

# A new SDP relaxation for the Quadratic Assignment Problem

## Introducing Cut Pseudo Bases

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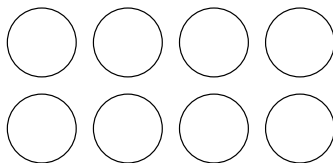
# The quadratic assignment problem

## Applications

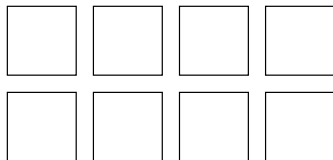


# The quadratic assignment problem

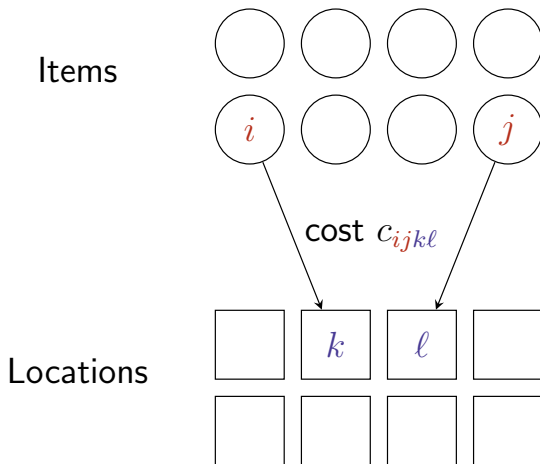
Items



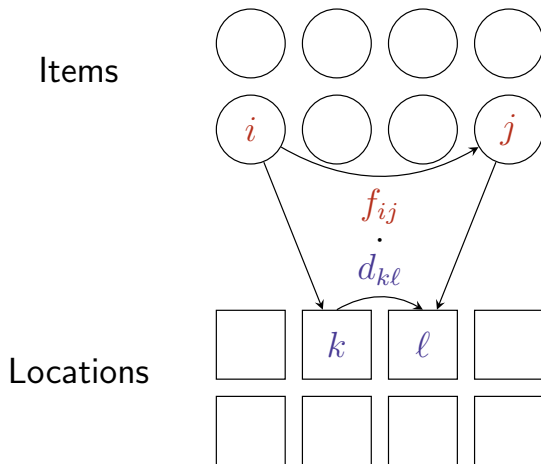
Locations



# The quadratic assignment problem



# The quadratic assignment problem



# Formal definition

As integer program

$$\begin{aligned} & \text{minimize} && \sum_{ijkl} c_{ijkl} x_{ik} x_{jl} \\ & \text{subject to} && \sum_i x_{ik} = 1 \\ & && \sum_k x_{ik} = 1 \\ & && x_{ik} \in \{0, 1\} \end{aligned}$$

- In many cases:  $c_{ijkl} = f_{ij} d_{kl}$
- $F$  - flow (probability) matrix
- $D$  - distance matrix

# Various relaxations

## Various relaxations

- Kaufman and Broeckx
  - + Very fast to compute and solve
  - Bad lower bounds
- Reformulation-linearization techniques (RLT)
  - + Good lower bounds
  - $\mathcal{O}(n^4)$  variables, hard to solve
- Various LP relaxations (Gilmore-Lawler, Padberg-Rinaldi, ...)
- Various SDP relaxations (Rendl et al., ...)

## Our challenge

- Trade-off between efficiency and quality of lower bounds

# Standard branch and bound

## Branching on assignment variables ( $x_{ik} \in \{0, 1\}$ )

- $x_{ik} = 1$ 
  - Fix item  $i$  to location  $k$
  - Strong decision
- $x_{ik} = 0$ 
  - Keep away item  $i$  from location  $k$
  - Very weak decision

