#### AN OVERVIEW OF SYMBOLIC EXPLAINABILITY

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VTSA, Luxembourg, July 2024

#### Context - my team's recent & not so recent work...

SAT Solving (Clause learning, UIPs, ...)

Quantification & CEGAR (QBF, QMaxSAT, etc.)

Function Synthesis (Min DNF cover, ...)

Inconsistency (MUS, MCS, etc.)

Certification of Reasoners Model Checking, Synthesizing Invariants, ATPG, Reconfiguration

Optimization (MaxSAT, MinSAT, PBO, WBO, etc.) Propositional Encodings, Backbones, Autarkies, Minimal models, etc.

Enumeration (MUSes, MCSes, etc.)

Proof Systems (DRMaxSAT, etc.)

Primes, Abduction, DLs, etc.

#### Context – new area of research, since circa 2018...

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Enhancing ML by exploiting AR & FM!

Proof Systems (DRMaxSAT, etc.)

Primes, Abduction, DLs, etc.

Explainability & Interpretability in ML

#### Recent & ongoing ML successes











AlphaGo Zero & Alpha Zero

#### **Image & Speech Recognition**











https://fr.wikipedia.org/wiki/Pepper\_(robot)

#### Can we trust ML models?

- Accuracy in training/test data
- Complex ML models are brittle
  - Extensive work on finding adversarial examples
  - · Extensive work on learning robust ML models
- More recently, complex ML models hallucinate
- · One **must** be able to validate operation of ML model, with rigor
  - · Explanations; robustness; verification

#### ML models are brittle — adversarial examples



#### ML models are brittle — adversarial examples







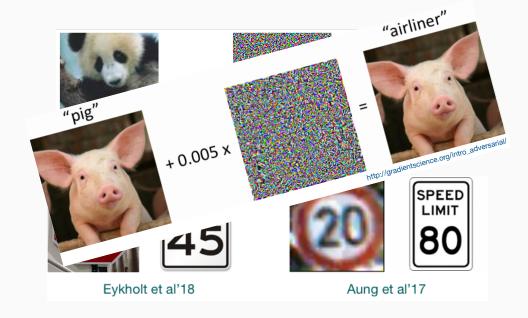




Eykholt et al'18

Aung et al'17

#### ML models are brittle — adversarial examples



#### Adversarial examples can be very problematic

#### Original image

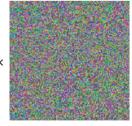


Dermatoscopic image of a benign melanocytic nevus, along with the diagnostic probability computed by a deep neural network.



Model confidence

#### Adversarial noise



Perturbation computed by a common adversarial attack technique.

#### **Adversarial example**



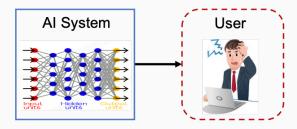
Combined image of nevus and attack perturbation and the diagnostic probabilities from the same deep neural network.



Model confidence Finlayson et al.,

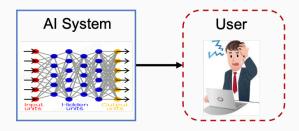
Finlayson et al., Nature 2019

#### eXplainable AI (XAI)



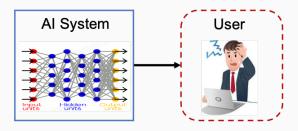
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  - · Properties of explanations
    - · How to be human understandable?
    - · How to answer Why? questions? I.e. Why the prediction?
    - How to answer **Why Not?** questions? I.e. Why not some other prediction?
    - · Which guarantees of rigor?

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    - · How to answer Why Not? questions? I.e. Why not some other prediction?
    - · Which guarantees of rigor?
  - · Other queries: enumeration, membership, preferences, etc.
  - · Links with robustness, fairness, model learning

#### Importance of XAI

#### REGULATION (EU) 2016/679 OF THE EUROPEAN PARLIAMENT AND OF THE COUNCIL

of 27 April 2016

on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation)

(Text with EEA relevance)

European Union regulations on algorithmic decision-making and a "right to explanation"

Bryce Goodman,1\* Seth Flaxman,2

Proposal for a

REGULATION OF THE EUROPEAN PARLIAMENT AND OF THE COUNCIL

LAYING DOWN HARMONISED RULES ON ARTIFICIAL INTELLIGENCE (ARTIFICIAL INTELLIGENCE ACT) AND AMENDING CERTAIN UNION LEGISLATIVE ACTS

■ We summarize the potential impact that the European Union's new General Data Protection Regulation will have on the routine use of machine-learning algorithms. Slated to take effect as law across the European Union in 2018, it will place restrictions on automated individual decision making (that is, algorithms that make decisions based on user-level predictors) that "significantly affect" users. When put into practice, the law may also effectively create a right to explanation, whereby a user can ask for an explanation of an algorithmic decision that significantly affects them. We argue that while this law may pose large challenges for industry, it highlights opportunities for computer scientists to take the lead in designing algorithms and evaluation frameworks that avoid discrimination and enable explanation.

#### Explainable Artificial Intelligence (XAI)



David Gunning DARPA/I2O Program Update November 2017



European Commission > Strengy : Dignal Straph Manual > Respons and nucles > Dignal Straph Str

DARPA

#### Importance of XAI

on the In order to trust deployed AI systems, on the 1 m Orue to trust acprove their robust-THE COUNCIL ness,5 but also develop ways to make European Union regulation their reasoning intelligible. Intelligition Regulation)

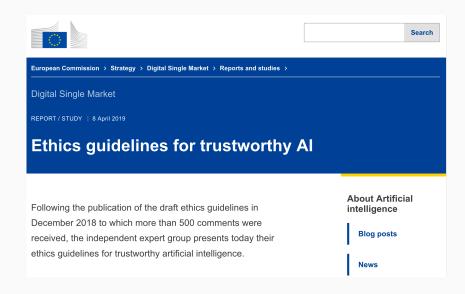
and a "righ bility will help us spot AI that makes mistakes due to distributional drift or Proposal for a

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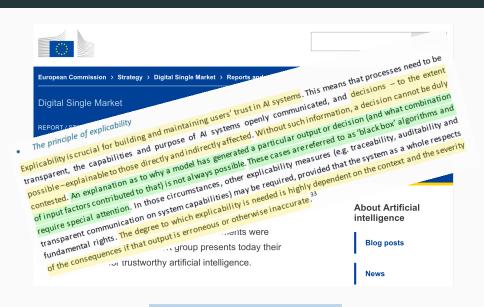
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guidelines for trustworthy Al

#### XAI & EU guidelines (AI HLEG)



#### XAI & the principle of explicability



& thousands of recent papers!

High-risk (EU regulations, hopefully soon...):

 Law enforcement
 Management and operation of critical infrastructure
 Biometric identification and categorization of people
 ...

 LIMITED RISK
 MINIMAL RISK

Law enforcement

Management and operation of critical infrared with the exercise of important th omerwise incorrect or unjust manner. Furthermore, the exercise of important procedural fundamental rights, such as the right to an effective remedy and to a procedural fundamental rights, such as the procedural fundamental rights of defence and the procedural rights of defence procedural fundamental rights, such as the right of defence and the presumption of innocence, trial as well as the right of defence and the presumption of innocence, the presumption of innocence, trial as well as the right of defence and the presumption of innocence, the presumption of innocence and the p hampered, in particular, where such AI systems are not sufficiently transparent, and documented EU Al Act, 2021, page 27 LIMITED RISK explainable and documented. MINIMAL RISK

• **High-risk** (EU regulations, hopefully soon...):

· Law enforcement

Management and operation of critical infrastructure

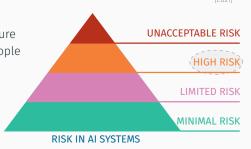
· Biometric identification and categorization of people

• ...

#### And safety-critical:

- Self-driving cars
- Autonomous vehicles
- · Autonomous aereal devices

٠ ..



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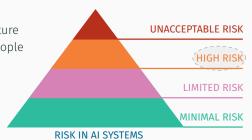
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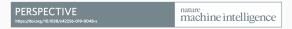
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Stop explaining black box machine learning models for high stakes decisions and use interpretable models instead

Cynthia Rudin 
May 2019

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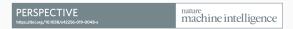
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#### Correctness of explanations is paramount!

- To build trust
- To help debug AI systems
- To prevent (catastrophic) accidents

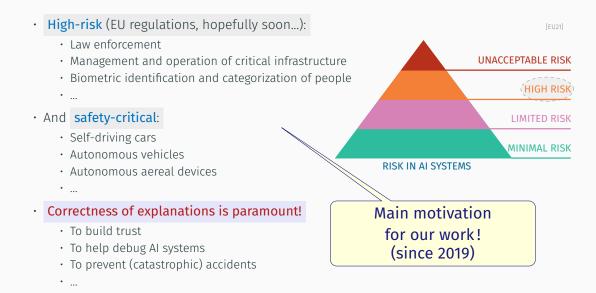
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Stop explaining black box machine learning models for high stakes decisions and use interpretable models instead

Cynthia Rudin © May 2019



#### Can we trust (non-symbolic) XAI? – some questions

- · Many proposed solutions for XAI
  - · Most, and the better-known, are heuristic
  - · I.e. no guarantees of rigor
- · Many proposed uses of XAI
- · Regular complaints about issues with existing (heuristic) methods of XAI

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- Q: Can heuristic XAI be trusted in high-risk and/or safety-critical domains?
- Q: Can we validate results of heuristic XAI?

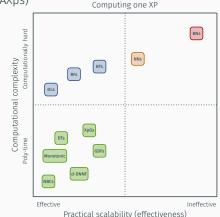
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  - Relationship with abduction abductive explanations (AXps)
  - Contrastive explanations (CXps) [Mil19]
- Duality between AXps & CXps
  - · AXps are MHSes of CXps and vice-versa

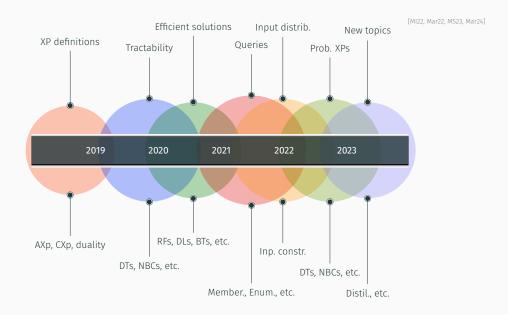
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#### What have we been up to? 2. Uncovered key myths of non-symbolic XAI – I

SHAP

#### "Why Should I Trust You?" LIME **Explaining the Predictions of Any Classifier**

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PERSPECTIVE

https://doi.org/10.1038/s42256-019-0048-x

Sameer Singh University of Washington Seattle, WA 98105, USA sameer@cs.uw.edu

Carlos Guestrin Seattle, WA 98105, USA

machine intelligence

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#### A Unified Approach to Interpreting Model **Predictions**

Scott M. Lundberg

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Stop explaining black box machine learning models for high stakes decisions and use

interpretable models instead

Cvnthia Rudin®

Intrinsic Interpretability

Marco Tulio Ribeiro

University of Washington marcoter@es.washington.edu

Anchors: High-Precision Model-Agnostic Explanations Anchor

> Sameer Singh University of California, Irvine sameer@uci.edu

Carlos Guestrin University of Washington guestrin@cs.washington.edu

#### What have we been up to? 2. Uncovered key myths of non-symbolic XAI – II

[MSH24, HMS24, HM23c]

## research and advances



DOI:10.1145/3635301

When the decisions of ML models impact people, one should expect explanations to offer the strongest guarantees of rigor. However, the most popular XAI approaches offer none.

BY JOAO MARQUES-SILVA AND XUANXIANG HUANG

# Explainability Is *Not* a Game

#### key insights

- Shapley values find extensive uses in explaining machine learning models and serve to assign importance to the features of the model.
- Shapley values for explainability also find ever-increasing uses in high-risk and safety-critical domains, for example, medical diagnosis.
- This article proves that the existing definition of Shapley values for explainability can produce misleading information regarding feature importance, and so can induce human decision makers in error.

#### Plan for this short course

- 1<sup>st</sup> day:Part #0a: MotivationPart #1: Foundations
  - Part #2: Principles of symbolic XAI feature selection (& myth of interpretability)
  - Part #3: Tractable symbolic XAI
  - Part #4: Intractable symbolic XAI (& myth of model-agnostic XAI)
  - · Q&A
  - 2<sup>nd</sup> day:
    - Part #0b: Recapitulate
    - Part #5: Explainability queries
    - Part #6: Advanced topics
    - Part #7: Principles of symbolic XAI feature attribution (& myth of Shapley values in XAI)
    - Part #8: Conclusions & research directions
    - · Q&A

# Part 1 Foundations

#### Classification problems

- Set of features  $\mathcal{F} = \{1, 2, \dots, m\}$ , each feature *i* taking values from domain  $D_i$ 
  - · Features can be categorical, discrete or real-valued
  - Feature space:  $\mathbb{F} = \prod_{i=1}^m D_i$
- Set of classes  $\mathcal{K} = \{c_1, \dots, c_K\}$

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- Instance  $(\mathbf{v}, c)$  for point  $\mathbf{v} = (v_1, \dots, v_m) \in \mathbb{F}$ , with prediction  $c = \kappa(\mathbf{v})$ ,  $c \in \mathcal{K}$ 
  - Goal: to compute explanations for  $(\mathbf{v}, c)$

## Regression problems

- For regression problems:
  - Codomain: V
  - Regression function:  $\rho : \mathbb{F} \to \mathbb{V}$  (non-constant)
  - ML model:  $\mathcal{M}_R$  is a tuple  $(\mathcal{F}, \mathbb{F}, \mathbb{V}, \rho)$

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- · General ML model:
  - $\cdot$  T: range of possible predictions
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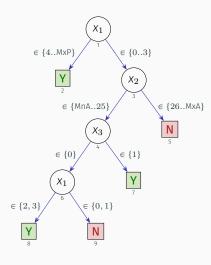
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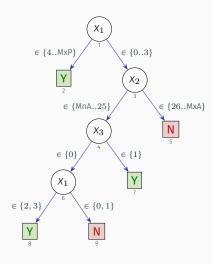
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• Instance:  $(\mathbf{v}, q), q \in \mathbb{T}$ 

# Example ML models – classification – decision trees (DTs)

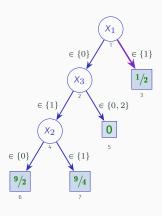


# Example ML models – classification – decision trees (DTs)



• Literals in DTs can use = or €

# Example ML models – regression – regression trees (RTs)



• Literals in RTs can use = or €

### Example ML models – classification – rules

Ordered rules – decision lists (DLs):

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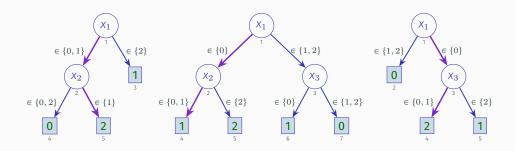
IF 
$$x_1 \wedge x_2$$
 THEN predict  $\mathbf{Y}$  ELSE IF  $\neg x_2 \vee x_3$  THEN predict  $\mathbf{N}$  ELSE THEN predict  $\mathbf{Y}$   $\mathcal{F} = \{1,2\}; \mathcal{D}_1 = \mathcal{D}_2 = \{0,1\}; \mathcal{K} = \{\mathbf{Y},\mathbf{N}\}$ 

Unordered rules – decision sets (DSs):

$$\begin{split} \text{IF} \quad & x_1 + x_2 \geqslant 0 \quad \text{THEN} \quad \text{predict} \; \boxminus \\ \text{IF} \quad & x_1 + x_2 < 0 \quad \text{THEN} \quad \text{predict} \; \boxminus \\ \mathcal{F} = \{1,2\}; \mathcal{D}_1 = \mathcal{D}_2 = \mathbb{R}; \mathcal{K} = \{\boxminus,\boxminus\} \end{split}$$

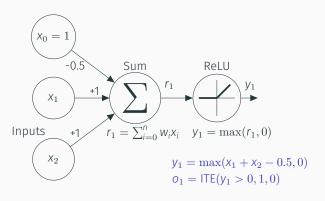
· Issues of DSs: overlap; incomplete coverage

# Example ML models – classification – random forests (RFs)



- · For each input, each DT picks a class
- $\boldsymbol{\cdot}$  Result uses majority or weighted voting of the DTs

### Example ML models – classification – neural networks (NNs)



### Outline - Part 1

ML Models: Classification & Regression Problems

Brief Glimpse of Logic

Reasoning About ML Models

Basics of (non-symbolic) XA

Consequences of Intrinsic Interpretability

#### Standard tools of the trade

- · SAT: decision problem for propositional logic
  - Formulas most often represented in CNF
  - · There are optimization variants: MaxSAT, PBO, MinSAT, etc.
  - · There are quantified variants: QBF, QMaxSAT, etc.
- SMT: decision problem for (decidable) fragments of first-order logic (FOL)
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- MILP: decision/optimization problems defined on conjunctions of linear inequalities over integer & real-valued variables
- CP: constraint programming
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Basic knowledge on SAT & SMT assumed. See links below.

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- MILP: decision/optimization problems defined on conjunctions of linear inequalities over integer & real-valued variables
- CP: constraint programming
  - There are optimization/quantified variants
- Background on SAT/SMT:
  - https://alexeyignatiev.github.io/ssa-school-2019/
  - https://alexeyignatiev.github.io/ijcai19tut/

[BHvMW09]

# Basic definitions in propositional logic

- · Variables  $(\{x, x_1, \ldots\})$  & literals  $(x_1, \neg x_1)$
- Well-formed formulas using ¬, ∧,∨, ...
- · Clause: disjunction of literals
- · Term: conjunction of literals
- · Conjunctive normal form (CNF): conjunction of clauses
- · Disjunctive normal form (DNF): disjunction of terms
- · Simple to generalize to more expressive domains

- · Let  $\varphi$  represent some formula, defined on feature space  $\mathbb F$ , and representing a function  $\varphi:\mathbb F\to\{0,1\}$
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- An example:
  - $\mathbb{F} = \{0, 1\}^2$
  - $\varphi(x_1,x_2) = x_1 \vee \neg x_2$
  - Clearly,  $x_1 \models \varphi$  and  $\neg x_2 \models \varphi$

- Let  $\varphi$  represent some formula, defined on feature space  $\mathbb F$ , and representing a function  $\varphi:\mathbb F\to\{0,1\}$
- Let  $\tau$  represent some other formula, also defined on  $\mathbb{F}$ , and with  $\tau:\mathbb{F}\to\{0,1\}$
- We say that  $\tau$  entails  $\varphi$ , written as  $\tau \models \varphi$ , if:

$$\forall (\mathbf{x} \in \mathbb{F}).[\tau(\mathbf{x}) \to \varphi(\mathbf{x})]$$

- An example:
  - $\mathbb{F} = \{0, 1\}^2$
  - $\varphi(x_1, x_2) = x_1 \vee \neg x_2$
  - Clearly,  $x_1 \models \varphi$  and  $\neg x_2 \models \varphi$
- · Another example:
  - $\mathbb{F} = \{0, 1\}^3$
  - $\varphi(x_1, x_2, x_3) = x_1 \wedge x_2 \vee x_1 \wedge x_3$
  - Clearly,  $x_1 \wedge x_2 \models \varphi$  and  $x_1 \wedge x_3 \models \varphi$

# Prime implicants & implicates

• A conjunction of literals  $\pi$  (which will be viewed as a set of literals where convenient) is a prime implicant of some function  $\varphi$  if,

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    - Also,  $x_1 \not\models \varphi$  and  $x_2 \not\models \varphi$
- A disjunction of literals  $\eta$  (also viewed as a set of literals where convenient) is a prime implicate of some function  $\varphi$  if
  - 1.  $\varphi \models \eta$
  - 2. For any  $\eta' \subsetneq \eta$ ,  $\varphi \not\models \eta'$

- Formula  $\mathcal{T} = \mathcal{B} \cup \mathcal{S}$ , with
  - $\cdot$   $\mathcal{B}$ : background knowledge (base), i.e. hard constraints
  - $\cdot$   $\mathcal{S}$ : additional (inconsistent) knowledge, i.e. soft constraints
  - · And,  $\mathcal{T} \models \bot$
  - E.g.  $\mathcal{B} = \{(x_1 \vee x_2), (x_1 \vee \neg x_3)\}, \mathcal{S} = \{(\neg x_1), (\neg x_2), (x_3)\}$

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  - Subset-minimal set  $\mathcal{U} \subseteq \mathcal{S}$ , s.t.  $\mathcal{B} \cup \mathcal{U} \models \bot$
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- Minimal correction subset (MCS):
  - Subset-minimal set  $C \subseteq S$ , s.t.  $\mathcal{B} \cup (S \setminus C) \not\models \bot$
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  - · MUSes are minimal-hitting sets (MHSes) of the MCSes, and vice-versa

[Rei87]

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[Rei87]

- · Variants:
  - Smallest(-cost) MCS, i.e. complement of maximum(-cost) satisfiability (MaxSAT)
  - Smallest(-cost) MUS

### SAT/SMT/MILP/CP solvers used as oracles

- Deciding satisfiability, entailment
- Computing prime implicants/implicates
- Computing MUSes, MCSes
  - · Algorithms: Deletion, QuickXplain, Progression, Dichotomic, etc.

[1-11-12-0]

- · Enumeration of MUSes, MCSes
  - · Algorithms: Marco, Camus, etc.

LS08, LPMM16]

- · Solving MaxSAT, MaxSMT
  - · Algorithms: Core-guided, Minimum hitting sets, branch&bound, etc.

