divides y. **Show:** (y/x) * x = y(equation not always true in integer division, e.g., y = 1, x = 2) **Proof:** We know x divides y, i.e. there exists a k such that y = k * x. Let now c denote such a k.

$$\neg (x = 0), \neg (y = 0), y = c * x \Longrightarrow (y/x) * x = y$$

$$\neg (x = 0), \neg (y = 0), \exists \text{ int } k; y = k * x \Longrightarrow (y/x) * x = y$$

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Using an existentially quantified formula

Let x, y denote integer constants, both are not zero. We know further that x divides y. **Show:** (y/x) * x = y(equation not always true in integer division, e.g., y = 1, x = 2) **Proof:** We know x divides y, i.e. there exists a k such that y = k * x. Let now c denote such a k. Hence we can replace y by c * x on the right side.

$$\neg (x=0), \neg (y=0), y = c * x \Longrightarrow ((c * x)/x) * x = y$$

$$\neg (x=0), \neg (y=0), y = c * x \Longrightarrow (y/x) * x = y$$

$$\neg (x=0), \neg (y=0), \exists \text{ int } k; y = k * x \Longrightarrow (y/x) * x = y$$

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Let x, y denote integer constants, both are not zero. We know further that x divides y. **Show:** (y/x) * x = y(equation not always true in integer division, e.g., y = 1, x = 2) **Proof:** We know x divides y, i.e. there exists a k such that y = k * x. Let now c denote such a k. Hence we can replace y by c * x on the right side. ...

Features of the KeY Theorem Prover



rel.key, twoInstances.key

Feature List

- Can work on multiple proofs simultaneously (task list)
- Point-and-click navigation within proof
- Undo proof steps, prune proof trees
- Pop-up menu with proof rules applicable in pointer focus
- Preview of rule effect as tool tip
- Quantifier instantiation and equality rules by drag-and-drop
- Possible to hide (and unhide) parts of a sequent
- Saving and loading of proofs

Part III

Java Dynamic Logic

 $(\texttt{balance} \geq c \land \texttt{amount} > 0) \rightarrow \langle \texttt{charge(amount);} \rangle \texttt{balance} > c$

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 $o1.f < o2.f \rightarrow [t=o1.f; o1.f=o2.f; o2.f=t;] o2.f < o1.f$

 $(\texttt{balance} \geq c \land \texttt{amount} > 0) \rightarrow \langle \texttt{charge(amount);} \rangle \texttt{balance} > c$

ol.f < o2.f \rightarrow [t=o1.f; o1.f=o2.f; o2.f=t;] o2.f < o1.f

ol.f > 0 \rightarrow [ol.f=ol.f+o2.f; o2.f=ol.f-o2.f; ol.f=ol.f-o2.f;] o2.f > 0

 $(\texttt{balance} \geq c \land \texttt{amount} > 0) \rightarrow \langle \texttt{charge(amount);} \rangle \texttt{balance} > c$

 $o1.f < o2.f \rightarrow [t=o1.f; o1.f=o2.f; o2.f=t;] o2.f < o1.f$

ol.f > 0 \rightarrow [ol.f=ol.f+o2.f; o2.f=ol.f-o2.f; ol.f=ol.f-o2.f;] o2.f > 0

Last formula not valid: If o1 = o2 in prestate, then o2.f = 0 in poststate.

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Last formula not valid: If o1 = o2 in prestate, then o2.f = 0 in poststate.

Symbolic execution must take possible aliasing into account.