⇒ Highly imbalanced branching tree

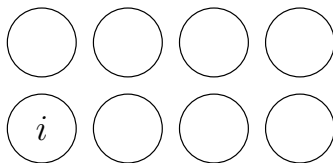
## New approach

Branch on cuts

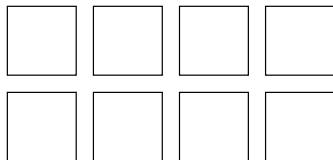


# Assign items to cuts

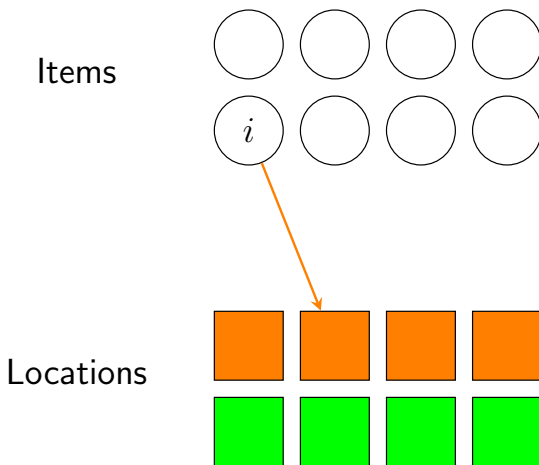
Items



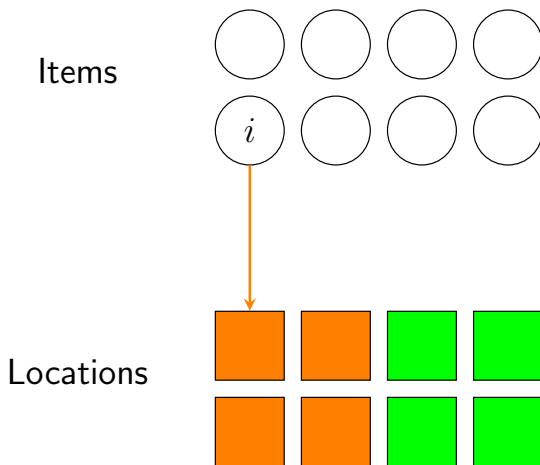
Locations



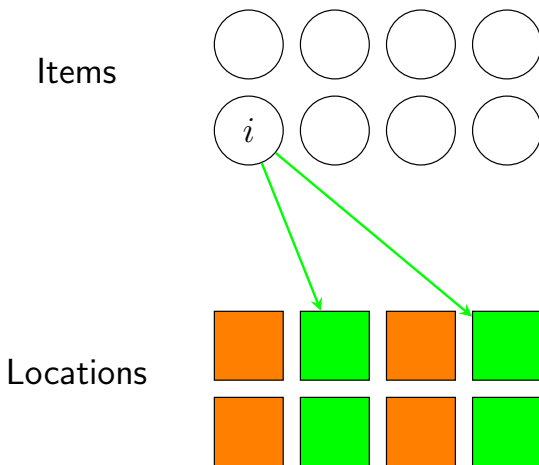
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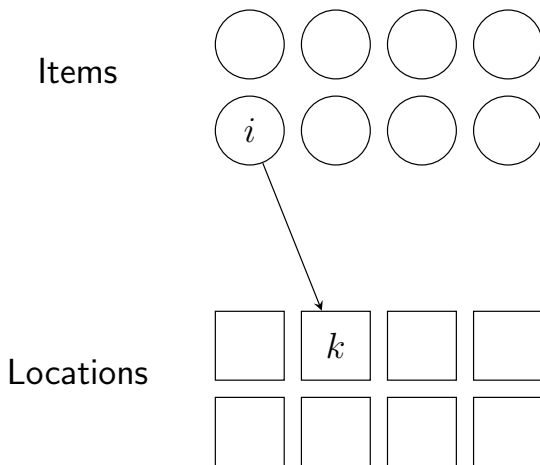
# Assign items to cuts



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# Assign items to cuts



# Introduce cuts

- Bipartition the keyboard into cuts such that
    - all cuts are balanced
    - all locations (singletons) are linear combinations of cuts
    - the number of cuts is minimal
- ⇒ *Cut pseudo-base*