[MHL+13]

- Solving quantification problems, e.g. QBF
  - · Algorithms: Abstraction refinement

[IKMC16]

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  - Yes, certainly: pick  $(x_1, x_2, x_3, x_4) = (1, 0, 1, 1)$
  - · A formalization:

$$\begin{array}{l} y_{p,1} \leftrightarrow (x_1 \wedge \neg x_2 \wedge x_3) \wedge \\ y_{n,1} \leftrightarrow (x_1 \wedge \neg x_3 \wedge x_4) \wedge \\ y_{n,2} \leftrightarrow (x_3 \wedge x_4) \wedge (y_p \leftrightarrow y_{p,1}) \wedge \\ (y_n \leftrightarrow (y_{n,1} \vee y_{n,2})) \wedge (y_p) \wedge (y_n) \end{array}$$

... and solve with SAT solver (after clausification)

Or use PySAT

... There exists a model iff there exists a point in feature space yielding both predictions

[Tse68, PG86]

### Decision sets with ordinal features

• Example ML model:

```
Features: x_1,x_2\in\{0,1,2\} (integer) 
Rules:  |F-2x_1+x_2>0 | \text{ THEN} | \text{ predict } \boxplus \\ |F-2x_1-x_2\leqslant 0 | \text{ THEN} | \text{ predict } \boxminus
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• Example ML model:

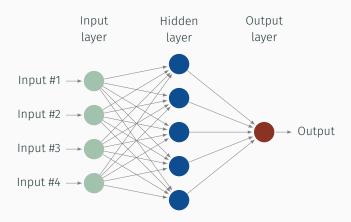
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  - Yes, of course: pick  $x_1 = 0$  and  $x_2 = 1$
  - A formalization:

$$y_p \leftrightarrow (2x_1 + x_2 > 0) \land y_n \leftrightarrow (2x_1 - x_2 \leqslant 0) \land (y_p) \land (y_n)$$

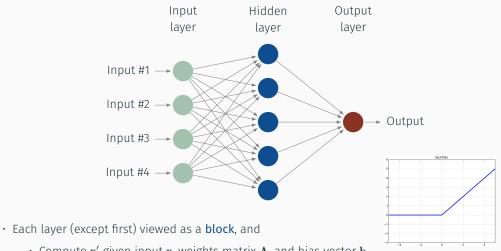
- ... and solve with SMT solver (many alternatives)
- ... There exists a model iff there exists a point in feature space yielding both predictions

### **Neural** networks



- · Each layer (except first) viewed as a block, and
  - Compute  $\mathbf{x}'$  given input  $\mathbf{x}$ , weights matrix  $\mathbf{A}$ , and bias vector  $\mathbf{b}$
  - Compute output  $\mathbf{y}$  given  $\mathbf{x}'$  and activation function

#### Neural networks



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- Compute output  $\mathbf{y}$  given  $\mathbf{x}'$  and activation function
- · Each unit uses a ReLU activation function

[NH10]

## **Encoding NNs using MILP**

Computation for a NN ReLU **block**, in two steps:

$$\mathbf{x}' = \mathbf{A} \cdot \mathbf{x} + \mathbf{b}$$

$$y = \max(x^\prime, 0)$$

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Encoding each **block**:

$$\sum_{j=1}^{n} a_{i,j} x_j + b_i = y_i - s_i$$

$$z_i = 1 \rightarrow y_i \le 0$$

$$z_i = 0 \rightarrow s_i \le 0$$

$$y_i \ge 0, s_i \ge 0, z_i \in \{0, 1\}$$

Simpler encodings exist, but **not** as effective

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Modeling ML models with logic is not only possible but also simple!

Encoding each block:

[FJ18

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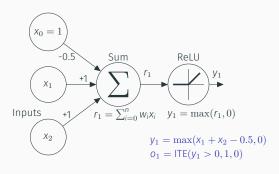
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Simpler encodings exist, but **not** as effective

KBD+171

### Example – encoding a simple NN in MILP



$x_1$	$X_2$	$r_1$	<i>y</i> <sub>1</sub>	01
0	0	-0.5	0	0
1	0	0.5	0.5	1
0	1	0.5	0.5	1
1	1	1.5	1.5	1

$x_1 + x_2 - 0.5 = y_1 - 0.5 $	· S <sub>1</sub>
$z_1 = 1 \rightarrow y_1 \le 0$	
$z_1 = 0 \rightarrow s_1 \leqslant 0$	
$o_1 = (y_1 > 0)$	

MILP encoding:

$$z_1 = 1 \to y_1 \le 0 
z_1 = 0 \to s_1 \le 0 
o_1 = (y_1 > 0) 
x_1, x_2, z_1, o_1 \in \{0, 1\} 
y_1, s_1 \ge 0$$

Instance: 
$$(\mathbf{x}, c) = ((1, 0), 1)$$
  
 $1 + 0 - 0.5 = 0.5 - 0$   
 $1 \lor 0.5 \le 0$   
 $0 \lor 0 \le 0$   
 $1 = (0.5 > 0)$   
 $x_1 = 1, x_2 = 0, z_1 = 0, o_1 = 1$   
 $y_1 = 0.5, s_1 = 0$ 

Checking: 
$$\mathbf{x} = (0,0)$$
  
 $0 + 0 - 0.5 = 0 - 0.5$   
 $0 \lor 0 \le 0$   
 $1 \lor 0.5 \le 0$   
 $0 = (0 > 0)$   
 $x_1 = 0, x_2 = 0, z_1 = 1, o_1 = 0$   
 $y_1 = 0, s_1 = 0.5$ 

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Consequences of Intrinsic Interpretability

· Feature attribution:

· LIME

· SHAP

٠.

• Feature attribution: assign relative importance to features

· LIME [RSG16]

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• ...

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Intrinsic interpretability:

· DTs, DLs, ...

[BBM+15]

[Mol20, Rud19]

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[BBM+15]

٠..

• Intrinsic interpretability: the (interpretable) model is the explanation

[Mol20, Rud19]

· DTs, DLs, ...

### Outline - Part 1

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- · Goal is to deploy interpretable ML models
  - E.g. Decision trees, decision lists, decision sets, etc.
- The explanation is the model itself, because it is *interpretable*

[Rud19, Mol20, RCC + 22, Rud22]

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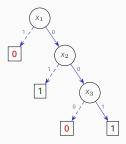
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[Lin18

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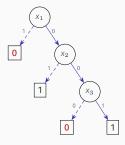


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[Lip18]



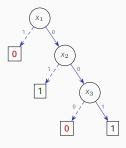
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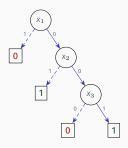
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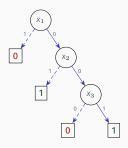
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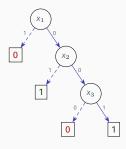
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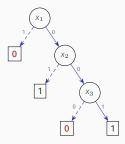
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- It is the case that: IF  $\neg x_1 \land x_3$  THEN  $\kappa(\mathbf{x}) = 1$ 
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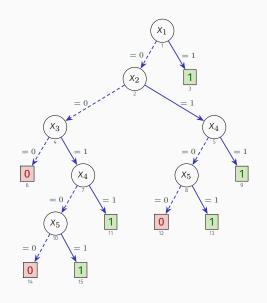
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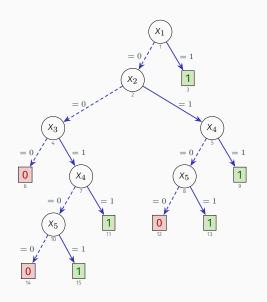


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    - $\{1,3\}$  is easier to grasp; also, it is **irreducible**

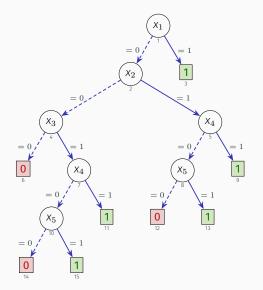


- Case of optimal decision tree (DT)
- Explanation for (0,0,1,0,1), with prediction 1?

[HRS19]



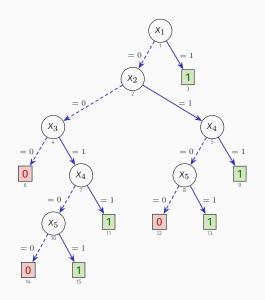
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· Case of **optimal** decision tree (DT)

- [HRS19]
- $\boldsymbol{\cdot}$  Explanation for (0,0,1,0,1), with prediction 1?
  - Clearly, IF  $\neg x_1 \wedge \neg x_2 \wedge x_3 \wedge \neg x_4 \wedge x_5$  THEN  $\kappa(\mathbf{x}) = 1$
  - But,  $x_1$ ,  $x_2$ ,  $x_4$  are irrelevant for the prediction:

Хз	<i>X</i> 5	<i>X</i> <sub>1</sub>	<i>X</i> 2	<i>X</i> 4	$\kappa(\mathbf{x})$
1	1	0	0	0	1
1	1	0	0	1	1
1	1	0	1	0	1
1	1	0	1	1	1
1	1	1	0	0	1
1	1	1	0	1	1
1	1	1	1	0	1
1	1	1	1	1	1



Case of optimal decision tree (DT)

- [HRS19]
- Explanation for (0,0,1,0,1), with prediction 1?
  - Clearly, IF  $\neg x_1 \wedge \neg x_2 \wedge x_3 \wedge \neg x_4 \wedge x_5$  THEN  $\kappa(\mathbf{x}) = 1$
  - But,  $x_1$ ,  $x_2$ ,  $x_4$  are irrelevant for the prediction:

Х3	<i>X</i> 5	$\chi_1$	<i>X</i> 2	X4	$\kappa(\mathbf{x})$
1	1	0	0	0	1
1	1	0	0	1	1
1	1	0	1	0	1
1	1	0	1	1	1
1	1	1	0	0	1
1	1	1	0	1	1
1	1	1	1	0	1
1	1	1	1	1	1

 $\therefore$  fixing  $\{3,5\}$  suffices for the prediction Compare with  $\{1,2,3,4,5\}$ ...

```
R_1:
         IF (x_1 \wedge x_3) THEN
                                                       \kappa(\mathbf{x}) = 1
R_2: ELSE IF (x_2 \wedge x_4 \wedge x_6) THEN \kappa(\mathbf{x}) = 0
R_3: ELSE IF (\neg x_1 \land x_3) THEN \kappa(\mathbf{x}) = 1
R_4:
      ELSE IF (x_4 \wedge x_6) THEN \kappa(\mathbf{x}) = 0
R<sub>5</sub>:
           ELSE IF (\neg x_1 \land \neg x_3) THEN \kappa(\mathbf{x}) = 1
R_6:
            ELSE IF
                          (x_6) THEN
                                                       \kappa(\mathbf{x}) = 0
                                                       \kappa(\mathbf{x}) = 1
R<sub>DFF</sub>:
             ELSE
```

• Instance: ((0,1,0,1,0,1),0), i.e. rule  $\mathsf{R}_2$  fires

```
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             IF
                              (x_1 \wedge x_3) THEN
                                                            \kappa(\mathbf{x}) = 1
R<sub>2</sub>:
            ELSE IF (x_2 \wedge x_4 \wedge x_6) THEN
                                                            \kappa(\mathbf{x}) = 0
            ELSE IF (\neg x_1 \land x_3) THEN \kappa(\mathbf{x}) = 1
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    - $\cdot\,$  With 3, we do not need 2, since with 4 and 6 fixed, then  $R_4$  is guaranteed to fire

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  - Some questions:
    - Would average human decision maker be able to understand the irreducible set  $\{3,4,6\}$ ?

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  - Some questions:
    - Would average human decision maker be able to understand the irreducible set  $\{3,4,6\}$ ?
    - Would he/she be able to compute the set  $\{3,4,6\}$ , by manual inspection?

# Part 2 Principles of Symbolic XAI – Feature Selection

#### Outline – Part 2

Definitions of Explanations

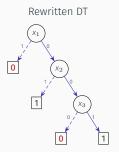
Duality Properties

Computational Problems

· Notation:



· What is an explanation?

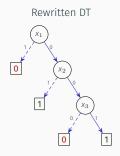


#### Mapping

 $x_1=1$  iff Length = Long  $x_2=1$  iff Thread = New  $x_3=1$  iff Author = Known  $\kappa(\cdot)=1$  iff  $\kappa'(\cdot\cdot\cdot)=$  Reads  $\kappa(\cdot)=0$  iff  $\kappa'(\cdot\cdot\cdot)=$  Skips

· Notation:





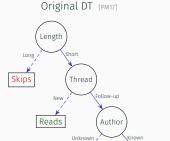
#### Mapping

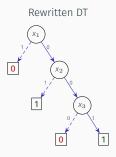
 $egin{aligned} & \mathbf{x}_1 = 1 & \text{iff Length} = \mathsf{Long} \\ & \mathbf{x}_2 = 1 & \text{iff Thread} = \mathsf{New} \\ & \mathbf{x}_3 = 1 & \text{iff Author} = \mathsf{Known} \\ & \kappa(\cdot) = 1 & \text{iff } \kappa'(\cdot \cdot \cdot) = \mathsf{Reads} \\ & \kappa(\cdot) = 0 & \text{iff } \kappa'(\cdot \cdot \cdot) = \mathsf{Skips} \end{aligned}$ 

- · What is an explanation?
  - Answer to question "Why (the prediction)?" is a rule:

IF <COND> THEN  $\kappa(\mathbf{x}) = \epsilon$ 

Notation:





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· What is an explanation?

Reads

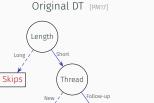
Skips

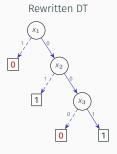
• Answer to question "Why (the prediction)?" is a rule: IF < COND> THEN  $\kappa(x) = c$ 

**Explanation**: set of literals (or just features) in **<COND>**; irreducibility matters!

Notation:

Reads





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· What is an explanation?

Unknown Skips Author

• Answer to question "Why (the prediction)?" is a rule: IF < COND> THEN  $\kappa(x) = c$ 

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- E.g.: explanation for  $\mathbf{v} = (\neg x_1, \neg x_2, x_3)$ ?

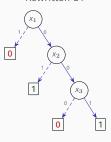
Reads

Notation:





#### Rewritten DT



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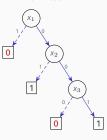
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  - It is the case that, IF  $\neg x_1 \land \neg x_2 \land x_3$  THEN  $\kappa(\mathbf{x}) = 1$

Notation:





#### Rewritten DT



#### Mapping

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- · What is an explanation?
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- E.g.: explanation for  $\mathbf{v} = (\neg x_1, \neg x_2, x_3)$ ?
  - It is the case that, IF  $\neg x_1 \land \neg x_2 \land x_3$  THEN  $\kappa(\mathbf{x}) = 1$
  - One possible explanation is  $\{\neg x_1, \neg x_2, x_3\}$  or simply  $\{1, 2, 3\}$

## The similarity predicate

[Mar24]

- Recall ML models for classification & regression:
  - Classification:  $\mathcal{M}_{\mathcal{C}} = (\mathcal{F}, \mathbb{F}, \mathcal{K}, \kappa)$
  - Regression:  $\mathcal{M}_R = (\mathcal{F}, \mathbb{F}, \mathbb{V}, \rho)$
  - General:  $\mathcal{M} = (\mathcal{F}, \mathbb{F}, \mathbb{T}, \tau)$

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- Similarity predicate:  $\sigma : \mathbb{F} \to \{\top, \bot\}$ 
  - · Classification:  $\sigma(\mathbf{x}) \coloneqq [\kappa(\mathbf{x}) = \kappa(\mathbf{v})]$
  - Regression:  $\sigma(\mathbf{x}) \coloneqq [|\rho(\mathbf{x}) \rho(\mathbf{v})| \le \delta]$ , where  $\delta$  is user-specified

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- Similarity predicate:  $\sigma : \mathbb{F} \to \{\top, \bot\}$ 
  - Classification:  $\sigma(\mathbf{x}) := [\kappa(\mathbf{x}) = \kappa(\mathbf{v})]$
  - Regression:  $\sigma(\mathbf{x}) \coloneqq [|\rho(\mathbf{x}) \rho(\mathbf{v})| \le \delta]$ , where  $\delta$  is user-specified
- Bottom line: Reason about symbolic explainability by abstracting away type of ML model

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[SCD18, INM19a]

- Subset-minimal set of features  $\mathcal{X} \subseteq \mathcal{F}$  sufficient for ensuring prediction

$$\forall (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in \mathcal{X}} (x_j = v_j) \rightarrow (\sigma(\mathbf{x}))$$

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$$\mathsf{WAXp}(\mathcal{X}) := \forall (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in \mathcal{X}} (x_j = v_j) \rightarrow (\sigma(\mathbf{x}))$$

Defining AXp (from weak AXps, WAXps):

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• Finding one AXp (example algorithm; many more exist):

[MM20]

- Let  $\mathcal{X} = \mathcal{F}$ , i.e. fix all features
- Invariant:  $WAXp(\mathcal{X})$  must hold. Why?
- · Analyze features in any order, one feature i at a time
  - If WAXp( $\mathcal{X}\setminus\{i\}$ ) holds, then remove *i* from  $\mathcal{X}$ , i.e. *i* becomes free

$$\kappa(x_1, x_2, x_3, x_4) = \bigvee_{i=1}^4 x_i$$

· Classifier:

$$\kappa(x_1, x_2, x_3, x_4) = \bigvee_{i=1}^4 x_i$$

• Point  $\mathbf{v} = (0,0,0,1)$  with prediction  $\kappa(\mathbf{v}) = 1$ . AXp?

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- Point  $\mathbf{v} = (0, 0, 0, 1)$  with prediction  $\kappa(\mathbf{v}) = 1$ . AXp?
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- Can feature 3 be removed, i.e.  $\forall (\mathbf{x} \in \{0, 1\}^4).x_4 \to \kappa(x_1, x_2, x_3, x_4)$ ?

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  - · Obs: for some classes of classifiers, poly-time algorithms exist

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- · Definition of AXp remains unchanged
  - This is true when comparing against 1

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[Mil19, INAM20]

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Finding one CXp:

[MM20]

- Let  $\mathcal{Y} = \mathcal{F}$ , i.e. free all features
- Invariant:  $WCXp(\mathcal{Y})$  must hold. Why?
- · Analyze features in any order, one feature i at a time
  - If  $WCXp(\mathcal{Y}\setminus\{i\})$  holds, then remove i from  $\mathcal{Y}$ , i.e. i is becomes fixed

$$\kappa(X_1, X_2, X_3, X_4) = \bigvee_{i=1}^4 X_i$$

- Point  $\mathbf{v} = (0,0,0,1)$  with prediction  $\kappa(\mathbf{v}) = 1$
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- $\mathsf{CXp}\ \mathcal{Y} = \{4\}$
- Obs: AXp is MHS of CXp and vice-versa...

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• Using probabilities, non-real-valued features:

$$\mathsf{WCXp}(\mathcal{S}) := \mathsf{Pr}(\sigma(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}) < 1$$

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• Using expected values:

$$WCXp(S) := \mathbf{E}[\sigma(\mathbf{x}) | \mathbf{x}_S = \mathbf{v}_S] < 1$$

Definition of CXp remains unchanged

#### Detour: global explanations

[INM19b

- $\cdot$  AXps and CXps are defined locally (because of  $\mathbf{v}$ ) but hold globally
  - · I.e. can be viewed as attempt at formalizing local explanations

[RSG16, LL17, RSG18]

- · One can define explanations without picking a given point in feature space
  - Let  $q \in \mathbb{T}$ , and refefine the similarity predicate:
    - Classification:  $\sigma(\mathbf{x}) = [\kappa(\mathbf{x}) = q]$
    - Regression:  $\sigma(\mathbf{x}) = [|\kappa(\mathbf{x}) q| \le \delta]$ ,  $\delta$  is user-specified
  - Let  $\mathbb{L} = \{ (x_i = v_i) \mid i \in \mathcal{F} \land v_i \in \mathbb{V} \}$
  - Let  $S \subsetneq \mathbb{L}$  be a subset of literals that does not repeat features, i.e. S is not inconsistent
  - $\cdot$  Then,  $\mathcal S$  is a global AXp if,

$$\forall (\mathbf{x} \in \mathbb{F}). \bigwedge\nolimits_{(X_i = V_i) \in \mathcal{S}} (X_i = V_i) \rightarrow (\sigma(\mathbf{x}))$$

· Counterexamples are minimal hitting sets of global AXps and vice-versa

#### Outline – Part 2

Definitions of Explanations

**Duality Properties** 

Computational Problems

[INAM20, Mar22]

[INAM20, Mar22]

#### · Claim:

[INAM20, Mar22]

#### · Claim:

 $\mathcal{S}\subseteq\mathcal{F}$  is an AXp iff it is a minimal hitting set (MHS) of the set of CXps

#### · Claim:

[INAM20, Mar22]

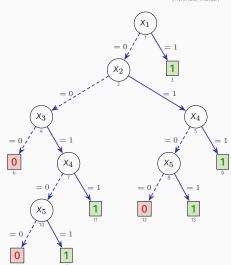
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· An example



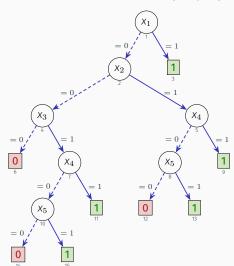
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#### · Claim:

- · An example
  - · AXps:



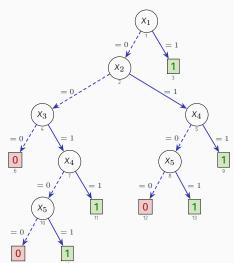
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#### · Claim:

- · An example
  - AXps:  $\{\{3,5\}\}$



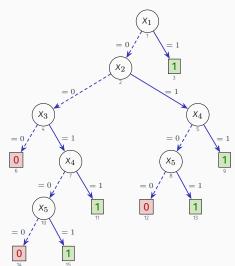
[INAM20, Mar22]

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  - · CXps:



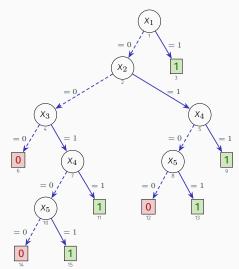
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#### · Claim:

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  - CXps:  $\{\{3\}, \{5\}\}$



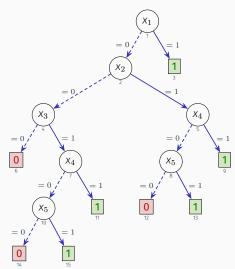
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#### · Claim:

- · An example
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  - CXps:  $\{\{3\}, \{5\}\}$
  - Each AXp is an MHS of the set of CXps
  - Each CXp is an MHS of the set of AXps



[INAM20, Mar22]

#### · Claim:

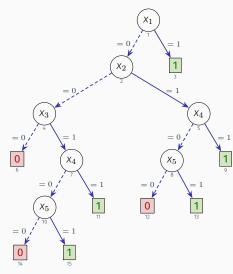
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#### · Claim:

 $\mathcal{S}\subseteq\mathcal{F}$  is a CXp iff it is a minimal hitting set (MHS) of the set of AXps

#### · An example

- AXps:  $\{\{3,5\}\}$
- CXps:  $\{\{3\}, \{5\}\}$
- Each AXp is an MHS of the set of CXps
- Each CXp is an MHS of the set of AXps
- · BTW,
  - $\{2,5\}$  is not a CXp
  - \*  $\{1,2,3,4,5\}$  ,  $\{1,2,3,5\}$  and  $\{1,3,5\}$  are not AXps



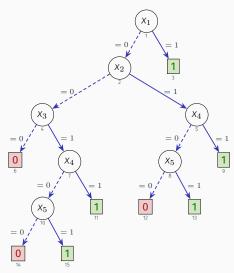
[INAM20, Mar22]

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- · An example
  - AXps:  $\{\{3,5\}\}$
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  - $\boldsymbol{\cdot}$  Each AXp is an MHS of the set of CXps
  - Each CXp is an MHS of the set of AXps
  - · BTW,
    - $\{2,5\}$  is **not** a CXp
    - $\{1, 2, 3, 4, 5\}, \{1, 2, 3, 5\}$  and  $\{1, 3, 5\}$  are not AXps
    - · Why?