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Java DL Example Formula (in ASCII)

```
a != null
->
 <
    int max = 0:
    if (a.length > 0) max = a[0];
    int i = 1;
    while ( i < a.length ) {</pre>
      if ( a[i] > max ) max = a[i];
      ++i:
    }
  >
    \forall int j; (j >= 0 & j < a.length -> max >= a[j])
    X.
    (a.length > 0 ->
      \exists int j; (j >= 0 & j < a.length & max = a[j]))
```

Symbolic execution of assignment using updates

assign
$$\frac{\Gamma \Longrightarrow \mathcal{U}\{x := t\} \langle rest \rangle \varphi, \Delta}{\Gamma \Longrightarrow \mathcal{U}\langle x := t; rest \rangle \varphi, \Delta} \quad t \text{ simple}$$

- ► U: (nested) updates
- t simple: no side effects, no exceptions

Example rule

$$\text{if } \frac{\Gamma, \mathcal{U}(\mathbf{b} = \textit{true}) \Rightarrow \mathcal{U}\langle \mathbf{p}; \textit{ rest} \rangle \varphi, \Delta \quad \Gamma, \mathcal{U}(\mathbf{b} = \textit{false}) \Rightarrow \mathcal{U}\langle \mathbf{q}; \textit{ rest} \rangle \varphi, \Delta }{\Gamma \Rightarrow \mathcal{U}\langle \text{if } (\mathbf{b}) \ \{ \ \mathbf{p} \ \} \text{ else } \{ \ \mathbf{q} \ \} \text{ ; } \textit{ rest} \rangle \varphi, \Delta } \quad \text{b simple}$$

Symbolic execution must consider all possible execution branches

Reasoning about Java programs requires extensions of FOL

- JAVA type hierarchy
- ► JAVA program variables
- ► JAVA heap for reference types

Definition (Type Hierarchy)


Modelling Java in FOL: Fixing a Type Hierarchy



Modelling Java in FOL: Fixing a Type Hierarchy



The Java Heap

Objects are stored on (i.e., in) the heap.

- Status of heap changes during execution
- Each heap associates values to object/field pairs

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The Heap Model of KeY-DL

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 store(h, o, f, v) returns heap like h, but with v associated to o.f

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- in F_Σ: Heap store(Heap, Object, Field, any);
 store(h, o, f, v) returns heap like h, but with v associated to o.f
- in F_Σ: any select(Heap, Object, Field); select(h, o, f) returns value associated to o.f in h

Modelling instance fields

Person				
int int	age id			
int int	<pre>setAge(int newAge) getId()</pre>			

For each JAVA reference type C there is a type C ∈ T_Σ, e.g., Person

Modelling instance fields

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int int	age id			
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Reading Field id of Person p

FOL notation select(*h*, p, id)

KeY notation p.id@h (abbreviating select(h, p, id))

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Reading Field id of Person p

```
FOL notation select(h, p, id)
KeY notation p.id@h (abbreviating select(h, p, id))
p.id (abbreviating select(heap, p, id))<sup>a</sup>
```

^aheap is special program variable for "current" heap; mostly implicit in o.f

Modelling instance fields



- ► for each JAVA reference type C there is a type C ∈ T_{Σ} , e.g., Person
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Writing to Field id of Person p
FOL notation store(h,p,id,6238)

Modelling instance fields



- ▶ for each JAVA reference type C there is a type C ∈ T_{Σ} , e.g., Person
- for each field f there is a unique constant f of type Field, e.g., id
- heap maps pair (object, field) to value

Writing to Field id of Person p

```
FOL notation store(h, p, id, 6238)
```

```
KeY notation h[p.id := 6238] (notation for store, not update)
```

We do *not* formalise the *structure* (implementation) of heaps. We formalise the *behaviour*, with an algebra of heap operations:

select(store(h, o, f, v), o, f) =

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select(store(h, o, f, v), o, f) = v $(o \neq o' \lor f \neq f') \rightarrow \texttt{select}(\texttt{store}(h, o, f, x), o', f') =$