# Pseudo-base examples

## Binary decomposition cuts

- Idea: Enumerate  $n = 2^B$  locations from 0 to  $n - 1$
- Each of the  $B$  bits defines a cut (**0**-side and **1**-side)
- Formally: Introduce  $z_i^b \in \{0, 1\}$   
 $\Rightarrow$  indicating the side of  $i$  in cut  $b$
- $x_{ik} = 1 \Leftrightarrow \forall b : z_i^b = k[b], k[b] = b\text{-th bit of } k$

|     |     |     |     |
|-----|-----|-----|-----|
| 000 | 001 | 010 | 011 |
| 100 | 101 | 110 | 111 |

|     |     |     |     |
|-----|-----|-----|-----|
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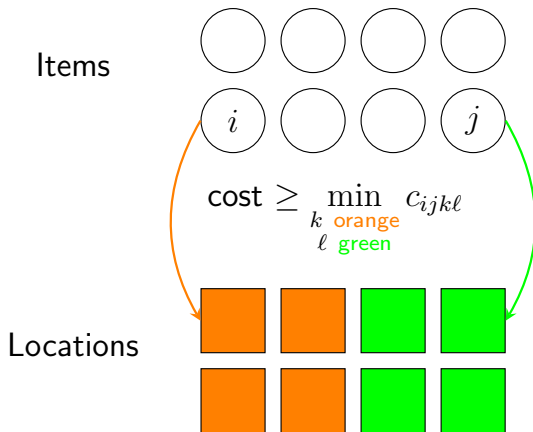
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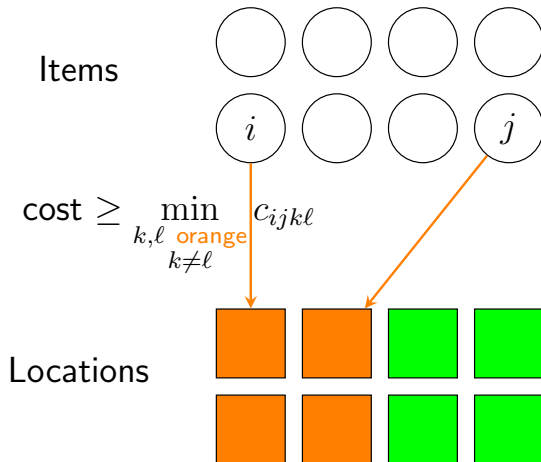
# Goal: Derive lower bounds for the QAP

## Approach

- Introduce cut variables
  - Estimate cost for each pair of cut variables
  - Eliminate assignment variables
  - Obtain a quadratic formulation with  $n \log_2(n)$  variables
- ⇒ Relax new formulation to an SDP







# Introduce cut variables

## Reminder

$$x_{ik} = 1 \Leftrightarrow \forall b : z_i^b = k[b], \quad k[b] = \text{b-th bit of } k$$

## Insert a factor 1

$$\sum_{i,j} [z_i z_j + z_i(1 - z_j) + (1 - z_i)z_j + (1 - z_i)(1 - z_j)] \sum_{k,\ell} c_{ijkl} x_{ik} x_{j\ell}$$

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# Eliminate assignment variables

Exemplary case:  $z_i(1 - z_j)$

$$z_i(1 - z_j) \cdot \min\{\sum_{k,\ell} c_{ijkl} x_{ik} x_{j\ell} : x \in \Pi_{ij}^{(10)}\}$$

- Solve the minimization problem  
⇒ Solution is minimum cost over the given cut
- Remaining problem contains  $z$  variables only ( $n \log_2(n)$  many)
- Remark: Branching tightens the formulation further!