#### Outline – Part 2

Definitions of Explanations

**Duality Properties** 

Computational Problems

# Computational problems in (formal) explainability

Compute one abductive/contrastive explanation

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Compute one abductive/contrastive explanation

• Enumerate all abductive/contrastive explanations

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- Monotone predicates for WAXp & WCXp:

$$\mathbb{P}_{\text{axp}}(\mathcal{S}) \triangleq \neg \operatorname{CO}\left(\llbracket\left(\bigwedge_{i \in \mathcal{S}}(X_i = V_i)\right) \wedge \left(\neg \sigma(\mathbf{x})\right)\rrbracket\right) \\ \qquad \mathbb{P}_{\text{cxp}}(\mathcal{S}) \triangleq \operatorname{CO}\left(\llbracket\left(\bigwedge_{i \in \mathcal{F} \setminus \mathcal{S}}(X_i = V_i)\right) \wedge \left(\neg \sigma(\mathbf{x})\right)\rrbracket\right) \\ = \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) = \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) = \mathbb{P}_{\text{cxp}}\left(\mathcal{S}\right) \triangleq \mathbb$$

return S

6:

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Input: Predicate \mathbb{P}, parameterized by \mathcal{T}, \mathcal{M}
Output: One XP \mathcal{S}

1: procedure oneXP(\mathbb{P})

2: \mathcal{S} \leftarrow \mathcal{F} \rhd Initialization: \mathbb{P}(\mathcal{S}) holds

3: for i \in \mathcal{F} do \rhd Loop invariant: \mathbb{P}(\mathcal{S}) holds

4: if \mathbb{P}(\mathcal{S}\setminus\{i\}) then

5: \mathcal{S} \leftarrow \mathcal{S}\setminus\{i\} \rhd Update \mathcal{S} only if \mathbb{P}(\mathcal{S}\setminus\{i\}) holds
```

ightharpoonupReturned set  $\mathcal{S}$ :  $\mathbb{P}(\mathcal{S})$  holds

- $\cdot$  Encode classifier into suitable logic representation  $\mathcal T$  & pick suitable reasoner
- For AXp: start from S = F and drop (i.e. free) features from S while AXp condition holds
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Input: Predicate  $\mathbb{P}$ , parameterized by  $\mathcal{T}$ ,  $\mathcal{M}$  Output: One XP  $\mathcal{S}$ 

- 1: **procedure** oneXP(ℙ)
- 2:  $\mathcal{S} \leftarrow \mathcal{F}$
- 3: for  $i \in \mathcal{F}$  do
- 4: if  $\mathbb{P}(S \setminus \{i\})$  then
- 5:  $S \leftarrow S \setminus \{i\}$
- 6: return S

Exploiting MSMP, i.e. basic algorithm used for different problems.

ightharpoonup Initialization:  $\mathbb{P}(\mathcal{S})$  holds ightharpoonup Loop invariant:  $\mathbb{P}(\mathcal{S})$  holds

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· Recap:

$$\begin{split} \mathsf{WAXp}(\mathcal{X}) & := & \forall (\mathbf{x} \in \mathbb{F}). \bigwedge\nolimits_{j \in \mathcal{X}} (\mathsf{X}_j = \mathsf{V}_j) \mathop{\rightarrow} (\sigma(\mathbf{x})) \\ \mathsf{WCXp}(\mathcal{Y}) & := & \exists (\mathbf{x} \in \mathbb{F}). \bigwedge\nolimits_{j \notin \mathcal{Y}} (\mathsf{X}_j = \mathsf{V}_j) \land (\neg \sigma(\mathbf{x})) \end{split}$$

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- · Let,
  - Hard constraints,  $\mathcal{B}$ :

$$\mathcal{B} \coloneqq \mathsf{Encode}_{\mathcal{T}}(\neg \sigma(\mathbf{x})) \wedge_{i \in \mathcal{F}} (S_i \rightarrow (X_i = V_i))$$

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- Soft constraints:  $S = \{s_i | i \in F\}$
- Claim: Each MUS of  $(\mathcal{B},\mathcal{S})$  is an AXp & each MCS of  $(\mathcal{B},\mathcal{S})$  is a CXp

Part 3

Tractability in Symbolic XAI

#### Outline - Part 3

#### **Explanations for Decision Trees**

XAI Queries for DTs

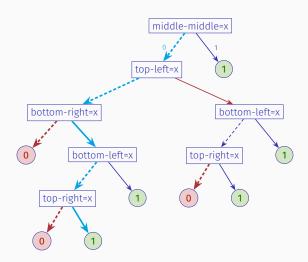
Myth #01: Intrinsic Interpretability

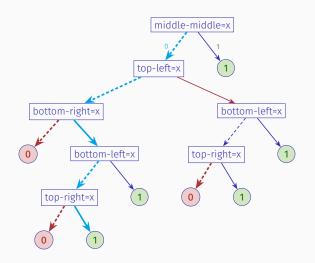
Detour: From Decision Trees to Explained Decision Set

Explanations for Monotonic Classifiers

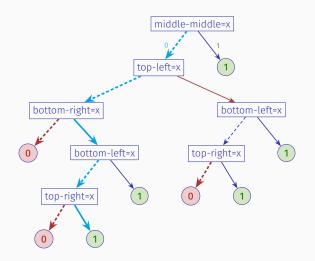
# DT explanations

[IIM20]





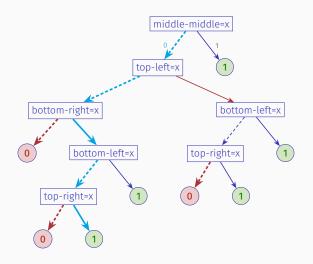
- Run PI-explanation algorithm based on NP-oracles
  - Worst-case exponential time



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- For prediction 1, it suffices to ensure all paths with prediction 0 remain inconsistent

#### DT explanations in polynomial time

[IIM20]



- Run PI-explanation algorithm based on NP-oracles
  - Worst-case exponential time
- For prediction 1, it suffices to ensure all paths with prediction 0 remain inconsistent
  - I.e. find a subset-minimal hitting set of all 0 paths; these are the features to keep
    - $\cdot\,$  E.g. BR and TR suffice for prediction
  - Well-known to be solvable in polynomial time

EG951

#### Outline - Part 3

**Explanations for Decision Trees** 

XAI Queries for DTs

Myth #01: Intrinsic Interpretability

Detour: From Decision Trees to Explained Decision Set

Explanations for Monotonic Classifiers

• Finding one AXp in polynomial-time – covered

• Finding one AXp in polynomial-time – covered

 $\cdot$  Finding one CXp in polynomial-time

• Finding one AXp in polynomial-time – covered

• Finding one CXp in polynomial-time

• Finding one AXp in polynomial-time – covered

Finding one CXp in polynomial-time

· Finding all CXps in polynomial-time; hence, finding one also in polynomial-time

· Finding one AXp in polynomial-time – covered

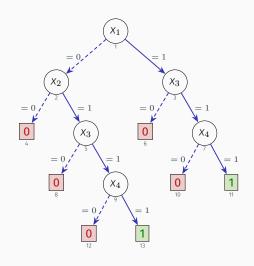
Finding one CXp in polynomial-time

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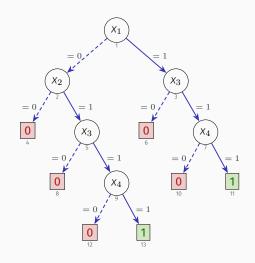
Practically efficient enumeration of AXps – later

• Basic algorithm:

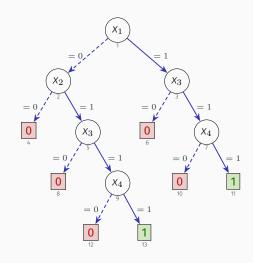
$$\cdot$$
  $\mathcal{L} = \emptyset$ 



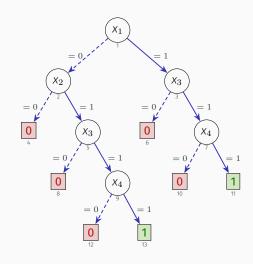
- Basic algorithm:
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  - For each leaf node not predicting q:



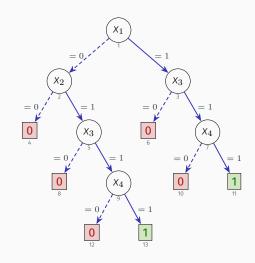
- Basic algorithm:
  - $\cdot$   $\mathcal{L} = \emptyset$
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    - $\cdot$   $\mathcal{I}$ : features with literals inconsistent with  $\mathbf{v}$



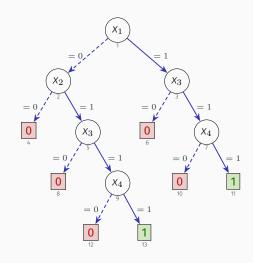
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    - Add  ${\mathcal I}$  to  ${\mathcal L}$



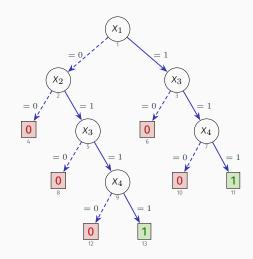
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    - Add  ${\mathcal I}$  to  ${\mathcal L}$
  - $\cdot$  Remove from  $\mathcal L$  non-minimal sets



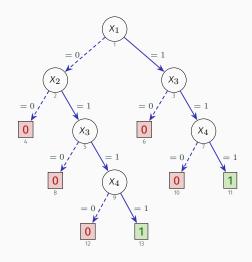
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  - +  ${\cal L}$  contains all the CXps of the DT



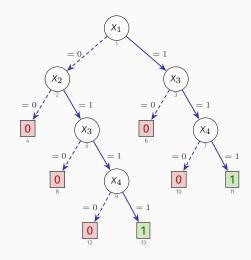
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    - $\cdot$   $\mathcal{I}$ : features with literals inconsistent with v
    - · Add  $\mathcal{I}$  to  $\mathcal{L}$
  - Remove from  $\mathcal L$  non-minimal sets
  - $\cdot$   $\mathcal L$  contains all the CXps of the DT
- Example: instance is ((1,1,1,1),1)



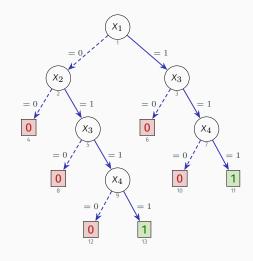
- Basic algorithm:
  - $\cdot$   $\mathcal{L} = \emptyset$
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    - $\cdot$   $\mathcal{I}$ : features with literals inconsistent with  $\mathbf{v}$
    - · Add  $\mathcal{I}$  to  $\mathcal{L}$
  - · Remove from  ${\cal L}$  non-minimal sets
  - $\cdot$   $\mathcal L$  contains all the CXps of the DT
- Example: instance is ((1,1,1,1),1)
  - Add  $\{1,2\}$  to  $\mathcal{L}$



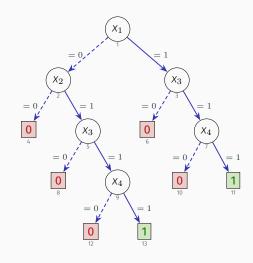
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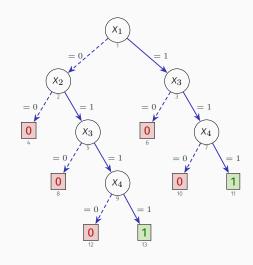
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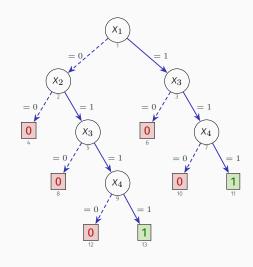
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  - Add  $\{3\}$  to  $\mathcal{L}$
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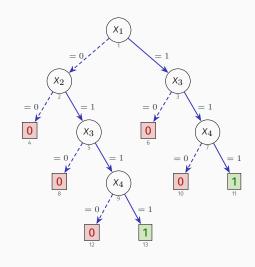


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  - Remove from  $\mathcal{L}$ :  $\{1,3\}$  and  $\{1,4\}$



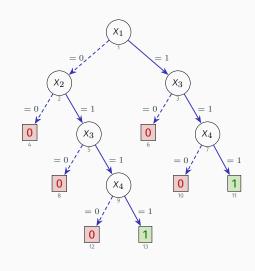
# Finding all CXps in polynomial-time

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  - CXps:  $\{\{1,2\},\{3\},\{4\}\}$



## Finding all CXps in polynomial-time

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  - CXps:  $\{\{1,2\},\{3\},\{4\}\}$
  - AXps: {{1,3,4}, {2,3,4}}, by computing all MHSes



#### Outline - Part 3

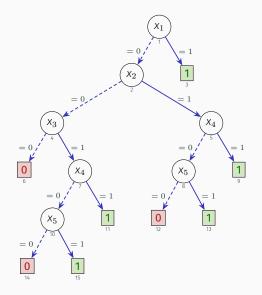
**Explanations for Decision Trees** 

XAI Queries for DTs

Myth #01: Intrinsic Interpretability

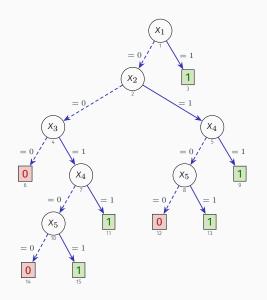
Detour: From Decision Trees to Explained Decision Sets

Explanations for Monotonic Classifiers

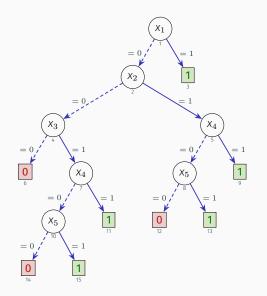


- Case of **optimal** decision tree (DT)
- Explanation for (0,0,1,0,1), with prediction 1?

[HRS19]

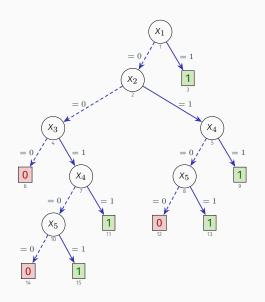


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  - · Clearly, IF  $\neg x_1 \wedge \neg x_2 \wedge x_3 \wedge \neg x_4 \wedge x_5$  THEN  $\kappa(\mathbf{x}) = 1$



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  - But,  $x_1$ ,  $x_2$ ,  $x_4$  are irrelevant for the prediction:

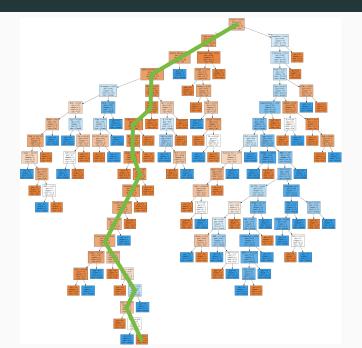
Х3	<i>X</i> 5	$\chi_1$	<i>X</i> 2	X4	$\kappa(\mathbf{x})$
1	1	0	0	0	1
1	1	0	0	1	1
1	1	0	1	0	1
1	1	0	1	1	1
1	1	1	0	0	1
1	1	1	0	1	1
1	1	1	1	0	1
1	1	1	1	1	1
_					



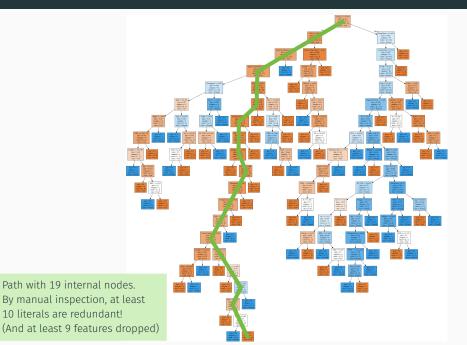
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Х3	<i>X</i> 5	$\chi_1$	$\chi_2$	<i>X</i> 4	$\kappa(\mathbf{x})$
1	1	0	0	0	1
1	1	0	0	1	1
1	1	0	1	0	1
1	1	0	1	1	1
1	1	1	0	0	1
1	1	1	0	1	1
1	1	1	1	0	1
1	1	1	1	1	1

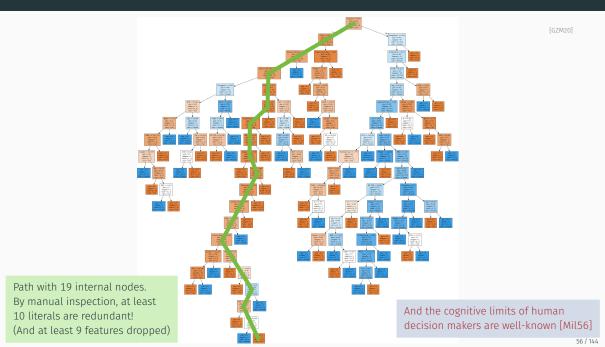
... one AXp is  $\{3, 5\}$ Compare with  $\{1, 2, 3, 4, 5\}$ ...

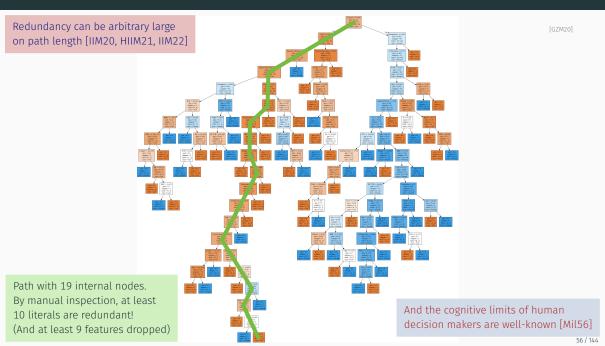


[GZM20]



[GZM20]





## Are interpretable models really interpretable? - arbitrary redundancy [11M20, HIIM21, IIM22]

• Classifier, with  $x_1, \ldots, x_m \in \{0, 1\}$ :

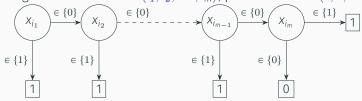
$$\kappa(\mathsf{x}_1,\mathsf{x}_2,\ldots,\mathsf{x}_{m-1},\mathsf{x}_m) = \bigvee\nolimits_{i=1}^m \mathsf{x}_i$$

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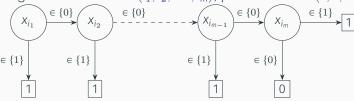


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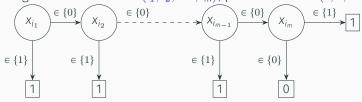


• Point:  $(x_{i_1}, x_{i_2}, \dots, x_{i_{m-1}}, x_{i_m}) = (0, 0, \dots, 0, 1)$ , and prediction 1

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- Explanation using path in DT:  $\{i_1, i_2, \dots, i_m\}$ , i.e.

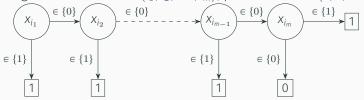
$$(X_{i_1} = 0) \land (X_{i_2} = 0) \land \ldots \land (X_{i_{m-1}} = 0) \land (X_{i_m} = 1) \rightarrow \kappa(X_1, \ldots, X_m)$$

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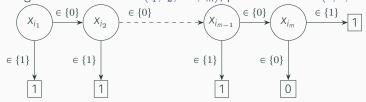
• But  $\{i_m\}$  suffices for prediction, i.e.  $\forall (\mathbf{x} \in \{0,1\}^m).(x_{i_m}) \rightarrow \kappa(\mathbf{x})$ 

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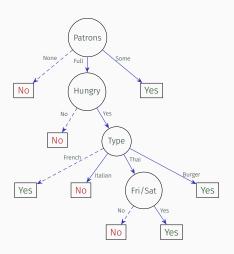
- But  $\{i_m\}$  suffices for prediction, i.e.  $\forall (\mathbf{x} \in \{0,1\}^m).(x_{i_m}) \rightarrow \kappa(\mathbf{x})$
- · AXp's can be arbitrarily smaller than paths in (optimal) DTs!

[IIM20, IIM22]

# Explanation redundancy in DTs is ubiquitous – published DT examples

DT Ref	D	#N	#P	%R	%C	%m	%M	%av
[Alp14, Ch. 09, Fig. 9.1]	2	5	3	33	25	50	50	50
[Alp16, Ch. 03, Fig. 3.2]	2	5	3	33	25	50	50	50
[Bra20, Ch. 01, Fig. 1.3]	4	9	5	60	25	25	50	36
[BA97, Figure 1]	3	12	7	14	8	33	33	33
[BBHK10, Ch. 08, Fig. 8.2]	3	7	4	25	12	50	50	50
[BFOS84, Ch. 01, Fig. 1.1]	3	7	4	50	25	33	33	33
[DL01, Ch. 01, Fig. 1.2a]	2	5	3	33	25	33	33	33
[DL01, Ch. 01, Fig. 1.2b]	2	5	3	33	25	33	33	33
[KMND20, Ch. 04, Fig. 4.14]	3	7	4	25	12	50	50	50
[KMND20, Sec. 4.7, Ex. 4]	2	5	3	33	25	50	50	50
[Qui93, Ch. 01, Fig. 1.3]	3	12	7	28	17	33	50	41
[RM08, Ch. 01, Fig. 1.5]	3	9	5	20	12	33	33	33
[RM08, Ch. 01, Fig. 1.4]	3	7	4	50	25	33	33	33
[WFHP17, Ch. 01, Fig. 1.2]	3	7	4	25	12	50	50	50
[VLE <sup>+</sup> 16, Figure 4]	6	39	20	65	63	20	40	33
[Fla12, Ch. 02, Fig. 2.1(right)]	2	5	3	33	25	50	50	50
[Kot13, Figure 1]	3	10	6	33	11	33	33	33
[Mor82, Figure 1]	3	9	5	80	75	33	50	41
[PM17, Ch. 07, Fig. 7.4]	3	7	4	50	25	33	33	33
[RN10, Ch. 18, Fig. 18.6]	4	12	8	25	6	25	33	29
[SB14, Ch. 18, Page 212]	2	5	3	33	25	50	50	50
[Zho12, Ch. 01, Fig. 1.3]	2	5	3	33	25	33	33	33
[BHO09, Figure 1b]	4	13	7	71	50	33	50	36
[Zho21, Ch. 04, Fig. 4.3]	4	14	9	11	2	25	25	25

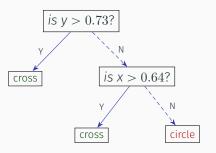
## Many DTs have paths that are not minimal XPs – Russell&Norvig's book



• Explanation for (P, H, T, W) = (Full, Yes, Thai, No)?

[RN10]

### Many DTs have paths that are not minimal XPs – Zhou's book

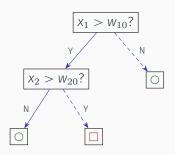


[Zho12]

• Explanation for (x, y) = (1.25, -1.13)?

Obs: True explanations can be computed for categorical, integer or real-valued features!

# Many DTs have paths that are not minimal XPs – Alpaydin's book

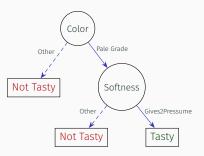


[Alp14]

• Explanation for  $(x_1, x_2) = (\alpha, \beta)$ , with  $\alpha > w_{10}$  and  $\beta \leq w_{20}$ ?

Obs: True explanations can be computed for categorical, integer or real-valued features!

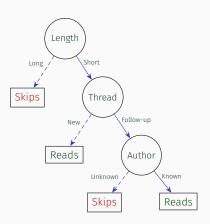
### Many DTs have paths that are not minimal XPs - S.-S.&B.-D.'s book



• Explanation for (color, softness) = (Pale Grade, Other)?

SB14]

#### Many DTs have paths that are not minimal XPs – Poole&Mackworth's book



- Explanation for (L, T, A) = (Short, Follow-Up, Unknown)?
- Explanation for (L, T, A) = (Short, Follow-Up, Known)?

[PM17]

## Explanation redundancy in DTs is ubiquitous – DTs from datasets

Dataset	(#F	#S)	IAI									ITI								
Dutubet	(		D	#N	%A	#P	%R	%C	%m	%M	%avg	D	#N	%A	#P	%R	%C	%m	%M	%av
adult	(12	6061)	6	83	78	42	33	25	20	40	25	17	509	73	255	75	91	10	66	22
anneal	( 38	886)	6	29	99	15	26	16	16	33	21	9	31	100	16	25	4	12	20	16
backache	( 32	180)	4	17	72	9	33	39	25	33	30	3	9	91	5	80	87	50	66	54
bank	(19	36293)	6	113	88	57	5	12	16	20	18	19	1467	86	734	69	64	7	63	27
biodegradation	(41	1052)	5	19	65	10	30	1	25	50	33	8	71	76	36	50	8	14	40	21
cancer	( 9	449)	6	37	87	19	36	9	20	25	21	5	21	84	11	54	10	25	50	37
car	( 6	1728)	6	43	96	22	86	89	20	80	45	11	57	98	29	65	41	16	50	30
colic	( 22	357)	6	55	81	28	46	6	16	33	20	4	17	80	9	33	27	25	25	25
compas	(11	1155)	6	77	34	39	17	8	16	20	17	15	183	37	92	66	43	12	60	27
contraceptive	( 9	1425)	6	99	49	50	8	2	20	60	37	17	385	48	193	27	32	12	66	21
dermatology	( 34	366)	6	33	90	17	23	3	16	33	21	7	17	95	9	22	0	14	20	17
divorce	( 54	150)	5	15	90	8	50	19	20	33	24	2	5	96	3	33	16	50	50	50
german	(21	1000)	6	25	61	13	38	10	20	40	29	10	99	72	50	46	13	12	40	22
heart-c	(13	302)	6	43	65	22	36	18	20	33	22	4	15	75	8	87	81	25	50	34
heart-h	(13	293)	6	37	59	19	31	4	20	40	24	8	25	77	13	61	60	20	50	32
kr-vs-kp	( 36	3196)	6	49	96	25	80	75	16	60	33	13	67	99	34	79	43	7	70	35
lending	( 9	5082)	6	45	73	23	73	80	16	50	25	14	507	65	254	69	80	12	75	25
letter	( 16	18668)	6	127	58	64	1	0	20	20	20	46	4857	68	2429	6	7	6	25	9
lymphography	(18	148)	6	61	76	31	35	25	16	33	21	6	21	86	11	9	0	16	16	16
mortality	(118	13442)	6	111	74	56	8	14	16	20	17	26	865	76	433	61	61	7	54	19
mushroom	(22	8124)	6	39	100	20	80	44	16	33	24	5	23	100	12	50	31	20	40	25
pendigits	( 16	10992)	6	121	88	61	0	0	_	_	-	38	937	85	469	25	86	6	25	11
promoters	( 58	106)	1	3	90	2	0	0	-	-	_	3	9	81	5	20	14	33	33	33
recidivism	( 15	3998)	6	105	61	53	28	22	16	33	18	15	611	51	306	53	38	9	44	16
seismic_bumps	(18	2578)	6	37	89	19	42	19	20	33	24	8	39	93	20	60	79	20	60	42
shuttle	( 9	58000)	6	63	99	32	28	7	20	33	23	23	159	99	80	33	9	14	50	30
soybean	( 35	623)	6	63	88	32	9	5	25	25	25	16	71	89	36	22	1	9	12	10
spambase	( 57	4210)	6	63	75	32	37	12	16	33	19	15	143	91	72	76	98	7	58	25
spect	( 22	228)	6	45	82	23	60	51	20	50	35	6	15	86	8	87	98	50	83	65
splice	( 2	3178)	3	7	50	4	0	0	-	_	_	88	177	55	89	0	0	_	_	

```
R_1:
         IF (x_1 \wedge x_3) THEN
                                                       \kappa(\mathbf{x}) = 1
R_2: ELSE IF (x_2 \wedge x_4 \wedge x_6) THEN \kappa(\mathbf{x}) = 0
R_3: ELSE IF (\neg x_1 \land x_3) THEN \kappa(\mathbf{x}) = 1
R_4:
      ELSE IF (x_4 \wedge x_6) THEN \kappa(\mathbf{x}) = 0
R<sub>5</sub>:
           ELSE IF (\neg x_1 \land \neg x_3) THEN \kappa(\mathbf{x}) = 1
R_6:
             ELSE IF
                           (x_6) THEN
                                                       \kappa(\mathbf{x}) = 0
                                                        \kappa(\mathbf{x}) = 1
R<sub>DFF</sub>:
             ELSE
```

• Instance: ((0,1,0,1,0,1),0), i.e. rule  $\mathsf{R}_2$  fires

```
R_1:
            IF
                            (x_1 \wedge x_3) THEN
                                                           \kappa(\mathbf{x}) = 1
R<sub>2</sub>:
            ELSE IF (x_2 \wedge x_4 \wedge x_6) THEN
                                                           \kappa(\mathbf{x}) = 0
      ELSE IF (\neg x_1 \land x_3) THEN \kappa(\mathbf{x}) = 1
R_3:
      ELSE IF (x_4 \wedge x_6) THEN \kappa(\mathbf{x}) = 0
R_4:
R<sub>5</sub>:
            ELSE IF (\neg x_1 \land \neg x_3) THEN
                                                           \kappa(\mathbf{x}) = 1
R_6:
              ELSE IF
                                 (x_6) THEN
                                                           \kappa(\mathbf{x}) = 0
R<sub>DFF</sub>:
              ELSE
                                                           \kappa(\mathbf{x}) = 1
```

- Instance: ((0, 1, 0, 1, 0, 1), 0), i.e. rule  $R_2$  fires
- What is the abductive explanation?