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```
select(store(h, o, f, 15), o, f) \rightsquigarrow
select(store(h, o, f, 15), o, g) \rightsquigarrow
select(store(h, o, f, 15), u, f) \rightsquigarrow
```

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```
select(store(h, o, f, 15), o, f) \rightsquigarrow 15
select(store(h, o, f, 15), o, g) \rightsquigarrow
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$$select(store(h, o, f, 15), o, f) \rightsquigarrow 15$$

 $select(store(h, o, f, 15), o, g) \rightsquigarrow select(h, o, g)$
 $select(store(h, o, f, 15), u, f) \rightsquigarrow$

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$$\begin{split} & \texttt{select}(\texttt{store}(h, \texttt{o}, \texttt{f}, \texttt{15}), \texttt{o}, \texttt{f}) \rightsquigarrow \texttt{15} \\ & \texttt{select}(\texttt{store}(h, \texttt{o}, \texttt{f}, \texttt{15}), \texttt{o}, \texttt{g}) \rightsquigarrow \texttt{select}(h, \texttt{o}, \texttt{g}) \\ & \texttt{select}(\texttt{store}(h, \texttt{o}, \texttt{f}, \texttt{15}), \texttt{u}, \texttt{f}) \rightsquigarrow \\ & \texttt{if} (\texttt{o} = \texttt{u}) \texttt{ then } \texttt{15} \texttt{ else } \texttt{select}(h, \texttt{u}, \texttt{f}) \end{split}$$

Pretty Printing

Shorthand Notations for Heap Operations

o.f@h	is	select(h,o,f)
h[o.f := v]	is	store(h, o, f, v)

Pretty Printing

Shorthand Notations for Heap Operations						
o.f@h h[o.f := v]	is is	select(h, o, f) store(h, o, f, v)				
therefore:						
u.f@h[o.f := v] h[o.f := v][o'.f' := v']	is is	$\begin{array}{l} \texttt{select(store(h, o, f, v), u, f)} \\ \texttt{store(store(h, o, f, v), o', f', v')} \end{array}$				

Pretty Printing

Shorthand Notations for Heap Operations						
o.f@h h[o.f := v]	is is	select(h, o, f) store(h, o, f, v)				
therefore:						
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Very-Shorthand Notations for Current Heap

Changing the value of fields

How to (symbolically) execute assignment to field, e.g., p.age=18; ?

assign
$$\frac{\Gamma \Longrightarrow \{ \text{o.f} := t \} \langle rest \rangle \varphi, \Delta}{\Gamma \Longrightarrow \langle \text{o.f} = t; rest \rangle \varphi, \Delta}$$

Admit on left-hand side of update JAVA location expressions

Changing the value of fields

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Admit on left-hand side of update JAVA location expressions

But is this rule correct? See below.

Dynamic Logic: KeY input file

\javaSource "path to source code referenced in problem";

```
\programVariables { Person p; }
```

\problem {

```
\<{ p.age = 18; }\> p.age = 18
}
```

KeY reads in all source files and creates automatically the necessary signature (types, program variables, field constants)

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KeY reads in all source files and creates automatically the necessary signature (types, program variables, field constants)

Demo

updates/firstAttributeExample.key

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Refined Semantics of Program Modalities

Does abrupt termination count as normal termination? No! Need to distinguish normal and exceptional termination Does abrupt termination count as normal termination? No! Need to distinguish normal and exceptional termination

 ⟨p⟩φ: p terminates normally and formula φ holds in final state (total correctness) Does abrupt termination count as normal termination? No! Need to distinguish normal and exceptional termination

- (p)φ: p terminates normally and formula φ holds in final state (total correctness)
- [p]φ: If p terminates normally then formula φ holds in final state (partial correctness)

Does abrupt termination count as normal termination? No! Need to distinguish normal and exceptional termination

- (p)φ: p terminates normally and formula φ holds in final state (total correctness)
- [p]φ: If p terminates normally then formula φ holds in final state (partial correctness)

Abrupt termination on top-level counts as non-termination!

Example Reconsidered: Exception Handling