# Self-tightening framework

Exemplary case:  $z_i(1 - z_j)$

$$z_i(1 - z_j) \cdot \min\{\sum_{k,\ell} c_{ijkl} x_{ik} x_{j\ell} : x \in \Pi_{ij}^{(10)}\}$$

- Assume  $c_{ij\tilde{k}\tilde{\ell}}$  is minimizing cost term
  - But: Branching does not allow to assign  $i \rightarrow \tilde{k}$  or  $j \rightarrow \tilde{\ell}$
- ⇒ Our estimation is too weak
- Take the minimum *feasible* cost over the given cut

# Objective functions

Including a full cut pseudo base

- Maximum over all cuts
  - Pro: Maximum never less than average
  - Contra: Additional auxiliary variables seemed to harm the solver's stability
- Average over all cuts
  - Lower bound is valid for all cuts
  - ⇒ Also valid for the average over all cuts
  - Advantage: No auxiliary variables needed
  - No numerical issues

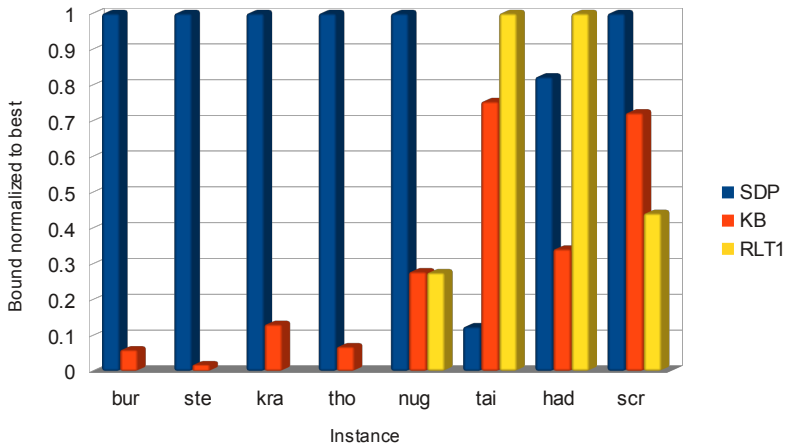
# Build the SDP

- Transform  $z_i^b \in \{0, 1\}$  to  $y_b^i \in \{-1, 1\}$
- Introduce  $Y = yy^T$  and relax it to  $Y \succeq 0$
- Encode QAP constraints in terms of  $Y$ 
  - Cuts are balanced  $\leftarrow$  Row sum of  $Y$  is 0
  - Assignment is injective  $\leftarrow Y_{ij}^b$  not identical for each  $b$
- Encode branching decisions as SDP constraints
  - Take an item  $i$  as reference item
  - Branching is done relative to  $i$
  - $Y_{ij} = 1 \Leftrightarrow y_i \cdot y_j = 1$ 
    - $\Rightarrow i$  and  $j$  are in the same cut

# Evaluation

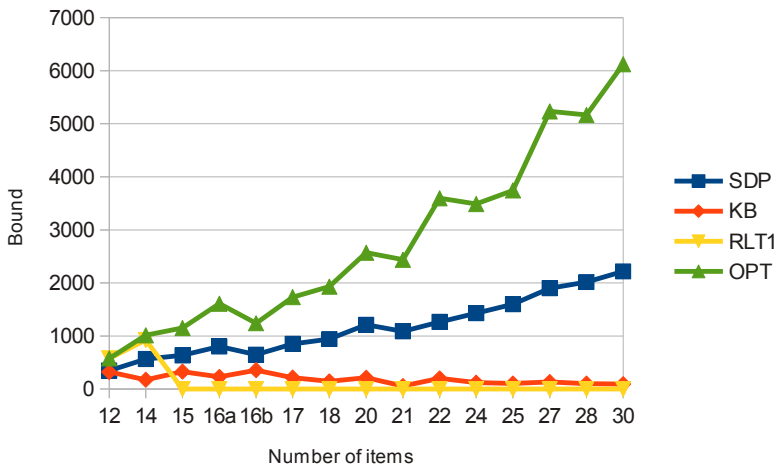
Keyboard problem instances (1h computation)

48 Intel (R) Xeon (R) E5-2680 2.50GHz cores, 258 GB RAM, single-threaded



# Evaluation

Graph problems (1h computation)



# Future work

- ① Regarding the framework
  - Develop primal heuristics
    - Randomized rounding
    - Primal LP heuristics
    - ...
- ② Regarding the applications
  - Extend the application space
    - QAP applications in image processing
    - Other quadratic programs (like quadratic set cover, ...)