```
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                                                              \kappa(\mathbf{x}) = 0
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                                                              \kappa(\mathbf{x}) = 1
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                                   (x_6)
                                                  THEN
                                                              \kappa(\mathbf{x}) = 0
R<sub>DFF</sub>:
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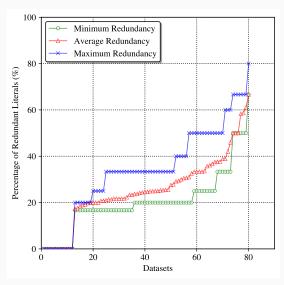
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- Recall: one AXp is  $\{3,4,6\}$

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R₄:
R<sub>5</sub>:
              ELSE IF
                               (\neg x_1 \land \neg x_3) THEN
                                                                  \kappa(\mathbf{x}) = 1
R<sub>6</sub>:
               FLSE IF
                                     (x_6)
                                                     THEN
                                                                  \kappa(\mathbf{x}) = 0
R<sub>DFF</sub>:
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                                                                  \kappa(\mathbf{x}) = 1
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- What is the abductive explanation?
- Recall: one AXp is  $\{3,4,6\}$ 
  - · Why?
    - $\cdot$  We need 3 (or 1) so that R<sub>1</sub> cannot fire
    - · With 3, we do not need 2, since with 4 and 6 fixed, then R<sub>4</sub> is guaranteed to fire
  - Some questions:
    - Would average human decision maker be able to understand the AXp?
    - Would he/she be able to compute one AXp, by manual inspection?

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  - Some questions:
    - Would average human decision maker be able to understand the AXp?
    - Would he/she be able to compute one AXp, by manual inspection?
       (BTW, we have proved that computing one AXp for DLs is computationally hard...)



Minimum Redundancy Average Redundancy Maximum Redundancy Percentage of Redundant Literals (%) 20 50 100 150 200 250 300 350 Datasets

DTs learned with Interpretable AI, max depth 6

DLs learned with CN2

#### Outline - Part 3

**Explanations for Decision Trees** 

XAI Queries for DTs

Myth #01: Intrinsic Interpretability

Detour: From Decision Trees to Explained Decision Sets

**Explanations for Monotonic Classifiers** 

[HM23a]

- · Decision sets raise a number of issues:
  - · Overlap: Two rules with different predictions can fire on the same input
  - · Incomplete coverage: For some inputs, no rule may fire
    - · A default rule defeats the purpose of unordered rules

HM23a]

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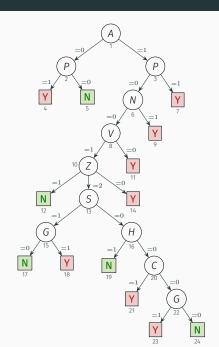
One can extract explained DSs from DTs

[HM23a]

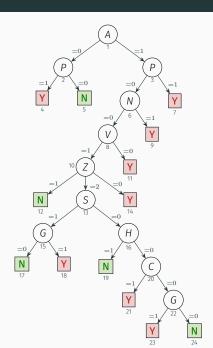
- · Decision sets raise a number of issues:
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  - · A DS without overlap and complete coverage computes a classification function
- · And explaining DSs is computationally hard...

- One can extract explained DSs from DTs
  - Extract one AXp (viewed as a logic rule) from each path in DT
  - · Resulting rules are non-overlapping, and cover feature space

# Example



#### Example



$$R_{01}$$
: IF [P] THEN  $\kappa(\cdot) = \mathbf{Y}$ 

$$R_{02}$$
: IF  $[\overline{A} \wedge \overline{P}]$ THEN  $\kappa(\cdot) = \mathbf{N}$ 

$$R_{03}$$
: IF  $[\overline{P} \wedge \overline{N} \wedge V \wedge Z = 1]$  THEN  $\kappa(\cdot) = \mathbf{N}$ 

$$R_{04}$$
: IF  $[\overline{P} \wedge \overline{N} \wedge V \wedge Z = 2 \wedge S \wedge \overline{G}]$  THEN  $\kappa(\cdot) = \mathbf{N}$ 

$$R_{05}$$
: IF  $[A \wedge Z = 2 \wedge S \wedge G]$  THEN  $\kappa(\cdot) = \mathbf{Y}$ 

$$\mathsf{R}_{06} \colon \mathsf{IF} \ [\overline{P} \land \overline{N} \land \mathsf{V} \land \mathsf{Z} = 2 \land \overline{\mathsf{S}} \land \mathsf{H}] \ \mathsf{THEN} \ \kappa(\cdot) = \mathbf{N}$$

$$R_{07}$$
: IF  $[A \wedge Z = 2 \wedge \overline{S} \wedge \overline{H} \wedge C]$  THEN  $\kappa(\cdot) = \mathbf{Y}$ 

$$\mathsf{R}_{08}\colon\mathsf{IF}\left[\mathsf{A}\wedge\mathsf{Z}\,\mathsf{=}\,2\wedge\overline{\mathsf{H}}\wedge\mathsf{G}\right]\mathsf{THEN}\;\kappa(\cdot)=\mathbf{Y}$$

$$R_{09}$$
: IF  $[\overline{P} \wedge \overline{N} \wedge V \wedge Z = 2 \wedge \overline{C} \wedge \overline{G}]$  THEN  $\kappa(\cdot) = \mathbf{N}$ 

$$R_{10}$$
: IF  $[A \wedge Z = 0]$  THEN  $\kappa(\cdot) = \mathbf{Y}$ 

$$\mathsf{R}_{11} \colon \mathsf{IF} \left[ \mathsf{A} \wedge \overline{\mathsf{V}} \right] \mathsf{THEN} \ \kappa(\cdot) = \mathbf{Y}$$

R
$$_{12}$$
: IF  $[A \wedge N]$  THEN  $\kappa(\cdot) = \mathbf{Y}$ 

#### Outline - Part 3

**Explanations for Decision Trees** 

XAI Queries for DTs

Myth #01: Intrinsic Interpretability

Detour: From Decision Trees to Explained Decision Set

Explanations for Monotonic Classifiers

## Example monotonic classifier – $(\mathbf{v}, c) = ((10, 10, 5, 0), A)$

[MGC<sup>+</sup>21]

Variable	Meaning		Range	
$\kappa(\cdot) \triangleq M$	Stude	nt grade	$\in \{A, B, C, D, E, F\}$	
S	Fina	l score	$\in \{0, \dots, 10\}$	
Feat. id	Feat. var.	Feat. name	Domain	
1	Q	Quiz	$\{0, \dots, 10\}$	
2	X	Exam	$\{0,\dots,10\}$	
3	Н	Homework	$\{0,\ldots,10\}$	
4	R	Project	$\{0,\ldots,10\}$	

$$\begin{array}{ll} M &=& \mathsf{ITE}(S\geqslant 9, A, \mathsf{ITE}(S\geqslant 7, B, \mathsf{ITE}(S\geqslant 5, C, \mathsf{ITE}(S\geqslant 4, D, \mathsf{ite}(S\geqslant 2, E, F))))) \\ S &=& \max\left[0.3\times Q + 0.6\times X + 0.1\times H, R\right] \\ \mathsf{Also}, \quad F\leqslant E\leqslant D\leqslant C\leqslant B\leqslant A \\ \mathsf{And}, \quad \kappa(\mathbf{x}_1)\leqslant \kappa(\mathbf{x}_2) \text{ if } \mathbf{x}_1\leqslant \mathbf{x}_2 \end{array}$$

## Explaining monotonic classifiers

- Instance  $(\mathbf{v}, c)$
- Domain for  $i \in \mathcal{F}$ :  $\lambda(i) \leq x_i \leq \mu(i)$
- · Idea: refine lower and upper bounds on the prediction
  - ·  $\mathbf{v}_{\text{L}}$  and  $\mathbf{v}_{\text{U}}$
- · Utilities:
  - FixAttr(i):

$$\begin{aligned} \mathbf{v}_{L} &\leftarrow (V_{L_{1}}, \dots, V_{i}, \dots, V_{L_{N}}) \\ \mathbf{v}_{U} &\leftarrow (V_{U_{1}}, \dots, V_{i}, \dots, V_{U_{N}}) \\ (\mathcal{A}, \mathcal{B}) &\leftarrow (\mathcal{A} \backslash \{i\}, \mathcal{B} \cup \{i\}) \\ \text{return } (\mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{A}, \mathcal{B}) \end{aligned}$$

FreeAttr(i):

$$\begin{aligned} \mathbf{v}_{L} &\leftarrow (\mathbf{V}_{L_{1}}, \dots, \lambda(i), \dots, \mathbf{V}_{L_{N}}) \\ \mathbf{v}_{U} &\leftarrow (\mathbf{V}_{U_{1}}, \dots, \mu(i), \dots, \mathbf{V}_{U_{N}}) \\ (\mathcal{A}, \mathcal{B}) &\leftarrow (\mathcal{A}\backslash\{i\}, \mathcal{B} \cup \{i\}) \\ \text{return } (\mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{A}, \mathcal{B}) \end{aligned}$$

## Computing one AXp

10: return P

```
1: \mathbf{v}_{L} \leftarrow (\mathbf{v}_{1}, \dots, \mathbf{v}_{N})

2: \mathbf{v}_{U} \leftarrow (\mathbf{v}_{1}, \dots, \mathbf{v}_{N})

3: (\mathcal{C}, \mathcal{D}, \mathcal{P}) \leftarrow (\mathcal{F}, \varnothing, \varnothing)

4: for all i \in \mathcal{S} do

5: (\mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{C}, \mathcal{D}) \leftarrow \mathsf{FreeAttr}(i, \mathbf{v}, \mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{C}, \mathcal{D})

6: for all i \in \mathcal{F} \setminus \mathcal{S} do \rhd \mathsf{Loop} \; \mathsf{inv} : \; \kappa(\mathbf{v}_{L}) = \kappa(\mathbf{v}_{U}), \; \mathsf{given} \; \mathcal{S}

7: (\mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{C}, \mathcal{D}) \leftarrow \mathsf{FreeAttr}(i, \mathbf{v}, \mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{C}, \mathcal{D})

8: if \kappa(\mathbf{v}_{L}) \neq \kappa(\mathbf{v}_{U}) \; \mathsf{then} \rhd \mathsf{If} \; \mathsf{invariant} \; \mathsf{broken}, \; \mathsf{fix} \; \mathsf{it}

9: (\mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{D}, \mathcal{P}) \leftarrow \mathsf{FixAttr}(i, \mathbf{v}, \mathbf{v}_{L}, \mathbf{v}_{U}, \mathcal{D}, \mathcal{P})
```

# Computing one AXp – example

- $\lambda(i) = 0$  and  $\mu(i) = 10$
- ${\bf v} = (10, 10, 5, 0)$ , with  $\kappa({\bf v}) = A$
- Q: find one AXp (CXp is similar)

Feat. Initial values		Changed values		Predictions		Dec.	Resulting values		
Teat.	$\mathbf{v}_{L}$	$\mathbf{v}_{U}$	$\mathbf{v}_{L}$	$\mathbf{v}_{U}$	$\kappa(\mathbf{v}_{L})$	$\kappa(\mathbf{v}_{U})$	Dec.	$\mathbf{v}_{L}$	$\mathbf{v}_{U}$
1	(10,10,5,0)	(10,10,5,0)	(0,10,5,0)	(10,10,5,0)	С	Α	✓	(10,10,5,0)	(10,10,5,0)
2	(10,10,5,0)	(10,10,5,0)	(10,0,5,0)	(10,10,5,0)	Е	Α	✓	(10,10,5,0)	(10,10,5,0)
3	(10,10,5,0)	(10,10,5,0)	(10,10,0,0)	(10,10,10,0)	Α	Α	X	(10,10,0,0)	(10,10,10,0)
4	(10,10,0,0)	(10,10,10,0)	(10,10,0,0)	(10,10,10,10)	Α	Α	X	(10,10,0,0)	(10,10,10,10)

# Part 4 (Efficient) Intractability in Symbolic XAI

#### Outline - Part 4

## **Explaining Decision Lists**

Myth #02: Model-Agnostic Explainability

Progress Report on Symbolic XA

#### An encoding for DLs – components

- · Clauses for encoding  $\phi$ :  $\mathfrak{E}_{\phi}(z_1,\ldots)$ , such that  $z_1=1$  iff  $\phi=1$
- For  $\tau_j$ :  $\mathfrak{E}_{\tau_i}(t_j,\ldots)$
- For  $x_i = v_i$ :  $\mathfrak{E}_{x_i = v_i}(l_i, \ldots)$
- Let  $e_j = 1$  iff  $d_j$  matches c
- Prediction change with rule up to  $R_j$  (with  $d_j \neq c$ ), if  $\tau_j \not\models \bot$  and  $\tau_k \models \bot$ , for  $1 \leqslant k < j$ , with  $e_k = 1$ :

$$\left[f_j \leftrightarrow \left(t_j \land \bigwedge\nolimits_{1 \leqslant k < j, e_k = 1} \neg t_k\right)\right]$$

#### An encoding for DLs – components

- Clauses for encoding  $\phi$ :  $\mathfrak{E}_{\phi}(z_1,\ldots)$ , such that  $z_1=1$  iff  $\phi=1$
- For  $\tau_j$ :  $\mathfrak{E}_{\tau_j}(t_j,\ldots)$
- For  $x_i = v_i$ :  $\mathfrak{E}_{x_i = v_i}(l_i, \ldots)$
- Let  $e_i = 1$  iff  $d_i$  matches c
- Require that at least one  $f_j$ , with  $e_j = 0$  and  $1 \le j \le n$ , to be consistent (i.e. some rule up to j with prediction other than c to fire):

$$\left(\bigvee_{1\leqslant j\leqslant n,e_j=0}f_j\right)$$

#### An encoding for DLs – components

- The set of soft clauses is given by:  $S \triangleq \{(l_i), i = 1, ..., m\}$
- The set of hard clauses is given by:

$$\begin{split} \mathcal{B} \triangleq \bigwedge\nolimits_{1 \leqslant i \leqslant m} \mathfrak{E}_{\mathsf{X}_i = \mathsf{V}_i}(l_i, \ldots) \wedge \bigwedge\nolimits_{1 \leqslant j \leqslant n} \mathfrak{E}_{\tau_j}(t_j, \ldots) \wedge \\ \bigwedge\nolimits_{1 \leqslant j \leqslant n, e_j = 0} \left( f_j \leftrightarrow \left( t_j \wedge \bigwedge\nolimits_{1 \leqslant k < j, e_k = 1} - t_k \right) \right) \wedge \left( \bigvee\nolimits_{1 \leqslant j \leqslant n, e_j = 0} f_j \right) \end{split}$$

- $\mathcal{B} \cup \mathcal{S} \models \bot$ 
  - MUSes are AXp's & MCSes are CXp's

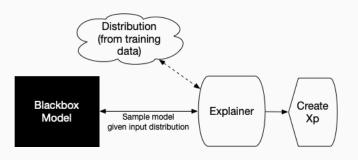
#### Outline - Part 4

**Explaining Decision Lists** 

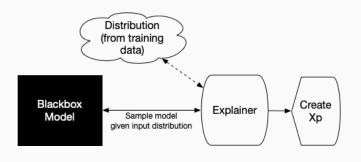
Myth #02: Model-Agnostic Explainability

Progress Report on Symbolic XA

# What is model-agnostic explainability?



## What is model-agnostic explainability?



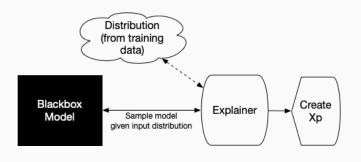
- · Wildly popular XAI approach
  - · Feature attribution: LIME, SHAP, ...
  - Feature selection: Anchors, ...

[RSG16, LL17, RSG18]

[RSG16, LL17]

[RSG18]

## What is model-agnostic explainability?



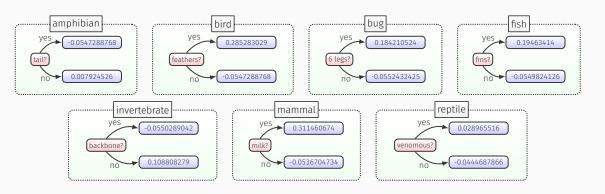
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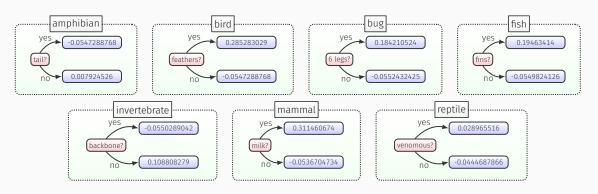
[RSG16, LL17, RSG18]

[RSG16, LL17]

[RSG18]

• **Q:** Are model-agnostic explanations rigorous?

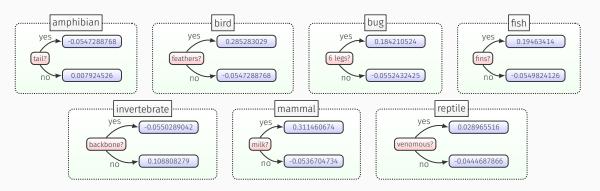




· Example instance:

```
IF (animal_name = pitviper) ∧ ¬hair ∧ ¬feathers ∧ eggs ∧ ¬milk ∧
¬airborne ∧ ¬aquatic ∧ predator ∧ ¬toothed ∧ backbone ∧ breathes ∧
venomous ∧ ¬fins ∧ (legs = 0) ∧ tail ∧ ¬domestic ∧ ¬catsize

THEN (class = reptile)
```

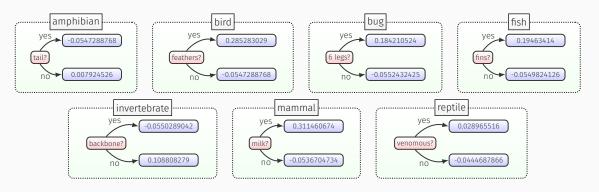


• Example instance (& Anchor picks):

[RSG18]

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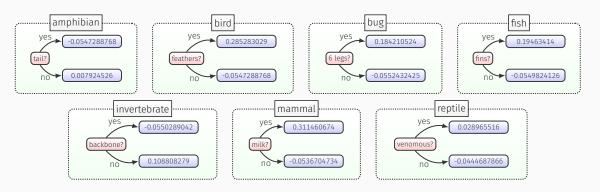
THEN (class = reptile)
```



Explanation obtained with Anchor:

[RSG18]