```
\javaSource "path to source code";
\programVariables {
    ...
}
\problem {
        p != null -> \<{        p.age = 18;   }\> p.age = 18
}
```

Only provable when no top-level exception is thrown

Demo

updates/secondAttributeExample.key

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Which Objects do Exist?

How to model object creation with new ?
How to model object creation with new ?

Constant Domain Assumption

Assume that domain \mathcal{D} is the same in all states $(\mathcal{D}, \delta, \mathcal{I}) \in States$

Consequence:

Quantifiers and modalities commute:

$$\models (\forall T x; [p]\varphi) \leftrightarrow [p](\forall T x; \varphi)$$

Object Creation

Realizing Constant Domain Assumption

- Implicitly declared field boolean <created> in class Object
- <created> has value true iff argument object has been created
- Object creation modeled as {heap := create(heap, ob)} for not (yet) created ob (essentially sets <created> field of ob to true)

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$$\label{eq:relation} \begin{split} & \Gamma, \mbox{ ob. = \mbox{FALSE} \Longrightarrow \\ & \frac{\{\mbox{heap}:=\mbox{create}(\mbox{heap},\mbox{ob})\}\{\mbox{o}:=\mbox{ob}\}\langle\mbox{o}.<\mbox{init}>(\mbox{param})\,;\,\omega\rangle\varphi,\,\,\Delta}{\Gamma \Longrightarrow \langle\mbox{o} = \mbox{new }\mbox{T}(\mbox{param})\,;\,\,\omega\rangle\varphi,\,\Delta} \end{split}$$

ob is a fresh program variable

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Realizing Constant Domain Assumption

- Implicitly declared field boolean <created> in class Object
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$$\begin{array}{l} \label{eq:relation} \mbox{Γ, ob. = \mbox{$FALSE \implies$} \\ \hline & \{\mbox{$heap:=create(heap, ob)$} \} \{ \mbox{$o:=ob} \} \langle \mbox{$o.(param); $\omega \rangle \varphi, Δ} \\ \hline & \Gamma \Longrightarrow \langle \mbox{$o=new $T(param); $\omega \rangle \varphi, Δ} \end{array}$$

ob is a fresh program variable

Alternatives exisit in the literature. E.g.: [Ahrendt, de Boer, Grabe, Abstract Object Creation in Dynamic Logic – To Be or Not To Be Created, Springer, LNCS 5850] Wolfgang Ahrendt VSTA 2024 (2) 56 **Type Hierarchy**

Modeling OO Programs

Object Creation

Round Tour

Java Coverage Arrays Side Effects Abrupt Termination Null Pointers Aliasing

Dynamic Logic to (almost) full Java

KeY supports full sequential Java, with some limitations:

- No concurrency
- No generics
- ► No I/O
- No dynamic class loading or reflection
- ► API method calls: need either JML contract or implementation

Dynamic Logic to (almost) full Java

KeY supports full sequential Java, with some limitations:

- ► No concurrency
- No generics
- ► No I/O
- No dynamic class loading or reflection
- ▶ API method calls: need either JML contract or implementation
- Recently added: support for floating-point numbers/arithemic

Java Features in Dynamic Logic: Arrays



Java Features in Dynamic Logic: Complex Expressions

Complex expressions with side effects

- JAVA expressions may have side effects, due to method calls, increment/decrement operators, nested assignments
- FOL terms have no side effect on the state

Example (Complex expression with side effects in Java)
int i = 0; if ((i=2)>= 2) i++; value of i ?

Decomposition of complex terms by symbolic execution Follow the rules laid down in JAVA Language Specification

Local code transformations

evalOrderlteratedAssgnmt
$$\frac{\Gamma \Longrightarrow \langle \mathbf{y} = \mathbf{t}; \mathbf{x} = \mathbf{y}; \omega \rangle \varphi, \Delta}{\Gamma \Longrightarrow \langle \mathbf{x} = \mathbf{y} = \mathbf{t}; \omega \rangle \varphi, \Delta} \quad \mathbf{t} \text{ simple}$$

Temporary variables store result of evaluating subexpression