```
 \begin{array}{ll} \text{IF} & \neg\textit{hair} \land \neg\textit{milk} \land \neg\textit{toothed} \land \neg\textit{fins} \\ \\ \text{THEN} & (\text{class} = \text{reptile}) \end{array}
```



But, explanation incorrectly "explains" another instance (from training data!)

Classifier for deciding bank loans

Classifier for deciding bank loans

Two samples: Bessie  $= (v_1, \mathbf{Y})$  and Clive  $= (v_2, \mathbf{N})$ 

Classifier for deciding bank loans

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Explanation X: age = 45, salary = 50K

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X is consistent with Bessie  $= (\mathbf{v}_1, \mathbf{Y})$ 

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: different outcomes & same explanation !?

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- $\cdot$  Let  ${\mathcal X}$  be the features reported by model-agnostic tool

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- $\cdot$  Let  ${\mathcal X}$  be the features reported by model-agnostic tool
- Check whether  $\mathcal{X}$  is a (rigorous) (W)AXp:
  - 1.  $\mathcal{X}$  is sufficient for prediction:

$$\forall (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in \mathcal{X}} (X_j = V_j) \rightarrow (\kappa(\mathbf{x}) = C)$$

2. And,  $\mathcal{X}$  is subset-minimal:

$$\forall (t \in \mathcal{X}). \exists (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in (\mathcal{X} \setminus \{t\})} (x_j = v_j) \rightarrow (\kappa(\mathbf{x}) \neq c)$$

Depending on logic encoding used for classifier, different automated reasoners can be employed

- For feature selection, checking rigor is easy
- $\cdot$  Let  ${\mathcal X}$  be the features reported by model-agnostic tool
- Check whether  $\mathcal{X}$  is a (rigorous) (W)AXp:
  - 1.  $\mathcal{X}$  is sufficient for prediction:

$$\forall (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in \mathcal{X}} (X_j = V_j) \rightarrow (\kappa(\mathbf{x}) = C)$$

2. And,  $\mathcal{X}$  is subset-minimal:

$$\forall (t \in \mathcal{X}). \exists (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in (\mathcal{X} \setminus \{t\})} (x_j = v_j) \rightarrow (\kappa(\mathbf{x}) \neq c)$$

Depending on logic encoding used for classifier, different automated reasoners can be employed

Approach is bounded by scalability of rigorous explanations...

• Obs: Lack of rigor of model-agnostic explanations known since 2019

[INM19c, Ign20, YIS+23]

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Results for boosted trees, due to non-scalability with NNs

[CG16]

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Results for boosted trees, due to non-scalability with NNs

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Some results for Anchors

[RSG18]

Dataset	% Incorrect	% Redundant	% Correct
adult	80.5%	1.6%	17.9%
lending	3.0%	0.0%	97.0%
rcdv	99.4%	0.4%	0.2%
compas	84.4%	1.7%	13.9%
german	99.7%	0.2%	0.1%

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• Obs: Results are not positive even if we count how often prediction changes

[NSM+19]

· In this case, BNNs were used, to allow for model counting...

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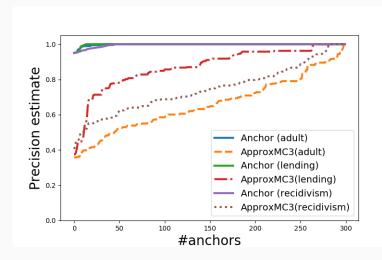
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• **Obs:** Results are **not** positive even if we count how often prediction changes

[NSM+19]

- · In this case, BNNs were used, to allow for model counting...
- For feature attribution we proposed different ways of assessing rigor

[INM19c, NSM+19, Ign20, YIS+23]

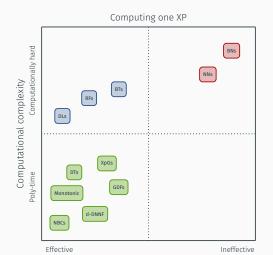


#### Outline - Part 4

**Explaining Decision Lists** 

Myth #02: Model-Agnostic Explainability

Progress Report on Symbolic XAI



Practical scalability (effectiveness)

[INM19c, Ign20, IIM20, MGC+20, MGC+21, HIIM21, IMS21, IM21, CM21, HII+22, IISMS22]

# Formal explanations efficient for several families of classifiers

· Polynomial-time:

Naive-Bayes classifiers (NBCs) [MGC+20]
 Decision trees (DTs) [IIM20, HIM21]
 XpG's: DTs, OBDDs, OMDDs, etc. [HIM21]
 Monotonic classifiers [MGC+21]
 Propositional languages (e.g. d-DNNF, ...) [HII+22]
 Additional results [CM21 HII+22]

· Comp. hard, but effective (efficient in practice):

Random forests (RFs) [IMS21]Decision lists (DLs) [IM21]

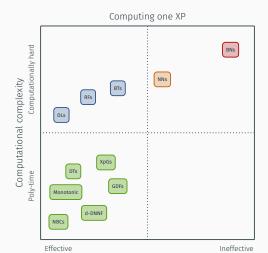
· Comp. hard, and ineffective (hard in practice):

Boosted trees (BTs)

• Neural networks (NNs) [INM19a]

Bayesian networks (BNs)

[Signature of the content of the con



Practical scalability (effectiveness)

[INM19c, Ign20, IIM20, MGC+20, MGC+21, HIIM21, IMS21, IM21, CM21, HII+22, IISMS22]

- Formal explanations efficient for several families of classifiers
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       Decision trees (DTs) [MM20. HIM221]
    - XpG's: DTs, OBDDs, OMDDs, etc.

[MGC+21]

- Monotonic classifiers
- Propositional languages (e.g. d-DNNF, ...) [HII+22]
- Additional results

[CM21\_HII+22]

- · Comp. hard, but effective (efficient in practice):
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[IMS21]

Decision lists (DLs)

.....

Boosted trees (BTs)

[INM19c, Ign20, IISMS

Comp. hard, but some practical scalability:

Neural networks (NNs) [HM23]

- · Comp. hard, and ineffective (hard in practice):
  - Bayesian networks (BNs)

[505.0]

Dataset	(#F	#C	#1)	RF		CI	<b>IF</b>		SAT ora	acle		,	AXp ( <b>R</b> I	xpl)		Anch	nor
	(	0	, D	#N	%A	#var	#cl	MxS	MxU	#S	#U	Mx	m	avg	% <b>w</b>	avg	%w
ann-thyroid	( 21	3	718) 4	2192	98	17854	29230	0.12	0.15	2	18	0.36	0.05	0.13	96	0.32	4
appendicitis	( 7	2	43) 6	1920	90	5181	10085	0.02	0.02	4	3	0.05	0.01	0.03	100	0.48	0
banknote	( 4	2	138) 5	2772	97	8068	16776	0.01	0.01	2	2	0.03	0.02	0.02	100	0.19	0
biodegradation	(41	2	106 5	4420	88	11007	23842	0.31	1.05	17	22	2.27	0.04	0.29	97	4.07	3
heart-c	( 13	2	61) 5	3910	85	5594	11963	0.04	0.02	6	7	0.07	0.01	0.04	100	0.85	0
ionosphere	( 34	2	71) 5	2096	87	7174	14406	0.02	0.02	22	11	0.11	0.02	0.03	100	12.43	0
karhunen	(64	10	200) 5	6198	91	36708	70224	1.06	1.41	35	29	14.64	0.65	2.78	100	28.15	0
letter	( 16	26	398 8	44304	82	28991	68148	1.97	3.31	8	8	6.91	0.24	1.61	70	2.48	30
magic	( 10	2	381)6	9840	84	29530	66776	0.51	1.84	6	4	2.13	0.07	0.14	99	0.91	1
new-thyroid	( 5	3	43) 5	1766	100	17443	28134	0.03	0.01	3	2	0.08	0.03	0.05	100	0.36	0
pendigits	( 16	10	220)6	12004	95	30522	59922	2.40	1.32	10	6	4.11	0.14	0.94	96	3.68	4
ring	( 20	2	740 6	6188	89	19114	42362	0.27	0.44	11	9	1.25	0.05	0.25	92	7.25	8
segmentation	( 19	7	42) 4	1966	90	21288	35381	0.11	0.17	8	10	0.53	0.11	0.31	100	4.13	0
shuttle	( 9	7	116 3	1460	99	18669	29478	0.11	0.08	2	7	0.34	0.05	0.14	99	0.42	1
sonar	(60	2	42) 5	2614	88	9938	20537	0.04	0.06	36	24	0.43	0.04	0.09	100	23.02	0
spectf	(44	2	54) 5	2306	88	6707	13449	0.07	0.06	20	24	0.34	0.02	0.07	100	8.12	0
texture	(40	11	550) 5	5724	87	34293	64187	0.79	0.63	23	17	3.24	0.19	0.93	100	28.13	0
twonorm	( 20	2	740 5	6266	94	21198	46901	0.08	0.08	12	8	0.28	0.06	0.10	100	5.73	0
vowel	( 13	11	198)6	10176	90	44523	88696	1.66	2.11	8	5	4.52	0.15	1.15	66	1.67	34
waveform-40	(40	3	500 5	6232	83	30438	58380	0.50	0.86	15	25	7.07	0.11	0.88	100	11.93	0
wpbc	( 33	2	78) 5	2432	76	9078	18675	1.00	1.53	20	13	5.33	0.03	0.65	79	3.91	21

# Results for NNs in 2019 (with SMT/MILP)

Dataset			Min	imal expla	nation	Mini	mum expl	anation
			size	SMT (s)	MILP (s)	size	SMT (s)	MILP (s)
australian	(14)	m a M	$     \begin{array}{r}       1 \\       8.79 \\       14     \end{array} $	0.03 $1.38$ $17.00$	$0.05 \\ 0.33 \\ 1.43$	_ _ _	_ _ _	_ _ _
backache	(32)	m a M	13 19.28 26	0.13 5.08 22.21	0.14 0.85 2.75	_ _ _	_ _ _	_ _ _
breast-cancer	(9)	m a M	3 5.15 9	0.02 0.65 6.11	0.04 0.20 0.41	3 4.86 9	0.02 2.18 24.80	0.03 0.41 1.81
cleve	(13)	m a M	$\begin{array}{c} 4 \\ 8.62 \\ 13 \end{array}$	$0.05 \\ 3.32 \\ 60.74$	$0.07 \\ 0.32 \\ 0.60$	4 7.89 13	_ _ _	0.07 $5.14$ $39.06$
hepatitis	(19)	m a M	6 11.42 19	0.02 0.07 0.26	0.04 0.06 0.20	4 9.39 19	0.01 $4.07$ $27.05$	0.04 2.89 22.23
voting	(16)	m a M	3 4.56 11	0.01 0.04 0.10	0.02 0.13 0.37	3 3.46 11	0.01 0.3 1.25	0.02 0.25 1.77
spect	(22)	m a M	$\begin{array}{c} 3 \\ 7.31 \\ 20 \end{array}$	0.02 0.13 0.88	0.02 0.07 0.29	3 6.44 20	0.02 1.61 8.97	0.04 $0.67$ $10.73$

# Results for NNs in 2019 (with SMT/MILP)

		_							
First rigoro	us approach			Mini	mal expla	nation	Mini	mum expl	anation
for <b>expla</b> i	ining NNs!			size	SMT (s)	MILP (s)	size	SMT (s)	MILP (s)
	australian	(14)	m a M	$\begin{array}{c} 1 \\ 8.79 \\ 14 \end{array}$	0.03 $1.38$ $17.00$	$0.05 \\ 0.33 \\ 1.43$	_ _ _	_ _ _	_ _ _
	backache	(32)	m a M	13 19.28 26	0.13 $5.08$ $22.21$	$0.14 \\ 0.85 \\ 2.75$	_ _ _	_ _ _	- - -
	breast-cancer	(9)	m a M	3 5.15 9	0.02 0.65 6.11	0.04 0.20 0.41	3 4.86 9	0.02 2.18 24.80	0.03 0.41 1.81
	cleve	(13)	m a M	4 8.62 13	0.05 $3.32$ $60.74$	0.07 0.32 0.60	4 7.89 13	_ _ _	0.07 $5.14$ $39.06$
	hepatitis	(19)	m a M	6 11.42 19	0.02 0.07 0.26	0.04 0.06 0.20	4 9.39 19	$0.01 \\ 4.07 \\ 27.05$	0.04 2.89 22.23
	voting	(16)	m a M	$     \begin{array}{r}       3 \\       4.56 \\       11     \end{array} $	$0.01 \\ 0.04 \\ 0.10$	$0.02 \\ 0.13 \\ 0.37$	$\begin{array}{c} 3 \\ 3.46 \\ 11 \end{array}$	$0.01 \\ 0.3 \\ 1.25$	0.02 $0.25$ $1.77$
	spect	(22)	m a M	3 7.31 20	0.02 0.13 0.88	0.02 0.07 0.29	3 6.44 20	0.02 1.61 8.97	$0.04 \\ 0.67 \\ 10.73$

		_								
First rigorous approach				Mini	imal expla	nation	Minimum explanation			
for <b>explai</b>	ning NNs!			size	SMT (s)	MILP (s)	size	SMT (s)	MILP (s)	
	australian	(14)	m a M	$ \begin{array}{c} 1 \\ 8.79 \\ 14 \end{array} $	0.03 $1.38$ $17.00$	$0.05 \\ 0.33 \\ 1.43$	_ _ _	_ _ _	_ _ _	
	backache	(32)	m a M	$\begin{array}{c} 13 \\ 19.28 \\ 26 \end{array}$	0.13 $5.08$ $22.21$	$0.14 \\ 0.85 \\ 2.75$	_ _ _	_ _ _	_ _ _	
	breast-cancer	(9)	m a M	3 5.15 9	0.02 0.65 6.11	0.04 0.20 0.41	3 4.86 9	0.02 2.18 24.80	0.03 0.41 1.81	
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	spect	(22)	m a M	3 7.31 20	0.02 0.13 0.88	0.02 0.07 0.29	3 6.44 20	0.02 1.61 8.97	0.04 0.67 10.78	

Scales to (a few) tens of neurons...

# Recent results for NNs (using Marabou [KHI+19])

DNN	points	AXp	#Calls	Time	#TO	AXp	#Calls	Time	#TO		
			$\epsilon =$	0.1			$\epsilon = 0$	$\epsilon = 0.05$			
	#1	3	5	185.9	0	2	5	113.8	0		
ACASXU_1_5	#2	2	5	273.8	0	1	5	33.2	0		
	#3	0	5	714.2	0	0	5	4.3	0		
	#1	0	5	2219.3	0	0	5	14.2	0		
ACASXU_3_1	#2	2	5	4263.5	1	0	5	1853.1	0		
	#3	1	5	581.8	0	0	5	355.9	0		
	#1	3	5	13739.3	2	1	5	6890.1	1		
ACASXU_3_2	#2	3	5	226.4	0	2	5	125.1	0		
	#3	2	5	1740.6	0	2	5	173.6	0		
	#1	4	5	43.6	0	2	5	59.4	0		
ACASXU_3_5	#2	3	5	5039.4	0	2	5	4303.8	1		
	#3	2	5	5574.9	1	2	5	2660.3	0		
	#1	1	5	6225.0	1	0	5	51.0	0		
ACASXU_3_6	#2	3	5	4957.2	1	2	5	1897.3	0		
	#3	1	5	196.1	0	1	5	919.2	0		
	#1	3	5	6256.2	0	4	5	26.9	0		
ACASXU_3_7	#2	4	5	311.3	0	1	5	6958.6	1		
	#3	2	5	7756.5	1	1	5	7807.6	1		
	#1	2	5	12413.0	2	1	5	5090.5	1		
ACASXU_4_1	#2	1	5	5035.1	1	0	5	2335.6	0		
	#3	4	5	1237.3	0	4	5	1143.4	0		
	#1	4	5	15.9	0	4	5	12.1	0		
ACASXU_4_2	#2	3	5	1507.6	0	1	5	111.3	0		
	#3	2	5	5641.6	2	0	5	1639.1	0		

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DN	N	points	AXp	#Calls	Time	#TO	AXp	#Calls	Time	#TO	
				$\epsilon =$	0.1		$\epsilon = 0.05$				
		#1	3	5	185.9	0	2	5	113.8	0	
ACASXI	J_1_5	#2	2	5	273.8	0	1	5	33.2	0	
		#3	0	5	714.2	0	0	5	4.3	0	
		#1	0	5	2219.3	0	0	5	14.2	0	
ACASXI	J_3_1	#2	2	5	4263.5	1	0	5	1853.1	0	
		#3	1	5	581.8	0	0	5	355.9	0	
		#1	3	5	13739.3	2	1	5	6890.1	1	
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		#3	2	5	1740.6	0	2	5	173.6	0	
		#1	4	5	43.6	0	2	5	59.4	0	
ACASXI	J_3_5	#2	3	5	5039.4	0	2	5	4303.8	1	
		#3	2	5	5574.9	1	2	5	2660.3	0	
		#1	1	5	6225.0	1	0	5	51.0	0	
ACASXI	J_3_6	#2	3	5	4957.2	1	2	5	1897.3	0	
		#3	1	5	196.1	0	1	5	919.2	0	
		#1	3	5	6256.2	0	4	5	26.9	0	
ACASXI	J_3_7	#2	4	5	311.3	0	1	5	6958.6	1	
		#3	2	5	7756.5	1	1	5	7807.6	1	
_		#1	2	5	12413.0	2	1	5	5090.5	1	
ACASXI	J_4_1	#2	1	5	5035.1	1	0	5	2335.6	0	
		#3	4	5	1237.3	0	4	5	1143.4	0	
		#1	4	5	15.9	0	4	5	12.1	0	
ACASXI	J_4_2	#2	3	5	1507.6	0	1	5	111.3	0	
		#3	2	5	5641.6	2	0	5	1639.1	0	

Scales to a few hundred neurons

Questions?

• Symbolic XAI by feature selection:

- Symbolic XAI by feature selection:
  - (W)AXps/(W)CXps & duality
    - · Quantifier-based, probability-based, expected value-based

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  - (W)AXps/(W)CXps & duality
    - · Quantifier-based, probability-based, expected value-based
  - · Tractability of XPs: DTs, monotonic, etc.
    - For DTs: all CXps in polynomial-time

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  - · Tractability of XPs: DTs, monotonic, etc.
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  - Intractability of XPs: DLs, RFs/BTs/TEs, NNs

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    - · For DTs: all CXps in polynomial-time
  - Intractability of XPs: DLs, RFs/BTs/TEs, NNs
  - And myths of non-symbolic XAI:
    - Intrinsic interpretability
    - · Model-agnostic explainability

# (W)AXps/(W)CXps

$$\begin{split} \mathsf{WAXp}(\mathcal{X}) & := & \forall (\mathbf{x} \in \mathbb{F}). \bigwedge\nolimits_{j \in \mathcal{X}} (\mathsf{X}_j = \mathsf{V}_j) \mathop{\rightarrow} (\sigma(\mathbf{x})) \\ \mathsf{WCXp}(\mathcal{Y}) & := & \exists (\mathbf{x} \in \mathbb{F}). \bigwedge\nolimits_{j \notin \mathcal{Y}} (\mathsf{X}_j = \mathsf{V}_j) \land (\neg \sigma(\mathbf{x})) \end{split}$$

# (W)AXps/(W)CXps

$$\begin{split} \mathsf{WAXp}(\mathcal{X}) &:= &\forall (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in \mathcal{X}} (x_j = v_j) \rightarrow (\sigma(\mathbf{x})) \\ \mathsf{WCXp}(\mathcal{Y}) &:= &\exists (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \notin \mathcal{Y}} (x_j = v_j) \land (\neg \sigma(\mathbf{x})) \end{split}$$

```
Input: Predicate \mathbb{P}, parameterized by \mathcal{T}, \mathcal{M}
Output: One XP \mathcal{S}

1: procedure oneXP(\mathbb{P})

2: \mathcal{S} \leftarrow \mathcal{F} \rhd Initialization: \mathbb{P}(\mathcal{S}) holds

3: for i \in \mathcal{F} do \rhd Loop invariant: \mathbb{P}(\mathcal{S}) holds

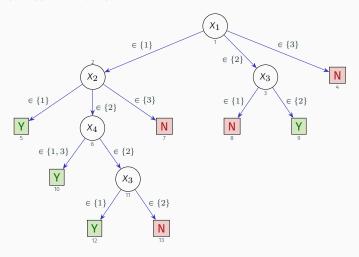
4: if \mathbb{P}(\mathcal{S}\setminus\{i\}) then

5: \mathcal{S} \leftarrow \mathcal{S}\setminus\{i\} \rhd Update \mathcal{S} only if \mathbb{P}(\mathcal{S}\setminus\{i\}) holds

6: return \mathcal{S} \rhd Returned set \mathcal{S}: \mathbb{P}(\mathcal{S}) holds
```

#### Warm-up exercise – one AXp for example DT

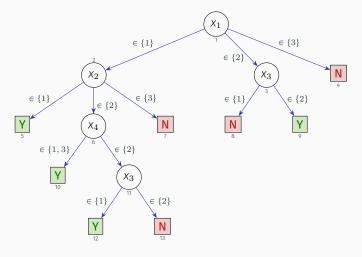
• Instance:  $(\mathbf{v}, c) = ((1, 2, 1, 2), \mathbf{Y})$ 



AXp:

#### Warm-up exercise – one AXp for example DT

• Instance:  $(\mathbf{v}, c) = ((1, 2, 1, 2), \mathbf{Y})$ 



• AXp:  $\{1,2,3\}$ 

- Instance:  $\mathbf{v} = (0, 1, 0, 1, 0, 1, 0)$ 
  - $\cdot$  The prediction is 1, due to  $R_3$

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- AXp:

- Instance:  $\mathbf{v} = (0, 1, 0, 1, 0, 1, 0)$ 
  - $\cdot$  The prediction is 1, due to  $R_3$
- AXp:  $\{1,2\}$

- Instance:  $\mathbf{v} = (0, 1, 0, 1, 0, 1, 0)$ 
  - $\cdot$  The prediction is 1, due to  $R_3$
- AXp:  $\{1, 2\}$
- · Quiz: write down the constraints and confirm AXp with SAT solver

#### Plan for this short course

• 1<sup>st</sup> day:

· Q&A

```
    Part #0a: Motivation

    Part #1: Foundations

    Part #2: Principles of symbolic XAI – feature selection (& myth of interpretability)

    Part #3: Tractable symbolic XAI

     • Part #4: Intractable symbolic XAI (& myth of model-agnostic XAI)
     · 0&A
• 2<sup>nd</sup> day:
     • Part #0b: Recapitulate
     • Part #5: Explainability gueries
     • Part #6: Advanced topics

    Part #7: Principles of symbolic XAI – feature attribution (& myth of Shapley values in XAI)

     • Part #8: Conclusions & research directions
```

# Part 5

Queries in Symbolic XAI

#### Outline – Part 5

Enumeration of Explanations

Feature Necessity & Relevancy

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[MGC+20]

[MGC+21]

[HIIM21, IIM22]

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- No known algorithms for direct enumeration of AXp's
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- Enumeration of MCSes + dualization often not realistic
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- Best solution is a MARCO-like algorithm (for enumerating MUSes)
  - On-demand enumeration of AXp's/CXp's

[MGC+20]

[MGC+21]

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#### Generic oracle-based algorithm

```
Input: Parameters \mathbb{P}_{\text{axp}}, \mathbb{P}_{\text{cxp}}, \mathcal{T}, \mathcal{F}, \kappa, \mathbf{v}
  1: \mathcal{H} \leftarrow \emptyset
                                                                                                                                                                                                  \triangleright \mathcal{H} defined on set U = \{u_1, \dots, u_m\}
  2: repeat
  3: (\text{outc}, \mathbf{u}) \leftarrow \text{SAT}(\mathcal{H})
          if outc = true then
  4:
  5:
          S \leftarrow \{i \in \mathcal{F} \mid u_i = 0\}
                                                                                                                                                                                                                                                \triangleright S: fixed features
  6:
         \mathcal{U} \leftarrow \{i \in \mathcal{F} \mid u_i = 1\}
                                                                                                                                                                                                       \triangleright \mathcal{U}: universal features; \mathcal{F} = \mathcal{S} \cup \mathcal{U}

ightarrow \mathcal{U} = \mathcal{F} \backslash \mathcal{S} \supseteq \mathsf{some} \ \mathsf{CXp}
  7:
                      if \mathbb{P}_{\mathsf{CXD}}(\mathcal{U}; \mathcal{T}, \mathcal{F}, \kappa, \mathbf{v}) then
  8:
                                \mathcal{P} \leftarrow \mathsf{oneXP}(\mathcal{U}; \mathbb{P}_{\mathsf{CXD}}, \mathcal{T}, \mathcal{F}, \kappa, \mathbf{v})
                               reportCXp(\mathcal{P})
10:
                                \mathcal{H} \leftarrow \mathcal{H} \cup \{(\vee_{i \in \mathcal{P}} \neg u_i)\}
11:
                         else
                                                                                                                                                                                                                                                    \triangleright S \supseteq \text{some AXp}
                                \mathcal{P} \leftarrow \mathsf{oneXP}(\mathcal{S}; \mathbb{P}_{\mathsf{axp}}, \mathcal{T}, \mathcal{F}, \kappa, \mathbf{v})
12:
13.
                               reportAXp(\mathcal{P})
14:
                               \mathcal{H} \leftarrow \mathcal{H} \cup \{(\vee_{i \in \mathcal{P}} u_i)\}
15: until outc = false
```

#### Recall oneXP

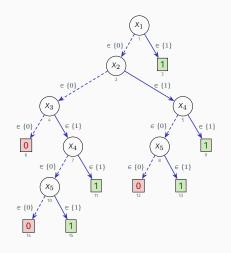
```
Input: Predicate \mathbb{P}, parameterized by \mathcal{T}, \mathcal{M}
     Output: One XP {\mathcal S}
1: procedure oneXP(ℙ)
        \mathcal{S} \leftarrow \mathcal{F}

ightharpoonup Initialization: \mathbb{P}(S) holds
    for i \in \mathcal{F} do
                                                                                                                          \triangleright Loop invariant: \mathbb{P}(S) holds
3.
                 if \mathbb{P}(S \setminus \{i\}) then
4:
                       S \leftarrow S \setminus \{i\}

ightharpoonup Update S only if <math>\mathbb{P}(S \setminus \{i\}) holds
5:
           return \mathcal{S}