$$\label{eq:ifEval} \begin{array}{c} \Gamma \Longrightarrow \langle \textbf{boolean v0; v0 = b; if (v0) p; } \omega \rangle \varphi, \Delta \\ \hline \Gamma \Longrightarrow \langle \textbf{if (b) p; } \omega \rangle \varphi, \Delta \end{array} \quad \textbf{b complex} \end{array}$$

Java Features in Dynamic Logic: Abrupt Termination

Abrupt Termination: Exceptions and Jumps

Redirection of control flow via return, break, continue, exceptions

 \langle try {p} catch(T e) {q} finally {r} $\omega \rangle \varphi$

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Rule tryThrow matches try-catch in pre-/postfix and active throw

 \Rightarrow (if (e instance of T) {try{x=e;q} finally {r}}else{r;throwe;} ω) φ

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Demo

exceptions/try-catch.key (inspect file, auto-prove, inspect proof)

Wolfgang Ahrendt

VSTA 2024 (2)

Java Features in Dynamic Logic: Null

Null pointer exceptions

There are no "exceptions" in FOL: interpretations $\ensuremath{\mathcal{I}}$ are total

Need to model possibility that o = null in o.a

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Need to model possibility that o = null in o.a

▶ KeY branches over o = null and $o \neq null$ upon each field access within modalities^a

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^aCan be changed with Taclet Option runtimeExceptions

Field Update Assignment Rule Revisited (A)

Changing the value of fields

$$\label{eq:Gamma} \mathsf{\Gamma}, \qquad \Longrightarrow \{ \mathsf{o.f} := \mathsf{e} \} \langle \quad \omega
angle arphi, \Delta$$

$$\Gamma \Longrightarrow \langle \text{ o.f} = e; \omega
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Changing the value of fields

$$\begin{array}{l} \mathsf{\Gamma},\mathsf{o}\neq\texttt{null} \Longrightarrow \{\texttt{o.f}:=\texttt{e}\}\langle \quad \omega\rangle\varphi,\Delta\\ \hline\\ \mathsf{\Gamma},\mathsf{o}=\texttt{null} \Longrightarrow \langle \quad\texttt{throw new NullPointerException()}; \ \omega\rangle\varphi,\Delta\\ \hline\\ \hline\\ \mathsf{\Gamma} \Longrightarrow \langle \quad \texttt{o.f}=\texttt{e}; \ \omega\rangle\varphi,\Delta \end{array}$$

Changing the value of fields

How to (symbolically) execute assignment to field?

$$\begin{array}{l} \mathsf{\Gamma},\mathsf{o}\neq\texttt{null} \Longrightarrow \{\mathsf{o}.\mathtt{f}:=\mathtt{e}\}\langle \pi \ \omega\rangle\varphi,\Delta\\ \hline\\ \mathsf{\Gamma},\mathsf{o}=\mathtt{null} \Longrightarrow \langle \pi\,\mathtt{throw} \ \mathtt{new} \ \mathtt{NullPointerException()}; \ \omega\rangle\varphi,\Delta\\ \hline\\ \hline\\ \mathsf{\Gamma} \Longrightarrow \langle \pi\,\mathtt{o}.\mathtt{f}=\mathtt{e}; \ \omega\rangle\varphi,\Delta \end{array}$$

 π is the "inactive prefix", any number of opening try blocks: $(try{)^*$

Changing the value of fields

How to (symbolically) execute assignment to field?

$$\begin{split} & \Gamma \Longrightarrow \mathbf{o} = \mathbf{null}, \{\mathbf{o}.\mathbf{f} := \mathbf{e}\} \langle \pi \ \omega \rangle \varphi, \Delta \\ & \Gamma, \mathbf{o} = \mathbf{null} \Longrightarrow \langle \pi \, \mathbf{throw} \ \mathbf{new} \ \mathbf{NullPointerException()}; \ \omega \rangle \varphi, \Delta \\ & \Gamma \Longrightarrow \langle \pi \, \mathbf{o}.\mathbf{f} = \mathbf{e}; \ \omega \rangle \varphi, \Delta \end{split}$$

 π is the "inactive prefix", any number of opening try blocks: $(try{)^*$

\javaSource "path to source code referenced in problem";

```
\programVariables { Person p; }
```

```
\problem {
    p != null -> \<{ p.age = 18; }\> p.age = 18
}
```

Demo

updates/secondAttributeExample.key

Java Features in Dynamic Logic: Aliasing

Demo

aliasing/attributeAlias1.key

Java Features in Dynamic Logic: Aliasing

Demo

aliasing/attributeAlias1.key

Reference Aliasing

Alias resolution causes proof split