ightharpoonup Returned set \mathcal{S}: \mathbb{P}(\mathcal{S}) holds
6:
```

#### DT classifier – example run of enumerator

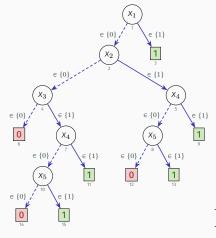


• Instance:  $(\mathbf{v}, c) = ((0, 0, 1, 0, 1), 1)$ 

$\chi_3$	$\chi_5$	$\chi_1$	$\chi_2$	$\chi_4$	$\kappa_2(\mathbf{x})$
1	1	0	0	0	1
1	1	0	0	1	1
1	1	0	1	0	1
1	1	0	1	1	1
1	1	1	0	0	1
1	1	1	0	1	1
1	1	1	1	0	1
1	1	1	1	1	1

$\chi_3$	$X_5$	$\chi_1$	$\chi_2$	$\chi_4$	$\kappa_2(\mathbf{x})$
0	0	0	0	0	0
0	1	0	0	0	0
1	0	0	0	0	0
1	1	0	0	0	1

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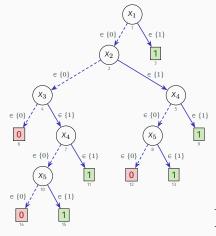
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1	1	1	0	1	1
1	1	1	1	0	1
1	1	1	1	1	1

<i>X</i> <sub>3</sub>	X <sub>5</sub>	$\chi_1$	$\chi_2$	$\chi_4$	$\kappa_2(\mathbf{x})$
0	0	0	0	0	0
0	1	0	0	0	0
1	0	0	0	0	0
1	1	0	0	0	1

Iter.	u	${\mathcal S}$	$\mathbb{P}_{cxp}(\cdot)$	AXp	СХр	Clause
1	(1, 1, 1, 1, 1)	Ø	1	-	{3}	(¬u <sub>3</sub> )
2	(1, 1, 0, 1, 1)	{3}	1	-	{5}	$(\neg u_5)$
3	(1, 1, 0, 1, 0)	$\{3, 5\}$	0	$\{3, 5\}$	-	$(u_3 \vee u_5)$
5	[outc = false]	-	-	-	-	-

# DT classifier – another example run of enumerator



• Instance:  $(\mathbf{v}, c) = ((0, 0, 1, 0, 1), 1)$ 

$\chi_3$	$X_5$	$\chi_1$	$\chi_2$	$\chi_4$	$\kappa_2(\mathbf{x})$
1	1	0	0	0	1
1	1	0	0	1	1
1	1	0	1	0	1
1	1	0	1	1	1
1	1	1	0	0	1
1	1	1	0	1	1
1	1	1	1	0	1
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$\chi_3$	$X_5$	$\chi_1$	$\chi_2$	$\chi_4$	$\kappa_2(\mathbf{x})$
0	0	0	0	0	0
0	1	0	0	0	0
1	0	0	0	0	0
1	1	0	0	0	1

Iter.	u	S	$\mathbb{P}_{cxp}(\cdot)$	AXp	СХр	Clause
1	(0,0,0,0,0)	$\{1,2,3,4,5\}$	0	$\{3, 5\}$	-	$(u_3 \vee u_5)$
2	(0,0,1,0,0)	$\{1, 2, 4, 5\}$	1	-	{3}	(¬u₃)
3	(0,0,1,0,1)	$\{1, 2, 4\}$	1	-	{5}	$(\neg u_5)$
5	[outc = false]	-	-	-	-	-

#### DTs admit more efficient algorithms

- · Recall:
  - Given instance  $(\mathbf{v}, c)$ , create set  $\mathcal{I}$
  - For each path  $P_k$  with prediction  $d \neq c$ :
    - · Let  $I_k$  denote the features with literals inconsistent with  ${\bf v}$
    - Add  $I_k$  to  $\mathcal{I}$
  - Remove from  ${\mathcal I}$  the sets that have a proper subset in  ${\mathcal I},$  and duplicates
- $\cdot$   $\mathcal I$  is the set of CXp's algorithm runs in poly-time

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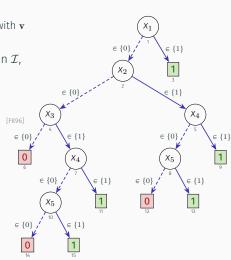
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- For AXp's: run std dualization algorithm

[FK96

- Obs: starting hypergraph is poly-size!
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- · For AXp's: run std dualization algorithm
  - Obs: starting hypergraph is poly-size!
  - And each MHS is an AXp
- Example:
  - $\cdot I_1 = \{3\}$
  - $\cdot l_2 = \{5\}$
  - $\cdot l_3 = \{2, 5\}$
  - ·  $\therefore$  keep  $I_1$  an  $I_2$
  - AXp's: MHSes yield {{3,5}}



#### Outline – Part 5

Enumeration of Explanations

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- Consider instance  $(\mathbf{v}, c)$
- Sets of all AXp's & CXp's:

$$\mathbb{A} := \{ \mathcal{X} \subseteq \mathcal{F} \mid \mathsf{AXp}(\mathcal{X}) \}$$

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- A feature  $i \in \mathcal{F}$  is **irrelevant** if  $i \notin F_{\mathbb{A}}$  (and so, if  $i \notin F_{\mathbb{C}}$ )
  - · A feature is irrelevant if it is not included in any AXp (or CXp)

$$\kappa(X_1, X_2, X_3, X_4) = \bigvee_{i=1}^4 X_i$$

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- $\bullet \ \mathbb{A} = \{\{4\}\} = \mathbb{C}$ 
  - · Why?
    - · If 4 fixed, then prediction must be 1
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- Feature 4 is relevant, since it is included in one (and the only) AXp/CXp
- Features 1, 2, 3 are irrelevant, since there are not included in any AXp/CXp
  - Obs: irrelevant features are absolutely unimportant!

    We could propose some other explanation by adding features 1, 2 or 3 to AXp {4}, but prediction would remain unchanged for any value assigned to those features
    - · And we aim for irreducibility (Occam's razor is a mainstay of AI/ML)

• Claim:  $\mathcal{X} \subseteq \mathcal{F}$  and  $t \in \mathcal{X}$ . If WAXp( $\mathcal{X}$ ) holds and WAXp( $\mathcal{X} \setminus \{t\}$ ) does not hold, then any AXp  $\mathcal{Z} \subseteq \mathcal{X} \subseteq \mathcal{F}$  must contain feature t.

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- · Approach:
  - Guess weak AXp candidates:  $t \in \mathcal{X} \land WAXp(\mathcal{X})$

- Claim:  $\mathcal{X} \subseteq \mathcal{F}$  and  $t \in \mathcal{X}$ . If WAXp( $\mathcal{X}$ ) holds and WAXp( $\mathcal{X} \setminus \{t\}$ ) does not hold, then any AXp  $\mathcal{Z} \subseteq \mathcal{X} \subseteq \mathcal{F}$  must contain feature t.
  - · Proof:
    - · Let  $\mathcal{Z} \subseteq \mathcal{X} \subseteq \mathcal{F}$  be an AXp such that  $t \notin \mathcal{Z}$ .
    - Then  $\mathcal{Z} \subseteq \mathcal{X} \setminus \{t\}$ .
    - But then, by monotonicity, WAXp( $\mathcal{X}\setminus\{t\}$ ) must hold (i.e. any superset of  $\mathcal{X}$  is a weak AXp); a contradiction.
- · Approach:
  - Guess weak AXp candidates:  $t \in \mathcal{X} \land WAXp(\mathcal{X})$
  - Check weak AXp candidates:  $\neg WAXp(X \setminus \{t\})$

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  - Check weak AXp candidates:  $\neg WAXp(X \setminus \{t\})$
  - Block counterexamples

#### A general abstraction refinement algorithm

```
Input: Instance v, Target Feature t; Feature Set \mathcal{F}, Classifier \kappa
  1: function FRPCGR(\mathbf{v}, t; \mathcal{F}, \kappa)
  2:
          \mathcal{H} \leftarrow \emptyset
                                                            \triangleright \mathcal{H} overapproximates the subsets of \mathcal{F} that do not contain an AXp containing t
  3:
           repeat
 4:
                (\text{outc}, \mathbf{s}) \leftarrow \text{SAT}(\mathcal{H}, s_t)
                                                                                                       \triangleright Use SAT oracle to pick candidate wAXp containing t
  5.
                if Outc = true then
 6:
                     \mathcal{P} \leftarrow \{i \in \mathcal{F} \mid s_i = 1\}
                                                                                                                           \triangleright Set \mathcal{P} is the candidate wAXp, and t \in \mathcal{P}
                     \mathcal{D} \leftarrow \{i \in \mathcal{F} \mid s_i = 0\}
                                                                                                                \triangleright Set \mathcal{D} contains the features not included in \mathcal{P}
 8:
                     if \neg WAXp(P) then
                                                                                                                                                              \triangleright Is \mathcal{P} not a wAXp?
 9.
                           \mathcal{H} \leftarrow \mathcal{H} \cup \mathsf{newPosCl}(\mathcal{D}; t, \kappa)
                                                                                                                                   ▶ Picked set is not a wAXp; block set
10:
                      else

    ▷ Picked set is a wAXp

                                                                                                                                                   \triangleright \mathcal{P} without t not a wAXp?
11.
                           if \neg WAXp(\mathcal{P} \setminus \{t\}) then
12:
                                 reportWeakAXp(\mathcal{P})

ightharpoonup Feature t is included in any AXp \mathcal{X} \subseteq \mathcal{P}
13.
                                 return true
14:
                           \mathcal{H} \leftarrow \mathcal{H} \cup \text{newNegCl}(\mathcal{P}; t, \kappa)
                                                                                                                  ▶ t unneeded for keeping prediction; block set
15:
           until outc = false
16.
           return false
                                                                                    \triangleright If \mathcal{H} becomes inconsistent, then there is no AXp that contains t
```

# Advanced Topics

Part 6

#### Outline - Part 6

#### Inflated Explanations

Probabilistic Explanations

Constrained Explanations

Distance-Restricted Explanations

Certified Explainability

# Towards more expressive explanations – inflated explanations

[IISM24]

· Recall:

$$\mathsf{WAXp}(\mathcal{X}) := \forall (\mathbf{x} \in \mathbb{F}). \bigwedge_{j \in \mathcal{X}} (\mathbf{x}_j = \mathbf{v}_j) \rightarrow (\kappa(\mathbf{x}) = c)$$

• For non-boolean features, use of = may convey little information, e.g. with real-valued features, having  $x_1 = 1.157$  does not help in understanding what values of feature 1 are also acceptable

#### Towards more expressive explanations – inflated explanations

[IISM24]

· Recall:

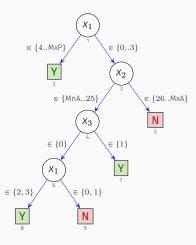
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• For non-boolean features, use of = may convey little information, e.g. with real-valued features, having  $x_1 = 1.157$  does not help in understanding what values of feature 1 are also acceptable

- Inflated explanations allow for more expressive literals, i.e. = replaced with ∈, and individual values replaced by ranges of values
  - Definition: Given an AXp, expand set of values of each feature, in some chosen order, such that the set of picked features remains unchanged

# Inflated explanations – an example

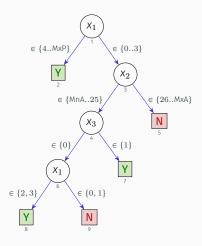
[IIM22]



- Explanation for  $((1,10,0,2), {\rm Y})?$  (Obs. MnA  $\leqslant 10)$ 

# Inflated explanations – an example

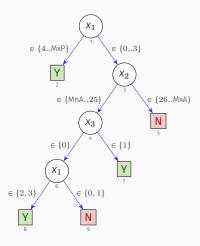
[IIM22]



- Explanation for ((1, 10, 0, 2), Y)? (Obs. MnA  $\leq 10$ )
  - AXp:  $\{1,2\}$

### Inflated explanations – an example

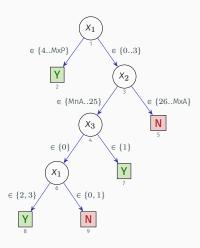
[IIM22]



- Explanation for ((1, 10, 0, 2), Y)? (Obs. MnA  $\leq 10$ )
  - AXp:  $\{1,2\}$
  - · Default interpretation:  $\forall (\mathbf{x} \in \mathbb{F}). (x_1 = 2 \land x_2 = 10) \rightarrow (\kappa(\mathbf{x}) = \mathsf{Y})$

### Inflated explanations – an example

[IIM22]



- Explanation for ((1, 10, 0, 2), Y)? (Obs: MnA  $\leq 10$ )
  - AXp:  $\{1, 2\}$
  - Default interpretation:  $\forall (\mathbf{x} \in \mathbb{F}). (x_1 = 2 \land x_2 = 10) \rightarrow (\kappa(\mathbf{x}) = \mathsf{Y})$
  - With inflated explanations:  $\forall (\mathbf{x} \in \mathbb{F}).(x_1 \in \{2..\mathsf{MxP}\} \land x_2 \in \{\mathsf{MnA}..25\}) \rightarrow (\kappa(\mathbf{x}) = \mathsf{Y})$

### Approach

- $\cdot$  Compute AXp  $\mathcal X$
- · For each feature:
  - · Categorical: iteratively add elements to literal
  - · Ordinal:
    - · Expand literal for larger values;
    - Expand literal for smaller values
- Obs: More complex alternative is to find AXp and expanded domains simultaneously

#### Outline - Part 6

Inflated Explanations

Probabilistic Explanations

Constrained Explanations

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Certified Explainability

### Probabilistic (formal) explanations

[WMHK21, IIN+22, IHI+22, ABOS22, IHI+23, IMM24]

· Explanation size is critical for human understanding

[Mil56]

 Probabilistic explanations provide smaller explanations, by trading off rigor of explanation by explanation size

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- Probabilistic explanations provide smaller explanations, by trading off rigor of explanation by explanation size
- Definition of weak probabilistic AXp  $\mathcal{X} \subseteq \mathcal{F}$ :

$$\mathsf{WPAXp}(\mathcal{X}) \quad \coloneqq \quad \mathsf{Pr}(\kappa(\mathbf{x}) = c) \, | \, \mathbf{x}_{\mathcal{X}} = \mathbf{v}_{\mathcal{X}}) \geqslant \delta$$

- Obs:  $x_{\mathcal{X}} = v_{\mathcal{X}}$  requires points  $x \in \mathbb{F}$  to match the values of v for the features dictated by  $\mathcal{X}$
- Obs: for  $\delta=1$  we obtain a WAXp

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- · Obs:  $\mathbf{x}_{\mathcal{X}} = \mathbf{v}_{\mathcal{X}}$  requires points  $\mathbf{x} \in \mathbb{F}$  to match the values of  $\mathbf{v}$  for the features dictated by  $\mathcal{X}$
- $\cdot$  Obs: for  $\delta=1$  we obtain a WAXp
- But definition of WPAXp is non-monotonic
  - · Standard algorithms for finding one AXp cannot be used
  - · Recent dedicated algorithms for simple ML models
  - · Recent approximate algorithms for simple ML models

[IHI<sup>+</sup>23]

[IMM24]

### Results for decision trees

							MinPAXp					LmPAXp					Anchor							
Dataset	DT			Path		δ	Length Pr		Prec	Time		Length		Prec	m⊆	Time	D	Length			Prec Time			
	N	Α	М	m	avg		M	m	avg	avg	avg	M	m	avg	avg		avg	N	М	m	avg	F <sub>∉P</sub>	avg	avg
						100	11	3	6.8	100	2.34	11	3	6.9	100	100	0.00	d	12	2	7.0	26.8	76.8	0.96
adult	1241	89	14	3	10.7	95	11	3	6.2	98.4	5.36	11	3	6.3	98.6	99.0	0.01	U	12	3	10.0	29.4	93.7	2.20
						90	11	2	5.6	94.6	4.64	11	2	5.8	95.2	96.4	0.01							
						100	12	1	4.4	100	0.35	12	1	4.4	100	100	0.00	d	31	1	4.8	58.1	32.9	3.10
dermatology	71	100	13	1	5.1	95	12	1	4.1	99.7	0.37	12	1	4.1	99.7	99.3	0.00	U	34	1	13.1	43.2	87.2	25.13
						90	11	1	4.0	98.8	0.35	11	1	4.0	98.8	100	0.00							
						100	12	2	4.8	100	0.93	12	2	4.9	100	100	0.00	d	36	2	7.9	44.8	69.4	1.94
kr-vs-kp	231	100	14	3	6.6	95	11	2	3.9	98.1	0.97	11	2	4.0	98.1	100	0.00	U	12	2	3.6	16.6	97.3	1.81
						90	10	2	3.2	95.4	0.92	10	2	3.3	95.4	99.0	0.00							
						100	12	4	8.2	100	16.06	11	4	8.2	100	100	0.00	d	16	3	13.2	43.1	71.3	12.22
letter	3261	93	14	4	11.8	95	12	4	8.0	99.6	18.28	11	4	8.0	99.5	100	0.00	U	16	3	13.7	47.3	66.3	10.15
						90	12	4	7.7	97.7	16.35	10	4	7.8	97.8	100	0.00							
						100	14	3	6.4	100	0.92	14	3	6.5	100	100	0.00	d	35	2	8.6	55.4	33.6	5.43
soybean	219	100	16	3	7.3	95	14	3	6.4	99.8	0.95	14	3	6.4	99.8	100	0.00	u	35	3	19.2	66.0	75.0	38.96
						90	14	3	6.1	98.1	0.94	14	3	6.1	98.2	98.5	0.00							
						0	12	3	7.4	100	1.23	12	3	7.5	100	100	0.01	d	38	2	6.3	65.3	63.3	24.12
spambase	141	99	14	3	8.5	95	9	1	3.7	96.1	2.16	9	1	3.8	96.5	100	0.01	U	57	3	28.0	86.2	65.3	834.70
						90	6	1	2.4	92.4	2.15	8	1	2.4	92.2	100	0.01							

## Results for naive Bayes classifiers

Dataset	(#F	#1)	NBC	AXp		LmPAXp <sub>≤9</sub>					LmPAXp <sub>≤7</sub>			LmPAXp <sub>≤4</sub>			
	<b></b>	,	A%	Length	δ	Length	Precision	W%	Time	Length	Precision	W%	Time	Length	Precision	W%	Time
					98	6.8± 1.1	100± 0.0	100	0.003	6.3± 0.9	99.61± 0.6	96	0.023	4.8± 1.3	98.73± 0.5	48	0.059
adult	(12	200)	01 27	6.8± 1.2	95	$6.8 \pm\ 1.1$	$99.99 \pm 0.2$	100	0.074	$5.9 \pm 1.0$	$98.87 \pm 1.8$	99	0.058	$3.9\pm1.0$	96.93± 1.1	80	0.071
auutt	(13	200)	01.37		93	$6.8 \pm\ 1.1$	$99.97 \pm 0.4$	100	0.104	$5.7\pm1.3$	98.34± 2.6	100	0.086	$3.4 \pm 0.9$	95.21± 1.6	90	0.093
					90	$6.8 \pm\ 1.1$	$99.95 \pm 0.6$	100	0.164	$5.5 \pm\ 1.4$	97.86± 3.4	100	0.100	$3.0 \pm 0.8$	93.46± 1.5	94	0.103
					98	7.7± 2.7	99.12± 0.8	92	0.593	6.4± 3.0	98.75± 0.6	87	0.763	6.0± 3.1	98.67± 0.5	29	0.870
a da riene	(22	200)	95.41	10.3± 2.5	95	$6.9 \pm 3.1$	$97.62 \pm 2.1$	95	0.954	$5.3 \pm 3.2$	96.59± 1.6	92	1.273	$4.8 \pm 3.3$	96.24± 1.2	55	1.217
agaricus	(23				93	$6.5\pm3.1$	$96.65 \pm 2.8$	95	1.112	$4.8 \pm\ 3.1$	95.38± 1.9	93	1.309	$4.3 \pm\ 3.1$	94.92± 1.3	64	1.390
					90	$5.9 \pm 3.3$	$94.95 \pm 4.1$	96	1.332	$4.0 \pm 3.0$	92.60± 2.8	95	1.598	$3.6 \pm\ 2.8$	92.08± 1.7	76	1.830
chess (37 2				12.1± 3.7	98	8.1± 4.1	99.27± 0.6	64	0.383	5.9± 4.9	98.70± 0.4	64	0.454	5.7± 5.0	98.65± 0.4	46	0.457
	(27	200)	002/		95	$7.7\pm3.8$	$98.51 \pm 1.4$	68	0.404	$5.5\pm$ $4.4$	97.90± 0.9	64	0.483	$5.3\pm 4.5$	$97.85 \pm 0.8$	46	0.478
	(37	200)	00.54		93	$7.3 \pm 3.5$	$97.56 \pm 2.4$	68	0.419	$5.0 \pm \ 4.1$	$96.26 \pm 2.2$	64	0.485	$4.8 \pm\ 4.1$	96.21± 2.1	64	0.493
				90	$7.3\pm3.5$	97.29± 2.9	70	0.413	$4.9 \pm  4.0$	95.99± 2.6	64	0.483	$4.8 \pm 4.0$	95.93± 2.5	64	0.543	
		81)	89.66	5.3± 1.4	98	5.3± 1.4	100± 0.0	100	0.000	5.3± 1.3	99.95± 0.2	100	0.007	4.6± 1.1	99.60± 0.4	64	0.014
vote	(17				95	$5.3 \pm\ 1.4$	$100 \pm  0.0$	100	0.000	$5.3\pm1.3$	$99.93 \pm 0.3$	100	0.008	$4.1 \!\pm 1.0$	98.25± 1.7	64	0.018
vote	(1)				93	$5.3 \pm\ 1.4$	$100 \pm  0.0$	100	0.000	$5.2 \pm\ 1.3$	$99.78 \pm 1.1$	100	0.012	$4.1\!\pm0.9$	98.10± 1.9	64	0.018
					90	$5.3 \pm 1.4$	$100\pm0.0$	100	0.000	$5.2 \pm 1.3$	99.78± 1.1	100	0.012	$4.0\pm~1.2$	97.24± 3.1	64	0.022
					98	7.8± 4.2	99.19± 0.5	64	0.387	6.5± 4.7	98.99± 0.4	64	0.427	6.1± 4.9	98.88± 0.3	43	0.457
kr-vs-kp	(37	200)	88 N7	12.2± 3.9	95	$7.3 \pm 3.9$	$98.29 \pm 1.4$	64	0.416	$6.0 \pm  4.3$	$97.89 \pm 1.1$	64	0.453	$5.5\pm$ $4.5$	97.79± 0.9	43	0.462
KI-VS-KP	(37	200)	00.07	12.2± 3.9	93	$6.9 \pm 3.5$	$97.21\pm\ 2.5$	69	0.422	$5.6 \pm\ 3.8$	$96.82 \pm 2.2$	64	0.448	$5.2 \pm\ 4.0$	96.71± 2.1	43	0.468
					90	6.8± 3.5	96.65± 3.1	69	0.418	5.4± 3.8	95.69± 3.0	64	0.468	5.0± 4.0	95.59± 2.8	61	0.487
					98	7.5± 2.4	98.99± 0.7	90	0.641	6.5± 2.6	98.74± 0.5	83	0.751	6.3± 2.7	98.70± 0.4	18	0.828
mushroom	(23	200)	95 51	107122	95	$6.5 \pm\ 2.6$	$97.35 \!\pm 1.8$	96	1.011	$5.1\!\pm2.5$	$96.52 \pm 1.0$	90	1.130	$5.0 \pm\ 2.5$	$96.39 \pm 0.8$	54	1.113
IIIuSIIIOOIII	(23	200)	9J.JI	10./	93	$5.8 \!\pm 2.8$	$95.77 \pm 2.7$	96	1.257	$4.4 \pm\ 2.5$	94.67± 1.6	94	1.297	$4.2\!\pm2.4$	94.48± 1.3	65	1.324

## Results for decision diagrams

							MinPAXp						LmPAXp					
Dataset	#1	#F	OMDD		δ		eng	th	Prec	Time	Length		Prec	m <sub>⊆</sub>	Time			
			#N	Α%		М	m	avg	avg	avg	М	m	avg	avg		avg		
					100	9	6	8.0	100	24.24	9	6	7.9	100	100	1.57		
lending	100	9	1103	81.7	95	9	5	7.8	99.7	21.48	9	6	7.8	99.8	100	1.49		
					90	9	4	7.2	96	24.65	9	5	7.4	97.0	100	1.48		
					100	6	4	5.1	100	0.10	6	4	5.1	100	100	0.03		
monk2	100	6	70	79.3	95	6	4	5.1	100	0.09	6	4	5.1	100	100	0.03		
					90	6	3	4.8	98.1	0.09	6	3	4.8	98.1	100	0.03		
	74			80	100	8	4	6.1	100	0.26	8	4	6.2	100	100	0.04		
postoperative		8	109		95	8	2	6.0	99.3	0.25	8	2	6.0	99.3	100	0.04		
					90	8	2	5.3	95.9	0.23	8	2	5.4	96.6	94.6	0.04		
					100	9	5	7.7	100	3.60	9	5	7.8	100	100	0.38		
tic_tac_toe	100	9	424	70.3	95	9	5	7.5	99.5	3.24	9	5	7.7	99.6	99.0	0.38		
					90	9	3	7.3	98.3	4.06	9	3	7.5	98.6	98.0	0.38		
					100	9	4	4.6	100	0.10	9	4	4.6	100	100	0.03		
xd6	100	9	76	83.1	95	9	3	3.8	97	0.09	9	3	3.8	97.0	99.0	0.03		
					90	9	3	3.3	94.8	0.10	9	3	3.4	94.6	100	0.03		

#### Outline - Part 6

Inflated Explanations

Probabilistic Explanations

Constrained Explanations

Distance-Restricted Explanations

Certified Explainability

### Not all inputs may be possible – input constraints

[GR22, YIS+23]

- · Infer constraints on the inputs
  - · Learn simple rules relating inputs
  - Represent rules as a constraint set, e.g. C(x)
- Redefine WAXps/WCXps to account for input constraints:

$$\forall (\mathbf{x} \in \mathbb{F}). \left[ \bigwedge_{j \in \mathcal{X}} (X_j = V_j) \wedge \mathcal{C}(\mathbf{x}) \right] \rightarrow (\kappa(\mathbf{x}) = C)$$
$$\exists (\mathbf{x} \in \mathbb{F}). \left[ \bigwedge_{j \in \mathcal{X}} (X_j = V_j) \wedge \mathcal{C}(\mathbf{x}) \right] \wedge (\kappa(\mathbf{x}) \neq C)$$

Compute AXps/CXps given new definitions

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- Compute AXps/CXps given new definitions
- Constrained AXps/CXps find other applications!

#### Outline - Part 6

Inflated Explanations

Probabilistic Explanations

Constrained Explanation:

Distance-Restricted Explanations

Certified Explainability

• For NNs, computation of AXps scales to a few tens of neurons

[INM19a]

- For NNs, computation of AXps scales to a few tens of neurons
- But, robustness tools scale for much larger NNs

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[INM19b]

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[INM19a

- But, robustness tools scale for much larger NNs
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  - · Obs: we already proved some basic (duality) properties for global explanations

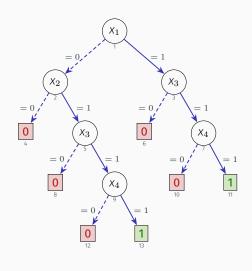
• Change definition of WAXp/WCXp to account for  $l_p$  distance to  $\mathbf{v}$ :

$$\forall (\mathbf{x} \in \mathbb{F}). \left[ \bigwedge_{j \in \mathcal{X}} (X_j = V_j) \wedge \left( \|\mathbf{x} - \mathbf{v}\|_{l_p} \leq \epsilon \right) \right] \rightarrow (\sigma(\mathbf{x}))$$

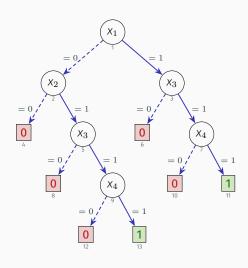
$$\exists (\mathbf{x} \in \mathbb{F}). \left[ \bigwedge_{j \in \mathcal{X}} (X_j = V_j) \wedge \left( \|\mathbf{x} - \mathbf{v}\|_{l_p} \leq \epsilon \right) \right] \wedge (\neg \sigma(\mathbf{x}))$$

- Norm  $l_0$  is arbitrary, e.g. Hamming, Manhattan, Euclidean, etc.
- Distance-restricted explanations: aAXp/aCXp

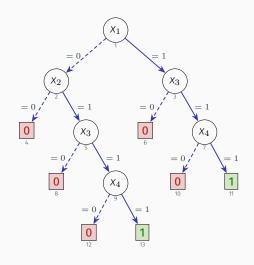
107 / 144



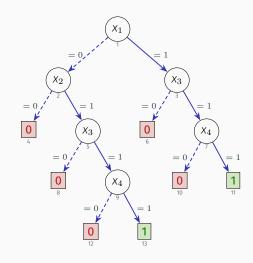
• Plain AXps/CXps:



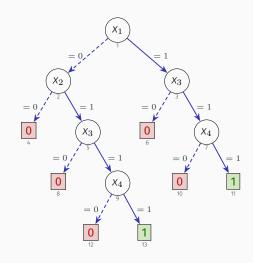
- Plain AXps/CXps:
  - · AXps?



- Plain AXps/CXps:
  - AXps?  $\{\{1,3,4\},\{2,3,4\}\}$
  - · CXps?

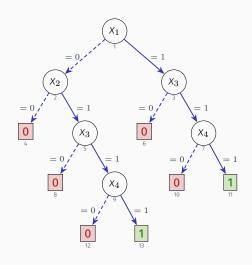


- Plain AXps/CXps:
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  - CXps?  $\{\{1,2\},\{3\},\{4\}\}$



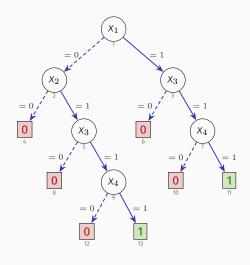
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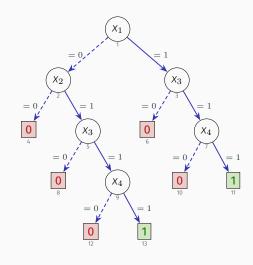
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## An example – DT & instance $((1,1,1,\overline{1}),1)$

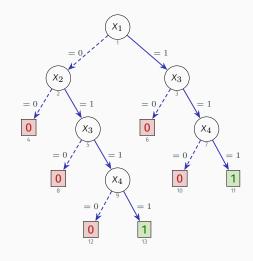
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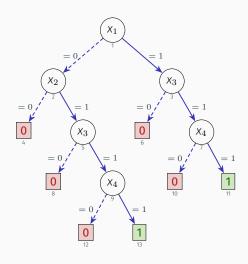
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• Given  $\epsilon$ , larger adversarial examples are excluded



Distance-restricted WAXps/WCXps:

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[BMB+23]

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[BMB+23]

• At present: clear scalability improvements for explaining NNs (see next)

[HM23b, WWB23, IHM+24]

2.

3:

5.

8:

```
Input: Arguments: \epsilon; Parameters: \mathcal{E}, p
    Output: One \mathfrak{d}\mathsf{AXp}\,\mathcal{S}
1: function FindAXpDel(\epsilon; \mathcal{E}, p)
         \mathcal{S} \leftarrow \mathcal{F}
        for i \in \mathcal{F} do
                S \leftarrow S \setminus \{i\}
                 outc \leftarrow FindAdvEx(\epsilon, \mathcal{S}; \mathcal{E}, p)
                if outc then
                       S \leftarrow S \cup \{i\}
          return S
```

⊳ Initially, no feature is allowed to change  $\triangleright$  Invariant:  $\mathfrak{dWAXp}(S)$ 

 $\triangleright \partial WAXp(S) \land minimal(S) \rightarrow \partial AXp(S)$ 

- · Necessary to tackle number of features:
  - Exploiting parallelization

[IHM+24]

# Results for NNs in 2023 (using Marabou [KHI<sup>+</sup>19])

DNN	points	AXp	#Calls	Time	#TO	AXp	#Calls	Time	#TO
			$\epsilon =$	0.1			$\epsilon =$	0.05	
	#1	3	5	185.9	0	2	5	113.8	0
ACASXU_1_5	#2	2	5	273.8	0	1	5	33.2	0
	#3	0	5	714.2	0	0	5	4.3	0
	#1	0	5	2219.3	0	0	5	14.2	0
ACASXU_3_1	#2	2	5	4263.5	1	0	5	1853.1	0
	#3	1	5	581.8	0	0	5	355.9	0
	#1	3	5	13739.3	2	1	5	6890.1	1
ACASXU_3_2	#2	3	5	226.4	0	2	5	125.1	0
	#3	2	5	1740.6	0	2	5	173.6	0
	#1	4	5	43.6	0	2	5	59.4	0
ACASXU_3_5	#2	3	5	5039.4	0	2	5	4303.8	1
	#3	2	5	5574.9	1	2	5	2660.3	0
	#1	1	5	6225.0	1	0	5	51.0	0
ACASXU_3_6	#2	3	5	4957.2	1	2	5	1897.3	0
	#3	1	5	196.1	0	1	5	919.2	0
	#1	3	5	6256.2	0	4	5	26.9	0
ACASXU_3_7	#2	4	5	311.3	0	1	5	6958.6	1
	#3	2	5	7756.5	1	1	5	7807.6	1
	#1	2	5	12413.0	2	1	5	5090.5	1
ACASXU_4_1	#2	1	5	5035.1	1	0	5	2335.6	0
	#3	4	5	1237.3	0	4	5	1143.4	0
	#1	4	5	15.9	0	4	5	12.1	0
ACASXU_4_2	#2	3	5	1507.6	0	1	5	111.3	0
	#3	2	5	5641.6	2	0	5	1639.1	0

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Scales to a few **hundred** neurons

Model	Deletion						SwiftXplain							
Model	avgC	nCalls	Len	Mn	Mx	avg	TO	avgC	nCalls	Len	FD%	Mn	Mx	avg
gtsrb-dense	0.06	1024	448	52.0	76.3	63.1	0	0.23	54	447	77.4	10.8	14.0	12.2
gtsrb-convSmall	0.06	1024	309	59.2	82.6	65.1	0	0.22	74	313	39.7	15.1	19.5	16.2
gtsrb-conv	_	_	_	_	_	_	100	96.49	45	174	33.2	3858.7	6427.7	4449.4
mnist-denseSmall	0.28	784	177	190.9	420.3	220.4	0	0.77	111	180	15.5	77.6	104.4	85.1
mnist-dense	0.19	784	231	138.1	179.9	150.6	0	0.75	183	229	11.5	130.1	145.5	136.8
mnist-convSmall	_	_	_	_	_	_	100	98.56	52	116	21.3	4115.2	6858.3	5132.8

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Scales to thousands of neurons

Largest for MNIST: 10142 neurons Largest for GSTRB: 94308 neurons

#### Outline - Part 6

Inflated Explanations

Probabilistic Explanations

Constrained Explanations

Distance-Restricted Explanations

Certified Explainability

[HM23f]

- The implementation of a correct algorithm may **not** be correct
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# Part 7 Principles of Symbolic XAI – Feature Attribution

#### Outline – Part 7

#### Exact Shapley Values for XAI

Myth #03: Shapley Values for XAI

Corrected SHAP Scores

Detour: Power Indices

Feature Importance Scores

- First proposed in game theory in the early 50s
  - · Measures the contribution of each player to a cooperative game

[Sha53]

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[LC01, SK10, SK14, DSZ16, LL17]

Popularized by SHAP

Application in XAI since the 2000s

[LL17]

· Used for feature attribution, i.e. relative feature importance

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Sha531

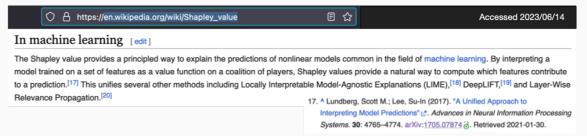
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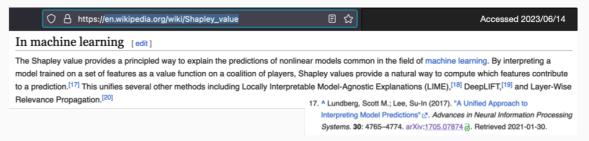
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• Q: Do Shapley values for XAI **really** provide a rigorous measure of feature importance?

• Instance:  $(\mathbf{v}, c)$ 

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[ABBM21]

$$\Upsilon(S) = \{ \mathbf{x} \in \mathbb{F} \mid \wedge_{i \in S} X_i = V_i \}$$

 $\Upsilon(\mathcal{S})$  gives points in feature space having the features in  $\mathcal{S}$  fixed to their values in v

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$$\phi(\mathcal{S}) = 1/2^{|\mathcal{F}\setminus\mathcal{S}|} \sum_{\mathbf{x}\in\Upsilon(\mathcal{S})} \kappa(\mathbf{x})$$

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• Sc:  $\mathcal{F} \to \mathbb{R}$  defined by,

$$Sc(i) = \sum_{S \subseteq (\mathcal{F} \setminus \{i\})} \frac{|\mathcal{S}|!(|\mathcal{F}| - |\mathcal{S}| - 1)!}{|\mathcal{F}|!} \times (\phi(\mathcal{S} \cup \{i\}) - \phi(\mathcal{S}))$$

For all subsets of features, excluding *i*, compute the expected value of the classifier, with and without *i* fixed, weighted by  $\frac{1}{n} \binom{n}{|S|}^{-1}$ 

· Obs: Uniform distribution assumed; it suffices for our purposes

## How are Shapley values computed in practice?

• Exact evaluation is computationally (very) hard

[VLSS21, ABBM21]

· SHAP proposes a sample-based approach; with **no** guarantees of rigor

[HM23c]

· Recent experiments prove **no** correlation between Shapley values and SHAP's results

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[HM23c]

· Polynomial-time algorithm for deterministic decomposable boolean circuits

[ABBM21]

• Polynomial-time algorithm for boolean functions represented with a truth-table

[MW334]

• [SK10] reads:

"According to the 2nd axiom, if two features values have an identical influence on the prediction they are assigned contributions of equal size. The 3rd axiom says that if a feature has no influence on the prediction it is assigned a contribution of 0." (Obs: the axioms refer to the axiomatic characterization of Shapley values.)

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   deals with the issues of previous general explanation methods."
- **Obs:** Shapley values are defined axiomatically, i.e. **no** immediate relationship with AXp's/CXp's or with feature (ir)relevancy

- [SK10] reads:
  - "According to the 2nd axiom, if two features values have an identical influence on the prediction they are assigned contributions of equal size. The 3rd axiom says that if a **feature has no influence** on the prediction **it is assigned a contribution of 0**." (Obs: the axioms refer to the axiomatic characterization of Shapley values.)
- And [SK10] also reads:
   "When viewed together, these properties ensure that any effect the features might have
   on the classifiers output will be reflected in the generated contributions, which effectively
   deals with the issues of previous general explanation methods."
- **Obs:** Shapley values are defined axiomatically, i.e. **no** immediate relationship with AXp's/CXp's or with feature (ir)relevancy
  - Qs: can we have irrelevant features with a non-zero Shapley value, or relevant features with a Shapley of zero?
    - Recap: relevant features occur in some AXp/CXp; irrelevant features do not occur in any AXp/CXp

#### Outline – Part 7

Exact Shapley Values for XAI

Myth #03: Shapley Values for XAI

Corrected SHAP Scores

Detour: Power Indices

Feature Importance Scores

• Boolean classifier, instance  $(\mathbf{v}, c)$ , and some  $i, i_1, i_2 \in \mathcal{F}$ :

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· Issue I3 occurs if,

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· Issue I4 occurs if,

$$[Irrelevant(i_1) \land (Sv(i_1) \neq 0)] \land [Relevant(i_2) \land (Sv(i_2) = 0)]$$

- Boolean classifier, instance  $(\mathbf{v}, c)$ , and some  $i, i_1, i_2 \in \mathcal{F}$ :
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· Issue I4 occurs if,

$$[Irrelevant(i_1) \land (Sv(i_1) \neq 0)] \land [Relevant(i_2) \land (Sv(i_2) = 0)]$$

· Issue I5 occurs if,

$$[Irrelevant(i) \land \forall_{1 \leq j \leq m, j \neq i} (|Sv(j)| < |Sv(i)|)]$$

- Boolean classifier, instance  $(\mathbf{v}, c)$ , and some  $i, i_1, i_2 \in \mathcal{F}$ :
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$$Irrelevant(i_1) \land Relevant(i_2) \land (|Sv(i_1)| > |Sv(i_2)|)$$

· Issue I3 occurs if,

$$\mathsf{Relevant}(i) \land (\mathsf{Sv}(i) = 0)$$

Any of these issues is a cause of (serious) concern per se!

· Issue I4 occurs if,

$$[Irrelevant(i_1) \land (Sv(i_1) \neq 0)] \land [Relevant(i_2) \land (Sv(i_2) = 0)]$$

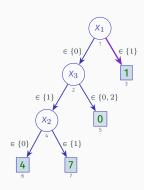
· Issue I5 occurs if,

$$[Irrelevant(i) \land \forall_{1 \leq j \leq m, j \neq i} (|Sv(j)| < |Sv(i)|)]$$

#### Some stats – all boolean functions with 4 variables

Issue-related metric	Value	Recap issue
# of functions	65536	
# number of instances	1048576	
# of I1 issues	781696	
# of functions with I1 issues	65320	
% I1 issues / function	99.67	$[Irrelevant(i) \land (Sv(i) \neq 0)]$
# of I2 issues	105184	
# of functions with I2 issues	40448	
% I2 issues / function	61.72	$[Irrelevant(i_1) \land Relevant(i_2) \land ( Sv(i_1)  >  Sv(i_2) )]$
# of I3 issues	43008	
# of functions with I3 issues	7800	
% I3 issues / function	11.90	$[Relevant(i) \land (Sv(i) = 0)]$
# of I4 issues	5728	
# of functions with I4 issues	2592	
% I4 issues / function	3.96	$[Irrelevant(i_1) \land (Sv(i_1) \neq 0)] \land [Relevant(i_2) \land (Sv(i_2) = 0)]$
# of I5 issues	1664	
# of functions with I5 issues	1248	
% I5 issues / function	1.90	$[Irrelevant(i) \land \forall_{1 \leqslant j \leqslant m, j \neq i}  ( Sv(j)  <  Sv(i) )]$

## Previous results do matter! Let's go non-boolean...



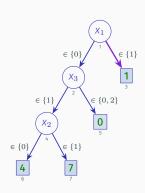
row #	$\chi_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
1	0	0	0	0	0
2	0	0	1	4	2
3	0	0	2	0	0
4	0	1	0	0	0
5	0	1	1	7	3
6	0	1	2	0	0
7	1	0	0	1	1
8	1	0	1	1	1
9	1	0	2	1	1
10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1

DT1

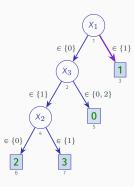
Tabular representations

DT2

## Instance ((1,1,2),1) – which feature matters the most for prediction 1?



row #	$X_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
1	0	0	0	0	0
2	0	0	1	4	2
3	0	0	2	0	0
4	0	1	0	0	0
5	0	1	1	7	3
6	0	1	2	0	0
7	1	0	0	1	1
8	1	0	1	1	1
9	1	0	2	1	1
10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1

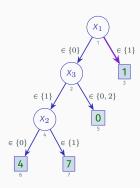


DT1

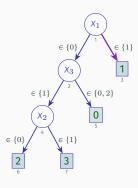
Tabular representations

DT2

# Computing XPs – make sense...



row #	$\chi_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
1	0	0	0	0	0
2	0	0	1	4	2
3	0	0	2	0	0
4	0	1	0	0	0
5	0	1	1	7	3
6	0	1	2	0	0
7	1	0	0	1	1
8	1	0	1	1	1
9	1	0	2	1	1
10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1



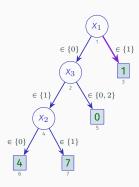
DT1

**Tabular representations** 

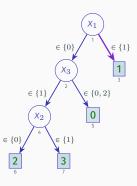
DT2

XPs: AXps/CXps								
DT	AXps	CXps						
DT1	{1}	{1}						
DT2	{1}	{1}						

# Computing XPs, AEs – also make sense...



row #	$\chi_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
1	0	0	0	0	0
2	0	0	1	4	2
3	0	0	2	0	0
4	0	1	0	0	0
5	0	1	1	7	3
6	0	1	2	0	0
7	1	0	0	1	1
8	1	0	1	1	1
9	1	0	2	1	1
10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1



DT1

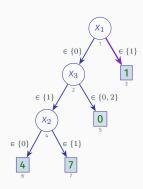
XPs: AXps/CXps					
DT	AXps	CXps			
DT1	{1}	{1}			
DT2	{1}	{1}			

**Tabular representations** 

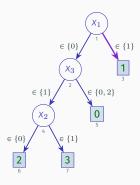
Adversarial Examples					
DT	l <sub>0</sub> -minimal AEs				
DT1	{1}				
DT2	{1}				

DT2

# Computing XPs, AEs & Svs



$X_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
0	0	0	0	0
0	0	1	4	2
0	0	2	0	0
0	1	0	0	0
0	1	1	7	3
0	1	2	0	0
1	0	0	1	1
1	0	1	1	1
1	0	2	1	1
1	1	0	1	1
1	1	1	1	1
1	1	2	1	1
	0 0 0 0 0 0 1 1 1 1	0 0 0 0 0 0 0 1 0 1 0 1 1 0 1 0 1 0 1 0	0 0 0 0 0 0 0 0 0 0 1 0 0 0 1 0 1 0 1 0	0 0 0 0 0 0 0 0 0 0 0 0 1 4 0 0 0 2 0 0 0 1 1 7 7 0 1 2 0 1 1 1 1 0 2 1 1 1 1 1 1 1 1 1



DT1

XPs: AXps/CXps						
DT	AXps	CXps				
DT1	{1}	{1}				
DT2	{1}	{1}				

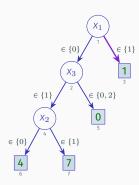
Tabular representations

Adversarial Examples					
DT	l <sub>0</sub> -minimal AEs				
DT1	{1}				
DT2	{1}				

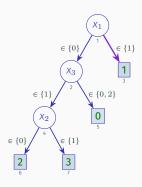
DT2

	Shapley values					
DT	Sc(1)	Sc(2)	Sc(3)			
DT1	0.000	0.083	-0.500			
DT2	0.278	0.028	-0.222			

# Computing XPs, AEs & Svs - what???



row #	$\chi_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
1	0	0	0	0	0
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3	0	0	2	0	0
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6	0	1	2	0	0
7	1	0	0	1	1
8	1	0	1	1	1
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10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1



DT1

XPs: AXps/CXps						
DT	AXps	CXps				
DT1	{1}	{1}				
DT2	{1}	{1}				

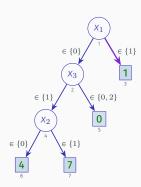
**Tabular representations** 

Adversarial Examples					
DT	l <sub>0</sub> -minimal AEs				
DT1	{1}				
DT2	{1}				

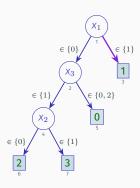
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5	0	1	1	7	3
6	0	1	2	0	0
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10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1



DT1

XPs: AXps/CXps					
DT AXps CXps					
DT1	{1}	{1}			
DT2	{1}	{1}			

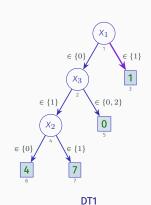
Tabular representations

Adversarial Examples					
DT	l <sub>0</sub> -minimal AEs				
DT1	{1}				
DT2	{1}				

DT2

Shapley values							
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# Computing XPs, AEs & Svs - what???



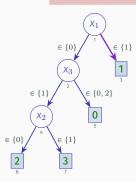
_						
	row#	$\chi_1$	$\chi_2$	$\chi_3$	$\kappa_1(\mathbf{x})$	$\kappa_2(\mathbf{x})$
	1	0	0	0	0	0
	2	0	0	1	4	2
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	4	0	1	0	0	0
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	7	1	0	0	1	1
	8	1	0	1	1	1
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	10	1	1	0	1	1
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_						

**Tabular representations** 

XPs: AXps/CXps						
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DT1	{1}	{1}				
DT2	{1}	{1}				

Adve	Adversarial Examples					
DT	l <sub>0</sub> -minimal AEs					
DT1	{1}					
DT2	{1}					

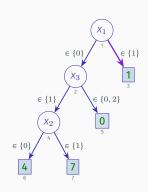
∴ Shapley values can mislead human decision-makers!



DT2

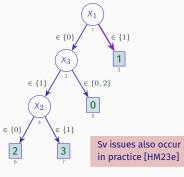
Shapley values					
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DT1	0.000	0.083	-0.500	!!!	
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# Computing XPs, AEs & Svs – what???



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5	0	1	1	7	3
6	0	1	2	0	0
7	1	0	0	1	1
8	1	0	1	1	1
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10	1	1	0	1	1
11	1	1	1	1	1
12	1	1	2	1	1

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DT1

XPs: AXps/CXps					
DT	AXps	CXps			
DT1	{1}	{1}			
DT2	{1}	{1}			

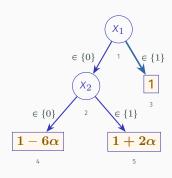
Tabular representations

Adve	Adversarial Examples					
DT	l <sub>0</sub> -minimal AEs					
DT1	{1}					
DT2	{1}					

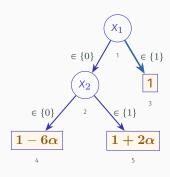
DT2

Shapley values					
DT	Sc(1)	Sc(2)	Sc(3)		
DT1	0.000	0.083	-0.500	!!!	
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# Another example – arbitrary mistakes!

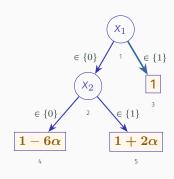


# Another example – arbitrary mistakes!



• Instance: ((1,1),1)

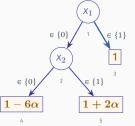
# Another example – arbitrary mistakes!



- Instance: ((1,1),1)
- $Sc_E(1) = 0$
- $Sc_E(2) = \alpha$

# More detail

row	<i>X</i> <sub>1</sub>	<i>X</i> <sub>2</sub>	$\rho(\mathbf{x})$	$\rho_a(\mathbf{x})$ $\alpha = 1/2$	
1	0	0	$1-6\alpha$	-2	-1/2
2	0	1	$1 + 2\alpha$	2	$^{3/_{2}}$
3	1	0	1	1	1
4	1	1	1	1	1



$\mathcal S$	$rows(\mathcal{S})$	$v_e(\mathcal{S})$
Ø	1, 2, 3, 4	$1-\alpha$
$\{x_1\}$	3, 4	1
$\{x_2\}$	2, 4	$1 + \alpha$
$\{x_1, x_2\}$	4	1

		ı	i = 1		
$\mathcal{S}$	$v_e(\mathcal{S})$	$v_e(\mathcal{S} \cup \{1\})$	$\Delta_1(\mathcal{S})$	$\varsigma(\mathcal{S})$	$\varsigma(\mathcal{S}) \times \Delta_1(\mathcal{S})$
Ø	$1 - \alpha$	1	$\alpha$	1/2	$\alpha/2$
$\{2\}$	$1 + \alpha$	1	$-\alpha$	1/2	$-\alpha/2$
			Sc <sub>E</sub> (	1) =	0
i = 2					
		ı	i=2		
S	$v_e(S)$			$\varsigma(\mathcal{S})$	$ \varsigma(\mathcal{S}) \times \Delta_2(\mathcal{S}) $
	$v_e(\mathcal{S})$ $1 - \alpha$			$\varsigma(S)$ $1/2$	$\varsigma(\mathcal{S}) \times \Delta_2(\mathcal{S})$ $\alpha$
	/	$v_e(\mathcal{S} \cup \{2\})$	$\Delta_2(\mathcal{S})$		

#### Outline – Part 7

Exact Shapley Values for XAI

Myth #03: Shapley Values for XAI

#### Corrected SHAP Scores

Detour: Power Indices

Feature Importance Scores

LHMS24, LHAMS24]

• Is the theory of Shapley values incorrect?

[LHMS24, LHAMS24]

• Is the theory of Shapley values incorrect? **No!** 

[LHMS24, LHAMS24]

- Is the theory of Shapley values incorrect? No
- What is inadequate is the characteristic function used in XAI

[SK10, SK14, LL17]

[LHMS24, LHAMS24]

- Is the theory of Shapley values incorrect? No
- · What is inadequate is the characteristic function used in XAI

[SK10, SK14, LL17]

- Replace characteristic function based on expected values by new characteristic function based on AXps/WAXps
  - · Resulting scores are Shapley values, and identified issues no longer observed

[LHMS24, LHAMS24]

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[LHMS24, LHAMS24]

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[SK10, SK14, LL17]

- Replace characteristic function based on expected values by new characteristic function based on AXps/WAXps
  - · Resulting scores are Shapley values, and identified issues no longer observed
- Observed tight connection between feature attribution and power indices from a priori voting power
- Feature importance scores

LHAMS24]

Generalize recent axiomatic aggregations

[BIL+24]

- Adapt best known power indices
- · Devise new scores for XAI

• Replace the characteristic function used for SHAP scores:

$$\upsilon_e(\mathcal{S}) := \mathbf{E}[\tau(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}]$$

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$$\upsilon_e(\mathcal{S}) := \mathbf{E}[\tau(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}]$$

· Recall the similarity predicate:

$$\sigma(\mathbf{x}) = \begin{cases} 1 & \text{if } (\kappa(\mathbf{x}) = \kappa(\mathbf{v})) \\ 0 & \text{otherwise} \end{cases}$$

• Replace the characteristic function used for SHAP scores:

$$\upsilon_e(\mathcal{S}) := \mathbf{E}[\tau(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}]$$

· Recall the similarity predicate:

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· The new characteristic function becomes:

$$\upsilon_{\mathsf{S}}(\mathcal{S}) := \mathbf{E}[\sigma(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}]$$

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$$\upsilon_{e}(\mathcal{S}) := \mathbf{E}[\tau(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}]$$

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The new characteristic function becomes:

$$v_{s}(\mathcal{S}) := \mathbf{E}[\sigma(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}]$$

· Issues with non-boolean classifiers disappear; issues with boolean classifiers remain

· New characteristic function:

$$v_a(\mathcal{S}) := \begin{cases} 1 & \text{if } \mathbf{E}[\sigma(\mathbf{x}) \,|\, \mathbf{x}_{\mathcal{S}} = \mathbf{v}_{\mathcal{S}}] = 1 \\ 0 & \text{otherwise} \end{cases}$$

· New characteristic function:

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- Known issues of SHAP scores guaranteed not to occur
- Corrected SHAP scores reveal tight connection between XAI by feature selection (i.e. WAXps) and feature attribution

#### Outline – Part 7

Exact Shapley Values for XAI

Myth #03: Shapley Values for XAI

Corrected SHAP Scores

Detour: Power Indices

Feature Importance Scores

• General set up of weighted voting games:

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  - Assembly  $\mathcal{A}$  of voters, with  $m = |\mathcal{A}|$
  - Each voter  $i \in A$  votes Yes with  $n_i$  votes; otherwise no votes are counter (and he/she votes No)

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  - $\cdot$  Quota q is the sum of votes required for a proposal to be approved
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  - A weighted voting game (WVG) is a tuple  $[q; n_1, \ldots, n_m]$ 
    - Example: [12; 4, 4, 4, 2, 2, 1]
  - · Problem: find a measure of importance of each voter!
    - · I.e. measure the a priori voting power of each voter

Coutry	Acronym	# Votes	
France	F	4	
Germany	D	4	
Italy		4	
Belgium	В	2	
Netherlands	N	2	
Luxembourg	L	1	
Quota: 12			

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Quota: 12			

• WVG: [12; 4, 4, 4, 2, 2, 1]

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- **Q**: What should be the voting power of Luxembourg?
- Can Luxembourg (L) *matter* for some winning coalition?

## An example – EEC (EU) members voting power in 1958

Coutry	Acronym	# Votes			
France	F	4			
Germany	D	4			
Italy		4			
Belgium	В	2			
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- · WVG: [12; 4, 4, 4, 2, 2, 1]
- **Q**: What should be the voting power of Luxembourg?
- Can Luxembourg (L) matter for some winning coalition?
- Perhaps surprisingly, answer is No!
  - In 1958, Luxembourg was a dummy voter/player

## What are power indices?

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- Many power indices proposed over the years:

<ul> <li>Penrose</li> </ul>	[Pen46]
· Shapley-Shubik	[SS54]
• Banzhaf	[BI65]
• Coleman	[Col71]
· Johnston	[Joh78]
· Deegan-Packel	[DP78]
<ul> <li>Holler-Packel</li> </ul>	[HP83]
• Andjiga	[ACL03]
<ul> <li>Responsability*</li> </ul>	[CH04, BIL <sup>+</sup> 24]

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· Shapley-Shubik	[SS54]

- BanzhafColeman
- JohnstonDeegan-Packel
- Holler-PackelAndjiga
- Responsability\*
- What characterizes power indices?
  - · Account for the cases when voter is *critical* for a winning coalition
    - E.g. in previous example, Luxembourg is never critical for a winning coalition
  - · Account for whether coalition is subset-minimal or cardinality-minimal

[CH04. BIL+24]

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    - · If the voter votes No, then we have a losing coalition.
- · Understanding minimal winning coalitions:
  - · A winning coalition is subset-minimal if removing any single voter results in a losing coalition
  - A winning coalition is cardinality-minimal if it has the smallest cardinality among subset-minimal winning coalitions
- · Obs: A subset-minimal winning coalition corresponds to an AXp
  - And a non-minimal winning coalition corresponds to a WAXp

#### Example power indices I

Necessary definitions:

$$\begin{split} \mathbb{W}\mathbb{A}_{i}(\mathcal{E}) &= \{\mathcal{S} \subseteq \mathcal{F} \,|\, \mathsf{WAXp}(\mathcal{S}; \mathcal{E}) \,\wedge\, i \in \mathcal{S}\} \\ \mathbb{W}\mathbb{C}_{i}(\mathcal{E}) &= \{\mathcal{S} \subseteq \mathcal{F} \,|\, \mathsf{WCXp}(\mathcal{S}; \mathcal{E}) \,\wedge\, i \in \mathcal{S}\} \\ \mathbb{A}_{i}(\mathcal{E}) &= \{\mathcal{S} \subseteq \mathcal{F} \,|\, \mathsf{AXp}(\mathcal{S}; \mathcal{E}) \,\wedge\, i \in \mathcal{S}\} \\ \mathbb{C}_{i}(\mathcal{E}) &= \{\mathcal{S} \subseteq \mathcal{F} \,|\, \mathsf{CXp}(\mathcal{S}; \mathcal{E}) \,\wedge\, i \in \mathcal{S}\} \end{split}$$

- Definitions of  $\mathbb{WA}$ ,  $\mathbb{WC}$ ,  $\mathbb{A}$ , and  $\mathbb{C}$  mimic the ones above, but without specifying a voter

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- Definitions of WA, WC, A, and C mimic the ones above, but without specifying a voter
- Power indices of Holler-Packel and Deegan-Packel:

[HP83, DP78]

$$\begin{split} & \mathrm{Sc}_{H}(i;\mathcal{E}) = \sum_{\mathcal{S} \in \mathbb{A}_{i}(\mathcal{E})} \left( ^{1} / |\mathbb{A}(\mathcal{E})| \right) \\ & \mathrm{Sc}_{D}(i;\mathcal{E}) = \sum_{\mathcal{S} \in \mathbb{A}_{i}(\mathcal{E})} \left( ^{1} / (|\mathcal{S}| \times |\mathbb{A}(\mathcal{E})|) \right) \end{split}$$

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· Obs: One only needs the AXps

## Example power indices II

· Additional definitions:

$$\mathsf{Crit}(i,\mathcal{S};\mathcal{E}) = \mathsf{WAXp}(\mathcal{S};\mathcal{E}) \land \neg \mathsf{WAXp}(\mathcal{S} \backslash \{i\};\mathcal{E})$$

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• Power indices of Shapley-Shubik, Banzhaf and Johnston:

[SS54, BI65, Joh78]

$$\begin{aligned} &\mathsf{Sc}_{S}(i;\mathcal{E}) &&= \sum_{\mathcal{S} \subseteq \mathcal{F} \wedge \mathsf{Crit}(i,\mathcal{S};\mathcal{E})} \left( \frac{1}{|\mathcal{F}|} \times \binom{|\mathcal{F}| - 1}{|\mathcal{S}| - 1} \right) \right) \\ &\mathsf{Sc}_{B}(i;\mathcal{E}) &&= \sum_{\mathcal{S} \subseteq \mathcal{F} \wedge \mathsf{Crit}(i,\mathcal{S};\mathcal{E})} \binom{1}{2^{|\mathcal{F}| - 1}} \\ &\mathsf{Sc}_{J}(i;\mathcal{E}) &&= \sum_{\mathcal{S} \subseteq \mathcal{F} \wedge \mathsf{Crit}(i,\mathcal{S};\mathcal{E})} \binom{1}{\Delta(\mathcal{S})} \end{aligned}$$

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One needs the WAXps to find critical voters...

 $\bullet \ \ \mathsf{WVG:} \ [9;9,2,2,2,2,1,1]$ 

- $\bullet \ \ \mathsf{WVG:} \ [9;9,2,2,2,2,1,1]$
- · AXps:

- WVG: [9; 9, 2, 2, 2, 2, 1, 1]
- AXps:

- Holler-Packel scores:  $\langle 0.333, 0.667, 0.667, 0.667, 0.667, 0.333, 0.333 \rangle$
- Banzhaf scores (normalized):  $\langle 0.813, 0.040, 0.040, 0.040, 0.040, 0.013, 0.013 \rangle$
- Shapley-Shubik scores:  $\langle 0.810, 0.043, 0.043, 0.043, 0.043, 0.010, 0.010 \rangle$
- Different relative orders of voter importance... which ones seem more realistic?

• WVG: [16; 10, 6, 4, 2, 2]

- $\bullet \ \ \mathsf{WVG:} \ [16;10,6,4,2,2]$
- · AXps:

- 1 2
- 1 3 4
- 1 3 5

- WVG: [16; 10, 6, 4, 2, 2]
- · AXps:

- Deegan-Packel scores:  $\langle 0.389, 0.167, 0.222, 0.111, 0.111 \rangle$
- Banzhaf scores (normalized):  $\langle 0.524, 0.238, 0.143, 0.048, 0.048 \rangle$
- Shapley-Shubik scores:  $\langle 0.617, 0.200, 0.117, 0.033, 0.033 \rangle$
- Different relative orders of voter importance... which ones seem more realistic?

• WVG: [6; 4, 2, 1, 1, 1, 1]

- $\cdot \ \, \mathsf{WVG:} \, [6;4,2,1,1,1,1]$
- · AXps:

2	3	4	5	6
1	3	4		
1	4	5		
1	4	6		
1	3	6		
1	5	6		
1	2			
1	3	5		

- WVG: [6; 4, 2, 1, 1, 1, 1]
- AXps:

- Deegan-Packel scores:  $\langle 0.312, 0.087, 0.150, 0.150, 0.150, 0.150 \rangle$
- Banzhaf scores (normalized):  $\langle 0.542, 0.125, 0.083, 0.083, 0.083, 0.083 \rangle$
- Shapley-Shubik scores:  $\langle 0.533, 0.133, 0.083, 0.083, 0.083, 0.083 \rangle$
- Different relative orders of voter importance... which ones seem more realistic?

• WVG: [21; 12, 9, 4, 4, 1, 1, 1]

- $\bullet \ \ \mathsf{WVG:} \ [21;12,9,4,4,1,1,1]$
- · AXps:

- WVG: [21; 12, 9, 4, 4, 1, 1, 1]
- AXps:

- Deegan-Packel scores:  $\langle 0.312, 0.125, 0.188, 0.188, 0.062, 0.062, 0.062 \rangle$
- Banzhaf scores (normalized):  $\langle 0.481, 0.309, 0.086, 0.086, 0.012, 0.012, 0.012 \rangle$
- Shapley-Shubik scores:  $\langle 0.574, 0.257, 0.074, 0.074, 0.007, 0.007, 0.007 \rangle$
- Different relative orders of voter importance... which ones seem more realistic?

#### Outline – Part 7

Exact Shapley Values for XAI

Myth #03: Shapley Values for XAI

Corrected SHAP Scores

Detour: Power Indices

Feature Importance Scores

## From power indices to feature importance scores

- A Feature Importance Score is a measure of feature importance in XAI, parameterizable on an explanation problem and a chosen characteristic function
  - Explanation problem:  $(\mathcal{M}, (\mathbf{v}, q))$
  - · Define characteristic function using explanation problem (more next slide)
- · Obs: Can adapt (generalized) power indices as templates for feature importance scores

## Some examples

· More notation:

$$\Delta_i(\mathcal{S};\mathcal{E},\upsilon) = \upsilon(\mathcal{S};\mathcal{E}) - \upsilon(\mathcal{S}\backslash\{i\};\mathcal{E})$$

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$$\Delta_{i}(\mathcal{S};\mathcal{E},\upsilon)=\upsilon(\mathcal{S};\mathcal{E})-\upsilon(\mathcal{S}\backslash\{i\};\mathcal{E})$$

- · Some templates:
  - · Shapley-Shubik:

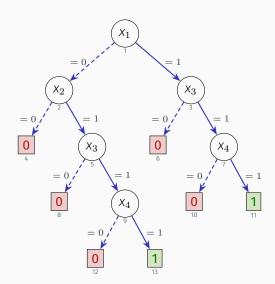
$$\mathsf{TSC}_{S}(i; \mathcal{E}, \upsilon) := \sum_{\mathcal{S} \in \{\mathcal{T} \subseteq \mathcal{F} \mid i \in \mathcal{T}\}} \left( \frac{\Delta_{i}(\mathcal{S}; \mathcal{E}, \upsilon)}{|\mathcal{F}| \times \binom{|\mathcal{F}| - 1}{|\mathcal{S}| - 1}} \right)$$

· Banzhaf:

$$\mathsf{TSc}_\mathsf{B}(i;\mathcal{E},\upsilon) := \sum_{\mathcal{S} \in \{\mathcal{T} \subseteq \mathcal{F} \mid i \in \mathcal{T}\}} \left( \frac{\Delta_i(\mathcal{S};\mathcal{E},\upsilon)}{2^{|\mathcal{F}|-1}} \right)$$

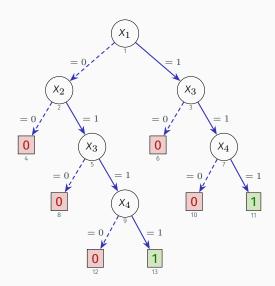
## A concrete example

- AXps:  $\{\{1,3,4\},\{2,3,4\}\}$
- Feature attribution:



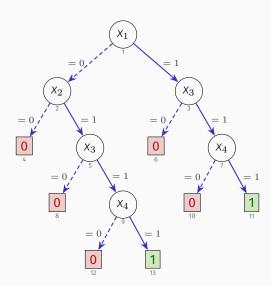
## A concrete example

- AXps:  $\{\{1,3,4\},\{2,3,4\}\}$
- · Feature attribution:
  - SS:  $\langle 0.083, 0.083, 0.417, 0.417 \rangle$



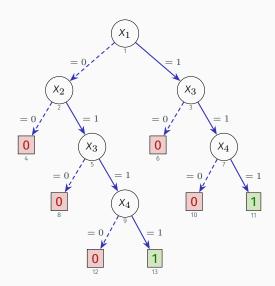
#### A concrete example

- AXps:  $\{\{1,3,4\},\{2,3,4\}\}$
- · Feature attribution:
  - SS:  $\langle 0.083, 0.083, 0.417, 0.417 \rangle$
  - B (norm.):  $\langle 0.125, 0.125, 0.375, 0.375 \rangle$



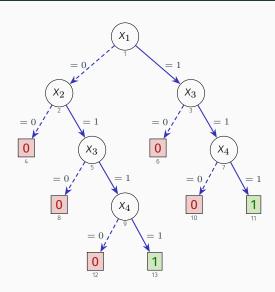
# A concrete example

- AXps:  $\{\{1,3,4\},\{2,3,4\}\}$
- · Feature attribution:
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  - B (norm.):  $\langle 0.125, 0.125, 0.375, 0.375 \rangle$
  - J (norm.):  $\langle 0.111, 0.111, 0.389, 0.389 \rangle$



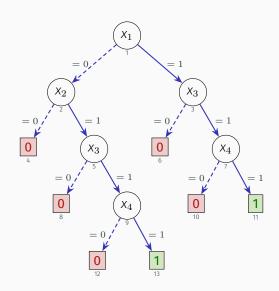
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  - · J (norm.):  $\langle 0.111, 0.111, 0.389, 0.389 \rangle$
  - HP:  $\langle 0.167, 0.167, 0.333, 0.333 \rangle$



# A concrete example

- AXps:  $\{\{1,3,4\},\{2,3,4\}\}$
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  - HP:  $\langle 0.167, 0.167, 0.333, 0.333 \rangle$
  - DP:  $\langle 0.167, 0.167, 0.333, 0.333 \rangle$



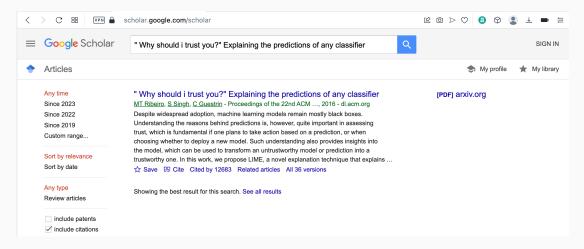
# Part 8 Conclusions & Research Directions

# Outline – Part 8

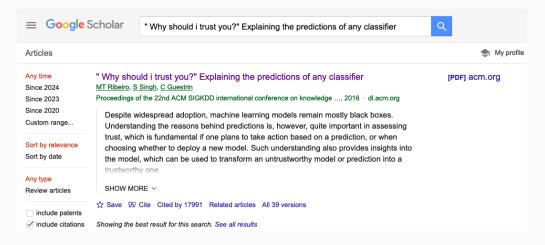
Some Words of Concern

Conclusions & Research Directions

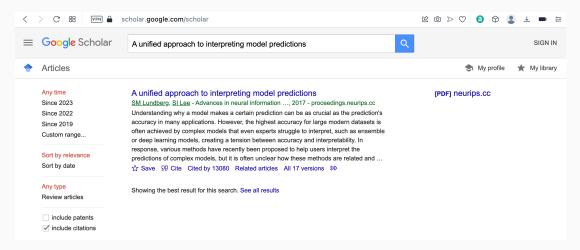
### LIME on 2023/05/31:



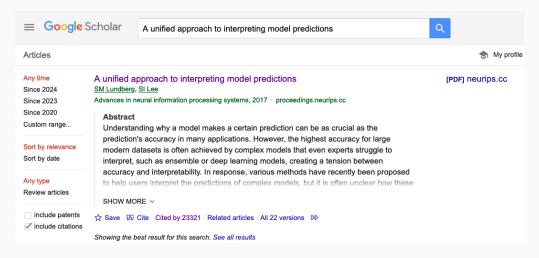
### LIME on 2024/07/02:



### SHAP on 2023/05/31:



### SHAP on 2024/07/02:



# What's the bottom line?

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· (Heuristic) XAI research experiences a persistent "Don't Look Up" moment...



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• (Heuristic) XAI research experiences a persistent "Don't Look Up" moment...



BTW, there are a multitude of proposed uses of LIME/SHAP in medicine... ^

- For DTs:
  - · One AXp in polynomial-time
  - · All CXps in polynomial-time

[IIM20, HIIM21, IIM22]

[HIIM21, IIM22]

- For DTs:
  - One AXp in polynomial-time
  - All CXps in polynomial-time

[IIM20, HIIM21, IIM22]

[HIIM21, IIM22]

### Declarative Reasoning on Explanations Using Constraint Logic Programming

Abstract. Explaining opaque Machine Learning (ML) models is an increasingly relevant problem. Current explanation in AI (XAI) methods suffer several shortcomings, among others an insufficient incorporation of background knowledge, and a lack of abstraction and interactivity with the user. We propose REASONX, an explanation method based on Constraint Logic Programming (CLP). REASONX can provide declarative, interactive explanations for decision trees, which can be the ML models under analysis or global/local surrogate models of any black-box model. Users can express background or common sense knowledge using linear constraints and MILP optimization over features of factual and contrastive instances, and interact with the answer constraints at different levels of abstraction through constraint projection. We present here the architecture of REASONX, which consists of a Python layer, closer to the user, and a CLP layer. REASONX's core execution engine is a Prolog meta-program with declarative semantics in terms of logic theories.

arXiv:2309.00422v1 [cs.AI] 1 Sep 2023

- For DTs:
  - One AXp in polynomial-time
  - All CXps in polynomial-time

[IIM20, HIIM21, IIM22]

[HIIM21, IIM22]

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doi:10.3233/F4IA240183

# Exploring Large Language Models Capabilities to Explain Decision Trees

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  - All CXps in polynomial-time

[IIM20, HIIM21, IIM22]

[HIIMZI, IIMZZ]

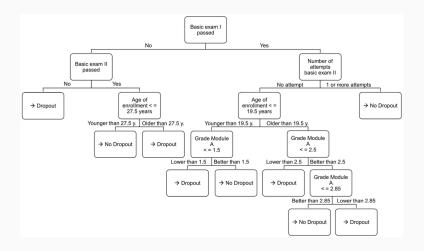
Explainable Artificial Intelligence for Academic Performance
Prediction. An Experimental Study on the Impact of Accuracy and
Simplicity of Decision Trees on Causability and Fairness
Perceptions

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[IIM20, HIIM21, IIM22]

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Outline – Part 8

Some Words of Concerr

Conclusions & Research Directions

- Brief overview of formal XAI & its recent progress:
  - · Abductive & contrastive explanations
  - · Skimmed through their computation in practice
  - · Duality & enumeration
  - · Other explainability queries feature relevancy

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- · Established tight connection between feature selection and feature attribution in XAI
- Symbolic XAI aggregates many fields of research: machine learning, formal methods, automated reasoning, optimization, computational social choice (& game theory), etc.

Scalability, scalability, and scalability

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- Probabilitistic explanations

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- Distance-restricted explanations

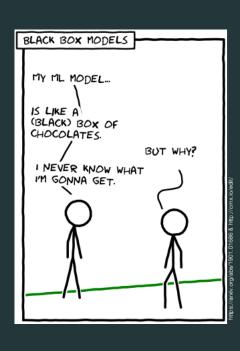
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- · Rigorous feature attribution
- · Certified XAI tools
- · ... And trying to curb the massive momentum of (heuristic) XAI myths!

# Q & A

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